

JinjaDCI: a Java semantics with dynamic class initialization

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Abstract. This work is an extension of the Jinja semantics for Java and the JVM by Klein and Nipkow to include static fields and methods and dynamic class initialization. In Java, class initialization methods are run dynamically, called when classes are first used. Such calls are handled by the running of an initialization procedure, which interrupts execution and determines which initialization methods must be run before execution continues. This interrupting is modeled here in a couple of ways. In the Java semantics, evaluation is performed via expressions that are manipulated through evaluation until a final value is reached. In JinjaDCI, we have added two types of initialization expressions whose evaluations produce the steps of the initialization procedure. These expressions can occur during evaluation and store the calling expression away to continue being evaluated once the procedure is complete. In the JVM semantics, since programs are static sequences of instructions, the initialization procedure is run instead by the execution function. This function performs steps of the procedure rather than calling instructions when the initialization procedure has been called.

This extension includes the necessary updates to all major proofs from the original Jinja, including type safety and correctness of compilation from the Java semantics to the JVM semantics.

This work is partially described in [1].

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Chapter 1

Jinja Source Language

1.1 Auxiliary Definitions

theory *Auxiliary* imports *Main* begin

lemma *nat-add-max-le[simp]*:
 $((n::nat) + \max i j \leq m) = (n + i \leq m \wedge n + j \leq m)$

lemma *Suc-add-max-le[simp]*:
 $(\text{Suc}(n + \max i j) \leq m) = (\text{Suc}(n + i) \leq m \wedge \text{Suc}(n + j) \leq m)$

notation *Some* ($\langle _ \rangle$)

1.1.1 *distinct-fst*

definition *distinct-fst* :: $('a \times 'b) \text{ list} \Rightarrow \text{bool}$

where

$\text{distinct-fst} \equiv \text{distinct} \circ \text{map fst}$

lemma *distinct-fst-Nil [simp]*:
 $\text{distinct-fst } []$

lemma *distinct-fst-Cons [simp]*:
 $\text{distinct-fst } ((k,x)\#kxs) = (\text{distinct-fst } kxs \wedge (\forall y. (k,y) \notin \text{set } kxs))$

lemma *distinct-fst-appendD*:
 $\text{distinct-fst}(kxs @ kxs') \Longrightarrow \text{distinct-fst } kxs \wedge \text{distinct-fst } kxs'$

lemma *map-of-SomeI*:
 $\llbracket \text{distinct-fst } kxs; (k,x) \in \text{set } kxs \rrbracket \Longrightarrow \text{map-of } kxs k = \text{Some } x$

1.1.2 Using *list-all2* for relations

definition *fun-of* :: $('a \times 'b) \text{ set} \Rightarrow 'a \Rightarrow 'b \Rightarrow \text{bool}$

where

$\text{fun-of } S \equiv \lambda x y. (x,y) \in S$

Convenience lemmas

lemma *rel-list-all2-Cons [iff]*:
 $\text{list-all2 } (\text{fun-of } S) (x\#xs) (y\#ys) =$
 $((x,y) \in S \wedge \text{list-all2 } (\text{fun-of } S) xs ys)$

lemma *rel-list-all2-Cons1*:

$$\text{list-all2 } (\text{fun-of } S) (x \# xs) ys = \\ (\exists z \text{ zs. } ys = z \# zs \wedge (x, z) \in S \wedge \text{list-all2 } (\text{fun-of } S) xs zs)$$

lemma *rel-list-all2-Cons2*:

$$\text{list-all2 } (\text{fun-of } S) xs (y \# ys) = \\ (\exists z \text{ zs. } xs = z \# zs \wedge (z, y) \in S \wedge \text{list-all2 } (\text{fun-of } S) zs ys)$$

lemma *rel-list-all2-refl*:

$$(\bigwedge x. (x, x) \in S) \implies \text{list-all2 } (\text{fun-of } S) xs xs$$

lemma *rel-list-all2-antisym*:

$$\llbracket (\bigwedge x y. \llbracket (x, y) \in S; (y, x) \in T \rrbracket \implies x = y); \\ \text{list-all2 } (\text{fun-of } S) xs ys; \text{list-all2 } (\text{fun-of } T) ys xs \rrbracket \implies xs = ys$$

lemma *rel-list-all2-trans*:

$$\llbracket \bigwedge a b c. \llbracket (a, b) \in R; (b, c) \in S \rrbracket \implies (a, c) \in T; \\ \text{list-all2 } (\text{fun-of } R) as bs; \text{list-all2 } (\text{fun-of } S) bs cs \rrbracket \\ \implies \text{list-all2 } (\text{fun-of } T) as cs$$

lemma *rel-list-all2-update-cong*:

$$\llbracket i < \text{size } xs; \text{list-all2 } (\text{fun-of } S) xs ys; (x, y) \in S \rrbracket \\ \implies \text{list-all2 } (\text{fun-of } S) (xs[i:=x]) (ys[i:=y])$$

lemma *rel-list-all2-nthD*:

$$\llbracket \text{list-all2 } (\text{fun-of } S) xs ys; p < \text{size } xs \rrbracket \implies (xs!p, ys!p) \in S$$

lemma *rel-list-all2I*:

$$\llbracket \text{length } a = \text{length } b; \bigwedge n. n < \text{length } a \implies (a!n, b!n) \in S \rrbracket \implies \text{list-all2 } (\text{fun-of } S) a b$$

1.1.3 Auxiliary properties of *map-of* function

lemma *map-of-set-pcs-notin*: $C \notin (\lambda t. \text{snd } (\text{fst } t)) \text{ 'set FDTs } \implies \text{map-of FDTs } (F, C) = \text{None}$

lemma *map-of-insertmap-SomeD'*:

$$\text{map-of fs } F = \text{Some } y \implies \text{map-of } (\text{map } (\lambda(F, y). (F, D, y)) \text{ fs}) F = \text{Some}(D, y)$$

lemma *map-of-reinsert-neq-None*:

$$Ca \neq D \implies \text{map-of } (\text{map } (\lambda(F, y). ((F, Ca), y)) \text{ fs}) (F, D) = \text{None}$$

lemma *map-of-remap-insertmap*:

$$\text{map-of } (\text{map } ((\lambda((F, D), b, T). (F, D, b, T)) \circ (\lambda(F, y). ((F, D), y))) \text{ fs}) \\ = \text{map-of } (\text{map } (\lambda(F, y). (F, D, y)) \text{ fs})$$

lemma *map-of-reinsert-SomeD*:

$$\text{map-of } (\text{map } (\lambda(F, y). ((F, D), y)) \text{ fs}) (F, D) = \text{Some } T \implies \text{map-of fs } F = \text{Some } T$$

lemma *map-of-filtered-SomeD*:

$$\text{map-of fs } (F, D) = \text{Some } (a, T) \implies Q ((F, D), a, T) \implies \\ \text{map-of } (\text{map } (\lambda((F, D), b, T). ((F, D), P T)) (\text{filter } Q \text{ fs})) \\ (F, D) = \text{Some } (P T)$$

lemma *map-of-remove-filtered-SomeD*:

$$\text{map-of fs } (F, C) = \text{Some } (a, T) \implies Q ((F, C), a, T) \implies \\ \text{map-of } (\text{map } (\lambda((F, D), b, T). (F, P T)) [((F, D), b, T) \leftarrow \text{fs} . Q ((F, D), b, T) \wedge D = C]) \\ F = \text{Some } (P T)$$

lemma *map-of-Some-None-split*:

assumes $t = \text{map } (\lambda(F, y). ((F, C), y)) \text{ fs } @ t' \text{ map-of } t' (F, C) = \text{None}$ $\text{map-of } t (F, C) = \text{Some } y$
shows $\text{map-of } (\text{map } (\lambda((F, D), b, T). (F, D, b, T)) t) F = \text{Some } (C, y)$
end

1.2 Jinja types

theory *Type* **imports** *Auxiliary* **begin**

type-synonym *cname* = *string* — class names

type-synonym *mname* = *string* — method name

type-synonym *vname* = *string* — names for local/field variables

definition *Object* :: *cname*

where

Object $\equiv$ "Object"

definition *this* :: *vname*

where

this $\equiv$ "this"

definition *clinit* :: *string* **where** *clinit* = "<clinit>"

definition *init* :: *string* **where** *init* = "<init>"

definition *start-m* :: *string* **where** *start-m* = "<start>"

definition *Start* :: *string* **where** *Start* = "<Start>"

lemma *start-m-neq-clinit* [simp]: $\text{start-m} \neq \text{clinit}$ **by** (simp add: start-m-def clinit-def)

lemma *Object-neq-Start* [simp]: $\text{Object} \neq \text{Start}$ **by** (simp add: Object-def Start-def)

lemma *Start-neq-Object* [simp]: $\text{Start} \neq \text{Object}$ **by** (simp add: Object-def Start-def)

— field/method static flag

datatype *staticb* = *Static* | *NonStatic*

— types

datatype *ty*

= *Void* — type of statements

| *Boolean*

| *Integer*

| *NT* — null type

| *Class cname* — class type

definition *is-refT* :: *ty* $\Rightarrow$ *bool*

where

is-refT T $\equiv T = \text{NT} \vee (\exists C. T = \text{Class } C)$

lemma [iff]: *is-refT NT*

lemma [iff]: *is-refT (Class C)*

lemma *refTE*:

$\llbracket \text{is-refT } T; T = \text{NT} \implies P; \bigwedge C. T = \text{Class } C \implies P \rrbracket \implies P$

lemma *not-refTE*:

$\llbracket \neg \text{is-refT } T; T = \text{Void} \vee T = \text{Boolean} \vee T = \text{Integer} \implies P \rrbracket \implies P$
end

1.3 Class Declarations and Programs

theory *Decl* **imports** *Type* **begin**

type-synonym

fdecl = *vname* $\times$ *staticb* $\times$ *ty* — field declaration

type-synonym

'm mdecl = *mname* $\times$ *staticb* $\times$ *ty list* $\times$ *ty* $\times$ *'m* — method = name, static flag, arg. types, return type, body

type-synonym

'm class = *cname* $\times$ *fdecl list* $\times$ *'m mdecl list* — class = superclass, fields, methods

type-synonym

'm cdecl = *cname* $\times$ *'m class* — class declaration

type-synonym

'm prog = *'m cdecl list* — program

definition *class* :: *'m prog* $\Rightarrow$ *cname* $\rightarrow$ *'m class*

where

class $\equiv$ *map-of*

lemma *class-cons*: $\llbracket C \neq \text{fst } x \rrbracket \implies \text{class } (x \# P) C = \text{class } P C$
by (*simp add: class-def*)

definition *is-class* :: *'m prog* $\Rightarrow$ *cname* $\Rightarrow$ *bool*

where

is-class *P C* $\equiv$ *class* *P C* $\neq$ *None*

lemma *finite-is-class*: *finite* {*C. is-class* *P C*}

definition *is-type* :: *'m prog* $\Rightarrow$ *ty* $\Rightarrow$ *bool*

where

is-type *P T* $\equiv$
 (*case T of* *Void* $\Rightarrow$ *True* | *Boolean* $\Rightarrow$ *True* | *Integer* $\Rightarrow$ *True* | *NT* $\Rightarrow$ *True*
 | *Class C* $\Rightarrow$ *is-class* *P C*)

lemma *is-type-simps* [*simp*]:

is-type *P Void* $\wedge$ *is-type* *P Boolean* $\wedge$ *is-type* *P Integer* $\wedge$
is-type *P NT* $\wedge$ *is-type* *P (Class C)* = *is-class* *P C*

abbreviation

types *P* == *Collect* (*is-type* *P*)

lemma *class-exists-equiv*:

$(\exists x. \text{fst } x = cn \wedge x \in \text{set } P) = (\text{class } P cn \neq \text{None})$

proof(*rule iffI*)

assume $\exists x. \text{fst } x = cn \wedge x \in \text{set } P$ **then show** *class* *P cn* $\neq$ *None*

by (*metis class-def image-eqI map-of-eq-None-iff*)

next

assume *class* *P cn* $\neq$ *None* **then show** $\exists x. \text{fst } x = cn \wedge x \in \text{set } P$

by (metis class-def fst-conv map-of-SomeD option.exhaust)
qed

lemma class-exists-equiv2:

($\exists x. \text{fst } x = \text{cn} \wedge x \in \text{set } (P1 @ P2)$) = ($\text{class } P1 \text{ cn} \neq \text{None} \vee \text{class } P2 \text{ cn} \neq \text{None}$)
by (simp only: class-exists-equiv [where $P = P1 @ P2$], simp add: class-def)

end

1.4 Relations between Jinja Types

theory TypeRel **imports**

HOL-Library.Transitive-Closure-Table

Decl

begin

1.4.1 The subclass relations

inductive-set

subcls1 :: 'm prog $\Rightarrow$ (cname $\times$ cname) set
and subcls1' :: 'm prog $\Rightarrow$ [cname, cname] $\Rightarrow$ bool ($\langle \cdot \vdash \cdot \prec^1 \cdot \rangle$ [71,71,71] 70)
for P :: 'm prog

where

$P \vdash C \prec^1 D \equiv (C, D) \in \text{subcls1 } P$
| subcls1I: $\llbracket \text{class } P \ C = \text{Some } (D, \text{rest}); C \neq \text{Object} \rrbracket \Longrightarrow P \vdash C \prec^1 D$

abbreviation

subcls :: 'm prog $\Rightarrow$ [cname, cname] $\Rightarrow$ bool ($\langle \cdot \vdash \cdot \preceq^* \cdot \rangle$ [71,71,71] 70)
where $P \vdash C \preceq^* D \equiv (C, D) \in (\text{subcls1 } P)^*$

lemma subcls1D: $P \vdash C \prec^1 D \Longrightarrow C \neq \text{Object} \wedge (\exists \text{fs ms. class } P \ C = \text{Some } (D, \text{fs}, \text{ms}))$

lemma [iff]: $\neg P \vdash \text{Object} \prec^1 C$

lemma [iff]: $(P \vdash \text{Object} \preceq^* C) = (C = \text{Object})$

lemma subcls1-def2:

subcls1 P =
($\text{SIGMA } C: \{C. \text{is-class } P \ C\}. \{D. C \neq \text{Object} \wedge \text{fst } (\text{the } (\text{class } P \ C)) = D\}$)

lemma finite-subcls1: finite (subcls1 P)

primrec supercls-1st :: 'm prog $\Rightarrow$ cname list $\Rightarrow$ bool **where**

supercls-1st P (C#Cs) = ($(\forall C' \in \text{set } Cs. P \vdash C' \preceq^* C) \wedge \text{supercls-1st } P \ Cs$) |
supercls-1st P [] = True

lemma supercls-1st-app:

$\llbracket \text{supercls-1st } P \ (C\#Cs); P \vdash C \preceq^* C' \rrbracket \Longrightarrow \text{supercls-1st } P \ (C'\#C\#Cs)$
by auto

1.4.2 The subtype relations

inductive

widen :: 'm prog $\Rightarrow$ ty $\Rightarrow$ ty $\Rightarrow$ bool ($\langle \cdot \vdash \cdot \leq \cdot \rangle$ [71,71,71] 70)
for P :: 'm prog

where

widen-refl[iff]: $P \vdash T \leq T$
| widen-subcls: $P \vdash C \preceq^* D \Longrightarrow P \vdash \text{Class } C \leq \text{Class } D$
| widen-null[iff]: $P \vdash \text{NT} \leq \text{Class } C$

abbreviation

$widens :: 'm \text{ prog} \Rightarrow ty \text{ list} \Rightarrow ty \text{ list} \Rightarrow bool$
 $(\langle \cdot \vdash \cdot \leq \rangle \rightarrow [71, 71, 71] \ 70) \text{ where}$
 $widens \ P \ Ts \ Ts' \equiv list\text{-all2} \ (widen \ P) \ Ts \ Ts'$

lemma $[iff]: (P \vdash T \leq Void) = (T = Void)$

lemma $[iff]: (P \vdash T \leq Boolean) = (T = Boolean)$

lemma $[iff]: (P \vdash T \leq Integer) = (T = Integer)$

lemma $[iff]: (P \vdash Void \leq T) = (T = Void)$

lemma $[iff]: (P \vdash Boolean \leq T) = (T = Boolean)$

lemma $[iff]: (P \vdash Integer \leq T) = (T = Integer)$

lemma $Class\text{-}widen: P \vdash Class \ C \leq T \Longrightarrow \exists D. T = Class \ D$

lemma $[iff]: (P \vdash T \leq NT) = (T = NT)$

lemma $Class\text{-}widen\text{-}Class \ [iff]: (P \vdash Class \ C \leq Class \ D) = (P \vdash C \preceq^* D)$

lemma $widen\text{-}Class: (P \vdash T \leq Class \ C) = (T = NT \vee (\exists D. T = Class \ D \wedge P \vdash D \preceq^* C))$

lemma $widen\text{-}trans[trans]: \llbracket P \vdash S \leq U; P \vdash U \leq T \rrbracket \Longrightarrow P \vdash S \leq T$

lemma $widens\text{-}trans \ [trans]: \llbracket P \vdash Ss \leq Ts; P \vdash Ts \leq Us \rrbracket \Longrightarrow P \vdash Ss \leq Us$

1.4.3 Method lookup**inductive**

$Methods :: ['m \text{ prog}, cname, mname \rightarrow (staticb \times ty \text{ list} \times ty \times 'm) \times cname] \Rightarrow bool$
 $(\langle \cdot \vdash \cdot \text{ sees'-methods} \rangle \rightarrow [51, 51, 51] \ 50)$

for $P :: 'm \text{ prog}$

where

$sees\text{-methods}\text{-}Object:$

$\llbracket class \ P \ Object = Some(D, fs, ms); Mm = map\text{-option} \ (\lambda m. (m, Object)) \circ map\text{-of} \ ms \rrbracket$
 $\Longrightarrow P \vdash Object \text{ sees-methods } Mm$

$| \text{ sees-methods-rec:}$

$\llbracket class \ P \ C = Some(D, fs, ms); C \neq Object; P \vdash D \text{ sees-methods } Mm;$
 $Mm' = Mm ++ (map\text{-option} \ (\lambda m. (m, C)) \circ map\text{-of} \ ms) \rrbracket$
 $\Longrightarrow P \vdash C \text{ sees-methods } Mm'$

lemma $sees\text{-methods}\text{-}fun:$

assumes $1: P \vdash C \text{ sees-methods } Mm$

shows $\bigwedge Mm'. P \vdash C \text{ sees-methods } Mm' \Longrightarrow Mm' = Mm$

lemma $visible\text{-methods}\text{-}exist:$

$P \vdash C \text{ sees-methods } Mm \Longrightarrow Mm \ M = Some(m, D) \Longrightarrow$
 $(\exists D' fs ms. class \ P \ D = Some(D', fs, ms) \wedge map\text{-of} \ ms \ M = Some \ m)$

lemma $sees\text{-methods}\text{-}decl\text{-}above:$

assumes $Csees: P \vdash C \text{ sees-methods } Mm$

shows $Mm \ M = Some(m, D) \Longrightarrow P \vdash C \preceq^* D$

lemma $sees\text{-methods}\text{-}idemp:$

assumes $Cmethods: P \vdash C \text{ sees-methods } Mm$

shows $\bigwedge^m D. Mm \ M = Some(m, D) \Longrightarrow$

$\exists Mm'. (P \vdash D \text{ sees-methods } Mm') \wedge Mm' \ M = Some(m, D)$

lemma *sees-methods-decl-mono*:

assumes *sub*: $P \vdash C' \preceq^* C$

shows $P \vdash C \text{ sees-methods } Mm \implies$

$$\exists Mm' Mm_2. P \vdash C' \text{ sees-methods } Mm' \wedge Mm' = Mm ++ Mm_2 \wedge$$

$$(\forall M m D. Mm_2 M = \text{Some}(m, D) \longrightarrow P \vdash D \preceq^* C)$$

lemma *sees-methods-is-class-Object*:

$P \vdash D \text{ sees-methods } Mm \implies \text{is-class } P \text{ Object}$

by(*induct rule: Methods.induct; simp add: is-class-def*)

lemma *sees-methods-sub-Obj*: $P \vdash C \text{ sees-methods } Mm \implies P \vdash C \preceq^* \text{Object}$

proof(*induct rule: Methods.induct*)

case (*sees-methods-rec C D fs ms Mm Mm'*) **show** ?*case*

using *subcls1I[OF sees-methods-rec.hyps(1,2)] sees-methods-rec.hyps(4)*

by(*rule converse-rtrancl-into-rtrancl*)

qed(*simp*)

definition *Method* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{staticb} \Rightarrow \text{ty list} \Rightarrow \text{ty} \Rightarrow 'm \Rightarrow \text{cname} \Rightarrow \text{bool}$

($\langle \vdash - \text{sees } -, - : \longrightarrow = - \text{ in } \rightarrow [51, 51, 51, 51, 51, 51, 51, 51] \ 50$)

where

$P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \equiv$

$\exists Mm. P \vdash C \text{ sees-methods } Mm \wedge Mm M = \text{Some}((b, Ts, T, m), D)$

definition *has-method* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{staticb} \Rightarrow \text{bool}$

($\langle \vdash - \text{has } -, \rightarrow [51, 0, 0, 51] \ 50$)

where

$P \vdash C \text{ has } M, b \equiv \exists Ts T m D. P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D$

lemma *sees-method-fun*:

$\llbracket P \vdash C \text{ sees } M, b: TS \rightarrow T = m \text{ in } D; P \vdash C \text{ sees } M, b': TS' \rightarrow T' = m' \text{ in } D' \rrbracket$

$\implies b = b' \wedge TS' = TS \wedge T' = T \wedge m' = m \wedge D' = D$

lemma *sees-method-decl-above*:

$P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \implies P \vdash C \preceq^* D$

lemma *visible-method-exists*:

$P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \implies$

$\exists D' fs ms. \text{class } P D = \text{Some}(D', fs, ms) \wedge \text{map-of } ms M = \text{Some}(b, Ts, T, m)$

lemma *sees-method-idemp*:

$P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \implies P \vdash D \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D$

lemma *sees-method-decl-mono*:

assumes *sub*: $P \vdash C' \preceq^* C$ **and**

C-sees: $P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D$ **and**

C'-sees: $P \vdash C' \text{ sees } M, b': Ts' \rightarrow T' = m' \text{ in } D'$

shows $P \vdash D' \preceq^* D$

lemma *sees-methods-is-class*: $P \vdash C \text{ sees-methods } Mm \implies \text{is-class } P C$

lemma *sees-method-is-class*:

$\llbracket P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \rrbracket \implies \text{is-class } P C$

lemma *sees-method-is-class'*:

$\llbracket P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \rrbracket \implies \text{is-class } P D$

lemma *sees-method-sub-Obj*: $P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \implies P \vdash C \preceq^* \text{Object}$
by (*auto simp: Method-def sees-methods-sub-Obj*)

1.4.4 Field lookup

inductive

Fields :: $['m \text{ prog}, \text{cname}, ((\text{vname} \times \text{cname}) \times \text{staticb} \times \text{ty}) \text{ list}] \Rightarrow \text{bool}$
 $(\hookleftarrow \vdash - \text{has}'\text{-fields} \rightarrow [51, 51, 51] 50)$

for $P :: 'm \text{ prog}$

where

has-fields-rec:

$\llbracket \text{class } P \ C = \text{Some}(D, fs, ms); C \neq \text{Object}; P \vdash D \text{ has-fields } FDTs; \\ FDTs' = \text{map } (\lambda(F, b, T). ((F, C), b, T)) \ fs \ @ \ FDTs \rrbracket \\ \implies P \vdash C \text{ has-fields } FDTs'$

| *has-fields-Object*:

$\llbracket \text{class } P \ \text{Object} = \text{Some}(D, fs, ms); FDTs = \text{map } (\lambda(F, b, T). ((F, \text{Object}), b, T)) \ fs \rrbracket \\ \implies P \vdash \text{Object} \text{ has-fields } FDTs$

lemma *has-fields-is-class*:

$P \vdash C \text{ has-fields } FDTs \implies \text{is-class } P \ C$

lemma *has-fields-fun*:

assumes $1: P \vdash C \text{ has-fields } FDTs$

shows $\bigwedge FDTs'. P \vdash C \text{ has-fields } FDTs' \implies FDTs' = FDTs$

lemma *all-fields-in-has-fields*:

assumes *sub*: $P \vdash C \text{ has-fields } FDTs$

shows $\llbracket P \vdash C \preceq^* D; \text{class } P \ D = \text{Some}(D', fs, ms); (F, b, T) \in \text{set } fs \rrbracket \\ \implies ((F, D), b, T) \in \text{set } FDTs$

lemma *has-fields-decl-above*:

assumes *fields*: $P \vdash C \text{ has-fields } FDTs$

shows $((F, D), b, T) \in \text{set } FDTs \implies P \vdash C \preceq^* D$

lemma *subcls-notin-has-fields*:

assumes *fields*: $P \vdash C \text{ has-fields } FDTs$

shows $((F, D), b, T) \in \text{set } FDTs \implies (D, C) \notin (\text{subcls1 } P)^+$

lemma *subcls-notin-has-fields2*:

assumes *fields*: $P \vdash C \text{ has-fields } FDTs$

shows $\llbracket C \neq \text{Object}; P \vdash C \prec^1 D \rrbracket \implies (D, C) \notin (\text{subcls1 } P)^*$

using *fields* **proof** (*induct arbitrary: D*)

case *has-fields-rec*

have $\forall C \ C' \ P. (C, C') \notin \text{subcls1 } P \vee C \neq \text{Object} \wedge (\exists fs \ ms. \text{class } P \ C = \llbracket (C', fs, ms) \rrbracket)$

using *subcls1D* **by** *blast*

then have $(D, D) \notin (\text{subcls1 } P)^+$

by (*metis* (*no-types*) *Pair-inject* *has-fields-rec.hyps(1)* *has-fields-rec.hyps(4)*

has-fields-rec.prem(2) *option.inject* *tranclD*)

then show *?case*

by (*meson* *has-fields-rec.prem(2)* *rtrancl-into-trancl1*)

qed (*fastforce* *dest: tranclD*)

lemma *has-fields-mono-lem*:

assumes *sub*: $P \vdash D \preceq^* C$

shows $P \vdash C \text{ has-fields } FDTs$

$\implies \exists \text{pre}. P \vdash D \text{ has-fields } \text{pre} @ FDTs \wedge \text{dom}(\text{map-of pre}) \cap \text{dom}(\text{map-of } FDTs) = \{\}$

lemma *has-fields-declaring-classes*:

shows $P \vdash C$ has-fields FDTs
 $\implies \exists \text{pre FDTs}'. \text{FDTs} = \text{pre} @ \text{FDTs}'$
 $\wedge (C \neq \text{Object} \longrightarrow (\exists D \text{ fs ms. class } P \ C = \lfloor (D, \text{fs}, \text{ms}) \rfloor \wedge P \vdash D \text{ has-fields FDTs}'))$
 $\wedge \text{set}(\text{map } (\lambda t. \text{snd}(\text{fst } t)) \text{ pre}) \subseteq \{C\}$
 $\wedge \text{set}(\text{map } (\lambda t. \text{snd}(\text{fst } t)) \text{ FDTs}') \subseteq \{C'. C' \neq C \wedge P \vdash C \preceq^* C'\}$
proof(*induct rule:Fields.induct*)
case (*has-fields-rec* $C \ D \ \text{fs} \ \text{ms} \ \text{FDTs} \ \text{FDTs}'$)
have *sup1*: $P \vdash C \prec^1 D$ **using** *has-fields-rec.hyps*(1,2) **by** (*simp add: subcls1.subcls1I*)
have $P \vdash C$ has-fields FDTs'
using *Fields.has-fields-rec*[*OF* *has-fields-rec.hyps*(1-3)] *has-fields-rec* **by** *auto*
then have *nsup*: $(D, C) \notin (\text{subcls1 } P)^*$ **using** *subcls-notin-has-fields2* *sup1* **by** *auto*
show ?*case* **using** *has-fields-rec* *sup1* *nsup*
by(*rule-tac* $x = \text{map } (\lambda (F, y). ((F, C), y)) \text{ fs}$ **in** *exI*, *clarsimp*) *auto*
next
case *has-fields-Object* **then show** ?*case* **by** *fastforce*
qed

lemma *has-fields-mono-lem2*:
assumes *hf*: $P \vdash C$ has-fields FDTs
and *cls*: $\text{class } P \ C = \text{Some}(D, \text{fs}, \text{ms})$ **and** *map-of*: $\text{map-of FDTs } (F, C) = \lfloor (b, T) \rfloor$
shows $\exists \text{FDTs}'. \text{FDTs} = (\text{map } (\lambda (F, b, T). ((F, C), b, T)) \text{ fs}) @ \text{FDTs}' \wedge \text{map-of FDTs}' (F, C) = \text{None}$
using *assms*
proof(*cases* $C = \text{Object}$)
case *False*
let ?*pre* = $\text{map } (\lambda (F, b, T). ((F, C), b, T)) \text{ fs}$
have *sub*: $P \vdash C \preceq^* D$ **using** *cls* *False* **by** (*simp add: r-into-rtrancl subcls1.subcls1I*)
obtain *FDTs'* **where** *fdts'*: $P \vdash D$ has-fields FDTs' $\text{FDTs} = ?\text{pre} @ \text{FDTs}'$
using *False* *assms*(1,2) *Fields.simps*[*of* $P \ C \ \text{FDTs}$] **by** *clarsimp*
then have *int*: $\text{dom } (\text{map-of } ?\text{pre}) \cap \text{dom } (\text{map-of } \text{FDTs}') = \{\}$
using *has-fields-mono-lem*[*OF* *sub*, *of* *FDTs'*] *has-fields-fun*[*OF* *hf*] **by** *fastforce*
have $C \notin (\lambda t. \text{snd}(\text{fst } t)) \text{ 'set FDTs'}$
using *has-fields-declaring-classes*[*OF* *hf*] *cls* *False*
 has-fields-fun [*OF* *fdts'*(1)] *fdts'*(2)
by *clarify* *auto*
then have $\text{map-of FDTs}' (F, C) = \text{None}$ **by**(*rule* *map-of-set-pcs-notin*)
then show ?*thesis* **using** *fdts'* *int* **by** *simp*
qed(*auto dest: has-fields-Object has-fields-fun*)

lemma *has-fields-is-class-Object*:
 $P \vdash D$ has-fields FDTs $\implies \text{is-class } P \ \text{Object}$
by(*induct rule: Fields.induct*; *simp add: is-class-def*)

lemma *Object-fields*:
 $\llbracket P \vdash \text{Object} \text{ has-fields FDTs}; C \neq \text{Object} \rrbracket \implies \text{map-of FDTs } (F, C) = \text{None}$
by(*drule* *Fields.cases*, *auto simp: map-of-reinsert-neq-None*)

definition *has-field* :: '*m prog* $\Rightarrow$ *cname* $\Rightarrow$ *vname* $\Rightarrow$ *staticb* $\Rightarrow$ *ty* $\Rightarrow$ *cname* $\Rightarrow$ *bool*
 $(\prec \vdash - \text{ has } -, :- \text{ in } \rightarrow [51, 51, 51, 51, 51, 51] \ 50)$

where

$P \vdash C$ has $F, b: T$ in $D \equiv$
 $\exists \text{FDTs}. P \vdash C$ has-fields FDTs $\wedge \text{map-of FDTs } (F, D) = \text{Some } (b, T)$

lemma *has-field-mono*:

assumes *has*: $P \vdash C \text{ has } F, b:T \text{ in } D$ **and** *sub*: $P \vdash C' \preceq^* C$

shows $P \vdash C' \text{ has } F, b:T \text{ in } D$

lemma *has-field-fun*:

$\llbracket P \vdash C \text{ has } F, b:T \text{ in } D; P \vdash C \text{ has } F, b':T' \text{ in } D \rrbracket \implies b = b' \wedge T' = T$

lemma *has-field-idemp*:

assumes *has*: $P \vdash C \text{ has } F, b:T \text{ in } D$

shows $P \vdash D \text{ has } F, b:T \text{ in } D$

lemma *visible-fields-exist*:

assumes *fields*: $P \vdash C \text{ has-fields FDTs}$ **and**

FDTs: $\text{map-of FDTs } (F, D) = \text{Some } (b, T)$

shows $\exists D' \text{ fs ms. class } P D = \text{Some}(D', \text{fs}, \text{ms}) \wedge \text{map-of fs } F = \text{Some}(b, T)$

proof –

have $\text{map-of FDTs } (F, D) = \text{Some } (b, T) \longrightarrow$

$(\exists D' \text{ fs ms. class } P D = \text{Some}(D', \text{fs}, \text{ms}) \wedge \text{map-of fs } F = \text{Some}(b, T))$

using *fields* **proof** *induct*

case (*has-fields-rec* $C' D' \text{ fs ms FDTs}$)

with *assms* $\text{map-of-reinsert-SomeD map-of-reinsert-neq-None}$ [**where** $D=D$ **and** $F=F$ **and** $\text{fs}=\text{fs}$]

show $?case \text{ proof}(cases C' = D) \text{ qed auto}$

next

case (*has-fields-Object* $D' \text{ fs ms FDTs}$)

with *assms* $\text{map-of-reinsert-SomeD map-of-reinsert-neq-None}$ [**where** $D=D$ **and** $F=F$ **and** $\text{fs}=\text{fs}$]

show $?case \text{ proof}(cases \text{Object} = D) \text{ qed auto}$

qed

then show $?thesis \text{ using FDTs by simp}$

qed

lemma *map-of-remap-SomeD*:

$\text{map-of } (\text{map } (\lambda((k, k'), x). (k, (k', x))) t) k = \text{Some } (k', x) \implies \text{map-of } t (k, k') = \text{Some } x$

lemma *map-of-remap-SomeD2*:

$\text{map-of } (\text{map } (\lambda((k, k'), x, x'). (k, (k', x, x'))) t) k = \text{Some } (k', x, x') \implies \text{map-of } t (k, k') = \text{Some } (x, x')$

lemma *has-field-decl-above*:

$P \vdash C \text{ has } F, b:T \text{ in } D \implies P \vdash C \preceq^* D$

definition *sees-field* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow \text{vname} \Rightarrow \text{staticb} \Rightarrow \text{ty} \Rightarrow \text{cname} \Rightarrow \text{bool}$

$(\langle \vdash - \text{ sees } -, :- \text{ in } \rightarrow [51, 51, 51, 51, 51, 51] \ 50)$

where

$P \vdash C \text{ sees } F, b:T \text{ in } D \equiv$

$\exists \text{FDTs. } P \vdash C \text{ has-fields FDTs} \wedge$

$\text{map-of } (\text{map } (\lambda((F, D), b, T). (F, (D, b, T))) \text{FDTs}) F = \text{Some}(D, b, T)$

lemma *has-visible-field*:

$P \vdash C \text{ sees } F, b:T \text{ in } D \implies P \vdash C \text{ has } F, b:T \text{ in } D$

lemma *sees-field-fun*:

$\llbracket P \vdash C \text{ sees } F, b:T \text{ in } D; P \vdash C \text{ sees } F, b':T' \text{ in } D' \rrbracket \implies b = b' \wedge T' = T \wedge D' = D$

lemma *sees-field-decl-above*:

$P \vdash C \text{ sees } F, b:T \text{ in } D \implies P \vdash C \preceq^* D$

lemma *sees-field-idemp*:

assumes *sees*: $P \vdash C \text{ sees } F, b:T \text{ in } D$

shows $P \vdash D \text{ sees } F, b:T \text{ in } D$

lemma *has-field-sees-aux*:

assumes *hf*: $P \vdash C \text{ has-fields FDTs}$ **and** *map*: $\text{map-of FDTs } (F, C) = \llbracket (b, T) \rrbracket$

shows *map-of* (*map* ($\lambda((F, D), b, T). (F, D, b, T)$) *FDTs*) *F* = $\lfloor (C, b, T) \rfloor$

proof –

obtain *D fs ms* **where** *fs*: *class P C = Some(D,fs,ms)*

using *visible-fields-exist[OF assms]* **by** *clarsimp*

then obtain *FDTs'* **where**

FDTs = *map* ($\lambda(F, b, T). ((F, C), b, T)$) *fs* @ *FDTs'* $\wedge$ *map-of FDTs'* (*F, C*) = *None*

using *has-fields-mono-lem2[OF hf fs map]* **by** *clarsimp*

then show *?thesis* **using** *map-of-Some-None-split[OF - - map]* **by** *auto*

qed

lemma *has-field-sees*: $P \vdash C \text{ has } F, b: T \text{ in } C \implies P \vdash C \text{ sees } F, b: T \text{ in } C$

by(*auto simp: has-field-def sees-field-def has-field-sees-aux*)

lemma *has-field-is-class*:

$P \vdash C \text{ has } F, b: T \text{ in } D \implies \text{is-class } P C$

lemma *has-field-is-class'*:

$P \vdash C \text{ has } F, b: T \text{ in } D \implies \text{is-class } P D$

1.4.5 Functional lookup

definition *method* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{cname} \times \text{staticb} \times \text{ty list} \times \text{ty} \times 'm$

where

method P C M $\equiv$ *THE* (*D, b, Ts, T, m*). $P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D$

definition *field* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow \text{vname} \Rightarrow \text{cname} \times \text{staticb} \times \text{ty}$

where

field P C F $\equiv$ *THE* (*D, b, T*). $P \vdash C \text{ sees } F, b: T \text{ in } D$

definition *fields* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow ((\text{vname} \times \text{cname}) \times \text{staticb} \times \text{ty}) \text{ list}$

where

fields P C $\equiv$ *THE FDTs*. $P \vdash C \text{ has-fields FDTs}$

lemma *fields-def2* [*simp*]: $P \vdash C \text{ has-fields FDTs} \implies \text{fields } P C = \text{FDTs}$

lemma *field-def2* [*simp*]: $P \vdash C \text{ sees } F, b: T \text{ in } D \implies \text{field } P C F = (D, b, T)$

lemma *method-def2* [*simp*]: $P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \implies \text{method } P C M = (D, b, Ts, T, m)$

The following are the fields for initializing an object (non-static fields) and a class (just that class's static fields), respectively.

definition *ifields* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow ((\text{vname} \times \text{cname}) \times \text{staticb} \times \text{ty}) \text{ list}$

where

ifields P C $\equiv$ *filter* ($\lambda((F, D), b, T). b = \text{NonStatic}$) (*fields P C*)

definition *isfields* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow ((\text{vname} \times \text{cname}) \times \text{staticb} \times \text{ty}) \text{ list}$

where

isfields P C $\equiv$ *filter* ($\lambda((F, D), b, T). b = \text{Static} \wedge D = C$) (*fields P C*)

lemma *ifields-def2* [*simp*]: $\llbracket P \vdash C \text{ has-fields FDTs} \rrbracket \implies \text{ifields } P C = \text{filter } (\lambda((F, D), b, T). b = \text{NonStatic}) \text{ FDTs}$

by (*simp add: ifields-def*)

lemma *isfields-def2* [*simp*]: $\llbracket P \vdash C \text{ has-fields FDTs} \rrbracket \implies \text{isfields } P C = \text{filter } (\lambda((F, D), b, T). b = \text{Static} \wedge D = C) \text{ FDTs}$

by (*simp add: isfields-def*)

lemma *ifields-def3*: $\llbracket P \vdash C \text{ sees } F, b:T \text{ in } D; b = \text{NonStatic} \rrbracket \implies (((F, D), b, T) \in \text{set } (\text{ifields } P \ C))$

lemma *isfields-def3*: $\llbracket P \vdash C \text{ sees } F, b:T \text{ in } D; b = \text{Static}; D = C \rrbracket \implies (((F, D), b, T) \in \text{set } (\text{isfields } P \ C))$

definition *seeing-class* :: $'m \text{ prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{cname option}$ **where**

seeing-class $P \ C \ M =$
 (if $\exists Ts \ T \ m \ D. P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = m \text{ in } D$
 then $\text{Some } (\text{fst}(\text{method } P \ C \ M))$
 else None)

lemma *seeing-class-def2[simp]*:

$P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = m \text{ in } D \implies \text{seeing-class } P \ C \ M = \text{Some } D$

by(*fastforce simp: seeing-class-def*)

1.5 Jinja Values

theory *Value* **imports** *TypeRel* **begin**

type-synonym *addr* = *nat*

datatype *val*

= *Unit* — dummy result value of void expressions
 | *Null* — null reference
 | *Bool bool* — Boolean value
 | *Intg int* — integer value
 | *Addr addr* — addresses of objects in the heap

primrec *the-Intg* :: $\text{val} \Rightarrow \text{int}$ **where**

the-Intg (*Intg i*) = *i*

primrec *the-Addr* :: $\text{val} \Rightarrow \text{addr}$ **where**

the-Addr (*Addr a*) = *a*

primrec *default-val* :: $\text{ty} \Rightarrow \text{val}$ — default value for all types **where**

default-val Void = *Unit*
 | *default-val Boolean* = *Bool False*
 | *default-val Integer* = *Intg 0*
 | *default-val NT* = *Null*
 | *default-val (Class C)* = *Null*

end

1.6 Objects and the Heap

theory *Objects* **imports** *TypeRel Value* **begin**

1.6.1 Objects

type-synonym

fields = $\text{vname} \times \text{cname} \rightarrow \text{val}$ — field name, defining class, value

type-synonym

obj = $\text{cname} \times \text{fields}$ — class instance with class name and fields

type-synonym

$sfields = vname \rightarrow val$ — field name to value

definition $obj\text{-}ty :: obj \Rightarrow ty$

where

$obj\text{-}ty\ obj \equiv Class\ (fst\ obj)$

— initializes a given list of fields

definition $init\text{-}fields :: ((vname \times cname) \times staticb \times ty)\ list \Rightarrow fields$

where

$init\text{-}fields\ FDTs \equiv (map\text{-}of \circ map\ (\lambda((F,D),b,T). ((F,D),default\text{-}val\ T)))\ FDTs$

definition $init\text{-}sfields :: ((vname \times cname) \times staticb \times ty)\ list \Rightarrow sfields$

where

$init\text{-}sfields\ FDTs \equiv (map\text{-}of \circ map\ (\lambda((F,D),b,T). (F,default\text{-}val\ T)))\ FDTs$

— a new, blank object with default values for instance fields:

definition $blank :: 'm\ prog \Rightarrow cname \Rightarrow obj$

where

$blank\ P\ C \equiv (C, init\text{-}fields\ (ifields\ P\ C))$

— a new, blank object with default values for static fields:

definition $sblank :: 'm\ prog \Rightarrow cname \Rightarrow sfields$

where

$sblank\ P\ C \equiv init\text{-}sfields\ (isfields\ P\ C)$

lemma $[simp]: obj\text{-}ty\ (C,fs) = Class\ C$

translations

$(type)\ fields \leq (type)\ char\ list \times char\ list \Rightarrow val\ option$

$(type)\ obj \leq (type)\ char\ list \times fields$

$(type)\ sfields \leq (type)\ char\ list \Rightarrow val\ option$

1.6.2 Heap

type-synonym $heap = addr \rightarrow obj$

translations

$(type)\ heap \leq (type)\ nat \Rightarrow obj\ option$

abbreviation

$cname\text{-}of :: heap \Rightarrow addr \Rightarrow cname$ **where**

$cname\text{-}of\ hp\ a == fst\ (the\ (hp\ a))$

definition $new\text{-}Addr :: heap \Rightarrow addr\ option$

where

$new\text{-}Addr\ h \equiv if\ \exists a. h\ a = None\ then\ Some(LEAST\ a.\ h\ a = None)\ else\ None$

definition $cast\text{-}ok :: 'm\ prog \Rightarrow cname \Rightarrow heap \Rightarrow val \Rightarrow bool$

where

$cast\text{-}ok\ P\ C\ h\ v \equiv v = Null \vee P \vdash cname\text{-}of\ h\ (the\text{-}Addr\ v) \preceq^* C$

definition $hext :: heap \Rightarrow heap \Rightarrow bool\ (\prec \preceq \rightarrow [51,51]\ 50)$

where

$$h \trianglelefteq h' \equiv \forall a \ C \ fs. \ h \ a = \text{Some}(C, fs) \longrightarrow (\exists fs'. \ h' \ a = \text{Some}(C, fs'))$$

primrec *typeof-h* :: *heap* $\Rightarrow$ *val* $\Rightarrow$ *ty option* (*typeof-h*)

where

$$\begin{aligned} & \text{typeof}_h \ \text{Unit} \quad = \text{Some} \ \text{Void} \\ & \text{typeof}_h \ \text{Null} \quad = \text{Some} \ \text{NT} \\ & \text{typeof}_h \ (\text{Bool} \ b) = \text{Some} \ \text{Boolean} \\ & \text{typeof}_h \ (\text{Intg} \ i) = \text{Some} \ \text{Integer} \\ & \text{typeof}_h \ (\text{Addr} \ a) = (\text{case } h \ a \ \text{of } \text{None} \Rightarrow \text{None} \mid \text{Some}(C, fs) \Rightarrow \text{Some}(\text{Class } C)) \end{aligned}$$

lemma *new-Addr-SomeD*:

$$\text{new-Addr } h = \text{Some } a \Longrightarrow h \ a = \text{None}$$

lemma [*simp*]: (*typeof_h v* = *Some Boolean*) = ($\exists b. \ v = \text{Bool } b$)

lemma [*simp*]: (*typeof_h v* = *Some Integer*) = ($\exists i. \ v = \text{Intg } i$)

lemma [*simp*]: (*typeof_h v* = *Some NT*) = ($v = \text{Null}$)

lemma [*simp*]: (*typeof_h v* = *Some(Class C)*) = ($\exists a \ fs. \ v = \text{Addr } a \wedge h \ a = \text{Some}(C, fs)$)

lemma [*simp*]: $h \ a = \text{Some}(C, fs) \Longrightarrow \text{typeof}_{(h(a \mapsto (C, fs')))} \ v = \text{typeof}_h \ v$

For literal values the first parameter of *typeof* can be set to $\{\}$ because they do not contain addresses:

abbreviation

$$\begin{aligned} & \text{typeof} :: \text{val} \Rightarrow \text{ty option} \ \mathbf{where} \\ & \text{typeof } v == \text{typeof-h } \text{Map.empty } v \end{aligned}$$

lemma *typeof-lit-typeof*:

$$\text{typeof } v = \text{Some } T \Longrightarrow \text{typeof}_h \ v = \text{Some } T$$

lemma *typeof-lit-is-type*:

$$\text{typeof } v = \text{Some } T \Longrightarrow \text{is-type } P \ T$$

1.6.3 Heap extension $\trianglelefteq$

lemma *hextI*: $\forall a \ C \ fs. \ h \ a = \text{Some}(C, fs) \longrightarrow (\exists fs'. \ h' \ a = \text{Some}(C, fs')) \Longrightarrow h \trianglelefteq h'$

lemma *hext-objD*: $\llbracket h \trianglelefteq h'; \ h \ a = \text{Some}(C, fs) \rrbracket \Longrightarrow \exists fs'. \ h' \ a = \text{Some}(C, fs')$

lemma *hext-refl* [*iff*]: $h \trianglelefteq h$

lemma *hext-new* [*simp*]: $h \ a = \text{None} \Longrightarrow h \trianglelefteq h(a \mapsto x)$

lemma *hext-trans*: $\llbracket h \trianglelefteq h'; \ h' \trianglelefteq h'' \rrbracket \Longrightarrow h \trianglelefteq h''$

lemma *hext-upd-obj*: $h \ a = \text{Some}(C, fs) \Longrightarrow h \trianglelefteq h(a \mapsto (C, fs'))$

lemma *hext-typeof-mono*: $\llbracket h \trianglelefteq h'; \ \text{typeof}_h \ v = \text{Some } T \rrbracket \Longrightarrow \text{typeof}_{h'} \ v = \text{Some } T$

1.6.4 Static field information function

datatype *init-state* = *Done* | *Processing* | *Prepared* | *Error*

— *Done* = initialized

— *Processing* = currently being initialized

— *Prepared* = uninitialized and not currently being initialized

— *Error* = previous initialization attempt resulted in erroneous state

inductive *iprog* :: *init-state* $\Rightarrow$ *init-state* $\Rightarrow$ *bool* ($\langle - \leq_i - \rangle [51,51] 50$)

where

[*simp*]: *Prepared* $\leq_i i$
 | [*simp*]: *Processing* $\leq_i$ *Done*
 | [*simp*]: *Processing* $\leq_i$ *Error*
 | [*simp*]: *i* $\leq_i i$

lemma *iprog-Done*[*simp*]: (*Done* $\leq_i i$) = (*i* = *Done*)

by(*simp only: iprog.simps, simp*)

lemma *iprog-Error*[*simp*]: (*Error* $\leq_i i$) = (*i* = *Error*)

by(*simp only: iprog.simps, simp*)

lemma *iprog-Processing*[*simp*]: (*Processing* $\leq_i i$) = (*i* = *Done* $\vee$ *i* = *Error* $\vee$ *i* = *Processing*)

by(*simp only: iprog.simps, simp*)

lemma *iprog-trans*: $\llbracket i \leq_i i'; i' \leq_i i'' \rrbracket \Longrightarrow i \leq_i i''$

1.6.5 Static Heap

The static heap (sheap) is used for storing information about static field values and initialization status for classes.

type-synonym

sheap = *cname* $\rightarrow$ *sfields* $\times$ *init-state*

translations

(*type*) *sheap* $\leq$ (*type*) *char list* $\Rightarrow$ (*sfields* $\times$ *init-state*) *option*

definition *shext* :: *sheap* $\Rightarrow$ *sheap* $\Rightarrow$ *bool* ($\langle - \leq_s - \rangle [51,51] 50$)

where

sh $\leq_s$ *sh'* $\equiv \forall C \text{ sfs } i. \text{ sh } C = \text{Some}(sfs, i) \longrightarrow (\exists sfs' i'. \text{ sh' } C = \text{Some}(sfs', i') \wedge i \leq_i i')$

lemma *shextI*: $\forall C \text{ sfs } i. \text{ sh } C = \text{Some}(sfs, i) \longrightarrow (\exists sfs' i'. \text{ sh' } C = \text{Some}(sfs', i') \wedge i \leq_i i') \Longrightarrow \text{ sh } \leq_s \text{ sh'}$

lemma *shext-objD*: $\llbracket \text{ sh } \leq_s \text{ sh'}; \text{ sh } C = \text{Some}(sfs, i) \rrbracket \Longrightarrow \exists sfs' i'. \text{ sh' } C = \text{Some}(sfs', i') \wedge i \leq_i i'$

lemma *shext-refl* [*iff*]: *sh* $\leq_s$ *sh*

lemma *shext-new* [*simp*]: *sh* $C = \text{None} \Longrightarrow \text{ sh } \leq_s \text{ sh}(C \mapsto x)$

lemma *shext-trans*: $\llbracket \text{ sh } \leq_s \text{ sh'}; \text{ sh' } \leq_s \text{ sh''} \rrbracket \Longrightarrow \text{ sh } \leq_s \text{ sh''}$

lemma *shext-upd-obj*: $\llbracket \text{ sh } C = \text{Some}(sfs, i); i \leq_i i' \rrbracket \Longrightarrow \text{ sh } \leq_s \text{ sh}(C \mapsto (sfs', i'))$

end

1.7 Exceptions

theory *Exceptions* **imports** *Objects* **begin**

definition *ErrorCl* :: *string* **where** *ErrorCl* = "Error"

definition *ThrowCl* :: *string* **where** *ThrowCl* = "Throwable"

definition *NullPointer* :: *cname*

where

NullPointer $\equiv$ "NullPointer"

definition *ClassCast* :: *cname*

where

ClassCast $\equiv$ "ClassCast"

definition *OutOfMemory* :: *cname*

where

OutOfMemory $\equiv$ "OutOfMemory"

definition *NoClassDefFoundError* :: *cname*

where

NoClassDefFoundError $\equiv$ "NoClassDefFoundError"

definition *IncompatibleClassChangeError* :: *cname*

where

IncompatibleClassChangeError $\equiv$ "IncompatibleClassChangeError"

definition *NoSuchFieldError* :: *cname*

where

NoSuchFieldError $\equiv$ "NoSuchFieldError"

definition *NoSuchMethodError* :: *cname*

where

NoSuchMethodError $\equiv$ "NoSuchMethodError"

definition *sys-xcpts* :: *cname set*

where

sys-xcpts $\equiv$ {NullPointer, ClassCast, OutOfMemory, NoClassDefFoundError, IncompatibleClassChangeError, NoSuchFieldError, NoSuchMethodError}

definition *addr-of-sys-xcpt* :: *cname* $\Rightarrow$ *addr*

where

addr-of-sys-xcpt *s* $\equiv$ if *s* = NullPointer then 0 else
 if *s* = ClassCast then 1 else
 if *s* = OutOfMemory then 2 else
 if *s* = NoClassDefFoundError then 3 else
 if *s* = IncompatibleClassChangeError then 4 else
 if *s* = NoSuchFieldError then 5 else
 if *s* = NoSuchMethodError then 6 else undefined

lemmas *sys-xcpts-defs* = NullPointer-def ClassCast-def OutOfMemory-def NoClassDefFoundError-def
 IncompatibleClassChangeError-def NoSuchFieldError-def NoSuchMethodError-def

lemma *Start-nsys-xcpts*: *Start* $\notin$ *sys-xcpts*

by(*simp* add: *Start-def sys-xcpts-def sys-xcpts-defs*)

lemma *Start-nsys-xcpts1* [*simp*]: *Start* $\neq$ NullPointer *Start* $\neq$ ClassCast

Start $\neq$ OutOfMemory *Start* $\neq$ NoClassDefFoundError

Start $\neq$ IncompatibleClassChangeError *Start* $\neq$ NoSuchFieldError

Start $\neq$ NoSuchMethodError

using *Start-nsys-xcpts* **by**(*auto simp: sys-xcpts-def*)

lemma *Start-nsys-xcpts2* [simp]: *NullPointer* $\neq$ *Start* *ClassCast* $\neq$ *Start*
OutOfMemory $\neq$ *Start* *NoClassDefFoundError* $\neq$ *Start*
IncompatibleClassChangeError $\neq$ *Start* *NoSuchFieldError* $\neq$ *Start*
NoSuchMethodError $\neq$ *Start*
using *Start-nsys-xcpts* **by**(auto simp: sys-xcpts-def dest: sym)

definition *start-heap* :: 'c prog $\Rightarrow$ heap

where

start-heap *G* $\equiv$ Map.empty (addr-of-sys-xcpt *NullPointer* $\mapsto$ blank *G* *NullPointer*,
 addr-of-sys-xcpt *ClassCast* $\mapsto$ blank *G* *ClassCast*,
 addr-of-sys-xcpt *OutOfMemory* $\mapsto$ blank *G* *OutOfMemory*,
 addr-of-sys-xcpt *NoClassDefFoundError* $\mapsto$ blank *G* *NoClassDefFoundError*,
 addr-of-sys-xcpt *IncompatibleClassChangeError* $\mapsto$ blank *G* *IncompatibleClass-*
ChangeError,
 addr-of-sys-xcpt *NoSuchFieldError* $\mapsto$ blank *G* *NoSuchFieldError*,
 addr-of-sys-xcpt *NoSuchMethodError* $\mapsto$ blank *G* *NoSuchMethodError*)

definition *preallocated* :: heap $\Rightarrow$ bool

where

preallocated *h* $\equiv \forall C \in \text{sys-xcpts}. \exists fs. h(\text{addr-of-sys-xcpt } C) = \text{Some } (C, fs)$

1.7.1 System exceptions

lemma *sys-xcpts-incl* [simp]: *NullPointer* $\in$ *sys-xcpts* $\wedge$ *OutOfMemory* $\in$ *sys-xcpts*
 $\wedge$ *ClassCast* $\in$ *sys-xcpts* $\wedge$ *NoClassDefFoundError* $\in$ *sys-xcpts*
 $\wedge$ *IncompatibleClassChangeError* $\in$ *sys-xcpts* $\wedge$ *NoSuchFieldError* $\in$ *sys-xcpts*
 $\wedge$ *NoSuchMethodError* $\in$ *sys-xcpts*

lemma *sys-xcpts-cases* [consumes 1, cases set]:

$\llbracket C \in \text{sys-xcpts}; P \text{ NullPointer}; P \text{ OutOfMemory}; P \text{ ClassCast}; P \text{ NoClassDefFoundError};$
 $P \text{ IncompatibleClassChangeError}; P \text{ NoSuchFieldError};$
 $P \text{ NoSuchMethodError} \rrbracket \Longrightarrow P C$

1.7.2 Starting heap

lemma *start-heap-sys-xcpts*:

assumes *C* $\in$ *sys-xcpts*

shows *start-heap* *P* (addr-of-sys-xcpt *C*) = Some(blank *P* *C*)

by(rule *sys-xcpts-cases*[OF *assms*])

(auto simp add: start-heap-def sys-xcpts-def addr-of-sys-xcpt-def sys-xcpts-defs)

lemma *start-heap-classes*:

start-heap *P* *a* = Some(*C*, *fs*) $\Longrightarrow C \in \text{sys-xcpts}$

by(simp add: start-heap-def blank-def split: if-split-asm)

lemma *start-heap-nStart*: *start-heap* *P* *a* = Some *obj* $\Longrightarrow \text{fst}(\text{obj}) \neq \text{Start}$

by(cases *obj*, auto dest!: start-heap-classes simp: Start-nsys-xcpts)

1.7.3 preallocated

lemma *preallocated-dom* [simp]:

$\llbracket \text{preallocated } h; C \in \text{sys-xcpts} \rrbracket \Longrightarrow \text{addr-of-sys-xcpt } C \in \text{dom } h$

lemma *preallocatedD*:

$\llbracket \text{preallocated } h; C \in \text{sys-xcpts} \rrbracket \Longrightarrow \exists fs. h(\text{addr-of-sys-xcpt } C) = \text{Some } (C, fs)$

lemma *preallocatedE* [*elim?*]:

$\llbracket \text{preallocated } h; C \in \text{sys-xcpts}; \bigwedge fs. h(\text{addr-of-sys-xcpt } C) = \text{Some}(C, fs) \implies P \ h \ C \rrbracket$
 $\implies P \ h \ C$

lemma *cname-of-xcp* [*simp*]:

$\llbracket \text{preallocated } h; C \in \text{sys-xcpts} \rrbracket \implies \text{cname-of } h \ (\text{addr-of-sys-xcpt } C) = C$

lemma *typeof-ClassCast* [*simp*]:

$\text{preallocated } h \implies \text{typeof}_h \ (\text{Addr}(\text{addr-of-sys-xcpt } \text{ClassCast})) = \text{Some}(\text{Class } \text{ClassCast})$

lemma *typeof-OutOfMemory* [*simp*]:

$\text{preallocated } h \implies \text{typeof}_h \ (\text{Addr}(\text{addr-of-sys-xcpt } \text{OutOfMemory})) = \text{Some}(\text{Class } \text{OutOfMemory})$

lemma *typeof-NullPointer* [*simp*]:

$\text{preallocated } h \implies \text{typeof}_h \ (\text{Addr}(\text{addr-of-sys-xcpt } \text{NullPointer})) = \text{Some}(\text{Class } \text{NullPointer})$

lemma *typeof-NoClassDefFoundError* [*simp*]:

$\text{preallocated } h \implies \text{typeof}_h \ (\text{Addr}(\text{addr-of-sys-xcpt } \text{NoClassDefFoundError})) = \text{Some}(\text{Class } \text{NoClassDefFoundError})$

lemma *typeof-IncompatibleClassChangeError* [*simp*]:

$\text{preallocated } h \implies \text{typeof}_h \ (\text{Addr}(\text{addr-of-sys-xcpt } \text{IncompatibleClassChangeError})) = \text{Some}(\text{Class } \text{IncompatibleClassChangeError})$

lemma *typeof-NoSuchFieldError* [*simp*]:

$\text{preallocated } h \implies \text{typeof}_h \ (\text{Addr}(\text{addr-of-sys-xcpt } \text{NoSuchFieldError})) = \text{Some}(\text{Class } \text{NoSuchFieldError})$

lemma *typeof-NoSuchMethodError* [*simp*]:

$\text{preallocated } h \implies \text{typeof}_h \ (\text{Addr}(\text{addr-of-sys-xcpt } \text{NoSuchMethodError})) = \text{Some}(\text{Class } \text{NoSuchMethodError})$

lemma *preallocated-hext*:

$\llbracket \text{preallocated } h; h \trianglelefteq h' \rrbracket \implies \text{preallocated } h'$

lemma *preallocated-start*:

$\text{preallocated } (\text{start-heap } P)$

by(*auto simp: start-heap-sys-xcpts blank-def preallocated-def*)

end

1.8 Expressions

theory *Expr*

imports *../Common/Exceptions*

begin

datatype *bop* = *Eq* | *Add* — names of binary operations

datatype *'a exp*

= *new cname* — class instance creation

| *Cast cname ('a exp)* — type cast

| *Val val* — value

| *BinOp ('a exp) bop ('a exp)* ($\langle \cdot \text{ «-» } \cdot \rangle [80, 0, 81] \ 80$) — binary operation

| *Var 'a* — local variable (incl. parameter)

| *LAss 'a ('a exp)* ($\langle \cdot \text{ :=-} \cdot \rangle [90, 90] \ 90$) — local assignment

| *FAcc ('a exp) vname cname* ($\langle \cdot \text{ --}\{-\} \cdot \rangle [10, 90, 99] \ 90$) — field access

| *SFAcc cname vname cname* ($\langle \cdot \text{ _s-}\{-\} \cdot \rangle [10, 90, 99] \ 90$) — static field access

| *FAss ('a exp) vname cname ('a exp)* ($\langle \cdot \text{ --}\{-\} \cdot \text{ :=-} \cdot \rangle [10, 90, 99, 90] \ 90$) — field assignment

$| \text{SFAss } \text{cname } \text{vname } \text{cname } ('a \text{ exp}) \quad (\langle \cdot \cdot_s \{-\} \rangle := \rightarrow [10, 90, 99, 90] 90) \quad \text{— static field assignment}$
 $| \text{Call } ('a \text{ exp}) \text{ mname } ('a \text{ exp list}) \quad (\langle \cdot \cdot_s \{-\} \rangle [90, 99, 0] 90) \quad \text{— method call}$
 $| \text{SCall } \text{cname } \text{mname } ('a \text{ exp list}) \quad (\langle \cdot \cdot_s \{-\} \rangle [90, 99, 0] 90) \quad \text{— static method call}$
 $| \text{Block } 'a \text{ ty } ('a \text{ exp}) \quad (\langle \cdot \cdot_s \{-\} \rangle)$
 $| \text{Seq } ('a \text{ exp}) ('a \text{ exp}) \quad (\langle \cdot \cdot_s \{-\} \rangle [61, 60] 60)$
 $| \text{Cond } ('a \text{ exp}) ('a \text{ exp}) ('a \text{ exp}) \quad (\langle \text{if } '(-) \text{ -/ else } \rightarrow [80, 79, 79] 70)$
 $| \text{While } ('a \text{ exp}) ('a \text{ exp}) \quad (\langle \text{while } '(-) \rightarrow [80, 79] 70)$
 $| \text{throw } ('a \text{ exp})$
 $| \text{TryCatch } ('a \text{ exp}) \text{ cname } 'a ('a \text{ exp}) \quad (\langle \text{try -/ catch } '(-) \rightarrow [0, 99, 80, 79] 70)$
 $| \text{INIT } \text{cname } \text{cname list bool } ('a \text{ exp}) \quad (\langle \text{INIT } '(-, -) \leftarrow \rightarrow [60, 60, 60, 60] 60) \quad \text{— internal initialization}$

command: class, list of superclasses to initialize, preparation flag; command on hold

$| \text{RI } \text{cname } ('a \text{ exp}) \text{ cname list } ('a \text{ exp}) \quad (\langle \text{RI } '(-, -) ; - \leftarrow \rightarrow [60, 60, 60, 60] 60) \quad \text{— running of the}$
 initialization procedure for class with expression, classes still to initialize command on hold

type-synonym

$\text{expr} = \text{vname exp} \quad \text{— Jinja expression}$

type-synonym

$\text{J-mb} = \text{vname list} \times \text{expr} \quad \text{— Jinja method body: parameter names and expression}$

type-synonym

$\text{J-prog} = \text{J-mb prog} \quad \text{— Jinja program}$

type-synonym

$\text{init-stack} = \text{expr list} \times \text{bool} \quad \text{— Stack of expressions waiting on initialization in small step; indicator}$
 boolean True if current expression has been init checked

The semantics of binary operators:

fun $\text{binop} :: \text{bop} \times \text{val} \times \text{val} \Rightarrow \text{val option}$ **where**
 $\text{binop}(\text{Eq}, v_1, v_2) = \text{Some}(\text{Bool } (v_1 = v_2))$
 $| \text{binop}(\text{Add}, \text{Intg } i_1, \text{Intg } i_2) = \text{Some}(\text{Intg}(i_1 + i_2))$
 $| \text{binop}(\text{bop}, v_1, v_2) = \text{None}$

lemma [simp]:

$(\text{binop}(\text{Add}, v_1, v_2) = \text{Some } v) = (\exists i_1 i_2. v_1 = \text{Intg } i_1 \wedge v_2 = \text{Intg } i_2 \wedge v = \text{Intg}(i_1 + i_2))$

lemma map-Val-throw-eq:

$\text{map Val } \text{vs} @ \text{throw } \text{ex} \# \text{es} = \text{map Val } \text{vs}' @ \text{throw } \text{ex}' \# \text{es}' \Longrightarrow \text{ex} = \text{ex}'$

lemma map-Val-nthrow-neq:

$\text{map Val } \text{vs} = \text{map Val } \text{vs}' @ \text{throw } \text{ex}' \# \text{es}' \Longrightarrow \text{False}$

lemma map-Val-eq:

$\text{map Val } \text{vs} = \text{map Val } \text{vs}' \Longrightarrow \text{vs} = \text{vs}'$

lemma init-rhs-neq [simp]: $e \neq \text{INIT } C \text{ (Cs, b)} \leftarrow e$

proof —

have $\text{size } e \neq \text{size } (\text{INIT } C \text{ (Cs, b)} \leftarrow e)$ **by auto**

then show $?thesis$ **by fastforce**

qed

lemma init-rhs-neq' [simp]: $\text{INIT } C \text{ (Cs, b)} \leftarrow e \neq e$

proof —

have $\text{size } e \neq \text{size } (\text{INIT } C \text{ (Cs, b)} \leftarrow e)$ **by auto**

then show $?thesis$ **by fastforce**

qed

lemma ri-rhs-neq [simp]: $e \neq \text{RI}(C, e'); \text{Cs} \leftarrow e$

proof –

have $\text{size } e \neq \text{size } (RI(C, e'); Cs \leftarrow e)$ **by** *auto*
then show *?thesis* **by** *fastforce*

qed

lemma *ri-rhs-neq'* [simp]: $RI(C, e'); Cs \leftarrow e \neq e$

proof –

have $\text{size } e \neq \text{size } (RI(C, e'); Cs \leftarrow e)$ **by** *auto*
then show *?thesis* **by** *fastforce*

qed

1.8.1 Syntactic sugar

abbreviation (*input*)

InitBlock:: $'a \Rightarrow ty \Rightarrow 'a \text{ exp} \Rightarrow 'a \text{ exp} \Rightarrow 'a \text{ exp} \quad (\langle (1' \{-:- := -;/ -\}) \rangle)$ **where**
InitBlock $V \ T \ e1 \ e2 == \{V:T; V := e1;; e2\}$

abbreviation *unit* **where** *unit* == *Val Unit*

abbreviation *null* **where** *null* == *Val Null*

abbreviation *addr a* == *Val(Addr a)*

abbreviation *true* == *Val(Bool True)*

abbreviation *false* == *Val(Bool False)*

abbreviation

Throw :: *addr* $\Rightarrow 'a \text{ exp}$ **where**
Throw *a* == *throw(Val(Addr a))*

abbreviation

THROW :: *cname* $\Rightarrow 'a \text{ exp}$ **where**
THROW *xc* == *Throw(addr-of-sys-xcpt xc)*

1.8.2 Free Variables

primrec *fv* :: *expr* $\Rightarrow$ *vname set* **and** *fvs* :: *expr list* $\Rightarrow$ *vname set* **where**

$fv(\text{new } C) = \{\}$
 $fv(\text{Cast } C \ e) = fv \ e$
 $fv(\text{Val } v) = \{\}$
 $fv(e_1 \ll bop \gg e_2) = fv \ e_1 \cup fv \ e_2$
 $fv(\text{Var } V) = \{V\}$
 $fv(\text{LAss } V \ e) = \{V\} \cup fv \ e$
 $fv(e \cdot F\{D\}) = fv \ e$
 $fv(C \cdot_s F\{D\}) = \{\}$
 $fv(e_1 \cdot F\{D\} := e_2) = fv \ e_1 \cup fv \ e_2$
 $fv(C \cdot_s F\{D\} := e_2) = fv \ e_2$
 $fv(e \cdot M(es)) = fv \ e \cup fvs \ es$
 $fv(C \cdot_s M(es)) = fvs \ es$
 $fv(\{V:T; e\}) = fv \ e - \{V\}$
 $fv(e_1;; e_2) = fv \ e_1 \cup fv \ e_2$
 $fv(\text{if } (b) \ e_1 \ \text{else } e_2) = fv \ b \cup fv \ e_1 \cup fv \ e_2$
 $fv(\text{while } (b) \ e) = fv \ b \cup fv \ e$
 $fv(\text{throw } e) = fv \ e$
 $fv(\text{try } e_1 \ \text{catch } (C \ V) \ e_2) = fv \ e_1 \cup (fv \ e_2 - \{V\})$
 $fv(\text{INIT } C \ (Cs, b) \leftarrow e) = fv \ e$
 $fv(RI \ (C, e); Cs \leftarrow e') = fv \ e \cup fv \ e'$

| $fvs([]) = \{\}$
 | $fvs(e \# es) = fv\ e \cup fvs\ es$

lemma $[simp]: fvs(es_1 @ es_2) = fvs\ es_1 \cup fvs\ es_2$

lemma $[simp]: fvs(map\ Val\ vs) = \{\}$

1.8.3 Accessing expression constructor arguments

fun *val-of* :: 'a exp $\Rightarrow$ val option **where**

val-of (Val v) = Some v |

val-of - = None

lemma *val-of-spec*: *val-of* e = Some v $\implies$ e = Val v

proof(cases e) **qed**(auto)

fun *lass-val-of* :: 'a exp $\Rightarrow$ ('a $\times$ val) option **where**

lass-val-of (V := Val v) = Some (V, v) |

lass-val-of - = None

lemma *lass-val-of-spec*:

assumes *lass-val-of* e = [a]

shows e = (fst a := Val (snd a))

using *assms* **proof**(cases e)

case (LAss V e') **then show** ?thesis **using** *assms* **proof**(cases e') **qed**(auto)

qed(auto)

fun *map-vals-of* :: 'a exp list $\Rightarrow$ val list option **where**

map-vals-of (e # es) = (case *val-of* e of Some v $\Rightarrow$ (case *map-vals-of* es of Some vs $\Rightarrow$ Some (v # vs)
 | - $\Rightarrow$ None) |

map-vals-of [] = Some []

lemma *map-vals-of-spec*: *map-vals-of* es = Some vs $\implies$ es = map Val vs

proof(induct es arbitrary: vs) **qed**(auto simp: *val-of-spec*)

lemma *map-vals-of-Vals*[simp]: *map-vals-of* (map Val vs) = [vs] **by**(induct vs, auto)

lemma *map-vals-of-throw*[simp]:

map-vals-of (map Val vs @ throw e # es') = None

by(induct vs, auto)

fun *bool-of* :: 'a exp $\Rightarrow$ bool option **where**

bool-of true = Some True |

bool-of false = Some False |

bool-of - = None

lemma *bool-of-specT*:

assumes *bool-of* e = Some True **shows** e = true

proof -

have *bool-of* e = Some True **by** fact

then show ?thesis

proof(cases e)

case (Val x3) **with** *assms* **show** ?thesis

```

proof(cases x3)
  case (Bool x) with assms Val show ?thesis
  proof(cases x)qed(auto)
qed(simp-all)
qed(auto)
qed

```

```

lemma bool-of-specF:
assumes bool-of e = Some False shows e = false
proof -
  have bool-of e = Some False by fact
  then show ?thesis
  proof(cases e)
    case (Val x3) with assms show ?thesis
    proof(cases x3)
      case (Bool x) with assms Val show ?thesis
      proof(cases x)qed(auto)
    qed(simp-all)
  qed(auto)
qed

```

```

fun throw-of :: 'a exp  $\Rightarrow$  'a exp option where
throw-of (throw e') = Some e' |
throw-of - = None

```

```

lemma throw-of-spec: throw-of e = Some e'  $\Longrightarrow$  e = throw e'
proof(cases e) qed(auto)

```

```

fun init-exp-of :: 'a exp  $\Rightarrow$  'a exp option where
init-exp-of (INIT C (Cs,b)  $\leftarrow$  e) = Some e |
init-exp-of (RI(C,e');Cs  $\leftarrow$  e) = Some e |
init-exp-of - = None

```

```

lemma init-exp-of-neq [simp]: init-exp-of e = [e']  $\Longrightarrow$  e'  $\neq$  e by(cases e, auto)
lemma init-exp-of-neq'[simp]: init-exp-of e = [e']  $\Longrightarrow$  e  $\neq$  e' by(cases e, auto)

```

1.8.4 Class initialization

This section defines a few functions that return information about an expression's current initialization status.

```

primrec sub-RI :: 'a exp  $\Rightarrow$  bool and sub-RIs :: 'a exp list  $\Rightarrow$  bool where
  sub-RI(new C) = False
| sub-RI(Cast C e) = sub-RI e
| sub-RI(Val v) = False
| sub-RI(e1 «bop» e2) = (sub-RI e1  $\vee$  sub-RI e2)
| sub-RI(Var V) = False
| sub-RI(LAss V e) = sub-RI e
| sub-RI(e • F{D}) = sub-RI e
| sub-RI(C •s F{D}) = False
| sub-RI(e1 • F{D} := e2) = (sub-RI e1  $\vee$  sub-RI e2)
| sub-RI(C •s F{D} := e2) = sub-RI e2
| sub-RI(e • M(es)) = (sub-RI e  $\vee$  sub-RIs es)
| sub-RI(C •s M(es)) = (M = clinit  $\vee$  sub-RIs es)

```

```

| sub-RI({ V:T; e }) = sub-RI e
| sub-RI(e1;;e2) = (sub-RI e1 ∨ sub-RI e2)
| sub-RI(if (b) e1 else e2) = (sub-RI b ∨ sub-RI e1 ∨ sub-RI e2)
| sub-RI(while (b) e) = (sub-RI b ∨ sub-RI e)
| sub-RI(throw e) = sub-RI e
| sub-RI(try e1 catch(C V) e2) = (sub-RI e1 ∨ sub-RI e2)
| sub-RI(INIT C (Cs,b) ← e) = True
| sub-RI(RI (C,e);Cs ← e') = True
| sub-RIs([]) = False
| sub-RIs(e#es) = (sub-RI e ∨ sub-RIs es)

```

lemmas *sub-RI-sub-RIs-induct* = *sub-RI.induct sub-RIs.induct*

lemma *nsub-RIs-def[simp]*:

$\neg \text{sub-RIs } es \implies \forall e \in \text{set } es. \neg \text{sub-RI } e$

by(*induct es, auto*)

lemma *sub-RI-base*:

$e = \text{INIT } C \ (Cs, b) \leftarrow e' \vee e = \text{RI}(C, e_0); Cs \leftarrow e' \implies \text{sub-RI } e$

by(*cases e, auto*)

lemma *nsub-RI-Vals[simp]*: $\neg \text{sub-RIs } (\text{map Val } vs)$

by(*induct vs, auto*)

lemma *lass-val-of-nsub-RI*: $\text{lass-val-of } e = \lfloor a \rfloor \implies \neg \text{sub-RI } e$

by(*drule lass-val-of-spec, simp*)

— is not currently initializing class C' (point past checking flag)

primrec *not-init* :: $\text{cname} \Rightarrow 'a \text{ exp} \Rightarrow \text{bool}$ **and** *not-inits* :: $\text{cname} \Rightarrow 'a \text{ exp list} \Rightarrow \text{bool}$ **where**

```

  not-init C' (new C) = True
| not-init C' (Cast C e) = not-init C' e
| not-init C' (Val v) = True
| not-init C' (e1 «bop» e2) = (not-init C' e1 ∧ not-init C' e2)
| not-init C' (Var V) = True
| not-init C' (LAss V e) = not-init C' e
| not-init C' (e·F{D}) = not-init C' e
| not-init C' (C·sF{D}) = True
| not-init C' (e1·F{D}:=e2) = (not-init C' e1 ∧ not-init C' e2)
| not-init C' (C·sF{D}:=e2) = not-init C' e2
| not-init C' (e·M(es)) = (not-init C' e ∧ not-inits C' es)
| not-init C' (C·sM(es)) = not-inits C' es
| not-init C' ({ V:T; e }) = not-init C' e
| not-init C' (e1;;e2) = (not-init C' e1 ∧ not-init C' e2)
| not-init C' (if (b) e1 else e2) = (not-init C' b ∧ not-init C' e1 ∧ not-init C' e2)
| not-init C' (while (b) e) = (not-init C' b ∧ not-init C' e)
| not-init C' (throw e) = not-init C' e
| not-init C' (try e1 catch(C V) e2) = (not-init C' e1 ∧ not-init C' e2)
| not-init C' (INIT C (Cs,b) ← e) = ((b → Cs = Nil ∨ C' ≠ hd Cs) ∧ C' ∉ set(tl Cs) ∧ not-init C' e)
| not-init C' (RI (C,e);Cs ← e') = (C' ∉ set(C#Cs) ∧ not-init C' e ∧ not-init C' e')
| not-inits C' ([]) = True
| not-inits C' (e#es) = (not-init C' e ∧ not-inits C' es)

```

lemma *not-inits-def'[simp]*:

not-inits C es $\implies \forall e \in \text{set } es. \text{not-init } C e$

by(*induct es, auto*)

lemma *nsub-RIs-not-inits-aux*: $\forall e \in \text{set } es. \neg \text{sub-RI } e \longrightarrow \text{not-init } C e$

$\implies \neg \text{sub-RIs } es \implies \text{not-inits } C es$

by(*induct es, auto*)

lemma *nsub-RI-not-init*: $\neg \text{sub-RI } e \implies \text{not-init } C e$

proof(*induct e*) **qed**(*auto intro: nsub-RIs-not-inits-aux*)

lemma *nsub-RIs-not-inits*: $\neg \text{sub-RIs } es \implies \text{not-inits } C es$

by(*rule nsub-RIs-not-inits-aux*) (*simp-all add: nsub-RI-not-init*)

1.8.5 Subexpressions

primrec *subexp* :: $'a \text{ exp} \Rightarrow 'a \text{ exp set}$ **and** *subexps* :: $'a \text{ exp list} \Rightarrow 'a \text{ exp set}$ **where**

subexp(*new C*) = {}

subexp(*Cast C e*) = {*e*} $\cup$ *subexp e*

subexp(*Val v*) = {}

subexp(*e₁ «bop» e₂*) = {*e₁*, *e₂*} $\cup$ *subexp e₁* $\cup$ *subexp e₂*

subexp(*Var V*) = {}

subexp(*LAss V e*) = {*e*} $\cup$ *subexp e*

subexp(*e.F{D}*) = {*e*} $\cup$ *subexp e*

subexp(*C_sF{D}*) = {}

subexp(*e₁.F{D}:=e₂*) = {*e₁*, *e₂*} $\cup$ *subexp e₁* $\cup$ *subexp e₂*

subexp(*C_sF{D}:=e₂*) = {*e₂*} $\cup$ *subexp e₂*

subexp(*e.M(es)*) = {*e*} $\cup$ *set es* $\cup$ *subexp e* $\cup$ *subexps es*

subexp(*C_sM(es)*) = *set es* $\cup$ *subexps es*

subexp(*{V:T; e}*) = {*e*} $\cup$ *subexp e*

subexp(*e₁;;e₂*) = {*e₁*, *e₂*} $\cup$ *subexp e₁* $\cup$ *subexp e₂*

subexp(*if (b) e₁ else e₂*) = {*b*, *e₁*, *e₂*} $\cup$ *subexp b* $\cup$ *subexp e₁* $\cup$ *subexp e₂*

subexp(*while (b) e*) = {*b*, *e*} $\cup$ *subexp b* $\cup$ *subexp e*

subexp(*throw e*) = {*e*} $\cup$ *subexp e*

subexp(*try e₁ catch (C V) e₂*) = {*e₁*, *e₂*} $\cup$ *subexp e₁* $\cup$ *subexp e₂*

subexp(*INIT C (Cs,b) $\leftarrow$ e*) = {*e*} $\cup$ *subexp e*

subexp(*RI (C,e);Cs $\leftarrow$ e'*) = {*e*, *e'*} $\cup$ *subexp e* $\cup$ *subexp e'*

subexps([]) = {}

subexps(*e#es*) = {*e*} $\cup$ *subexp e* $\cup$ *subexps es*

lemmas *subexp-subexps-induct* = *subexp.induct subexps.induct*

abbreviation *subexp-of* :: $'a \text{ exp} \Rightarrow 'a \text{ exp} \Rightarrow \text{bool}$ **where**

subexp-of e e' $\equiv e \in \text{subexp } e'$

lemma *subexp-size-le*:

(*e' $\in \text{subexp } e \longrightarrow \text{size } e' < \text{size } e$*) $\wedge$ (*e' $\in \text{subexps } es \longrightarrow \text{size } e' < \text{size-list size } es$*)

proof(*induct rule: subexp-subexps.induct*)

case *Call:11* **then show** ?*case* **using** *not-less-eq size-list-estimation* **by** *fastforce*

next

case *SCall:12* **then show** ?*case* **using** *not-less-eq size-list-estimation* **by** *fastforce*

qed(*auto*)

lemma *subexps-def2*: $\text{subexps } es = \text{set } es \cup (\bigcup e \in \text{set } es. \text{subexp } e)$ **by** (*induct es, auto*)

— strong induction

lemma shows *subexp-induct*[*consumes 1*]:

$(\bigwedge e. \text{subexp } e = \{\} \implies R e) \implies (\bigwedge e. (\bigwedge e'. e' \in \text{subexp } e \implies R e') \implies R e)$
 $\implies (\bigwedge es. (\bigwedge e'. e' \in \text{subexps } es \implies R e') \implies R s \text{ es}) \implies (\forall e'. e' \in \text{subexp } e \longrightarrow R e') \wedge R e$

and *subexps-induct*[*consumes 1*]:

$(\bigwedge es. \text{subexps } es = \{\} \implies R s \text{ es}) \implies (\bigwedge e. (\bigwedge e'. e' \in \text{subexp } e \implies R e') \implies R e)$
 $\implies (\bigwedge es. (\bigwedge e'. e' \in \text{subexps } es \implies R e') \implies R s \text{ es}) \implies (\forall e'. e' \in \text{subexps } es \longrightarrow R e') \wedge R s \text{ es}$

proof(*induct rule: subexp-subexps-induct*)

case (*Cast x1 x2*)

then have $(\forall e'. \text{subexp-of } e' \text{ x2} \longrightarrow R e') \wedge R \text{ x2}$ **by** *fast*

then have $(\forall e'. \text{subexp-of } e' (\text{Cast } x1 \text{ x2}) \longrightarrow R e')$ **by** *auto*

then show *?case* **using** *Cast.prem*s(2) **by** *fast*

next

case (*BinOp x1 x2 x3*)

then have $(\forall e'. \text{subexp-of } e' \text{ x1} \longrightarrow R e') \wedge R \text{ x1}$ **and** $(\forall e'. \text{subexp-of } e' \text{ x3} \longrightarrow R e') \wedge R \text{ x3}$
by *fast+*

then have $(\forall e'. \text{subexp-of } e' (x1 \text{ «x2» } x3) \longrightarrow R e')$ **by** *auto*

then show *?case* **using** *BinOp.prem*s(2) **by** *fast*

next

case (*LAss x1 x2*)

then have $(\forall e'. \text{subexp-of } e' \text{ x2} \longrightarrow R e') \wedge R \text{ x2}$ **by** *fast*

then have $(\forall e'. \text{subexp-of } e' (\text{LAss } x1 \text{ x2}) \longrightarrow R e')$ **by** *auto*

then show *?case* **using** *LAss.prem*s(2) **by** *fast*

next

case (*FAcc x1 x2 x3*)

then have $(\forall e'. \text{subexp-of } e' \text{ x1} \longrightarrow R e') \wedge R \text{ x1}$ **by** *fast*

then have $(\forall e'. \text{subexp-of } e' (x1 \cdot x2 \{x3\}) \longrightarrow R e')$ **by** *auto*

then show *?case* **using** *FAcc.prem*s(2) **by** *fast*

next

case (*FAss x1 x2 x3 x4*)

then have $(\forall e'. \text{subexp-of } e' \text{ x1} \longrightarrow R e') \wedge R \text{ x1}$ **and** $(\forall e'. \text{subexp-of } e' \text{ x4} \longrightarrow R e') \wedge R \text{ x4}$
by *fast+*

then have $(\forall e'. \text{subexp-of } e' (x1 \cdot x2 \{x3\} := x4) \longrightarrow R e')$ **by** *auto*

then show *?case* **using** *FAss.prem*s(2) **by** *fast*

next

case (*SFAss x1 x2 x3 x4*)

then have $(\forall e'. \text{subexp-of } e' \text{ x4} \longrightarrow R e') \wedge R \text{ x4}$ **by** *fast*

then have $(\forall e'. \text{subexp-of } e' (x1 \cdot_s x2 \{x3\} := x4) \longrightarrow R e')$ **by** *auto*

then show *?case* **using** *SFAss.prem*s(2) **by** *fast*

next

case (*Call x1 x2 x3*)

then have $(\forall e'. \text{subexp-of } e' \text{ x1} \longrightarrow R e') \wedge R \text{ x1}$ **and** $(\forall e'. e' \in \text{subexps } x3 \longrightarrow R e') \wedge R s \text{ x3}$
by *fast+*

then have $(\forall e'. \text{subexp-of } e' (x1 \cdot x2(x3)) \longrightarrow R e')$ **using** *subexps-def2* **by** *auto*

then show *?case* **using** *Call.prem*s(2) **by** *fast*

next

case (*SCall x1 x2 x3*)

then have $(\forall e'. e' \in \text{subexps } x3 \longrightarrow R e') \wedge R s \text{ x3}$ **by** *fast*

then have $(\forall e'. \text{subexp-of } e' (x1 \cdot_s x2(x3)) \longrightarrow R e')$ **using** *subexps-def2* **by** *auto*

then show *?case* **using** *SCall.prem*s(2) **by** *fast*

next

```

case (Block  $x1\ x2\ x3$ )
then have  $(\forall e'. \text{subexp-of } e'\ x3 \longrightarrow R\ e') \wedge R\ x3$  by fast
then have  $(\forall e'. \text{subexp-of } e'\ \{x1;x2;\ x3\} \longrightarrow R\ e')$  by auto
then show ?case using Block.prems(2) by fast
next
case (Seq  $x1\ x2$ )
then have  $(\forall e'. \text{subexp-of } e'\ x1 \longrightarrow R\ e') \wedge R\ x1$  and  $(\forall e'. \text{subexp-of } e'\ x2 \longrightarrow R\ e') \wedge R\ x2$ 
by fast+
then have  $(\forall e'. \text{subexp-of } e'\ (x1;;\ x2) \longrightarrow R\ e')$  by auto
then show ?case using Seq.prems(2) by fast
next
case (Cond  $x1\ x2\ x3$ )
then have  $(\forall e'. \text{subexp-of } e'\ x1 \longrightarrow R\ e') \wedge R\ x1$  and  $(\forall e'. \text{subexp-of } e'\ x2 \longrightarrow R\ e') \wedge R\ x2$ 
and  $(\forall e'. \text{subexp-of } e'\ x3 \longrightarrow R\ e') \wedge R\ x3$  by fast+
then have  $(\forall e'. \text{subexp-of } e'\ (\text{if } (x1)\ x2\ \text{else } x3) \longrightarrow R\ e')$  by auto
then show ?case using Cond.prems(2) by fast
next
case (While  $x1\ x2$ )
then have  $(\forall e'. \text{subexp-of } e'\ x1 \longrightarrow R\ e') \wedge R\ x1$  and  $(\forall e'. \text{subexp-of } e'\ x2 \longrightarrow R\ e') \wedge R\ x2$ 
by fast+
then have  $(\forall e'. \text{subexp-of } e'\ (\text{while } (x1)\ x2) \longrightarrow R\ e')$  by auto
then show ?case using While.prems(2) by fast
next
case (throw  $x$ )
then have  $(\forall e'. \text{subexp-of } e'\ x \longrightarrow R\ e') \wedge R\ x$  by fast
then have  $(\forall e'. \text{subexp-of } e'\ (\text{throw } x) \longrightarrow R\ e')$  by auto
then show ?case using throw.prems(2) by fast
next
case (TryCatch  $x1\ x2\ x3\ x4$ )
then have  $(\forall e'. \text{subexp-of } e'\ x1 \longrightarrow R\ e') \wedge R\ x1$  and  $(\forall e'. \text{subexp-of } e'\ x4 \longrightarrow R\ e') \wedge R\ x4$ 
by fast+
then have  $(\forall e'. \text{subexp-of } e'\ (\text{try } x1\ \text{catch}(x2\ x3)\ x4) \longrightarrow R\ e')$  by auto
then show ?case using TryCatch.prems(2) by fast
next
case (INIT  $x1\ x2\ x3\ x4$ )
then have  $(\forall e'. \text{subexp-of } e'\ x4 \longrightarrow R\ e') \wedge R\ x4$  by fast
then have  $(\forall e'. \text{subexp-of } e'\ (\text{INIT } x1\ (x2,x3) \leftarrow x4) \longrightarrow R\ e')$  by auto
then show ?case using INIT.prems(2) by fast
next
case (RI  $x1\ x2\ x3\ x4$ )
then have  $(\forall e'. \text{subexp-of } e'\ x2 \longrightarrow R\ e') \wedge R\ x2$  and  $(\forall e'. \text{subexp-of } e'\ x4 \longrightarrow R\ e') \wedge R\ x4$ 
by fast+
then have  $(\forall e'. \text{subexp-of } e'\ (\text{RI } (x1,x2) ;\ x3 \leftarrow x4) \longrightarrow R\ e')$  by auto
then show ?case using RI.prems(2) by fast
next
case (Cons-exp  $x1\ x2$ )
then have  $(\forall e'. \text{subexp-of } e'\ x1 \longrightarrow R\ e') \wedge R\ x1$  and  $(\forall e'. e' \in \text{subexps } x2 \longrightarrow R\ e') \wedge R\ x2$ 
by fast+
then have  $(\forall e'. e' \in \text{subexps } (x1 \# x2) \longrightarrow R\ e')$  using subexps-def2 by auto
then show ?case using Cons-exp.prems(3) by fast
qed(auto)

```

1.8.6 Final expressions

definition *final* :: 'a exp $\Rightarrow$ bool

where

final *e* $\equiv (\exists v. e = \text{Val } v) \vee (\exists a. e = \text{Throw } a)$

definition *finals*:: 'a exp list $\Rightarrow$ bool

where

finals *es* $\equiv (\exists vs. es = \text{map Val } vs) \vee (\exists vs\ a\ es'. es = \text{map Val } vs @ \text{Throw } a \# es')$

lemma [*simp*]: *final*(*Val* *v*)

lemma [*simp*]: *final*(*throw* *e*) = $(\exists a. e = \text{addr } a)$

lemma *finalE*: $\llbracket \text{final } e; \bigwedge v. e = \text{Val } v \Longrightarrow R; \bigwedge a. e = \text{Throw } a \Longrightarrow R \rrbracket \Longrightarrow R$

lemma *final-fv*[*iff*]: *final* *e* $\Longrightarrow \text{fv } e = \{\}$

by (*auto simp: final-def*)

lemma *finalsE*:

$\llbracket \text{finals } es; \bigwedge vs. es = \text{map Val } vs \Longrightarrow R; \bigwedge vs\ a\ es'. es = \text{map Val } vs @ \text{Throw } a \# es' \Longrightarrow R \rrbracket \Longrightarrow R$

lemma [*iff*]: *finals* []

lemma [*iff*]: *finals* (*Val* *v* # *es*) = *finals* *es*

lemma *finals-app-map*[*iff*]: *finals* (*map Val* *vs* @ *es*) = *finals* *es*

lemma [*iff*]: *finals* (*map Val* *vs*)

lemma [*iff*]: *finals* (*throw* *e* # *es*) = $(\exists a. e = \text{addr } a)$

lemma *not-finals-ConsI*: $\neg \text{final } e \Longrightarrow \neg \text{finals}(e \# es)$

lemma *not-finals-ConsI2*: *e* = *Val* *v* $\Longrightarrow \neg \text{finals } es \Longrightarrow \neg \text{finals}(e \# es)$

end

1.9 Well-typedness of Jinja expressions

theory *WellType*

imports ../Common/Objects Expr

begin

type-synonym

env = *vname* $\rightarrow$ *ty*

inductive

WT :: [*J-prog*, *env*, *expr* , *ty*] $\Rightarrow$ bool

($\langle -, \vdash - :: \rightarrow [51, 51, 51] 50 \rangle$)

and *WTs* :: [*J-prog*, *env*, *expr* list, *ty* list] $\Rightarrow$ bool

($\langle -, \vdash - [::] \rightarrow [51, 51, 51] 50 \rangle$)

for *P* :: *J-prog*

where

WTNew:

is-class *P* *C* $\Longrightarrow$

P, *E* $\vdash \text{new } C :: \text{Class } C$

| *WTCast*:

$\llbracket P, E \vdash e :: \text{Class } D; \text{is-class } P\ C; P \vdash C \preceq^* D \vee P \vdash D \preceq^* C \rrbracket$

$\Longrightarrow P, E \vdash \text{Cast } C\ e :: \text{Class } C$

- | *WTVal*:

$$\text{typeof } v = \text{Some } T \implies \\ P, E \vdash \text{Val } v :: T$$
- | *WTVar*:

$$E \ V = \text{Some } T \implies \\ P, E \vdash \text{Var } V :: T$$
- | *WTBinOpEq*:

$$\llbracket P, E \vdash e_1 :: T_1; \ P, E \vdash e_2 :: T_2; \ P \vdash T_1 \leq T_2 \vee P \vdash T_2 \leq T_1 \rrbracket \\ \implies P, E \vdash e_1 \langle \text{Eq} \rangle e_2 :: \text{Boolean}$$
- | *WTBinOpAdd*:

$$\llbracket P, E \vdash e_1 :: \text{Integer}; \ P, E \vdash e_2 :: \text{Integer} \rrbracket \\ \implies P, E \vdash e_1 \langle \text{Add} \rangle e_2 :: \text{Integer}$$
- | *WTLAss*:

$$\llbracket E \ V = \text{Some } T; \ P, E \vdash e :: T'; \ P \vdash T' \leq T; \ V \neq \text{this} \rrbracket \\ \implies P, E \vdash V := e :: \text{Void}$$
- | *WTFAcc*:

$$\llbracket P, E \vdash e :: \text{Class } C; \ P \vdash C \text{ sees } F, \text{NonStatic}:T \text{ in } D \rrbracket \\ \implies P, E \vdash e \cdot F\{D\} :: T$$
- | *WTSFAcc*:

$$\llbracket P \vdash C \text{ sees } F, \text{Static}:T \text{ in } D \rrbracket \\ \implies P, E \vdash C \cdot_s F\{D\} :: T$$
- | *WTFAss*:

$$\llbracket P, E \vdash e_1 :: \text{Class } C; \ P \vdash C \text{ sees } F, \text{NonStatic}:T \text{ in } D; \ P, E \vdash e_2 :: T'; \ P \vdash T' \leq T \rrbracket \\ \implies P, E \vdash e_1 \cdot F\{D\} := e_2 :: \text{Void}$$
- | *WTSFAss*:

$$\llbracket P \vdash C \text{ sees } F, \text{Static}:T \text{ in } D; \ P, E \vdash e_2 :: T'; \ P \vdash T' \leq T \rrbracket \\ \implies P, E \vdash C \cdot_s F\{D\} := e_2 :: \text{Void}$$
- | *WTCall*:

$$\llbracket P, E \vdash e :: \text{Class } C; \ P \vdash C \text{ sees } M, \text{NonStatic}:Ts \rightarrow T = (pns, body) \text{ in } D; \\ P, E \vdash es \llbracket :: \rrbracket Ts'; \ P \vdash Ts' \llbracket \leq \rrbracket Ts \rrbracket \\ \implies P, E \vdash e \cdot M(es) :: T$$
- | *WTSCall*:

$$\llbracket P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = (pns, body) \text{ in } D; \\ P, E \vdash es \llbracket :: \rrbracket Ts'; \ P \vdash Ts' \llbracket \leq \rrbracket Ts; \ M \neq \text{clinit} \rrbracket \\ \implies P, E \vdash C \cdot_s M(es) :: T$$
- | *WTBlock*:

$$\llbracket \text{is-type } P \ T; \ P, E(V \mapsto T) \vdash e :: T' \rrbracket \\ \implies P, E \vdash \{V:T; \ e\} :: T'$$
- | *WTSeq*:

$$\llbracket P, E \vdash e_1 :: T_1; \ P, E \vdash e_2 :: T_2 \rrbracket \\ \implies P, E \vdash e_1;; e_2 :: T_2$$

| *WTCond*:

$\llbracket P, E \vdash e :: \text{Boolean}; P, E \vdash e_1 :: T_1; P, E \vdash e_2 :: T_2;$
 $P \vdash T_1 \leq T_2 \vee P \vdash T_2 \leq T_1; P \vdash T_1 \leq T_2 \longrightarrow T = T_2; P \vdash T_2 \leq T_1 \longrightarrow T = T_1 \rrbracket$
 $\implies P, E \vdash \text{if } (e) \ e_1 \ \text{else } e_2 :: T$

| *WTWhile*:

$\llbracket P, E \vdash e :: \text{Boolean}; P, E \vdash c :: T \rrbracket$
 $\implies P, E \vdash \text{while } (e) \ c :: \text{Void}$

| *WTThrow*:

$P, E \vdash e :: \text{Class } C \implies$
 $P, E \vdash \text{throw } e :: \text{Void}$

| *WTTry*:

$\llbracket P, E \vdash e_1 :: T; P, E(V \mapsto \text{Class } C) \vdash e_2 :: T; \text{is-class } P \ C \rrbracket$
 $\implies P, E \vdash \text{try } e_1 \ \text{catch}(C \ V) \ e_2 :: T$

— well-typed expression lists

| *WTNil*:

$P, E \vdash [] :: []$

| *WTCons*:

$\llbracket P, E \vdash e :: T; P, E \vdash es :: Ts \rrbracket$
 $\implies P, E \vdash e \# es :: T \# Ts$

lemma *init-nwt* [simp]: $\neg P, E \vdash \text{INIT } C \ (Cs, b) \leftarrow e :: T$

by(*auto elim: WT.cases*)

lemma *ri-nwt* [simp]: $\neg P, E \vdash \text{RI}(C, e); Cs \leftarrow e' :: T$

by(*auto elim: WT.cases*)

lemma [iff]: $(P, E \vdash [] :: Ts) = (Ts = [])$

lemma [iff]: $(P, E \vdash e \# es :: T \# Ts) = (P, E \vdash e :: T \wedge P, E \vdash es :: Ts)$

lemma [iff]: $(P, E \vdash (e \# es) :: Ts) =$

$(\exists U \ Us. Ts = U \# Us \wedge P, E \vdash e :: U \wedge P, E \vdash es :: Us)$

lemma [iff]: $\bigwedge Ts. (P, E \vdash es_1 @ es_2 :: Ts) =$

$(\exists Ts_1 \ Ts_2. Ts = Ts_1 @ Ts_2 \wedge P, E \vdash es_1 :: Ts_1 \wedge P, E \vdash es_2 :: Ts_2)$

lemma [iff]: $P, E \vdash \text{Val } v :: T = (\text{typeof } v = \text{Some } T)$

lemma [iff]: $P, E \vdash \text{Var } V :: T = (E \ V = \text{Some } T)$

lemma [iff]: $P, E \vdash e_1; e_2 :: T_2 = (\exists T_1. P, E \vdash e_1 :: T_1 \wedge P, E \vdash e_2 :: T_2)$

lemma [iff]: $(P, E \vdash \{V :: T; e\} :: T') = (\text{is-type } P \ T \wedge P, E(V \mapsto T) \vdash e :: T')$

lemma *wt-env-mono*:

$P, E \vdash e :: T \implies (\bigwedge E'. E \subseteq_m E' \implies P, E' \vdash e :: T) \text{ and}$

$P, E \vdash es :: Ts \implies (\bigwedge E'. E \subseteq_m E' \implies P, E' \vdash es :: Ts)$

lemma *WT-fv*: $P, E \vdash e :: T \implies \text{fv } e \subseteq \text{dom } E$

and $P, E \vdash es :: Ts \implies \text{fvs } es \subseteq \text{dom } E$

lemma *WT-nsub-RI*: $P, E \vdash e :: T \implies \neg \text{sub-RI } e$

and *WTs-nsub-RI*s: $P, E \vdash es :: Ts \implies \neg \text{sub-RI} \ es$

1.10 Runtime Well-typedness

```

theory WellTypeRT
imports WellType
begin

inductive
  WTrt :: J-prog  $\Rightarrow$  heap  $\Rightarrow$  sheap  $\Rightarrow$  env  $\Rightarrow$  expr  $\Rightarrow$  ty  $\Rightarrow$  bool
  and WTrts :: J-prog  $\Rightarrow$  heap  $\Rightarrow$  sheap  $\Rightarrow$  env  $\Rightarrow$  expr list  $\Rightarrow$  ty list  $\Rightarrow$  bool
  and WTrt2 :: [J-prog, env, heap, sheap, expr, ty]  $\Rightarrow$  bool
    ( $\langle -, -, -, - \vdash - : - \rangle$  [51, 51, 51, 51] 50)
  and WTrts2 :: [J-prog, env, heap, sheap, expr list, ty list]  $\Rightarrow$  bool
    ( $\langle -, -, -, - \vdash - [:] - \rangle$  [51, 51, 51, 51] 50)
  for P :: J-prog and h :: heap and sh :: sheap
where

  P, E, h, sh  $\vdash e : T \equiv$  WTrt P h sh E e T
  | P, E, h, sh  $\vdash es[:]$  Ts  $\equiv$  WTrts P h sh E es Ts

  | WTrtNew:
    is-class P C  $\implies$ 
    P, E, h, sh  $\vdash$  new C : Class C

  | WTrtCast:
    [ P, E, h, sh  $\vdash e : T$ ; is-refT T; is-class P C ]
     $\implies$  P, E, h, sh  $\vdash$  Cast C e : Class C

  | WTrtVal:
    typeofh v = Some T  $\implies$ 
    P, E, h, sh  $\vdash$  Val v : T

  | WTrtVar:
    E V = Some T  $\implies$ 
    P, E, h, sh  $\vdash$  Var V : T

  | WTrtBinOpEq:
    [ P, E, h, sh  $\vdash e_1 : T_1$ ; P, E, h, sh  $\vdash e_2 : T_2$  ]
     $\implies$  P, E, h, sh  $\vdash e_1 \llbracket Eq \rrbracket e_2 : Boolean$ 

  | WTrtBinOpAdd:
    [ P, E, h, sh  $\vdash e_1 : Integer$ ; P, E, h, sh  $\vdash e_2 : Integer$  ]
     $\implies$  P, E, h, sh  $\vdash e_1 \llbracket Add \rrbracket e_2 : Integer$ 

  | WTrtLAss:
    [ E V = Some T; P, E, h, sh  $\vdash e : T'$ ; P  $\vdash T' \leq T$  ]
     $\implies$  P, E, h, sh  $\vdash V := e : Void$ 

  | WTrtFAcc:
    [ P, E, h, sh  $\vdash e : Class C$ ; P  $\vdash C$  has F, NonStatic: T in D ]  $\implies$ 
    P, E, h, sh  $\vdash e \cdot F\{D\} : T$ 

  | WTrtFAccNT:
    P, E, h, sh  $\vdash e : NT \implies$ 
    P, E, h, sh  $\vdash e \cdot F\{D\} : T$ 

```

- | *WTrtSFAcc*:

$$\llbracket P \vdash C \text{ has } F, \text{Static}:T \text{ in } D \rrbracket \implies P, E, h, sh \vdash C \bullet_s F\{D\} : T$$
- | *WTrtFAss*:

$$\llbracket P, E, h, sh \vdash e_1 : \text{Class } C; P \vdash C \text{ has } F, \text{NonStatic}:T \text{ in } D; P, E, h, sh \vdash e_2 : T_2; P \vdash T_2 \leq T \rrbracket \implies P, E, h, sh \vdash e_1 \bullet F\{D\} := e_2 : \text{Void}$$
- | *WTrtFAssNT*:

$$\llbracket P, E, h, sh \vdash e_1 : NT; P, E, h, sh \vdash e_2 : T_2 \rrbracket \implies P, E, h, sh \vdash e_1 \bullet F\{D\} := e_2 : \text{Void}$$
- | *WTrtSFAss*:

$$\llbracket P, E, h, sh \vdash e_2 : T_2; P \vdash C \text{ has } F, \text{Static}:T \text{ in } D; P \vdash T_2 \leq T \rrbracket \implies P, E, h, sh \vdash C \bullet_s F\{D\} := e_2 : \text{Void}$$
- | *WTrtCall*:

$$\llbracket P, E, h, sh \vdash e : \text{Class } C; P \vdash C \text{ sees } M, \text{NonStatic}:Ts \rightarrow T = (pns, body) \text{ in } D; P, E, h, sh \vdash es [:] Ts'; P \vdash Ts' [\leq] Ts \rrbracket \implies P, E, h, sh \vdash e \bullet M(es) : T$$
- | *WTrtCallNT*:

$$\llbracket P, E, h, sh \vdash e : NT; P, E, h, sh \vdash es [:] Ts \rrbracket \implies P, E, h, sh \vdash e \bullet M(es) : T$$
- | *WTrtSCall*:

$$\llbracket P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = (pns, body) \text{ in } D; P, E, h, sh \vdash es [:] Ts'; P \vdash Ts' [\leq] Ts; M = \text{clinit} \longrightarrow sh D = \lfloor (sfs, Processing) \rfloor \wedge es = \text{map Val vs} \rrbracket \implies P, E, h, sh \vdash C \bullet_s M(es) : T$$
- | *WTrtBlock*:

$$P, E(V \mapsto T), h, sh \vdash e : T' \implies P, E, h, sh \vdash \{V:T; e\} : T'$$
- | *WTrtSeq*:

$$\llbracket P, E, h, sh \vdash e_1 : T_1; P, E, h, sh \vdash e_2 : T_2 \rrbracket \implies P, E, h, sh \vdash e_1 ; e_2 : T_2$$
- | *WTrtCond*:

$$\llbracket P, E, h, sh \vdash e : \text{Boolean}; P, E, h, sh \vdash e_1 : T_1; P, E, h, sh \vdash e_2 : T_2; P \vdash T_1 \leq T_2 \vee P \vdash T_2 \leq T_1; P \vdash T_1 \leq T_2 \longrightarrow T = T_2; P \vdash T_2 \leq T_1 \longrightarrow T = T_1 \rrbracket \implies P, E, h, sh \vdash \text{if } (e) e_1 \text{ else } e_2 : T$$
- | *WTrtWhile*:

$$\llbracket P, E, h, sh \vdash e : \text{Boolean}; P, E, h, sh \vdash c : T \rrbracket \implies P, E, h, sh \vdash \text{while}(e) c : \text{Void}$$
- | *WTrtThrow*:

$$\llbracket P, E, h, sh \vdash e : T_r; \text{is-refT } T_r \rrbracket \implies P, E, h, sh \vdash \text{throw } e : T$$
- | *WTrtTry*:

$$\begin{aligned} & \llbracket P, E, h, sh \vdash e_1 : T_1; P, E(V \mapsto \text{Class } C), h, sh \vdash e_2 : T_2; P \vdash T_1 \leq T_2 \rrbracket \\ & \implies P, E, h, sh \vdash \text{try } e_1 \text{ catch}(C \ V) \ e_2 : T_2 \end{aligned}$$

| *WTrtInit*:

$$\begin{aligned} & \llbracket P, E, h, sh \vdash e : T; \forall C' \in \text{set } (C \# Cs). \text{is-class } P \ C'; \neg \text{sub-RI } e; \\ & \quad \forall C' \in \text{set } (tl \ Cs). \exists sfs. sh \ C' = \lfloor (sfs, \text{Processing}) \rfloor; \\ & \quad b \longrightarrow (\forall C' \in \text{set } Cs. \exists sfs. sh \ C' = \lfloor (sfs, \text{Processing}) \rfloor); \\ & \quad \text{distinct } Cs; \text{supercls-lst } P \ Cs \rrbracket \\ & \implies P, E, h, sh \vdash \text{INIT } C \ (Cs, b) \leftarrow e : T \end{aligned}$$

| *WTrtRI*:

$$\begin{aligned} & \llbracket P, E, h, sh \vdash e : T; P, E, h, sh \vdash e' : T'; \forall C' \in \text{set } (C \# Cs). \text{is-class } P \ C'; \neg \text{sub-RI } e'; \\ & \quad \forall C' \in \text{set } (C \# Cs). \text{not-init } C' \ e; \\ & \quad \forall C' \in \text{set } Cs. \exists sfs. sh \ C' = \lfloor (sfs, \text{Processing}) \rfloor; \\ & \quad \exists sfs. sh \ C = \lfloor (sfs, \text{Processing}) \rfloor \vee (sh \ C = \lfloor (sfs, \text{Error}) \rfloor \wedge e = \text{THROW NoClassDefFoundError}); \\ & \quad \text{distinct } (C \# Cs); \text{supercls-lst } P \ (C \# Cs) \rrbracket \\ & \implies P, E, h, sh \vdash \text{RI}(C, e); Cs \leftarrow e' : T' \end{aligned}$$

— well-typed expression lists

| *WTrtNil*:

$$P, E, h, sh \vdash [] \ [:] \ []$$

| *WTrtCons*:

$$\begin{aligned} & \llbracket P, E, h, sh \vdash e : T; P, E, h, sh \vdash es \ [:] \ Ts \rrbracket \\ & \implies P, E, h, sh \vdash e \# es \ [:] \ T \# Ts \end{aligned}$$

1.10.1 Easy consequences

lemma *[iff]*: $(P, E, h, sh \vdash [] \ [:] \ Ts) = (Ts = [])$

lemma *[iff]*: $(P, E, h, sh \vdash e \# es \ [:] \ T \# Ts) = (P, E, h, sh \vdash e : T \wedge P, E, h, sh \vdash es \ [:] \ Ts)$

lemma *[iff]*: $(P, E, h, sh \vdash (e \# es) \ [:] \ Ts) =$
 $(\exists U \ Us. Ts = U \# Us \wedge P, E, h, sh \vdash e : U \wedge P, E, h, sh \vdash es \ [:] \ Us)$

lemma *[simp]*: $\forall Ts. (P, E, h, sh \vdash es_1 \ @ \ es_2 \ [:] \ Ts) =$
 $(\exists Ts_1 \ Ts_2. Ts = Ts_1 \ @ \ Ts_2 \wedge P, E, h, sh \vdash es_1 \ [:] \ Ts_1 \ \& \ P, E, h, sh \vdash es_2 \ [:] \ Ts_2)$

lemma *[iff]*: $P, E, h, sh \vdash \text{Val } v : T = (\text{typeof}_h \ v = \text{Some } T)$

lemma *[iff]*: $P, E, h, sh \vdash \text{Var } v : T = (E \ v = \text{Some } T)$

lemma *[iff]*: $P, E, h, sh \vdash e_1;; e_2 : T_2 = (\exists T_1. P, E, h, sh \vdash e_1 : T_1 \wedge P, E, h, sh \vdash e_2 : T_2)$

lemma *[iff]*: $P, E, h, sh \vdash \{V:T; e\} : T' = (P, E(V \mapsto T), h, sh \vdash e : T')$

1.10.2 Some interesting lemmas

lemma *WTrts-Val[simp]*:

$$\bigwedge Ts. (P, E, h, sh \vdash \text{map Val } vs \ [:] \ Ts) = (\text{map } (\text{typeof}_h) \ vs = \text{map Some } Ts)$$

lemma *WTrts-same-length*: $\bigwedge Ts. P, E, h, sh \vdash es \ [:] \ Ts \implies \text{length } es = \text{length } Ts$

lemma *WTrt-env-mono*:

$$\begin{aligned} & P, E, h, sh \vdash e : T \implies (\bigwedge E'. E \subseteq_m E' \implies P, E', h, sh \vdash e : T) \text{ and} \\ & P, E, h, sh \vdash es \ [:] \ Ts \implies (\bigwedge E'. E \subseteq_m E' \implies P, E', h, sh \vdash es \ [:] \ Ts) \end{aligned}$$

lemma *WTrt-hext-mono*: $P, E, h, sh \vdash e : T \implies h \leq h' \implies P, E, h', sh \vdash e : T$

and *WTrts-hext-mono*: $P, E, h, sh \vdash es \ [:] \ Ts \implies h \leq h' \implies P, E, h', sh \vdash es \ [:] \ Ts$

lemma *WTrt-shext-mono*: $P, E, h, sh \vdash e : T \implies sh \sqsubseteq_s sh' \implies \neg \text{sub-RI } e \implies P, E, h, sh' \vdash e : T$
and *WTrts-shext-mono*: $P, E, h, sh \vdash es [:] Ts \implies sh \sqsubseteq_s sh' \implies \neg \text{sub-RI } es \implies P, E, h, sh' \vdash es [:] Ts$

lemma *WTrt-hext-shext-mono*: $P, E, h, sh \vdash e : T$
 $\implies h \sqsubseteq h' \implies sh \sqsubseteq_s sh' \implies \neg \text{sub-RI } e \implies P, E, h', sh' \vdash e : T$
by(*auto intro: WTrt-hext-mono WTrt-shext-mono*)

lemma *WTrts-hext-shext-mono*: $P, E, h, sh \vdash es [:] Ts$
 $\implies h \sqsubseteq h' \implies sh \sqsubseteq_s sh' \implies \neg \text{sub-RI } es \implies P, E, h', sh' \vdash es [:] Ts$
by(*auto intro: WTrts-hext-mono WTrts-shext-mono*)

lemma *WT-implies-WTrt*: $P, E \vdash e :: T \implies P, E, h, sh \vdash e : T$
and *WTs-implies-WTrts*: $P, E \vdash es [::] Ts \implies P, E, h, sh \vdash es [:] Ts$
end

1.11 Program State

theory *State* **imports** *../Common/Exceptions* **begin**

type-synonym
 $\text{locals} = \text{vname} \rightarrow \text{val} \quad \text{--- local vars, incl. params and "this"}$
type-synonym
 $\text{state} = \text{heap} \times \text{locals} \times \text{sheap}$

definition *hp* :: $\text{state} \Rightarrow \text{heap}$

where

$hp \equiv \text{fst}$

definition *lcl* :: $\text{state} \Rightarrow \text{locals}$

where

$lcl \equiv \text{fst} \circ \text{snd}$

definition *shp* :: $\text{state} \Rightarrow \text{sheap}$

where

$shp \equiv \text{snd} \circ \text{snd}$

end

1.12 System Classes

theory *SystemClasses*
imports *Decl Exceptions*
begin

This theory provides definitions for the *Object* class, and the system exceptions.

definition *ObjectC* :: $'m \text{ cdecl}$

where

$\text{ObjectC} \equiv (\text{Object}, (\text{undefined}, [], []))$

definition *NullPointerC* :: $'m \text{ cdecl}$

where

$\text{NullPointerC} \equiv (\text{NullPointer}, (\text{Object}, [], []))$

definition *ClassCastC* :: $'m \text{ cdecl}$

where

$ClassCastC \equiv (ClassCast, (Object, [], []))$

definition $OutOfMemoryC :: 'm\ cdecl$

where

$OutOfMemoryC \equiv (OutOfMemory, (Object, [], []))$

definition $NoClassDefFoundC :: 'm\ cdecl$

where

$NoClassDefFoundC \equiv (NoClassDefFoundError, (Object, [], []))$

definition $IncompatibleClassChangeC :: 'm\ cdecl$

where

$IncompatibleClassChangeC \equiv (IncompatibleClassChangeError, (Object, [], []))$

definition $NoSuchFieldC :: 'm\ cdecl$

where

$NoSuchFieldC \equiv (NoSuchFieldError, (Object, [], []))$

definition $NoSuchMethodC :: 'm\ cdecl$

where

$NoSuchMethodC \equiv (NoSuchMethodError, (Object, [], []))$

definition $SystemClasses :: 'm\ cdecl\ list$

where

$SystemClasses \equiv [ObjectC, NullPointerC, ClassCastC, OutOfMemoryC, NoClassDefFoundC, IncompatibleClassChangeC, NoSuchFieldC, NoSuchMethodC]$

end

1.13 Generic Well-formedness of programs

theory $WellForm$ **imports** $TypeRel\ SystemClasses$ **begin**

This theory defines global well-formedness conditions for programs but does not look inside method bodies. Hence it works for both Jinja and JVM programs. Well-typing of expressions is defined elsewhere (in theory $WellType$).

Because Jinja does not have method overloading, its policy for method overriding is the classical one: *covariant in the result type but contravariant in the argument types*. This means the result type of the overriding method becomes more specific, the argument types become more general.

type-synonym $'m\ wf\ mdecl\ test = 'm\ prog \Rightarrow cname \Rightarrow 'm\ mdecl \Rightarrow bool$

definition $wf\ fdecl :: 'm\ prog \Rightarrow fdecl \Rightarrow bool$

where

$wf\ fdecl\ P \equiv \lambda(F, b, T). is_type\ P\ T$

definition $wf\ mdecl :: 'm\ wf\ mdecl\ test \Rightarrow 'm\ wf\ mdecl\ test$

where

$wf\ mdecl\ wf\ md\ P\ C \equiv \lambda(M, b, Ts, T, m).$

$(\forall T \in set\ Ts. is_type\ P\ T) \wedge is_type\ P\ T \wedge wf\ md\ P\ C\ (M, b, Ts, T, m)$

definition $wf\ clinit :: 'm\ mdecl\ list \Rightarrow bool$ **where**

$wf\ clinit\ ms = (\exists m. (clinit, Static, [], Void, m) \in set\ ms)$

definition $wf\text{-}cdecl :: 'm \text{ wf-mdecl-test} \Rightarrow 'm \text{ prog} \Rightarrow 'm \text{ cdecl} \Rightarrow bool$

where

$wf\text{-}cdecl \text{ wf-md } P \equiv \lambda(C, (D, fs, ms)).$
 $(\forall f \in \text{set } fs. \text{ wf-fdecl } P f) \wedge \text{ distinct-fst } fs \wedge$
 $(\forall m \in \text{set } ms. \text{ wf-mdecl } \text{ wf-md } P C m) \wedge \text{ distinct-fst } ms \wedge$
 $(C \neq \text{Object} \longrightarrow$
 $\text{is-class } P D \wedge \neg P \vdash D \preceq^* C \wedge$
 $(\forall (M, b, Ts, T, m) \in \text{set } ms.$
 $\quad \forall D' b' Ts' T' m'. P \vdash D \text{ sees } M, b': Ts' \rightarrow T' = m' \text{ in } D' \longrightarrow$
 $\quad b = b' \wedge P \vdash Ts' [\leq] Ts \wedge P \vdash T \leq T')) \wedge$
 $wf\text{-}clinit \text{ } ms$

definition $wf\text{-}syscls :: 'm \text{ prog} \Rightarrow bool$

where

$wf\text{-}syscls P \equiv \{\text{Object}\} \cup \text{sys-xcpts} \subseteq \text{set}(\text{map fst } P)$

definition $wf\text{-}prog :: 'm \text{ wf-mdecl-test} \Rightarrow 'm \text{ prog} \Rightarrow bool$

where

$wf\text{-}prog \text{ wf-md } P \equiv wf\text{-}syscls P \wedge (\forall c \in \text{set } P. wf\text{-}cdecl \text{ wf-md } P c) \wedge \text{ distinct-fst } P$

1.13.1 Well-formedness lemmas

lemma $class\text{-}wf$:

$\llbracket class P C = \text{Some } c; wf\text{-}prog \text{ wf-md } P \rrbracket \Longrightarrow wf\text{-}cdecl \text{ wf-md } P (C, c)$

lemma $class\text{-}Object$ [simp]:

$wf\text{-}prog \text{ wf-md } P \Longrightarrow \exists C fs ms. class P Object = \text{Some } (C, fs, ms)$

lemma $is\text{-}class\text{-}Object$ [simp]:

$wf\text{-}prog \text{ wf-md } P \Longrightarrow is\text{-}class P Object$

lemma $is\text{-}class\text{-}supclass$:

assumes wf : $wf\text{-}prog \text{ wf-md } P$ **and** sub : $P \vdash C \preceq^* D$

shows $is\text{-}class P C \Longrightarrow is\text{-}class P D$

lemma $is\text{-}class\text{-}xcpt$:

$\llbracket C \in \text{sys-xcpts}; wf\text{-}prog \text{ wf-md } P \rrbracket \Longrightarrow is\text{-}class P C$

lemma $subcls1\text{-}wfD$:

assumes $sub1$: $P \vdash C \prec^1 D$ **and** wf : $wf\text{-}prog \text{ wf-md } P$

shows $D \neq C \wedge (D, C) \notin (subcls1 P)^+$

lemma $wf\text{-}cdecl\text{-}supD$:

$\llbracket wf\text{-}cdecl \text{ wf-md } P (C, D, r); C \neq \text{Object} \rrbracket \Longrightarrow is\text{-}class P D$

lemma $subcls\text{-}asym$:

$\llbracket wf\text{-}prog \text{ wf-md } P; (C, D) \in (subcls1 P)^+ \rrbracket \Longrightarrow (D, C) \notin (subcls1 P)^+$

lemma $subcls\text{-}irrefl$:

$\llbracket wf\text{-}prog \text{ wf-md } P; (C, D) \in (subcls1 P)^+ \rrbracket \Longrightarrow C \neq D$

lemma $acyclic\text{-}subcls1$:

$wf\text{-}prog \text{ wf-md } P \Longrightarrow acyclic (subcls1 P)$

lemma $wf\text{-}subcls1$:

$wf\text{-prog } wf\text{-md } P \implies wf \ ((subcls1 \ P)^{-1})$

lemma *single-valued-subcls1*:

$wf\text{-prog } wf\text{-md } G \implies single\text{-valued } (subcls1 \ G)$

lemma *subcls-induct*:

$\llbracket wf\text{-prog } wf\text{-md } P; \bigwedge C. \forall D. (C,D) \in (subcls1 \ P)^+ \longrightarrow Q \ D \implies Q \ C \rrbracket \implies Q \ C$

lemma *subcls1-induct-aux*:

assumes *is-class* $P \ C$ **and** $wf: wf\text{-prog } wf\text{-md } P$ **and** $QObj: Q \ Object$

shows

$\llbracket \bigwedge C \ D \ fs \ ms. \llbracket C \neq Object; is\text{-class } P \ C; class \ P \ C = Some \ (D,fs,ms) \wedge$
 $wf\text{-cdecl } wf\text{-md } P \ (C,D,fs,ms) \wedge P \vdash C \prec^1 D \wedge is\text{-class } P \ D \wedge Q \ D \rrbracket \implies Q \ C \rrbracket$
 $\implies Q \ C$

lemma *subcls1-induct* [*consumes 2, case-names Object Subcls*]:

$\llbracket wf\text{-prog } wf\text{-md } P; is\text{-class } P \ C; Q \ Object;$
 $\bigwedge C \ D. \llbracket C \neq Object; P \vdash C \prec^1 D; is\text{-class } P \ D; Q \ D \rrbracket \implies Q \ C \rrbracket$
 $\implies Q \ C$

lemma *subcls-C-Object*:

assumes *class*: *is-class* $P \ C$ **and** $wf: wf\text{-prog } wf\text{-md } P$

shows $P \vdash C \preceq^* Object$

lemma *is-type-pTs*:

assumes $wf\text{-prog } wf\text{-md } P$ **and** $(C,S,fs,ms) \in set \ P$ **and** $(M,b,Ts,T,m) \in set \ ms$

shows $set \ Ts \subseteq types \ P$

lemma *wf-supercls-distinct-app*:

assumes $wf: wf\text{-prog } wf\text{-md } P$

and $nObj: C \neq Object$ **and** $cls: class \ P \ C = \lfloor (D, fs, ms) \rfloor$

and $super: supercls\text{-lst } P \ (C\#Cs)$ **and** $dist: distinct \ (C\#Cs)$

shows $distinct \ (D\#C\#Cs)$

proof –

have $\neg P \vdash D \preceq^* C$ **using** $subcls1\text{-wfD}[OF \ subcls1I[OF \ cls \ nObj] \ wf]$

by (*simp add: rtrancl-eq-or-trancl*)

then show *?thesis* **using** *assms* **by** *auto*

qed

1.13.2 Well-formedness and method lookup

lemma *sees-wf-mdecl*:

assumes $wf: wf\text{-prog } wf\text{-md } P$ **and** $sees: P \vdash C \text{ sees } M,b:Ts \rightarrow T = m \text{ in } D$

shows $wf\text{-mdecl } wf\text{-md } P \ D \ (M,b,Ts,T,m)$

lemma *sees-method-mono* [*rule-format (no-asm)*]:

assumes $sub: P \vdash C' \preceq^* C$ **and** $wf: wf\text{-prog } wf\text{-md } P$

shows $\forall D \ b \ Ts \ T \ m. P \vdash C \text{ sees } M,b:Ts \rightarrow T = m \text{ in } D \longrightarrow$

$(\exists D' \ Ts' \ T' \ m'. P \vdash C' \text{ sees } M,b:Ts' \rightarrow T' = m' \text{ in } D' \wedge P \vdash Ts \preceq Ts' \wedge P \vdash T' \leq T)$

lemma *sees-method-mono2*:

$\llbracket P \vdash C' \preceq^* C; wf\text{-prog } wf\text{-md } P;$

$P \vdash C \text{ sees } M,b:Ts \rightarrow T = m \text{ in } D; P \vdash C' \text{ sees } M,b':Ts' \rightarrow T' = m' \text{ in } D' \rrbracket$

$\implies b = b' \wedge P \vdash Ts \preceq Ts' \wedge P \vdash T' \leq T$

lemma *mdecls-visible*:

assumes $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $class: is\text{-}class\ P\ C$
shows $\bigwedge D\ fs\ ms.\ class\ P\ C = Some(D,fs,ms)$
 $\implies \exists Mm.\ P \vdash C\ sees\text{-}methods\ Mm \wedge (\forall (M,b,Ts,T,m) \in set\ ms.\ Mm\ M = Some((b,Ts,T,m),C))$

lemma *mdecl-visible*:

assumes $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $C: (C,S,fs,ms) \in set\ P$ **and** $m: (M,b,Ts,T,m) \in set\ ms$
shows $P \vdash C\ sees\ M,b:Ts \rightarrow T = m\ in\ C$

lemma *Call-lemma*:

assumes $sees: P \vdash C\ sees\ M,b:Ts \rightarrow T = m\ in\ D$ **and** $sub: P \vdash C' \preceq^* C$ **and** $wf: wf\text{-}prog\ wf\text{-}md\ P$
shows $\exists D'\ Ts'\ T'\ m'.$

$P \vdash C'\ sees\ M,b:Ts' \rightarrow T' = m'\ in\ D' \wedge P \vdash Ts \leq Ts' \wedge P \vdash T' \leq T \wedge P \vdash C' \preceq^* D'$
 $\wedge is\text{-}type\ P\ T' \wedge (\forall T \in set\ Ts'. is\text{-}type\ P\ T) \wedge wf\text{-}md\ P\ D' (M,b,Ts',T',m')$

lemma *wf-prog-lift*:

assumes $wf: wf\text{-}prog\ (\lambda P\ C\ bd.\ A\ P\ C\ bd)\ P$

and *rule*:

$\bigwedge wf\text{-}md\ C\ M\ b\ Ts\ C\ T\ m\ bd.$

$wf\text{-}prog\ wf\text{-}md\ P \implies$

$P \vdash C\ sees\ M,b:Ts \rightarrow T = m\ in\ C \implies$

$set\ Ts \subseteq types\ P \implies$

$bd = (M,b,Ts,T,m) \implies$

$A\ P\ C\ bd \implies$

$B\ P\ C\ bd$

shows $wf\text{-}prog\ (\lambda P\ C\ bd.\ B\ P\ C\ bd)\ P$

lemma *wf-sees-clinit*:

assumes $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $ex: class\ P\ C = Some\ a$

shows $\exists m.\ P \vdash C\ sees\ clinit,Static:[] \rightarrow Void = m\ in\ C$

proof –

from ex **obtain** $D\ fs\ ms$ **where** $a = (D,fs,ms)$ **by** (*cases a*)

then **have** $sP: (C, D, fs, ms) \in set\ P$ **using** $ex\ map\text{-}of\ SomeD[of\ P\ C\ a]$ **by** (*simp add: class-def*)

then **have** $wf\text{-}clinit\ ms$ **using** $assms$ **by** (*unfold wf-prog-def wf-cdecl-def, auto*)

then **obtain** m **where** $sm: (clinit, Static, [], Void, m) \in set\ ms$ **by** (*meson wf-clinit-def*)

then **have** $P \vdash C\ sees\ clinit,Static:[] \rightarrow Void = m\ in\ C$

using $mdecl\text{-}visible[OF\ wf\ sP\ sm]$ **by** *simp*

then **show** *?thesis* **by** (*rule exI*)

qed

lemma *wf-sees-clinit1*:

assumes $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $ex: class\ P\ C = Some\ a$

and $P \vdash C\ sees\ clinit,b:Ts \rightarrow T = m\ in\ D$

shows $b = Static \wedge Ts = [] \wedge T = Void \wedge D = C$

proof –

obtain m' **where** $sees: P \vdash C\ sees\ clinit,Static:[] \rightarrow Void = m'\ in\ C$

using $wf\text{-}sees\text{-}clinit[OF\ wf\ ex]$ **by** *clarify*

then **show** *?thesis* **using** $sees\ wf$ **by** (*meson assms(3) sees-method-fun*)

qed

lemma *wf-NonStatic-nclinit*:

assumes $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $meth: P \vdash C\ sees\ M,NonStatic:Ts \rightarrow T = (mxs,mxl,ins,xt)\ in\ D$

shows $M \neq clinit$

proof –

from $sees\text{-}method\text{-}is\text{-}class[OF\ meth]$ **obtain** a **where** $cls: class\ P\ C = Some\ a$

by (*clarsimp simp: is-class-def*)

```

with wf wf-sees-clinit[OF wf cls]
  obtain m where  $P \vdash C$  sees clinit,Static:[]  $\rightarrow$  Void = m in C by clarsimp
with meth show ?thesis by (auto dest: sees-method-fun)
qed

```

1.13.3 Well-formedness and field lookup

lemma wf-Fields-Ex:
assumes wf: wf-prog wf-md P **and** is-class P C
shows $\exists$ FDTs. $P \vdash C$ has-fields FDTs

lemma has-fields-types:
 $\llbracket P \vdash C$ has-fields FDTs; $(FD, b, T) \in \text{set FDTs}; \text{wf-prog wf-md } P \rrbracket \implies \text{is-type } P \ T$
lemma sees-field-is-type:
 $\llbracket P \vdash C$ sees $F, b: T$ in D ; wf-prog wf-md $P \rrbracket \implies \text{is-type } P \ T$

lemma wf-syscls:
 $\text{set SystemClasses} \subseteq \text{set } P \implies \text{wf-syscls } P$

1.13.4 Well-formedness and subclassing

lemma wf-subcls-nCls:
assumes wf: wf-prog wf-md P **and** ns: $\neg \text{is-class } P \ C$
shows $\llbracket P \vdash D \preceq^* D'; D \neq C \rrbracket \implies D' \neq C$
proof (induct rule: rtrancl.induct)
case (rtrancl-into-rtrancl a b c)
with ns **show** ?case **by** (clarsimp dest!: subcls1D wf-cdecl-supD[OF class-wf[OF - wf]])
qed (simp)

lemma wf-subcls-nCls':
assumes wf: wf-prog wf-md P **and** ns: $\neg \text{is-class } P \ C_0$
shows $\bigwedge cd \ D'. \ cd \in \text{set } P \implies \neg P \vdash \text{fst } cd \preceq^* C_0$
proof –
fix cd D' **assume** cd: $cd \in \text{set } P$
then have cls: is-class P (fst cd) **using** class-exists-equiv is-class-def **by** blast
with wf-subcls-nCls[OF wf ns] ns **show** $\neg P \vdash \text{fst } cd \preceq^* C_0$ **by** (cases fst cd = D', auto)
qed

lemma wf-nclass-nsup:
 $\llbracket \text{wf-prog wf-md } P; \text{is-class } P \ C; \neg \text{is-class } P \ C' \rrbracket \implies \neg P \vdash C \preceq^* C'$
by (rule notI, auto dest: wf-subcls-nCls[**where** $C=C'$ **and** $D=C$])

lemma wf-sys-xcpt-nsup-Start:
assumes wf: wf-prog wf-md P **and** ns: $\neg \text{is-class } P \ \text{Start}$ **and** sx: $C \in \text{sys-xcpts}$
shows $\neg P \vdash C \preceq^* \text{Start}$
proof –
have Cns: $C \neq \text{Start}$ **using** Start-nsys-xcpts sx **by** clarsimp
show ?thesis **using** wf-subcls-nCls[OF wf ns - Cns] **by** auto
qed

end

1.14 Weak well-formedness of Jinja programs

theory *WWellForm* **imports** *../Common/WellForm Expr* **begin**

definition *wwf-J-mdecl* :: *J-prog* $\Rightarrow$ *cname* $\Rightarrow$ *J-mb mdecl* $\Rightarrow$ *bool*

where

wwf-J-mdecl *P C* $\equiv$ $\lambda(M, b, Ts, T, (pns, body)).$
length *Ts* = *length* *pns* $\wedge$ *distinct* *pns* $\wedge$ $\neg$ *sub-RI* *body* $\wedge$
 (case *b* of
 NonStatic $\Rightarrow$ *this* $\notin$ *set pns* $\wedge$ *fv* *body* $\subseteq$ {*this*} $\cup$ *set pns*
 | *Static* $\Rightarrow$ *fv* *body* $\subseteq$ *set pns*)

lemma *wwf-J-mdecl-NonStatic[simp]*:

wwf-J-mdecl *P C* (*M*, *NonStatic*, *Ts*, *T*, *pns*, *body*) =
 (*length* *Ts* = *length* *pns* $\wedge$ *distinct* *pns* $\wedge$ $\neg$ *sub-RI* *body* $\wedge$ *this* $\notin$ *set pns* $\wedge$ *fv* *body* $\subseteq$ {*this*} $\cup$ *set pns*)

lemma *wwf-J-mdecl-Static[simp]*:

wwf-J-mdecl *P C* (*M*, *Static*, *Ts*, *T*, *pns*, *body*) =
 (*length* *Ts* = *length* *pns* $\wedge$ *distinct* *pns* $\wedge$ $\neg$ *sub-RI* *body* $\wedge$ *fv* *body* $\subseteq$ *set pns*)

abbreviation

wwf-J-prog :: *J-prog* $\Rightarrow$ *bool* **where**
wwf-J-prog $\equiv$ *wf-prog wwf-J-mdecl*

lemma *sees-wwf-nsub-RI*:

$\llbracket \text{wwf-J-prog } P; P \vdash C \text{ sees } M, b : Ts \rightarrow T = (pns, \text{body}) \text{ in } D \rrbracket \Longrightarrow \neg \text{sub-RI body}$
end

1.15 Big Step Semantics

theory *BigStep* **imports** *Expr State WWellForm* **begin**

inductive

eval :: *J-prog* $\Rightarrow$ *expr* $\Rightarrow$ *state* $\Rightarrow$ *expr* $\Rightarrow$ *state* $\Rightarrow$ *bool*
 ($\langle \vdash \vdash ((1 \langle -, / - \rangle) \Rightarrow / (1 \langle -, / - \rangle)) \rangle [51, 0, 0, 0, 0] 81$)
and *evals* :: *J-prog* $\Rightarrow$ *expr list* $\Rightarrow$ *state* $\Rightarrow$ *expr list* $\Rightarrow$ *state* $\Rightarrow$ *bool*
 ($\langle \vdash \vdash ((1 \langle -, / - \rangle) [\Rightarrow] / (1 \langle -, / - \rangle)) \rangle [51, 0, 0, 0, 0] 81$)
for *P* :: *J-prog*

where

New:

$\llbracket \text{sh } C = \text{Some } (sfs, \text{Done}); \text{new-Addr } h = \text{Some } a;$
 $P \vdash C \text{ has-fields FDTs}; h' = h(a \mapsto \text{blank } P \ C) \rrbracket$
 $\Longrightarrow P \vdash \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{addr } a, (h', l, sh) \rangle$

| *NewFail*:

$\llbracket \text{sh } C = \text{Some } (sfs, \text{Done}); \text{new-Addr } h = \text{None}; \text{is-class } P \ C \rrbracket \Longrightarrow$
 $P \vdash \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{THROW OutOfMemory}, (h, l, sh) \rangle$

| *NewInit*:

$\llbracket \nexists sfs. \text{sh } C = \text{Some } (sfs, \text{Done}); P \vdash \langle \text{INIT } C ([C], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v', (h', l', sh') \rangle;$
 $\text{new-Addr } h' = \text{Some } a; P \vdash C \text{ has-fields FDTs}; h'' = h'(a \mapsto \text{blank } P \ C) \rrbracket$
 $\Longrightarrow P \vdash \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{addr } a, (h'', l', sh') \rangle$

| *NewInitOOM*:

$\llbracket \nexists sfs. sh\ C = Some\ (sfs,\ Done); P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle Val\ v', (h', l', sh') \rangle;$
 $new_Addr\ h' = None; is_class\ P\ C \rrbracket$
 $\implies P \vdash \langle new\ C, (h, l, sh) \rangle \Rightarrow \langle THROW\ OutOfMemory, (h', l', sh') \rangle$

| *NewInitThrow*:

$\llbracket \nexists sfs. sh\ C = Some\ (sfs,\ Done); P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle throw\ a, s \rangle;$
 $is_class\ P\ C \rrbracket$
 $\implies P \vdash \langle new\ C, (h, l, sh) \rangle \Rightarrow \langle throw\ a, s \rangle$

| *Cast*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle addr\ a, (h, l, sh) \rangle; h\ a = Some(D, fs); P \vdash D \preceq^* C \rrbracket$
 $\implies P \vdash \langle Cast\ C\ e, s_0 \rangle \Rightarrow \langle addr\ a, (h, l, sh) \rangle$

| *CastNull*:

$P \vdash \langle e, s_0 \rangle \Rightarrow \langle null, s_1 \rangle \implies$
 $P \vdash \langle Cast\ C\ e, s_0 \rangle \Rightarrow \langle null, s_1 \rangle$

| *CastFail*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle addr\ a, (h, l, sh) \rangle; h\ a = Some(D, fs); \neg P \vdash D \preceq^* C \rrbracket$
 $\implies P \vdash \langle Cast\ C\ e, s_0 \rangle \Rightarrow \langle THROW\ ClassCast, (h, l, sh) \rangle$

| *CastThrow*:

$P \vdash \langle e, s_0 \rangle \Rightarrow \langle throw\ e', s_1 \rangle \implies$
 $P \vdash \langle Cast\ C\ e, s_0 \rangle \Rightarrow \langle throw\ e', s_1 \rangle$

| *Val*:

$P \vdash \langle Val\ v, s \rangle \Rightarrow \langle Val\ v, s \rangle$

| *BinOp*:

$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle Val\ v_1, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle Val\ v_2, s_2 \rangle; binop(bop, v_1, v_2) = Some\ v \rrbracket$
 $\implies P \vdash \langle e_1\ \langle\!\langle bop \rangle\!\rangle\ e_2, s_0 \rangle \Rightarrow \langle Val\ v, s_2 \rangle$

| *BinOpThrow1*:

$P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle throw\ e, s_1 \rangle \implies$
 $P \vdash \langle e_1\ \langle\!\langle bop \rangle\!\rangle\ e_2, s_0 \rangle \Rightarrow \langle throw\ e, s_1 \rangle$

| *BinOpThrow2*:

$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle Val\ v_1, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle throw\ e, s_2 \rangle \rrbracket$
 $\implies P \vdash \langle e_1\ \langle\!\langle bop \rangle\!\rangle\ e_2, s_0 \rangle \Rightarrow \langle throw\ e, s_2 \rangle$

| *Var*:

$l\ V = Some\ v \implies$
 $P \vdash \langle Var\ V, (h, l, sh) \rangle \Rightarrow \langle Val\ v, (h, l, sh) \rangle$

| *LAss*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle Val\ v, (h, l, sh) \rangle; l' = l(V \mapsto v) \rrbracket$
 $\implies P \vdash \langle V := e, s_0 \rangle \Rightarrow \langle unit, (h, l', sh) \rangle$

| *LAssThrow*:

$P \vdash \langle e, s_0 \rangle \Rightarrow \langle throw\ e', s_1 \rangle \implies$
 $P \vdash \langle V := e, s_0 \rangle \Rightarrow \langle throw\ e', s_1 \rangle$

| *FAcc*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle addr\ a, (h, l, sh) \rangle; h\ a = Some(C, fs);$

$$\begin{aligned}
& P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D; \\
& fs(F,D) = \text{Some } v \parallel \\
\Rightarrow & P \vdash \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{Val } v, (h, l, sh) \rangle
\end{aligned}$$

| *FAccNull*:

$$\begin{aligned}
& P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle \Rightarrow \\
& P \vdash \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{THROW NullPointer}, s_1 \rangle
\end{aligned}$$

| *FAccThrow*:

$$\begin{aligned}
& P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow \\
& P \vdash \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle
\end{aligned}$$

| *FAccNone*:

$$\begin{aligned}
& \parallel P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, l, sh) \rangle; h \ a = \text{Some}(C, fs); \\
& \neg(\exists b \ t. P \vdash C \text{ has } F, b:t \text{ in } D) \parallel \\
\Rightarrow & P \vdash \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{THROW NoSuchFieldError}, (h, l, sh) \rangle
\end{aligned}$$

| *FAccStatic*:

$$\begin{aligned}
& \parallel P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, l, sh) \rangle; h \ a = \text{Some}(C, fs); \\
& P \vdash C \text{ has } F, \text{Static}:t \text{ in } D \parallel \\
\Rightarrow & P \vdash \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h, l, sh) \rangle
\end{aligned}$$

| *SFAcc*:

$$\begin{aligned}
& \parallel P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\
& sh \ D = \text{Some } (sfs, \text{Done}); \\
& sfs \ F = \text{Some } v \parallel \\
\Rightarrow & P \vdash \langle C \cdot_s F\{D\}, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v, (h, l, sh) \rangle
\end{aligned}$$

| *SFAccInit*:

$$\begin{aligned}
& \parallel P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\
& \nexists sfs. sh \ D = \text{Some } (sfs, \text{Done}); P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v', (h', l', sh') \rangle; \\
& sh' \ D = \text{Some } (sfs, i); \\
& sfs \ F = \text{Some } v \parallel \\
\Rightarrow & P \vdash \langle C \cdot_s F\{D\}, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v, (h', l', sh') \rangle
\end{aligned}$$

| *SFAccInitThrow*:

$$\begin{aligned}
& \parallel P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\
& \nexists sfs. sh \ D = \text{Some } (sfs, \text{Done}); P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle \text{throw } a, s' \rangle \parallel \\
\Rightarrow & P \vdash \langle C \cdot_s F\{D\}, (h, l, sh) \rangle \Rightarrow \langle \text{throw } a, s' \rangle
\end{aligned}$$

| *SFAccNone*:

$$\begin{aligned}
& \parallel \neg(\exists b \ t. P \vdash C \text{ has } F, b:t \text{ in } D) \parallel \\
\Rightarrow & P \vdash \langle C \cdot_s F\{D\}, s \rangle \Rightarrow \langle \text{THROW NoSuchFieldError}, s \rangle
\end{aligned}$$

| *SFAccNonStatic*:

$$\begin{aligned}
& \parallel P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D \parallel \\
\Rightarrow & P \vdash \langle C \cdot_s F\{D\}, s \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, s \rangle
\end{aligned}$$

| *FAss*:

$$\begin{aligned}
& \parallel P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle \text{Val } v, (h_2, l_2, sh_2) \rangle; \\
& h_2 \ a = \text{Some}(C, fs); P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D; \\
& fs' = fs((F, D) \mapsto v); h_2' = h_2(a \mapsto (C, fs')) \parallel \\
\Rightarrow & P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle unit, (h_2', l_2, sh_2) \rangle
\end{aligned}$$

- | *FAssNull*:

$$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle \text{Val } v, s_2 \rangle \rrbracket \Longrightarrow$$

$$P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{THROW } \text{NullPointerException}, s_2 \rangle$$
- | *FAssThrow1*:

$$P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Longrightarrow$$

$$P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle$$
- | *FAssThrow2*:

$$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{Val } v, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle \rrbracket$$

$$\Longrightarrow P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle$$
- | *FAssNone*:

$$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle \text{Val } v, (h_2, l_2, sh_2) \rangle;$$

$$h_2 \ a = \text{Some}(C, fs); \neg(\exists b \ t. P \vdash C \text{ has } F, b:t \text{ in } D) \rrbracket$$

$$\Longrightarrow P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{THROW } \text{NoSuchFieldError}, (h_2, l_2, sh_2) \rangle$$
- | *FAssStatic*:

$$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle \text{Val } v, (h_2, l_2, sh_2) \rangle;$$

$$h_2 \ a = \text{Some}(C, fs); P \vdash C \text{ has } F, \text{Static}:t \text{ in } D \rrbracket$$

$$\Longrightarrow P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{THROW } \text{IncompatibleClassChangeError}, (h_2, l_2, sh_2) \rangle$$
- | *SFAss*:

$$\llbracket P \vdash \langle e_2, s_0 \rangle \Rightarrow \langle \text{Val } v, (h_1, l_1, sh_1) \rangle;$$

$$P \vdash C \text{ has } F, \text{Static}:t \text{ in } D;$$

$$sh_1 \ D = \text{Some}(sfs, Done); sfs' = sfs(F \mapsto v); sh_1' = sh_1(D \mapsto (sfs', Done)) \rrbracket$$

$$\Longrightarrow P \vdash \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{unit}, (h_1, l_1, sh_1') \rangle$$
- | *SFAssInit*:

$$\llbracket P \vdash \langle e_2, s_0 \rangle \Rightarrow \langle \text{Val } v, (h_1, l_1, sh_1) \rangle;$$

$$P \vdash C \text{ has } F, \text{Static}:t \text{ in } D;$$

$$\nexists sfs. sh_1 \ D = \text{Some}(sfs, Done); P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_1, l_1, sh_1) \rangle \Rightarrow \langle \text{Val } v', (h', l', sh') \rangle;$$

$$sh' \ D = \text{Some}(sfs, i);$$

$$sfs' = sfs(F \mapsto v); sh'' = sh'(D \mapsto (sfs', i)) \rrbracket$$

$$\Longrightarrow P \vdash \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{unit}, (h', l', sh'') \rangle$$
- | *SFAssInitThrow*:

$$\llbracket P \vdash \langle e_2, s_0 \rangle \Rightarrow \langle \text{Val } v, (h_1, l_1, sh_1) \rangle;$$

$$P \vdash C \text{ has } F, \text{Static}:t \text{ in } D;$$

$$\nexists sfs. sh_1 \ D = \text{Some}(sfs, Done); P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_1, l_1, sh_1) \rangle \Rightarrow \langle \text{throw } a, s' \rangle \rrbracket$$

$$\Longrightarrow P \vdash \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{throw } a, s' \rangle$$
- | *SFAssThrow*:

$$P \vdash \langle e_2, s_0 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle$$

$$\Longrightarrow P \vdash \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle$$
- | *SFAssNone*:

$$\llbracket P \vdash \langle e_2, s_0 \rangle \Rightarrow \langle \text{Val } v, (h_2, l_2, sh_2) \rangle;$$

$$\neg(\exists b \ t. P \vdash C \text{ has } F, b:t \text{ in } D) \rrbracket$$

$$\Longrightarrow P \vdash \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{THROW } \text{NoSuchFieldError}, (h_2, l_2, sh_2) \rangle$$
- | *SFAssNonStatic*:

$$\llbracket P \vdash \langle e_2, s_0 \rangle \Rightarrow \langle \text{Val } v, (h_2, l_2, sh_2) \rangle;$$

$$P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D \rrbracket$$

$$\Rightarrow P \vdash \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h_2, l_2, sh_2) \rangle$$

| *CallObjThrow*:

$$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow \\ P \vdash \langle e \cdot M(ps), s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle$$

| *CallParamsThrow*:

$$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{Val } v, s_1 \rangle; P \vdash \langle es, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs @ \text{throw } ex \# es', s_2 \rangle \rrbracket \\ \Rightarrow P \vdash \langle e \cdot M(es), s_0 \rangle \Rightarrow \langle \text{throw } ex, s_2 \rangle$$

| *CallNull*:

$$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle; P \vdash \langle ps, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, s_2 \rangle \rrbracket \\ \Rightarrow P \vdash \langle e \cdot M(ps), s_0 \rangle \Rightarrow \langle \text{THROW NullPointerException}, s_2 \rangle$$

| *CallNone*:

$$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash \langle ps, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, l_2, sh_2) \rangle; \\ h_2 \ a = \text{Some}(C, fs); \neg(\exists b \ Ts \ T \ m \ D. P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D) \rrbracket \\ \Rightarrow P \vdash \langle e \cdot M(ps), s_0 \rangle \Rightarrow \langle \text{THROW NoSuchMethodError}, (h_2, l_2, sh_2) \rangle$$

| *CallStatic*:

$$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash \langle ps, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, l_2, sh_2) \rangle; \\ h_2 \ a = \text{Some}(C, fs); P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = m \text{ in } D \rrbracket \\ \Rightarrow P \vdash \langle e \cdot M(ps), s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h_2, l_2, sh_2) \rangle$$

| *Call*:

$$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash \langle ps, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, l_2, sh_2) \rangle; \\ h_2 \ a = \text{Some}(C, fs); P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = (pns, \text{body}) \text{ in } D; \\ \text{length } vs = \text{length } pns; \ l_2' = [\text{this} \mapsto \text{Addr } a, \ pns \mapsto vs]; \\ P \vdash \langle \text{body}, (h_2, l_2', sh_2) \rangle \Rightarrow \langle e', (h_3, l_3, sh_3) \rangle \rrbracket \\ \Rightarrow P \vdash \langle e \cdot M(ps), s_0 \rangle \Rightarrow \langle e', (h_3, l_3, sh_3) \rangle$$

| *SCallParamsThrow*:

$$\llbracket P \vdash \langle es, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs @ \text{throw } ex \# es', s_2 \rangle \rrbracket \\ \Rightarrow P \vdash \langle C \cdot_s M(es), s_0 \rangle \Rightarrow \langle \text{throw } ex, s_2 \rangle$$

| *SCallNone*:

$$\llbracket P \vdash \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, s_2 \rangle; \\ \neg(\exists b \ Ts \ T \ m \ D. P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D) \rrbracket \\ \Rightarrow P \vdash \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle \text{THROW NoSuchMethodError}, s_2 \rangle$$

| *SCallNonStatic*:

$$\llbracket P \vdash \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, s_2 \rangle; \\ P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = m \text{ in } D \rrbracket \\ \Rightarrow P \vdash \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, s_2 \rangle$$

| *SCallInitThrow*:

$$\llbracket P \vdash \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_1, l_1, sh_1) \rangle; \\ P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (pns, \text{body}) \text{ in } D; \\ \nexists \text{ sfs. } sh_1 \ D = \text{Some}(\text{sfs}, \text{Done}); M \neq \text{clinit}; \\ P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_1, l_1, sh_1) \rangle \Rightarrow \langle \text{throw } a, s' \rangle \rrbracket \\ \Rightarrow P \vdash \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle \text{throw } a, s' \rangle$$

| *SCallInit*:

$$\llbracket P \vdash \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_1, l_1, sh_1) \rangle;$$

$P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (pns, \text{body}) \text{ in } D;$
 $\nexists \text{ sfs. } sh_1 \ D = \text{Some}(\text{sfs}, \text{Done}); M \neq \text{clinit};$
 $P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_1, l_1, sh_1) \rangle \Rightarrow \langle \text{Val } v', (h_2, l_2, sh_2) \rangle;$
 $\text{length } vs = \text{length } pns; \ l_2' = [pns[\mapsto]]vs;$
 $P \vdash \langle \text{body}, (h_2, l_2', sh_2) \rangle \Rightarrow \langle e', (h_3, l_3, sh_3) \rangle \]$
 $\Rightarrow P \vdash \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle e', (h_3, l_2, sh_3) \rangle$

| *SCall*:

$\llbracket P \vdash \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, l_2, sh_2) \rangle;$
 $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (pns, \text{body}) \text{ in } D;$
 $sh_2 \ D = \text{Some}(\text{sfs}, \text{Done}) \vee (M = \text{clinit} \wedge sh_2 \ D = \text{Some}(\text{sfs}, \text{Processing}));$
 $\text{length } vs = \text{length } pns; \ l_2' = [pns[\mapsto]]vs;$
 $P \vdash \langle \text{body}, (h_2, l_2', sh_2) \rangle \Rightarrow \langle e', (h_3, l_3, sh_3) \rangle \]$
 $\Rightarrow P \vdash \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle e', (h_3, l_2, sh_3) \rangle$

| *Block*:

$P \vdash \langle e_0, (h_0, l_0(V := \text{None}), sh_0) \rangle \Rightarrow \langle e_1, (h_1, l_1, sh_1) \rangle \Rightarrow$
 $P \vdash \langle \{V:T; e_0\}, (h_0, l_0, sh_0) \rangle \Rightarrow \langle e_1, (h_1, l_1(V := l_0 \ V), sh_1) \rangle$

| *Seq*:

$\llbracket P \vdash \langle e_0, s_0 \rangle \Rightarrow \langle \text{Val } v, s_1 \rangle; P \vdash \langle e_1, s_1 \rangle \Rightarrow \langle e_2, s_2 \rangle \]$
 $\Rightarrow P \vdash \langle e_0;; e_1, s_0 \rangle \Rightarrow \langle e_2, s_2 \rangle$

| *SeqThrow*:

$P \vdash \langle e_0, s_0 \rangle \Rightarrow \langle \text{throw } e, s_1 \rangle \Rightarrow$
 $P \vdash \langle e_0;; e_1, s_0 \rangle \Rightarrow \langle \text{throw } e, s_1 \rangle$

| *CondT*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{true}, s_1 \rangle; P \vdash \langle e_1, s_1 \rangle \Rightarrow \langle e', s_2 \rangle \]$
 $\Rightarrow P \vdash \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0 \rangle \Rightarrow \langle e', s_2 \rangle$

| *CondF*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{false}, s_1 \rangle; P \vdash \langle e_2, s_1 \rangle \Rightarrow \langle e', s_2 \rangle \]$
 $\Rightarrow P \vdash \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0 \rangle \Rightarrow \langle e', s_2 \rangle$

| *CondThrow*:

$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow$
 $P \vdash \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle$

| *WhileF*:

$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{false}, s_1 \rangle \Rightarrow$
 $P \vdash \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle \text{unit}, s_1 \rangle$

| *WhileT*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{true}, s_1 \rangle; P \vdash \langle c, s_1 \rangle \Rightarrow \langle \text{Val } v_1, s_2 \rangle; P \vdash \langle \text{while } (e) \ c, s_2 \rangle \Rightarrow \langle e_3, s_3 \rangle \]$
 $\Rightarrow P \vdash \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle e_3, s_3 \rangle$

| *WhileCondThrow*:

$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow$
 $P \vdash \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle$

| *WhileBodyThrow*:

$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{true}, s_1 \rangle; P \vdash \langle c, s_1 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle \]$
 $\Rightarrow P \vdash \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle$

| *Throw*:

$$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle \Longrightarrow \\ P \vdash \langle \text{throw } e, s_0 \rangle \Rightarrow \langle \text{Throw } a, s_1 \rangle$$

| *ThrowNull*:

$$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle \Longrightarrow \\ P \vdash \langle \text{throw } e, s_0 \rangle \Rightarrow \langle \text{THROW NullPointer}, s_1 \rangle$$

| *ThrowThrow*:

$$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Longrightarrow \\ P \vdash \langle \text{throw } e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle$$

| *Try*:

$$P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{Val } v_1, s_1 \rangle \Longrightarrow \\ P \vdash \langle \text{try } e_1 \text{ catch } (C \ V) \ e_2, s_0 \rangle \Rightarrow \langle \text{Val } v_1, s_1 \rangle$$

| *TryCatch*:

$$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{Throw } a, (h_1, l_1, sh_1) \rangle; \ h_1 \ a = \text{Some}(D, fs); \ P \vdash D \preceq^* C; \\ P \vdash \langle e_2, (h_1, l_1 (V \mapsto \text{Addr } a), sh_1) \rangle \Rightarrow \langle e_2', (h_2, l_2, sh_2) \rangle \rrbracket \\ \Longrightarrow P \vdash \langle \text{try } e_1 \text{ catch } (C \ V) \ e_2, s_0 \rangle \Rightarrow \langle e_2', (h_2, l_2 (V := l_1 \ V), sh_2) \rangle$$

| *TryThrow*:

$$\llbracket P \vdash \langle e_1, s_0 \rangle \Rightarrow \langle \text{Throw } a, (h_1, l_1, sh_1) \rangle; \ h_1 \ a = \text{Some}(D, fs); \ \neg P \vdash D \preceq^* C \rrbracket \\ \Longrightarrow P \vdash \langle \text{try } e_1 \text{ catch } (C \ V) \ e_2, s_0 \rangle \Rightarrow \langle \text{Throw } a, (h_1, l_1, sh_1) \rangle$$

| *Nil*:

$$P \vdash \langle [], s \rangle [\Rightarrow] \langle [], s \rangle$$

| *Cons*:

$$\llbracket P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{Val } v, s_1 \rangle; \ P \vdash \langle es, s_1 \rangle [\Rightarrow] \langle es', s_2 \rangle \rrbracket \\ \Longrightarrow P \vdash \langle e \# es, s_0 \rangle [\Rightarrow] \langle \text{Val } v \# es', s_2 \rangle$$

| *ConsThrow*:

$$P \vdash \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Longrightarrow \\ P \vdash \langle e \# es, s_0 \rangle [\Rightarrow] \langle \text{throw } e' \# es, s_1 \rangle$$

— init rules

| *InitFinal*:

$$P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle \Longrightarrow P \vdash \langle \text{INIT } C \ (\text{Nil}, b) \leftarrow e, s \rangle \Rightarrow \langle e', s' \rangle$$

| *InitNone*:

$$\llbracket sh \ C = \text{None}; \ P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh (C \mapsto (\text{sblank } P \ C, \text{Prepared}))) \rangle \Rightarrow \langle e', s' \rangle \rrbracket \\ \Longrightarrow P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$$

| *InitDone*:

$$\llbracket sh \ C = \text{Some}(sfs, \text{Done}); \ P \vdash \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \rrbracket \\ \Longrightarrow P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$$

| *InitProcessing*:

$$\llbracket sh \ C = \text{Some}(sfs, \text{Processing}); \ P \vdash \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \rrbracket \\ \Longrightarrow P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$$

— note that *RI* will mark all classes in the list *Cs* with the Error flag

| *InitError*:

$$\begin{aligned} & \llbracket sh\ C = Some(sfs, Error); \\ & \quad P \vdash \langle RI\ (C, THROW\ NoClassDefFoundError); Cs \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \rrbracket \\ & \implies P \vdash \langle INIT\ C' (C \# Cs, False) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \end{aligned}$$

| *InitObject*:

$$\begin{aligned} & \llbracket sh\ C = Some(sfs, Prepared); \\ & \quad C = Object; \\ & \quad sh' = sh(C \mapsto (sfs, Processing)); \\ & \quad P \vdash \langle INIT\ C' (C \# Cs, True) \leftarrow e, (h, l, sh') \rangle \Rightarrow \langle e', s' \rangle \rrbracket \\ & \implies P \vdash \langle INIT\ C' (C \# Cs, False) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \end{aligned}$$

| *InitNonObject*:

$$\begin{aligned} & \llbracket sh\ C = Some(sfs, Prepared); \\ & \quad C \neq Object; \\ & \quad class\ P\ C = Some\ (D, r); \\ & \quad sh' = sh(C \mapsto (sfs, Processing)); \\ & \quad P \vdash \langle INIT\ C' (D \# C \# Cs, False) \leftarrow e, (h, l, sh') \rangle \Rightarrow \langle e', s' \rangle \rrbracket \\ & \implies P \vdash \langle INIT\ C' (C \# Cs, False) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \end{aligned}$$

| *InitRInit*:

$$\begin{aligned} & P \vdash \langle RI\ (C, C \cdot sclinit(\llbracket \rrbracket)); Cs \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \\ & \implies P \vdash \langle INIT\ C' (C \# Cs, True) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \end{aligned}$$

| *RInit*:

$$\begin{aligned} & \llbracket P \vdash \langle e', s \rangle \Rightarrow \langle Val\ v, (h', l', sh') \rangle; \\ & \quad sh'\ C = Some(sfs, i); sh'' = sh'(C \mapsto (sfs, Done)); \\ & \quad C' = last(C \# Cs); \\ & \quad P \vdash \langle INIT\ C' (Cs, True) \leftarrow e, (h', l', sh'') \rangle \Rightarrow \langle e_1, s_1 \rangle \rrbracket \\ & \implies P \vdash \langle RI\ (C, e'); Cs \leftarrow e, s \rangle \Rightarrow \langle e_1, s_1 \rangle \end{aligned}$$

| *RInitInitFail*:

$$\begin{aligned} & \llbracket P \vdash \langle e', s \rangle \Rightarrow \langle throw\ a, (h', l', sh') \rangle; \\ & \quad sh'\ C = Some(sfs, i); sh'' = sh'(C \mapsto (sfs, Error)); \\ & \quad P \vdash \langle RI\ (D, throw\ a); Cs \leftarrow e, (h', l', sh'') \rangle \Rightarrow \langle e_1, s_1 \rangle \rrbracket \\ & \implies P \vdash \langle RI\ (C, e'); D \# Cs \leftarrow e, s \rangle \Rightarrow \langle e_1, s_1 \rangle \end{aligned}$$

| *RInitFailFinal*:

$$\begin{aligned} & \llbracket P \vdash \langle e', s \rangle \Rightarrow \langle throw\ a, (h', l', sh') \rangle; \\ & \quad sh'\ C = Some(sfs, i); sh'' = sh'(C \mapsto (sfs, Error)) \rrbracket \\ & \implies P \vdash \langle RI\ (C, e'); Nil \leftarrow e, s \rangle \Rightarrow \langle throw\ a, (h', l', sh'') \rangle \end{aligned}$$

1.15.1 Final expressions

lemma *eval-final*: $P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle \implies final\ e'$

and *evals-final*: $P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \implies finals\ es'$

Only used later, in the small to big translation, but is already a good sanity check:

lemma *eval-finalId*: $final\ e \implies P \vdash \langle e, s \rangle \Rightarrow \langle e, s \rangle$

lemma *eval-final-same*: $\llbracket P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle; final\ e \rrbracket \implies e = e' \wedge s = s'$

lemma *eval-finalsId*:

assumes *finals*: *finals* *es* **shows** $P \vdash \langle es, s \rangle [\Rightarrow] \langle es, s \rangle$

lemma *evals-finals-same*:

assumes *finals*: *finals es*

shows $P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \Longrightarrow es = es' \wedge s = s'$

using *finals*

proof (*induct es arbitrary: es' type: list*)

case *Nil* **then show** *?case* **using** *evals-cases(1)* **by** *blast*

next

case (*Cons e es*)

have *IH*: $\bigwedge es'. P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \Longrightarrow \text{finals } es \Longrightarrow es = es' \wedge s = s'$

and *step*: $P \vdash \langle e \# es, s \rangle [\Rightarrow] \langle es', s' \rangle$ **and** *finals*: *finals (e # es)* **by** *fact+*

then obtain *e' es''* **where** *es'*: $es' = e' \# es''$ **by** (*meson Cons.premis(1) evals-cases(2)*)

have *fe*: *final e* **using** *finals not-finals-ConsI* **by** *auto*

show *?case*

proof(*rule evals-cases(2)[OF step]*)

fix *v s1 es1* **assume** *es1*: $es' = \text{Val } v \# es1$

and *estep*: $P \vdash \langle e, s \rangle \Rightarrow \langle \text{Val } v, s1 \rangle$ **and** *esstep*: $P \vdash \langle es, s1 \rangle [\Rightarrow] \langle es1, s' \rangle$

then have $e = \text{Val } v$ **using** *eval-final-same fe* **by** *auto*

then have *finals es* **using** *es' not-finals-ConsI2 finals* **by** *blast*

then show *?thesis* **using** *es' IH estep esstep es1 eval-final-same fe* **by** *blast*

next

fix *e'* **assume** *es1*: $es' = \text{throw } e' \# es$ **and** *estep*: $P \vdash \langle e, s \rangle \Rightarrow \langle \text{throw } e', s' \rangle$

then have $e = \text{throw } e'$ **using** *eval-final-same fe* **by** *auto*

then show *?thesis* **using** *es' estep es1 eval-final-same fe* **by** *blast*

qed

qed

1.15.2 Property preservation

lemma *evals-length*: $P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \Longrightarrow \text{length } es = \text{length } es'$

by(*induct es arbitrary: es' s s', auto elim: evals-cases*)

corollary *evals-empty*: $P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \Longrightarrow (es = []) = (es' = [])$

by(*drule evals-length, fastforce*)

theorem *eval-hext*: $P \vdash \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \Longrightarrow h \sqsubseteq h'$

and *evals-hext*: $P \vdash \langle es, (h, l, sh) \rangle [\Rightarrow] \langle es', (h', l', sh') \rangle \Longrightarrow h \sqsubseteq h'$

lemma *eval-lcl-incr*: $P \vdash \langle e, (h_0, l_0, sh_0) \rangle \Rightarrow \langle e', (h_1, l_1, sh_1) \rangle \Longrightarrow \text{dom } l_0 \subseteq \text{dom } l_1$

and *evals-lcl-incr*: $P \vdash \langle es, (h_0, l_0, sh_0) \rangle [\Rightarrow] \langle es', (h_1, l_1, sh_1) \rangle \Longrightarrow \text{dom } l_0 \subseteq \text{dom } l_1$

lemma

shows *init-ri-same-loc*: $P \vdash \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle$

$\Longrightarrow (\bigwedge C \text{ Cs } b \text{ M } a. e = \text{INIT } C \text{ (Cs, b)} \leftarrow \text{unit} \vee e = C \cdot_s M([]) \vee e = \text{RI } (C, \text{Throw } a) ; \text{Cs} \leftarrow \text{unit}$
 $\vee e = \text{RI } (C, C \cdot_s \text{clinit}([])) ; \text{Cs} \leftarrow \text{unit}$
 $\Longrightarrow l = l')$

and $P \vdash \langle es, (h, l, sh) \rangle [\Rightarrow] \langle es', (h', l', sh') \rangle \Longrightarrow \text{True}$

proof(*induct rule: eval-evals-inducts*)

case (*RInitInitFail e h l sh a'*)

then show *?case* **using** *eval-final[of - - - throw a']*

by(*fastforce dest: eval-final-same[of - Throw a]*)

next

case *RInitFailFinal* **then show** *?case* **by**(*auto dest: eval-final-same*)

qed(*auto dest: evals-cases eval-cases(17) eval-final-same*)

lemma *init-same-loc*: $P \vdash \langle \text{INIT } C \ (Cs, b) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \Longrightarrow l = l'$
by(*simp add: init-ri-same-loc*)

lemma *assumes wf: wwf-J-prog P*

shows *eval-proc-pres'*: $P \vdash \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle$

$\Longrightarrow \text{not-init } C \ e \Longrightarrow \exists \text{ sfs. } sh \ C = \lfloor (\text{sfs}, \text{Processing}) \rfloor \Longrightarrow \exists \text{ sfs}'. \ sh' \ C = \lfloor (\text{sfs}', \text{Processing}) \rfloor$

and *evals-proc-pres'*: $P \vdash \langle es, (h, l, sh) \rangle [\Rightarrow] \langle es', (h', l', sh') \rangle$

$\Longrightarrow \text{not-inits } C \ es \Longrightarrow \exists \text{ sfs. } sh \ C = \lfloor (\text{sfs}, \text{Processing}) \rfloor \Longrightarrow \exists \text{ sfs}'. \ sh' \ C = \lfloor (\text{sfs}', \text{Processing}) \rfloor$

1.16 Definite assignment

theory *DefAss* **imports** *BigStep* **begin**

1.16.1 Hypersets

type-synonym *'a hyperset* = *'a set option*

definition *hyperUn* :: *'a hyperset* $\Rightarrow$ *'a hyperset* $\Rightarrow$ *'a hyperset* (**infixl** $\sqcup$ 65)

where

$A \sqcup B \equiv \text{case } A \text{ of } \text{None} \Rightarrow \text{None} \mid \lfloor A \rfloor \Rightarrow (\text{case } B \text{ of } \text{None} \Rightarrow \text{None} \mid \lfloor B \rfloor \Rightarrow \lfloor A \cup B \rfloor)$

definition *hyperInt* :: *'a hyperset* $\Rightarrow$ *'a hyperset* $\Rightarrow$ *'a hyperset* (**infixl** $\sqcap$ 70)

where

$A \sqcap B \equiv \text{case } A \text{ of } \text{None} \Rightarrow B \mid \lfloor A \rfloor \Rightarrow (\text{case } B \text{ of } \text{None} \Rightarrow \lfloor A \rfloor \mid \lfloor B \rfloor \Rightarrow \lfloor A \cap B \rfloor)$

definition *hyperDiff1* :: *'a hyperset* $\Rightarrow$ *'a* $\Rightarrow$ *'a hyperset* (**infixl** $\ominus$ 65)

where

$A \ominus a \equiv \text{case } A \text{ of } \text{None} \Rightarrow \text{None} \mid \lfloor A \rfloor \Rightarrow \lfloor A - \{a\} \rfloor$

definition *hyper-isin* :: *'a* $\Rightarrow$ *'a hyperset* $\Rightarrow$ *bool* (**infix** $\in$ 50)

where

$a \in A \equiv \text{case } A \text{ of } \text{None} \Rightarrow \text{False} \mid \lfloor A \rfloor \Rightarrow a \in A$

definition *hyper-subset* :: *'a hyperset* $\Rightarrow$ *'a hyperset* $\Rightarrow$ *bool* (**infix** $\sqsubseteq$ 50)

where

$A \sqsubseteq B \equiv \text{case } B \text{ of } \text{None} \Rightarrow \text{True} \mid \lfloor B \rfloor \Rightarrow (\text{case } A \text{ of } \text{None} \Rightarrow \text{False} \mid \lfloor A \rfloor \Rightarrow A \subseteq B)$

lemmas *hyperset-defs* =

hyperUn-def hyperInt-def hyperDiff1-def hyper-isin-def hyper-subset-def

lemma [*simp*]: $\lfloor \{\} \rfloor \sqcup A = A \wedge A \sqcup \lfloor \{\} \rfloor = A$

lemma [*simp*]: $\lfloor A \rfloor \sqcup \lfloor B \rfloor = \lfloor A \cup B \rfloor \wedge \lfloor A \rfloor \ominus a = \lfloor A - \{a\} \rfloor$

lemma [*simp*]: $\text{None} \sqcup A = \text{None} \wedge A \sqcup \text{None} = \text{None}$

lemma [*simp*]: $a \in \text{None} \wedge \text{None} \ominus a = \text{None}$

lemma *hyper-isin-union*: $x \in \lfloor A \rfloor \Longrightarrow x \in \lfloor A \rfloor \sqcup B$

by(*case-tac B, auto simp: hyper-isin-def*)

lemma *hyperUn-assoc*: $(A \sqcup B) \sqcup C = A \sqcup (B \sqcup C)$

lemma *hyper-insert-comm*: $A \sqcup [\{a\}] = [\{a\}] \sqcup A \wedge A \sqcup ([\{a\}] \sqcup B) = [\{a\}] \sqcup (A \sqcup B)$

lemma *hyper-comm*: $A \sqcup B = B \sqcup A \wedge A \sqcup B \sqcup C = B \sqcup A \sqcup C$

1.16.2 Definite assignment

primrec

$\mathcal{A} :: 'a \text{ exp} \Rightarrow 'a \text{ hyperset}$

and $\mathcal{A}s :: 'a \text{ exp list} \Rightarrow 'a \text{ hyperset}$

where

$\mathcal{A} (\text{new } C) = [\{\}]$
 $\mathcal{A} (\text{Cast } C \ e) = \mathcal{A} \ e$
 $\mathcal{A} (\text{Val } v) = [\{\}]$
 $\mathcal{A} (e_1 \ll \text{bop} \gg e_2) = \mathcal{A} \ e_1 \sqcup \mathcal{A} \ e_2$
 $\mathcal{A} (\text{Var } V) = [\{\}]$
 $\mathcal{A} (\text{LAss } V \ e) = [\{V\}] \sqcup \mathcal{A} \ e$
 $\mathcal{A} (e \cdot F\{D\}) = \mathcal{A} \ e$
 $\mathcal{A} (C \cdot_s F\{D\}) = [\{\}]$
 $\mathcal{A} (e_1 \cdot F\{D\} := e_2) = \mathcal{A} \ e_1 \sqcup \mathcal{A} \ e_2$
 $\mathcal{A} (C \cdot_s F\{D\} := e_2) = \mathcal{A} \ e_2$
 $\mathcal{A} (e \cdot M(es)) = \mathcal{A} \ e \sqcup \mathcal{A}s \ es$
 $\mathcal{A} (C \cdot_s M(es)) = \mathcal{A}s \ es$
 $\mathcal{A} (\{V:T; e\}) = \mathcal{A} \ e \ominus V$
 $\mathcal{A} (e_1;;e_2) = \mathcal{A} \ e_1 \sqcup \mathcal{A} \ e_2$
 $\mathcal{A} (\text{if } (e) \ e_1 \ \text{else } e_2) = \mathcal{A} \ e \sqcup (\mathcal{A} \ e_1 \sqcap \mathcal{A} \ e_2)$
 $\mathcal{A} (\text{while } (b) \ e) = \mathcal{A} \ b$
 $\mathcal{A} (\text{throw } e) = \text{None}$
 $\mathcal{A} (\text{try } e_1 \ \text{catch}(C \ V) \ e_2) = \mathcal{A} \ e_1 \sqcap (\mathcal{A} \ e_2 \ominus V)$
 $\mathcal{A} (\text{INIT } C \ (Cs,b) \leftarrow e) = [\{\}]$
 $\mathcal{A} (\text{RI } (C,e);Cs \leftarrow e') = \mathcal{A} \ e$

$\mathcal{A}s ([\]) = [\{\}]$
 $\mathcal{A}s (e\#es) = \mathcal{A} \ e \sqcup \mathcal{A}s \ es$

primrec

$\mathcal{D} :: 'a \text{ exp} \Rightarrow 'a \text{ hyperset} \Rightarrow \text{bool}$

and $\mathcal{D}s :: 'a \text{ exp list} \Rightarrow 'a \text{ hyperset} \Rightarrow \text{bool}$

where

$\mathcal{D} (\text{new } C) \ A = \text{True}$
 $\mathcal{D} (\text{Cast } C \ e) \ A = \mathcal{D} \ e \ A$
 $\mathcal{D} (\text{Val } v) \ A = \text{True}$
 $\mathcal{D} (e_1 \ll \text{bop} \gg e_2) \ A = (\mathcal{D} \ e_1 \ A \wedge \mathcal{D} \ e_2 \ (A \sqcup \mathcal{A} \ e_1))$
 $\mathcal{D} (\text{Var } V) \ A = (V \in A)$
 $\mathcal{D} (\text{LAss } V \ e) \ A = \mathcal{D} \ e \ A$
 $\mathcal{D} (e \cdot F\{D\}) \ A = \mathcal{D} \ e \ A$
 $\mathcal{D} (C \cdot_s F\{D\}) \ A = \text{True}$
 $\mathcal{D} (e_1 \cdot F\{D\} := e_2) \ A = (\mathcal{D} \ e_1 \ A \wedge \mathcal{D} \ e_2 \ (A \sqcup \mathcal{A} \ e_1))$
 $\mathcal{D} (C \cdot_s F\{D\} := e_2) \ A = \mathcal{D} \ e_2 \ A$
 $\mathcal{D} (e \cdot M(es)) \ A = (\mathcal{D} \ e \ A \wedge \mathcal{D}s \ es \ (A \sqcup \mathcal{A} \ e))$
 $\mathcal{D} (C \cdot_s M(es)) \ A = \mathcal{D}s \ es \ A$
 $\mathcal{D} (\{V:T; e\}) \ A = \mathcal{D} \ e \ (A \ominus V)$
 $\mathcal{D} (e_1;;e_2) \ A = (\mathcal{D} \ e_1 \ A \wedge \mathcal{D} \ e_2 \ (A \sqcup \mathcal{A} \ e_1))$
 $\mathcal{D} (\text{if } (e) \ e_1 \ \text{else } e_2) \ A =$
 $(\mathcal{D} \ e \ A \wedge \mathcal{D} \ e_1 \ (A \sqcup \mathcal{A} \ e) \wedge \mathcal{D} \ e_2 \ (A \sqcup \mathcal{A} \ e))$

$\mathcal{D} (\text{while } (e) \ c) \ A = (\mathcal{D} \ e \ A \wedge \mathcal{D} \ c \ (A \sqcup \mathcal{A} \ e))$
 $\mathcal{D} (\text{throw } e) \ A = \mathcal{D} \ e \ A$
 $\mathcal{D} (\text{try } e_1 \ \text{catch}(C \ V) \ e_2) \ A = (\mathcal{D} \ e_1 \ A \wedge \mathcal{D} \ e_2 \ (A \sqcup [\{V\}]))$
 $\mathcal{D} (\text{INIT } C \ (Cs, b) \leftarrow e) \ A = \mathcal{D} \ e \ A$
 $\mathcal{D} (\text{RI } (C, e); Cs \leftarrow e') \ A = (\mathcal{D} \ e \ A \wedge \mathcal{D} \ e' \ A)$

$\mathcal{D}s \ (\Box) \ A = \text{True}$
 $\mathcal{D}s \ (e \# es) \ A = (\mathcal{D} \ e \ A \wedge \mathcal{D}s \ es \ (A \sqcup \mathcal{A} \ e))$

lemma *As-map-Val[simp]*: $\mathcal{A}s \ (\text{map } \text{Val } vs) = [\{\}]$
lemma *D-append[iff]*: $\bigwedge A. \mathcal{D}s \ (es \ @ \ es') \ A = (\mathcal{D}s \ es \ A \wedge \mathcal{D}s \ es' \ (A \sqcup \mathcal{A} \ es))$

lemma *A-fv*: $\bigwedge A. \mathcal{A} \ e = [A] \implies A \subseteq \text{fv } e$
and $\bigwedge A. \mathcal{A}s \ es = [A] \implies A \subseteq \text{fvs } es$

lemma *sqUn-lem*: $A \sqsubseteq A' \implies A \sqcup B \sqsubseteq A' \sqcup B$
lemma *diff-lem*: $A \sqsubseteq A' \implies A \ominus b \sqsubseteq A' \ominus b$

lemma *D-mono*: $\bigwedge A \ A'. A \sqsubseteq A' \implies \mathcal{D} \ e \ A \implies \mathcal{D} \ (e :: 'a \ \text{exp}) \ A'$
and *Ds-mono*: $\bigwedge A \ A'. A \sqsubseteq A' \implies \mathcal{D}s \ es \ A \implies \mathcal{D}s \ (es :: 'a \ \text{exp list}) \ A'$

lemma *D-mono'*: $\mathcal{D} \ e \ A \implies A \sqsubseteq A' \implies \mathcal{D} \ e \ A'$
and *Ds-mono'*: $\mathcal{D}s \ es \ A \implies A \sqsubseteq A' \implies \mathcal{D}s \ es \ A'$

lemma *Ds-Vals*: $\mathcal{D}s \ (\text{map } \text{Val } vs) \ A \ \text{by}(\text{induct } vs, \text{auto})$

end

1.17 Conformance Relations for Type Soundness Proofs

theory *Conform*
imports *Exceptions*
begin

definition *conf* :: $'m \ \text{prog} \Rightarrow \text{heap} \Rightarrow \text{val} \Rightarrow \text{ty} \Rightarrow \text{bool}$ $(\langle -, \vdash - : \leq \rangle \ [51, 51, 51, 51] \ 50)$
where
 $P, h \vdash v : \leq T \equiv$
 $\exists T'. \text{typeof}_h \ v = \text{Some } T' \wedge P \vdash T' \leq T$

definition *oconf* :: $'m \ \text{prog} \Rightarrow \text{heap} \Rightarrow \text{obj} \Rightarrow \text{bool}$ $(\langle -, \vdash - \surd \rangle \ [51, 51, 51] \ 50)$
where
 $P, h \vdash \text{obj } \surd \equiv$
 $\text{let } (C, fs) = \text{obj in } \forall F \ D \ T. P \vdash C \text{ has } F, \text{NonStatic}:T \text{ in } D \longrightarrow$
 $(\exists v. fs(F, D) = \text{Some } v \wedge P, h \vdash v : \leq T)$

definition *soconf* :: $'m \ \text{prog} \Rightarrow \text{heap} \Rightarrow \text{cname} \Rightarrow \text{sfields} \Rightarrow \text{bool}$ $(\langle -, \vdash - \vdash_s \surd \rangle \ [51, 51, 51, 51] \ 50)$
where
 $P, h, C \vdash_s \text{sfs } \surd \equiv$
 $\forall F \ T. P \vdash C \text{ has } F, \text{Static}:T \text{ in } C \longrightarrow$
 $(\exists v. \text{sfs } F = \text{Some } v \wedge P, h \vdash v : \leq T)$

definition *hconf* :: $'m \ \text{prog} \Rightarrow \text{heap} \Rightarrow \text{bool}$ $(\langle -, \vdash - \surd \rangle \ [51, 51] \ 50)$
where

$$P \vdash h \checkmark \equiv (\forall a \text{ obj. } h a = \text{Some obj} \longrightarrow P, h \vdash \text{obj } \checkmark) \wedge \text{preallocated } h$$

definition $shconf :: 'm \text{ prog} \Rightarrow \text{heap} \Rightarrow \text{sheap} \Rightarrow \text{bool} \quad (\langle -, - \vdash_s - \checkmark \rangle [51, 51, 51] \ 50)$

where

$$P, h \vdash_s sh \checkmark \equiv (\forall C \text{ sfs } i. \ sh \ C = \text{Some}(sfs, i) \longrightarrow P, h, C \vdash_s sfs \checkmark)$$

definition $lconf :: 'm \text{ prog} \Rightarrow \text{heap} \Rightarrow (\text{vname} \rightarrow \text{val}) \Rightarrow (\text{vname} \rightarrow \text{ty}) \Rightarrow \text{bool} \quad (\langle -, - \vdash -'(\leq)' \rightarrow [51, 51, 51, 51] \ 50)$

where

$$P, h \vdash l (\leq) E \equiv \forall V \ v. \ l \ V = \text{Some } v \longrightarrow (\exists T. \ E \ V = \text{Some } T \wedge P, h \vdash v \leq T)$$

abbreviation

$$\begin{aligned} \text{confs} &:: 'm \text{ prog} \Rightarrow \text{heap} \Rightarrow \text{val list} \Rightarrow \text{ty list} \Rightarrow \text{bool} \\ &(\langle -, - \vdash - [\leq] \rightarrow [51, 51, 51, 51] \ 50) \text{ where} \\ P, h \vdash vs [\leq] Ts &\equiv \text{list-all2 } (conf \ P \ h) \ vs \ Ts \end{aligned}$$

1.17.1 Value conformance $\leq$

lemma $conf\text{-}Null \ [simp]: P, h \vdash Null \leq T = P \vdash NT \leq T$

lemma $typeof\text{-}conf \ [simp]: typeof_h \ v = \text{Some } T \Longrightarrow P, h \vdash v \leq T$

lemma $typeof\text{-}lit\text{-}conf \ [simp]: typeof \ v = \text{Some } T \Longrightarrow P, h \vdash v \leq T$

lemma $defval\text{-}conf \ [simp]: P, h \vdash \text{default-val } T \leq T$

lemma $conf\text{-}upd\text{-}obj: h \ a = \text{Some}(C, fs) \Longrightarrow (P, h(a \mapsto (C, fs')) \vdash x \leq T) = (P, h \vdash x \leq T)$

lemma $conf\text{-}widen: P, h \vdash v \leq T \Longrightarrow P \vdash T \leq T' \Longrightarrow P, h \vdash v \leq T'$

lemma $conf\text{-}hext: h \leq h' \Longrightarrow P, h \vdash v \leq T \Longrightarrow P, h' \vdash v \leq T$

lemma $conf\text{-}ClassD: P, h \vdash v \leq \text{Class } C \Longrightarrow$

$$v = \text{Null} \vee (\exists a \ \text{obj } T. \ v = \text{Addr } a \wedge h \ a = \text{Some obj} \wedge \text{obj-ty obj} = T \wedge P \vdash T \leq \text{Class } C)$$

lemma $conf\text{-}NT \ [iff]: P, h \vdash v \leq NT = (v = \text{Null})$

lemma $non\text{-}npD: \llbracket v \neq \text{Null}; P, h \vdash v \leq \text{Class } C \rrbracket$

$$\Longrightarrow \exists a \ C' \ fs. \ v = \text{Addr } a \wedge h \ a = \text{Some}(C', fs) \wedge P \vdash C' \preceq^* C$$

1.17.2 Value list conformance $[\leq]$

lemma $confs\text{-}widens \ [trans]: \llbracket P, h \vdash vs [\leq] Ts; P \vdash Ts [\leq] Ts' \rrbracket \Longrightarrow P, h \vdash vs [\leq] Ts'$

lemma $confs\text{-}rev: P, h \vdash \text{rev } s [\leq] t = (P, h \vdash s [\leq] \text{rev } t)$

lemma $confs\text{-}conv\text{-}map:$

$$\bigwedge Ts'. \ P, h \vdash vs [\leq] Ts' = (\exists Ts. \ \text{map } typeof_h \ vs = \text{map } \text{Some } Ts \wedge P \vdash Ts [\leq] Ts')$$

lemma $confs\text{-}hext: P, h \vdash vs [\leq] Ts \Longrightarrow h \leq h' \Longrightarrow P, h' \vdash vs [\leq] Ts$

lemma $confs\text{-}Cons2: P, h \vdash xs [\leq] y \# ys = (\exists z \ zs. \ xs = z \# zs \wedge P, h \vdash z \leq y \wedge P, h \vdash zs [\leq] ys)$

1.17.3 Object conformance

lemma $oconf\text{-}hext: P, h \vdash \text{obj } \checkmark \Longrightarrow h \leq h' \Longrightarrow P, h' \vdash \text{obj } \checkmark$

lemma $oconf\text{-}blank:$

$$P \vdash C \text{ has-fields } FDTs \Longrightarrow P, h \vdash \text{blank } P \ C \checkmark$$

lemma $oconf\text{-}fupd \ [intro?]:$

$$\begin{aligned} &\llbracket P \vdash C \text{ has } F, \text{NonStatic}:T \text{ in } D; P, h \vdash v \leq T; P, h \vdash (C, fs) \checkmark \rrbracket \\ &\Longrightarrow P, h \vdash (C, fs((F, D) \mapsto v)) \checkmark \end{aligned}$$

1.17.4 Static object conformance

lemma $soconf\text{-}hext: P, h, C \vdash_s \text{obj } \checkmark \Longrightarrow h \leq h' \Longrightarrow P, h', C \vdash_s \text{obj } \checkmark$

lemma *soconf-blank*:

$P \vdash C \text{ has-fields FDTs} \implies P, h, C \vdash_s \text{blank } P \ C \ \checkmark$

lemma *soconf-fupd* [intro?]:

$\llbracket P \vdash C \text{ has } F, \text{Static:T in } C; P, h \vdash v : \leq T; P, h, C \vdash_s \text{sfs } \checkmark \rrbracket$
 $\implies P, h, C \vdash_s \text{sfs}(F \mapsto v) \ \checkmark$

1.17.5 Heap conformance

lemma *hconfD*: $\llbracket P \vdash h \ \checkmark; h \ a = \text{Some } obj \rrbracket \implies P, h \vdash obj \ \checkmark$

lemma *hconf-new*: $\llbracket P \vdash h \ \checkmark; h \ a = \text{None}; P, h \vdash obj \ \checkmark \rrbracket \implies P \vdash h(a \mapsto obj) \ \checkmark$

lemma *hconf-upd-obj*: $\llbracket P \vdash h \ \checkmark; h \ a = \text{Some}(C, fs); P, h \vdash (C, fs') \checkmark \rrbracket \implies P \vdash h(a \mapsto (C, fs')) \checkmark$

1.17.6 Class statics conformance

lemma *shconfD*: $\llbracket P, h \vdash_s sh \ \checkmark; sh \ C = \text{Some}(sfs, i) \rrbracket \implies P, h, C \vdash_s \text{sfs } \checkmark$

lemma *shconf-upd-obj*: $\llbracket P, h \vdash_s sh \ \checkmark; P, h, C \vdash_s \text{sfs}' \ \checkmark \rrbracket$

$\implies P, h \vdash_s sh(C \mapsto (sfs', i')) \checkmark$

lemma *shconf-hnew*: $\llbracket P, h \vdash_s sh \ \checkmark; h \ a = \text{None} \rrbracket \implies P, h(a \mapsto obj) \vdash_s sh \ \checkmark$

lemma *shconf-hupd-obj*: $\llbracket P, h \vdash_s sh \ \checkmark; h \ a = \text{Some}(C, fs) \rrbracket \implies P, h(a \mapsto (C, fs')) \vdash_s sh \ \checkmark$

1.17.7 Local variable conformance

lemma *lconf-hext*: $\llbracket P, h \vdash l \ (\leq) \ E; h \leq h' \rrbracket \implies P, h' \vdash l \ (\leq) \ E$

lemma *lconf-upd*:

$\llbracket P, h \vdash l \ (\leq) \ E; P, h \vdash v : \leq T; E \ V = \text{Some } T \rrbracket \implies P, h \vdash l(V \mapsto v) \ (\leq) \ E$

lemma *lconf-empty*[iff]: $P, h \vdash \text{Map.empty} \ (\leq) \ E$

lemma *lconf-upd2*: $\llbracket P, h \vdash l \ (\leq) \ E; P, h \vdash v : \leq T \rrbracket \implies P, h \vdash l(V \mapsto v) \ (\leq) \ E(V \mapsto T)$

end

1.18 Small Step Semantics

theory *SmallStep*

imports *Expr State WWellForm*

begin

fun *blocks* :: *vname list * ty list * val list * expr* $\Rightarrow$ *expr*

where

blocks(*V* # *Vs*, *T* # *Ts*, *v* # *vs*, *e*) = { *V* : *T* := *Val v*; *blocks*(*Vs*, *Ts*, *vs*, *e*) }
blocks([], [], [], *e*) = *e*

lemmas *blocks-induct* = *blocks.induct*[*split-format* (*complete*)]

lemma [*simp*]:

$\llbracket \text{size } vs = \text{size } Vs; \text{size } Ts = \text{size } Vs \rrbracket \implies \text{fv}(\text{blocks}(Vs, Ts, vs, e)) = \text{fv } e - \text{set } Vs$

lemma *sub-RI-blocks-body*[iff]: $\text{length } vs = \text{length } pns \implies \text{length } Ts = \text{length } pns$

$\implies \text{sub-RI } (\text{blocks } (pns, Ts, vs, \text{body})) \longleftrightarrow \text{sub-RI } \text{body}$

proof(*induct pns arbitrary: Ts vs*)

case *Nil* **then show** ?*case* **by** *simp*

next

case *Cons* **then show** ?*case* **by**(*cases vs*; *cases Ts*) *auto*

qed

definition $assigned :: 'a \Rightarrow 'a \exp \Rightarrow bool$

where

$assigned\ V\ e \equiv \exists v\ e'.\ e = (V := Val\ v;;\ e')$

— expression is okay to go the right side of *INIT* or *RI* $\leftarrow$ or to have indicator Boolean be True (in latter case, given that class is also verified initialized)

fun $icheck :: 'm\ prog \Rightarrow cname \Rightarrow 'a\ exp \Rightarrow bool$ **where**

$icheck\ P\ C'\ (new\ C) = (C' = C) \mid$
 $icheck\ P\ D'\ (C \cdot_s F\ \{D\}) = ((D' = D) \wedge (\exists T.\ P \vdash C\ has\ F, Static: T\ in\ D)) \mid$
 $icheck\ P\ D'\ (C \cdot_s F\ \{D\} := (Val\ v)) = ((D' = D) \wedge (\exists T.\ P \vdash C\ has\ F, Static: T\ in\ D)) \mid$
 $icheck\ P\ D\ (C \cdot_s M(es)) = ((\exists vs.\ es = map\ Val\ vs) \wedge (\exists Ts\ T\ m.\ P \vdash C\ sees\ M, Static: Ts \rightarrow T = m\ in\ D)) \mid$
 $icheck\ P\ - = False$

lemma $nichack-SFAss-nonVal: val-of\ e_2 = None \implies \neg icheck\ P\ C'\ (C \cdot_s F\ \{D\} := (e_2 :: 'a\ exp))$

by(rule notI, cases e_2 , auto)

inductive-set

$red :: J-prog \Rightarrow ((expr \times state \times bool) \times (expr \times state \times bool))\ set$
and $reds :: J-prog \Rightarrow ((expr\ list \times state \times bool) \times (expr\ list \times state \times bool))\ set$
and $red' :: J-prog \Rightarrow expr \Rightarrow state \Rightarrow bool \Rightarrow expr \Rightarrow state \Rightarrow bool \Rightarrow bool$
 $(\langle \vdash (1 \langle -, /-, /- \rangle) \rightarrow / (1 \langle -, /-, /- \rangle) \rangle [51, 0, 0, 0, 0, 0, 0] 81)$
and $reds' :: J-prog \Rightarrow expr\ list \Rightarrow state \Rightarrow bool \Rightarrow expr\ list \Rightarrow state \Rightarrow bool \Rightarrow bool$
 $(\langle \vdash (1 \langle -, /-, /- \rangle) [\rightarrow] / (1 \langle -, /-, /- \rangle) \rangle [51, 0, 0, 0, 0, 0, 0] 81)$
for $P :: J-prog$

where

$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \equiv ((e, s, b), e', s', b') \in red\ P$
 $P \vdash \langle es, s, b \rangle [\rightarrow] \langle es', s', b' \rangle \equiv ((es, s, b), es', s', b') \in reds\ P$

| *RedNew*:

$\llbracket new-Addr\ h = Some\ a; P \vdash C\ has-fields\ FDTs; h' = h(a \mapsto blank\ P\ C) \rrbracket$
 $\implies P \vdash \langle new\ C, (h, l, sh), True \rangle \rightarrow \langle addr\ a, (h', l, sh), False \rangle$

| *RedNewFail*:

$\llbracket new-Addr\ h = None; is-class\ P\ C \rrbracket \implies$
 $P \vdash \langle new\ C, (h, l, sh), True \rangle \rightarrow \langle THROW\ OutOfMemory, (h, l, sh), False \rangle$

| *NewInitDoneRed*:

$sh\ C = Some\ (sfs, Done) \implies$
 $P \vdash \langle new\ C, (h, l, sh), False \rangle \rightarrow \langle new\ C, (h, l, sh), True \rangle$

| *NewInitRed*:

$\llbracket \nexists sfs.\ sh\ C = Some\ (sfs, Done); is-class\ P\ C \rrbracket$
 $\implies P \vdash \langle new\ C, (h, l, sh), False \rangle \rightarrow \langle INIT\ C\ ([C], False) \leftarrow new\ C, (h, l, sh), False \rangle$

| *CastRed*:

$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies$
 $P \vdash \langle Cast\ C\ e, s, b \rangle \rightarrow \langle Cast\ C\ e', s', b' \rangle$

| *RedCastNull*:

$P \vdash \langle Cast\ C\ null, s, b \rangle \rightarrow \langle null, s, b \rangle$

- | *RedCast*:

$$\llbracket h\ a = \text{Some}(D, fs); P \vdash D \preceq^* C \rrbracket$$

$$\implies P \vdash \langle \text{Cast } C\ (\text{addr } a), (h, l, sh), b \rangle \rightarrow \langle \text{addr } a, (h, l, sh), b \rangle$$
- | *RedCastFail*:

$$\llbracket h\ a = \text{Some}(D, fs); \neg P \vdash D \preceq^* C \rrbracket$$

$$\implies P \vdash \langle \text{Cast } C\ (\text{addr } a), (h, l, sh), b \rangle \rightarrow \langle \text{THROW } \text{ClassCast}, (h, l, sh), b \rangle$$
- | *BinOpRed1*:

$$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies$$

$$P \vdash \langle e\ \langle bop \rangle\ e_2, s, b \rangle \rightarrow \langle e'\ \langle bop \rangle\ e_2, s', b' \rangle$$
- | *BinOpRed2*:

$$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies$$

$$P \vdash \langle (Val\ v_1)\ \langle bop \rangle\ e, s, b \rangle \rightarrow \langle (Val\ v_1)\ \langle bop \rangle\ e', s', b' \rangle$$
- | *RedBinOp*:

$$\text{binop}(bop, v_1, v_2) = \text{Some } v \implies$$

$$P \vdash \langle (Val\ v_1)\ \langle bop \rangle\ (Val\ v_2), s, b \rangle \rightarrow \langle Val\ v, s, b \rangle$$
- | *RedVar*:

$$l\ V = \text{Some } v \implies$$

$$P \vdash \langle Var\ V, (h, l, sh), b \rangle \rightarrow \langle Val\ v, (h, l, sh), b \rangle$$
- | *LAssRed*:

$$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies$$

$$P \vdash \langle V := e, s, b \rangle \rightarrow \langle V := e', s', b' \rangle$$
- | *RedLAss*:

$$P \vdash \langle V := (Val\ v), (h, l, sh), b \rangle \rightarrow \langle \text{unit}, (h, l(V \mapsto v), sh), b \rangle$$
- | *FAccRed*:

$$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies$$

$$P \vdash \langle e \cdot F\{D\}, s, b \rangle \rightarrow \langle e' \cdot F\{D\}, s', b' \rangle$$
- | *RedFAcc*:

$$\llbracket h\ a = \text{Some}(C, fs); fs(F, D) = \text{Some } v;$$

$$P \vdash C\ \text{has } F, \text{NonStatic}:t\ \text{in } D \rrbracket$$

$$\implies P \vdash \langle (\text{addr } a) \cdot F\{D\}, (h, l, sh), b \rangle \rightarrow \langle Val\ v, (h, l, sh), b \rangle$$
- | *RedFAccNull*:

$$P \vdash \langle \text{null} \cdot F\{D\}, s, b \rangle \rightarrow \langle \text{THROW } \text{NullPointerException}, s, b \rangle$$
- | *RedFAccNone*:

$$\llbracket h\ a = \text{Some}(C, fs); \neg(\exists b\ t. P \vdash C\ \text{has } F, b:t\ \text{in } D) \rrbracket$$

$$\implies P \vdash \langle (\text{addr } a) \cdot F\{D\}, (h, l, sh), b \rangle \rightarrow \langle \text{THROW } \text{NoSuchFieldError}, (h, l, sh), b \rangle$$
- | *RedFAccStatic*:

$$\llbracket h\ a = \text{Some}(C, fs); P \vdash C\ \text{has } F, \text{Static}:t\ \text{in } D \rrbracket$$

$$\implies P \vdash \langle (\text{addr } a) \cdot F\{D\}, (h, l, sh), b \rangle \rightarrow \langle \text{THROW } \text{IncompatibleClassChangeError}, (h, l, sh), b \rangle$$
- | *RedSFAcc*:

$$\llbracket P \vdash C\ \text{has } F, \text{Static}:t\ \text{in } D;$$

$$sh\ D = \text{Some } (sfs, i);$$

$$\begin{aligned} & \text{sf} F = \text{Some } v \parallel \\ \implies P \vdash \langle C \cdot_s F \{D\}, (h, l, sh), \text{True} \rangle & \rightarrow \langle \text{Val } v, (h, l, sh), \text{False} \rangle \end{aligned}$$

$$\begin{aligned} & | \text{SFAccInitDoneRed:} \\ & \parallel P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\ & \quad sh D = \text{Some } (sf, \text{Done}) \parallel \\ \implies P \vdash \langle C \cdot_s F \{D\}, (h, l, sh), \text{False} \rangle & \rightarrow \langle C \cdot_s F \{D\}, (h, l, sh), \text{True} \rangle \end{aligned}$$

$$\begin{aligned} & | \text{SFAccInitRed:} \\ & \parallel P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\ & \quad \nexists sf. sh D = \text{Some } (sf, \text{Done}) \parallel \\ \implies P \vdash \langle C \cdot_s F \{D\}, (h, l, sh), \text{False} \rangle & \rightarrow \langle \text{INIT } D \ ([D], \text{False}) \leftarrow C \cdot_s F \{D\}, (h, l, sh), \text{False} \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedSFAccNone:} \\ & \neg(\exists b t. P \vdash C \text{ has } F, b:t \text{ in } D) \\ \implies P \vdash \langle C \cdot_s F \{D\}, (h, l, sh), b \rangle & \rightarrow \langle \text{THROW NoSuchFieldError}, (h, l, sh), \text{False} \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedSFAccNonStatic:} \\ & P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D \\ \implies P \vdash \langle C \cdot_s F \{D\}, (h, l, sh), b \rangle & \rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h, l, sh), \text{False} \rangle \end{aligned}$$

$$\begin{aligned} & | \text{FAssRed1:} \\ & P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ & P \vdash \langle e \cdot F \{D\} := e_2, s, b \rangle \rightarrow \langle e' \cdot F \{D\} := e_2, s', b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{FAssRed2:} \\ & P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ & P \vdash \langle \text{Val } v \cdot F \{D\} := e, s, b \rangle \rightarrow \langle \text{Val } v \cdot F \{D\} := e', s', b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedFAss:} \\ & \parallel P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D; h a = \text{Some}(C, fs) \parallel \implies \\ & P \vdash \langle (addr a) \cdot F \{D\} := (\text{Val } v), (h, l, sh), b \rangle \rightarrow \langle \text{unit}, (h(a \mapsto (C, fs((F, D) \mapsto v))), l, sh), b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedFAssNull:} \\ & P \vdash \langle \text{null} \cdot F \{D\} := \text{Val } v, s, b \rangle \rightarrow \langle \text{THROW NullPointer}, s, b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedFAssNone:} \\ & \parallel h a = \text{Some}(C, fs); \neg(\exists b t. P \vdash C \text{ has } F, b:t \text{ in } D) \parallel \\ \implies P \vdash \langle (addr a) \cdot F \{D\} := (\text{Val } v), (h, l, sh), b \rangle & \rightarrow \langle \text{THROW NoSuchFieldError}, (h, l, sh), b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedFAssStatic:} \\ & \parallel h a = \text{Some}(C, fs); P \vdash C \text{ has } F, \text{Static}:t \text{ in } D \parallel \\ \implies P \vdash \langle (addr a) \cdot F \{D\} := (\text{Val } v), (h, l, sh), b \rangle & \rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h, l, sh), b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{SFAssRed:} \\ & P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ & P \vdash \langle C \cdot_s F \{D\} := e, s, b \rangle \rightarrow \langle C \cdot_s F \{D\} := e', s', b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedSFAss:} \\ & \parallel P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\ & \quad sh D = \text{Some}(sf, i); \\ & \quad sf s' = sf(F \mapsto v); sh' = sh(D \mapsto (sf s', i)) \parallel \\ \implies P \vdash \langle C \cdot_s F \{D\} := (\text{Val } v), (h, l, sh), \text{True} \rangle & \rightarrow \langle \text{unit}, (h, l, sh'), \text{False} \rangle \end{aligned}$$

- | *SFAssInitDoneRed*:
 $\llbracket P \vdash C \text{ has } F, \text{Static}:t \text{ in } D;$
 $\quad sh\ D = \text{Some}(sfs, \text{Done}) \rrbracket$
 $\implies P \vdash \langle C \cdot_s F\{D\} := (\text{Val } v), (h, l, sh), \text{False} \rangle \rightarrow \langle C \cdot_s F\{D\} := (\text{Val } v), (h, l, sh), \text{True} \rangle$
- | *SFAssInitRed*:
 $\llbracket P \vdash C \text{ has } F, \text{Static}:t \text{ in } D;$
 $\quad \nexists sfs. sh\ D = \text{Some}(sfs, \text{Done}) \rrbracket$
 $\implies P \vdash \langle C \cdot_s F\{D\} := (\text{Val } v), (h, l, sh), \text{False} \rangle \rightarrow \langle \text{INIT } D\ ([D], \text{False}) \leftarrow C \cdot_s F\{D\} := (\text{Val } v), (h, l, sh), \text{False} \rangle$
- | *RedSFAssNone*:
 $\neg(\exists b\ t. P \vdash C \text{ has } F, b:t \text{ in } D)$
 $\implies P \vdash \langle C \cdot_s F\{D\} := (\text{Val } v), s, b \rangle \rightarrow \langle \text{THROW } \text{NoSuchFieldError}, s, \text{False} \rangle$
- | *RedSFAssNonStatic*:
 $P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D$
 $\implies P \vdash \langle C \cdot_s F\{D\} := (\text{Val } v), s, b \rangle \rightarrow \langle \text{THROW } \text{IncompatibleClassChangeError}, s, \text{False} \rangle$
- | *CallObj*:
 $P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies$
 $P \vdash \langle e \cdot M(es), s, b \rangle \rightarrow \langle e' \cdot M(es), s', b' \rangle$
- | *CallParams*:
 $P \vdash \langle es, s, b \rangle [\rightarrow] \langle es', s', b' \rangle \implies$
 $P \vdash \langle (\text{Val } v) \cdot M(es), s, b \rangle \rightarrow \langle (\text{Val } v) \cdot M(es'), s', b' \rangle$
- | *RedCall*:
 $\llbracket h\ a = \text{Some}(C.fs); P \vdash C \text{ sees } M, \text{NonStatic}:Ts \rightarrow T = (pns, \text{body}) \text{ in } D; \text{size } vs = \text{size } pns; \text{size } Ts = \text{size } pns \rrbracket$
 $\implies P \vdash \langle (\text{addr } a) \cdot M(\text{map } \text{Val } vs), (h, l, sh), b \rangle \rightarrow \langle \text{blocks}(\text{this}\#pns, \text{Class } D\#Ts, \text{Addr } a\#vs, \text{body}), (h, l, sh), b \rangle$
- | *RedCallNull*:
 $P \vdash \langle \text{null} \cdot M(\text{map } \text{Val } vs), s, b \rangle \rightarrow \langle \text{THROW } \text{NullPointerException}, s, b \rangle$
- | *RedCallNone*:
 $\llbracket h\ a = \text{Some}(C.fs); \neg(\exists b\ Ts\ T\ m\ D. P \vdash C \text{ sees } M, b:Ts \rightarrow T = m \text{ in } D) \rrbracket$
 $\implies P \vdash \langle (\text{addr } a) \cdot M(\text{map } \text{Val } vs), (h, l, sh), b \rangle \rightarrow \langle \text{THROW } \text{NoSuchMethodError}, (h, l, sh), b \rangle$
- | *RedCallStatic*:
 $\llbracket h\ a = \text{Some}(C.fs); P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = m \text{ in } D \rrbracket$
 $\implies P \vdash \langle (\text{addr } a) \cdot M(\text{map } \text{Val } vs), (h, l, sh), b \rangle \rightarrow \langle \text{THROW } \text{IncompatibleClassChangeError}, (h, l, sh), b \rangle$
- | *SCallParams*:
 $P \vdash \langle es, s, b \rangle [\rightarrow] \langle es', s', b' \rangle \implies$
 $P \vdash \langle C \cdot_s M(es), s, b \rangle \rightarrow \langle C \cdot_s M(es'), s', b' \rangle$
- | *RedSCall*:
 $\llbracket P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = (pns, \text{body}) \text{ in } D;$
 $\quad \text{length } vs = \text{length } pns; \text{size } Ts = \text{size } pns \rrbracket$
 $\implies P \vdash \langle C \cdot_s M(\text{map } \text{Val } vs), s, \text{True} \rangle \rightarrow \langle \text{blocks}(pns, Ts, vs, \text{body}), s, \text{False} \rangle$
- | *SCallInitDoneRed*:
 $\llbracket P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = (pns, \text{body}) \text{ in } D;$

$$\begin{aligned} & sh\ D = Some(sfs, Done) \vee (M = clinit \wedge sh\ D = Some(sfs, Processing)) \parallel \\ \implies P \vdash \langle C \cdot_s M(\text{map Val } vs), (h, l, sh), False \rangle & \rightarrow \langle C \cdot_s M(\text{map Val } vs), (h, l, sh), True \rangle \end{aligned}$$

$$\begin{aligned} & | \text{SCallInitRed:} \\ & \parallel P \vdash C \text{ sees } M, Static: Ts \rightarrow T = (pns, body) \text{ in } D; \\ & \quad \nexists sfs. sh\ D = Some(sfs, Done); M \neq clinit \parallel \\ \implies P \vdash \langle C \cdot_s M(\text{map Val } vs), (h, l, sh), False \rangle & \rightarrow \langle INIT\ D\ ([D], False) \leftarrow C \cdot_s M(\text{map Val } vs), (h, l, sh), False \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedSCallNone:} \\ & \parallel \neg(\exists b\ Ts\ T\ m\ D. P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D) \parallel \\ \implies P \vdash \langle C \cdot_s M(\text{map Val } vs), s, b \rangle & \rightarrow \langle THROW\ NoSuchMethodError, s, False \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedSCallNonStatic:} \\ & \parallel P \vdash C \text{ sees } M, NonStatic: Ts \rightarrow T = m \text{ in } D \parallel \\ \implies P \vdash \langle C \cdot_s M(\text{map Val } vs), s, b \rangle & \rightarrow \langle THROW\ IncompatibleClassChangeError, s, False \rangle \end{aligned}$$

$$\begin{aligned} & | \text{BlockRedNone:} \\ & \parallel P \vdash \langle e, (h, l(V := None), sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle; l' V = None; \neg assigned\ V\ e \parallel \\ \implies P \vdash \langle \{ V: T; e \}, (h, l, sh), b \rangle & \rightarrow \langle \{ V: T; e' \}, (h', l'(V := l\ V), sh'), b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{BlockRedSome:} \\ & \parallel P \vdash \langle e, (h, l(V := None), sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle; l' V = Some\ v; \neg assigned\ V\ e \parallel \\ \implies P \vdash \langle \{ V: T; e \}, (h, l, sh), b \rangle & \rightarrow \langle \{ V: T := Val\ v; e' \}, (h', l'(V := l\ V), sh'), b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{InitBlockRed:} \\ & \parallel P \vdash \langle e, (h, l(V \mapsto v), sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle; l' V = Some\ v' \parallel \\ \implies P \vdash \langle \{ V: T := Val\ v; e \}, (h, l, sh), b \rangle & \rightarrow \langle \{ V: T := Val\ v'; e' \}, (h', l'(V := l\ V), sh'), b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedBlock:} \\ & P \vdash \langle \{ V: T; Val\ u \}, s, b \rangle \rightarrow \langle Val\ u, s, b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedInitBlock:} \\ & P \vdash \langle \{ V: T := Val\ v; Val\ u \}, s, b \rangle \rightarrow \langle Val\ u, s, b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{SeqRed:} \\ & P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ & P \vdash \langle e;; e_2, s, b \rangle \rightarrow \langle e';; e_2, s', b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedSeq:} \\ & P \vdash \langle (Val\ v);; e_2, s, b \rangle \rightarrow \langle e_2, s, b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{CondRed:} \\ & P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ & P \vdash \langle if\ (e)\ e_1\ else\ e_2, s, b \rangle \rightarrow \langle if\ (e')\ e_1\ else\ e_2, s', b' \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedCondT:} \\ & P \vdash \langle if\ (true)\ e_1\ else\ e_2, s, b \rangle \rightarrow \langle e_1, s, b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedCondF:} \\ & P \vdash \langle if\ (false)\ e_1\ else\ e_2, s, b \rangle \rightarrow \langle e_2, s, b \rangle \end{aligned}$$

$$\begin{aligned} & | \text{RedWhile:} \\ & P \vdash \langle while(b)\ c, s, b' \rangle \rightarrow \langle if(b)\ (c;; while(b)\ c)\ else\ unit, s, b' \rangle \end{aligned}$$

| *ThrowRed*:

$$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ P \vdash \langle \text{throw } e, s, b \rangle \rightarrow \langle \text{throw } e', s', b' \rangle$$

| *RedThrowNull*:

$$P \vdash \langle \text{throw null}, s, b \rangle \rightarrow \langle \text{THROW NullPointer}, s, b \rangle$$

| *TryRed*:

$$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ P \vdash \langle \text{try } e \text{ catch}(C \ V) \ e_2, s, b \rangle \rightarrow \langle \text{try } e' \text{ catch}(C \ V) \ e_2, s', b' \rangle$$

| *RedTry*:

$$P \vdash \langle \text{try } (\text{Val } v) \text{ catch}(C \ V) \ e_2, s, b \rangle \rightarrow \langle \text{Val } v, s, b \rangle$$

| *RedTryCatch*:

$$\llbracket hp \ s \ a = \text{Some}(D, fs); P \vdash D \preceq^* C \rrbracket \\ \implies P \vdash \langle \text{try } (\text{Throw } a) \text{ catch}(C \ V) \ e_2, s, b \rangle \rightarrow \langle \{V: \text{Class } C := \text{addr } a; e_2\}, s, b \rangle$$

| *RedTryFail*:

$$\llbracket hp \ s \ a = \text{Some}(D, fs); \neg P \vdash D \preceq^* C \rrbracket \\ \implies P \vdash \langle \text{try } (\text{Throw } a) \text{ catch}(C \ V) \ e_2, s, b \rangle \rightarrow \langle \text{Throw } a, s, b \rangle$$

| *ListRed1*:

$$P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies \\ P \vdash \langle e \# es, s, b \rangle [\rightarrow] \langle e' \# es, s', b' \rangle$$

| *ListRed2*:

$$P \vdash \langle es, s, b \rangle [\rightarrow] \langle es', s', b' \rangle \implies \\ P \vdash \langle \text{Val } v \# es, s, b \rangle [\rightarrow] \langle \text{Val } v \# es', s', b' \rangle$$

— Initialization procedure

| *RedInit*:

$$\neg \text{sub-RI } e \implies P \vdash \langle \text{INIT } C \ (\text{Nil}, b) \leftarrow e, s, b' \rangle \rightarrow \langle e, s, \text{icheck } P \ C \ e \rangle$$

| *InitNoneRed*:

$$sh \ C = \text{None} \\ \implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) (C \mapsto (\text{sblank } P \ C, \text{Prepared}))), b \rangle$$

| *RedInitDone*:

$$sh \ C = \text{Some}(sfs, \text{Done}) \\ \implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, sh), b \rangle$$

| *RedInitProcessing*:

$$sh \ C = \text{Some}(sfs, \text{Processing}) \\ \implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, sh), b \rangle$$

| *RedInitError*:

$$sh \ C = \text{Some}(sfs, \text{Error}) \\ \implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle \text{RI } (C, \text{THROW NoClassDefFoundError}); Cs \leftarrow e, (h, l, sh), b \rangle$$

| *InitObjectRed*:

$\llbracket sh\ C = Some(sfs, Prepared);$
 $\quad C = Object;$
 $\quad sh' = sh(C \mapsto (sfs, Processing)) \rrbracket$
 $\implies P \vdash \langle INIT\ C' (C \# Cs, False) \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle INIT\ C' (C \# Cs, True) \leftarrow e, (h, l, sh'), b \rangle$

$| InitNonObjectSuperRed:$
 $\llbracket sh\ C = Some(sfs, Prepared);$
 $\quad C \neq Object;$
 $\quad class\ P\ C = Some\ (D, r);$
 $\quad sh' = sh(C \mapsto (sfs, Processing)) \rrbracket$
 $\implies P \vdash \langle INIT\ C' (C \# Cs, False) \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle INIT\ C' (D \# C \# Cs, False) \leftarrow e, (h, l, sh'), b \rangle$

$| RedInitRInit:$
 $P \vdash \langle INIT\ C' (C \# Cs, True) \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle RI\ (C, C \cdot clinit([]); Cs \leftarrow e, (h, l, sh), b) \rangle$

$| RInitRed:$
 $P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies$
 $P \vdash \langle RI\ (C, e); Cs \leftarrow e_0, s, b \rangle \rightarrow \langle RI\ (C, e'); Cs \leftarrow e_0, s', b' \rangle$

$| RedRInit:$
 $\llbracket sh\ C = Some\ (sfs, i);$
 $\quad sh' = sh(C \mapsto (sfs, Done));$
 $\quad C' = last(C \# Cs) \rrbracket \implies$
 $P \vdash \langle RI\ (C, Val\ v); Cs \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle INIT\ C' (Cs, True) \leftarrow e, (h, l, sh'), b \rangle$

— Exception propagation

$| CastThrow: P \vdash \langle Cast\ C\ (throw\ e), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| BinOpThrow1: P \vdash \langle (throw\ e) \ll bop \gg e_2, s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| BinOpThrow2: P \vdash \langle (Val\ v_1) \ll bop \gg (throw\ e), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| LAssThrow: P \vdash \langle V := (throw\ e), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| FAccThrow: P \vdash \langle (throw\ e) \cdot F\{D\}, s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| FAssThrow1: P \vdash \langle (throw\ e) \cdot F\{D\} := e_2, s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| FAssThrow2: P \vdash \langle Val\ v \cdot F\{D\} := (throw\ e), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| SFAssThrow: P \vdash \langle C \cdot_s F\{D\} := (throw\ e), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| CallThrowObj: P \vdash \langle (throw\ e) \cdot M(es), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| CallThrowParams: \llbracket es = map\ Val\ vs\ @\ throw\ e\ \# es' \rrbracket \implies P \vdash \langle (Val\ v) \cdot M(es), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| SCallThrowParams: \llbracket es = map\ Val\ vs\ @\ throw\ e\ \# es' \rrbracket \implies P \vdash \langle C \cdot_s M(es), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| BlockThrow: P \vdash \langle \{ V:T; Throw\ a \}, s, b \rangle \rightarrow \langle Throw\ a, s, b \rangle$
 $| InitBlockThrow: P \vdash \langle \{ V:T := Val\ v; Throw\ a \}, s, b \rangle \rightarrow \langle Throw\ a, s, b \rangle$
 $| SeqThrow: P \vdash \langle (throw\ e); e_2, s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| CondThrow: P \vdash \langle if\ (throw\ e)\ e_1\ else\ e_2, s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| ThrowThrow: P \vdash \langle throw(throw\ e), s, b \rangle \rightarrow \langle throw\ e, s, b \rangle$
 $| RInitInitThrow: \llbracket sh\ C = Some(sfs, i); sh' = sh(C \mapsto (sfs, Error)) \rrbracket \implies$
 $\quad P \vdash \langle RI\ (C, Throw\ a); D \# Cs \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle RI\ (D, Throw\ a); Cs \leftarrow e, (h, l, sh'), b \rangle$
 $| RInitThrow: \llbracket sh\ C = Some(sfs, i); sh' = sh(C \mapsto (sfs, Error)) \rrbracket \implies$
 $\quad P \vdash \langle RI\ (C, Throw\ a); Nil \leftarrow e, (h, l, sh), b \rangle \rightarrow \langle Throw\ a, (h, l, sh'), b \rangle$

1.18.1 The reflexive transitive closure

abbreviation

$Step :: J\text{-}prog \Rightarrow expr \Rightarrow state \Rightarrow bool \Rightarrow expr \Rightarrow state \Rightarrow bool \Rightarrow bool$

$(\vdash \vdash ((1\langle -, /-, /- \rangle) \rightarrow^* / (1\langle -, /-, /- \rangle))) \triangleright [51, 0, 0, 0, 0, 0, 0] \ 81)$
where $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \equiv ((e, s, b), e', s', b') \in (\text{red } P)^*$

abbreviation

$\text{Steps} :: J\text{-prog} \Rightarrow \text{expr list} \Rightarrow \text{state} \Rightarrow \text{bool} \Rightarrow \text{expr list} \Rightarrow \text{state} \Rightarrow \text{bool} \Rightarrow \text{bool}$
 $(\vdash \vdash ((1\langle -, /-, /- \rangle) [\rightarrow]^* / (1\langle -, /-, /- \rangle))) \triangleright [51, 0, 0, 0, 0, 0, 0] \ 81)$
where $P \vdash \langle e, s, b \rangle [\rightarrow]^* \langle e', s', b' \rangle \equiv ((e, s, b), e', s', b') \in (\text{reds } P)^*$

lemmas *converse-rtrancl-induct3* =

converse-rtrancl-induct [of (ax, ay, az) (bx, by, bz), split-format (complete),
consumes 1, case-names refl step]

lemma *converse-rtrancl-induct-red*[consumes 1]:

assumes $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow^* \langle e', (h', l', sh'), b' \rangle$

and $\bigwedge e \ h \ l \ sh \ b. \ R \ e \ h \ l \ sh \ b \ e \ h \ l \ sh \ b$

and $\bigwedge e_0 \ h_0 \ l_0 \ sh_0 \ b_0 \ e_1 \ h_1 \ l_1 \ sh_1 \ b_1 \ e' \ h' \ l' \ sh' \ b'.$

$\llbracket P \vdash \langle e_0, (h_0, l_0, sh_0), b_0 \rangle \rightarrow \langle e_1, (h_1, l_1, sh_1), b_1 \rangle; R \ e_1 \ h_1 \ l_1 \ sh_1 \ b_1 \ e' \ h' \ l' \ sh' \ b' \rrbracket$
 $\implies R \ e_0 \ h_0 \ l_0 \ sh_0 \ b_0 \ e' \ h' \ l' \ sh' \ b'$

shows $R \ e \ h \ l \ sh \ b \ e' \ h' \ l' \ sh' \ b'$

1.18.2 Some easy lemmas

lemma [iff]: $\neg P \vdash \langle [], s, b \rangle [\rightarrow] \langle e', s', b' \rangle$

lemma [iff]: $\neg P \vdash \langle \text{Val } v, s, b \rangle \rightarrow \langle e', s', b' \rangle$

lemma *val-no-step*: $\text{val-of } e = \lfloor v \rfloor \implies \neg P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle$

lemma [iff]: $\neg P \vdash \langle \text{Throw } a, s, b \rangle \rightarrow \langle e', s', b' \rangle$

lemma *map-Vals-no-step* [iff]: $\neg P \vdash \langle \text{map Val } vs, s, b \rangle [\rightarrow] \langle e', s', b' \rangle$

lemma *vals-no-step*: $\text{map-vals-of } es = \lfloor vs \rfloor \implies \neg P \vdash \langle es, s, b \rangle [\rightarrow] \langle e', s', b' \rangle$

lemma *vals-throw-no-step* [iff]: $\neg P \vdash \langle \text{map Val } vs @ \text{Throw } a \# es, s, b \rangle [\rightarrow] \langle e', s', b' \rangle$

lemma *lass-val-of-red*:

$\llbracket \text{lass-val-of } e = \lfloor a \rfloor; P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \rrbracket$
 $\implies e' = \text{unit} \wedge h' = h \wedge l' = l(\text{fst } a \mapsto \text{snd } a) \wedge sh' = sh \wedge b = b'$

lemma *final-no-step* [iff]: $\text{final } e \implies \neg P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle$

lemma *finals-no-step* [iff]: $\text{finals } es \implies \neg P \vdash \langle es, s, b \rangle [\rightarrow] \langle e', s', b' \rangle$

lemma *reds-final-same*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies \text{final } e \implies e = e' \wedge s = s' \wedge b = b'$

proof(*induct rule:converse-rtrancl-induct3*)

case *refl* **show** ?case **by** *simp*

next

case (*step* $e_0 \ s_0 \ b_0 \ e_1 \ s_1 \ b_1$) **show** ?case

proof(*rule finalE[OF step.premis(1)]*)

fix v **assume** $e_0 = \text{Val } v$ **then show** ?thesis **using** *step* **by** *simp*

next

fix a **assume** $e_0 = \text{Throw } a$ **then show** ?thesis **using** *step* **by** *simp*

qed

qed

lemma *reds-throw*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies (\bigwedge e_t. \text{throw-of } e = \lfloor e_t \rfloor \implies \exists e'_t. \text{throw-of } e' = \lfloor e'_t \rfloor)$

proof(*induct rule:converse-rtrancl-induct3*)

case *refl* **then show** ?case **by** *simp*

next

case (step e0 s0 b0 e1 s1 b1)
 then show ?case by(auto elim: red.cases)
 qed

lemma red-heat-incr: $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies h \leq h'$
 and reds-heat-incr: $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies h \leq h'$

lemma red-lcl-incr: $P \vdash \langle e, (h_0, l_0, sh_0), b \rangle \rightarrow \langle e', (h_1, l_1, sh_1), b' \rangle \implies \text{dom } l_0 \subseteq \text{dom } l_1$
 and reds-lcl-incr: $P \vdash \langle es, (h_0, l_0, sh_0), b \rangle [\rightarrow] \langle es', (h_1, l_1, sh_1), b' \rangle \implies \text{dom } l_0 \subseteq \text{dom } l_1$
 lemma red-lcl-add: $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies (\bigwedge l_0. P \vdash \langle e, (h, l_0 ++ l, sh), b \rangle \rightarrow \langle e', (h', l_0 ++ l', sh'), b' \rangle)$
 and reds-lcl-add: $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies (\bigwedge l_0. P \vdash \langle es, (h, l_0 ++ l, sh), b \rangle [\rightarrow] \langle es', (h', l_0 ++ l', sh'), b' \rangle)$

lemma Red-lcl-add:

assumes $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow^* \langle e', (h', l', sh'), b' \rangle$ shows $P \vdash \langle e, (h, l_0 ++ l, sh), b \rangle \rightarrow^* \langle e', (h', l_0 ++ l', sh'), b' \rangle$

lemma assumes wf: wwf-J-prog P

shows red-proc-pres: $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle$
 $\implies \text{not-init } C \ e \implies sh \ C = \lfloor (sfs, \text{Processing}) \rfloor \implies \text{not-init } C \ e' \wedge (\exists sfs'. sh' \ C = \lfloor (sfs', \text{Processing}) \rfloor)$

and reds-proc-pres: $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle$
 $\implies \text{not-inits } C \ es \implies sh \ C = \lfloor (sfs, \text{Processing}) \rfloor \implies \text{not-inits } C \ es' \wedge (\exists sfs'. sh' \ C = \lfloor (sfs', \text{Processing}) \rfloor)$

1.19 Expression conformance properties

theory EConform

imports SmallStep BigStep

begin

lemma cons-to-append: $list \neq [] \longrightarrow (\exists ls. a \# list = ls @ [last \ list])$
 by (metis append-butlast-last-id last-ConsR list.simps(3))

1.19.1 Initialization conformance

fun init-class :: 'm prog $\Rightarrow$ 'a exp $\Rightarrow$ cname option where

init-class P (new C) = Some C |
 init-class P (C_sF{D}) = Some D |
 init-class P (C_sF{D}:=e₂) = Some D |
 init-class P (C_sM(es)) = seeing-class P C M |
 init-class - = None

lemma ick-check-init-class: ick-check P C e $\implies$ init-class P e = $\lfloor C \rfloor$

proof(induct e)

case (SFAss x1 x2 x3 e')
 then show ?case by(case-tac e') auto
 qed auto

— exp to take next small step (in particular, subexp that may contain initialization)

fun ss-exp :: 'a exp $\Rightarrow$ 'a exp and ss-exps :: 'a exp list $\Rightarrow$ 'a exp option where

ss-exp (new C) = new C
 | ss-exp (Cast C e) = (case val-of e of Some v $\Rightarrow$ Cast C e | - $\Rightarrow$ ss-exp e)
 | ss-exp (Val v) = Val v

$$\begin{aligned}
& | \text{ss-exp } (e_1 \ll \text{bop} \gg e_2) = (\text{case val-of } e_1 \text{ of Some } v \Rightarrow (\text{case val-of } e_2 \text{ of Some } v \Rightarrow e_1 \ll \text{bop} \gg e_2 \mid - \Rightarrow \text{ss-exp } e_2) \\
& \quad \mid - \Rightarrow \text{ss-exp } e_1) \\
& | \text{ss-exp } (\text{Var } V) = \text{Var } V \\
& | \text{ss-exp } (\text{LAss } V \ e) = (\text{case val-of } e \text{ of Some } v \Rightarrow \text{LAss } V \ e \mid - \Rightarrow \text{ss-exp } e) \\
& | \text{ss-exp } (e \cdot F\{D\}) = (\text{case val-of } e \text{ of Some } v \Rightarrow e \cdot F\{D\} \mid - \Rightarrow \text{ss-exp } e) \\
& | \text{ss-exp } (C \cdot_s F\{D\}) = C \cdot_s F\{D\} \\
& | \text{ss-exp } (e_1 \cdot F\{D\} := e_2) = (\text{case val-of } e_1 \text{ of Some } v \Rightarrow (\text{case val-of } e_2 \text{ of Some } v \Rightarrow e_1 \cdot F\{D\} := e_2 \mid - \Rightarrow \text{ss-exp } e_2) \\
& \quad \mid - \Rightarrow \text{ss-exp } e_1) \\
& | \text{ss-exp } (C \cdot_s F\{D\} := e_2) = (\text{case val-of } e_2 \text{ of Some } v \Rightarrow C \cdot_s F\{D\} := e_2 \mid - \Rightarrow \text{ss-exp } e_2) \\
& | \text{ss-exp } (e \cdot M(es)) = (\text{case val-of } e \text{ of Some } v \Rightarrow (\text{case map-vals-of } es \text{ of Some } t \Rightarrow e \cdot M(es) \mid - \Rightarrow \text{the(ss-exps } es)) \\
& \quad \mid - \Rightarrow \text{ss-exp } e) \\
& | \text{ss-exp } (C \cdot_s M(es)) = (\text{case map-vals-of } es \text{ of Some } t \Rightarrow C \cdot_s M(es) \mid - \Rightarrow \text{the(ss-exps } es)) \\
& | \text{ss-exp } (\{V:T; e\}) = \text{ss-exp } e \\
& | \text{ss-exp } (e_1;; e_2) = (\text{case val-of } e_1 \text{ of Some } v \Rightarrow \text{ss-exp } e_2 \\
& \quad \mid \text{None} \Rightarrow (\text{case lass-val-of } e_1 \text{ of Some } p \Rightarrow \text{ss-exp } e_2 \\
& \quad \quad \mid \text{None} \Rightarrow \text{ss-exp } e_1)) \\
& | \text{ss-exp } (\text{if } (b) \ e_1 \text{ else } e_2) = (\text{case bool-of } b \text{ of Some True} \Rightarrow \text{if } (b) \ e_1 \text{ else } e_2 \\
& \quad \mid \text{Some False} \Rightarrow \text{if } (b) \ e_1 \text{ else } e_2 \\
& \quad \mid - \Rightarrow \text{ss-exp } b) \\
& | \text{ss-exp } (\text{while } (b) \ e) = \text{while } (b) \ e \\
& | \text{ss-exp } (\text{throw } e) = (\text{case val-of } e \text{ of Some } v \Rightarrow \text{throw } e \mid - \Rightarrow \text{ss-exp } e) \\
& | \text{ss-exp } (\text{try } e_1 \text{ catch } (C \ V) \ e_2) = (\text{case val-of } e_1 \text{ of Some } v \Rightarrow \text{try } e_1 \text{ catch } (C \ V) \ e_2 \\
& \quad \mid - \Rightarrow \text{ss-exp } e_1) \\
& | \text{ss-exp } (\text{INIT } C \ (Cs, b) \leftarrow e) = \text{INIT } C \ (Cs, b) \leftarrow e \\
& | \text{ss-exp } (\text{RI } (C, e); Cs \leftarrow e') = (\text{case val-of } e \text{ of Some } v \Rightarrow \text{RI } (C, e); Cs \leftarrow e \mid - \Rightarrow \text{ss-exp } e) \\
& | \text{ss-exps}(\[]) = \text{None} \\
& | \text{ss-exps}(e \# es) = (\text{case val-of } e \text{ of Some } v \Rightarrow \text{ss-exps } es \mid - \Rightarrow \text{Some } (\text{ss-exp } e))
\end{aligned}$$

lemma *icheck-ss-exp*:

assumes *icheck* $P \ C \ e$ **shows** $\text{ss-exp } e = e$

using *assms*

proof(*cases* e)

case (*SFAss* $C \ F \ D \ e$) **then show** *?thesis* **using** *assms*

proof(*cases* e)**qed**(*auto*)

qed(*auto*)

lemma *ss-exps-Vals-None[simp]*:

$\text{ss-exps } (\text{map } \text{Val } vs) = \text{None}$

by(*induct* vs) (*auto*)

lemma *ss-exps-Vals-NoneI*:

$\text{ss-exps } es = \text{None} \implies \exists vs. es = \text{map } \text{Val } vs$

using *val-of-spec* **by**(*induct* es) (*auto*)

lemma *ss-exps-throw-nVal*:

$\ll \text{val-of } e = \text{None}; \text{ss-exps } (\text{map } \text{Val } vs \ @ \ \text{throw } e \ \# \ es') = [e'] \gg$

$\implies e' = \text{ss-exp } e$

by(*induct* vs) (*auto*)

lemma *ss-exps-throw-Val*:

$\ll \text{val-of } e = [a]; \text{ss-exps } (\text{map } \text{Val } vs \ @ \ \text{throw } e \ \# \ es') = [e'] \gg$

$\Rightarrow e' = \text{throw } e$
by(*induct vs*) (*auto*)

abbreviation *curr-init* :: 'm prog $\Rightarrow$ 'a exp $\Rightarrow$ cname option **where**

curr-init P e $\equiv$ *init-class* P (ss-exp e)

abbreviation *curr-inits* :: 'm prog $\Rightarrow$ 'a exp list $\Rightarrow$ cname option **where**

curr-inits P es $\equiv$ case ss-exps es of Some e $\Rightarrow$ *init-class* P e | - $\Rightarrow$ None

lemma *icheck-curr-init*': $\bigwedge e'. \text{ss-exp } e = e' \Rightarrow \text{icheck } P \ C \ e' \Rightarrow \text{curr-init } P \ e = \lfloor C \rfloor$
and *icheck-curr-inits*': $\bigwedge e. \text{ss-exps } es = \lfloor e \rfloor \Rightarrow \text{icheck } P \ C \ e \Rightarrow \text{curr-inits } P \ es = \lfloor C \rfloor$

proof(*induct rule: ss-exp-ss-exps-induct*)

qed(*simp-all add: icheck-init-class*)

lemma *icheck-curr-init*: *icheck* P C e' $\Rightarrow$ ss-exp e = e' $\Rightarrow$ *curr-init* P e = $\lfloor C \rfloor$

by(*rule icheck-curr-init'*)

lemma *icheck-curr-inits*: *icheck* P C e $\Rightarrow$ ss-exps es = $\lfloor e \rfloor \Rightarrow$ *curr-inits* P es = $\lfloor C \rfloor$

by(*rule icheck-curr-inits'*)

definition *initPD* :: sheap $\Rightarrow$ cname $\Rightarrow$ bool **where**

initPD sh C $\equiv \exists \text{sfs } i. \text{sh } C = \text{Some } (\text{sfs}, i) \wedge (i = \text{Done} \vee i = \text{Processing})$

— checks that *INIT* and *RI* conform and are only in the main computation

fun *iconf* :: sheap $\Rightarrow$ 'a exp $\Rightarrow$ bool **and** *iconfs* :: sheap $\Rightarrow$ 'a exp list $\Rightarrow$ bool **where**

iconf sh (new C) = True
| *iconf* sh (Cast C e) = *iconf* sh e
| *iconf* sh (Val v) = True
| *iconf* sh (e₁ «bop» e₂) = (case val-of e₁ of Some v $\Rightarrow$ *iconf* sh e₂ | - $\Rightarrow$ *iconf* sh e₁ $\wedge$ $\neg$ sub-RI e₂)
| *iconf* sh (Var V) = True
| *iconf* sh (LAss V e) = *iconf* sh e
| *iconf* sh (e.F{D}) = *iconf* sh e
| *iconf* sh (C.sF{D}) = True
| *iconf* sh (e₁.F{D}:=e₂) = (case val-of e₁ of Some v $\Rightarrow$ *iconf* sh e₂ | - $\Rightarrow$ *iconf* sh e₁ $\wedge$ $\neg$ sub-RI e₂)
| *iconf* sh (C.sF{D}:=e₂) = *iconf* sh e₂
| *iconf* sh (e.M(es)) = (case val-of e of Some v $\Rightarrow$ *iconfs* sh es | - $\Rightarrow$ *iconf* sh e $\wedge$ $\neg$ sub-RI es)
| *iconf* sh (C.sM(es)) = *iconfs* sh es
| *iconf* sh ({V:T; e}) = *iconf* sh e
| *iconf* sh (e₁;;e₂) = (case val-of e₁ of Some v $\Rightarrow$ *iconf* sh e₂
| None $\Rightarrow$ (case lass-val-of e₁ of Some p $\Rightarrow$ *iconf* sh e₂
| None $\Rightarrow$ *iconf* sh e₁ $\wedge$ $\neg$ sub-RI e₂))
| *iconf* sh (if (b) e₁ else e₂) = (*iconf* sh b $\wedge$ $\neg$ sub-RI e₁ $\wedge$ $\neg$ sub-RI e₂)
| *iconf* sh (while (b) e) = ($\neg$ sub-RI b $\wedge$ $\neg$ sub-RI e)
| *iconf* sh (throw e) = *iconf* sh e
| *iconf* sh (try e₁ catch(C V) e₂) = (*iconf* sh e₁ $\wedge$ $\neg$ sub-RI e₂)
| *iconf* sh (INIT C (Cs,b) $\leftarrow$ e) = ((case Cs of Nil $\Rightarrow$ *initPD* sh C | C'#Cs' $\Rightarrow$ last Cs = C) $\wedge$ $\neg$ sub-RI e)
| *iconf* sh (RI (C,e);Cs $\leftarrow$ e') = (*iconf* sh e $\wedge$ $\neg$ sub-RI e')
| *iconfs* sh ([]) = True
| *iconfs* sh (e#es) = (case val-of e of Some v $\Rightarrow$ *iconfs* sh es | - $\Rightarrow$ *iconf* sh e $\wedge$ $\neg$ sub-RI es)

lemma *iconfs-map-throw*: *iconfs* sh (map Val vs @ throw e # es') $\Rightarrow$ *iconf* sh e

by(*induct vs,auto*)

lemma *nsub-RI-iconf-aux*:

$(\neg \text{sub-RI } (e::'a \text{ exp}) \longrightarrow (\forall e'. e' \in \text{subexp } e \longrightarrow \neg \text{sub-RI } e' \longrightarrow \text{iconf sh } e') \longrightarrow \text{iconf sh } e)$
 $\wedge (\neg \text{sub-RIs } (es::'a \text{ exp list}) \longrightarrow (\forall e'. e' \in \text{subexps } es \longrightarrow \neg \text{sub-RI } e' \longrightarrow \text{iconf sh } e') \longrightarrow \text{iconfs sh } es)$

proof(*induct rule: sub-RI-sub-RIs.induct*) **qed**(*auto*)

lemma *nsub-RI-iconf-aux'*:

$(\bigwedge e'. \text{subexp-of } e' e \implies \neg \text{sub-RI } e' \longrightarrow \text{iconf sh } e') \implies (\neg \text{sub-RI } e \implies \text{iconf sh } e)$
by(*simp add: nsub-RI-iconf-aux*)

lemma *nsub-RI-iconf*: $\neg \text{sub-RI } e \implies \text{iconf sh } e$

and *nsub-RIs-iconfs*: $\neg \text{sub-RIs } es \implies \text{iconfs sh } es$

proof —

let $?R = \lambda e. \neg \text{sub-RI } e \longrightarrow \text{iconf sh } e$

let $?Rs = \lambda es. \neg \text{sub-RIs } es \longrightarrow \text{iconfs sh } es$

have $(\forall e'. \text{subexp-of } e' e \longrightarrow ?R e') \wedge ?R e$

by(*rule subexp-induct[where ?Rs = ?Rs]; clarsimp simp: nsub-RI-iconf-aux*)

moreover have $(\forall e'. e' \in \text{subexps } es \longrightarrow ?R e') \wedge ?Rs es$

by(*rule subexps-induct; clarsimp simp: nsub-RI-iconf-aux*)

ultimately show $\neg \text{sub-RI } e \implies \text{iconf sh } e$

and $\neg \text{sub-RIs } es \implies \text{iconfs sh } es$ **by** *simp+*

qed

lemma *lass-val-of-iconf*: $\text{lass-val-of } e = \lfloor a \rfloor \implies \text{iconf sh } e$

by(*drule lass-val-of-nsub-RI, erule nsub-RI-iconf*)

lemma *icheck-iconf*:

assumes *icheck P C e* **shows** *iconf sh e*

using *assms*

proof(*cases e*)

case (*SFAss C F D e*) **then show** *?thesis* **using** *assms*

proof(*cases e*)**qed**(*auto*)

next

case (*SCall C M es*) **then show** *?thesis* **using** *assms*

by (*auto simp: nsub-RIs-iconfs*)

next

qed(*auto*)

1.19.2 Indicator boolean conformance

definition *bconf* :: $'m \text{ prog} \Rightarrow \text{sheap} \Rightarrow 'a \text{ exp} \Rightarrow \text{bool} \Rightarrow \text{bool}$ ($\langle -, - \rangle \vdash_b '(-, -) \checkmark$) [51,51,0,0] 50)

where

$P, sh \vdash_b (e, b) \checkmark \equiv b \longrightarrow (\exists C. \text{icheck } P C (\text{ss-exp } e) \wedge \text{initPD sh } C)$

definition *bconfs* :: $'m \text{ prog} \Rightarrow \text{sheap} \Rightarrow 'a \text{ exp list} \Rightarrow \text{bool} \Rightarrow \text{bool}$ ($\langle -, - \rangle \vdash_b '(-, -) \checkmark$) [51,51,0,0] 50)

where

$P, sh \vdash_b (es, b) \checkmark \equiv b \longrightarrow (\exists C. (\text{icheck } P C (\text{the}(\text{ss-exps } es)) \wedge (\text{curr-inits } P es = \text{Some } C) \wedge \text{initPD sh } C))$

— *bconf* helper lemmas

lemma *bconf-nonVal[simp]*:

$P, sh \vdash_b (e, \text{True}) \checkmark \implies \text{val-of } e = \text{None}$

by(cases e) (auto simp: bconf-def)

lemma bconfs-nonVals[simp]:

$P, sh \vdash_b (es, True) \checkmark \implies \text{map-vals-of } es = None$

by(induct es) (auto simp: bconfs-def)

lemma bconf-Cast[iff]:

$P, sh \vdash_b (\text{Cast } C \ e, b) \checkmark \iff P, sh \vdash_b (e, b) \checkmark$

by(cases b) (auto simp: bconf-def dest: val-of-spec)

lemma bconf-BinOp[iff]:

$P, sh \vdash_b (e1 \llbracket \text{bop} \rrbracket e2, b) \checkmark$

$\iff (\text{case val-of } e1 \text{ of Some } v \Rightarrow P, sh \vdash_b (e2, b) \checkmark \mid - \Rightarrow P, sh \vdash_b (e1, b) \checkmark)$

by(cases b) (auto simp: bconf-def dest: val-of-spec)

lemma bconf-LAss[iff]:

$P, sh \vdash_b (\text{LAss } V \ e, b) \checkmark \iff P, sh \vdash_b (e, b) \checkmark$

by(cases b) (auto simp: bconf-def dest: val-of-spec)

lemma bconf-FAcc[iff]:

$P, sh \vdash_b (e \cdot F\{D\}, b) \checkmark \iff P, sh \vdash_b (e, b) \checkmark$

by(cases b) (auto simp: bconf-def dest: val-of-spec)

lemma bconf-FAss[iff]:

$P, sh \vdash_b (\text{FAss } e1 \ F \ D \ e2, b) \checkmark$

$\iff (\text{case val-of } e1 \text{ of Some } v \Rightarrow P, sh \vdash_b (e2, b) \checkmark \mid - \Rightarrow P, sh \vdash_b (e1, b) \checkmark)$

by(cases b) (auto simp: bconf-def dest: val-of-spec)

lemma bconf-SFAss[iff]:

$\text{val-of } e2 = None \implies P, sh \vdash_b (\text{SFAss } C \ F \ D \ e2, b) \checkmark \iff P, sh \vdash_b (e2, b) \checkmark$

by(cases b) (auto simp: bconf-def)

lemma bconfs-Vals[iff]:

$P, sh \vdash_b (\text{map Val } vs, b) \checkmark \iff \neg b$

by(unfold bconfs-def) simp

lemma bconf-Call[iff]:

$P, sh \vdash_b (e \cdot M(es), b) \checkmark$

$\iff (\text{case val-of } e \text{ of Some } v \Rightarrow P, sh \vdash_b (es, b) \checkmark \mid - \Rightarrow P, sh \vdash_b (e, b) \checkmark)$

proof(cases b)

case *True*

then show ?thesis

proof(cases ss-exps es)

case *None*

then obtain vs where $es = \text{map Val } vs$ using ss-exps-Vals-NoneI by auto

then have $mv: \text{map-vals-of } es = [vs]$ by simp

then show ?thesis by(auto simp: bconf-def) (simp add: bconfs-def)

next

case (Some a)

then show ?thesis by(auto simp: bconf-def) (auto simp: bconfs-def icheck-init-class)

qed

qed(simp add: bconf-def bconfs-def)

lemma bconf-SCall[iff]:

```

assumes mvn: map-vals-of es = None
shows  $P, sh \vdash_b (C \cdot_s M(es), b) \checkmark \longleftrightarrow P, sh \vdash_b (es, b) \checkmark$ 
proof(cases b)
  case True
  then show ?thesis
  proof(cases ss-exps es)
    case None
    then have  $\exists vs. es = \text{map } Val \text{ } vs$  using ss-exps-Vals-NoneI by auto
    then show ?thesis using mvn finals-def by clarsimp
  next
  case (Some a)
  then show ?thesis by(auto simp: bconf-def) (auto simp: bconfs-def icheck-init-class)
qed
qed(simp add: bconf-def bconfs-def)

lemma bconf-Cons[iff]:
 $P, sh \vdash_b (e \# es, b) \checkmark$ 
 $\longleftrightarrow (case \text{val-of } e \text{ of } Some \ v \Rightarrow P, sh \vdash_b (es, b) \checkmark \mid - \Rightarrow P, sh \vdash_b (e, b) \checkmark)$ 
proof(cases b)
  case True
  then show ?thesis
  proof(cases ss-exps es)
    case None
    then have  $\exists vs. es = \text{map } Val \text{ } vs$  using ss-exps-Vals-NoneI by auto
    then show ?thesis using None by(auto simp: bconf-def bconfs-def icheck-init-class)
  next
  case (Some a)
  then show ?thesis by(auto simp: bconf-def bconfs-def icheck-init-class)
qed
qed(simp add: bconf-def bconfs-def)

lemma bconf-InitBlock[iff]:
 $P, sh \vdash_b (\{V:T; V:=Val \ v;; e_2\}, b) \checkmark \longleftrightarrow P, sh \vdash_b (e_2, b) \checkmark$ 
by(cases b) (auto simp: bconf-def assigned-def)

lemma bconf-Block[iff]:
 $P, sh \vdash_b (\{V:T; e\}, b) \checkmark \longleftrightarrow P, sh \vdash_b (e, b) \checkmark$ 
by(cases b) (auto simp: bconf-def)

lemma bconf-Seq[iff]:
 $P, sh \vdash_b (e1;;e2, b) \checkmark$ 
 $\longleftrightarrow (case \text{val-of } e1 \text{ of } Some \ v \Rightarrow P, sh \vdash_b (e2, b) \checkmark$ 
 $\mid - \Rightarrow (case \text{lass-val-of } e1 \text{ of } Some \ p \Rightarrow P, sh \vdash_b (e2, b) \checkmark$ 
 $\mid None \Rightarrow P, sh \vdash_b (e1, b) \checkmark))$ 
by(cases b) (auto simp: bconf-def dest: val-of-spec lass-val-of-spec)

lemma bconf-Cond[iff]:
 $P, sh \vdash_b (if \ (b) \ e1 \ \text{else} \ e2, b') \checkmark \longleftrightarrow P, sh \vdash_b (b, b') \checkmark$ 
proof(cases bool-of b)
  case None
  then show ?thesis by(auto simp: bconf-def)
next
  case (Some a)
  then show ?thesis by(case-tac a) (auto simp: bconf-def dest: bool-of-specT bool-of-specF)

```

qed

lemma *bconf-While*[iff]:

$P, sh \vdash_b (\text{while } (b) \ e, b') \checkmark \longleftrightarrow \neg b'$
by(cases *b*) (auto simp: bconf-def)

lemma *bconf-Throw*[iff]:

$P, sh \vdash_b (\text{throw } e, b) \checkmark \longleftrightarrow P, sh \vdash_b (e, b) \checkmark$
by(cases *b*) (auto simp: bconf-def dest: val-of-spec)

lemma *bconf-Try*[iff]:

$P, sh \vdash_b (\text{try } e_1 \text{ catch } (C \ V) \ e_2, b) \checkmark \longleftrightarrow P, sh \vdash_b (e_1, b) \checkmark$
by(cases *b*) (auto simp: bconf-def dest: val-of-spec)

lemma *bconf-INIT*[iff]:

$P, sh \vdash_b (\text{INIT } C \ (Cs, b') \leftarrow e, b) \checkmark \longleftrightarrow \neg b$
by(cases *b*) (auto simp: bconf-def)

lemma *bconf-RI*[iff]:

$P, sh \vdash_b (RI(C, e); Cs \leftarrow e', b) \checkmark \longleftrightarrow P, sh \vdash_b (e, b) \checkmark$
by(cases *b*) (auto simp: bconf-def dest: val-of-spec)

lemma *bconfs-map-throw*[iff]:

$P, sh \vdash_b (\text{map Val } vs \ @ \ \text{throw } e \ \# \ es', b) \checkmark \longleftrightarrow P, sh \vdash_b (e, b) \checkmark$
by(induct *vs*) auto

end

1.20 Progress of Small Step Semantics

theory *Progress*

imports *WellTypeRT DefAss ../Common/Conform EConform*

begin

lemma *final-addrE*:

$\llbracket P, E, h, sh \vdash e : \text{Class } C; \text{final } e; \wedge a. e = \text{addr } a \implies R; \wedge a. e = \text{Throw } a \implies R \rrbracket \implies R$

lemma *finalRefE*:

$\llbracket P, E, h, sh \vdash e : T; \text{is-refT } T; \text{final } e; e = \text{null} \implies R; \wedge a \ C. \llbracket e = \text{addr } a; T = \text{Class } C \rrbracket \implies R; \wedge a. e = \text{Throw } a \implies R \rrbracket \implies R$

Derivation of new induction scheme for well typing:

inductive

$WTrt' :: [J\text{-prog}, \text{heap}, \text{sheap}, \text{env}, \text{expr}, \text{ty}] \Rightarrow \text{bool}$
and $WTrts' :: [J\text{-prog}, \text{heap}, \text{sheap}, \text{env}, \text{expr list}, \text{ty list}] \Rightarrow \text{bool}$
and $WTrt2' :: [J\text{-prog}, \text{env}, \text{heap}, \text{sheap}, \text{expr}, \text{ty}] \Rightarrow \text{bool}$
 $(\langle -, -, -, - \vdash - : '' \rightarrow [51, 51, 51, 51] 50 \rangle)$
and $WTrts2' :: [J\text{-prog}, \text{env}, \text{heap}, \text{sheap}, \text{expr list}, \text{ty list}] \Rightarrow \text{bool}$
 $(\langle -, -, -, - \vdash - : '' \rangle [51, 51, 51, 51] 50)$
for $P :: J\text{-prog}$ **and** $h :: \text{heap}$ **and** $sh :: \text{sheap}$

where

$$\begin{aligned}
& P, E, h, sh \vdash e : ' T \equiv WTrt' P h sh E e T \\
& | P, E, h, sh \vdash es [:'] Ts \equiv WTrts' P h sh E es Ts \\
\\
& | is-class P C \implies P, E, h, sh \vdash new C : ' Class C \\
& | [P, E, h, sh \vdash e : ' T; is-refT T; is-class P C] \\
& \implies P, E, h, sh \vdash Cast C e : ' Class C \\
& | typeof_h v = Some T \implies P, E, h, sh \vdash Val v : ' T \\
& | E v = Some T \implies P, E, h, sh \vdash Var v : ' T \\
& | [P, E, h, sh \vdash e_1 : ' T_1; P, E, h, sh \vdash e_2 : ' T_2] \\
& \implies P, E, h, sh \vdash e_1 \llbracket Eq \rrbracket e_2 : ' Boolean \\
& | [P, E, h, sh \vdash e_1 : ' Integer; P, E, h, sh \vdash e_2 : ' Integer] \\
& \implies P, E, h, sh \vdash e_1 \llbracket Add \rrbracket e_2 : ' Integer \\
& | [P, E, h, sh \vdash Var V : ' T; P, E, h, sh \vdash e : ' T'; P \vdash T' \leq T] \\
& \implies P, E, h, sh \vdash V := e : ' Void \\
& | [P, E, h, sh \vdash e : ' Class C; P \vdash C has F, NonStatic: T in D] \implies P, E, h, sh \vdash e \cdot F\{D\} : ' T \\
& | P, E, h, sh \vdash e : ' NT \implies P, E, h, sh \vdash e \cdot F\{D\} : ' T \\
& | [P \vdash C has F, Static: T in D] \implies P, E, h, sh \vdash C \cdot_s F\{D\} : ' T \\
& | [P, E, h, sh \vdash e_1 : ' Class C; P \vdash C has F, NonStatic: T in D; \\
& P, E, h, sh \vdash e_2 : ' T_2; P \vdash T_2 \leq T] \\
& \implies P, E, h, sh \vdash e_1 \cdot F\{D\} := e_2 : ' Void \\
& | [P, E, h, sh \vdash e_1 : ' NT; P, E, h, sh \vdash e_2 : ' T_2] \implies P, E, h, sh \vdash e_1 \cdot F\{D\} := e_2 : ' Void \\
& | [P \vdash C has F, Static: T in D; \\
& P, E, h, sh \vdash e_2 : ' T_2; P \vdash T_2 \leq T] \\
& \implies P, E, h, sh \vdash C \cdot_s F\{D\} := e_2 : ' Void \\
& | [P, E, h, sh \vdash e : ' Class C; P \vdash C sees M, NonStatic: Ts \rightarrow T = (pns, body) in D; \\
& P, E, h, sh \vdash es [:'] Ts'; P \vdash Ts' [\leq] Ts] \\
& \implies P, E, h, sh \vdash e \cdot M(es) : ' T \\
& | [P, E, h, sh \vdash e : ' NT; P, E, h, sh \vdash es [:'] Ts] \implies P, E, h, sh \vdash e \cdot M(es) : ' T \\
& | [P \vdash C sees M, Static: Ts \rightarrow T = (pns, body) in D; \\
& P, E, h, sh \vdash es [:'] Ts'; P \vdash Ts' [\leq] Ts; \\
& M = clinit \longrightarrow sh D = [(sfs, Processing)] \wedge es = map Val vs] \\
& \implies P, E, h, sh \vdash C \cdot_s M(es) : ' T \\
& | P, E, h, sh \vdash [] [:'] [] \\
& | [P, E, h, sh \vdash e : ' T; P, E, h, sh \vdash es [:'] Ts] \implies P, E, h, sh \vdash e \# es [:'] T \# Ts \\
& | [typeof_h v = Some T_1; P \vdash T_1 \leq T; P, E(V \mapsto T), h, sh \vdash e_2 : ' T_2] \\
& \implies P, E, h, sh \vdash \{ V : T := Val v; e_2 \} : ' T_2 \\
& | [P, E(V \mapsto T), h, sh \vdash e : ' T'; \neg assigned V e] \implies P, E, h, sh \vdash \{ V : T; e \} : ' T' \\
& | [P, E, h, sh \vdash e_1 : ' T_1; P, E, h, sh \vdash e_2 : ' T_2] \implies P, E, h, sh \vdash e_1 ; e_2 : ' T_2 \\
& | [P, E, h, sh \vdash e : ' Boolean; P, E, h, sh \vdash e_1 : ' T_1; P, E, h, sh \vdash e_2 : ' T_2; \\
& P \vdash T_1 \leq T_2 \vee P \vdash T_2 \leq T_1; \\
& P \vdash T_1 \leq T_2 \longrightarrow T = T_2; P \vdash T_2 \leq T_1 \longrightarrow T = T_1] \\
& \implies P, E, h, sh \vdash if (e) e_1 else e_2 : ' T \\
& | [P, E, h, sh \vdash e : ' Boolean; P, E, h, sh \vdash c : ' T] \\
& \implies P, E, h, sh \vdash while(e) c : ' Void \\
& | [P, E, h, sh \vdash e : ' T_r; is-refT T_r] \implies P, E, h, sh \vdash throw e : ' T \\
& | [P, E, h, sh \vdash e_1 : ' T_1; P, E(V \mapsto Class C), h, sh \vdash e_2 : ' T_2; P \vdash T_1 \leq T_2] \\
& \implies P, E, h, sh \vdash try e_1 catch(C V) e_2 : ' T_2 \\
& | [P, E, h, sh \vdash e : ' T; \forall C' \in set (C \# Cs). is-class P C'; \neg sub-RI e; \\
& \forall C' \in set (tl Cs). \exists sfs. sh C' = [(sfs, Processing)]; \\
& b \longrightarrow (\forall C' \in set Cs. \exists sfs. sh C' = [(sfs, Processing)]); \\
& distinct Cs; supercls-1st P Cs] \implies P, E, h, sh \vdash INIT C (Cs, b) \leftarrow e : ' T \\
& | [P, E, h, sh \vdash e : ' T; P, E, h, sh \vdash e' : ' T'; \forall C' \in set (C \# Cs). is-class P C'; \neg sub-RI e'; \\
& \forall C' \in set (C \# Cs). not-init C' e;
\end{aligned}$$

$$\begin{aligned} & \forall C' \in \text{set } Cs. \exists \text{sfs. sh } C' = \lfloor (\text{sfs}, \text{Processing}) \rfloor; \\ & \exists \text{sfs. sh } C = \lfloor (\text{sfs}, \text{Processing}) \rfloor \vee (\text{sh } C = \lfloor (\text{sfs}, \text{Error}) \rfloor \wedge e = \text{THROW NoClassDefFoundError}); \\ & \text{distinct } (C \# Cs); \text{supercls-lst } P (C \# Cs) \rfloor \\ \implies & P, E, h, sh \vdash \text{RI}(C, e); Cs \leftarrow e' : ' T' \end{aligned}$$

lemma [iff]: $P, E, h, sh \vdash e_1; e_2 : ' T_2 = (\exists T_1. P, E, h, sh \vdash e_1 : ' T_1 \wedge P, E, h, sh \vdash e_2 : ' T_2)$

lemma [iff]: $P, E, h, sh \vdash \text{Val } v : ' T = (\text{typeof}_h v = \text{Some } T)$

lemma [iff]: $P, E, h, sh \vdash \text{Var } v : ' T = (E v = \text{Some } T)$

lemma $\text{wt-wt}'$: $P, E, h, sh \vdash e : T \implies P, E, h, sh \vdash e : ' T$

and $\text{wts-wts}'$: $P, E, h, sh \vdash \text{es } [:] Ts \implies P, E, h, sh \vdash \text{es } [:'] Ts$

lemma $\text{wt}'\text{-wt}$: $P, E, h, sh \vdash e : ' T \implies P, E, h, sh \vdash e : T$

and $\text{wts}'\text{-wts}$: $P, E, h, sh \vdash \text{es } [:'] Ts \implies P, E, h, sh \vdash \text{es } [:] Ts$

corollary $\text{wt}'\text{-iff-wt}$: $(P, E, h, sh \vdash e : ' T) = (P, E, h, sh \vdash e : T)$

corollary $\text{wts}'\text{-iff-wts}$: $(P, E, h, sh \vdash \text{es } [:'] Ts) = (P, E, h, sh \vdash \text{es } [:] Ts)$

theorem assumes wf : $\text{wwf-J-prog } P$ **and** hconf : $P \vdash h \checkmark$ **and** shconf : $P, h \vdash_s sh \checkmark$

shows progress: $P, E, h, sh \vdash e : T \implies$

$(\bigwedge l. \lfloor \mathcal{D} e \lfloor \text{dom } l \rfloor; P, sh \vdash_b (e, b) \checkmark; \neg \text{final } e \rfloor \implies \exists e' s' b'. P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', s', b' \rangle)$

and $P, E, h, sh \vdash \text{es } [:] Ts \implies$

$(\bigwedge l. \lfloor \mathcal{D} s \text{ es } \lfloor \text{dom } l \rfloor; P, sh \vdash_b (\text{es}, b) \checkmark; \neg \text{finals } \text{es} \rfloor \implies \exists \text{es}' s' b'. P \vdash \langle \text{es}, (h, l, sh), b \rangle [\rightarrow] \langle \text{es}', s', b' \rangle)$

end

1.21 Well-formedness Constraints

theory JWellForm

imports ../Common/WellForm WWellForm WellType DefAss

begin

definition $\text{wf-J-mdecl} :: J\text{-prog} \Rightarrow \text{cname} \Rightarrow J\text{-mb mdecl} \Rightarrow \text{bool}$

where

$\text{wf-J-mdecl } P C \equiv \lambda(M, b, Ts, T, (pns, \text{body})).$

$\text{length } Ts = \text{length } pns \wedge$

$\text{distinct } pns \wedge$

$\neg \text{sub-RI } \text{body} \wedge$

$(\text{case } b \text{ of}$

$\text{NonStatic} \Rightarrow \text{this} \notin \text{set } pns \wedge$

$(\exists T'. P, [\text{this} \mapsto \text{Class } C, pns \mapsto] Ts \vdash \text{body} :: T' \wedge P \vdash T' \leq T) \wedge$

$\mathcal{D} \text{ body } \lfloor \{\text{this}\} \cup \text{set } pns \rfloor$

$| \text{Static} \Rightarrow (\exists T'. P, [pns \mapsto] Ts \vdash \text{body} :: T' \wedge P \vdash T' \leq T) \wedge$

$\mathcal{D} \text{ body } \lfloor \text{set } pns \rfloor)$

lemma $\text{wf-J-mdecl-NonStatic[simp]}$:

$\text{wf-J-mdecl } P C (M, \text{NonStatic}, Ts, T, pns, \text{body}) \equiv$

$(\text{length } Ts = \text{length } pns \wedge$

$\text{distinct } pns \wedge$

$\neg \text{sub-RI } \text{body} \wedge$

$\text{this} \notin \text{set } pns \wedge$

$(\exists T'. P, [\text{this} \mapsto \text{Class } C, pns \mapsto] Ts \vdash \text{body} :: T' \wedge P \vdash T' \leq T) \wedge$

$\mathcal{D} \text{ body } \lfloor \{\text{this}\} \cup \text{set } pns \rfloor)$

lemma $\text{wf-J-mdecl-Static[simp]}$:

$$\begin{aligned}
& wf\text{-}J\text{-}mdecl\ P\ C\ (M, Static, Ts, T, pns, body) \equiv \\
& (length\ Ts = length\ pns \wedge \\
& distinct\ pns \wedge \\
& \neg sub\text{-}RI\ body \wedge \\
& (\exists T'. P, [pns \mapsto] Ts \vdash body :: T' \wedge P \vdash T' \leq T) \wedge \\
& \mathcal{D}\ body\ [set\ pns])
\end{aligned}$$

abbreviation

$$\begin{aligned}
& wf\text{-}J\text{-}prog :: J\text{-}prog \Rightarrow bool\ \mathbf{where} \\
& wf\text{-}J\text{-}prog == wf\text{-}prog\ wf\text{-}J\text{-}mdecl
\end{aligned}$$

lemma *wf-J-prog-wf-J-mdecl*:

$$\begin{aligned}
& \llbracket wf\text{-}J\text{-}prog\ P; (C, D, fds, mths) \in set\ P; jmdcl \in set\ mths \rrbracket \\
& \implies wf\text{-}J\text{-}mdecl\ P\ C\ jmdcl
\end{aligned}$$

lemma *wf-mdecl-wwf-mdecl*: $wf\text{-}J\text{-}mdecl\ P\ C\ Md \implies wwf\text{-}J\text{-}mdecl\ P\ C\ Md$

lemma *wf-prog-wwf-prog*: $wf\text{-}J\text{-}prog\ P \implies wwf\text{-}J\text{-}prog\ P$

end

1.22 Type Safety Proof

theory *TypeSafe*

imports *Progress BigStep SmallStep JWellForm*

begin

lemma *red-shext-incr*: $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle$

$$\implies (\bigwedge E\ T.\ P, E, h, sh \vdash e : T \implies sh \leq_s sh')$$

and *reds-shext-incr*: $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle$

$$\implies (\bigwedge E\ Ts.\ P, E, h, sh \vdash es\ [:]\ Ts \implies sh \leq_s sh')$$

lemma *wf-types-clinit*:

assumes $wf\text{-}wf\text{-}prog\ wf\text{-}md\ P$ **and** $ex\text{-}class\ P\ C = Some\ a$ **and** $proc\text{-}sh\ C = [(sfs, Processing)]$

shows $P, E, h, sh \vdash C \bullet_s clinit([]) : Void$

proof –

from ex **obtain** $D\ fs\ ms$ **where** $a = (D, fs, ms)$ **by** (*cases a*)

then have $sP\text{-}(C, D, fs, ms) \in set\ P$ **using** $ex\ map\text{-}of\ SomeD[of\ P\ C\ a]$ **by** (*simp add: class-def*)

then have $wf\text{-}clinit\ ms$ **using** $assms$ **by** (*unfold wf-prog-def wf-cdecl-def, auto*)

then obtain $pns\ body$ **where** $sm\text{-}(clinit, Static, [], Void, pns, body) \in set\ ms$

by (*unfold wf-clinit-def auto*)

then have $P \vdash C\ sees\ clinit, Static : [] \rightarrow Void = (pns, body)$ **in** C

using $mdecl\text{-}visible[OF\ wf\ sP\ sm]$ **by** *simp*

then show *?thesis* **using** $WTrtSCall\ proc$ **by** *simp*

qed

1.22.1 Basic preservation lemmas

First some easy preservation lemmas.

theorem *red-preserves-hconf*:

$$P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies (\bigwedge T\ E.\ \llbracket P, E, h, sh \vdash e : T; P \vdash h\ \checkmark \rrbracket \implies P \vdash h'\ \checkmark)$$

and *reds-preserves-hconf*:

$$P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies (\bigwedge Ts\ E.\ \llbracket P, E, h, sh \vdash es\ [:]\ Ts; P \vdash h\ \checkmark \rrbracket \implies P \vdash h'\ \checkmark)$$

theorem *red-preserves-lconf*:

$$P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies (\bigwedge T E. \llbracket P, E, h, sh \vdash e : T; P, h \vdash l (: \leq) E \rrbracket \implies P, h' \vdash l' (: \leq) E)$$

and *reds-preserves-lconf*:

$$P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies (\bigwedge Ts E. \llbracket P, E, h, sh \vdash es [: Ts; P, h \vdash l (: \leq) E \rrbracket \implies P, h' \vdash l' (: \leq) E)$$

theorem *red-preserves-shconf*:

$$P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies (\bigwedge T E. \llbracket P, E, h, sh \vdash e : T; P, h \vdash_s sh \checkmark \rrbracket \implies P, h' \vdash_s sh' \checkmark)$$

and *reds-preserves-shconf*:

$$P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies (\bigwedge Ts E. \llbracket P, E, h, sh \vdash es [: Ts; P, h \vdash_s sh \checkmark \rrbracket \implies P, h' \vdash_s sh' \checkmark)$$

theorem *assumes wf: wwf-J-prog P*

shows *red-preserves-icnf*:

$$P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies icnf\ sh\ e \implies icnf\ sh'\ e'$$

and *reds-preserves-icnf*:

$$P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies iconfs\ sh\ es \implies iconfs\ sh'\ es'$$

lemma *Seq-bconf-preserve-aux*:

assumes $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle$ **and** $P, sh \vdash_b (e;; e_2, b) \checkmark$

and $P, sh \vdash_b (e::expr, b) \checkmark \longrightarrow P, sh' \vdash_b (e'::expr, b') \checkmark$

shows $P, sh' \vdash_b (e'; e_2, b') \checkmark$

proof(*cases val-of e*)

case *None* **show** *?thesis*

proof(*cases lass-val-of e*)

case *lNone: None* **show** *?thesis*

proof(*cases lass-val-of e'*)

case *lNone': None*

then show *?thesis* **using** *None assms lNone*

by(*auto dest: val-of-spec simp: bconf-def option.distinct(1)*)

next

case (*Some a*)

then show *?thesis* **using** *None assms lNone* **by**(*auto dest: lass-val-of-spec simp: bconf-def*)

qed

next

case (*Some a*)

then show *?thesis* **using** *None assms* **by**(*auto dest: lass-val-of-spec*)

qed

next

case (*Some a*)

then show *?thesis* **using** *assms* **by**(*auto dest: val-of-spec*)

qed

theorem *red-preserves-bconf*:

$$P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies icnf\ sh\ e \implies P, sh \vdash_b (e, b) \checkmark \implies P, sh' \vdash_b (e', b') \checkmark$$

and *reds-preserves-bconf*:

$$P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies iconfs\ sh\ es \implies P, sh \vdash_b (es, b) \checkmark \implies P, sh' \vdash_b (es', b') \checkmark$$

$\checkmark$

Preservation of definite assignment more complex and requires a few lemmas first.

lemma [*iff*]: $\bigwedge A. \llbracket \text{length } Vs = \text{length } Ts; \text{length } vs = \text{length } Ts \rrbracket \implies$

$$\mathcal{D}(\text{blocks } (Vs, Ts, vs, e))\ A = \mathcal{D}\ e\ (A \sqcup [\text{set } Vs])$$

lemma *red-lA-incr*: $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle$
 $\implies [dom\ l] \sqcup \mathcal{A}\ e \sqsubseteq [dom\ l'] \sqcup \mathcal{A}\ e'$
and *reds-lA-incr*: $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle$
 $\implies [dom\ l] \sqcup \mathcal{A}s\ es \sqsubseteq [dom\ l'] \sqcup \mathcal{A}s\ es'$

Now preservation of definite assignment.

lemma *assumes wf*: *wf-J-prog* P

shows *red-preserves-defass*:

$P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies \mathcal{D}\ e\ [dom\ l] \implies \mathcal{D}\ e'\ [dom\ l']$
and $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies \mathcal{D}s\ es\ [dom\ l] \implies \mathcal{D}s\ es'\ [dom\ l']$

Combining conformance of heap, static heap, and local variables:

definition *sconf* :: $J\text{-prog} \Rightarrow env \Rightarrow state \Rightarrow bool$ ($\langle -, - \vdash - \rangle \sqrt{}$) [51,51,51]50)

where

$P, E \vdash s \sqrt{} \equiv \text{let } (h, l, sh) = s \text{ in } P \vdash h \sqrt{} \wedge P, h \vdash l\ (\leq) E \wedge P, h \vdash_s sh \sqrt{}$

lemma *red-preserves-sconf*:

$\llbracket P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle; P, E, hp\ s, shp\ s \vdash e : T; P, E \vdash s \sqrt{} \rrbracket \implies P, E \vdash s' \sqrt{}$

lemma *reds-preserves-sconf*:

$\llbracket P \vdash \langle es, s, b \rangle [\rightarrow] \langle es', s', b' \rangle; P, E, hp\ s, shp\ s \vdash es [:] Ts; P, E \vdash s \sqrt{} \rrbracket \implies P, E \vdash s' \sqrt{}$

1.22.2 Subject reduction

lemma *wt-blocks*:

$\bigwedge E. \llbracket \text{length}\ Vs = \text{length}\ Ts; \text{length}\ vs = \text{length}\ Ts \rrbracket \implies$
 $(P, E, h, sh \vdash \text{blocks}(Vs, Ts, vs, e) : T) =$
 $(P, E(Vs[\rightarrow] Ts), h, sh \vdash e : T \wedge (\exists Ts'. \text{map}(\text{typeof}_h)\ vs = \text{map}\ \text{Some}\ Ts' \wedge P \vdash Ts' [\leq] Ts))$

theorem *assumes wf*: *wf-J-prog* P

shows *subject-reduction2*: $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies$

$(\bigwedge E\ T. \llbracket P, E \vdash (h, l, sh) \sqrt{}; \text{iconf}\ sh\ e; P, E, h, sh \vdash e : T \rrbracket$
 $\implies \exists T'. P, E, h', sh' \vdash e' : T' \wedge P \vdash T' \leq T)$

and *subjects-reduction2*: $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies$

$(\bigwedge E\ Ts. \llbracket P, E \vdash (h, l, sh) \sqrt{}; \text{iconfs}\ sh\ es; P, E, h, sh \vdash es [:] Ts \rrbracket$
 $\implies \exists Ts'. P, E, h', sh' \vdash es' [:] Ts' \wedge P \vdash Ts' [\leq] Ts)$

corollary *subject-reduction*:

$\llbracket \text{wf-J-prog}\ P; P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle; P, E \vdash s \sqrt{}; \text{iconf}\ (shp\ s)\ e; P, E, hp\ s, shp\ s \vdash e : T \rrbracket$
 $\implies \exists T'. P, E, hp\ s', shp\ s' \vdash e' : T' \wedge P \vdash T' \leq T$

corollary *subjects-reduction*:

$\llbracket \text{wf-J-prog}\ P; P \vdash \langle es, s, b \rangle [\rightarrow] \langle es', s', b' \rangle; P, E \vdash s \sqrt{}; \text{iconfs}\ (shp\ s)\ es; P, E, hp\ s, shp\ s \vdash es [:] Ts \rrbracket$
 $\implies \exists Ts'. P, E, hp\ s', shp\ s' \vdash es' [:] Ts' \wedge P \vdash Ts' [\leq] Ts$

1.22.3 Lifting to $\rightarrow^*$

Now all these preservation lemmas are first lifted to the transitive closure ...

lemma *Red-preserves-sconf*:

assumes *wf*: *wf-J-prog* P **and** *Red*: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$

shows $\bigwedge T. \llbracket P, E, hp\ s, shp\ s \vdash e : T; \text{iconf}\ (shp\ s)\ e; P, E \vdash s \sqrt{} \rrbracket \implies P, E \vdash s' \sqrt{}$

lemma *Red-preserves-iconf*:

assumes *wf*: *wf-J-prog* P **and** *Red*: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$

shows $\text{iconf}\ (shp\ s)\ e \implies \text{iconf}\ (shp\ s')\ e'$

lemma *Reds-preserves-iconf*:

assumes *wf*: *wf-J-prog* P **and** *Red*: $P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle es', s', b' \rangle$

shows $\text{iconfs}\ (shp\ s)\ es \implies \text{iconfs}\ (shp\ s')\ es'$

lemma *Red-preserves-bconf*:

assumes *wf*: *wf-J-prog P* **and** *Red*: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$

shows *iconf* (*shp s*) *e* $\implies P, (shp\ s) \vdash_b (e, b) \checkmark \implies P, (shp\ s') \vdash_b (e'::expr, b') \checkmark$

lemma *Reds-preserves-bconf*:

assumes *wf*: *wf-J-prog P* **and** *Red*: $P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle es', s', b' \rangle$

shows *iconfs* (*shp s*) *es* $\implies P, (shp\ s) \vdash_b (es, b) \checkmark \implies P, (shp\ s') \vdash_b (es'::expr\ list, b') \checkmark$

lemma *Red-preserves-defass*:

assumes *wf*: *wf-J-prog P* **and** *reds*: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$

shows $\mathcal{D}\ e\ [\text{dom}(\text{lcl}\ s)] \implies \mathcal{D}\ e'\ [\text{dom}(\text{lcl}\ s')]$

using *reds*

proof (*induct rule:converse-rtrancl-induct3*)

case *refl* **thus** ?*case* .

next

case (*step e s b e' s' b'*) **thus** ?*case*

by(*cases s, cases s'*)(*auto dest:red-preserves-defass[OF wf]*)

qed

lemma *Red-preserves-type*:

assumes *wf*: *wf-J-prog P* **and** *Red*: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$

shows !!*T*. $\llbracket P, E \vdash s \checkmark; \text{iconf}\ (shp\ s)\ e; P, E, hp\ s, shp\ s \vdash e:T \rrbracket$
 $\implies \exists T'. P \vdash T' \leq T \wedge P, E, hp\ s', shp\ s' \vdash e':T'$

1.22.4 The final polish

The above preservation lemmas are now combined and packed nicely.

definition *wf-config* :: *J-prog* $\Rightarrow env \Rightarrow state \Rightarrow expr \Rightarrow ty \Rightarrow bool$ ($\langle -, -, - \vdash - : - \checkmark \rangle$ [51,0,0,0,0]50)

where

$P, E, s \vdash e:T \checkmark \equiv P, E \vdash s \checkmark \wedge \text{iconf}\ (shp\ s)\ e \wedge P, E, hp\ s, shp\ s \vdash e:T$

theorem *Subject-reduction*: **assumes** *wf*: *wf-J-prog P*

shows $P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle \implies P, E, s \vdash e : T \checkmark$

$\implies \exists T'. P, E, s' \vdash e' : T' \checkmark \wedge P \vdash T' \leq T$

theorem *Subject-reductions*:

assumes *wf*: *wf-J-prog P* **and** *reds*: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$

shows $\bigwedge T. P, E, s \vdash e:T \checkmark \implies \exists T'. P, E, s' \vdash e':T' \checkmark \wedge P \vdash T' \leq T$

corollary *Progress*: **assumes** *wf*: *wf-J-prog P*

shows $\llbracket P, E, s \vdash e : T \checkmark; \mathcal{D}\ e\ [\text{dom}(\text{lcl}\ s)]; P, shp\ s \vdash_b (e, b) \checkmark; \neg \text{final}\ e \rrbracket$

$\implies \exists e' s' b'. P \vdash \langle e, s, b \rangle \rightarrow \langle e', s', b' \rangle$

corollary *TypeSafety*:

fixes *s::state* **and** *e::expr*

assumes *wf*: *wf-J-prog P* **and** *sconf*: $P, E \vdash s \checkmark$ **and** *wt*: $P, E \vdash e::T$

and *D*: $\mathcal{D}\ e\ [\text{dom}(\text{lcl}\ s)]$

and *iconf*: *iconf* (*shp s*) *e* **and** *bconf*: $P, (shp\ s) \vdash_b (e, b) \checkmark$

and *steps*: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$

and *nstep*: $\neg(\exists e'' s'' b''. P \vdash \langle e', s', b' \rangle \rightarrow \langle e'', s'', b'' \rangle)$

shows $(\exists v. e' = \text{Val}\ v \wedge P, hp\ s' \vdash v : \leq T) \vee$

$(\exists a. e' = \text{Throw}\ a \wedge a \in \text{dom}(hp\ s'))$

end

1.23 Equivalence of Big Step and Small Step Semantics

theory *Equivalence* **imports** *TypeSafe WWellForm* **begin**

1.23.1 Small steps simulate big step

Init

The reduction of initialization expressions doesn't touch or use their on-hold expressions (the subexpression to the right of $\leftarrow$) until the initialization operation completes. This function is used to prove this and related properties. It is then used for general reduction of initialization expressions separately from their on-hold expressions by using the on-hold expression *unit*, then putting the real on-hold expression back in at the end.

```
fun init-switch :: 'a exp  $\Rightarrow$  'a exp  $\Rightarrow$  'a exp where
init-switch (INIT C (Cs,b)  $\leftarrow$  ei) e = (INIT C (Cs,b)  $\leftarrow$  e) |
init-switch (RI(C,e');Cs  $\leftarrow$  ei) e = (RI(C,e');Cs  $\leftarrow$  e) |
init-switch e' e = e'

fun INIT-class :: 'a exp  $\Rightarrow$  cname option where
INIT-class (INIT C (Cs,b)  $\leftarrow$  e) = (if C = last (C#Cs) then Some C else None) |
INIT-class (RI(C,e0);Cs  $\leftarrow$  e) = Some (last (C#Cs)) |
INIT-class - = None
```

lemma *init-red-init*:

```
 $\llbracket$  init-exp-of e0 =  $\lfloor e \rfloor$ ; P  $\vdash$   $\langle e_0, s_0, b_0 \rangle \rightarrow \langle e_1, s_1, b_1 \rangle$   $\rrbracket$ 
 $\implies$  (init-exp-of e1 =  $\lfloor e \rfloor$   $\wedge$  (INIT-class e0 =  $\lfloor C \rfloor \longrightarrow$  INIT-class e1 =  $\lfloor C \rfloor$ ))
 $\vee$  (e1 = e  $\wedge$  b1 = ichack P (the(INIT-class e0)) e)  $\vee$  ( $\exists a. e_1 = \text{throw } a$ )
by(erule red.cases, auto)
```

lemma *init-exp-switch[simp]*:

```
init-exp-of e0 =  $\lfloor e \rfloor \implies$  init-exp-of (init-switch e0 e') =  $\lfloor e' \rfloor$ 
by(cases e0, simp-all)
```

lemma *init-red-sync*:

```
 $\llbracket$  P  $\vdash$   $\langle e_0, s_0, b_0 \rangle \rightarrow \langle e_1, s_1, b_1 \rangle$ ; init-exp-of e0 =  $\lfloor e \rfloor$ ; e1  $\neq$  e  $\rrbracket$ 
 $\implies$  ( $\bigwedge e'. P \vdash \langle \text{init-switch } e_0 \ e', s_0, b_0 \rangle \rightarrow \langle \text{init-switch } e_1 \ e', s_1, b_1 \rangle$ )
```

proof(induct rule: red.cases) **qed**(simp-all add: red-reds.intros)

lemma *init-red-sync-end*:

```
 $\llbracket$  P  $\vdash$   $\langle e_0, s_0, b_0 \rangle \rightarrow \langle e_1, s_1, b_1 \rangle$ ; init-exp-of e0 =  $\lfloor e \rfloor$ ; e1 = e; throw-of e = None  $\rrbracket$ 
 $\implies$  ( $\bigwedge e'. \neg \text{sub-RI } e' \implies P \vdash \langle \text{init-switch } e_0 \ e', s_0, b_0 \rangle \rightarrow \langle e', s_1, \text{ichack } P (\text{the}(\text{INIT-class } e_0)) \ e' \rangle$ )
```

proof(induct rule: red.cases) **qed**(simp-all add: red-reds.intros)

lemma *init-reds-sync-unit'*:

```
 $\llbracket$  P  $\vdash$   $\langle e_0, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v', s_1, b_1 \rangle$ ; init-exp-of e0 =  $\lfloor \text{unit} \rfloor$ ; INIT-class e0 =  $\lfloor C \rfloor$   $\rrbracket$ 
 $\implies$  ( $\bigwedge e'. \neg \text{sub-RI } e' \implies P \vdash \langle \text{init-switch } e_0 \ e', s_0, b_0 \rangle \rightarrow^* \langle e', s_1, \text{ichack } P (\text{the}(\text{INIT-class } e_0)) \ e' \rangle$ )
```

proof(induct rule: converse-rtrancl-induct3)

case refl **then show** ?case **by** simp

next

case (step e₀ s₀ b₀ e₁ s₁ b₁)

have (*init-exp-of* e₁ = $\lfloor \text{unit} \rfloor$ $\wedge$ (*INIT-class* e₀ = $\lfloor C \rfloor \longrightarrow$ *INIT-class* e₁ = $\lfloor C \rfloor$))

$\vee$ (e₁ = *unit* $\wedge$ b₁ = *ichack* P (the(*INIT-class* e₀)) *unit*) $\vee$ ($\exists a. e_1 = \text{throw } a$)

using *init-red-init*[OF step.premis(1) step.hyps(1)] **by** simp

then show ?case

```

proof(rule disjE)
  assume assm: init-exp-of e1 =  $\lfloor \text{unit} \rfloor \wedge (\text{INIT-class } e0 = \lfloor C \rfloor \longrightarrow \text{INIT-class } e1 = \lfloor C \rfloor)$ 
  then have red:  $P \vdash \langle \text{init-switch } e0 \ e', s0, b0 \rangle \rightarrow \langle \text{init-switch } e1 \ e', s1, b1 \rangle$ 
    using init-red-sync[OF step.hyps(1) step.prems(1)] by simp
  have reds:  $P \vdash \langle \text{init-switch } e1 \ e', s1, b1 \rangle \rightarrow^* \langle e', s1, \text{icheck } P \ (\text{the } (\text{INIT-class } e0)) \ e' \rangle$ 
    using step.hyps(3)[OF - - step.prems(3)] assm step.prems(2) by simp
  show ?thesis by(rule converse-rtrancl-into-rtrancl[OF red reds])
next
  assume (e1 = unit  $\wedge$  b1 = icheck P (the(INIT-class e0)) unit)  $\vee$  ( $\exists a. \ e1 = \text{throw } a$ )
  then show ?thesis
  proof(rule disjE)
    assume assm: e1 = unit  $\wedge$  b1 = icheck P (the(INIT-class e0)) unit then have e1: e1 = unit
  by simp
    have sb: s1 = s1 b1 = b1 using reds-final-same[OF step.hyps(2)] assm
      by(simp-all add: final-def)
    then have step':  $P \vdash \langle \text{init-switch } e0 \ e', s0, b0 \rangle \rightarrow \langle e', s1, \text{icheck } P \ (\text{the } (\text{INIT-class } e0)) \ e' \rangle$ 
      using init-red-sync-end[OF step.hyps(1) step.prems(1) e1 - step.prems(3)] by auto
    then have  $P \vdash \langle \text{init-switch } e0 \ e', s0, b0 \rangle \rightarrow^* \langle e', s1, \text{icheck } P \ (\text{the } (\text{INIT-class } e0)) \ e' \rangle$ 
      using r-into-rtrancl by auto
    then show ?thesis using step assm sb by simp
  next
    assume  $\exists a. \ e1 = \text{throw } a$  then obtain a where e1 = throw a by clarsimp
    then have tof: throw-of e1 =  $\lfloor a \rfloor$  by simp
    then show ?thesis using reds-throw[OF step.hyps(2) tof] by simp
  qed
qed
qed

lemma init-reds-sync-unit-throw':
   $\llbracket P \vdash \langle e0, s0, b0 \rangle \rightarrow^* \langle \text{throw } a, s1, b1 \rangle; \text{init-exp-of } e0 = \lfloor \text{unit} \rfloor \rrbracket$ 
   $\implies (\bigwedge e'. \ P \vdash \langle \text{init-switch } e0 \ e', s0, b0 \rangle \rightarrow^* \langle \text{throw } a, s1, b1 \rangle)$ 
proof(induct rule:converse-rtrancl-induct3)
case refl then show ?case by simp
next
  case (step e0 s0 b0 e1 s1 b1)
  have init-exp-of e1 =  $\lfloor \text{unit} \rfloor \wedge (\forall C. \ \text{INIT-class } e0 = \lfloor C \rfloor \longrightarrow \text{INIT-class } e1 = \lfloor C \rfloor) \vee$ 
e1 = unit  $\wedge$  b1 = icheck P (the (INIT-class e0)) unit  $\vee$  ( $\exists a. \ e1 = \text{throw } a$ )
    using init-red-init[OF step.prems(1) step.hyps(1)] by auto
  then show ?case
  proof(rule disjE)
    assume assm: init-exp-of e1 =  $\lfloor \text{unit} \rfloor \wedge (\forall C. \ \text{INIT-class } e0 = \lfloor C \rfloor \longrightarrow \text{INIT-class } e1 = \lfloor C \rfloor)$ 
    then have  $P \vdash \langle \text{init-switch } e0 \ e', s0, b0 \rangle \rightarrow \langle \text{init-switch } e1 \ e', s1, b1 \rangle$ 
      using step init-red-sync[OF step.hyps(1) step.prems] by simp
    then show ?thesis using step assm by (meson converse-rtrancl-into-rtrancl)
  next
    assume e1 = unit  $\wedge$  b1 = icheck P (the (INIT-class e0)) unit  $\vee$  ( $\exists a. \ e1 = \text{throw } a$ )
    then show ?thesis
    proof(rule disjE)
      assume e1 = unit  $\wedge$  b1 = icheck P (the (INIT-class e0)) unit
      then show ?thesis using step using final-def reds-final-same by blast
    next
      assume assm:  $\exists a. \ e1 = \text{throw } a$ 
      then have  $P \vdash \langle \text{init-switch } e0 \ e', s0, b0 \rangle \rightarrow \langle e1, s1, b1 \rangle$ 
        using init-red-sync[OF step.hyps(1) step.prems] by clarsimp

```

then show *?thesis* using *step by simp*
 qed
 qed
 qed

lemma *init-reds-sync-unit*:

assumes $P \vdash \langle e_0, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v', s_1, b_1 \rangle$ **and** *init-exp-of* $e_0 = \lfloor \text{unit} \rfloor$ **and** *INIT-class* $e_0 = \lfloor C \rfloor$
and $\neg \text{sub-RI } e'$
shows $P \vdash \langle \text{init-switch } e_0 \ e', s_0, b_0 \rangle \rightarrow^* \langle e', s_1, \text{icheck } P \ (\text{the}(\text{INIT-class } e_0)) \ e' \rangle$
using *init-reds-sync-unit'*[*OF assms*] **by** *clarsimp*

lemma *init-reds-sync-unit-throw*:

assumes $P \vdash \langle e_0, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_1, b_1 \rangle$ **and** *init-exp-of* $e_0 = \lfloor \text{unit} \rfloor$
shows $P \vdash \langle \text{init-switch } e_0 \ e', s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_1, b_1 \rangle$
using *init-reds-sync-unit-throw'*[*OF assms*] **by** *clarsimp*

— init reds lemmas

lemma *InitSeqReds*:

assumes $P \vdash \langle \text{INIT } C \ ([C], b) \leftarrow \text{unit}, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v', s_1, b_1 \rangle$
and $P \vdash \langle e, s_1, \text{icheck } P \ C \ e \rangle \rightarrow^* \langle e_2, s_2, b_2 \rangle$ **and** $\neg \text{sub-RI } e$
shows $P \vdash \langle \text{INIT } C \ ([C], b) \leftarrow e, s_0, b_0 \rangle \rightarrow^* \langle e_2, s_2, b_2 \rangle$
using *assms*
proof —
 have $P \vdash \langle \text{init-switch } (\text{INIT } C \ ([C], b) \leftarrow \text{unit}) \ e, s_0, b_0 \rangle \rightarrow^* \langle e, s_1, \text{icheck } P \ C \ e \rangle$
 using *init-reds-sync-unit*[*OF assms*(1) - - *assms*(3)] **by** *simp*
 then show *?thesis* using *assms*(2) **by** *simp*
 qed

lemma *InitSeqThrowReds*:

assumes $P \vdash \langle \text{INIT } C \ ([C], b) \leftarrow \text{unit}, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_1, b_1 \rangle$
shows $P \vdash \langle \text{INIT } C \ ([C], b) \leftarrow e, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_1, b_1 \rangle$
using *assms*
proof —
 have $P \vdash \langle \text{init-switch } (\text{INIT } C \ ([C], b) \leftarrow \text{unit}) \ e, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_1, b_1 \rangle$
 using *init-reds-sync-unit-throw*[*OF assms*(1)] **by** *simp*
 then show *?thesis* **by** *simp*
 qed

lemma *InitNoneReds*:

$\llbracket \text{sh } C = \text{None};$
 $P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, \text{sh}(C \mapsto (\text{sblank } P \ C, \text{Prepared}))), b \rangle \rightarrow^* \langle e', s', b' \rangle \rrbracket$
 $\implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, \text{sh}), b \rangle \rightarrow^* \langle e', s', b' \rangle$

lemma *InitDoneReds*:

$\llbracket \text{sh } C = \text{Some}(sfs, \text{Done}); P \vdash \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, \text{sh}), b \rangle \rightarrow^* \langle e', s', b' \rangle \rrbracket$
 $\implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, \text{sh}), b \rangle \rightarrow^* \langle e', s', b' \rangle$

lemma *InitProcessingReds*:

$\llbracket \text{sh } C = \text{Some}(sfs, \text{Processing}); P \vdash \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, \text{sh}), b \rangle \rightarrow^* \langle e', s', b' \rangle \rrbracket$
 $\implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, \text{sh}), b \rangle \rightarrow^* \langle e', s', b' \rangle$

lemma *InitErrorReds*:

$\llbracket \text{sh } C = \text{Some}(sfs, \text{Error}); P \vdash \langle \text{RI } (C, \text{THROW } \text{NoClassDefFoundError}); Cs \leftarrow e, (h, l, \text{sh}), b \rangle \rightarrow^* \langle e', s', b' \rangle \rrbracket$
 $\implies P \vdash \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, \text{sh}), b \rangle \rightarrow^* \langle e', s', b' \rangle$

lemma *InitObjectReds*:

$\llbracket sh\ C = Some(sfs, Prepared); C = Object; sh' = sh(C \mapsto (sfs, Processing));$
 $P \vdash \langle INIT\ C' (C \# Cs, True) \leftarrow e, (h, l, sh'), b \rangle \rightarrow^* \langle e', s', b' \rangle \rrbracket$
 $\Rightarrow P \vdash \langle INIT\ C' (C \# Cs, False) \leftarrow e, (h, l, sh), b \rangle \rightarrow^* \langle e', s', b' \rangle$

lemma *InitNonObjectReds*:

$\llbracket sh\ C = Some(sfs, Prepared); C \neq Object; class\ P\ C = Some\ (D, r);$
 $sh' = sh(C \mapsto (sfs, Processing));$
 $P \vdash \langle INIT\ C' (D \# C \# Cs, False) \leftarrow e, (h, l, sh'), b \rangle \rightarrow^* \langle e', s', b' \rangle \rrbracket$
 $\Rightarrow P \vdash \langle INIT\ C' (C \# Cs, False) \leftarrow e, (h, l, sh), b \rangle \rightarrow^* \langle e', s', b' \rangle$

lemma *RedsInitRInit*:

$P \vdash \langle RI\ (C, C.sclinit([])); Cs \leftarrow e, (h, l, sh), b \rangle \rightarrow^* \langle e', s', b' \rangle$
 $\Rightarrow P \vdash \langle INIT\ C' (C \# Cs, True) \leftarrow e, (h, l, sh), b \rangle \rightarrow^* \langle e', s', b' \rangle$

lemmas *rtrancl-induct3* =

rtrancl-induct[of $(ax, ay, az)\ (bx, by, bz),\ split-format\ (complete),\ consumes\ 1,\ case-names\ refl\ step]$

lemma *RInitReds*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle$
 $\Rightarrow P \vdash \langle RI\ (C, e); Cs \leftarrow e_0, s, b \rangle \rightarrow^* \langle RI\ (C, e'); Cs \leftarrow e_0, s', b' \rangle$

lemma *RedsRInit*:

$\llbracket P \vdash \langle e_0, s_0, b_0 \rangle \rightarrow^* \langle Val\ v, (h_1, l_1, sh_1), b_1 \rangle;$
 $sh_1\ C = Some\ (sfs, i); sh_2 = sh_1(C \mapsto (sfs, Done)); C' = last(C \# Cs);$
 $P \vdash \langle INIT\ C' (Cs, True) \leftarrow e, (h_1, l_1, sh_2), b_1 \rangle \rightarrow^* \langle e', s', b' \rangle \rrbracket$
 $\Rightarrow P \vdash \langle RI\ (C, e_0); Cs \leftarrow e, s_0, b_0 \rangle \rightarrow^* \langle e', s', b' \rangle$

lemma *RInitInitThrowReds*:

$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle Throw\ a, (h', l', sh'), b' \rangle;$
 $sh'\ C = Some\ (sfs, i); sh'' = sh'(C \mapsto (sfs, Error));$
 $P \vdash \langle RI\ (D, Throw\ a); Cs \leftarrow e_0, (h', l', sh'), b' \rangle \rightarrow^* \langle e_1, s_1, b_1 \rangle \rrbracket$
 $\Rightarrow P \vdash \langle RI\ (C, e); D \# Cs \leftarrow e_0, s, b \rangle \rightarrow^* \langle e_1, s_1, b_1 \rangle$

lemma *RInitThrowReds*:

$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle Throw\ a, (h', l', sh'), b' \rangle;$
 $sh'\ C = Some(sfs, i); sh'' = sh'(C \mapsto (sfs, Error)) \rrbracket$
 $\Rightarrow P \vdash \langle RI\ (C, e); Nil \leftarrow e_0, s, b \rangle \rightarrow^* \langle Throw\ a, (h', l', sh''), b' \rangle$

New

lemma *NewInitDoneReds*:

$\llbracket sh\ C = Some\ (sfs, Done); new-Addr\ h = Some\ a;$
 $P \vdash C\ has-fields\ FDTs; h' = h(a \mapsto blank\ P\ C) \rrbracket$
 $\Rightarrow P \vdash \langle new\ C, (h, l, sh), False \rangle \rightarrow^* \langle addr\ a, (h', l, sh), False \rangle$

lemma *NewInitDoneReds2*:

$\llbracket sh\ C = Some\ (sfs, Done); new-Addr\ h = None; is-class\ P\ C \rrbracket$
 $\Rightarrow P \vdash \langle new\ C, (h, l, sh), False \rangle \rightarrow^* \langle THROW\ OutOfMemory, (h, l, sh), False \rangle$

lemma *NewInitReds*:

assumes *nDone*: $\nexists sfs. shp\ s\ C = Some\ (sfs, Done)$
and *INIT-steps*: $P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, s, False \rangle \rightarrow^* \langle Val\ v', (h', l', sh'), b' \rangle$
and *Addr*: $new-Addr\ h' = Some\ a$ **and** *has*: $P \vdash C\ has-fields\ FDTs$
and *h''*: $h'' = h'(a \mapsto blank\ P\ C)$ **and** *cls-C*: $is-class\ P\ C$
shows $P \vdash \langle new\ C, s, False \rangle \rightarrow^* \langle addr\ a, (h'', l', sh'), False \rangle$

lemma *NewInitOOMReds*:

assumes *nDone*: $\nexists sfs. shp\ s\ C = Some\ (sfs, Done)$
and *INIT-steps*: $P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, s, False \rangle \rightarrow^* \langle Val\ v', (h', l', sh'), b' \rangle$
and *Addr*: $new-Addr\ h' = None$ **and** *cls-C*: $is-class\ P\ C$
shows $P \vdash \langle new\ C, s, False \rangle \rightarrow^* \langle THROW\ OutOfMemory, (h', l', sh'), False \rangle$

lemma *NewInitThrowReds*:

assumes $nDone: \nexists sfs. shp\ s\ C = Some\ (sfs,\ Done)$
and $cls\text{-}C: is\text{-}class\ P\ C$
and $INIT\text{-}steps: P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, s, False \rangle \rightarrow^* \langle throw\ a, s', b \rangle$
shows $P \vdash \langle new\ C, s, False \rangle \rightarrow^* \langle throw\ a, s', b \rangle$

Cast

lemma *CastReds*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle Cast\ C\ e, s, b \rangle \rightarrow^* \langle Cast\ C\ e', s', b' \rangle$$

lemma *CastRedsNull*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle null, s', b' \rangle \implies P \vdash \langle Cast\ C\ e, s, b \rangle \rightarrow^* \langle null, s', b' \rangle$$

lemma *CastRedsAddr*:

$$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle addr\ a, s', b' \rangle; hp\ s'\ a = Some(D, fs); P \vdash D \preceq^* C \rrbracket \implies P \vdash \langle Cast\ C\ e, s, b \rangle \rightarrow^* \langle addr\ a, s', b' \rangle$$

lemma *CastRedsFail*:

$$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle addr\ a, s', b' \rangle; hp\ s'\ a = Some(D, fs); \neg P \vdash D \preceq^* C \rrbracket \implies P \vdash \langle Cast\ C\ e, s, b \rangle \rightarrow^* \langle THROW\ ClassCast, s', b' \rangle$$

lemma *CastRedsThrow*:

$$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle throw\ a, s', b' \rangle \rrbracket \implies P \vdash \langle Cast\ C\ e, s, b \rangle \rightarrow^* \langle throw\ a, s', b' \rangle$$

LAss

lemma *LAssReds*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle V := e, s, b \rangle \rightarrow^* \langle V := e', s', b' \rangle$$

lemma *LAssRedsVal*:

$$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle Val\ v, (h', l', sh'), b' \rangle \rrbracket \implies P \vdash \langle V := e, s, b \rangle \rightarrow^* \langle unit, (h', l'(V \mapsto v), sh'), b' \rangle$$

lemma *LAssRedsThrow*:

$$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle throw\ a, s', b' \rangle \rrbracket \implies P \vdash \langle V := e, s, b \rangle \rightarrow^* \langle throw\ a, s', b' \rangle$$

BinOp

lemma *BinOp1Reds*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle e \ll bop \gg e_2, s, b \rangle \rightarrow^* \langle e' \ll bop \gg e_2, s', b' \rangle$$

lemma *BinOp2Reds*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle (Val\ v) \ll bop \gg e, s, b \rangle \rightarrow^* \langle (Val\ v) \ll bop \gg e', s', b' \rangle$$

lemma *BinOpRedsVal*:

assumes $e_1\text{-}steps: P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle Val\ v_1, s_1, b_1 \rangle$

and $e_2\text{-}steps: P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle Val\ v_2, s_2, b_2 \rangle$

and $op: binop(bop, v_1, v_2) = Some\ v$

shows $P \vdash \langle e_1 \ll bop \gg e_2, s_0, b_0 \rangle \rightarrow^* \langle Val\ v, s_2, b_2 \rangle$

lemma *BinOpRedsThrow1*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle throw\ e', s', b' \rangle \implies P \vdash \langle e \ll bop \gg e_2, s, b \rangle \rightarrow^* \langle throw\ e', s', b' \rangle$$

lemma *BinOpRedsThrow2*:

assumes $e_1\text{-}steps: P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle Val\ v_1, s_1, b_1 \rangle$

and $e_2\text{-}steps: P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle throw\ e, s_2, b_2 \rangle$

shows $P \vdash \langle e_1 \ll bop \gg e_2, s_0, b_0 \rangle \rightarrow^* \langle throw\ e, s_2, b_2 \rangle$

FAcc

lemma *FAccReds*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle e \cdot F\{D\}, s, b \rangle \rightarrow^* \langle e' \cdot F\{D\}, s', b' \rangle$$

lemma *FAccRedsVal*:

$$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle addr\ a, s', b' \rangle; hp\ s'\ a = Some(C, fs); fs(F, D) = Some\ v; \\ P \vdash C\ has\ F, NonStatic: t\ in\ D \rrbracket$$

$$\implies P \vdash \langle e \cdot F\{D\}, s, b \rangle \rightarrow^* \langle Val\ v, s', b' \rangle$$

lemma *FAccRedsNull*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{null}, s', b' \rangle \implies P \vdash \langle e \cdot F\{D\}, s, b \rangle \rightarrow^* \langle \text{THROW NullPointer}, s', b' \rangle$$

lemma *FAccRedsNone*:

$$\begin{aligned} & \llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{addr } a, s', b' \rangle; \\ & \quad \text{hp } s' a = \text{Some}(C, \text{fs}); \\ & \quad \neg(\exists b t. P \vdash C \text{ has } F, b:t \text{ in } D) \rrbracket \\ & \implies P \vdash \langle e \cdot F\{D\}, s, b \rangle \rightarrow^* \langle \text{THROW NoSuchFieldError}, s', b' \rangle \end{aligned}$$

lemma *FAccRedsStatic*:

$$\begin{aligned} & \llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{addr } a, s', b' \rangle; \\ & \quad \text{hp } s' a = \text{Some}(C, \text{fs}); \\ & \quad P \vdash C \text{ has } F, \text{Static}:t \text{ in } D \rrbracket \\ & \implies P \vdash \langle e \cdot F\{D\}, s, b \rangle \rightarrow^* \langle \text{THROW IncompatibleClassChangeError}, s', b' \rangle \end{aligned}$$

lemma *FAccRedsThrow*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle \implies P \vdash \langle e \cdot F\{D\}, s, b \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle$$

SFAcc

lemma *SFAccReds*:

$$\begin{aligned} & \llbracket P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\ & \quad \text{shp } s D = \text{Some}(sfs, \text{Done}); sfs F = \text{Some } v \rrbracket \\ & \implies P \vdash \langle C \cdot_s F\{D\}, s, \text{True} \rangle \rightarrow^* \langle \text{Val } v, s, \text{False} \rangle \end{aligned}$$

lemma *SFAccRedsNone*:

$$\begin{aligned} & \neg(\exists b t. P \vdash C \text{ has } F, b:t \text{ in } D) \\ & \implies P \vdash \langle C \cdot_s F\{D\}, s, b \rangle \rightarrow^* \langle \text{THROW NoSuchFieldError}, s, \text{False} \rangle \end{aligned}$$

lemma *SFAccRedsNonStatic*:

$$\begin{aligned} & P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D \\ & \implies P \vdash \langle C \cdot_s F\{D\}, s, b \rangle \rightarrow^* \langle \text{THROW IncompatibleClassChangeError}, s, \text{False} \rangle \end{aligned}$$

lemma *SFAccInitDoneReds*:

assumes *cF*: $P \vdash C \text{ has } F, \text{Static}:t \text{ in } D$
and *shp*: $\text{shp } s D = \text{Some}(sfs, \text{Done})$ **and** *sfs*: $sfs F = \text{Some } v$
shows $P \vdash \langle C \cdot_s F\{D\}, s, b \rangle \rightarrow^* \langle \text{Val } v, s, \text{False} \rangle$

lemma *SFAccInitReds*:

assumes *cF*: $P \vdash C \text{ has } F, \text{Static}:t \text{ in } D$
and *nDone*: $\nexists sfs. \text{shp } s D = \text{Some}(sfs, \text{Done})$
and *INIT-steps*: $P \vdash \langle \text{INIT } D ([D], \text{False}) \leftarrow \text{unit}, s, \text{False} \rangle \rightarrow^* \langle \text{Val } v', s', b' \rangle$
and *shp'*: $\text{shp } s' D = \text{Some}(sfs, i)$ **and** *sfs*: $sfs F = \text{Some } v$
shows $P \vdash \langle C \cdot_s F\{D\}, s, \text{False} \rangle \rightarrow^* \langle \text{Val } v, s', \text{False} \rangle$

lemma *SFAccInitThrowReds*:

$$\begin{aligned} & \llbracket P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\ & \quad \nexists sfs. \text{shp } s D = \text{Some}(sfs, \text{Done}); \\ & \quad P \vdash \langle \text{INIT } D ([D], \text{False}) \leftarrow \text{unit}, s, \text{False} \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle \rrbracket \\ & \implies P \vdash \langle C \cdot_s F\{D\}, s, \text{False} \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle \end{aligned}$$

FAss

lemma *FAssReds1*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle e \cdot F\{D\} := e_2, s, b \rangle \rightarrow^* \langle e' \cdot F\{D\} := e_2, s', b' \rangle$$

lemma *FAssReds2*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle \text{Val } v \cdot F\{D\} := e, s, b \rangle \rightarrow^* \langle \text{Val } v \cdot F\{D\} := e', s', b' \rangle$$

lemma *FAssRedsVal*:

assumes *e1-steps*: $P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle \text{addr } a, s_1, b_1 \rangle$
and *e2-steps*: $P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), b_2 \rangle$
and *cF*: $P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D$ **and** *hC*: $\text{Some}(C, \text{fs}) = h_2 a$
shows $P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{unit}, (h_2(a \mapsto (C, \text{fs}((F, D) \mapsto v))), l_2, sh_2), b_2 \rangle$

lemma *FAssRedsNull*:

assumes $e_1\text{-steps}$: $P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle \text{null}, s_1, b_1 \rangle$

and $e_2\text{-steps}$: $P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle \text{Val } v, s_2, b_2 \rangle$

shows $P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{THROW NullPointer}, s_2, b_2 \rangle$

lemma *FAssRedsThrow1*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{throw } e', s', b' \rangle \implies P \vdash \langle e \cdot F\{D\} := e_2, s, b \rangle \rightarrow^* \langle \text{throw } e', s', b' \rangle$

lemma *FAssRedsThrow2*:

assumes $e_1\text{-steps}$: $P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v, s_1, b_1 \rangle$

and $e_2\text{-steps}$: $P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle \text{throw } e, s_2, b_2 \rangle$

shows $P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } e, s_2, b_2 \rangle$

lemma *FAssRedsNone*:

assumes $e_1\text{-steps}$: $P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle \text{addr } a, s_1, b_1 \rangle$

and $e_2\text{-steps}$: $P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), b_2 \rangle$

and hC : $h_2 \ a = \text{Some}(C, fs)$ **and** ncF : $\neg(\exists b \ t. P \vdash C \text{ has } F, b:t \text{ in } D)$

shows $P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{THROW NoSuchFieldError}, (h_2, l_2, sh_2), b_2 \rangle$

lemma *FAssRedsStatic*:

assumes $e_1\text{-steps}$: $P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle \text{addr } a, s_1, b_1 \rangle$

and $e_2\text{-steps}$: $P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), b_2 \rangle$

and hC : $h_2 \ a = \text{Some}(C, fs)$ **and** $cF\text{-Static}$: $P \vdash C \text{ has } F, \text{Static}:t \text{ in } D$

shows $P \vdash \langle e_1 \cdot F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{THROW IncompatibleClassChangeError}, (h_2, l_2, sh_2), b_2 \rangle$

SFAss

lemma *SFAssReds*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle C \cdot_s F\{D\} := e, s, b \rangle \rightarrow^* \langle C \cdot_s F\{D\} := e', s', b' \rangle$

lemma *SFAssRedsVal*:

assumes $e_2\text{-steps}$: $P \vdash \langle e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), b_2 \rangle$

and cF : $P \vdash C \text{ has } F, \text{Static}:t \text{ in } D$

and shD : $sh_2 \ D = \lfloor (sfs, \text{Done}) \rfloor$

shows $P \vdash \langle C \cdot_s F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{unit}, (h_2, l_2, sh_2(D \mapsto (sfs(F \mapsto v), \text{Done}))), \text{False} \rangle$

lemma *SFAssRedsThrow*:

$\llbracket P \vdash \langle e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } e, s_2, b_2 \rangle \rrbracket$

$\implies P \vdash \langle C \cdot_s F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } e, s_2, b_2 \rangle$

lemma *SFAssRedsNone*:

$\llbracket P \vdash \langle e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), b_2 \rangle; \neg(\exists b \ t. P \vdash C \text{ has } F, b:t \text{ in } D) \rrbracket \implies$

$P \vdash \langle C \cdot_s F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{THROW NoSuchFieldError}, (h_2, l_2, sh_2), \text{False} \rangle$

lemma *SFAssRedsNonStatic*:

$\llbracket P \vdash \langle e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), b_2 \rangle; P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D \rrbracket \implies$

$P \vdash \langle C \cdot_s F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{THROW IncompatibleClassChangeError}, (h_2, l_2, sh_2), \text{False} \rangle$

lemma *SFAssInitReds*:

assumes $e_2\text{-steps}$: $P \vdash \langle e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), \text{False} \rangle$

and cF : $P \vdash C \text{ has } F, \text{Static}:t \text{ in } D$

and $nDone$: $\nexists sfs. sh_2 \ D = \text{Some}(sfs, \text{Done})$

and $INIT\text{-steps}$: $P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_2, l_2, sh_2), \text{False} \rangle \rightarrow^* \langle \text{Val } v', (h', l', sh'), b' \rangle$

and $sh'D$: $sh' \ D = \text{Some}(sfs, i)$

and sfs' : $sfs' = sfs(F \mapsto v)$ **and** sh'' : $sh'' = sh'(D \mapsto (sfs', i))$

shows $P \vdash \langle C \cdot_s F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{unit}, (h', l', sh''), \text{False} \rangle$

lemma *SFAssInitThrowReds*:

assumes $e_2\text{-steps}$: $P \vdash \langle e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v, (h_2, l_2, sh_2), \text{False} \rangle$

and cF : $P \vdash C \text{ has } F, \text{Static}:t \text{ in } D$

and $nDone$: $\nexists sfs. sh_2 \ D = \text{Some}(sfs, \text{Done})$

and $INIT\text{-steps}$: $P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_2, l_2, sh_2), \text{False} \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle$

shows $P \vdash \langle C \cdot_s F\{D\} := e_2, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle$

;;

lemma *SeqReds*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle e;;e_2, s, b \rangle \rightarrow^* \langle e';e_2, s', b' \rangle$

lemma *SeqRedsThrow*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{throw } e', s', b' \rangle \implies P \vdash \langle e;;e_2, s, b \rangle \rightarrow^* \langle \text{throw } e', s', b' \rangle$

lemma *SeqReds2*:

assumes $e_1\text{-steps}$: $P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle \text{Val } v_1, s_1, b_1 \rangle$

and $e_2\text{-steps}$: $P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle e_2', s_2, b_2 \rangle$

shows $P \vdash \langle e_1;;e_2, s_0, b_0 \rangle \rightarrow^* \langle e_2', s_2, b_2 \rangle$

If

lemma *CondReds*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle \text{if } (e) \ e_1 \ \text{else } e_2, s, b \rangle \rightarrow^* \langle \text{if } (e') \ e_1 \ \text{else } e_2, s', b' \rangle$

lemma *CondRedsThrow*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle \implies P \vdash \langle \text{if } (e) \ e_1 \ \text{else } e_2, s, b \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle$

lemma *CondReds2T*:

assumes $e\text{-steps}$: $P \vdash \langle e, s_0, b_0 \rangle \rightarrow^* \langle \text{true}, s_1, b_1 \rangle$

and $e_1\text{-steps}$: $P \vdash \langle e_1, s_1, b_1 \rangle \rightarrow^* \langle e', s_2, b_2 \rangle$

shows $P \vdash \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0, b_0 \rangle \rightarrow^* \langle e', s_2, b_2 \rangle$

lemma *CondReds2F*:

assumes $e\text{-steps}$: $P \vdash \langle e, s_0, b_0 \rangle \rightarrow^* \langle \text{false}, s_1, b_1 \rangle$

and $e_2\text{-steps}$: $P \vdash \langle e_2, s_1, b_1 \rangle \rightarrow^* \langle e', s_2, b_2 \rangle$

shows $P \vdash \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0, b_0 \rangle \rightarrow^* \langle e', s_2, b_2 \rangle$

While

lemma *WhileFReds*:

assumes $b\text{-steps}$: $P \vdash \langle b, s, b_0 \rangle \rightarrow^* \langle \text{false}, s', b' \rangle$

shows $P \vdash \langle \text{while } (b) \ c, s, b_0 \rangle \rightarrow^* \langle \text{unit}, s', b' \rangle$

lemma *WhileRedsThrow*:

assumes $b\text{-steps}$: $P \vdash \langle b, s, b_0 \rangle \rightarrow^* \langle \text{throw } e, s', b' \rangle$

shows $P \vdash \langle \text{while } (b) \ c, s, b_0 \rangle \rightarrow^* \langle \text{throw } e, s', b' \rangle$

lemma *WhileTReds*:

assumes $b\text{-steps}$: $P \vdash \langle b, s_0, b_0 \rangle \rightarrow^* \langle \text{true}, s_1, b_1 \rangle$

and $c\text{-steps}$: $P \vdash \langle c, s_1, b_1 \rangle \rightarrow^* \langle \text{Val } v_1, s_2, b_2 \rangle$

and while-steps : $P \vdash \langle \text{while } (b) \ c, s_2, b_2 \rangle \rightarrow^* \langle e, s_3, b_3 \rangle$

shows $P \vdash \langle \text{while } (b) \ c, s_0, b_0 \rangle \rightarrow^* \langle e, s_3, b_3 \rangle$

lemma *WhileTRedsThrow*:

assumes $b\text{-steps}$: $P \vdash \langle b, s_0, b_0 \rangle \rightarrow^* \langle \text{true}, s_1, b_1 \rangle$

and $c\text{-steps}$: $P \vdash \langle c, s_1, b_1 \rangle \rightarrow^* \langle \text{throw } e, s_2, b_2 \rangle$

shows $P \vdash \langle \text{while } (b) \ c, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } e, s_2, b_2 \rangle$

Throw

lemma *ThrowReds*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle \text{throw } e, s, b \rangle \rightarrow^* \langle \text{throw } e', s', b' \rangle$

lemma *ThrowRedsNull*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{null}, s', b' \rangle \implies P \vdash \langle \text{throw } e, s, b \rangle \rightarrow^* \langle \text{THROW NullPointer}, s', b' \rangle$

lemma *ThrowRedsThrow*:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle \implies P \vdash \langle \text{throw } e, s, b \rangle \rightarrow^* \langle \text{throw } a, s', b' \rangle$

InitBlock

lemma *InitBlockReds-aux*:

$$\begin{aligned} P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle &\implies \\ \forall h \ l \ sh \ h' \ l' \ sh' \ v. \ s = (h, l(V \mapsto v), sh) \longrightarrow s' = (h', l', sh') &\longrightarrow \\ P \vdash \langle \{V:T := Val \ v; e\}, (h, l, sh), b \rangle \rightarrow^* \langle \{V:T := Val(the(l' \ V)); e'\}, (h', l'(V := (l \ V)), sh'), b' \rangle \end{aligned}$$

lemma *InitBlockReds*:

$$\begin{aligned} P \vdash \langle e, (h, l(V \mapsto v), sh), b \rangle \rightarrow^* \langle e', (h', l', sh'), b' \rangle &\implies \\ P \vdash \langle \{V:T := Val \ v; e\}, (h, l, sh), b \rangle \rightarrow^* \langle \{V:T := Val(the(l' \ V)); e'\}, (h', l'(V := (l \ V)), sh'), b' \rangle \end{aligned}$$

lemma *InitBlockRedsFinal*:

$$\begin{aligned} \llbracket P \vdash \langle e, (h, l(V \mapsto v), sh), b \rangle \rightarrow^* \langle e', (h', l', sh'), b' \rangle; \text{final } e' \rrbracket &\implies \\ P \vdash \langle \{V:T := Val \ v; e\}, (h, l, sh), b \rangle \rightarrow^* \langle e', (h', l'(V := l \ V), sh'), b' \rangle \end{aligned}$$

Block

lemmas *converse-rtrancLE3* = *converse-rtrancLE* [of (*xa,xb,xc*) (*za,zb,zc*), *split-rule*]

lemma *BlockRedsFinal*:

assumes *reds*: $P \vdash \langle e_0, s_0, b_0 \rangle \rightarrow^* \langle e_2, (h_2, l_2, sh_2), b_2 \rangle$ **and** *fin*: *final* e_2
shows $\bigwedge_{h_0 \ l_0 \ sh_0. s_0 = (h_0, l_0(V := None), sh_0)} \implies P \vdash \langle \{V:T; e_0\}, (h_0, l_0, sh_0), b_0 \rangle \rightarrow^* \langle e_2, (h_2, l_2(V := l_0 \ V), sh_2), b_2 \rangle$

try-catch

lemma *TryReds*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle \text{try } e \text{ catch}(C \ V) \ e_2, s, b \rangle \rightarrow^* \langle \text{try } e' \text{ catch}(C \ V) \ e_2, s', b' \rangle$$

lemma *TryRedsVal*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle Val \ v, s', b' \rangle \implies P \vdash \langle \text{try } e \text{ catch}(C \ V) \ e_2, s, b \rangle \rightarrow^* \langle Val \ v, s', b' \rangle$$

lemma *TryCatchRedsFinal*:

assumes *e1-steps*: $P \vdash \langle e_1, s_0, b_0 \rangle \rightarrow^* \langle Throw \ a, (h_1, l_1, sh_1), b_1 \rangle$
and $h_1 \ a = Some(D, fs)$ **and** *sub*: $P \vdash D \preceq^* C$
and *e2-steps*: $P \vdash \langle e_2, (h_1, l_1(V \mapsto Addr \ a), sh_1), b_1 \rangle \rightarrow^* \langle e_2', (h_2, l_2, sh_2), b_2 \rangle$
and *final*: *final* e_2'
shows $P \vdash \langle \text{try } e_1 \text{ catch}(C \ V) \ e_2, s_0, b_0 \rangle \rightarrow^* \langle e_2', (h_2, (l_2::locals)(V := l_1 \ V), sh_2), b_2 \rangle$

lemma *TryRedsFail*:

$$\begin{aligned} \llbracket P \vdash \langle e_1, s, b \rangle \rightarrow^* \langle Throw \ a, (h, l, sh), b' \rangle; h \ a = Some(D, fs); \neg P \vdash D \preceq^* C \rrbracket \\ \implies P \vdash \langle \text{try } e_1 \text{ catch}(C \ V) \ e_2, s, b \rangle \rightarrow^* \langle Throw \ a, (h, l, sh), b' \rangle \end{aligned}$$

List

lemma *ListReds1*:

$$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle e \# es, s, b \rangle [\rightarrow]^* \langle e' \# es, s', b' \rangle$$

lemma *ListReds2*:

$$P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle es', s', b' \rangle \implies P \vdash \langle Val \ v \# es, s, b \rangle [\rightarrow]^* \langle Val \ v \# es', s', b' \rangle$$

lemma *ListRedsVal*:

$$\begin{aligned} \llbracket P \vdash \langle e, s_0, b_0 \rangle \rightarrow^* \langle Val \ v, s_1, b_1 \rangle; P \vdash \langle es, s_1, b_1 \rangle [\rightarrow]^* \langle es', s_2, b_2 \rangle \rrbracket \\ \implies P \vdash \langle e \# es, s_0, b_0 \rangle [\rightarrow]^* \langle Val \ v \# es', s_2, b_2 \rangle \end{aligned}$$

Call

First a few lemmas on what happens to free variables during redction.

lemma **assumes** *wf*: *wwf-J-prog* P

shows *Red-fv*: $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies fv \ e' \subseteq fv \ e$
and $P \vdash \langle es, (h, l, sh), b \rangle [\rightarrow] \langle es', (h', l', sh'), b' \rangle \implies fvs \ es' \subseteq fvs \ es$

lemma Red-dom-lcl:

$P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e', (h', l', sh'), b' \rangle \implies \text{dom } l' \subseteq \text{dom } l \cup \text{fv } e$ **and**
 $P \vdash \langle es, (h, l, sh), b \rangle [\mapsto] \langle es', (h', l', sh'), b' \rangle \implies \text{dom } l' \subseteq \text{dom } l \cup \text{fvs } es$

lemma Reds-dom-lcl:

assumes $wf: wuf\text{-}J\text{-prog } P$

shows $P \vdash \langle e, (h, l, sh), b \rangle \rightarrow^* \langle e', (h', l', sh'), b' \rangle \implies \text{dom } l' \subseteq \text{dom } l \cup \text{fv } e$

Now a few lemmas on the behaviour of blocks during reduction.

lemma override-on-upd-lemma:

$(\text{override-on } f (g(a \mapsto b)) A)(a := g a) = \text{override-on } f g (\text{insert } a A)$

lemma blocksReds:

$\bigwedge l. \llbracket \text{length } Vs = \text{length } Ts; \text{length } vs = \text{length } Ts; \text{distinct } Vs; \\ P \vdash \langle e, (h, l(Vs [\mapsto] vs), sh), b \rangle \rightarrow^* \langle e', (h', l', sh'), b' \rangle \rrbracket \\ \implies P \vdash \langle \text{blocks}(Vs, Ts, vs, e), (h, l, sh), b \rangle \rightarrow^* \langle \text{blocks}(Vs, Ts, \text{map } (the \circ l') Vs, e'), (h', \text{override-on } l' l (\text{set } Vs), sh'), b' \rangle$

lemma blocksFinal:

$\bigwedge l. \llbracket \text{length } Vs = \text{length } Ts; \text{length } vs = \text{length } Ts; \text{final } e \rrbracket \implies \\ P \vdash \langle \text{blocks}(Vs, Ts, vs, e), (h, l, sh), b \rangle \rightarrow^* \langle e, (h, l, sh), b \rangle$

lemma blocksRedsFinal:

assumes $wf: \text{length } Vs = \text{length } Ts \text{ length } vs = \text{length } Ts \text{ distinct } Vs$
and $\text{reds: } P \vdash \langle e, (h, l(Vs [\mapsto] vs), sh), b \rangle \rightarrow^* \langle e', (h', l', sh'), b' \rangle$
and $\text{fin: final } e' \text{ and } l'': l'' = \text{override-on } l' l (\text{set } Vs)$
shows $P \vdash \langle \text{blocks}(Vs, Ts, vs, e), (h, l, sh), b \rangle \rightarrow^* \langle e', (h', l'', sh'), b' \rangle$

An now the actual method call reduction lemmas.

lemma CallRedsObj:

$P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle \implies P \vdash \langle e \cdot M(es), s, b \rangle \rightarrow^* \langle e' \cdot M(es), s', b' \rangle$

lemma CallRedsParams:

$P \vdash \langle es, s, b \rangle [\mapsto]^* \langle es', s', b' \rangle \implies P \vdash \langle (Val v) \cdot M(es), s, b \rangle \rightarrow^* \langle (Val v) \cdot M(es'), s', b' \rangle$

lemma CallRedsFinal:

assumes $wuf: wuf\text{-}J\text{-prog } P$

and $P \vdash \langle e, s_0, b_0 \rangle \rightarrow^* \langle \text{addr } a, s_1, b_1 \rangle$

$P \vdash \langle es, s_1, b_1 \rangle [\mapsto]^* \langle \text{map } Val vs, (h_2, l_2, sh_2), b_2 \rangle$

$h_2 a = \text{Some}(C.f.s) \ P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = (pns, body) \text{ in } D$
 $\text{size } vs = \text{size } pns$

and $l_2': l_2' = [this \mapsto \text{Addr } a, pns[\mapsto] vs]$

and $body: P \vdash \langle body, (h_2, l_2', sh_2), b_2 \rangle \rightarrow^* \langle ef, (h_3, l_3, sh_3), b_3 \rangle$

and $\text{final } ef$

shows $P \vdash \langle e \cdot M(es), s_0, b_0 \rangle \rightarrow^* \langle ef, (h_3, l_2, sh_3), b_3 \rangle$

lemma CallRedsThrowParams:

assumes $e\text{-steps: } P \vdash \langle e, s_0, b_0 \rangle \rightarrow^* \langle Val v, s_1, b_1 \rangle$

and $es\text{-steps: } P \vdash \langle es, s_1, b_1 \rangle [\mapsto]^* \langle \text{map } Val vs_1 @ \text{throw } a \# es_2, s_2, b_2 \rangle$

shows $P \vdash \langle e \cdot M(es), s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_2, b_2 \rangle$

lemma CallRedsThrowObj:

$P \vdash \langle e, s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_1, b_1 \rangle \implies P \vdash \langle e \cdot M(es), s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_1, b_1 \rangle$

lemma CallRedsNull:

assumes $e\text{-steps}$: $P \vdash \langle e, s_0, b_0 \rangle \rightarrow^* \langle \text{null}, s_1, b_1 \rangle$
and $es\text{-steps}$: $P \vdash \langle es, s_1, b_1 \rangle [\rightarrow]^* \langle \text{map Val } vs, s_2, b_2 \rangle$
shows $P \vdash \langle e \cdot M(es), s_0, b_0 \rangle \rightarrow^* \langle \text{THROW NullPointer}, s_2, b_2 \rangle$
lemma *CallRedsNone*:
assumes $e\text{-steps}$: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{addr } a, s_1, b_1 \rangle$
and $es\text{-steps}$: $P \vdash \langle es, s_1, b_1 \rangle [\rightarrow]^* \langle \text{map Val } vs, s_2, b_2 \rangle$
and hp_2a : $hp \ s_2 \ a = \text{Some}(C, fs)$
and ncM : $\neg(\exists b \ Ts \ T \ m \ D. \ P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D)$
shows $P \vdash \langle e \cdot M(es), s, b \rangle \rightarrow^* \langle \text{THROW NoSuchMethodError}, s_2, b_2 \rangle$
lemma *CallRedsStatic*:
assumes $e\text{-steps}$: $P \vdash \langle e, s, b \rangle \rightarrow^* \langle \text{addr } a, s_1, b_1 \rangle$
and $es\text{-steps}$: $P \vdash \langle es, s_1, b_1 \rangle [\rightarrow]^* \langle \text{map Val } vs, s_2, b_2 \rangle$
and hp_2a : $hp \ s_2 \ a = \text{Some}(C, fs)$
and $cM\text{-Static}$: $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = m \text{ in } D$
shows $P \vdash \langle e \cdot M(es), s, b \rangle \rightarrow^* \langle \text{THROW IncompatibleClassChangeError}, s_2, b_2 \rangle$

1.23.2 SCall

lemma *SCallRedsParams*:
 $P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle es', s', b' \rangle \implies P \vdash \langle C \cdot_s M(es), s, b \rangle \rightarrow^* \langle C \cdot_s M(es'), s', b' \rangle$
lemma *SCallRedsFinal*:
assumes wwf : $wwf\text{-J-prog } P$
and $P \vdash \langle es, s_0, b_0 \rangle [\rightarrow]^* \langle \text{map Val } vs, (h_2, l_2, sh_2), b_2 \rangle$
 $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (pns, body) \text{ in } D$
 $sh_2 \ D = \text{Some}(sfs, Done) \vee (M = \text{clinit} \wedge sh_2 \ D = \lfloor (sfs, Processing) \rfloor)$
 $size \ vs = size \ pns$
and l_2' : $l_2' = [pns[\rightarrow]vs]$
and $body$: $P \vdash \langle body, (h_2, l_2', sh_2), False \rangle \rightarrow^* \langle ef, (h_3, l_3, sh_3), b_3 \rangle$
and $final \ ef$
shows $P \vdash \langle C \cdot_s M(es), s_0, b_0 \rangle \rightarrow^* \langle ef, (h_3, l_2, sh_3), b_3 \rangle$
lemma *SCallRedsThrowParams*:
 $\llbracket P \vdash \langle es, s_0, b_0 \rangle [\rightarrow]^* \langle \text{map Val } vs_1 \ @ \ \text{throw } a \ \# \ es_2, s_2, b_2 \rangle \rrbracket$
 $\implies P \vdash \langle C \cdot_s M(es), s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, s_2, b_2 \rangle$
lemma *SCallRedsNone*:
 $\llbracket P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle \text{map Val } vs, s_2, False \rangle;$
 $\neg(\exists b \ Ts \ T \ m \ D. \ P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D) \rrbracket$
 $\implies P \vdash \langle C \cdot_s M(es), s, b \rangle \rightarrow^* \langle \text{THROW NoSuchMethodError}, s_2, False \rangle$
lemma *SCallRedsNonStatic*:
 $\llbracket P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle \text{map Val } vs, s_2, False \rangle;$
 $P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = m \text{ in } D \rrbracket$
 $\implies P \vdash \langle C \cdot_s M(es), s, b \rangle \rightarrow^* \langle \text{THROW IncompatibleClassChangeError}, s_2, False \rangle$
lemma *SCallInitThrowReds*:
assumes wwf : $wwf\text{-J-prog } P$
and $P \vdash \langle es, s_0, b_0 \rangle [\rightarrow]^* \langle \text{map Val } vs, (h_1, l_1, sh_1), False \rangle$
 $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (pns, body) \text{ in } D$
 $\nexists sfs. \ sh_1 \ D = \text{Some}(sfs, Done)$
 $M \neq \text{clinit}$
and $P \vdash \langle \text{INIT } D \ ([D], False) \leftarrow unit, (h_1, l_1, sh_1), False \rangle \rightarrow^* \langle \text{throw } a, (h_2, l_2, sh_2), b_2 \rangle$
shows $P \vdash \langle C \cdot_s M(es), s_0, b_0 \rangle \rightarrow^* \langle \text{throw } a, (h_2, l_2, sh_2), b_2 \rangle$
lemma *SCallInitReds*:
assumes wwf : $wwf\text{-J-prog } P$
and $P \vdash \langle es, s_0, b_0 \rangle [\rightarrow]^* \langle \text{map Val } vs, (h_1, l_1, sh_1), False \rangle$
 $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (pns, body) \text{ in } D$
 $\nexists sfs. \ sh_1 \ D = \text{Some}(sfs, Done)$

$M \neq \text{clinit}$
and $P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_1, l_1, sh_1), \text{False} \rangle \rightarrow^* \langle \text{Val } v', (h_2, l_2, sh_2), b_2 \rangle$
and $\text{size } vs = \text{size } pns$
and $l_2': l_2' = [pns \mapsto] vs$
and $\text{body}: P \vdash \langle \text{body}, (h_2, l_2', sh_2), \text{False} \rangle \rightarrow^* \langle \text{ef}, (h_3, l_3, sh_3), b_3 \rangle$
and final ef
shows $P \vdash \langle C \cdot_s M(es), s_0, b_0 \rangle \rightarrow^* \langle \text{ef}, (h_3, l_2, sh_3), b_3 \rangle$
lemma *SCallInitProcessingReds*:
assumes $wuf: wuf\text{-}J\text{-prog } P$
and $P \vdash \langle es, s_0, b_0 \rangle [\rightarrow]^* \langle \text{map Val } vs, (h_2, l_2, sh_2), b_2 \rangle$
 $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (pns, \text{body}) \text{ in } D$
 $sh_2 \ D = \text{Some}(sfs, \text{Processing})$
and $\text{size } vs = \text{size } pns$
and $l_2': l_2' = [pns \mapsto] vs$
and $\text{body}: P \vdash \langle \text{body}, (h_2, l_2', sh_2), \text{False} \rangle \rightarrow^* \langle \text{ef}, (h_3, l_3, sh_3), b_3 \rangle$
and final ef
shows $P \vdash \langle C \cdot_s M(es), s_0, b_0 \rangle \rightarrow^* \langle \text{ef}, (h_3, l_2, sh_3), b_3 \rangle$

The main Theorem

lemma **assumes** $wuf: wuf\text{-}J\text{-prog } P$
shows *big-by-small*: $P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle$
 $\Rightarrow (\bigwedge b. \text{iconf } (shp \ s) \ e \Rightarrow P, shp \ s \vdash_b (e, b) \ \checkmark \Rightarrow P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', \text{False} \rangle)$
and *bigs-by-small*s: $P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle$
 $\Rightarrow (\bigwedge b. \text{iconfs } (shp \ s) \ es \Rightarrow P, shp \ s \vdash_b (es, b) \ \checkmark \Rightarrow P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle es', s', \text{False} \rangle)$

1.23.3 Big steps simulates small step

This direction was carried out by Norbert Schirmer and Daniel Wasserrab (and modified to include statics and DCI by Susannah Mansky).

The big step equivalent of *RedWhile*:

lemma *unfold-while*:

$$P \vdash \langle \text{while}(b) \ c, s \rangle \Rightarrow \langle e', s' \rangle = P \vdash \langle \text{if}(b) \ (c; \text{while}(b) \ c) \ \text{else } (\text{unit}), s \rangle \Rightarrow \langle e', s' \rangle$$

lemma *blocksEval*:

$$\bigwedge Ts \ vs \ l \ l'. \llbracket \text{size } ps = \text{size } Ts; \text{size } ps = \text{size } vs; P \vdash \langle \text{blocks}(ps, Ts, vs, e), (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \rrbracket \\ \Rightarrow \exists l''. P \vdash \langle e, (h, l(ps \mapsto] vs), sh) \rangle \Rightarrow \langle e', (h', l'', sh') \rangle$$

lemma

assumes $wf: wuf\text{-}J\text{-prog } P$

shows *eval-restrict-lcl*:

$$P \vdash \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \Rightarrow (\bigwedge W. \text{fv } e \subseteq W \Rightarrow P \vdash \langle e, (h, l \upharpoonright W, sh) \rangle \Rightarrow \langle e', (h', l' \upharpoonright W, sh') \rangle) \\ \text{and } P \vdash \langle es, (h, l, sh) \rangle [\Rightarrow] \langle es', (h', l', sh') \rangle \Rightarrow (\bigwedge W. \text{fvs } es \subseteq W \Rightarrow P \vdash \langle es, (h, l \upharpoonright W, sh) \rangle [\Rightarrow] \\ \langle es', (h', l' \upharpoonright W, sh') \rangle)$$

lemma *eval-notfree-unchanged*:

$$P \vdash \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \Rightarrow (\bigwedge V. V \notin \text{fv } e \Rightarrow l' \ V = l \ V) \\ \text{and } P \vdash \langle es, (h, l, sh) \rangle [\Rightarrow] \langle es', (h', l', sh') \rangle \Rightarrow (\bigwedge V. V \notin \text{fvs } es \Rightarrow l' \ V = l \ V)$$

lemma *eval-closed-lcl-unchanged*:

$$\llbracket P \vdash \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle; \text{fv } e = \{\} \rrbracket \Rightarrow l' = l$$

lemma *list-eval-Throw*:

assumes *eval-e*: $P \vdash \langle \text{throw } x, s \rangle \Rightarrow \langle e', s' \rangle$

shows $P \vdash \langle \text{map Val vs @ throw } x \# es', s \rangle [\Rightarrow] \langle \text{map Val vs @ } e' \# es', s \rangle$

— separate evaluation of first subexp of a sequence

lemma *seq-ext*:

assumes $IH: \bigwedge e' s'. P \vdash \langle e'', s'' \rangle \Rightarrow \langle e', s \rangle \Longrightarrow P \vdash \langle e, s \rangle \Rightarrow \langle e', s \rangle$

and $seq: P \vdash \langle e'' ;; e_0, s'' \rangle \Rightarrow \langle e', s \rangle$

shows $P \vdash \langle e ;; e_0, s \rangle \Rightarrow \langle e', s \rangle$

proof(*rule eval-cases(14)[OF seq]*) — Seq

fix $v' s_1$ assume $e'': P \vdash \langle e'', s'' \rangle \Rightarrow \langle \text{Val } v', s_1 \rangle$ and $estep: P \vdash \langle e_0, s_1 \rangle \Rightarrow \langle e', s \rangle$

have $P \vdash \langle e, s \rangle \Rightarrow \langle \text{Val } v', s_1 \rangle$ using $e'' IH$ by *simp*

then show *?thesis* using *estep Seq* by *simp*

next

fix e_t assume $e'': P \vdash \langle e'', s'' \rangle \Rightarrow \langle \text{throw } e_t, s \rangle$ and $e': e' = \text{throw } e_t$

have $P \vdash \langle e, s \rangle \Rightarrow \langle \text{throw } e_t, s \rangle$ using $e'' IH$ by *simp*

then show *?thesis* using *eval-evals.SeqThrow e'* by *simp*

qed

— separate evaluation of *RI* subexp, val case

lemma *rinit-Val-ext*:

assumes $ri: P \vdash \langle RI (C, e'') ; Cs \leftarrow e_0, s'' \rangle \Rightarrow \langle \text{Val } v', s_1 \rangle$

and $IH: \bigwedge e' s'. P \vdash \langle e'', s'' \rangle \Rightarrow \langle e', s \rangle \Longrightarrow P \vdash \langle e, s \rangle \Rightarrow \langle e', s \rangle$

shows $P \vdash \langle RI (C, e) ; Cs \leftarrow e_0, s \rangle \Rightarrow \langle \text{Val } v', s_1 \rangle$

proof(*rule eval-cases(20)[OF ri]*) — RI

fix $v'' h' l' sh' sfs i$

assume $e''step: P \vdash \langle e'', s'' \rangle \Rightarrow \langle \text{Val } v'', (h', l', sh') \rangle$

and $shC: sh' C = [(sfs, i)]$

and $init: P \vdash \langle \text{INIT (if } Cs = [] \text{ then } C \text{ else last } Cs) (Cs, \text{True}) \leftarrow e_0, (h', l', sh'(C \mapsto (sfs, \text{Done}))) \rangle$

$\Rightarrow$

$\langle \text{Val } v', s_1 \rangle$

have $P \vdash \langle e, s \rangle \Rightarrow \langle \text{Val } v'', (h', l', sh') \rangle$ using $IH[OF e''step]$ by *simp*

then show *?thesis* using *RInit init shC* by *auto*

next

fix $a h' l' sh' sfs i D Cs'$

assume $e''step: P \vdash \langle e'', s'' \rangle \Rightarrow \langle \text{throw } a, (h', l', sh') \rangle$

and $riD: P \vdash \langle RI (D, \text{throw } a) ; Cs' \leftarrow e_0, (h', l', sh'(C \mapsto (sfs, \text{Error}))) \rangle \Rightarrow \langle \text{Val } v', s_1 \rangle$

have $P \vdash \langle e, s \rangle \Rightarrow \langle \text{throw } a, (h', l', sh') \rangle$ using $IH[OF e''step]$ by *simp*

then show *?thesis* using $riD rinit-throwE$ by *blast*

qed(*simp*)

— separate evaluation of *RI* subexp, throw case

lemma *rinit-throw-ext*:

assumes $ri: P \vdash \langle RI (C, e'') ; Cs \leftarrow e_0, s'' \rangle \Rightarrow \langle \text{throw } e_t, s \rangle$

and $IH: \bigwedge e' s'. P \vdash \langle e'', s'' \rangle \Rightarrow \langle e', s \rangle \Longrightarrow P \vdash \langle e, s \rangle \Rightarrow \langle e', s \rangle$

shows $P \vdash \langle RI (C, e) ; Cs \leftarrow e_0, s \rangle \Rightarrow \langle \text{throw } e_t, s \rangle$

proof(*rule eval-cases(20)[OF ri]*) — RI

fix $v h' l' sh' sfs i$

assume $e''step: P \vdash \langle e'', s'' \rangle \Rightarrow \langle \text{Val } v, (h', l', sh') \rangle$

and $shC: sh' C = [(sfs, i)]$

and $init: P \vdash \langle \text{INIT (if } Cs = [] \text{ then } C \text{ else last } Cs) (Cs, \text{True}) \leftarrow e_0, (h', l', sh'(C \mapsto (sfs, \text{Done}))) \rangle$

$\Rightarrow$

$\langle \text{throw } e_t, s \rangle$

have $P \vdash \langle e, s \rangle \Rightarrow \langle \text{Val } v, (h', l', sh') \rangle$ using $IH[OF e''step]$ by *simp*

then show *?thesis* using *RInit init shC* by *auto*

next

fix $a h' l' sh' sfs i D Cs'$

assume $e''\text{step}$: $P \vdash \langle e'', s'' \rangle \Rightarrow \langle \text{throw } a, (h', l', sh') \rangle$
and shC : $sh' C = \lfloor (sfs, i) \rfloor$
and riD : $P \vdash \langle RI (D, \text{throw } a) ; Cs' \leftarrow e_0, (h', l', sh'(C \mapsto (sfs, \text{Error}))) \rangle \Rightarrow \langle \text{throw } e_t, s' \rangle$
and $cons$: $Cs = D \# Cs'$
have $estep'$: $P \vdash \langle e, s \rangle \Rightarrow \langle \text{throw } a, (h', l', sh') \rangle$ **using** $IH[OF\ e''\text{step}]$ **by** $simp$
then show $?thesis$ **using** $RInitInitFail\ cons\ riD\ shC$ **by** $simp$
next
fix $a\ h'\ l'\ sh'\ sfs\ i$
assume $\text{throw } e_t = \text{throw } a$
and $s' = (h', l', sh'(C \mapsto (sfs, \text{Error})))$
and $P \vdash \langle e'', s'' \rangle \Rightarrow \langle \text{throw } a, (h', l', sh') \rangle$
and $sh' C = \lfloor (sfs, i) \rfloor$
and $Cs = []$
then show $?thesis$ **using** $RInitFailFinal\ IH$ **by** $auto$
qed

— separate evaluation of RI subexp

lemma $rinit\text{-ext}$:

assumes IH : $\bigwedge e' s'. P \vdash \langle e'', s'' \rangle \Rightarrow \langle e', s' \rangle \implies P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle$
shows $\bigwedge e' s'. P \vdash \langle RI (C, e'') ; Cs \leftarrow e_0, s'' \rangle \Rightarrow \langle e', s' \rangle$
 $\implies P \vdash \langle RI (C, e) ; Cs \leftarrow e_0, s \rangle \Rightarrow \langle e', s' \rangle$

proof —

fix $e' s'$ **assume** ri'' : $P \vdash \langle RI (C, e'') ; Cs \leftarrow e_0, s'' \rangle \Rightarrow \langle e', s' \rangle$
then have $final\ e'$ **using** $eval\text{-final}$ **by** $simp$
then show $P \vdash \langle RI (C, e) ; Cs \leftarrow e_0, s \rangle \Rightarrow \langle e', s' \rangle$
proof($rule\ finalE$)
fix v **assume** $e' = \text{Val } v$ **then show** $?thesis$ **using** $rinit\text{-Val-ext}[OF - IH]$ ri'' **by** $simp$
next
fix a **assume** $e' = \text{throw } a$ **then show** $?thesis$ **using** $rinit\text{-throw-ext}[OF - IH]$ ri'' **by** $simp$
qed
qed

— $INIT$ and RI return either Val with $Done$ or $Processing$ flag or $Throw$ with $Error$ flag

lemma

shows $eval\text{-init-return}$: $P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle$
 $\implies iconf (shp\ s)\ e$
 $\implies (\exists Cs\ b. e = INIT\ C' (Cs, b) \leftarrow unit) \vee (\exists C\ e_0\ Cs\ e_i. e = RI(C, e_0); Cs @ [C'] \leftarrow unit)$
 $\vee (\exists e_0. e = RI(C', e_0); Nil \leftarrow unit)$
 $\implies (val\text{-of } e' = \text{Some } v \longrightarrow (\exists sfs\ i. shp\ s'\ C' = \lfloor (sfs, i) \rfloor \wedge (i = Done \vee i = Processing)))$
 $\wedge (throw\text{-of } e' = \text{Some } a \longrightarrow (\exists sfs\ i. shp\ s'\ C' = \lfloor (sfs, Error) \rfloor))$

and $P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \implies \text{True}$

proof($induct\ rule: eval\text{-evals.inducts}$)

case ($InitFinal\ e\ s\ e'\ s'\ C\ b$) **then show** $?case$
by($fastforce\ simp: initPD\text{-def}\ dest: eval\text{-final-same}$)

next

case ($InitDone\ sh\ C\ sfs\ C'\ Cs\ e\ h\ l\ e'\ s'$)
then have $final\ e'$ **using** $eval\text{-final}$ **by** $simp$
then show $?case$
proof($rule\ finalE$)
fix v **assume** e' : $e' = \text{Val } v$ **then show** $?thesis$ **using** $InitDone\ initPD\text{-def}$
proof($cases\ Cs$) **qed**($auto$)
next
fix a **assume** e' : $e' = \text{throw } a$ **then show** $?thesis$ **using** $InitDone\ initPD\text{-def}$
proof($cases\ Cs$) **qed**($auto$)

```

qed
next
case (InitProcessing sh C sfs C' Cs e h l e' s')
then have final e' using eval-final by simp
then show ?case
proof(rule finalE)
  fix v assume e': e' = Val v then show ?thesis using InitProcessing initPD-def
  proof(cases Cs) qed(auto)
next
  fix a assume e': e' = throw a then show ?thesis using InitProcessing initPD-def
  proof(cases Cs) qed(auto)
qed
next
case (InitError sh C sfs Cs e h l e' s' C') show ?case
proof(cases Cs)
  case Nil then show ?thesis using InitError by simp
next
  case (Cons C2 list)
  then have final e' using InitError eval-final by simp
  then show ?thesis
  proof(rule finalE)
    fix v assume e': e' = Val v then show ?thesis
    using InitError
    proof –
      obtain ccss :: char list list and bb :: bool where
        INIT C' (C # Cs, False) ← e = INIT C' (ccss, bb) ← unit
        using InitError.premis(2) by blast
      then show ?thesis using InitError.hyps(2) e' by(auto dest!: rinit-throwE)
    qed
  next
    fix a assume e': e' = throw a
    then show ?thesis using Cons InitError cons-to-append[of list] by clarsimp
  qed
qed
next
case (InitRInit C Cs h l sh e' s' C') show ?case
proof(cases Cs)
  case Nil then show ?thesis using InitRInit by simp
next
  case (Cons C' list) then show ?thesis
  using InitRInit Cons cons-to-append[of list] by clarsimp
qed
next
case (RInit e s v h' l' sh' C sfs i sh'' C' Cs e' e1 s1)
then have final: final e1 using eval-final by simp
then show ?case
proof(cases Cs)
  case Nil show ?thesis using final
  proof(rule finalE)
    fix v assume e': e1 = Val v show ?thesis
    using RInit Nil by(auto simp: fun-upd-same initPD-def)
  next
    fix a assume e': e1 = throw a show ?thesis
    using RInit Nil by(auto simp: fun-upd-same initPD-def)
  qed
qed

```

```

qed
next
  case (Cons a list) show ?thesis
  proof(rule finalE[OF final])
    fix v assume e': e1 = Val v then show ?thesis
    using RInit Cons by clarsimp (metis last.simps last-appendR list.distinct(1))
  next
    fix a assume e': e1 = throw a then show ?thesis
    using RInit Cons by clarsimp (metis last.simps last-appendR list.distinct(1))
  qed
qed
next
  case (RInitInitFail e s a h' l' sh' C sfs i sh'' D Cs e' e1 s1)
  then have final: final e1 using eval-final by simp
  then show ?case
  proof(rule finalE)
    fix v assume e': e1 = Val v then show ?thesis
    using RInitInitFail by clarsimp (meson exp.distinct(101) rinit-throwE)
  next
    fix a' assume e': e1 = Throw a'
    then have iconf (sh'(C ↦ (sfs, Error))) a
      using RInitInitFail.hyps(1) eval-final by fastforce
    then show ?thesis using RInitInitFail e'
      by clarsimp (meson Cons-eq-append-conv list.inject)
  qed
qed(auto simp: fun-upd-same)

```

lemma *init-Val-PD*: $P \vdash \langle \text{INIT } C' (Cs, b) \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{Val } v, s \rangle$
 $\Rightarrow \text{iconf } (\text{shp } s) (\text{INIT } C' (Cs, b) \leftarrow \text{unit})$
 $\Rightarrow \exists \text{ sfs } i. \text{shp } s' C' = \lfloor (\text{sfs}, i) \rfloor \wedge (i = \text{Done} \vee i = \text{Processing})$
by(drule-tac $v = v$ **in** eval-init-return, simp+)

lemma *init-throw-PD*: $P \vdash \langle \text{INIT } C' (Cs, b) \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{throw } a, s \rangle$
 $\Rightarrow \text{iconf } (\text{shp } s) (\text{INIT } C' (Cs, b) \leftarrow \text{unit})$
 $\Rightarrow \exists \text{ sfs } i. \text{shp } s' C' = \lfloor (\text{sfs}, \text{Error}) \rfloor$
by(drule-tac $a = a$ **in** eval-init-return, simp+)

lemma *rinit-Val-PD*: $P \vdash \langle \text{RI}(C, e_0); Cs \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{Val } v, s \rangle$
 $\Rightarrow \text{iconf } (\text{shp } s) (\text{RI}(C, e_0); Cs \leftarrow \text{unit}) \Rightarrow \text{last}(C \# Cs) = C'$
 $\Rightarrow \exists \text{ sfs } i. \text{shp } s' C' = \lfloor (\text{sfs}, i) \rfloor \wedge (i = \text{Done} \vee i = \text{Processing})$
by(auto dest!: eval-init-return [where $C' = C'$]
 append-butlast-last-id[THEN sym])

lemma *rinit-throw-PD*: $P \vdash \langle \text{RI}(C, e_0); Cs \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{throw } a, s \rangle$
 $\Rightarrow \text{iconf } (\text{shp } s) (\text{RI}(C, e_0); Cs \leftarrow \text{unit}) \Rightarrow \text{last}(C \# Cs) = C'$
 $\Rightarrow \exists \text{ sfs } i. \text{shp } s' C' = \lfloor (\text{sfs}, \text{Error}) \rfloor$
by(auto dest!: eval-init-return [where $C' = C'$]
 append-butlast-last-id[THEN sym])

— combining the above to get evaluation of *INIT* in a sequence

lemma *eval-init-seq'*: $P \vdash \langle e, s \rangle \Rightarrow \langle e', s \rangle$
 $\Rightarrow (\exists C Cs b e_i. e = \text{INIT } C (Cs, b) \leftarrow e_i) \vee (\exists C e_0 Cs e_i. e = \text{RI}(C, e_0); Cs \leftarrow e_i)$

$\Rightarrow (\exists C \ Cs \ b \ e_i. \ e = \text{INIT } C \ (Cs, b) \leftarrow e_i \wedge P \vdash \langle (\text{INIT } C \ (Cs, b) \leftarrow \text{unit}); e_i, s \rangle \Rightarrow \langle e', s' \rangle)$
 $\vee (\exists C \ e_0 \ Cs \ e_i. \ e = \text{RI}(C, e_0); Cs \leftarrow e_i \wedge P \vdash \langle (\text{RI}(C, e_0); Cs \leftarrow \text{unit}); e_i, s \rangle \Rightarrow \langle e', s' \rangle)$
and $P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \Rightarrow \text{True}$
proof(*induct rule: eval-evals.inducts*)
case *InitFinal* **then show** $?case$ **by**(*auto simp: Seq[OF eval-evals.InitFinal[OF Val[where v=Unit]]]*)
next
case (*InitNone sh*) **then show** $?case$
using *seq-ext*[*OF eval-evals.InitNone[where sh=sh and e=unit, OF InitNone.hyps(1)]*] **by** *fastforce*
next
case (*InitDone sh*) **then show** $?case$
using *seq-ext*[*OF eval-evals.InitDone[where sh=sh and e=unit, OF InitDone.hyps(1)]*] **by** *fastforce*
next
case (*InitProcessing sh*) **then show** $?case$
using *seq-ext*[*OF eval-evals.InitProcessing[where sh=sh and e=unit, OF InitProcessing.hyps(1)]*] **by** *fastforce*
next
case (*InitError sh*) **then show** $?case$
using *seq-ext*[*OF eval-evals.InitError[where sh=sh and e=unit, OF InitError.hyps(1)]*] **by** *fastforce*
next
case (*InitObject sh*) **then show** $?case$
using *seq-ext*[*OF eval-evals.InitObject[where sh=sh and e=unit, OF InitObject.hyps(1)]*] **by** *fastforce*
next
case (*InitNonObject sh*) **then show** $?case$
using *seq-ext*[*OF eval-evals.InitNonObject[where sh=sh and e=unit, OF InitNonObject.hyps(1)]*] **by** *fastforce*
next
case (*InitRInit C Cs e h l sh e' s' C'*) **then show** $?case$
using *seq-ext*[*OF eval-evals.InitRInit[where e=unit]*] **by** *fastforce*
next
case *RInit* **then show** $?case$
using *seq-ext*[*OF eval-evals.RInit[where e=unit, OF RInit.hyps(1)]*] **by** *fastforce*
next
case *RInitInitFail* **then show** $?case$
using *seq-ext*[*OF eval-evals.RInitInitFail[where e=unit, OF RInitInitFail.hyps(1)]*] **by** *fastforce*
next
case *RInitFailFinal*
then show $?case$ **using** *eval-evals.RInitFailFinal eval-evals.SeqThrow* **by** *auto*
qed(*auto*)

lemma *eval-init-seq*: $P \vdash \langle \text{INIT } C \ (Cs, b) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$
 $\Rightarrow P \vdash \langle (\text{INIT } C \ (Cs, b) \leftarrow \text{unit}); e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$
by(*auto dest: eval-init-seq*)

The key lemma:

lemma
assumes *wf: wwf-J-prog P*
shows *extend-1-eval*: $P \vdash \langle e, s, b \rangle \rightarrow \langle e'', s'', b' \rangle \Rightarrow P, shp \ s \vdash_b (e, b) \checkmark$
 $\Rightarrow (\bigwedge s' \ e'. \ P \vdash \langle e'', s' \rangle \Rightarrow \langle e', s' \rangle \Rightarrow P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle)$
and *extend-1-evals*: $P \vdash \langle es, s, b \rangle [\rightarrow] \langle es'', s'', b' \rangle \Rightarrow P, shp \ s \vdash_b (es, b) \checkmark$
 $\Rightarrow (\bigwedge s' \ es'. \ P \vdash \langle es'', s' \rangle [\Rightarrow] \langle es', s' \rangle \Rightarrow P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle)$
proof (*induct rule: red-reds.inducts*)
case (*RedNew h a C FDTs h' l sh*)

```

then have  $e':e' = \text{addr } a$  and  $s':s' = (h(a \mapsto \text{blank } P \ C), l, sh)$ 
  using eval-cases(3) by fastforce+
obtain  $sfs \ i$  where  $shC: sh \ C = \lfloor (sfs, i) \rfloor$  and  $i = Done \vee i = Processing$ 
  using RedNew by (clarsimp simp: bconf-def initPD-def)
then show ?case
proof(cases i)
  case Done then show ?thesis using RedNew shC e' s' New by simp
next
  case Processing
  then have  $shC': \nexists sfs. sh \ C = Some(sfs, Done)$  and  $shP: sh \ C = Some(sfs, Processing)$ 
    using  $shC$  by simp+
  then have  $init: P \vdash \langle INIT \ C \ ([C], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle unit, (h, l, sh) \rangle$ 
    by(simp add: InitFinal InitProcessing Val)
  have  $P \vdash \langle new \ C, (h, l, sh) \rangle \Rightarrow \langle \text{addr } a, (h(a \mapsto \text{blank } P \ C), l, sh) \rangle$ 
    using RedNew shC' by(auto intro: NewInit[OF - init])
  then show ?thesis using  $e' \ s'$  by simp
qed(auto)
next
  case (RedNewFail h C l sh)
  then have  $e':e' = THROW \ OutOfMemory$  and  $s':s' = (h, l, sh)$ 
    using eval-final-same final-def by fastforce+
  obtain  $sfs \ i$  where  $shC: sh \ C = \lfloor (sfs, i) \rfloor$  and  $i = Done \vee i = Processing$ 
    using RedNewFail by (clarsimp simp: bconf-def initPD-def)
  then show ?case
  proof(cases i)
    case Done then show ?thesis using RedNewFail shC e' s' NewFail by simp
  next
    case Processing
    then have  $shC': \nexists sfs. sh \ C = Some(sfs, Done)$  and  $shP: sh \ C = Some(sfs, Processing)$ 
      using  $shC$  by simp+
    then have  $init: P \vdash \langle INIT \ C \ ([C], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle unit, (h, l, sh) \rangle$ 
      by(simp add: InitFinal InitProcessing Val)
    have  $P \vdash \langle new \ C, (h, l, sh) \rangle \Rightarrow \langle THROW \ OutOfMemory, (h, l, sh) \rangle$ 
      using RedNewFail shC' by(auto intro: NewInitOOM[OF - init])
    then show ?thesis using  $e' \ s'$  by simp
  qed(auto)
next
  case (NewInitRed sh C h l)
  then have  $seq: P \vdash \langle (INIT \ C \ ([C], False) \leftarrow unit);; new \ C, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$ 
    using eval-init-seq by simp
  then show ?case
  proof(rule eval-cases(14)) — Seq
    fix  $v \ s_1$  assume  $init: P \vdash \langle INIT \ C \ ([C], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle Val \ v, s_1 \rangle$ 
      and  $new: P \vdash \langle new \ C, s_1 \rangle \Rightarrow \langle e', s' \rangle$ 
    obtain  $h_1 \ l_1 \ sh_1$  where  $s_1: s_1 = (h_1, l_1, sh_1)$  by(cases s1)
    then obtain  $sfs \ i$  where  $shC: sh_1 \ C = \lfloor (sfs, i) \rfloor$  and  $iDP: i = Done \vee i = Processing$ 
      using init-Val-PD[OF init] by auto
    show ?thesis
  proof(rule eval-cases(1)[OF new]) — New
    fix  $sha \ ha \ a \ FDTs \ la$ 
    assume  $s_1 a: s_1 = (ha, la, sha)$  and  $e': e' = \text{addr } a$ 
      and  $s': s' = (ha(a \mapsto \text{blank } P \ C), la, sha)$ 
      and  $\text{addr}: new\text{-Addr } ha = \lfloor a \rfloor$  and  $\text{fields}: P \vdash C \text{ has-fields } FDTs$ 
    then show ?thesis using NewInit[OF - - addr fields] NewInitRed.hyps init by simp

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next
  fix sha ha la
  assume  $s_1 = (ha, la, sha)$  and  $e' = THROW OutOfMemory$ 
  and  $s' = (ha, la, sha)$  and  $new\_Addr\ ha = None$ 
  then show ?thesis using NewInitOOM NewInitRed.hyps init by simp
next
  fix sha ha la  $v' h' l' sh'$  a FDTs
  assume  $s_1 a: s_1 = (ha, la, sha)$  and  $e': e' = addr\ a$ 
  and  $s': s' = (h'(a \mapsto blank\ P\ C), l', sh')$ 
  and  $shaC: \forall sfs. sha\ C \neq \lfloor (sfs, Done) \rfloor$ 
  and  $init': P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, (ha, la, sha) \rangle \Rightarrow \langle Val\ v', (h', l', sh') \rangle$ 
  and  $addr: new\_Addr\ h' = [a]$  and  $fields: P \vdash C\ has\_fields\ FDTs$ 
  then have  $i: i = Processing$  using iDP shC s1 by simp
  then have  $(h', l', sh') = (ha, la, sha)$  using init' init-ProcessingE s1 s1a shC by blast
  then show ?thesis using NewInit NewInitRed.hyps s1a addr fields init shaC e' s' by auto
next
  fix sha ha la  $v' h' l' sh'$ 
  assume  $s_1 a: s_1 = (ha, la, sha)$  and  $e': e' = THROW OutOfMemory$ 
  and  $s': s' = (h', l', sh')$  and  $\forall sfs. sha\ C \neq \lfloor (sfs, Done) \rfloor$ 
  and  $init': P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, (ha, la, sha) \rangle \Rightarrow \langle Val\ v', (h', l', sh') \rangle$ 
  and  $addr: new\_Addr\ h' = None$ 
  then have  $i: i = Processing$  using iDP shC s1 by simp
  then have  $(h', l', sh') = (ha, la, sha)$  using init' init-ProcessingE s1 s1a shC by blast
  then show ?thesis
  using NewInitOOM NewInitRed.hyps e' addr s' s1a init by auto
next
  fix sha ha la a
  assume  $s_1 a: s_1 = (ha, la, sha)$ 
  and  $\forall sfs. sha\ C \neq \lfloor (sfs, Done) \rfloor$ 
  and  $init': P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, (ha, la, sha) \rangle \Rightarrow \langle throw\ a, s' \rangle$ 
  then have  $i: i = Processing$  using iDP shC s1 by simp
  then show ?thesis using init' init-ProcessingE s1 s1a shC by blast
qed
next
  fix e assume  $e': e' = throw\ e$ 
  and  $init: P \vdash \langle INIT\ C\ ([C], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle throw\ e, s' \rangle$ 
  obtain  $h' l' sh'$  where  $s': s' = (h', l', sh')$  by (cases  $s'$ )
  then obtain  $sfs\ i$  where  $shC: sh'\ C = \lfloor (sfs, i) \rfloor$  and  $iDP: i = Error$ 
  using init-throw-PD[OF init] by auto
  then show ?thesis by (simp add: NewInitRed.hyps NewInitThrow e' init)
qed
next
  case CastRed then show ?case
  by (fastforce elim!: eval-cases intro: eval-evals.intros intro!: CastFail)
next
  case RedCastNull
  then show ?case
  by simp (iprover elim: eval-cases intro: eval-evals.intros)
next
  case RedCast
  then show ?case
  by (auto elim: eval-cases intro: eval-evals.intros)
next
  case RedCastFail

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then show ?case
  by (auto elim!: eval-cases intro: eval-evals.intros)
next
  case BinOpRed1 then show ?case
    by(fastforce elim!: eval-cases intro: eval-evals.intros simp: val-no-step)
next
  case BinOpRed2
  thus ?case
    by (fastforce elim!: eval-cases intro: eval-evals.intros eval-finalId)
next
  case RedBinOp
  thus ?case
    by simp (iprover elim: eval-cases intro: eval-evals.intros)
next
  case RedVar
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case LAssRed thus ?case
    by(fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedLAss
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case FAccRed thus ?case
    by(fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedFAcc then show ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedFAccNull then show ?case
    by (fastforce elim!: eval-cases intro: eval-evals.intros)
next
  case RedFAccNone thus ?case
    by(fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedFAccStatic thus ?case
    by(fastforce elim: eval-cases intro: eval-evals.intros)
next
  case (RedSFAcc C F t D sh sfs i v h l)
  then have  $e':e' = \text{Val } v$  and  $s':s' = (h, l, sh)$ 
    using eval-cases(3) by fastforce+
  have  $i = \text{Done} \vee i = \text{Processing}$  using RedSFAcc by (clarsimp simp: bconf-def initPD-def)
  then show ?case
  proof(cases i)
    case Done then show ?thesis using RedSFAcc  $e' s' \text{SFAcc}$  by simp
  next
    case Processing
    then have  $shC': \nexists sfs. sh D = \text{Some}(sfs, \text{Done})$  and  $shP: sh D = \text{Some}(sfs, \text{Processing})$ 
      using RedSFAcc by simp+
    then have  $\text{init}: P \vdash \langle \text{INIT } D ([D], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{unit}, (h, l, sh) \rangle$ 
      by(simp add: InitFinal InitProcessing Val)
    have  $P \vdash \langle C \cdot_s F\{D\}, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v, (h, l, sh) \rangle$ 

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    by(rule SFAccInit[OF RedSFAcc.hyps(1) shC' init shP RedSFAcc.hyps(3)])
    then show ?thesis using e' s' by simp
qed(auto)
next
case (SFAccInitRed C F t D sh h l)
then have seq:  $P \vdash \langle (INIT\ D\ ([D], False) \leftarrow unit);; C \cdot_s F\{D\}, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$ 
  using eval-init-seq by simp
then show ?case
proof(rule eval-cases(14)) — Seq
  fix v s1 assume init:  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle Val\ v, s_1 \rangle$ 
  and acc:  $P \vdash \langle C \cdot_s F\{D\}, s_1 \rangle \Rightarrow \langle e', s' \rangle$ 
  obtain h1 l1 sh1 where s1:  $s_1 = (h_1, l_1, sh_1)$  by(cases s1)
  then obtain sfs i where shD:  $sh_1\ D = \lfloor (sfs, i) \rfloor$  and iDP:  $i = Done \vee i = Processing$ 
  using init-Val-PD[OF init] by auto
  show ?thesis
  proof(rule eval-cases(8)[OF acc]) — SFAcc
    fix t sha sfs v ha la
    assume s1 = (ha, la, sha) and e' = Val v
    and s' = (ha, la, sha) and P ⊢ C has F, Static:t in D
    and sha D = ⌊(sfs, Done)⌋ and sfs F = ⌊v⌋
    then show ?thesis using SFAccInit SFAccInitRed.hyps(2) init by auto
  next
    fix t sha ha la v' h' l' sh' sfs i' v
    assume s1a:  $s_1 = (ha, la, sha)$  and e':  $e' = Val\ v$ 
    and s':  $s' = (h', l', sh')$  and field:  $P \vdash C\ has\ F, Static:t\ in\ D$ 
    and  $\forall sfs. sha\ D \neq \lfloor (sfs, Done) \rfloor$ 
    and init':  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (ha, la, sha) \rangle \Rightarrow \langle Val\ v', (h', l', sh') \rangle$ 
    and shD':  $sh'\ D = \lfloor (sfs, i') \rfloor$  and sfsF:  $sfs\ F = \lfloor v \rfloor$ 
    then have i:  $i = Processing$  using iDP shD s1 by simp
    then have (h', l', sh') = (ha, la, sha) using init' init-ProcessingE s1 s1a shD by blast
    then show ?thesis using SFAccInit SFAccInitRed.hyps(2) e' s' field init s1a sfsF shD' by auto
  next
    fix t sha ha la a
    assume s1a:  $s_1 = (ha, la, sha)$  and e' = throw a
    and P ⊢ C has F, Static:t in D and  $\forall sfs. sha\ D \neq \lfloor (sfs, Done) \rfloor$ 
    and init':  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (ha, la, sha) \rangle \Rightarrow \langle throw\ a, s' \rangle$ 
    then have i:  $i = Processing$  using iDP shD s1 by simp
    then show ?thesis using init' init-ProcessingE s1 s1a shD by blast
  next
    assume  $\forall b\ t. \neg P \vdash C\ has\ F, b:t\ in\ D$ 
    then show ?thesis using SFAccInitRed.hyps(1) by blast
  next
    fix t assume field:  $P \vdash C\ has\ F, NonStatic:t\ in\ D$ 
    then show ?thesis using has-field-fun[OF SFAccInitRed.hyps(1) field] by simp
  qed
next
fix e assume e':  $e' = throw\ e$ 
  and init:  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle throw\ e, s' \rangle$ 
  obtain h' l' sh' where s':  $s' = (h', l', sh')$  by(cases s')
  then obtain sfs i where shC:  $sh'\ D = \lfloor (sfs, i) \rfloor$  and iDP:  $i = Error$ 
  using init-throw-PD[OF init] by auto
  then show ?thesis
  using SFAccInitRed.hyps(1) SFAccInitRed.hyps(2) SFAccInitThrow e' init by auto
qed

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next
  case RedSFAccNone thus ?case
    by(fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedSFAccNonStatic thus ?case
    by(fastforce elim: eval-cases intro: eval-evals.intros)
next
  case (FAssRed1 e s b e1 s1 b1 F D e2)
  obtain h' l' sh' where s'=(h',l',sh') by(cases s')
  with FAssRed1 show ?case
    by(fastforce elim!: eval-cases(9)[where e1=e1] intro: eval-evals.intros simp: val-no-step
      intro!: FAss FAssNull FAssNone FAssStatic FAssThrow2)
next
  case FAssRed2
  obtain h' l' sh' where s'=(h',l',sh') by(cases s')
  with FAssRed2 show ?case
    by(auto elim!: eval-cases intro: eval-evals.intros
      intro!: FAss FAssNull FAssNone FAssStatic FAssThrow2 Val)
next
  case RedFAss
  thus ?case
    by (fastforce elim!: eval-cases intro: eval-evals.intros)
next
  case RedFAssNull
  thus ?case
    by (fastforce elim!: eval-cases intro: eval-evals.intros)
next
  case RedFAssNone
  then show ?case
    by(auto elim!: eval-cases intro: eval-evals.intros eval-finalId)
next
  case RedFAssStatic
  then show ?case
    by(auto elim!: eval-cases intro: eval-evals.intros eval-finalId)
next
  case (SFAssRed e s b e'' s'' b'' C F D)
  obtain h l sh where [simp]: s = (h,l,sh) by(cases s)
  obtain h' l' sh' where [simp]: s'=(h',l',sh') by(cases s')
  have val-of e = None using val-no-step SFAssRed.hyps(1) by(meson option.exhaust)
  then have bconf: P,sh ⊢b (e,b) ✓ using SFAssRed by simp
  show ?case using SFAssRed.prem(2) SFAssRed bconf
  proof cases
    case 2 with SFAssRed bconf show ?thesis by(auto intro!: SFAssInit)
  next
    case 3 with SFAssRed bconf show ?thesis by(auto intro!: SFAssInitThrow)
  qed(auto intro: eval-evals.intros intro!: SFAss SFAssInit SFAssNone SFAssNonStatic)
next
  case (RedSFAss C F t D sh sfs i sfs' v sh' h l)
  let ?sfs' = sfs(F ↦ v)
  have e':e' = unit and s':s' = (h, l, sh(D ↦ (?sfs', i)))
    using RedSFAss eval-cases(3) by fastforce+
  have i = Done ∨ i = Processing using RedSFAss by(clarsimp simp: bconf-def initPD-def)
  then show ?case
  proof(cases i)

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case Done then show ?thesis using RedSFAss e' s' SFAss Val by auto
next
case Processing
then have shC':  $\nexists sfs. sh\ D = Some(sfs, Done)$  and shP:  $sh\ D = Some(sfs, Processing)$ 
using RedSFAss by simp+
then have init:  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle unit, (h, l, sh) \rangle$ 
by(simp add: InitFinal InitProcessing Val)
have  $P \vdash \langle C \cdot_s F\{D\} := Val\ v, (h, l, sh) \rangle \Rightarrow \langle unit, (h, l, sh(D \mapsto (?sfs', i))) \rangle$ 
using Processing by(auto intro: SFAssInit[OF Val RedSFAss.hyps(1) shC' init shP])
then show ?thesis using e' s' by simp
qed(auto)
next
case (SFAssInitRed C F t D sh v h l)
then have seq:  $P \vdash \langle (INIT\ D\ ([D], False) \leftarrow unit); C \cdot_s F\{D\} := Val\ v, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$ 
using eval-init-seq by simp
then show ?case
proof(rule eval-cases(14)) — Seq
fix v' s1 assume init:  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (h, l, sh) \rangle \Rightarrow \langle Val\ v', s_1 \rangle$ 
and acc:  $P \vdash \langle C \cdot_s F\{D\} := Val\ v, s_1 \rangle \Rightarrow \langle e', s' \rangle$ 
obtain h1 l1 sh1 where  $s_1 = (h_1, l_1, sh_1)$  by(cases s1)
then obtain sfs i where shD:  $sh_1\ D = \lfloor (sfs, i) \rfloor$  and iDP:  $i = Done \vee i = Processing$ 
using init-Val-PD[OF init] by auto
show ?thesis
proof(rule eval-cases(10)[OF acc]) — SFAss
fix va h1 l1 sh1 t sfs
assume e':  $e' = unit$  and s':  $s' = (h_1, l_1, sh_1(D \mapsto (sfs(F \mapsto va), Done)))$ 
and val:  $P \vdash \langle Val\ v, s_1 \rangle \Rightarrow \langle Val\ va, (h_1, l_1, sh_1) \rangle$ 
and field:  $P \vdash C\ has\ F, Static:t\ in\ D$  and shD':  $sh_1\ D = \lfloor (sfs, Done) \rfloor$ 
have  $v = va$  and  $s_1 = (h_1, l_1, sh_1)$  using eval-final-same[OF val] by auto
then show ?thesis using SFAssInit field SFAssInitRed.hyps(2) shD' e' s' init val
by (metis eval-final eval-finalId)
next
fix va h1 l1 sh1 t v' h' l' sh' sfs i'
assume e':  $e' = unit$  and s':  $s' = (h', l', sh'(D \mapsto (sfs(F \mapsto va), i')))$ 
and val:  $P \vdash \langle Val\ v, s_1 \rangle \Rightarrow \langle Val\ va, (h_1, l_1, sh_1) \rangle$ 
and field:  $P \vdash C\ has\ F, Static:t\ in\ D$  and nDone:  $\forall sfs. sh_1\ D \neq \lfloor (sfs, Done) \rfloor$ 
and init':  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (h_1, l_1, sh_1) \rangle \Rightarrow \langle Val\ v', (h', l', sh') \rangle$ 
and shD':  $sh' D = \lfloor (sfs, i') \rfloor$ 
have  $v: v = va$  and  $s_1 a: s_1 = (h_1, l_1, sh_1)$  using eval-final-same[OF val] by auto
then have i:  $i = Processing$  using iDP shD s1 nDone by simp
then have  $(h_1, l_1, sh_1) = (h', l', sh')$  using init' init-ProcessingE s1 s1a shD by blast
then show ?thesis using SFAssInit SFAssInitRed.hyps(2) e' s' field init v s1a shD' val
by (metis eval-final eval-finalId)
next
fix va h1 l1 sh1 t a
assume e' = throw a and val:  $P \vdash \langle Val\ v, s_1 \rangle \Rightarrow \langle Val\ va, (h_1, l_1, sh_1) \rangle$ 
and  $P \vdash C\ has\ F, Static:t\ in\ D$  and nDone:  $\forall sfs. sh_1\ D \neq \lfloor (sfs, Done) \rfloor$ 
and init':  $P \vdash \langle INIT\ D\ ([D], False) \leftarrow unit, (h_1, l_1, sh_1) \rangle \Rightarrow \langle throw\ a, s' \rangle$ 
have  $v: v = va$  and  $s_1 a: s_1 = (h_1, l_1, sh_1)$  using eval-final-same[OF val] by auto
then have i:  $i = Processing$  using iDP shD s1 nDone by simp
then have  $(h_1, l_1, sh_1) = s'$  using init' init-ProcessingE s1 s1a shD by blast
then show ?thesis using init' init-ProcessingE s1 s1a shD i by blast
next
fix e'' assume val:  $P \vdash \langle Val\ v, s_1 \rangle \Rightarrow \langle throw\ e'', s' \rangle$ 

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    then show ?thesis using eval-final-same[OF val] by simp
next
  assume  $\forall b\ t. \neg P \vdash C \text{ has } F, b:t \text{ in } D$ 
  then show ?thesis using SFAssInitRed.hyps(1) by blast
next
  fix t assume field:  $P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D$ 
  then show ?thesis using has-field-fun[OF SFAssInitRed.hyps(1) field] by simp
qed
next
  fix e assume e':  $e' = \text{throw } e$ 
  and init:  $P \vdash \langle \text{INIT } D ([D], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{throw } e, s' \rangle$ 
  obtain h' l' sh' where s':  $s' = (h', l', sh')$  by (cases s')
  then obtain sfs i where shC:  $sh' D = [(sfs, i)]$  and iDP:  $i = \text{Error}$ 
  using init-throw-PD[OF init] by auto
  then show ?thesis using SFAssInitRed.hyps(1) SFAssInitRed.hyps(2) SFAssInitThrow Val
  by (metis e' init)
qed
next
  case (RedSFAssNone C F D v s b) then show ?case
  by (cases s) (auto elim!: eval-cases intro: eval-evals.intros eval-finalId)
next
  case (RedSFAssNonStatic C F t D v s b) then show ?case
  by (cases s) (auto elim!: eval-cases intro: eval-evals.intros eval-finalId)
next
  case CallObj
  note val-no-step[simp]
  from CallObj.prem(2) CallObj show ?case
  proof cases
    case 2 with CallObj show ?thesis by (fastforce intro!: CallParamsThrow)
  next
    case 3 with CallObj show ?thesis by (fastforce intro!: CallNull)
  next
    case 4 with CallObj show ?thesis by (fastforce intro!: CallNone)
  next
    case 5 with CallObj show ?thesis by (fastforce intro!: CallStatic)
  qed (fastforce intro!: CallObjThrow Call)+
next
  case (CallParams es s b es'' s'' b'' v M s')
  then obtain h' l' sh' where s' =  $(h', l', sh')$  by (cases s')
  with CallParams show ?case
  by (auto elim!: eval-cases intro!: CallNone eval-finalId CallStatic Val)
  (auto intro!: CallParamsThrow CallNull Call Val)
next
  case (RedCall h a C fs M Ts T pns body D vs l sh b)
  have  $P \vdash \langle \text{addr } a, (h, l, sh) \rangle \Rightarrow \langle \text{addr } a, (h, l, sh) \rangle$  by (rule eval-evals.intros)
  moreover
  have finals:  $\text{finals}(\text{map } \text{Val } vs)$  by simp
  with finals have  $P \vdash \langle \text{map } \text{Val } vs, (h, l, sh) \rangle [\Rightarrow] \langle \text{map } \text{Val } vs, (h, l, sh) \rangle$ 
  by (iprover intro: eval-finalsId)
  moreover have  $h\ a = \text{Some } (C, fs)$  using RedCall by simp
  moreover have method:  $P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = (pns, \text{body}) \text{ in } D$  by fact
  moreover have same-len1:  $\text{length } Ts = \text{length } pns$ 
  and this-distinct:  $\text{this} \notin \text{set } pns$  and fv:  $\text{fv } (\text{body}) \subseteq \{\text{this}\} \cup \text{set } pns$ 
  using method wf by (fastforce dest!: sees-wf-mdecl simp: wf-mdecl-def)+

```

have *same-len*: $\text{length } vs = \text{length } pns$ **by** *fact*
moreover
obtain l_2' **where** $l_2': l_2' = [this \mapsto \text{Addr } a, pns[\mapsto] vs]$ **by** *simp*
moreover
obtain $h_3 \ l_3 \ sh_3$ **where** $s': s' = (h_3, l_3, sh_3)$ **by** (*cases s'*)
have *eval-blocks*:
 $P \vdash \langle (blocks (this \# pns, Class \ D \# Ts, Addr \ a \# vs, body)), (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$ **by** *fact*
hence *id*: $l_3 = l$ **using** *fv s' same-len₁ same-len*
by (*fastforce elim: eval-closed-lcl-unchanged*)
from *eval-blocks* **obtain** l_3' **where** $P \vdash \langle body, (h, l_2', sh) \rangle \Rightarrow \langle e', (h_3, l_3', sh_3) \rangle$
proof –
from *same-len₁* **have** $\text{length}(this \# pns) = \text{length}(Class \ D \# Ts)$ **by** *simp*
moreover from *same-len₁ same-len*
have *same-len₂*: $\text{length}(this \# pns) = \text{length}(Addr \ a \# vs)$ **by** *simp*
moreover from *eval-blocks*
have $P \vdash \langle blocks (this \# pns, Class \ D \# Ts, Addr \ a \# vs, body), (h, l, sh) \rangle$
 $\Rightarrow \langle e', (h_3, l_3, sh_3) \rangle$ **using** *s' same-len₁ same-len₂* **by** *simp*
ultimately obtain l''
where $P \vdash \langle body, (h, l(this \# pns[\mapsto] Addr \ a \# vs), sh) \rangle \Rightarrow \langle e', (h_3, l'', sh_3) \rangle$
by (*blast dest: blocksEval*)
from *eval-restrict-lcl[OF wf this fv] this-distinct same-len₁ same-len*
have $P \vdash \langle body, (h, [this \# pns[\mapsto] Addr \ a \# vs], sh) \rangle \Rightarrow$
 $\langle e', (h_3, l''[\setminus (set(this \# pns))], sh_3) \rangle$ **using** *wf method*
by (*simp add: subset-insert-iff insert-Diff-if*)
thus *?thesis* **by** (*fastforce intro!: that simp add: l₂'*)
qed
ultimately
have $P \vdash \langle (addr \ a) \cdot M(\text{map } Val \ vs), (h, l, sh) \rangle \Rightarrow \langle e', (h_3, l, sh_3) \rangle$ **by** (*rule Call*)
with *s' id* **show** *?case* **by** *simp*
next
case *RedCallNull*
thus *?case*
by (*fastforce elim: eval-cases intro: eval-evals.intros eval-finalsId*)
next
case (*RedCallNone h a C fs M vs l sh b*)
then have *tes*: *THROW NoSuchMethodError* = $e' \wedge (h, l, sh) = s'$
using *eval-final-same* **by** *simp*
have $P \vdash \langle addr \ a, (h, l, sh) \rangle \Rightarrow \langle addr \ a, (h, l, sh) \rangle$ **and** $P \vdash \langle \text{map } Val \ vs, (h, l, sh) \rangle [\Rightarrow] \langle \text{map } Val \ vs, (h, l, sh) \rangle$
using *eval-finalId eval-finalsId* **by** *auto*
then show *?case* **using** *RedCallNone CallNone tes* **by** *auto*
next
case (*RedCallStatic h a C fs M Ts T m D vs l sh b*)
then have *tes*: *THROW IncompatibleClassChangeError* = $e' \wedge (h, l, sh) = s'$
using *eval-final-same* **by** *simp*
have $P \vdash \langle addr \ a, (h, l, sh) \rangle \Rightarrow \langle addr \ a, (h, l, sh) \rangle$ **and** $P \vdash \langle \text{map } Val \ vs, (h, l, sh) \rangle [\Rightarrow] \langle \text{map } Val \ vs, (h, l, sh) \rangle$
using *eval-finalId eval-finalsId* **by** *auto*
then show *?case* **using** *RedCallStatic CallStatic tes* **by** *fastforce*
next
case (*SCallParams es s b es'' s'' b' C M s'*)
obtain $h' \ l' \ sh'$ **where** $s'[simp]: s' = (h', l', sh')$ **by** (*cases s'*)
obtain $h \ l \ sh$ **where** $s[simp]: s = (h, l, sh)$ **by** (*cases s*)
have *es*: *map-vals-of es* = *None* **using** *vals-no-step SCallParams.hyps(1)* **by** (*meson not-Some-eq*)

```

have bconf:  $P, sh \vdash_b (es, b) \checkmark$  using  $s$  SCallParams.prems(1) by (simp add: bconf-SCall[OF es])
from SCallParams.prems(2) SCallParams bconf show ?case
proof cases
  case 2 with SCallParams bconf show ?thesis by (auto intro!: SCallNone)
next
  case 3 with SCallParams bconf show ?thesis by (auto intro!: SCallNonStatic)
next
  case 4 with SCallParams bconf show ?thesis by (auto intro!: SCallInitThrow)
next
  case 5 with SCallParams bconf show ?thesis by (auto intro!: SCallInit)
qed (auto intro!: SCallParamsThrow SCall)
next
case (RedSCall C M Ts T pns body D vs s)
then obtain  $h\ l\ sh$  where  $s:s = (h, l, sh)$  by (cases s)
then obtain  $sfs\ i$  where  $shC: sh\ D = \lfloor (sfs, i) \rfloor$  and  $i = Done \vee i = Processing$ 
  using RedSCall by (auto simp: bconf-def initPD-def dest: sees-method-fun)
have finals: finals (map Val vs) by simp
with finals have mVs:  $P \vdash \langle map\ Val\ vs, (h, l, sh) \rangle [\Rightarrow] \langle map\ Val\ vs, (h, l, sh) \rangle$ 
  by (iprover intro: eval-finalsId)
obtain  $sfs\ i$  where  $shC: sh\ D = \lfloor (sfs, i) \rfloor$ 
  using RedSCall s by (auto simp: bconf-def initPD-def dest: sees-method-fun)
then have iDP:  $i = Done \vee i = Processing$  using RedSCall s
  by (auto simp: bconf-def initPD-def dest: sees-method-fun[OF RedSCall.hyps(1)])
have method:  $P \vdash C\ sees\ M, Static: Ts \rightarrow T = (pns, body)\ in\ D$  by fact
have same-len1: length Ts = length pns and fv:  $fv\ (body) \subseteq set\ pns$ 
  using method wf by (fastforce dest!: sees-wf-mdecl simp: wf-mdecl-def) +
have same-len: length vs = length pns by fact
obtain  $l_2'$  where  $l_2': l_2' = [pns \mapsto vs]$  by simp
obtain  $h_3\ l_3\ sh_3$  where  $s': s' = (h_3, l_3, sh_3)$  by (cases s')
have eval-blocks:
   $P \vdash \langle (blocks\ (pns, Ts, vs, body)), (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$  using RedSCall.prems(2) s by simp
hence id:  $l_3 = l$  using fv s' same-len1 same-len
  by (fastforce elim: eval-closed-lcl-unchanged)
from eval-blocks obtain  $l_3'$  where body:  $P \vdash \langle body, (h, l_2', sh) \rangle \Rightarrow \langle e', (h_3, l_3', sh_3) \rangle$ 
proof -
  from eval-blocks
  have  $P \vdash \langle blocks\ (pns, Ts, vs, body), (h, l, sh) \rangle$ 
     $\Rightarrow \langle e', (h_3, l_3, sh_3) \rangle$  using s' same-len same-len1 by simp
  then obtain  $l''$ 
    where  $P \vdash \langle body, (h, l(pns \mapsto vs), sh) \rangle \Rightarrow \langle e', (h_3, l'', sh_3) \rangle$ 
    by (blast dest: blocksEval[OF same-len1[THEN sym] same-len[THEN sym]])
  from eval-restrict-lcl[OF wf this fv] same-len1 same-len
  have  $P \vdash \langle body, (h, [pns \mapsto vs], sh) \rangle \Rightarrow \langle e', (h_3, l'' \upharpoonright (set\ (pns)), sh_3) \rangle$  using wf method
    by (simp add: subset-insert-iff insert-Diff-if)
  thus ?thesis by (fastforce intro!: that simp add: l2')
qed
show ?case using iDP
proof (cases i)
  case Done
  then have  $shC': sh\ D = \lfloor (sfs, Done) \rfloor \vee M = clinit \wedge sh\ D = \lfloor (sfs, Processing) \rfloor$ 
    using shC by simp
  have  $P \vdash \langle C \cdot_s M (map\ Val\ vs), (h, l, sh) \rangle \Rightarrow \langle e', (h_3, l, sh_3) \rangle$ 
    by (rule SCall[OF mVs method shC' same-len l2' body])
  with s s' id show ?thesis by simp

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next
  case Processing
  then have shC':  $\nexists$  sfs. sh D = Some(sfs, Done) and shP: sh D = Some(sfs, Processing)
    using shC by simp+
  then have init:  $P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{unit}, (h, l, sh) \rangle$ 
    by (simp add: InitFinal InitProcessing Val)
  have P  $\vdash \langle C \cdot_s M(\text{map Val vs}), (h, l, sh) \rangle \Rightarrow \langle e', (h_3, l, sh_3) \rangle$ 
  proof (cases M = clinit)
    case False show ?thesis by (rule SCallInit[OF mVs method shC' False init same-len l2' body])
  next
    case True
    then have shC': sh D = [(sfs, Done)]  $\vee$  M = clinit  $\wedge$  sh D = [(sfs, Processing)]
      using shC Processing by simp
    have P  $\vdash \langle C \cdot_s M(\text{map Val vs}), (h, l, sh) \rangle \Rightarrow \langle e', (h_3, l, sh_3) \rangle$ 
      by (rule SCall[OF mVs method shC' same-len l2' body])
    with s s' id show ?thesis by simp
  qed
  with s s' id show ?thesis by simp
qed(auto)
next
case (SCallInitRed C M Ts T pns body D sh vs h l)
then have seq:  $P \vdash \langle (\text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}); C \cdot_s M(\text{map Val vs}), (h, l, sh) \rangle \Rightarrow \langle e', s^\wedge \rangle$ 
  using eval-init-seq by simp
then show ?case
proof (rule eval-cases(14)) — Seq
  fix v' s1 assume init:  $P \vdash \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v', s_1 \rangle$ 
    and call:  $P \vdash \langle C \cdot_s M(\text{map Val vs}), s_1 \rangle \Rightarrow \langle e', s^\wedge \rangle$ 
  obtain h1 l1 sh1 where s1: s1 = (h1, l1, sh1) by (cases s1)
  then obtain sfs i where shD: sh1 D = [(sfs, i)] and iDP: i = Done  $\vee$  i = Processing
    using init-Val-PD[OF init] by auto
  show ?thesis
proof (rule eval-cases(12)[OF call]) — SCall
  fix vsa ex es' assume P  $\vdash \langle \text{map Val vs}, s_1 \rangle [\Rightarrow] \langle \text{map Val vsa } @ \text{ throw ex } \# \text{ es}', s^\wedge \rangle$ 
  then show ?thesis using evals-finals-same by (meson finals-def map-Val-nthrow-neq)
next
  assume  $\forall b \ Ts \ T \ a \ ba \ x. \neg P \vdash C \text{ sees } M, b : Ts \rightarrow T = (a, ba) \text{ in } x$ 
  then show ?thesis using SCallInitRed.hyps(1) by auto
next
  fix Ts T m D assume P  $\vdash C \text{ sees } M, \text{NonStatic} : Ts \rightarrow T = m \text{ in } D$ 
  then show ?thesis using sees-method-fun[OF SCallInitRed.hyps(1)] by blast
next
  fix vsa h1 l1 sh1 Ts T pns body D' a
  assume e' = throw a and vals:  $P \vdash \langle \text{map Val vs}, s_1 \rangle [\Rightarrow] \langle \text{map Val vsa}, (h1, l1, sh1) \rangle$ 
    and method:  $P \vdash C \text{ sees } M, \text{Static} : Ts \rightarrow T = (pns, body) \text{ in } D'$ 
    and nDone:  $\forall \text{sfs}. sh1 \ D' \neq [(sfs, Done)]$ 
    and init':  $P \vdash \langle \text{INIT } D' \ ([D'], \text{False}) \leftarrow \text{unit}, (h1, l1, sh1) \rangle \Rightarrow \langle \text{throw } a, s^\wedge \rangle$ 
  have vs: vs = vsa and s1a: s1 = (h1, l1, sh1)
    using evals-finals-same[OF - vals] map-Val-eq by auto
  have D: D = D' using sees-method-fun[OF SCallInitRed.hyps(1) method] by simp
  then have i: i = Processing using iDP shD s1 s1a nDone by simp
  then show ?thesis using D init' init-ProcessingE s1 s1a shD by blast
next
  fix vsa h1 l1 sh1 Ts T pns' body' D' v' h2 l2 sh2 h3 l3 sh3
  assume s': s' = (h3, l2, sh3)

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and vals:  $P \vdash \langle \text{map Val } vs, s_1 \rangle [\Rightarrow] \langle \text{map Val } vsa, (h_1, l_1, sh_1) \rangle$ 
and method:  $P \vdash C \text{ sees } M, \text{ Static} : Ts \rightarrow T = (pns', \text{body}') \text{ in } D'$ 
and nDone:  $\forall sfs. sh_1 D' \neq [(sfs, \text{Done})]$ 
and init':  $P \vdash \langle \text{INIT } D' ([D], \text{False}) \leftarrow \text{unit}, (h_1, l_1, sh_1) \rangle \Rightarrow \langle \text{Val } v', (h_2, l_2, sh_2) \rangle$ 
and len:  $\text{length } vsa = \text{length } pns'$ 
and bstep:  $P \vdash \langle \text{body}', (h_2, [pns' \mapsto] vsa), sh_2 \rangle \Rightarrow \langle e', (h_3, l_3, sh_3) \rangle$ 
have vs:  $vs = vsa$  and  $s_1 a: s_1 = (h_1, l_1, sh_1)$ 
using evals-finals-same[OF - vals] map-Val-eq by auto
have D:  $D = D'$  and  $pns: pns = pns'$  and  $\text{body}: \text{body} = \text{body}'$ 
using sees-method-fun[OF SCallInitRed.hyps(1) method] by auto
then have i:  $i = \text{Processing}$  using iDP shD  $s_1 s_1 a$  nDone by simp
then have s2:  $(h_2, l_2, sh_2) = s_1$  using D init' init-ProcessingE  $s_1 s_1 a$  shD by blast
then show ?thesis
using eval-finalId SCallInit[OF eval-finalsId[of map Val vs P (h,l,sh)]]
  SCallInitRed.hyps(1)] init init' len bstep nDone D pns body s'  $s_1 s_1 a$  shD vals vs
  SCallInitRed.hyps(2-3) s2 by auto
next
fix vsa  $h_2 l_2 sh_2 Ts T pns' \text{body}' D' sfs h_3 l_3 sh_3$ 
assume s':  $s' = (h_3, l_2, sh_3)$  and vals:  $P \vdash \langle \text{map Val } vs, s_1 \rangle [\Rightarrow] \langle \text{map Val } vsa, (h_2, l_2, sh_2) \rangle$ 
and method:  $P \vdash C \text{ sees } M, \text{ Static} : Ts \rightarrow T = (pns', \text{body}') \text{ in } D'$ 
and  $sh_2 D' = [(sfs, \text{Done})] \vee M = \text{clinit} \wedge sh_2 D' = [(sfs, \text{Processing})]$ 
and len:  $\text{length } vsa = \text{length } pns'$ 
and bstep:  $P \vdash \langle \text{body}', (h_2, [pns' \mapsto] vsa), sh_2 \rangle \Rightarrow \langle e', (h_3, l_3, sh_3) \rangle$ 
have vs:  $vs = vsa$  and  $s_1 a: s_1 = (h_2, l_2, sh_2)$ 
using evals-finals-same[OF - vals] map-Val-eq by auto
have D:  $D = D'$  and  $pns: pns = pns'$  and  $\text{body}: \text{body} = \text{body}'$ 
using sees-method-fun[OF SCallInitRed.hyps(1) method] by auto
then show ?thesis using SCallInit[OF eval-finalsId[of map Val vs P (h,l,sh)]]
  SCallInitRed.hyps(1)] bstep SCallInitRed.hyps(2-3) len s'  $s_1 a$  vals vs init by auto
qed
next
fix e assume e':  $e' = \text{throw } e$ 
and init:  $P \vdash \langle \text{INIT } D ([D], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{throw } e, s' \rangle$ 
obtain h' l' sh' where s':  $s' = (h', l', sh')$  by (cases s')
then obtain sfs i where shC:  $sh' D = [(sfs, i)]$  and iDP:  $i = \text{Error}$ 
using init-throw-PD[OF init] by auto
then show ?thesis using SCallInitRed.hyps(2-3) init e'
  SCallInitThrow[OF eval-finalsId[of map Val vs -] SCallInitRed.hyps(1)]
by auto
qed
next
case (RedSCallNone C M vs s b)
then have tes:  $\text{THROW NoSuchMethodError} = e' \wedge s = s'$ 
using eval-final-same by simp
have  $P \vdash \langle \text{map Val } vs, s \rangle [\Rightarrow] \langle \text{map Val } vs, s \rangle$  using eval-finalsId by simp
then show ?case using RedSCallNone eval-evals.SCallNone tes by auto
next
case (RedSCallNonStatic C M Ts T m D vs s b)
then have tes:  $\text{THROW IncompatibleClassChangeError} = e' \wedge s = s'$ 
using eval-final-same by simp
have  $P \vdash \langle \text{map Val } vs, s \rangle [\Rightarrow] \langle \text{map Val } vs, s \rangle$  using eval-finalsId by simp
then show ?case using RedSCallNonStatic eval-evals.SCallNonStatic tes by auto
next
case InitBlockRed

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thus ?case
  by (fastforce elim!: eval-cases intro: eval-vals.intros eval-finalId
      simp: assigned-def map-upd-triv fun-upd-same)
next
  case (RedInitBlock V T v u s b)
  then have  $P \vdash \langle \text{Val } u, s \rangle \Rightarrow \langle e', s' \rangle$  by simp
  then obtain  $s': s'=s$  and  $e': e'=\text{Val } u$  by cases simp
  obtain  $h \ l \ sh$  where  $s: s=(h,l,sh)$  by (cases s)
  have  $P \vdash \langle \{V:T := \text{Val } v; \text{Val } u\}, (h,l,sh) \rangle \Rightarrow \langle \text{Val } u, (h, (l(V \mapsto v))(V:=l \ V), sh) \rangle$ 
    by (fastforce intro!: eval-vals.intros)
  then have  $P \vdash \langle \{V:T := \text{Val } v; \text{Val } u\}, s \rangle \Rightarrow \langle e', s' \rangle$  using  $s \ s' \ e'$  by simp
  then show ?case by simp
next
  case BlockRedNone
  thus ?case
    by (fastforce elim!: eval-cases intro: eval-vals.intros
        simp add: fun-upd-same fun-upd-idem)
next
  case BlockRedSome
  thus ?case
    by (fastforce elim!: eval-cases intro: eval-vals.intros
        simp add: fun-upd-same fun-upd-idem)
next
  case (RedBlock V T v s b)
  then have  $P \vdash \langle \text{Val } v, s \rangle \Rightarrow \langle e', s' \rangle$  by simp
  then obtain  $s': s'=s$  and  $e': e'=\text{Val } v$ 
    by cases simp
  obtain  $h \ l \ sh$  where  $s: s=(h,l,sh)$  by (cases s)
  have  $P \vdash \langle \text{Val } v, (h, l(V:=None), sh) \rangle \Rightarrow \langle \text{Val } v, (h, l(V:=None), sh) \rangle$ 
    by (rule eval-vals.intros)
  hence  $P \vdash \langle \{V:T; \text{Val } v\}, (h,l,sh) \rangle \Rightarrow \langle \text{Val } v, (h, (l(V:=None))(V:=l \ V), sh) \rangle$ 
    by (rule eval-vals.Block)
  then have  $P \vdash \langle \{V:T; \text{Val } v\}, s \rangle \Rightarrow \langle e', s' \rangle$  using  $s \ s' \ e'$  by simp
  then show ?case by simp
next
  case (SeqRed e s b e1 s1 b1 e2) show ?case
  proof(cases val-of e)
    case None show ?thesis
    proof(cases lass-val-of e)
      case lNone:None
      then have  $bconf: P, shp \ s \vdash_b (e, b) \checkmark$  using SeqRed.prem1 None by simp
      then show ?thesis using SeqRed using seq-ext by fastforce
    next
      case (Some p)
      obtain  $V' \ v'$  where  $p: p = (V', v')$  and  $e: e = V' := \text{Val } v'$ 
        using lass-val-of-spec[OF Some] by (cases p, auto)
      obtain  $h \ l \ sh \ h' \ l' \ sh'$  where  $s: s = (h, l, sh)$  and  $s1: s1 = (h', l', sh')$  by (cases s, cases s1)
      then have  $red: P \vdash \langle e, (h, l, sh), b \rangle \rightarrow \langle e1, (h', l', sh'), b1 \rangle$  using SeqRed.hyps(1) by simp
      then have  $s1': e1 = \text{unit} \wedge h' = h \wedge l' = l(V' \mapsto v') \wedge sh' = sh$ 
        using lass-val-of-red[OF Some red]  $p \ e$  by simp
      then have  $eval: P \vdash \langle e, s \rangle \Rightarrow \langle e1, s1 \rangle$  using  $e \ s \ s1 \ LAss \ Val$  by auto
      then show ?thesis
        by (metis SeqRed.prem2 eval-final eval-final-same seq-ext)
    qed

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next
  case (Some a) then show ?thesis using SeqRed.hyps(1) val-no-step by blast
qed
next
  case RedSeq
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case CondRed
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros simp: val-no-step)
next
  case RedCondT
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedCondF
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedWhile
  thus ?case
    by (auto simp add: unfold-while intro: eval-evals.intros elim: eval-cases)
next
  case ThrowRed then show ?case by (fastforce elim: eval-cases simp: eval-evals.intros)
next
  case RedThrowNull
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case TryRed thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case RedTryCatch
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case (RedTryFail s a D fs C V e2 b)
  thus ?case
    by (cases s)(auto elim!: eval-cases intro: eval-evals.intros)
next
  case ListRed1
  thus ?case
    by (fastforce elim: evals-cases intro: eval-evals.intros simp: val-no-step)
next
  case ListRed2
  thus ?case
    by (fastforce elim!: evals-cases eval-cases
        intro: eval-evals.intros eval-finalId)
next
  case (RedInit e1 C b s1 b') then show ?case using InitFinal by simp
next
  case (InitNoneRed sh C C' Cs e h l b)
  show ?case using InitNone InitNoneRed.hyps InitNoneRed.premss(2) by auto

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next
  case (RedInitDone sh C sfs C' Cs e h l b)
  show ?case using InitDone RedInitDone.hyps RedInitDone.prem(2) by auto
next
  case (RedInitProcessing sh C sfs C' Cs e h l b)
  show ?case using InitProcessing RedInitProcessing.hyps RedInitProcessing.prem(2) by auto
next
  case (RedInitError sh C sfs C' Cs e h l b)
  show ?case using InitError RedInitError.hyps RedInitError.prem(2) by auto
next
  case (InitObjectRed sh C sfs sh' C' Cs e h l b) show ?case using InitObject InitObjectRed by auto
next
  case (InitNonObjectSuperRed sh C sfs D r sh' C' Cs e h l b)
  show ?case using InitNonObject InitNonObjectSuperRed by auto
next
  case (RedInitRInit C' C Cs e h l sh b)
  show ?case using InitRInit RedInitRInit by auto
next
  case (RInitRed e s b e'' s'' b'' C Cs e0)
  then have IH:  $\bigwedge e' s'. P \vdash \langle e'', s'' \rangle \Rightarrow \langle e', s' \rangle \implies P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle$  by simp
  show ?case using RInitRed rinit-ext[OF IH] by simp
next
  case (RedRInit sh C sfs i sh' C' Cs v e h l b s' e')
  then have init:  $P \vdash \langle (INIT C' (Cs, True) \leftarrow e), (h, l, sh(C \mapsto (sfs, Done))) \rangle \Rightarrow \langle e', s' \rangle$ 
    using RedRInit by simp
  then show ?case using RInit RedRInit.hyps(1) RedRInit.hyps(3) Val by fastforce
next
  case BinOpThrow2
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case FAssThrow2
  thus ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case SFAssThrow
  then show ?case
    by (fastforce elim: eval-cases intro: eval-evals.intros)
next
  case (CallThrowParams es vs e es' v M s b)
  have val:  $P \vdash \langle Val v, s \rangle \Rightarrow \langle Val v, s \rangle$  by (rule eval-evals.intros)
  have eval-e:  $P \vdash \langle throw (e), s \rangle \Rightarrow \langle e', s' \rangle$  using CallThrowParams by simp
  then obtain xa where e':  $e' = Throw xa$  by (cases) (auto dest!: eval-final)
  with list-eval-Throw [OF eval-e]
  have vals:  $P \vdash \langle es, s \rangle [\Rightarrow] \langle \text{map } Val vs @ Throw xa \# es', s' \rangle$ 
    using CallThrowParams.hyps(1) eval-e list-eval-Throw by blast
  then have  $P \vdash \langle Val v \cdot M(es), s \rangle \Rightarrow \langle Throw xa, s' \rangle$ 
    using eval-evals.CallParamsThrow[OF val vals] by simp
  thus ?case using e' by simp
next
  case (SCallThrowParams es vs e es' C M s b)
  have eval-e:  $P \vdash \langle throw (e), s \rangle \Rightarrow \langle e', s' \rangle$  using SCallThrowParams by simp
  then obtain xa where e':  $e' = Throw xa$  by (cases) (auto dest!: eval-final)
  then have  $P \vdash \langle es, s \rangle [\Rightarrow] \langle \text{map } Val vs @ Throw xa \# es', s' \rangle$ 

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  using SCallThrowParams.hyps(1) eval-e list-eval-Throw by blast
then have  $P \vdash \langle C \cdot_s M(es), s \rangle \Rightarrow \langle \text{Throw } xa, s^\wedge \rangle$ 
  by (rule eval-evals.SCallParamsThrow)
thus ?case using  $e'$  by simp
next
case (BlockThrow V T a s b)
then have  $P \vdash \langle \text{Throw } a, s \rangle \Rightarrow \langle e', s^\wedge \rangle$  by simp
then obtain  $s': s' = s$  and  $e': e' = \text{Throw } a$ 
  by cases (auto elim!: eval-cases)
obtain  $h \ l \ sh$  where  $s = (h, l, sh)$  by (cases s)
have  $P \vdash \langle \text{Throw } a, (h, l(V := \text{None}), sh) \rangle \Rightarrow \langle \text{Throw } a, (h, l(V := \text{None}), sh) \rangle$ 
  by (simp add: eval-evals.intros eval-finalId)
hence  $P \vdash \langle \{V:T; \text{Throw } a\}, (h, l, sh) \rangle \Rightarrow \langle \text{Throw } a, (h, l(V := \text{None}))(V := l \ V), sh) \rangle$ 
  by (rule eval-evals.Block)
then have  $P \vdash \langle \{V:T; \text{Throw } a\}, s \rangle \Rightarrow \langle e', s^\wedge \rangle$  using  $s \ s' \ e'$  by simp
then show ?case by simp
next
case (InitBlockThrow V T v a s b)
then have  $P \vdash \langle \text{Throw } a, s \rangle \Rightarrow \langle e', s^\wedge \rangle$  by simp
then obtain  $s': s' = s$  and  $e': e' = \text{Throw } a$ 
  by cases (auto elim!: eval-cases)
obtain  $h \ l \ sh$  where  $s = (h, l, sh)$  by (cases s)
have  $P \vdash \langle \{V:T := \text{Val } v; \text{Throw } a\}, (h, l, sh) \rangle \Rightarrow \langle \text{Throw } a, (h, (l(V \mapsto v))(V := l \ V), sh) \rangle$ 
  by (fastforce intro: eval-evals.intros)
then have  $P \vdash \langle \{V:T := \text{Val } v; \text{Throw } a\}, s \rangle \Rightarrow \langle e', s^\wedge \rangle$  using  $s \ s' \ e'$  by simp
then show ?case by simp
next
case (RInitInitThrow sh C sfs i sh' a D Cs e h l b)
have IH:  $\bigwedge e' \ s'. P \vdash \langle RI(D, \text{Throw } a); Cs \leftarrow e, (h, l, sh(C \mapsto (sfs, \text{Error}))) \rangle \Rightarrow \langle e', s^\wedge \rangle \Rightarrow$ 
 $P \vdash \langle RI(C, \text{Throw } a); D \# Cs \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s^\wedge \rangle$ 
  using RInitInitFail[OF eval-finalId] RInitInitThrow by simp
then show ?case using RInitInitThrow.hyps(2) RInitInitThrow.premis(2) by auto
next
case (RInitThrow sh C sfs i sh' a e h l b)
then have  $e': e' = \text{Throw } a$  and  $s': s' = (h, l, sh')$ 
  using eval-final-same final-def by fastforce+
show ?case using RInitFailFinal RInitThrow.hyps(1) RInitThrow.hyps(2)  $e'$  eval-finalId  $s'$  by auto
qed(auto elim: eval-cases simp: eval-evals.intros)

```

Its extension to $\rightarrow^*$:

lemma *extend-eval*:

assumes wf : $wf\text{-}J\text{-prog } P$

shows $\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle e'', s'', b'' \rangle; P \vdash \langle e'', s'' \rangle \Rightarrow \langle e', s^\wedge \rangle;$
 $\text{iconf } (shp \ s) \ e; P, shp \ s \vdash_b (e::\text{expr}, b) \ \checkmark \rrbracket$
 $\Rightarrow P \vdash \langle e, s \rangle \Rightarrow \langle e', s^\wedge \rangle$

lemma *extend-evals*:

assumes wf : $wf\text{-}J\text{-prog } P$

shows $\llbracket P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle es'', s'', b'' \rangle; P \vdash \langle es'', s'' \rangle [\Rightarrow] \langle es', s^\wedge \rangle;$
 $\text{iconfs } (shp \ s) \ es; P, shp \ s \vdash_b (es::\text{expr list}, b) \ \checkmark \rrbracket$
 $\Rightarrow P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s^\wedge \rangle$

Finally, small step semantics can be simulated by big step semantics:

theorem**assumes** $wf: wwf\text{-}J\text{-}prog\ P$ **shows** $small\text{-}by\text{-}big$:

$$\llbracket P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', b' \rangle; iconf\ (shp\ s)\ e; P, shp\ s \vdash_b (e, b)\ \checkmark; final\ e' \rrbracket \\ \implies P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle$$

$$\text{and } \llbracket P \vdash \langle es, s, b \rangle [\rightarrow]^* \langle es', s', b' \rangle; iconfs\ (shp\ s)\ es; P, shp\ s \vdash_b (es, b)\ \checkmark; finals\ es' \rrbracket \\ \implies P \vdash \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle$$

1.23.4 Equivalence

And now, the crowning achievement:

corollary $big\text{-}iff\text{-}small$:

$$\llbracket wwf\text{-}J\text{-}prog\ P; iconf\ (shp\ s)\ e; P, shp\ s \vdash_b (e::expr, b)\ \checkmark \rrbracket \\ \implies P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle = (P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', False \rangle \wedge final\ e')$$

corollary $big\text{-}iff\text{-}small\text{-}WT$:

$$wwf\text{-}J\text{-}prog\ P \implies P, E \vdash e::T \implies P, shp\ s \vdash_b (e, b)\ \checkmark \implies \\ P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle = (P \vdash \langle e, s, b \rangle \rightarrow^* \langle e', s', False \rangle \wedge final\ e')$$

1.23.5 Lifting type safety to $\Rightarrow$

...and now to the big step semantics, just for fun.

lemma $eval\text{-}preserves\text{-}sconf$:**fixes** $s::state$ **and** $s':state$ **assumes** $wf\text{-}J\text{-}prog\ P$ **and** $P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle$ **and** $iconf\ (shp\ s)\ e$
and $P, E \vdash e::T$ **and** $P, E \vdash s\checkmark$ **shows** $P, E \vdash s'\checkmark$ **lemma** $eval\text{-}preserves\text{-}type$:**fixes** $s::state$ **assumes** $wf: wf\text{-}J\text{-}prog\ P$ **and** $P \vdash \langle e, s \rangle \Rightarrow \langle e', s' \rangle$ **and** $P, E \vdash s\checkmark$ **and** $iconf\ (shp\ s)\ e$ **and** $P, E \vdash e::T$
shows $\exists T'. P \vdash T' \leq T \wedge P, E, hp\ s', shp\ s' \vdash e':T'$ **end****1.24 Program annotation****theory** $Annotate$ **imports** $WellType$ **begin****inductive**

$$Anno :: [J\text{-}prog, env, expr, \quad, expr] \Rightarrow bool \\ (\langle -, - \vdash - \rightsquigarrow - \rangle [51, 0, 0, 51] 50) \\ \text{and } Annos :: [J\text{-}prog, env, expr\ list, expr\ list] \Rightarrow bool \\ (\langle -, - \vdash - [\rightsquigarrow] - \rangle [51, 0, 0, 51] 50)$$

for $P :: J\text{-}prog$ **where**

$$AnnoNew: P, E \vdash new\ C \rightsquigarrow new\ C \\ | AnnoCast: P, E \vdash e \rightsquigarrow e' \implies P, E \vdash Cast\ C\ e \rightsquigarrow Cast\ C\ e' \\ | AnnoVal: P, E \vdash Val\ v \rightsquigarrow Val\ v \\ | AnnoVarVar: E\ V = [T] \implies P, E \vdash Var\ V \rightsquigarrow Var\ V \\ | AnnoVarField: \llbracket E\ V = None; E\ this = [Class\ C]; P \vdash C\ sees\ V, NonStatic: T\ in\ D \rrbracket \\ \implies P, E \vdash Var\ V \rightsquigarrow Var\ this.V\{D\}$$

$\mid$ *AnnoBinOp*:
 $\llbracket P, E \vdash e1 \rightsquigarrow e1'; P, E \vdash e2 \rightsquigarrow e2' \rrbracket$
 $\implies P, E \vdash e1 \llbracket \text{bop} \rrbracket e2 \rightsquigarrow e1' \llbracket \text{bop} \rrbracket e2'$

$\mid$ *AnnoLAssVar*:
 $\llbracket E \ V = \lfloor T \rfloor; P, E \vdash e \rightsquigarrow e' \rrbracket \implies P, E \vdash V := e \rightsquigarrow V := e'$

$\mid$ *AnnoLAssField*:
 $\llbracket E \ V = \text{None}; E \ \text{this} = \lfloor \text{Class } C \rfloor; P \vdash C \ \text{sees } V, \text{NonStatic}:T \ \text{in } D; P, E \vdash e \rightsquigarrow e' \rrbracket$
 $\implies P, E \vdash V := e \rightsquigarrow \text{Var } \text{this} \cdot V \{D\} := e'$

$\mid$ *AnnoFAcc*:
 $\llbracket P, E \vdash e \rightsquigarrow e'; P, E \vdash e' :: \text{Class } C; P \vdash C \ \text{sees } F, \text{NonStatic}:T \ \text{in } D \rrbracket$
 $\implies P, E \vdash e \cdot F \{\} \rightsquigarrow e' \cdot F \{D\}$

$\mid$ *AnnoSFAcc*:
 $\llbracket P \vdash C \ \text{sees } F, \text{Static}:T \ \text{in } D \rrbracket$
 $\implies P, E \vdash C \cdot_s F \{\} \rightsquigarrow C \cdot_s F \{D\}$

$\mid$ *AnnoFAss*: $\llbracket P, E \vdash e1 \rightsquigarrow e1'; P, E \vdash e2 \rightsquigarrow e2';$
 $P, E \vdash e1' :: \text{Class } C; P \vdash C \ \text{sees } F, \text{NonStatic}:T \ \text{in } D \rrbracket$
 $\implies P, E \vdash e1 \cdot F \{\} := e2 \rightsquigarrow e1' \cdot F \{D\} := e2'$

$\mid$ *AnnoSFAss*: $\llbracket P, E \vdash e2 \rightsquigarrow e2'; P \vdash C \ \text{sees } F, \text{Static}:T \ \text{in } D \rrbracket$
 $\implies P, E \vdash C \cdot_s F \{\} := e2 \rightsquigarrow C \cdot_s F \{D\} := e2'$

$\mid$ *AnnoCall*:
 $\llbracket P, E \vdash e \rightsquigarrow e'; P, E \vdash es \llbracket \rightsquigarrow \rrbracket es' \rrbracket$
 $\implies P, E \vdash \text{Call } e \ M \ es \rightsquigarrow \text{Call } e' \ M \ es'$

$\mid$ *AnnoSCall*:
 $\llbracket P, E \vdash es \llbracket \rightsquigarrow \rrbracket es' \rrbracket$
 $\implies P, E \vdash \text{SCall } C \ M \ es \rightsquigarrow \text{SCall } C \ M \ es'$

$\mid$ *AnnoBlock*:
 $P, E(V \mapsto T) \vdash e \rightsquigarrow e' \implies P, E \vdash \{V:T; e\} \rightsquigarrow \{V:T; e'\}$

$\mid$ *AnnoComp*: $\llbracket P, E \vdash e1 \rightsquigarrow e1'; P, E \vdash e2 \rightsquigarrow e2' \rrbracket$
 $\implies P, E \vdash e1;;e2 \rightsquigarrow e1';;e2'$

$\mid$ *AnnoCond*: $\llbracket P, E \vdash e \rightsquigarrow e'; P, E \vdash e1 \rightsquigarrow e1'; P, E \vdash e2 \rightsquigarrow e2' \rrbracket$
 $\implies P, E \vdash \text{if } (e) \ e1 \ \text{else } e2 \rightsquigarrow \text{if } (e') \ e1' \ \text{else } e2'$

$\mid$ *AnnoLoop*: $\llbracket P, E \vdash e \rightsquigarrow e'; P, E \vdash c \rightsquigarrow c' \rrbracket$
 $\implies P, E \vdash \text{while } (e) \ c \rightsquigarrow \text{while } (e') \ c'$

$\mid$ *AnnoThrow*: $P, E \vdash e \rightsquigarrow e' \implies P, E \vdash \text{throw } e \rightsquigarrow \text{throw } e'$

$\mid$ *AnnoTry*: $\llbracket P, E \vdash e1 \rightsquigarrow e1'; P, E(V \mapsto \text{Class } C) \vdash e2 \rightsquigarrow e2' \rrbracket$
 $\implies P, E \vdash \text{try } e1 \ \text{catch}(C \ V) \ e2 \rightsquigarrow \text{try } e1' \ \text{catch}(C \ V) \ e2'$

$\mid$ *AnnoNil*: $P, E \vdash \llbracket \rightsquigarrow \rrbracket \llbracket$

$\mid$ *AnnoCons*: $\llbracket P, E \vdash e \rightsquigarrow e'; P, E \vdash es \llbracket \rightsquigarrow \rrbracket es' \rrbracket$
 $\implies P, E \vdash e \# es \llbracket \rightsquigarrow \rrbracket e' \# es'$

end

Chapter 2

Jinja Virtual Machine

2.1 State of the JVM

theory *JVMState* **imports** *../Common/Objects* **begin**

type-synonym

pc = *nat*

abbreviation *start-sheap* :: *sheap*

where *start-sheap* $\equiv (\lambda x. \text{None})(\text{Start} \mapsto (\text{Map.empty}, \text{Done}))$

definition *start-sheap-preloaded* :: '*m prog* $\Rightarrow$ *sheap*

where

start-sheap-preloaded *P* $\equiv \text{fold } (\lambda(C, cl) f. f(C := \text{Some } (\text{sblank } P \ C, \text{Prepared}))) \ P \ (\lambda x. \text{None})$

2.1.1 Frame Stack

datatype *init-call-status* = *No-ics* | *Calling cname cname list*
| *Called cname list* | *Throwing cname list addr*

- *No-ics* = not currently calling or waiting for the result of an initialization procedure call
- *Calling C Cs* = current instruction is calling for initialization of classes *C#Cs* (last class is the original) – still collecting classes to be initialized, *C* most recently collected
- *Called Cs* = current instruction called initialization and is waiting for the result – now initializing classes in the list
- *Throwing Cs a* = frame threw or was thrown an error causing erroneous end of initialization procedure for classes *Cs*

type-synonym

frame = *val list* $\times$ *val list* $\times$ *cname* $\times$ *mname* $\times$ *pc* $\times$ *init-call-status*

- operand stack
- registers (including this pointer, method parameters, and local variables)
- name of class where current method is defined
- current method
- program counter within frame
- indicates frame's initialization call status

translations

(*type*) *frame* $\leq$ (*type*) *val list* $\times$ *val list* $\times$ *char list* $\times$ *char list* $\times$ *nat* $\times$ *init-call-status*

fun *curr-stk* :: *frame* $\Rightarrow$ *val list* **where**
curr-stk (*stk*, *loc*, *C*, *M*, *pc*, *ics*) = *stk*

fun *curr-class* :: *frame* $\Rightarrow$ *cname* **where**
curr-class (*stk*, *loc*, *C*, *M*, *pc*, *ics*) = *C*

fun *curr-method* :: *frame* $\Rightarrow$ *mname* **where**
curr-method (*stk*, *loc*, *C*, *M*, *pc*, *ics*) = *M*

fun *curr-pc* :: *frame* $\Rightarrow$ *nat* **where**
curr-pc (*stk*, *loc*, *C*, *M*, *pc*, *ics*) = *pc*

fun *init-status* :: *frame* $\Rightarrow$ *init-call-status* **where**
init-status (*stk*, *loc*, *C*, *M*, *pc*, *ics*) = *ics*

fun *ics-of* :: *frame* $\Rightarrow$ *init-call-status* **where**
ics-of *fr* = *snd*(*snd*(*snd*(*snd*(*snd* *fr*))))

2.1.2 Runtime State

type-synonym

jvm-state = *addr option* $\times$ *heap* $\times$ *frame list* $\times$ *sheap*
— exception flag, heap, frames, static heap

translations

(*type*) *jvm-state* $\leq$ (*type*) *nat option* $\times$ *heap* $\times$ *frame list* $\times$ *sheap*

fun *frames-of* :: *jvm-state* $\Rightarrow$ *frame list* **where**
frames-of (*xp*, *h*, *frs*, *sh*) = *frs*

abbreviation *sheap* :: *jvm-state* $\Rightarrow$ *sheap* **where**
sheap js $\equiv$ *snd* (*snd* (*snd* *js*))

end

2.2 Instructions of the JVM

theory *JVMInstructions* **imports** *JVMState* **begin**

datatype

instr = *Load nat* — load from local variable
| *Store nat* — store into local variable
| *Push val* — push a value (constant)
| *New cname* — create object
| *Getfield vname cname* — Fetch field from object
| *Getstatic cname vname cname* — Fetch static field from class
| *Putfield vname cname* — Set field in object
| *Putstatic cname vname cname* — Set static field in class
| *Checkcast cname* — Check whether object is of given type
| *Invoke mname nat* — inv. instance meth of an object
| *Invokestatic cname mname nat* — inv. static method of a class
| *Return* — return from method
| *Pop* — pop top element from opstack

<i>IAdd</i>	— integer addition
<i>Goto int</i>	— goto relative address
<i>CmpEq</i>	— equality comparison
<i>IfFalse int</i>	— branch if top of stack false
<i>Throw</i>	— throw top of stack as exception

type-synonym

bytecode = *instr list*

type-synonym

ex-entry = *pc* × *pc* × *cname* × *pc* × *nat*

— start-pc, end-pc, exception type, handler-pc, remaining stack depth

type-synonym

ex-table = *ex-entry list*

type-synonym

jvm-method = *nat* × *nat* × *bytecode* × *ex-table*

— max stacksize

— number of local variables. Add 1 + no. of parameters to get no. of registers

— instruction sequence

— exception handler table

type-synonym

jvm-prog = *jvm-method prog*

end

2.3 Exception handling in the JVM

theory *JVMExceptions* **imports** *../Common/Exceptions JVMInstructions*
begin

definition *matches-ex-entry* :: '*m prog* ⇒ *cname* ⇒ *pc* ⇒ *ex-entry* ⇒ *bool*

where

matches-ex-entry *P C pc xcp* ≡
 $\text{let } (s, e, C', h, d) = xcp \text{ in}$
 $s \leq pc \wedge pc < e \wedge P \vdash C \preceq^* C'$

primrec *match-ex-table* :: '*m prog* ⇒ *cname* ⇒ *pc* ⇒ *ex-table* ⇒ (*pc* × *nat*) *option*

where

match-ex-table *P C pc []* = *None*
| *match-ex-table* *P C pc (e#es)* = (if *matches-ex-entry* *P C pc e*
then *Some* (*snd*(*snd*(*snd* *e*)))
else *match-ex-table* *P C pc es*)

abbreviation

ex-table-of :: *jvm-prog* ⇒ *cname* ⇒ *mname* ⇒ *ex-table* **where**

ex-table-of *P C M* == *snd* (*snd* (*snd* (*snd* (*snd* (*snd* (*snd* (*method* *P C M*)))))))

fun *find-handler* :: *jvm-prog* ⇒ *addr* ⇒ *heap* ⇒ *frame list* ⇒ *sheap* ⇒ *jvm-state*

where

$find_handler\ P\ a\ h\ []\ sh = (Some\ a,\ h,\ [],\ sh)$
 $| find_handler\ P\ a\ h\ (fr\#frs)\ sh =$
 $(let\ (stk,loc,C,M,pc,ics) = fr\ in$
 $case\ match_ex_table\ P\ (cname_of\ h\ a)\ pc\ (ex_table_of\ P\ C\ M)\ of$
 $None \Rightarrow$
 $(case\ M = clinit\ of$
 $True \Rightarrow (case\ frs\ of\ (stk',loc',C',M',pc',ics')\#frs'$
 $\Rightarrow (case\ ics'\ of\ Called\ Cs \Rightarrow (None,\ h,\ (stk',loc',C',M',pc',Throwing$
 $(C\#Cs)\ a)\#frs',\ sh)$
 $| - \Rightarrow (None,\ h,\ (stk',loc',C',M',pc',ics')\#frs',\ sh) \text{ --- this won't}$
 $happen\ in\ wf\ code$
 $)$
 $| [] \Rightarrow (Some\ a,\ h,\ [],\ sh)$
 $)$
 $| - \Rightarrow find_handler\ P\ a\ h\ frs\ sh$
 $)$
 $| Some\ pc_d \Rightarrow (None,\ h,\ (Addr\ a\ \# \ drop\ (size\ stk - snd\ pc_d)\ stk,\ loc,\ C,\ M,\ fst\ pc_d,$
 $No_ics)\#frs,\ sh))$

lemma *find-handler-cases*:

$find_handler\ P\ a\ h\ frs\ sh = js$
 $\implies (\exists frs'. frs' \neq [] \wedge js = (None,\ h,\ frs',\ sh)) \vee (js = (Some\ a,\ h,\ [],\ sh))$

proof(*induct* $P\ a\ h\ frs\ sh$ *rule*: *find-handler.induct*)

case 1 then show ?case **by** *clarsimp*

next

case ($2\ P\ a\ h\ fr\ frs\ sh$) **then show** ?case

by(*cases* *fr*, *auto split*: *bool.splits list.splits init-call-status.splits*)

qed

lemma *find-handler-heap[simp]*:

$find_handler\ P\ a\ h\ frs\ sh = (xp',h',frs',sh') \implies h' = h$

by(*auto dest*: *find-handler-cases*)

lemma *find-handler-sheap[simp]*:

$find_handler\ P\ a\ h\ frs\ sh = (xp',h',frs',sh') \implies sh' = sh$

by(*auto dest*: *find-handler-cases*)

lemma *find-handler-frames[simp]*:

$find_handler\ P\ a\ h\ frs\ sh = (xp',h',frs',sh') \implies length\ frs' \leq length\ frs$

proof(*induct* *frs*)

case *Nil* **then show** ?case **by** *simp*

next

case (*Cons* *a frs*) **then show** ?case

by(*auto simp*: *split-beta split*: *bool.splits list.splits init-call-status.splits*)

qed

lemma *find-handler-None*:

$find_handler\ P\ a\ h\ frs\ sh = (None,\ h,\ frs',\ sh') \implies frs' \neq []$

by (*drule* *find-handler-cases*, *clarsimp*)

lemma *find-handler-Some*:

$find_handler\ P\ a\ h\ frs\ sh = (Some\ x,\ h,\ frs',\ sh') \implies frs' = []$

by (*drule* *find-handler-cases*, *clarsimp*)

lemma *find-handler-Some-same-error-same-heap*[simp]:
find-handler P a h frs $sh = (Some\ x,\ h',\ frs',\ sh') \implies x = a \wedge h = h' \wedge sh = sh'$
by(*auto dest: find-handler-cases*)

lemma *find-handler-prealloc-pres*:
assumes *preallocated* h
and fh : *find-handler* P a h frs $sh = (xp',h',frs',sh')$
shows *preallocated* h'
using *assms find-handler-heap*[*OF fh*] **by** *simp*

lemma *find-handler-frs-tl-neq*:
ics-of $f \neq No-ics$
 $\implies (xp,\ h,\ f\#frs,\ sh) \neq \text{find-handler } P\ xa\ h'\ (f' \# frs)\ sh'$
proof(*induct frs arbitrary: f f'*)
case *Nil* **then show** *?case* **by**(*auto simp: split-beta split: bool.splits*)
next
case (*Cons* $a\ frs$)
obtain $xp1\ h1\ frs1\ sh1$ **where** fh : *find-handler* $P\ xa\ h'\ (a \# frs)\ sh' = (xp1,h1,frs1,sh1)$
by(*cases find-handler* $P\ xa\ h'\ (a \# frs)\ sh'$)
then have $length\ frs1 \leq length\ (a\ \# frs)$
by(*rule find-handler-frames*[**where** $P=P$ **and** $a=xa$ **and** $h=h'$ **and** $frs=a\ \# frs$ **and** $sh=sh'$])
then have $neq: f\ \# a\ \# frs \neq frs1$ **by**(*clarsimp dest: impossible-Cons*)
then show *?case*
proof(*cases find-handler* $P\ xa\ h'\ (f' \# a \# frs)\ sh' = \text{find-handler } P\ xa\ h'\ (a \# frs)\ sh'$)
case *True* **then show** *?thesis* **using** $neq\ fh$ **by** *simp*
next
case *False* **then show** *?thesis* **using** *Cons.prem*s
by(*fastforce simp: split-beta split: bool.splits init-call-status.splits list.splits*)
qed
qed
end

2.4 Program Execution in the JVM

theory *JVMEExecInstr*
imports *JVMInstructions JVMEExceptions*
begin

— frame calling the class initialization method for the given class in the given program

fun *create-init-frame* :: [*jvm-prog*, *cname*] $\Rightarrow$ *frame* **where**
create-init-frame $P\ C =$
 $(let\ (D,b,Ts,T,(mxs,mxl_0,ins,xt)) = \text{method } P\ C\ clinit$
 $in\ ([],(\text{replicate } mxl_0\ undefined),D,clinit,0,No-ics)$
 $)$

primrec *exec-instr* :: [*instr*, *jvm-prog*, *heap*, *val list*, *val list*,
cname, *mname*, *pc*, *init-call-status*, *frame list*, *sheap*] $\Rightarrow$ *jvm-state*

where

exec-instr-Load:
exec-instr (*Load* n) $P\ h\ stk\ loc\ C_0\ M_0\ pc\ ics\ frs\ sh =$
 $(None,\ h,\ ((loc\ !\ n) \# stk,\ loc,\ C_0,\ M_0,\ Suc\ pc,\ ics)\#frs,\ sh)$

| *exec-instr-Store*:
exec-instr (*Store n*) *P h stk loc C₀ M₀ pc ics frs sh* =
 (*None*, *h*, (*tl stk*, *loc[n:=hd stk]*, *C₀*, *M₀*, *Suc pc*, *ics*)#*frs*, *sh*)

| *exec-instr-Push*:
exec-instr (*Push v*) *P h stk loc C₀ M₀ pc ics frs sh* =
 (*None*, *h*, (*v # stk*, *loc*, *C₀*, *M₀*, *Suc pc*, *ics*)#*frs*, *sh*)

| *exec-instr-New*:
exec-instr (*New C*) *P h stk loc C₀ M₀ pc ics frs sh* =
 (case (*ics*, *sh C*) of
 (*Called Cs*, -) $\Rightarrow$
 (case *new-Addr h* of
None $\Rightarrow$ (*[addr-of-sys-xcpt OutOfMemory]*, *h*, (*stk*, *loc*, *C₀*, *M₀*, *pc*, *No-ics*)#*frs*, *sh*)
 | *Some a* $\Rightarrow$ (*None*, *h(a $\mapsto$ blank P C)*, (*Addr a#stk*, *loc*, *C₀*, *M₀*, *Suc pc*, *No-ics*)#*frs*, *sh*)
)
 | (-, *Some(obj, Done)*) $\Rightarrow$
 (case *new-Addr h* of
None $\Rightarrow$ (*[addr-of-sys-xcpt OutOfMemory]*, *h*, (*stk*, *loc*, *C₀*, *M₀*, *pc*, *ics*)#*frs*, *sh*)
 | *Some a* $\Rightarrow$ (*None*, *h(a $\mapsto$ blank P C)*, (*Addr a#stk*, *loc*, *C₀*, *M₀*, *Suc pc*, *ics*)#*frs*, *sh*)
)
 | - $\Rightarrow$ (*None*, *h*, (*stk*, *loc*, *C₀*, *M₀*, *pc*, *Calling C []*)#*frs*, *sh*)
)

| *exec-instr-Getfield*:
exec-instr (*Getfield F C*) *P h stk loc C₀ M₀ pc ics frs sh* =
 (let *v* = *hd stk*;
 (*D,fs*) = *the(h(the-Addr v))*;
 (*D',b,t*) = *field P C F*;
xp' = if *v=Null* then [*addr-of-sys-xcpt NullPointer*]
 else if $\neg(\exists t b. P \vdash D \text{ has } F, b:t \text{ in } C)$
 then [*addr-of-sys-xcpt NoSuchFieldError*]
 else case *b* of *Static* $\Rightarrow$ [*addr-of-sys-xcpt IncompatibleClassChangeError*]
 | *NonStatic* $\Rightarrow$ *None*
 in case *xp'* of *None* $\Rightarrow$ (*xp'*, *h*, (*the(fs(F,C))#(tl stk)*, *loc*, *C₀*, *M₀*, *pc+1*, *ics*)#*frs*, *sh*)
 | *Some x* $\Rightarrow$ (*xp'*, *h*, (*stk*, *loc*, *C₀*, *M₀*, *pc*, *ics*)#*frs*, *sh*))

| *exec-instr-Getstatic*:
exec-instr (*Getstatic C F D*) *P h stk loc C₀ M₀ pc ics frs sh* =
 (let (*D',b,t*) = *field P D F*;
xp' = if $\neg(\exists t b. P \vdash C \text{ has } F, b:t \text{ in } D)$
 then [*addr-of-sys-xcpt NoSuchFieldError*]
 else case *b* of *NonStatic* $\Rightarrow$ [*addr-of-sys-xcpt IncompatibleClassChangeError*]
 | *Static* $\Rightarrow$ *None*
 in (case (*xp'*, *ics*, *sh D'*) of
 (*Some a*, -) $\Rightarrow$ (*xp'*, *h*, (*stk*, *loc*, *C₀*, *M₀*, *pc*, *ics*)#*frs*, *sh*)
 | (-, *Called Cs*, -) $\Rightarrow$ let (*sfs*, *i*) = *the(sh D')*;
 v = *the(sfs F)*
 in (*xp'*, *h*, (*v#stk*, *loc*, *C₀*, *M₀*, *Suc pc*, *No-ics*)#*frs*, *sh*)
 | (-, -, *Some (sfs, Done)*) $\Rightarrow$ let *v* = *the (sfs F)*
 in (*xp'*, *h*, (*v#stk*, *loc*, *C₀*, *M₀*, *Suc pc*, *ics*)#*frs*, *sh*)
 | - $\Rightarrow$ (*xp'*, *h*, (*stk*, *loc*, *C₀*, *M₀*, *pc*, *Calling D' []*)#*frs*, *sh*)
)

)

| *exec-instr-Putfield*:

exec-instr (*Putfield F C*) *P h stk loc C₀ M₀ pc ics frs sh* =

(let *v* = *hd stk*;

r = *hd (tl stk)*;

a = *the-Addr r*;

 (*D,fs*) = *the (h a)*;

 (*D',b,t*) = *field P C F*;

xp' = if *r=Null* then [*addr-of-sys-xcpt NullPointer*]

 else if $\neg(\exists t b. P \vdash D \text{ has } F, b:t \text{ in } C)$

 then [*addr-of-sys-xcpt NoSuchFieldError*]

 else case *b* of *Static* $\Rightarrow$ [*addr-of-sys-xcpt IncompatibleClassChangeError*]

 | *NonStatic* $\Rightarrow$ *None*;

h' = *h(a $\mapsto$ (D, fs((F,C) $\mapsto$ v))*)

 in case *xp'* of *None* $\Rightarrow$ (*xp', h', (tl (tl stk), loc, C₀, M₀, pc+1, ics)#frs, sh*)

 | *Some x* $\Rightarrow$ (*xp', h, (stk, loc, C₀, M₀, pc, ics)#frs, sh*)

)

| *exec-instr-Putstatic*:

exec-instr (*Putstatic C F D*) *P h stk loc C₀ M₀ pc ics frs sh* =

(let (*D',b,t*) = *field P D F*;

xp' = if $\neg(\exists t b. P \vdash C \text{ has } F, b:t \text{ in } D)$

 then [*addr-of-sys-xcpt NoSuchFieldError*]

 else case *b* of *NonStatic* $\Rightarrow$ [*addr-of-sys-xcpt IncompatibleClassChangeError*]

 | *Static* $\Rightarrow$ *None*

 in (case (*xp', ics, sh D'*) of

 (*Some a, -*) $\Rightarrow$ (*xp', h, (stk, loc, C₀, M₀, pc, ics)#frs, sh*)

 | (*-, Called Cs, -*)

$\Rightarrow$ let (*sfs, i*) = *the(sh D')*

 in (*xp', h, (tl stk, loc, C₀, M₀, Suc pc, No-ics)#frs, sh(D':=Some ((sfs(F $\mapsto$ *hd stk*)), i))*)

 | (*-, -, Some (sfs, Done)*)

$\Rightarrow$ (*xp', h, (tl stk, loc, C₀, M₀, Suc pc, ics)#frs, sh(D':=Some ((sfs(F $\mapsto$ *hd stk*)), Done))*)

 | *-* $\Rightarrow$ (*xp', h, (stk, loc, C₀, M₀, pc, Calling D' [])#frs, sh*)

)

)

| *exec-instr-Checkcast*:

exec-instr (*Checkcast C*) *P h stk loc C₀ M₀ pc ics frs sh* =

(if *cast-ok P C h (hd stk)*

 then (*None, h, (stk, loc, C₀, M₀, Suc pc, ics)#frs, sh*)

 else ([*addr-of-sys-xcpt ClassCast*], *h, (stk, loc, C₀, M₀, pc, ics)#frs, sh*)

)

| *exec-instr-Invoke*:

exec-instr (*Invoke M n*) *P h stk loc C₀ M₀ pc ics frs sh* =

(let *ps* = *take n stk*;

r = *stk!n*;

C = *fst(the(h(the-Addr r)))*;

 (*D,b,Ts,T,mxs,mxl₀,ins,xt*) = *method P C M*;

xp' = if *r=Null* then [*addr-of-sys-xcpt NullPointer*]

 else if $\neg(\exists Ts T m D b. P \vdash C \text{ sees } M, b:Ts \rightarrow T = m \text{ in } D)$

 then [*addr-of-sys-xcpt NoSuchMethodError*]

 else case *b* of *Static* $\Rightarrow$ [*addr-of-sys-xcpt IncompatibleClassChangeError*]

)

$$\begin{aligned}
& \quad | \text{NonStatic} \Rightarrow \text{None}; \\
& f' = ([], [r] @ (\text{rev } ps) @ (\text{replicate } mxl_0 \text{ undefined}), D, M, 0, \text{No-ics}) \\
& \text{in case } xp' \text{ of None} \Rightarrow (xp', h, f' \# (stk, loc, C_0, M_0, pc, ics) \# frs, sh) \\
& \quad | \text{Some } a \Rightarrow (xp', h, (stk, loc, C_0, M_0, pc, ics) \# frs, sh) \\
&) \\
& | \text{exec-instr-Invokestatic:} \\
& \text{exec-instr } (\text{Invokestatic } C \ M \ n) \ P \ h \ stk \ loc \ C_0 \ M_0 \ pc \ ics \ frs \ sh = \\
& \quad (\text{let } ps = \text{take } n \ stk; \\
& \quad \quad (D, b, Ts, T, mxs, mxl_0, ins, xt) = \text{method } P \ C \ M; \\
& \quad \quad xp' = \text{if } \neg(\exists Ts \ T \ m \ D \ b. P \vdash C \text{ sees } M, b:Ts \rightarrow T = m \text{ in } D) \\
& \quad \quad \quad \text{then } [\text{addr-of-sys-xcpt NoSuchMethodError}] \\
& \quad \quad \quad \text{else case } b \text{ of NonStatic} \Rightarrow [\text{addr-of-sys-xcpt IncompatibleClassChangeError}] \\
& \quad \quad \quad | \text{Static} \Rightarrow \text{None}; \\
& \quad \quad f' = ([], (\text{rev } ps) @ (\text{replicate } mxl_0 \text{ undefined}), D, M, 0, \text{No-ics}) \\
& \quad \text{in (case } (xp', ics, sh \ D) \text{ of} \\
& \quad \quad (\text{Some } a, -) \Rightarrow (xp', h, (stk, loc, C_0, M_0, pc, ics) \# frs, sh) \\
& \quad \quad | (-, \text{Called } Cs, -) \Rightarrow (xp', h, f' \# (stk, loc, C_0, M_0, pc, \text{No-ics}) \# frs, sh) \\
& \quad \quad | (-, -, \text{Some } (sfs, Done)) \Rightarrow (xp', h, f' \# (stk, loc, C_0, M_0, pc, ics) \# frs, sh) \\
& \quad \quad | - \Rightarrow (xp', h, (stk, loc, C_0, M_0, pc, \text{Calling } D \ []) \# frs, sh) \\
& \quad) \\
&) \\
& | \text{exec-instr-Return:} \\
& \text{exec-instr } \text{Return } P \ h \ stk_0 \ loc_0 \ C_0 \ M_0 \ pc \ ics \ frs \ sh = \\
& \quad (\text{case } frs \text{ of} \\
& \quad \quad [] \Rightarrow \text{let } sh' = (\text{case } M_0 = \text{clinit of True} \Rightarrow sh(C_0 := \text{Some}(\text{fst}(\text{the}(sh \ C_0))), \text{Done})) \\
& \quad \quad \quad | - \Rightarrow sh \\
& \quad \quad) \\
& \quad \text{in } (\text{None}, h, [], sh') \\
& \quad | (stk', loc', C', m', pc', ics') \# frs' \\
& \quad \quad \Rightarrow \text{let } (D, b, Ts, T, (mxs, mxl_0, ins, xt)) = \text{method } P \ C_0 \ M_0; \\
& \quad \quad \quad \text{offset} = \text{case } b \text{ of NonStatic} \Rightarrow 1 \ | \ \text{Static} \Rightarrow 0; \\
& \quad \quad \quad (sh'', stk'', pc'') = (\text{case } M_0 = \text{clinit of True} \Rightarrow (sh(C_0 := \text{Some}(\text{fst}(\text{the}(sh \ C_0))), \text{Done})), \\
& \quad \quad \quad \text{stk}', pc') \\
& \quad \quad \quad | - \Rightarrow (sh, (\text{hd } stk_0) \# (\text{drop } (\text{length } Ts + \text{offset}) \ stk'), \text{Suc } pc') \\
& \quad \quad) \\
& \quad \text{in } (\text{None}, h, (stk'', loc', C', m', pc'', ics') \# frs', sh'') \\
& \quad) \\
& | \text{exec-instr-Pop:} \\
& \text{exec-instr } \text{Pop } P \ h \ stk \ loc \ C_0 \ M_0 \ pc \ ics \ frs \ sh = (\text{None}, h, (\text{tl } stk, loc, C_0, M_0, \text{Suc } pc, ics) \# frs, sh) \\
& | \text{exec-instr-IAdd:} \\
& \text{exec-instr } \text{IAdd } P \ h \ stk \ loc \ C_0 \ M_0 \ pc \ ics \ frs \ sh = \\
& \quad (\text{None}, h, (\text{Intg } (\text{the-Intg } (\text{hd } (\text{tl } stk)) + \text{the-Intg } (\text{hd } stk))) \# (\text{tl } (\text{tl } stk)), loc, C_0, M_0, \text{Suc } pc, \\
& \quad ics) \# frs, sh) \\
& | \text{exec-instr-IfFalse:} \\
& \text{exec-instr } (\text{IfFalse } i) \ P \ h \ stk \ loc \ C_0 \ M_0 \ pc \ ics \ frs \ sh = \\
& \quad (\text{let } pc' = \text{if } \text{hd } stk = \text{Bool False} \text{ then } \text{nat}(\text{int } pc + i) \text{ else } pc + 1 \\
& \quad \text{in } (\text{None}, h, (\text{tl } stk, loc, C_0, M_0, pc', ics) \# frs, sh)) \\
& | \text{exec-instr-CmpEq:}
\end{aligned}$$

exec-instr CmpEq $P\ h\ stk\ loc\ C_0\ M_0\ pc\ ics\ frs\ sh =$
 $(None, h, (Bool\ (hd\ (tl\ stk) = hd\ stk) \# tl\ (tl\ stk), loc, C_0, M_0, Suc\ pc, ics)\#frs, sh)$

| *exec-instr-Goto*:
exec-instr (Goto i) $P\ h\ stk\ loc\ C_0\ M_0\ pc\ ics\ frs\ sh =$
 $(None, h, (stk, loc, C_0, M_0, nat(int\ pc+i), ics)\#frs, sh)$

| *exec-instr-Throw*:
exec-instr Throw $P\ h\ stk\ loc\ C_0\ M_0\ pc\ ics\ frs\ sh =$
 $(let\ xp' = if\ hd\ stk = Null\ then\ [addr-of-sys-xcpt\ NullPointer]\$
 $\quad\quad\quad else\ [the-Addr(hd\ stk)]$
 $in\ (xp', h, (stk, loc, C_0, M_0, pc, ics)\#frs, sh))$

Given a preallocated heap, a thrown exception is either a system exception or thrown directly by *Throw*.

lemma *exec-instr-xcpts*:
assumes $\sigma' = exec-instr\ i\ P\ h\ stk\ loc\ C\ M\ pc\ ics'\ frs\ sh$
and $fst\ \sigma' = Some\ a$
shows $i = (JVMInstructions.Throw) \vee a \in \{a. \exists x \in sys-xcpts. a = addr-of-sys-xcpt\ x\}$
using *assms*
proof(*cases i*)
 case (*New C1*) **then show** *?thesis using assms*
 proof(*cases sh C1*)
 case (*Some a*)
 then obtain *sfs i* **where** *sfsi: a = (sfs,i)* **by**(*cases a*)
 then show *?thesis using Some New assms*
 proof(*cases i*) **qed**(*cases ics', auto*)+
 qed(*cases ics', auto*)
 next
 case (*Getfield F1 C1*)
 obtain $D'\ b\ t$ **where** *field: field P C1 F1 = (D',b,t)* **by**(*cases field P C1 F1*)
 obtain $D\ fs$ **where** *addr: the (h (the-Addr (hd stk))) = (D,fs)* **by**(*cases the (h (the-Addr (hd stk)))*)
 show *?thesis using addr field Getfield assms*
 proof(*cases hd stk = Null*)
 case *nNull:False* **then show** *?thesis using addr field Getfield assms*
 proof(*cases* $\nexists t\ b. P \vdash (cname-of\ h\ (the-Addr\ (hd\ stk)))\ has\ F1, b:t\ in\ C1$)
 case *exists:False* **show** *?thesis*
 proof(*cases fst(snd(field P C1 F1))*)
 case *Static*
 then show *?thesis using exists nNull addr field Getfield assms*
 by(*auto simp: sys-xcpts-def split-beta split: staticb.splits*)
 next
 case *NonStatic*
 then show *?thesis using exists nNull addr field Getfield assms*
 by(*auto simp: sys-xcpts-def split-beta split: staticb.splits*)
 qed
 qed(*auto*)
 qed(*auto*)
 next
 case (*Getstatic C1 F1 D1*)
 obtain $D'\ b\ t$ **where** *field: field P D1 F1 = (D',b,t)* **by**(*cases field P D1 F1*)
 show *?thesis using field Getstatic assms*
 proof(*cases* $\nexists t\ b. P \vdash C1\ has\ F1, b:t\ in\ D1$)
 case *exists:False* **then show** *?thesis using field Getstatic assms*

```

    proof(cases fst(snd(field P D1 F1)))
      case Static
      then obtain sfs i where the(sh D') = (sfs, i) by(cases the(sh D'))
      then show ?thesis using exists field Static Getstatic assms by(cases ics'; cases i, auto)
    qed(auto)
  qed(auto)
next
case (Putfield F1 C1)
let ?r = hd(tl stk)
obtain D' b t where field: field P C1 F1 = (D',b,t) by(cases field P C1 F1)
obtain D fs where addr: the (h (the-Addr ?r)) = (D,fs)
  by(cases the (h (the-Addr ?r)))
show ?thesis using addr field Putfield assms
proof(cases ?r = Null)
  case nNull:False then show ?thesis using addr field Putfield assms
  proof(cases  $\nexists t b. P \vdash (\text{cname-of } h \text{ (the-Addr ?r)}) \text{ has } F1, b:t \text{ in } C1$ )
    case exists:False show ?thesis
    proof(cases b)
      case Static
      then show ?thesis using exists nNull addr field Putfield assms
        by(auto simp: sys-xcpts-def split-beta split: staticb.splits)
    next
      case NonStatic
      then show ?thesis using exists nNull addr field Putfield assms
        by(auto simp: sys-xcpts-def split-beta split: staticb.splits)
    qed
  qed(auto)
  qed(auto)
next
case (Putstatic C1 F1 D1)
obtain D' b t where field: field P D1 F1 = (D',b,t) by(cases field P D1 F1)
show ?thesis using field Putstatic assms
proof(cases  $\nexists t b. P \vdash C1 \text{ has } F1, b:t \text{ in } D1$ )
  case exists:False then show ?thesis using field Putstatic assms
  proof(cases b)
    case Static
    then obtain sfs i where the(sh D') = (sfs, i) by(cases the(sh D'))
    then show ?thesis using exists field Static Putstatic assms by(cases ics'; cases i, auto)
  qed(auto)
  qed(auto)
next
case (Checkcast C1) then show ?thesis using assms by(cases cast-ok P C1 h (hd stk), auto)
next
case (Invoke M n)
let ?r = stk!n
let ?C = cname-of h (the-Addr ?r)
show ?thesis using Invoke assms
proof(cases ?r = Null)
  case nNull:False then show ?thesis using Invoke assms
  proof(cases  $\neg(\exists Ts T m D b. P \vdash ?C \text{ sees } M, b:Ts \rightarrow T = m \text{ in } D)$ )
    case exists:False then show ?thesis using nNull Invoke assms
    proof(cases fst(snd(method P ?C M)))
      case Static
      then show ?thesis using exists nNull Invoke assms
    
```

```

    by(auto simp: sys-xcpts-def split-beta split: staticb.splits)
  next
    case NonStatic
    then show ?thesis using exists nNull Invoke assms
    by(auto simp: sys-xcpts-def split-beta split: staticb.splits)
  qed
qed(auto)
qed(auto)
next
case (Invokestatic C1 M n)
show ?thesis using Invokestatic assms
proof(cases  $\neg(\exists Ts T m D b. P \vdash C1 \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D)$ )
  case exists:False then show ?thesis using Invokestatic assms
  proof(cases fst(snd(method P C1 M)))
    case Static
    then obtain sfs i where the(sh (fst(method P C1 M))) = (sfs, i)
    by(cases the(sh (fst(method P C1 M))))
    then show ?thesis using exists Static Invokestatic assms
    by(auto split: init-call-status.splits init-state.splits)
  qed(auto)
qed(auto)
next
case Return then show ?thesis using assms
proof(cases frs)
  case (Cons f frs') then show ?thesis using Return assms
  by(cases f, cases method P C M, cases M=clinit, auto)
qed(auto)
next
case (IfFalse x1 $\gamma$ ) then show ?thesis using assms
proof(cases hd stk)
  case (Bool b) then show ?thesis using IfFalse assms by(cases b, auto)
qed(auto)
qed(auto)

lemma exec-instr-prealloc-pres:
assumes preallocated h
  and exec-instr i P h stk loc C0 M0 pc ics frs sh = (xp', h', frs', sh')
shows preallocated h'
using assms
proof(cases i)
  case (New C1)
  then obtain sfs i where sfsi: the(sh C1) = (sfs, i) by(cases the(sh C1))
  then show ?thesis using preallocated-new[of h] New assms
  by(cases blank P C1, auto dest: new-Addr-SomeD split: init-call-status.splits init-state.splits)
next
case (Getfield F1 C1) then show ?thesis using assms
  by(cases the (h (the-Addr (hd stk))), cases field P C1 F1, auto)
next
case (Getstatic C1 F1 D1)
  then obtain sfs i where sfsi: the(sh (fst (field P D1 F1))) = (sfs, i)
  by(cases the(sh (fst (field P D1 F1))))
  then show ?thesis using Getstatic assms
  by(cases field P D1 F1, auto split: init-call-status.splits init-state.splits)
next

```

```

    case (Putfield F1 C1) then show ?thesis using preallocated-new preallocated-upd-obj assms
      by(cases the (h (the-Addr (hd (tl stk)))), cases field P C1 F1, auto,metis option.collapse)
  next
    case (Putstatic C1 F1 D1)
    then obtain sfs i where sfsi: the(sh (fst (field P D1 F1))) = (sfs, i)
      by(cases the(sh (fst (field P D1 F1))))
    then show ?thesis using Putstatic assms
      by(cases field P D1 F1, auto split: init-call-status.splits init-state.splits)
  next
    case (Checkcast C1)
    then show ?thesis using assms
    proof(cases hd stk = Null)
      case False then show ?thesis
        using Checkcast assms
        by(cases P ⊢ cname-of h (the-Addr (hd stk)) ≤* C1, auto simp: cast-ok-def)
    qed(simp add: cast-ok-def)
  next
    case (Invoke M n)
    then show ?thesis using assms by(cases method P (cname-of h (the-Addr (stk ! n))) M, auto)
  next
    case (Invokestatic C1 M n)
    show ?thesis
    proof(cases sh (fst (method P C1 M)))
      case None then show ?thesis using Invokestatic assms
        by(cases method P C1 M, auto split: init-call-status.splits)
    next
      case (Some a)
      then obtain sfs i where sfsi: a = (sfs, i) by(cases a)
      then show ?thesis using Some Invokestatic assms
      proof(cases i) qed(cases method P C1 M, auto split: init-call-status.splits)+
    qed
  next
    case Return
    then show ?thesis using assms by(cases method P C0 M0, auto simp: split-beta split: list.splits)
  next
    case (IfFalse x17) then show ?thesis using assms by(auto split: val.splits bool.splits)
  next
    case Throw then show ?thesis using assms by(auto split: val.splits)
qed(auto)

end

```

2.5 Program Execution in the JVM in full small step style

```

theory JVMExec
imports JVMEExecInstr
begin

```

abbreviation

```

instrs-of :: jvm-prog ⇒ cname ⇒ mname ⇒ instr list where
instrs-of P C M == fst(snd(snd(snd(snd(snd(method P C M))))))

```

```

fun curr-instr :: jvm-prog ⇒ frame ⇒ instr where

```

$\text{curr-instr } P \text{ (stk, loc, C, M, pc, ics)} = \text{instrs-of } P \text{ C M ! pc}$

— execution of single step of the initialization procedure

fun $\text{exec-Calling} :: [\text{cname}, \text{cname list}, \text{jvm-prog}, \text{heap}, \text{val list}, \text{val list},$
 $\text{cname}, \text{mname}, \text{pc}, \text{frame list}, \text{sheap}] \Rightarrow \text{jvm-state}$

where

$\text{exec-Calling } C \text{ Cs } P \text{ h stk loc } C_0 \text{ M}_0 \text{ pc frs sh} =$
 $(\text{case sh } C \text{ of}$
 $\quad \text{None} \Rightarrow (\text{None}, h, (\text{stk}, \text{loc}, C_0, \text{M}_0, \text{pc}, \text{Calling } C \text{ Cs})\# \text{frs}, \text{sh}(C := \text{Some}(\text{sblank } P \text{ C},$
 $\text{Prepared})))$
 $\quad | \text{Some}(\text{obj}, \text{iflag}) \Rightarrow$
 $\quad (\text{case iflag of}$
 $\quad \quad \text{Done} \Rightarrow (\text{None}, h, (\text{stk}, \text{loc}, C_0, \text{M}_0, \text{pc}, \text{Called } Cs)\# \text{frs}, \text{sh})$
 $\quad \quad | \text{Processing} \Rightarrow (\text{None}, h, (\text{stk}, \text{loc}, C_0, \text{M}_0, \text{pc}, \text{Called } Cs)\# \text{frs}, \text{sh})$
 $\quad \quad | \text{Error} \Rightarrow (\text{None}, h, (\text{stk}, \text{loc}, C_0, \text{M}_0, \text{pc},$
 $\quad \quad \quad \text{Throwing } Cs \text{ (addr-of-sys-xcpt NoClassDefFoundError)})\# \text{frs}, \text{sh})$
 $\quad \quad | \text{Prepared} \Rightarrow$
 $\quad \quad \quad \text{let sh}' = \text{sh}(C := \text{Some}(\text{fst}(\text{the}(\text{sh } C))), \text{Processing});$
 $\quad \quad \quad D = \text{fst}(\text{the}(\text{class } P \text{ C}))$
 $\quad \quad \quad \text{in if } C = \text{Object}$
 $\quad \quad \quad \text{then } (\text{None}, h, (\text{stk}, \text{loc}, C_0, \text{M}_0, \text{pc}, \text{Called } (C \# Cs))\# \text{frs}, \text{sh}')$
 $\quad \quad \quad \text{else } (\text{None}, h, (\text{stk}, \text{loc}, C_0, \text{M}_0, \text{pc}, \text{Calling } D \text{ (C \# Cs)})\# \text{frs}, \text{sh}')$
 $\quad \quad)$
 $\quad)$

— single step of execution without error handling

fun $\text{exec-step} :: [\text{jvm-prog}, \text{heap}, \text{val list}, \text{val list},$
 $\text{cname}, \text{mname}, \text{pc}, \text{init-call-status}, \text{frame list}, \text{sheap}] \Rightarrow \text{jvm-state}$

where

$\text{exec-step } P \text{ h stk loc } C \text{ M pc (Calling } C' \text{ Cs) frs sh}$
 $= \text{exec-Calling } C' \text{ Cs } P \text{ h stk loc } C \text{ M pc frs sh} |$
 $\text{exec-step } P \text{ h stk loc } C \text{ M pc (Called } (C' \# Cs)) \text{ frs sh}$
 $= (\text{None}, h, \text{create-init-frame } P \text{ C}'\#(\text{stk}, \text{loc}, C, \text{M}, \text{pc}, \text{Called } Cs)\# \text{frs}, \text{sh}) |$
 $\text{exec-step } P \text{ h stk loc } C \text{ M pc (Throwing } (C' \# Cs) \text{ a) frs sh}$
 $= (\text{None}, h, (\text{stk}, \text{loc}, C, \text{M}, \text{pc}, \text{Throwing } Cs \text{ a})\# \text{frs}, \text{sh}(C' := \text{Some}(\text{fst}(\text{the}(\text{sh } C')), \text{Error}))) |$
 $\text{exec-step } P \text{ h stk loc } C \text{ M pc (Throwing } [] \text{ a) frs sh}$
 $= ([a], h, (\text{stk}, \text{loc}, C, \text{M}, \text{pc}, \text{No-ics})\# \text{frs}, \text{sh}) |$
 $\text{exec-step } P \text{ h stk loc } C \text{ M pc ics frs sh}$
 $= \text{exec-instr (instrs-of } P \text{ C M ! pc) } P \text{ h stk loc } C \text{ M pc ics frs sh}$

— execution including error handling

fun $\text{exec} :: \text{jvm-prog} \times \text{jvm-state} \Rightarrow \text{jvm-state option}$ — single step execution **where**

$\text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, \text{M}, \text{pc}, \text{ics})\# \text{frs}, \text{sh}) =$
 $(\text{let } (xp', h', \text{frs}', \text{sh}') = \text{exec-step } P \text{ h stk loc } C \text{ M pc ics frs sh}$
 $\quad \text{in case } xp' \text{ of}$
 $\quad \quad \text{None} \Rightarrow \text{Some}(\text{None}, h', \text{frs}', \text{sh}')$
 $\quad \quad | \text{Some } x \Rightarrow \text{Some}(\text{find-handler } P \text{ x h } ((\text{stk}, \text{loc}, C, \text{M}, \text{pc}, \text{ics})\# \text{frs}) \text{ sh})$
 $\quad)$
 $| \text{exec} = \text{None}$

— relational view

inductive-set

$\text{exec-1} :: \text{jvm-prog} \Rightarrow (\text{jvm-state} \times \text{jvm-state}) \text{ set}$

and $\text{exec-1}' :: \text{jvm-prog} \Rightarrow \text{jvm-state} \Rightarrow \text{jvm-state} \Rightarrow \text{bool}$

$(\langle \cdot \vdash / - \text{--} jvm \rightarrow_1 / \rightarrow [61, 61, 61] 60)$
for $P :: jvm\text{-}prog$
where
 $P \vdash \sigma \text{--} jvm \rightarrow_1 \sigma' \equiv (\sigma, \sigma') \in exec\text{-}1\ P$
 $| exec\text{-}1I: exec\ (P, \sigma) = Some\ \sigma' \implies P \vdash \sigma \text{--} jvm \rightarrow_1 \sigma'$
 — reflexive transitive closure:
definition $exec\text{-}all :: jvm\text{-}prog \Rightarrow jvm\text{-}state \Rightarrow jvm\text{-}state \Rightarrow bool$
 $(\langle \cdot \vdash / - \text{--} jvm \rightarrow / \rightarrow [61, 61, 61] 60) \text{ where}$
 $exec\text{-}all\text{-}def1: P \vdash \sigma \text{--} jvm \rightarrow \sigma' \longleftrightarrow (\sigma, \sigma') \in (exec\text{-}1\ P)^*$
notation (*ASCII*)
 $exec\text{-}all\ (\langle \cdot \vdash / - \text{--} jvm \rightarrow / \rightarrow [61, 61, 61] 60)$

lemma $exec\text{-}1\text{-}eq$:
 $exec\text{-}1\ P = \{(\sigma, \sigma').\ exec\ (P, \sigma) = Some\ \sigma'\}$
lemma $exec\text{-}1\text{-}iff$:
 $P \vdash \sigma \text{--} jvm \rightarrow_1 \sigma' = (exec\ (P, \sigma) = Some\ \sigma')$
lemma $exec\text{-}all\text{-}def$:
 $P \vdash \sigma \text{--} jvm \rightarrow \sigma' = ((\sigma, \sigma') \in \{(\sigma, \sigma').\ exec\ (P, \sigma) = Some\ \sigma'\}^*)$
lemma $jvm\text{-}refl[iff]$: $P \vdash \sigma \text{--} jvm \rightarrow \sigma$
lemma $jvm\text{-}trans[trans]$:
 $\llbracket P \vdash \sigma \text{--} jvm \rightarrow \sigma'; P \vdash \sigma' \text{--} jvm \rightarrow \sigma'' \rrbracket \implies P \vdash \sigma \text{--} jvm \rightarrow \sigma''$
lemma $jvm\text{-}one\text{-}step1[trans]$:
 $\llbracket P \vdash \sigma \text{--} jvm \rightarrow_1 \sigma'; P \vdash \sigma' \text{--} jvm \rightarrow \sigma'' \rrbracket \implies P \vdash \sigma \text{--} jvm \rightarrow \sigma''$
lemma $jvm\text{-}one\text{-}step2[trans]$:
 $\llbracket P \vdash \sigma \text{--} jvm \rightarrow \sigma'; P \vdash \sigma' \text{--} jvm \rightarrow_1 \sigma'' \rrbracket \implies P \vdash \sigma \text{--} jvm \rightarrow \sigma''$
lemma $exec\text{-}all\text{-}conf$:
 $\llbracket P \vdash \sigma \text{--} jvm \rightarrow \sigma'; P \vdash \sigma \text{--} jvm \rightarrow \sigma'' \rrbracket$
 $\implies P \vdash \sigma' \text{--} jvm \rightarrow \sigma'' \vee P \vdash \sigma'' \text{--} jvm \rightarrow \sigma'$
lemma $exec\text{-}1\text{-}exec\text{-}all\text{-}conf$:
 $\llbracket exec\ (P, \sigma) = Some\ \sigma'; P \vdash \sigma \text{--} jvm \rightarrow \sigma''; \sigma \neq \sigma'' \rrbracket$
 $\implies P \vdash \sigma' \text{--} jvm \rightarrow \sigma''$
by(*auto elim: converse-rtrancE simp: exec-1-eq exec-all-def*)

lemma $exec\text{-}all\text{-}finalD$: $P \vdash (x, h, [], sh) \text{--} jvm \rightarrow \sigma \implies \sigma = (x, h, [], sh)$
lemma $exec\text{-}all\text{-}deterministic$:
 $\llbracket P \vdash \sigma \text{--} jvm \rightarrow (x, h, [], sh); P \vdash \sigma \text{--} jvm \rightarrow \sigma' \rrbracket \implies P \vdash \sigma' \text{--} jvm \rightarrow (x, h, [], sh)$

2.5.1 Preservation of preallocated

lemma $exec\text{-}Calling\text{-}prealloc\text{-}pres$:
assumes $preallocated\ h$
and $exec\text{-}Calling\ C\ Cs\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh = (xp', h', frs', sh')$
shows $preallocated\ h'$
using $assms$
proof(*cases sh C*)
case (*Some a*)
then obtain $sfs\ i$ **where** $sfsi:a = (sfs, i)$ **by**(*cases a*)
then show $?thesis$ **using** *Some assms*
proof(*cases i*)
case *Prepared*
then show $?thesis$ **using** $sfsi\ Some\ assms$ **by**(*cases method P C clinit, auto split: if-split-asm*)

```

next
  case Error
  then show ?thesis using sfsi Some assms by(cases method P C clinit, auto)
qed(auto)
qed(auto)

```

lemma *exec-step-prealloc-pres:*

assumes *pre: preallocated h*

and *exec-step P h stk loc C M pc ics frs sh = (xp',h',frs',sh')*

shows *preallocated h'*

proof(*cases ics*)

case *No-ics*

then show ?thesis **using** *exec-instr-prealloc-pres assms* **by** *auto*

next

case *Calling*

then show ?thesis **using** *exec-Calling-prealloc-pres assms* **by** *auto*

next

case (*Called Cs*)

then show ?thesis **using** *exec-instr-prealloc-pres assms* **by**(*cases Cs, auto*)

next

case (*Throwing Cs a*)

then show ?thesis **using** *assms* **by**(*cases Cs, auto*)

qed

lemma *exec-prealloc-pres:*

assumes *pre: preallocated h*

and *exec (P, xp, h, frs, sh) = Some(xp',h',frs',sh')*

shows *preallocated h'*

using *assms*

proof(*cases $\exists x. xp = \lfloor x \rfloor \vee frs = []$*)

case *False*

then obtain *f1 frs1* **where** *frs: frs = f1 # frs1* **by**(*cases frs, simp+*)

then obtain *stk1 loc1 C1 M1 pc1 ics1* **where** *f1: f1 = (stk1,loc1,C1,M1,pc1,ics1)* **by**(*cases f1*)

let *?i = instrs-of P C1 M1 ! pc1*

obtain *xp2 h2 frs2 sh2*

where *exec-step: exec-step P h stk1 loc1 C1 M1 pc1 ics1 frs1 sh = (xp2,h2,frs2,sh2)*

by(*cases exec-step P h stk1 loc1 C1 M1 pc1 ics1 frs1 sh*)

then show ?thesis **using** *exec-step-prealloc-pres[OF pre exec-step] f1 frs False assms*

proof(*cases xp2*)

case (*Some a*)

show ?thesis

using *find-handler-prealloc-pres[OF pre, where a=a]*

exec-step-prealloc-pres[OF pre]

exec-step f1 frs Some False assms

by(*auto split: bool.splits init-call-status.splits list.splits*)

qed(*auto split: init-call-status.splits*)

qed(*auto*)

2.5.2 Start state

The *Start* class is defined based on a given initial class and method. It has two methods: one that calls the initial method in the initial class, which is called by the starting program, and *clinit*, as required for the class to be well-formed.

definition *start-method* :: *cname* $\Rightarrow$ *mname* $\Rightarrow$ *jvm-method mdecl* **where**
start-method *C M* = (*start-m*, *Static*, [], *Void*, (*1,0,[Invokestatic C M 0,Return],[]*))
abbreviation *start-clinit* :: *jvm-method mdecl* **where**
start-clinit $\equiv$ (*clinit*, *Static*, [], *Void*, (*1,0,[Push Unit,Return],[]*))
definition *start-class* :: *cname* $\Rightarrow$ *mname* $\Rightarrow$ *jvm-method cdecl* **where**
start-class *C M* = (*Start*, *Object*, [], [*start-method C M*, *start-clinit*])

The start configuration of the JVM in program *P*: in the start heap, we call the “start” method of the “Start”; this method performs *Invokestatic* on the class and method given to create the start program’s *Start* class. This allows the initialization procedure to be called on the initial class in a natural way before the initial method is performed. There is no *this* pointer of the frame as *start* is *Static*. The start sheap has every class pre-prepared; this decision is not necessary. The starting program includes the added *Start* class, given a method *M* of class *C*, added to program *P*.

definition *start-state* :: *jvm-prog* $\Rightarrow$ *jvm-state* **where**
start-state *P* = (*None*, *start-heap P*, [([], [], *Start*, *start-m*, *0*, *No-ics*)], *start-sheap*)
abbreviation *start-prog* :: *jvm-prog* $\Rightarrow$ *cname* $\Rightarrow$ *mname* $\Rightarrow$ *jvm-prog* **where**
start-prog *P C M* $\equiv$ *start-class C M* # *P*

end

2.6 A Defensive JVM

theory *JVMDefensive*
imports *JVMExec ../Common/Conform*
begin

Extend the state space by one element indicating a type error (or other abnormal termination)

datatype 'a *type-error* = *TypeError* | *Normal 'a*

fun *is-Addr* :: *val* $\Rightarrow$ *bool* **where**
is-Addr (*Addr a*) $\longleftrightarrow$ *True*
| *is-Addr* *v* $\longleftrightarrow$ *False*

fun *is-Intg* :: *val* $\Rightarrow$ *bool* **where**
is-Intg (*Intg i*) $\longleftrightarrow$ *True*
| *is-Intg* *v* $\longleftrightarrow$ *False*

fun *is-Bool* :: *val* $\Rightarrow$ *bool* **where**
is-Bool (*Bool b*) $\longleftrightarrow$ *True*
| *is-Bool* *v* $\longleftrightarrow$ *False*

definition *is-Ref* :: *val* $\Rightarrow$ *bool* **where**
is-Ref *v* $\longleftrightarrow$ *v* = *Null* $\vee$ *is-Addr v*

primrec *check-instr* :: [*instr*, *jvm-prog*, *heap*, *val list*, *val list*,
cname, *mname*, *pc*, *frame list*, *sheap*] $\Rightarrow$ *bool* **where**
check-instr-Load:
check-instr (*Load n*) *P h stk loc C M₀ pc frs sh* =
(*n* < *length loc*)

| *check-instr-Store*:

$check_instr (Store\ n)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $(0 < length\ stk \wedge n < length\ loc)$

| $check_instr_Push:$
 $check_instr (Push\ v)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $(\neg is_Addr\ v)$

| $check_instr_New:$
 $check_instr (New\ C)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $is_class\ P\ C$

| $check_instr_Getfield:$
 $check_instr (Getfield\ F\ C)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $(0 < length\ stk \wedge (\exists C'\ T. P \vdash C\ sees\ F, NonStatic:T\ in\ C') \wedge$
 $(let\ (C',\ b,\ T) = field\ P\ C\ F;\ ref = hd\ stk\ in$
 $C' = C \wedge is_Ref\ ref \wedge (ref \neq Null \longrightarrow$
 $h\ (the_Addr\ ref) \neq None \wedge$
 $(let\ (D,vs) = the\ (h\ (the_Addr\ ref))\ in$
 $P \vdash D \preceq^* C \wedge vs\ (F,C) \neq None \wedge P,h \vdash the\ (vs\ (F,C)) :\leq T))))$

| $check_instr_Getstatic:$
 $check_instr (Getstatic\ C\ F\ D)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $((\exists T. P \vdash C\ sees\ F, Static:T\ in\ D) \wedge$
 $(let\ (C',\ b,\ T) = field\ P\ C\ F\ in$
 $C' = D \wedge (sh\ D \neq None \longrightarrow$
 $(let\ (sfs,i) = the\ (sh\ D)\ in$
 $sfs\ F \neq None \wedge P,h \vdash the\ (sfs\ F) :\leq T))))$

| $check_instr_Putfield:$
 $check_instr (Putfield\ F\ C)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $(1 < length\ stk \wedge (\exists C'\ T. P \vdash C\ sees\ F, NonStatic:T\ in\ C') \wedge$
 $(let\ (C',\ b,\ T) = field\ P\ C\ F;\ v = hd\ stk;\ ref = hd\ (tl\ stk)\ in$
 $C' = C \wedge is_Ref\ ref \wedge (ref \neq Null \longrightarrow$
 $h\ (the_Addr\ ref) \neq None \wedge$
 $(let\ D = fst\ (the\ (h\ (the_Addr\ ref)))\ in$
 $P \vdash D \preceq^* C \wedge P,h \vdash v :\leq T))))$

| $check_instr_Putstatic:$
 $check_instr (Putstatic\ C\ F\ D)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $(0 < length\ stk \wedge (\exists T. P \vdash C\ sees\ F, Static:T\ in\ D) \wedge$
 $(let\ (C',\ b,\ T) = field\ P\ C\ F;\ v = hd\ stk\ in$
 $C' = D \wedge P,h \vdash v :\leq T))$

| $check_instr_Checkcast:$
 $check_instr (Checkcast\ C)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $(0 < length\ stk \wedge is_class\ P\ C \wedge is_Ref\ (hd\ stk))$

| $check_instr_Invoke:$
 $check_instr (Invoke\ M\ n)\ P\ h\ stk\ loc\ C_0\ M_0\ pc\ frs\ sh =$
 $(n < length\ stk \wedge is_Ref\ (stk!n) \wedge$
 $(stk!n \neq Null \longrightarrow$
 $(let\ a = the_Addr\ (stk!n);$
 $C = cname_of\ h\ a;$
 $Ts = fst\ (snd\ (snd\ (method\ P\ C\ M))))$

$$\text{in } h \ a \neq \text{None} \wedge P \vdash C \text{ has } M, \text{NonStatic} \wedge \\ P, h \vdash \text{rev} (\text{take } n \text{ stk}) [:\leq] Ts)))$$

$$\mid \text{check-instr-Invokestatic:}$$

$$\text{check-instr } (\text{Invokestatic } C \ M \ n) \ P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (n \leq \text{length } \text{stk} \wedge \\ (\text{let } Ts = \text{fst} (\text{snd} (\text{snd} (\text{method } P \ C \ M))) \\ \text{in } P \vdash C \text{ has } M, \text{Static} \wedge \\ P, h \vdash \text{rev} (\text{take } n \text{ stk}) [:\leq] Ts))$$

$$\mid \text{check-instr-Return:}$$

$$\text{check-instr } \text{Return } P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (\text{case } (M_0 = \text{clinit}) \text{ of } \text{False} \Rightarrow (0 < \text{length } \text{stk} \wedge ((0 < \text{length } \text{frs}) \longrightarrow \\ (\exists b. P \vdash C_0 \text{ has } M_0, b) \wedge \\ (\text{let } v = \text{hd } \text{stk}; \\ T = \text{fst} (\text{snd} (\text{snd} (\text{snd} (\text{method } P \ C_0 \ M_0)))) \\ \text{in } P, h \vdash v : \leq T))) \\ \mid \text{True} \Rightarrow P \vdash C_0 \text{ has } M_0, \text{Static}))$$

$$\mid \text{check-instr-Pop:}$$

$$\text{check-instr } \text{Pop } P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (0 < \text{length } \text{stk})$$

$$\mid \text{check-instr-IAdd:}$$

$$\text{check-instr } \text{IAdd } P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (1 < \text{length } \text{stk} \wedge \text{is-Intg} (\text{hd } \text{stk}) \wedge \text{is-Intg} (\text{hd } (\text{tl } \text{stk})))$$

$$\mid \text{check-instr-IfFalse:}$$

$$\text{check-instr } (\text{IfFalse } b) \ P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (0 < \text{length } \text{stk} \wedge \text{is-Bool} (\text{hd } \text{stk}) \wedge 0 \leq \text{int } \text{pc} + b)$$

$$\mid \text{check-instr-CmpEq:}$$

$$\text{check-instr } \text{CmpEq } P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (1 < \text{length } \text{stk})$$

$$\mid \text{check-instr-Goto:}$$

$$\text{check-instr } (\text{Goto } b) \ P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (0 \leq \text{int } \text{pc} + b)$$

$$\mid \text{check-instr-Throw:}$$

$$\text{check-instr } \text{Throw } P \ h \ \text{stk} \ \text{loc} \ C_0 \ M_0 \ \text{pc} \ \text{frs} \ sh = \\ (0 < \text{length } \text{stk} \wedge \text{is-Ref} (\text{hd } \text{stk}))$$

definition $\text{check} :: \text{jvm-prog} \Rightarrow \text{jvm-state} \Rightarrow \text{bool}$ **where**

$$\text{check } P \ \sigma = (\text{let } (xcpt, h, \text{frs}, sh) = \sigma \text{ in} \\ (\text{case } \text{frs} \text{ of } [] \Rightarrow \text{True} \mid (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}' \Rightarrow \\ \exists b. P \vdash C \text{ has } M, b \wedge \\ (\text{let } (C', b, Ts, T, \text{mxs}, \text{mxl}_0, \text{ins}, \text{xt}) = \text{method } P \ C \ M; i = \text{ins!pc} \text{ in} \\ \text{pc} < \text{size } \text{ins} \wedge \text{size } \text{stk} \leq \text{mxs} \wedge \\ \text{check-instr } i \ P \ h \ \text{stk} \ \text{loc} \ C \ M \ \text{pc} \ \text{frs}' \ sh)))$$

definition $\text{exec-d} :: \text{jvm-prog} \Rightarrow \text{jvm-state} \Rightarrow \text{jvm-state} \text{ option type-error}$ **where**

$$\text{exec-d } P \ \sigma = (\text{if } \text{check } P \ \sigma \text{ then Normal } (\text{exec } (P, \sigma)) \text{ else TypeError})$$

inductive-set

$exec-1-d :: jvm-prog \Rightarrow (jvm-state\ type-error \times jvm-state\ type-error)\ set$
and $exec-1-d' :: jvm-prog \Rightarrow jvm-state\ type-error \Rightarrow jvm-state\ type-error \Rightarrow bool$
 $(\langle \cdot \vdash - - jvmd \rightarrow_1 \rightarrow [61,61,61]60)$
for $P :: jvm-prog$
where
 $P \vdash \sigma -jvmd \rightarrow_1 \sigma' \equiv (\sigma, \sigma') \in exec-1-d\ P$
 $| exec-1-d-ErrorI: exec-d\ P\ \sigma = TypeError \implies P \vdash Normal\ \sigma -jvmd \rightarrow_1 TypeError$
 $| exec-1-d-NormalI: exec-d\ P\ \sigma = Normal\ (Some\ \sigma') \implies P \vdash Normal\ \sigma -jvmd \rightarrow_1 Normal\ \sigma'$

— reflexive transitive closure:

definition $exec-all-d :: jvm-prog \Rightarrow jvm-state\ type-error \Rightarrow jvm-state\ type-error \Rightarrow bool$
 $(\langle \cdot \vdash - - jvmd \rightarrow \rightarrow [61,61,61]60)$ **where**
 $exec-all-d-def1: P \vdash \sigma -jvmd \rightarrow \sigma' \longleftrightarrow (\sigma, \sigma') \in (exec-1-d\ P)^*$

notation (ASCII)

$exec-all-d\ (\langle \cdot \vdash - - jvmd \rightarrow \rightarrow [61,61,61]60)$

lemma $exec-1-d-eq$:

$exec-1-d\ P = \{(s, t). \exists \sigma. s = Normal\ \sigma \wedge t = TypeError \wedge exec-d\ P\ \sigma = TypeError\} \cup$
 $\{(s, t). \exists \sigma\ \sigma'. s = Normal\ \sigma \wedge t = Normal\ \sigma' \wedge exec-d\ P\ \sigma = Normal\ (Some\ \sigma')\}$
by (*auto elim!; exec-1-d.cases intro!; exec-1-d.intros*)

declare $split-paired-All$ [*simp del*]

declare $split-paired-Ex$ [*simp del*]

lemma $if-neq$ [*dest!*]:

$(if\ P\ then\ A\ else\ B) \neq B \implies P$
by (*cases P, auto*)

lemma $exec-d-no-errorI$ [*intro*]:

$check\ P\ \sigma \implies exec-d\ P\ \sigma \neq TypeError$
by (*unfold exec-d-def simp*)

theorem $no-type-error-commutes$:

$exec-d\ P\ \sigma \neq TypeError \implies exec-d\ P\ \sigma = Normal\ (exec\ (P, \sigma))$
by (*unfold exec-d-def, auto*)

lemma $defensive-imp-aggressive$:

$P \vdash (Normal\ \sigma) -jvmd \rightarrow (Normal\ \sigma') \implies P \vdash \sigma -jvm \rightarrow \sigma'$
end

2.7 The Jinja Type System as a Semilattice

theory $SemiType$

imports *../Common/WellForm Jinja.Semilattices*

begin

definition $super :: 'a\ prog \Rightarrow cname \Rightarrow cname$

where $\text{super } P \ C \equiv \text{fst } (\text{the } (\text{class } P \ C))$

lemma *superI*:

$(C, D) \in \text{subcls1 } P \implies \text{super } P \ C = D$
by (*unfold super-def*) (*auto dest: subcls1D*)

primrec *the-Class* :: $\text{ty} \Rightarrow \text{cname}$

where

$\text{the-Class } (\text{Class } C) = C$

definition *sup* :: $'c \text{ prog} \Rightarrow \text{ty} \Rightarrow \text{ty} \Rightarrow \text{ty err}$

where

$\text{sup } P \ T_1 \ T_2 \equiv$
if is-refT $T_1 \wedge \text{is-refT } T_2$ *then*
OK (*if* $T_1 = \text{NT}$ *then* T_2 *else*
if $T_2 = \text{NT}$ *then* T_1 *else*
 $(\text{Class } (\text{exec-lub } (\text{subcls1 } P) (\text{super } P) (\text{the-Class } T_1) (\text{the-Class } T_2))))$
else
if $T_1 = T_2$ *then* *OK* T_1 *else* *Err*)

lemma *sup-def'*:

$\text{sup } P = (\lambda T_1 \ T_2.$
if is-refT $T_1 \wedge \text{is-refT } T_2$ *then*
OK (*if* $T_1 = \text{NT}$ *then* T_2 *else*
if $T_2 = \text{NT}$ *then* T_1 *else*
 $(\text{Class } (\text{exec-lub } (\text{subcls1 } P) (\text{super } P) (\text{the-Class } T_1) (\text{the-Class } T_2))))$
else
if $T_1 = T_2$ *then* *OK* T_1 *else* *Err*))
by (*simp add: sup-def fun-eq-iff*)

abbreviation

subtype :: $'c \text{ prog} \Rightarrow \text{ty} \Rightarrow \text{ty} \Rightarrow \text{bool}$
where $\text{subtype } P \equiv \text{widen } P$

definition *esl* :: $'c \text{ prog} \Rightarrow \text{ty esl}$

where

$\text{esl } P \equiv (\text{types } P, \text{subtype } P, \text{sup } P)$

lemma *is-class-is-subcls*:

$\text{wf-prog } m \ P \implies \text{is-class } P \ C = P \vdash C \preceq^* \text{Object}$

lemma *subcls-antisym*:

$\llbracket \text{wf-prog } m \ P; P \vdash C \preceq^* D; P \vdash D \preceq^* C \rrbracket \implies C = D$

lemma *widen-antisym*:

$\llbracket \text{wf-prog } m \ P; P \vdash T \leq U; P \vdash U \leq T \rrbracket \implies T = U$

lemma *order-widen* [*intro, simp*]:

$\text{wf-prog } m \ P \implies \text{order } (\text{subtype } P) \ (\text{types } P)$

lemma *NT-widen*:

$$P \vdash NT \leq T = (T = NT \vee (\exists C. T = \text{Class } C))$$

lemma *Class-widen2*: $P \vdash \text{Class } C \leq T = (\exists D. T = \text{Class } D \wedge P \vdash C \preceq^* D)$

lemma *wf-converse-subcls1-impl-acc-subtype*:

$$\text{wf } ((\text{subcls1 } P)^{-1}) \implies \text{acc } (\text{subtype } P)$$

lemma *wf-subtype-acc* [intro, simp]:

$$\text{wf-prog } \text{wf-mb } P \implies \text{acc } (\text{subtype } P)$$

lemma *exec-lub-refl* [simp]: $\text{exec-lub } r \ f \ T \ T = T$

lemma *closed-err-types*:

$$\text{wf-prog } \text{wf-mb } P \implies \text{closed } (\text{err } (\text{types } P)) \ (\text{lift2 } (\text{sup } P))$$

lemma *sup-subtype-greater*:

$$\llbracket \text{wf-prog } \text{wf-mb } P; \text{is-type } P \ t1; \text{is-type } P \ t2; \text{sup } P \ t1 \ t2 = \text{OK } s \rrbracket \\ \implies \text{subtype } P \ t1 \ s \wedge \text{subtype } P \ t2 \ s$$

lemma *sup-subtype-smallest*:

$$\llbracket \text{wf-prog } \text{wf-mb } P; \text{is-type } P \ a; \text{is-type } P \ b; \text{is-type } P \ c; \\ \text{subtype } P \ a \ c; \text{subtype } P \ b \ c; \text{sup } P \ a \ b = \text{OK } d \rrbracket \\ \implies \text{subtype } P \ d \ c$$

lemma *sup-exists*:

$$\llbracket \text{subtype } P \ a \ c; \text{subtype } P \ b \ c \rrbracket \implies \exists T. \text{sup } P \ a \ b = \text{OK } T$$

lemma *err-semilat-JType-esl*:

$$\text{wf-prog } \text{wf-mb } P \implies \text{err-semilat } (\text{esl } P)$$

end

2.8 The JVM Type System as Semilattice

theory *JVM-SemiType* **imports** *SemiType* **begin**

type-synonym $ty_l = ty \ \text{err} \ \text{list}$

type-synonym $ty_s = ty \ \text{list}$

type-synonym $ty_i = ty_s \times ty_l$

type-synonym $ty_i' = ty_i \ \text{option}$

type-synonym $ty_m = ty_i' \ \text{list}$

type-synonym $ty_P = mname \Rightarrow cname \Rightarrow ty_m$

definition $stk\text{-}esl :: 'c \ \text{prog} \Rightarrow nat \Rightarrow ty_s \ \text{esl}$

where

$$stk\text{-}esl \ P \ mxs \equiv upto\text{-}esl \ mxs \ (SemiType.esl \ P)$$

definition $loc\text{-}sl :: 'c \ \text{prog} \Rightarrow nat \Rightarrow ty_l \ \text{sl}$

where

$$loc\text{-}sl \ P \ mxl \equiv Listn.sl \ mxl \ (Err.sl \ (SemiType.esl \ P))$$

definition $sl :: 'c \ \text{prog} \Rightarrow nat \Rightarrow nat \Rightarrow ty_i' \ \text{err} \ \text{sl}$

where

$$sl \ P \ mxs \ mxl \equiv \\ Err.sl(\text{Opt.esl}(\text{Product.esl } (stk\text{-}esl \ P \ mxs) \ (Err.esl(loc\text{-}sl \ P \ mxl))))$$

definition $states :: 'c \ \text{prog} \Rightarrow nat \Rightarrow nat \Rightarrow ty_i' \ \text{err} \ \text{set}$

where $states\ P\ mxs\ mxl \equiv fst(sl\ P\ mxs\ mxl)$

definition $le :: 'c\ prog \Rightarrow nat \Rightarrow nat \Rightarrow ty_i' err\ ord$

where

$le\ P\ mxs\ mxl \equiv fst(snd(sl\ P\ mxs\ mxl))$

definition $sup :: 'c\ prog \Rightarrow nat \Rightarrow nat \Rightarrow ty_i' err\ binop$

where

$sup\ P\ mxs\ mxl \equiv snd(snd(sl\ P\ mxs\ mxl))$

definition $sup\text{-}ty\text{-}opt :: ['c\ prog, ty\ err, ty\ err] \Rightarrow bool$

$(\langle \cdot \vdash \cdot \leq_{\top} \cdot \rangle \rightarrow [71, 71, 71]\ 70)$

where

$sup\text{-}ty\text{-}opt\ P \equiv Err.le\ (subtype\ P)$

definition $sup\text{-}state :: ['c\ prog, ty_i, ty_i] \Rightarrow bool$

$(\langle \cdot \vdash \cdot \leq_i \cdot \rangle \rightarrow [71, 71, 71]\ 70)$

where

$sup\text{-}state\ P \equiv Product.le\ (Listn.le\ (subtype\ P))\ (Listn.le\ (sup\text{-}ty\text{-}opt\ P))$

definition $sup\text{-}state\text{-}opt :: ['c\ prog, ty_i', ty_i'] \Rightarrow bool$

$(\langle \cdot \vdash \cdot \leq'' \cdot \rangle \rightarrow [71, 71, 71]\ 70)$

where

$sup\text{-}state\text{-}opt\ P \equiv Opt.le\ (sup\text{-}state\ P)$

abbreviation

$sup\text{-}loc :: ['c\ prog, ty_l, ty_l] \Rightarrow bool\ (\langle \cdot \vdash \cdot \leq_{\top} \cdot \rangle \rightarrow [71, 71, 71]\ 70)$

where $P \vdash LT \leq_{\top} LT' \equiv list\text{-}all2\ (sup\text{-}ty\text{-}opt\ P)\ LT\ LT'$

notation (*ASCII*)

$sup\text{-}ty\text{-}opt\ (\langle \cdot \vdash \cdot \leq=T \cdot \rangle \rightarrow [71, 71, 71]\ 70)$ **and**

$sup\text{-}state\ (\langle \cdot \vdash \cdot \leq=i \cdot \rangle \rightarrow [71, 71, 71]\ 70)$ **and**

$sup\text{-}state\text{-}opt\ (\langle \cdot \vdash \cdot \leq=' \cdot \rangle \rightarrow [71, 71, 71]\ 70)$ **and**

$sup\text{-}loc\ (\langle \cdot \vdash \cdot \leq=T \cdot \rangle \rightarrow [71, 71, 71]\ 70)$

2.8.1 Unfolding

lemma *JVM-states-unfold*:

$states\ P\ mxs\ mxl \equiv err(opt((Union\ \{nlists\ n\ (types\ P)\ |\ n.\ n \leq mxs\}) \times nlists\ mxl\ (err(types\ P))))$

lemma *JVM-le-unfold*:

$le\ P\ m\ n \equiv$

$Err.le(Opt.le(Product.le(Listn.le(subtype\ P))(Listn.le(Err.le(subtype\ P)))))$

lemma *sl-def2*:

$JVM\text{-}SemiType.sl\ P\ mxs\ mxl \equiv$

$(states\ P\ mxs\ mxl,\ JVM\text{-}SemiType.le\ P\ mxs\ mxl,\ JVM\text{-}SemiType.sup\ P\ mxs\ mxl)$

lemma *JVM-le-conv*:

$le\ P\ m\ n\ (OK\ t1)\ (OK\ t2) = P \vdash t1 \leq' t2$

lemma *JVM-le-Err-conv*:

$le\ P\ m\ n = Err.le\ (sup\text{-}state\text{-}opt\ P)$

lemma *err-le-unfold* [*iff*]:

$Err.le\ r\ (OK\ a)\ (OK\ b) = r\ a\ b$

2.8.2 Semilattice

lemma *order-sup-state-opt'* [intro, simp]:
 $wf_prog\ wf_mb\ P \implies$
 $order\ (sup_state_opt\ P)\ (opt\ ((\bigcup\ \{nlists\ n\ (types\ P)\ |\ n.\ n \leq\ mxs\ \}) \times\ nlists\ (Suc\ (length\ Ts + mxl_0)))\ (err\ (types\ P))))$

2.9 Effect of Instructions on the State Type

theory *Effect*
imports *JVM-SemiType ../JVM/JVMExceptions*
begin

— FIXME

locale *prog* =
fixes $P :: 'a\ prog$

locale *jvm-method* = *prog* +
fixes $mxs :: nat$
fixes $mxl_0 :: nat$
fixes $Ts :: ty\ list$
fixes $T_r :: ty$
fixes $is :: instr\ list$
fixes $xt :: ex_table$

fixes $mxl :: nat$
defines $mxl_def: mxl \equiv 1 + size\ Ts + mxl_0$

Program counter of successor instructions:

primrec *succs* :: $instr \Rightarrow ty_i \Rightarrow pc \Rightarrow pc\ list$ **where**
 $succs\ (Load\ idx)\ \tau\ pc = [pc+1]$
 $| succs\ (Store\ idx)\ \tau\ pc = [pc+1]$
 $| succs\ (Push\ v)\ \tau\ pc = [pc+1]$
 $| succs\ (Getfield\ F\ C)\ \tau\ pc = [pc+1]$
 $| succs\ (Getstatic\ C\ F\ D)\ \tau\ pc = [pc+1]$
 $| succs\ (Putfield\ F\ C)\ \tau\ pc = [pc+1]$
 $| succs\ (Putstatic\ C\ F\ D)\ \tau\ pc = [pc+1]$
 $| succs\ (New\ C)\ \tau\ pc = [pc+1]$
 $| succs\ (Checkcast\ C)\ \tau\ pc = [pc+1]$
 $| succs\ Pop\ \tau\ pc = [pc+1]$
 $| succs\ IAdd\ \tau\ pc = [pc+1]$
 $| succs\ CmpEq\ \tau\ pc = [pc+1]$
 $| succs\ IfFalse:$
 $\quad succs\ (IfFalse\ b)\ \tau\ pc = [pc+1, nat\ (int\ pc + b)]$
 $| succs\ Goto:$
 $\quad succs\ (Goto\ b)\ \tau\ pc = [nat\ (int\ pc + b)]$
 $| succs\ Return:$
 $\quad succs\ Return\ \tau\ pc = []$
 $| succs\ Invoke:$
 $\quad succs\ (Invoke\ M\ n)\ \tau\ pc = (if\ (fst\ \tau)!n = NT\ then\ []\ else\ [pc+1])$
 $| succs\ Invokestatic:$
 $\quad succs\ (Invokestatic\ C\ M\ n)\ \tau\ pc = [pc+1]$
 $| succs\ Throw:$
 $\quad succs\ Throw\ \tau\ pc = []$

Effect of instruction on the state type:

fun *the-class* :: *ty* $\Rightarrow$ *cname* **where**

the-class (*Class C*) = *C*

fun *eff_i* :: *instr* $\times$ *'m prog* $\times$ *ty_i* $\Rightarrow$ *ty_i* **where**

eff_i-Load:

eff_i (*Load n, P, (ST, LT)*) = (*ok-val (LT ! n) # ST, LT*)

| *eff_i*-Store:

eff_i (*Store n, P, (T#ST, LT)*) = (*ST, LT[n:= OK T]*)

| *eff_i*-Push:

eff_i (*Push v, P, (ST, LT)*) = (*the (typeof v) # ST, LT*)

| *eff_i*-Getfield:

eff_i (*Getfield F C, P, (T#ST, LT)*) = (*snd (snd (field P C F)) # ST, LT*)

| *eff_i*-Getstatic:

eff_i (*Getstatic C F D, P, (ST, LT)*) = (*snd (snd (field P C F)) # ST, LT*)

| *eff_i*-Putfield:

eff_i (*Putfield F C, P, (T₁#T₂#ST, LT)*) = (*ST, LT*)

| *eff_i*-Putstatic:

eff_i (*Putstatic C F D, P, (T#ST, LT)*) = (*ST, LT*)

| *eff_i*-New:

eff_i (*New C, P, (ST, LT)*) = (*Class C # ST, LT*)

| *eff_i*-Checkcast:

eff_i (*Checkcast C, P, (T#ST, LT)*) = (*Class C # ST, LT*)

| *eff_i*-Pop:

eff_i (*Pop, P, (T#ST, LT)*) = (*ST, LT*)

| *eff_i*-IAdd:

eff_i (*IAdd, P, (T₁#T₂#ST, LT)*) = (*Integer#ST, LT*)

| *eff_i*-CmpEq:

eff_i (*CmpEq, P, (T₁#T₂#ST, LT)*) = (*Boolean#ST, LT*)

| *eff_i*-IfFalse:

eff_i (*IfFalse b, P, (T₁#ST, LT)*) = (*ST, LT*)

| *eff_i*-Invoke:

eff_i (*Invoke M n, P, (ST, LT)*) =
 (*let C = the-class (ST!n); (D, b, Ts, T_r, m) = method P C M*
in (T_r # drop (n+1) ST, LT))

| *eff_i*-Invokestatic:

eff_i (*Invokestatic C M n, P, (ST, LT)*) =
 (*let (D, b, Ts, T_r, m) = method P C M*
in (T_r # drop n ST, LT))

| *eff_i*-Goto:

eff_i (*Goto n, P, s*) = *s*

fun *is-relevant-class* :: *instr* $\Rightarrow$ *'m prog* $\Rightarrow$ *cname* $\Rightarrow$ *bool* **where**

rel-Getfield:

is-relevant-class (Getfield F D)
 = ($\lambda P C. P \vdash \text{NullPointer} \preceq^* C \vee P \vdash \text{NoSuchFieldError} \preceq^* C$
 $\vee P \vdash \text{IncompatibleClassChangeError} \preceq^* C$)

| *rel-Getstatic*:

is-relevant-class (Getstatic C F D)
 = ($\lambda P C. \text{True}$)

| *rel-Putfield*:

is-relevant-class (Putfield F D)
 = ($\lambda P C. P \vdash \text{NullPointer} \preceq^* C \vee P \vdash \text{NoSuchFieldError} \preceq^* C$
 $\vee P \vdash \text{IncompatibleClassChangeError} \preceq^* C$)

| *rel-Putstatic*:
 is-relevant-class (*Putstatic* *C F D*)
 = ($\lambda P C. \text{True}$)

| *rel-Checkcast*:
 is-relevant-class (*Checkcast* *D*) = ($\lambda P C. P \vdash \text{ClassCast} \preceq^* C$)

| *rel-New*:
 is-relevant-class (*New* *D*) = ($\lambda P C. \text{True}$)

| *rel-Throw*:
 is-relevant-class *Throw* = ($\lambda P C. \text{True}$)

| *rel-Invoke*:
 is-relevant-class (*Invoke* *M n*) = ($\lambda P C. \text{True}$)

| *rel-Invokestatic*:
 is-relevant-class (*Invokestatic* *C M n*) = ($\lambda P C. \text{True}$)

| *rel-default*:
 is-relevant-class *i* = ($\lambda P C. \text{False}$)

definition *is-relevant-entry* :: 'm prog $\Rightarrow$ instr $\Rightarrow$ pc $\Rightarrow$ ex-entry $\Rightarrow$ bool **where**
is-relevant-entry *P i pc e* $\longleftrightarrow$ (let (*f,t,C,h,d*) = *e* in *is-relevant-class i P C* $\wedge$ *pc* $\in$ {*f..<t*})

definition *relevant-entries* :: 'm prog $\Rightarrow$ instr $\Rightarrow$ pc $\Rightarrow$ ex-table $\Rightarrow$ ex-table **where**
relevant-entries *P i pc* = filter (*is-relevant-entry P i pc*)

definition *xcpt-eff* :: instr $\Rightarrow$ 'm prog $\Rightarrow$ pc $\Rightarrow$ ty_{*i*}
 $\Rightarrow$ ex-table $\Rightarrow$ (pc $\times$ ty_{*i*}) list **where**
xcpt-eff i P pc τ et = (let (*ST,LT*) = τ in
 map ($\lambda(f,t,C,h,d). (h, \text{Some} (\text{Class } C \# \text{drop} (\text{size } ST - d) ST, LT)))$ (*relevant-entries P i pc et*))

definition *norm-eff* :: instr $\Rightarrow$ 'm prog $\Rightarrow$ nat $\Rightarrow$ ty_{*i*} $\Rightarrow$ (pc $\times$ ty_{*i*}) list **where**
norm-eff i P pc τ = map ($\lambda pc'. (pc', \text{Some} (\text{eff}_i (i, P, \tau)))$) (*succs i τ pc*)

definition *eff* :: instr $\Rightarrow$ 'm prog $\Rightarrow$ pc $\Rightarrow$ ex-table $\Rightarrow$ ty_{*i*}' $\Rightarrow$ (pc $\times$ ty_{*i*}) list **where**
eff i P pc et t = (case *t* of
 None $\Rightarrow$ []
 | Some $\tau \Rightarrow$ (*norm-eff i P pc τ*) @ (*xcpt-eff i P pc τ et*))

lemma *eff-None*:
eff i P pc xt None = []
by (*simp add: eff-def*)

lemma *eff-Some*:
eff i P pc xt (Some τ) = *norm-eff i P pc τ* @ *xcpt-eff i P pc τ xt*
by (*simp add: eff-def*)

Conditions under which *eff* is applicable:

fun *app_i* :: instr $\times$ 'm prog $\times$ pc $\times$ nat $\times$ ty $\times$ ty_{*i*} $\Rightarrow$ bool **where**
app_i-Load:
app_i (Load n, P, pc, mxs, T_r, (ST,LT)) =
 (*n* < length *LT* $\wedge$ *LT* ! *n* $\neq$ Err $\wedge$ length *ST* < *mxs*)

| *app_i-Store*:
app_i (Store n, P, pc, mxs, T_r, (T#ST, LT)) =
 (*n* < length *LT*)

| *app_i-Push*:
app_i (Push v, P, pc, mxs, T_r, (ST,LT)) =

- (length $ST < mxs \wedge \text{typeof } v \neq \text{None}$)
- | $\text{app}_i\text{-Getfield}$:
 - $\text{app}_i (\text{Getfield } F \ C, P, pc, mxs, T_r, (T\#ST, LT)) =$
 - $(\exists T_f. P \vdash C \text{ sees } F, \text{NonStatic}:T_f \text{ in } C \wedge P \vdash T \leq \text{Class } C)$
- | $\text{app}_i\text{-Getstatic}$:
 - $\text{app}_i (\text{Getstatic } C \ F \ D, P, pc, mxs, T_r, (ST, LT)) =$
 - $(\text{length } ST < mxs \wedge (\exists T_f. P \vdash C \text{ sees } F, \text{Static}:T_f \text{ in } D))$
- | $\text{app}_i\text{-Putfield}$:
 - $\text{app}_i (\text{Putfield } F \ C, P, pc, mxs, T_r, (T_1\#T_2\#ST, LT)) =$
 - $(\exists T_f. P \vdash C \text{ sees } F, \text{NonStatic}:T_f \text{ in } C \wedge P \vdash T_2 \leq (\text{Class } C) \wedge P \vdash T_1 \leq T_f)$
- | $\text{app}_i\text{-Putstatic}$:
 - $\text{app}_i (\text{Putstatic } C \ F \ D, P, pc, mxs, T_r, (T\#ST, LT)) =$
 - $(\exists T_f. P \vdash C \text{ sees } F, \text{Static}:T_f \text{ in } D \wedge P \vdash T \leq T_f)$
- | $\text{app}_i\text{-New}$:
 - $\text{app}_i (\text{New } C, P, pc, mxs, T_r, (ST, LT)) =$
 - $(\text{is-class } P \ C \wedge \text{length } ST < mxs)$
- | $\text{app}_i\text{-Checkcast}$:
 - $\text{app}_i (\text{Checkcast } C, P, pc, mxs, T_r, (T\#ST, LT)) =$
 - $(\text{is-class } P \ C \wedge \text{is-refT } T)$
- | $\text{app}_i\text{-Pop}$:
 - $\text{app}_i (\text{Pop}, P, pc, mxs, T_r, (T\#ST, LT)) =$
 - True
- | $\text{app}_i\text{-IAdd}$:
 - $\text{app}_i (\text{IAdd}, P, pc, mxs, T_r, (T_1\#T_2\#ST, LT)) = (T_1 = T_2 \wedge T_1 = \text{Integer})$
- | $\text{app}_i\text{-CmpEq}$:
 - $\text{app}_i (\text{CmpEq}, P, pc, mxs, T_r, (T_1\#T_2\#ST, LT)) =$
 - $(T_1 = T_2 \vee \text{is-refT } T_1 \wedge \text{is-refT } T_2)$
- | $\text{app}_i\text{-IfFalse}$:
 - $\text{app}_i (\text{IfFalse } b, P, pc, mxs, T_r, (\text{Boolean}\#ST, LT)) =$
 - $(0 \leq \text{int } pc + b)$
- | $\text{app}_i\text{-Goto}$:
 - $\text{app}_i (\text{Goto } b, P, pc, mxs, T_r, s) =$
 - $(0 \leq \text{int } pc + b)$
- | $\text{app}_i\text{-Return}$:
 - $\text{app}_i (\text{Return}, P, pc, mxs, T_r, (T\#ST, LT)) =$
 - $(P \vdash T \leq T_r)$
- | $\text{app}_i\text{-Throw}$:
 - $\text{app}_i (\text{Throw}, P, pc, mxs, T_r, (T\#ST, LT)) =$
 - $\text{is-refT } T$
- | $\text{app}_i\text{-Invoke}$:
 - $\text{app}_i (\text{Invoke } M \ n, P, pc, mxs, T_r, (ST, LT)) =$
 - $(n < \text{length } ST \wedge$
 - $(ST!n \neq NT \longrightarrow$
 - $(\exists C \ D \ Ts \ T \ m. ST!n = \text{Class } C \wedge P \vdash C \text{ sees } M, \text{NonStatic}:Ts \rightarrow T = m \text{ in } D \wedge$
 - $P \vdash \text{rev } (\text{take } n \ ST) [\leq] Ts)))$
- | $\text{app}_i\text{-Invokestatic}$:
 - $\text{app}_i (\text{Invokestatic } C \ M \ n, P, pc, mxs, T_r, (ST, LT)) =$
 - $(\text{length } ST - n < mxs \wedge n \leq \text{length } ST \wedge M \neq \text{clinit} \wedge$
 - $(\exists D \ Ts \ T \ m. P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = m \text{ in } D \wedge$
 - $P \vdash \text{rev } (\text{take } n \ ST) [\leq] Ts)))$
- | $\text{app}_i\text{-default}$:
 - $\text{app}_i (i, P, pc, mxs, T_r, s) = \text{False}$

definition $xcpt\text{-}app :: instr \Rightarrow 'm\ prog \Rightarrow pc \Rightarrow nat \Rightarrow ex\text{-}table \Rightarrow ty_i \Rightarrow bool$ **where**

$xcpt\text{-}app\ i\ P\ pc\ mxs\ xt\ \tau \longleftrightarrow (\forall (f,t,C,h,d) \in set\ (relevant\text{-}entries\ P\ i\ pc\ xt)).\ is\text{-}class\ P\ C \wedge d \leq size\ (fst\ \tau) \wedge d < mxs)$

definition $app :: instr \Rightarrow 'm\ prog \Rightarrow nat \Rightarrow ty \Rightarrow nat \Rightarrow nat \Rightarrow ex\text{-}table \Rightarrow ty_i' \Rightarrow bool$ **where**

$app\ i\ P\ mxs\ T_r\ pc\ mpc\ xt\ t = (case\ t\ of\ None \Rightarrow True \mid Some\ \tau \Rightarrow$

$app_i\ (i,P,pc,msx,T_r,\tau) \wedge xcpt\text{-}app\ i\ P\ pc\ mxs\ xt\ \tau \wedge$

$(\forall (pc',\tau') \in set\ (eff\ i\ P\ pc\ xt\ t)).\ pc' < mpc))$

lemma $app\text{-}Some$:

$app\ i\ P\ mxs\ T_r\ pc\ mpc\ xt\ (Some\ \tau) =$

$(app_i\ (i,P,pc,msx,T_r,\tau) \wedge xcpt\text{-}app\ i\ P\ pc\ mxs\ xt\ \tau \wedge$

$(\forall (pc',s') \in set\ (eff\ i\ P\ pc\ xt\ (Some\ \tau)).\ pc' < mpc))$

by ($simp\ add$: $app\text{-}def$)

locale $eff = jvm\text{-}method +$

fixes eff_i **and** app_i **and** eff **and** app

fixes $norm\text{-}eff$ **and** $xcpt\text{-}app$ **and** $xcpt\text{-}eff$

fixes mpc

defines $mpc \equiv size\ is$

defines $eff_i\ i\ \tau \equiv Effect.eff_i\ (i,P,\tau)$

notes $eff_i\text{-}simps\ [simp] = Effect.eff_i.simps\ [where\ P = P,\ folded\ eff_i\text{-}def]$

defines $app_i\ i\ pc\ \tau \equiv Effect.app_i\ (i,\ P,\ pc,\ mxs,\ T_r,\ \tau)$

notes $app_i\text{-}simps\ [simp] = Effect.app_i.simps\ [where\ P=P\ and\ mxs=msx\ and\ T_r=T_r,\ folded\ app_i\text{-}def]$

defines $xcpt\text{-}eff\ i\ pc\ \tau \equiv Effect.xcpt\text{-}eff\ i\ P\ pc\ \tau\ xt$

notes $xcpt\text{-}eff = Effect.xcpt\text{-}eff\text{-}def\ [of\ -\ P\ -\ xt,\ folded\ xcpt\text{-}eff\text{-}def]$

defines $norm\text{-}eff\ i\ pc\ \tau \equiv Effect.norm\text{-}eff\ i\ P\ pc\ \tau$

notes $norm\text{-}eff = Effect.norm\text{-}eff\text{-}def\ [of\ -\ P,\ folded\ norm\text{-}eff\text{-}def\ eff_i\text{-}def]$

defines $eff\ i\ pc \equiv Effect.eff\ i\ P\ pc\ xt$

notes $eff = Effect.eff\text{-}def\ [of\ -\ P\ -\ xt,\ folded\ eff\text{-}def\ norm\text{-}eff\text{-}def\ xcpt\text{-}eff\text{-}def]$

defines $xcpt\text{-}app\ i\ pc\ \tau \equiv Effect.xcpt\text{-}app\ i\ P\ pc\ mxs\ xt\ \tau$

notes $xcpt\text{-}app = Effect.xcpt\text{-}app\text{-}def\ [of\ -\ P\ -\ mxs\ xt,\ folded\ xcpt\text{-}app\text{-}def]$

defines $app\ i\ pc \equiv Effect.app\ i\ P\ mxs\ T_r\ pc\ mpc\ xt$

notes $app = Effect.app\text{-}def\ [of\ -\ P\ mxs\ T_r\ -\ mpc\ xt,\ folded\ app\text{-}def\ xcpt\text{-}app\text{-}def\ app_i\text{-}def\ eff\text{-}def]$

lemma $length\text{-}cases2$:

assumes $\bigwedge LT.\ P\ (\[],LT)$

assumes $\bigwedge l\ ST\ LT.\ P\ (l\#\ ST,LT)$

shows $P\ s$

by ($cases\ s,\ cases\ fst\ s$) ($auto\ intro!$: $assms$)

lemma *length-cases3*:

assumes $\bigwedge LT. P (\[], LT)$
 assumes $\bigwedge l LT. P ([l], LT)$
 assumes $\bigwedge l ST LT. P (l\#ST, LT)$
 shows $P s$

lemma *length-cases4*:

assumes $\bigwedge LT. P (\[], LT)$
 assumes $\bigwedge l LT. P ([l], LT)$
 assumes $\bigwedge l l' LT. P ([l, l'], LT)$
 assumes $\bigwedge l l' ST LT. P (l\#l'\#ST, LT)$
 shows $P s$

simp rules for *app*

lemma *appNone[simp]*: $app\ i\ P\ mxs\ T_r\ pc\ mpc\ et\ None = True$
 by (*simp add: app-def*)

lemma *appLoad[simp]*:

$app_i\ (Load\ idx,\ P,\ T_r,\ mxs,\ pc,\ s) = (\exists ST\ LT. s = (ST, LT) \wedge idx < length\ LT \wedge LT!idx \neq Err \wedge length\ ST < mxs)$
 by (*cases s, simp*)

lemma *appStore[simp]*:

$app_i\ (Store\ idx, P, pc, mxs, T_r, s) = (\exists ts\ ST\ LT. s = (ts\#ST, LT) \wedge idx < length\ LT)$
 by (*rule length-cases2, auto*)

lemma *appPush[simp]*:

$app_i\ (Push\ v, P, pc, mxs, T_r, s) =$
 $(\exists ST\ LT. s = (ST, LT) \wedge length\ ST < mxs \wedge typeof\ v \neq None)$
 by (*cases s, simp*)

lemma *appGetField[simp]*:

$app_i\ (Getfield\ F\ C, P, pc, mxs, T_r, s) =$
 $(\exists oT\ vT\ ST\ LT. s = (oT\#ST, LT) \wedge$
 $P \vdash C\ sees\ F, NonStatic:vT\ in\ C \wedge P \vdash oT \leq (Class\ C))$
 by (*rule length-cases2 [of - s] auto*)

lemma *appGetStatic[simp]*:

$app_i\ (Getstatic\ C\ F\ D, P, pc, mxs, T_r, s) =$
 $(\exists vT\ ST\ LT. s = (ST, LT) \wedge length\ ST < mxs \wedge P \vdash C\ sees\ F, Static:vT\ in\ D)$
 by (*rule length-cases2 [of - s] auto*)

lemma *appPutField[simp]*:

$app_i\ (Putfield\ F\ C, P, pc, mxs, T_r, s) =$
 $(\exists vT\ vT'\ oT\ ST\ LT. s = (vT\#oT\#ST, LT) \wedge$
 $P \vdash C\ sees\ F, NonStatic:vT'\ in\ C \wedge P \vdash oT \leq (Class\ C) \wedge P \vdash vT \leq vT')$
 by (*rule length-cases4 [of - s], auto*)

lemma *appPutstatic[simp]*:

$app_i\ (Putstatic\ C\ F\ D, P, pc, mxs, T_r, s) =$
 $(\exists vT\ vT'\ ST\ LT. s = (vT\#ST, LT) \wedge$
 $P \vdash C\ sees\ F, Static:vT'\ in\ D \wedge P \vdash vT \leq vT')$
 by (*rule length-cases4 [of - s], auto*)

lemma *appNew*[simp]:

app_i (*New* *C*, *P*, *pc*, *mxs*, *T_r*, *s*) =
 $(\exists ST\ LT. s = (ST, LT) \wedge \text{is-class } P\ C \wedge \text{length } ST < mxs)$
by (*cases* *s*, *simp*)

lemma *appCheckcast*[simp]:

app_i (*Checkcast* *C*, *P*, *pc*, *mxs*, *T_r*, *s*) =
 $(\exists T\ ST\ LT. s = (T\#ST, LT) \wedge \text{is-class } P\ C \wedge \text{is-refT } T)$
by (*cases* *s*, *cases* *fst* *s*, *simp* *add*: *app-def*) (*cases* *hd* (*fst* *s*), *auto*)

lemma *appPop*[simp]:

app_i (*Pop*, *P*, *pc*, *mxs*, *T_r*, *s*) = $(\exists ts\ ST\ LT. s = (ts\#ST, LT))$
by (*rule* *length-cases2*, *auto*)

lemma *appIAdd*[simp]:

app_i (*IAdd*, *P*, *pc*, *mxs*, *T_r*, *s*) = $(\exists ST\ LT. s = (\text{Integer}\#\text{Integer}\#ST, LT))$

lemma *appIfFalse* [simp]:

app_i (*IfFalse* *b*, *P*, *pc*, *mxs*, *T_r*, *s*) =
 $(\exists ST\ LT. s = (\text{Boolean}\#ST, LT) \wedge 0 \leq \text{int } pc + b)$

lemma *appCmpEq*[simp]:

app_i (*CmpEq*, *P*, *pc*, *mxs*, *T_r*, *s*) =
 $(\exists T_1\ T_2\ ST\ LT. s = (T_1\#T_2\#ST, LT) \wedge (\neg \text{is-refT } T_1 \wedge T_2 = T_1 \vee \text{is-refT } T_1 \wedge \text{is-refT } T_2))$
by (*rule* *length-cases4*, *auto*)

lemma *appReturn*[simp]:

app_i (*Return*, *P*, *pc*, *mxs*, *T_r*, *s*) = $(\exists T\ ST\ LT. s = (T\#ST, LT) \wedge P \vdash T \leq T_r)$
by (*rule* *length-cases2*, *auto*)

lemma *appThrow*[simp]:

app_i (*Throw*, *P*, *pc*, *mxs*, *T_r*, *s*) = $(\exists T\ ST\ LT. s = (T\#ST, LT) \wedge \text{is-refT } T)$
by (*rule* *length-cases2*, *auto*)

lemma *effNone*:

$(pc', s') \in \text{set } (\text{eff } i\ P\ pc\ \text{et } \text{None}) \implies s' = \text{None}$
by (*auto* *simp* *add*: *eff-def* *xcpt-eff-def* *norm-eff-def*)

some helpers to make the specification directly executable:

lemma *relevant-entries-append* [simp]:

relevant-entries *P* *i* *pc* (*xt* @ *xt'*) = *relevant-entries* *P* *i* *pc* *xt* @ *relevant-entries* *P* *i* *pc* *xt'*
by (*unfold* *relevant-entries-def*) *simp*

lemma *xcpt-app-append* [iff]:

xcpt-app *i* *P* *pc* *mxs* (*xt*@*xt'*) τ = (*xcpt-app* *i* *P* *pc* *mxs* *xt* τ $\wedge$ *xcpt-app* *i* *P* *pc* *mxs* *xt'* τ)
by (*unfold* *xcpt-app-def*) *fastforce*

lemma *xcpt-eff-append* [simp]:

xcpt-eff *i* *P* *pc* τ (*xt*@*xt'*) = *xcpt-eff* *i* *P* *pc* τ *xt* @ *xcpt-eff* *i* *P* *pc* τ *xt'*
by (*unfold* *xcpt-eff-def*, *cases* τ) *simp*

lemma *app-append* [simp]:

app *i* *P* *pc* *T* *mxs* *mpc* (*xt*@*xt'*) τ = (*app* *i* *P* *pc* *T* *mxs* *mpc* *xt* τ $\wedge$ *app* *i* *P* *pc* *T* *mxs* *mpc* *xt'* τ)
by (*unfold* *app-def* *eff-def*) *auto*

end

2.10 Monotonicity of eff and app

theory *EffectMono* imports *Effect* begin

declare *not-Err-eq* [iff]

lemma *app_i-mono*:

assumes *wf*: *wf-prog* *p P*

assumes *less*: $P \vdash \tau \leq_i \tau'$

shows $\text{app}_i (i, P, m\text{xs}, m\text{pc}, rT, \tau') \implies \text{app}_i (i, P, m\text{xs}, m\text{pc}, rT, \tau)$

lemma *succs-mono*:

assumes *wf*: *wf-prog* *p P* and *app_i*: $\text{app}_i (i, P, m\text{xs}, m\text{pc}, rT, \tau')$

shows $P \vdash \tau \leq_i \tau' \implies \text{set } (\text{succs } i \ \tau \ \text{pc}) \subseteq \text{set } (\text{succs } i \ \tau' \ \text{pc})$

lemma *app-mono*:

assumes *wf*: *wf-prog* *p P*

assumes *less'*: $P \vdash \tau \leq' \tau'$

shows $\text{app } i \ P \ m \ rT \ \text{pc} \ m\text{pc} \ \text{xt} \ \tau' \implies \text{app } i \ P \ m \ rT \ \text{pc} \ m\text{pc} \ \text{xt} \ \tau$

lemma *eff_i-mono*:

assumes *wf*: *wf-prog* *p P*

assumes *less*: $P \vdash \tau \leq_i \tau'$

assumes *app_i*: $\text{app } i \ P \ m \ rT \ \text{pc} \ m\text{pc} \ \text{xt} \ (\text{Some } \tau')$

assumes *succs*: $\text{succs } i \ \tau \ \text{pc} \neq [] \ \text{succs } i \ \tau' \ \text{pc} \neq []$

shows $P \vdash \text{eff}_i (i, P, \tau) \leq_i \text{eff}_i (i, P, \tau')$

end

2.11 The Bytecode Verifier

theory *BVSpec*

imports *Effect*

begin

This theory contains a specification of the BV. The specification describes correct typings of method bodies; it corresponds to type *checking*.

definition

— The method type only contains declared classes:

check-types :: '*m prog* $\Rightarrow$ nat $\Rightarrow$ nat $\Rightarrow$ ty_{*i*}' *err list* $\Rightarrow$ bool

where

check-types *P mxs mxl* $\tau s \equiv \text{set } \tau s \subseteq \text{states } P \ m\text{xs} \ mxl$

— An instruction is welltyped if it is applicable and its effect

— is compatible with the type at all successor instructions:

definition

wt-instr :: [*m prog*, ty, nat, pc, ex-table, instr, pc, ty_{*m*}] $\Rightarrow$ bool

($\langle -, -, -, - \vdash -, - \rangle :: \rightarrow [60, 0, 0, 0, 0, 0, 61] \ 60$)

where

$P, T, m\text{xs}, m\text{pc}, \text{xt} \vdash i, \text{pc} :: \tau s \equiv$

$\text{app } i \ P \ m\text{xs} \ T \ \text{pc} \ m\text{pc} \ \text{xt} \ (\tau s! \text{pc}) \wedge$

$(\forall (pc', \tau') \in \text{set } (\text{eff } i \ P \ \text{pc} \ \text{xt} \ (\tau s! \text{pc})). \ P \vdash \tau' \leq' \tau s! \text{pc}')$

— The type at $pc=0$ conforms to the method calling convention:

definition $wt\text{-}start :: [m\ prog, cname, staticb, ty\ list, nat, ty_m] \Rightarrow bool$

where

$wt\text{-}start\ P\ C\ b\ Ts\ mxl_0\ \tau s \equiv$
 $case\ b\ of\ NonStatic \Rightarrow P \vdash Some\ ([], OK\ (Class\ C) \# map\ OK\ Ts @ replicate\ mxl_0\ Err) \leq' \tau s!0$
 $\quad | Static \Rightarrow P \vdash Some\ ([], map\ OK\ Ts @ replicate\ mxl_0\ Err) \leq' \tau s!0$

- A method is welltyped if the body is not empty,
- if the method type covers all instructions and mentions
- declared classes only, if the method calling convention is respected, and
- if all instructions are welltyped.

definition $wt\text{-}method :: [m\ prog, cname, staticb, ty\ list, ty, nat, nat, instr\ list, ex\ table, ty_m] \Rightarrow bool$

where

$wt\text{-}method\ P\ C\ b\ Ts\ T_r\ mxs\ mxl_0\ is\ xt\ \tau s \equiv (b = Static \vee b = NonStatic) \wedge$
 $0 < size\ is \wedge size\ \tau s = size\ is \wedge$
 $check\ types\ P\ mxs\ ((case\ b\ of\ Static \Rightarrow 0 \mid NonStatic \Rightarrow 1) + size\ Ts + mxl_0)\ (map\ OK\ \tau s) \wedge$
 $wt\text{-}start\ P\ C\ b\ Ts\ mxl_0\ \tau s \wedge$
 $(\forall pc < size\ is.\ P, T_r, mxs, size\ is, xt \vdash is!pc, pc :: \tau s)$

— A program is welltyped if it is wellformed and all methods are welltyped

definition $wf\text{-}jvm\text{-}prog\text{-}\phi :: ty_P \Rightarrow jvm\text{-}prog \Rightarrow bool\ (\langle wf'\text{-}jvm'\text{-}prog \rangle)$

where

$wf\text{-}jvm\text{-}prog_\Phi \equiv$
 $wf\text{-}prog\ (\lambda P\ C\ (M, b, Ts, T_r, (mxs, mxl_0, is, xt)).$
 $wt\text{-}method\ P\ C\ b\ Ts\ T_r\ mxs\ mxl_0\ is\ xt\ (\Phi\ C\ M))$

definition $wf\text{-}jvm\text{-}prog :: jvm\text{-}prog \Rightarrow bool$

where

$wf\text{-}jvm\text{-}prog\ P \equiv \exists \Phi. wf\text{-}jvm\text{-}prog_\Phi\ P$

lemma $wt\text{-}jvm\text{-}progD$:

$wf\text{-}jvm\text{-}prog_\Phi\ P \implies \exists wt. wf\text{-}prog\ wt\ P$

lemma $wt\text{-}jvm\text{-}prog\text{-}impl\text{-}wt\text{-}instr$:

assumes wf : $wf\text{-}jvm\text{-}prog_\Phi\ P$ **and**

$sees$: $P \vdash C\ sees\ M, b: Ts \rightarrow T = (mxs, mxl_0, ins, xt)$ in C **and**

pc : $pc < size\ ins$

shows $P, T, mxs, size\ ins, xt \vdash ins!pc, pc :: \Phi\ C\ M$

lemma $wt\text{-}jvm\text{-}prog\text{-}impl\text{-}wt\text{-}start$:

assumes wf : $wf\text{-}jvm\text{-}prog_\Phi\ P$ **and**

$sees$: $P \vdash C\ sees\ M, b: Ts \rightarrow T = (mxs, mxl_0, ins, xt)$ in C

shows $0 < size\ ins \wedge wt\text{-}start\ P\ C\ b\ Ts\ mxl_0\ (\Phi\ C\ M)$

lemma $wf\text{-}jvm\text{-}prog\text{-}nclinit$:

assumes wtp : $wf\text{-}jvm\text{-}prog_\Phi\ P$

and $meth$: $P \vdash C\ sees\ M, b : Ts \rightarrow T = (mxs, mxl_0, ins, xt)$ in D

and wt : $P, T, mxs, size\ ins, xt \vdash ins!pc, pc :: \Phi\ C\ M$

and pc : $pc < length\ ins$ **and** Φ : $\Phi\ C\ M ! pc = Some(ST, LT)$

and ins : $ins ! pc = Invokestatic\ C_0\ M_0\ n$

shows $M_0 \neq clinit$

using $assms$ **by** ($simp\ add$: $wf\text{-}jvm\text{-}prog\text{-}\phi\text{-}def\ wt\text{-}instr\text{-}def\ app\text{-}def$)

end

2.12 The Typing Framework for the JVM

theory *TF-JVM*

imports *Jinja.Typing-Framework-err EffectMono BVSpec*

begin

definition *exec* :: *jvm-prog* $\Rightarrow$ *nat* $\Rightarrow$ *ty* $\Rightarrow$ *ex-table* $\Rightarrow$ *instr list* $\Rightarrow$ *ty_i' err step-type*

where

exec *G mxs rT et bs* $\equiv$
err-step (*size bs*) ($\lambda pc.$ *app* (*bs!pc*) *G mxs rT pc* (*size bs*) *et*)
 $(\lambda pc.$ *eff* (*bs!pc*) *G pc et*)

locale *JVM-sl* =

fixes *P* :: *jvm-prog* **and** *mxs* **and** *mxl₀* **and** *n*
fixes *b* **and** *Ts* :: *ty list* **and** *is* **and** *xt* **and** *T_r*

fixes *mxl* **and** *A* **and** *r* **and** *f* **and** *app* **and** *eff* **and** *step*
defines [*simp*]: *mxl* $\equiv$ (*case b of Static* $\Rightarrow$ 0 | *NonStatic* $\Rightarrow$ 1) + *size Ts* + *mxl₀*
defines [*simp*]: *A* $\equiv$ *states P mxs mxl*
defines [*simp*]: *r* $\equiv$ *JVM-SemiType.le P mxs mxl*
defines [*simp*]: *f* $\equiv$ *JVM-SemiType.sup P mxs mxl*

defines [*simp*]: *app* $\equiv$ $\lambda pc.$ *Effect.app* (*is!pc*) *P mxs T_r pc* (*size is*) *xt*
defines [*simp*]: *eff* $\equiv$ $\lambda pc.$ *Effect.eff* (*is!pc*) *P pc xt*
defines [*simp*]: *step* $\equiv$ *err-step* (*size is*) *app eff*

defines [*simp*]: *n* $\equiv$ *size is*
assumes *staticb*: *b* = *Static* $\vee$ *b* = *NonStatic*

locale *start-context* = *JVM-sl* +

fixes *p* **and** *C*

assumes *wf*: *wf-prog p P*
assumes *C*: *is-class P C*
assumes *Ts*: *set Ts* $\subseteq$ *types P*

fixes *first* :: *ty_i'* **and** *start*

defines [*simp*]:
first $\equiv$ *Some* ($\square$, (*case b of Static* $\Rightarrow$ $\square$ | *NonStatic* $\Rightarrow$ [*OK* (*Class C*)]) @ *map OK Ts* @ *replicate mxl₀ Err*)

defines [*simp*]:
start $\equiv$ (*OK first*) # *replicate* (*size is* - 1) (*OK None*)

thm *start-context.intro*

lemma *start-context-intro-auxi*:

fixes *P b Ts p C*
assumes *b* = *Static* $\vee$ *b* = *NonStatic*
and *wf-prog p P*
and *is-class P C*
and *set Ts* $\subseteq$ *types P*
shows *start-context P b Ts p C*
using *start-context.intro* [OF *JVM-sl.intro*] *start-context-axioms-def* *assms* **by** *auto*

2.12.1 Connecting JVM and Framework

lemma (in start-context) semi: semilat (A, r, f)
apply (insert semilat-JVM[OF wf])
apply (unfold A-def r-def f-def JVM-SemiType.le-def JVM-SemiType.sup-def states-def)
apply auto
done

lemma (in JVM-sl) step-def-exec: step $\equiv$ exec P mxs T_r xt is
by (simp add: exec-def)

lemma special-ex-swap-lemma [iff]:
 $(? X. (? n. X = A \ n \ \& \ P \ n) \ \& \ Q \ X) = (? n. Q(A \ n) \ \& \ P \ n)$
by blast

lemma ex-in-list [iff]:
 $(\exists n. ST \in nlists \ n \ A \wedge n \leq mxs) = (set \ ST \subseteq A \wedge size \ ST \leq mxs)$
by (unfold nlists-def) auto

lemma singleton-nlists:
 $(\exists n. [Class \ C] \in nlists \ n \ (types \ P) \wedge n \leq mxs) = (is-class \ P \ C \wedge 0 < mxs)$
by auto

lemma set-drop-subset:
 $set \ xs \subseteq A \implies set \ (drop \ n \ xs) \subseteq A$
by (auto dest: in-set-dropD)

lemma Suc-minus-minus-le:
 $n < mxs \implies Suc \ (n - (n - b)) \leq mxs$
by arith

lemma in-nlistsE:
 $\llbracket xs \in nlists \ n \ A; \llbracket size \ xs = n; set \ xs \subseteq A \rrbracket \implies P \rrbracket \implies P$
by (unfold nlists-def) blast

declare is-relevant-entry-def [simp]
declare set-drop-subset [simp]

theorem (in start-context) exec-pres-type:
 pres-type step (size is) A
declare is-relevant-entry-def [simp del]
declare set-drop-subset [simp del]

lemma lesubstep-type-simple:
 $xs \llbracket \sqsubseteq_{Product.le} (=) \ r \rrbracket \ ys \implies set \ xs \ \{\sqsubseteq_r\} \ set \ ys$
declare is-relevant-entry-def [simp del]

lemma conjI2: $\llbracket A; A \implies B \rrbracket \implies A \wedge B$ **by** blast

lemma (in JVM-sl) eff-mono:
assumes wf: wf-prog p P **and** pc < length is **and**
 lesub: $s \sqsubseteq_{sup-state-opt} P \ t$ **and** app: app pc t

shows $set\ (eff\ pc\ s)\ \{\sqsubseteq_{sup-state-opt}\ P\}\ set\ (eff\ pc\ t)$

lemma (in *JVM-sl*) *bounded-step*: $bounded\ step\ (size\ is)$

theorem (in *JVM-sl*) *step-mono*:

$wf-prog\ wf-mb\ P \implies mono\ r\ step\ (size\ is)\ A$

lemma (in *start-context*) *first-in-A* [iff]: $OK\ first \in A$

using $Ts\ C$ **by** (cases b ; force *intro!*: *nlists-appendI* *simp* *add*: *JVM-states-unfold*)

lemma (in *JVM-sl*) *wt-method-def2*:

$wt-method\ P\ C'\ b\ Ts\ T_r\ mxs\ mxl_0\ is\ xt\ \tau s =$

$(is \neq [] \wedge$

$(b = Static \vee b = NonStatic) \wedge$

$size\ \tau s = size\ is \wedge$

$OK\ 'set\ \tau s \subseteq states\ P\ mxs\ mxl \wedge$

$wt-start\ P\ C'\ b\ Ts\ mxl_0\ \tau s \wedge$

$wt-app-eff\ (sup-state-opt\ P)\ app\ eff\ \tau s)$

end

2.13 Kildall for the JVM

theory *BVExec*

imports *Jinja.Abstract-BV TF-JVM Jinja.Typing-Framework-2*

begin

definition $kiljvm :: jvm-prog \Rightarrow nat \Rightarrow nat \Rightarrow ty \Rightarrow$

$instr\ list \Rightarrow ex-table \Rightarrow ty_i' err\ list \Rightarrow ty_i' err\ list$

where

$kiljvm\ P\ mxs\ mxl\ T_r\ is\ xt \equiv$

$kildall\ (JVM-SemiType.le\ P\ mxs\ mxl)\ (JVM-SemiType.sup\ P\ mxs\ mxl)$

$(exec\ P\ mxs\ T_r\ xt\ is)$

definition $wt-kildall :: jvm-prog \Rightarrow cname \Rightarrow staticb \Rightarrow ty\ list \Rightarrow ty \Rightarrow nat \Rightarrow nat \Rightarrow$

$instr\ list \Rightarrow ex-table \Rightarrow bool$

where

$wt-kildall\ P\ C'\ b\ Ts\ T_r\ mxs\ mxl_0\ is\ xt \equiv (b = Static \vee b = NonStatic) \wedge$

$0 < size\ is \wedge$

$(let\ first = Some\ ([], (case\ b\ of\ Static \Rightarrow [] \mid NonStatic \Rightarrow [OK\ (Class\ C')]))$

$@(map\ OK\ Ts)@(replicate\ mxl_0\ Err));$

$start = (OK\ first) \# (replicate\ (size\ is - 1)\ (OK\ None));$

$result = kiljvm\ P\ mxs$

$((case\ b\ of\ Static \Rightarrow 0 \mid NonStatic \Rightarrow 1) + size\ Ts + mxl_0)$

$T_r\ is\ xt\ start$

$in\ \forall n < size\ is.\ result!n \neq Err)$

definition $wf-jvm-prog_k :: jvm-prog \Rightarrow bool$

where

$wf-jvm-prog_k\ P \equiv$

$wf-prog\ (\lambda P\ C'\ (M, b, Ts, T_r, (mxs, mxl_0, is, xt)).\ wt-kildall\ P\ C'\ b\ Ts\ T_r\ mxs\ mxl_0\ is\ xt)\ P$

context *start-context*

begin

lemma *Cons-less-Conss3* [*simp*]:

$x\#xs \sqsubseteq_r y\#ys = (x \sqsubseteq_r y \wedge xs \sqsubseteq_r ys \vee x = y \wedge xs \sqsubseteq_r ys)$

unfolding *lesssub-def*

by (*metis Cons-le-Cons JVM-le-Err-conv lesssub-def list.inject r-def sup-state-opt-err*)

lemma *acc-le-listI3* [*intro!*]:

$acc\ r \implies acc\ (Listn.le\ r)$

unfolding *acc-def*

apply (*subgoal-tac*

$wf\ (UN\ n.\ \{(ys, xs).\ size\ xs = n \wedge size\ ys = n \wedge xs <-(Listn.le\ r)\ ys\})$)

apply (*erule wf-subset*)

apply (*blast intro: lesssub-lengthD*)

apply (*rule wf-UN*)

prefer 2

apply *force*

apply (*rename-tac n*)

apply (*induct-tac n*)

apply (*simp add: lesssub-def cong: conj-cong*)

apply (*rename-tac k*)

apply (*simp add: wf-eq-minimal del: r-def f-def step-def A-def*)

apply (*simp (no-asm) add: length-Suc-conv cong: conj-cong del: r-def f-def step-def A-def*)

apply *clarify*

apply (*rename-tac M m*)

apply (*case-tac $\exists x\ xs.\ size\ xs = k \wedge x\#xs \in M$*)

prefer 2

apply *blast*

apply (*erule-tac $x = \{a.\ \exists xs.\ size\ xs = k \wedge a\#xs:M\}$ in *allE**)

apply (*erule impE*)

apply *blast*

apply (*thin-tac $\exists x\ xs.\ P\ x\ xs$ for *P**)

apply *clarify*

apply (*rename-tac $maxA\ xs$*)

apply (*erule-tac $x = \{ys.\ size\ ys = size\ xs \wedge maxA\#ys \in M\}$ in *allE**)

apply (*erule impE*)

apply *blast*

apply *clarify*

using *Cons-less-Conss3* **by** *blast*

lemma *wf-jvm*: $wf\ \{(ss', ss).\ ss \sqsubseteq_r ss'\}$

using *acc-le-listI3 acc-JVM [OF wf]* **by** (*simp add: acc-def r-def*)

lemma *iter-properties-bv*[*rule-format*]:

shows $\llbracket \forall p \in w0.\ p < n;\ ss0 \in nlists\ n\ A;\ \forall p < n.\ p \notin w0 \implies stable\ r\ step\ ss0\ p \rrbracket \implies$

$iter\ f\ step\ ss0\ w0 = (ss', w') \implies$

$ss' \in nlists\ n\ A \wedge stables\ r\ step\ ss' \wedge ss0 \sqsubseteq_r ss' \wedge$

$(\forall ts \in nlists\ n\ A.\ ss0 \sqsubseteq_r ts \wedge stables\ r\ step\ ts \implies ss' \sqsubseteq_r ts)$

lemma *kildall-properties-bv*:

shows $\llbracket ss0 \in nlists\ n\ A \rrbracket \implies$

$kildall\ r\ f\ step\ ss0 \in nlists\ n\ A \wedge$

$stables\ r\ step\ (kildall\ r\ f\ step\ ss0) \wedge$

$$ss0 \ [\sqsubseteq_r] \ \text{kildall } r \ f \ \text{step } ss0 \ \wedge \\ (\forall ts \in nlists \ n \ A. \ ss0 \ [\sqsubseteq_r] \ ts \wedge \ \text{stables } r \ \text{step } ts \longrightarrow \\ \text{kildall } r \ f \ \text{step } ss0 \ [\sqsubseteq_r] \ ts)$$

2.14 LBV for the JVM

theory *LBVJVM*
imports *Jinja.Abstract-BV TF-JVM*
begin

type-synonym *prog-cert* = *cname* $\Rightarrow$ *mname* $\Rightarrow$ *ty_i'* *err list*

definition *check-cert* :: *jvm-prog* $\Rightarrow$ *nat* $\Rightarrow$ *nat* $\Rightarrow$ *nat* $\Rightarrow$ *ty_i'* *err list* $\Rightarrow$ *bool*

where

$$\text{check-cert } P \ mxs \ mxl \ n \ \text{cert} \equiv \text{check-types } P \ mxs \ mxl \ \text{cert} \wedge \text{size } \text{cert} = n+1 \wedge \\ (\forall i < n. \ \text{cert}!i \neq \text{Err}) \wedge \text{cert}!n = \text{OK } \text{None}$$

definition *lbvjvm* :: *jvm-prog* $\Rightarrow$ *nat* $\Rightarrow$ *nat* $\Rightarrow$ *ty* $\Rightarrow$ *ex-table* $\Rightarrow$

$$ty_i' \ \text{err list} \Rightarrow \text{instr list} \Rightarrow ty_i' \ \text{err} \Rightarrow ty_i' \ \text{err}$$

where

$$lbvjvm \ P \ mxs \ mxr \ T_r \ \text{et} \ \text{cert} \ bs \equiv$$

$$\text{wtl-inst-list } bs \ \text{cert} \ (\text{JVM-SemiType.sup } P \ mxs \ mxr) \ (\text{JVM-SemiType.le } P \ mxs \ mxr) \ \text{Err} \ (\text{OK } \text{None}) \ (\text{exec } P \ mxs \ T_r \ \text{et} \ bs) \ 0$$

definition *wt-lbv* :: *jvm-prog* $\Rightarrow$ *cname* $\Rightarrow$ *staticb* $\Rightarrow$ *ty list* $\Rightarrow$ *ty* $\Rightarrow$ *nat* $\Rightarrow$ *nat* $\Rightarrow$

$$\text{ex-table} \Rightarrow ty_i' \ \text{err list} \Rightarrow \text{instr list} \Rightarrow \text{bool}$$

where

$$\text{wt-lbv } P \ C \ b \ Ts \ T_r \ mxs \ mxl_0 \ \text{et} \ \text{cert} \ \text{ins} \equiv (b = \text{Static} \vee b = \text{NonStatic}) \wedge$$

$$\text{check-cert } P \ mxs \ ((\text{case } b \ \text{of } \text{Static} \Rightarrow 0 \mid \text{NonStatic} \Rightarrow 1) + \text{size } Ts + mxl_0) \ (\text{size } \text{ins}) \ \text{cert} \wedge \\ 0 < \text{size } \text{ins} \wedge$$

$$(\text{let } \text{start} = \text{Some } ([], (\text{case } b \ \text{of } \text{Static} \Rightarrow [] \mid \text{NonStatic} \Rightarrow [\text{OK } (\text{Class } C)]))$$

$$\text{@}((\text{map } \text{OK } Ts)) \text{@}(\text{replicate } mxl_0 \ \text{Err}));$$

$$\text{result} = lbvjvm \ P \ mxs \ ((\text{case } b \ \text{of } \text{Static} \Rightarrow 0 \mid \text{NonStatic} \Rightarrow 1) + \text{size } Ts + mxl_0) \ T_r \ \text{et} \ \text{cert} \ \text{ins} \\ (\text{OK } \text{start})$$

$$\text{in } \text{result} \neq \text{Err})$$

definition *wt-jvm-prog-lbv* :: *jvm-prog* $\Rightarrow$ *prog-cert* $\Rightarrow$ *bool*

where

$$\text{wt-jvm-prog-lbv } P \ \text{cert} \equiv$$

$$\text{wf-prog } (\lambda P \ C \ (mn, b, Ts, T_r, (mxs, mxl_0, ins, et)). \ \text{wt-lbv } P \ C \ b \ Ts \ T_r \ mxs \ mxl_0 \ \text{et} \ (\text{cert } C \ mn) \ ins) \ P$$

definition *mk-cert* :: *jvm-prog* $\Rightarrow$ *nat* $\Rightarrow$ *ty* $\Rightarrow$ *ex-table* $\Rightarrow$ *instr list*

$$\Rightarrow ty_m \Rightarrow ty_i' \ \text{err list}$$

where

$$\text{mk-cert } P \ mxs \ T_r \ \text{et} \ bs \ \text{phi} \equiv \text{make-cert } (\text{exec } P \ mxs \ T_r \ \text{et} \ bs) \ (\text{map } \text{OK } \text{phi}) \ (\text{OK } \text{None})$$

definition *prg-cert* :: *jvm-prog* $\Rightarrow$ *ty_P* $\Rightarrow$ *prog-cert*

where

$$\text{prg-cert } P \ \text{phi} \ C \ mn \equiv \text{let } (C, b, Ts, T_r, (mxs, mxl_0, ins, et)) = \text{method } P \ C \ mn$$

$$\text{in } \text{mk-cert } P \ mxs \ T_r \ \text{et} \ ins \ (\text{phi } C \ mn)$$

lemma *check-certD* [intro?]:

$$\text{check-cert } P \ mxs \ mxl \ n \ \text{cert} \Longrightarrow \text{cert-ok } \text{cert } n \ \text{Err} \ (\text{OK } \text{None}) \ (\text{states } P \ mxs \ mxl)$$

by (unfold cert-ok-def check-cert-def check-types-def) auto

lemma (in start-context) wt-lbv-wt-step:
 assumes lbv: wt-lbv P C b T_s T_r $m\acute{x}s$ $m\acute{x}l_0$ xt cert is
 shows $\exists \tau s \in nlists$ (size is) A . wt-step r Err step $\tau s \wedge OK$ first $\sqsubseteq_r \tau s!0$

lemma (in start-context) wt-lbv-wt-method:
 assumes lbv: wt-lbv P C b T_s T_r $m\acute{x}s$ $m\acute{x}l_0$ xt cert is
 shows $\exists \tau s$. wt-method P C b T_s T_r $m\acute{x}s$ $m\acute{x}l_0$ is xt τs

lemma (in start-context) wt-method-wt-lbv:
 assumes wt: wt-method P C b T_s T_r $m\acute{x}s$ $m\acute{x}l_0$ is xt τs
 defines [simp]: cert $\equiv$ mk-cert P $m\acute{x}s$ T_r xt is τs
 shows wt-lbv P C b T_s T_r $m\acute{x}s$ $m\acute{x}l_0$ xt cert is

theorem jvm-lbv-correct:
 wt-jvm-prog-lbv P Cert $\implies$ wf-jvm-prog P

theorem jvm-lbv-complete:
 assumes wt: wf-jvm-prog $_{\Phi}$ P
 shows wt-jvm-prog-lbv P (prg-cert P Φ)
 end

2.15 BV Type Safety Invariant

theory BVConform
imports BVSPEC ../JVM/JVMExec ../Common/Conform
begin

2.15.1 correct-state definitions

definition confT :: 'c prog $\Rightarrow$ heap $\Rightarrow$ val $\Rightarrow$ ty err $\Rightarrow$ bool
 ($\langle \cdot, \cdot \vdash - : \leq_{\top} \rightarrow [51, 51, 51, 51] \ 50$)

where

$P, h \vdash v : \leq_{\top} E \equiv$ case E of Err $\Rightarrow$ True | OK $T \Rightarrow P, h \vdash v : \leq T$

notation (ASCII)

confT ($\langle \cdot, \cdot \mid - : \leq T \rightarrow [51, 51, 51, 51] \ 50$)

abbreviation

confTs :: 'c prog $\Rightarrow$ heap $\Rightarrow$ val list $\Rightarrow$ ty_l $\Rightarrow$ bool
 ($\langle \cdot, \cdot \vdash - : [\leq_{\top}] \rightarrow [51, 51, 51, 51] \ 50$) **where**
 $P, h \vdash vs : [\leq_{\top}] Ts \equiv$ list-all2 (confT P h) vs Ts

notation (ASCII)

confTs ($\langle \cdot, \cdot \mid - : [\leq T] \rightarrow [51, 51, 51, 51] \ 50$)

fun Called-context :: jvm-prog $\Rightarrow$ cname $\Rightarrow$ instr $\Rightarrow$ bool **where**

Called-context P C_0 (New C') = ($C_0 = C'$) |
 Called-context P C_0 (Getstatic C F D) = (($C_0 = D$) $\wedge$ ($\exists t. P \vdash C$ has $F, \text{Static}:t$ in D)) |
 Called-context P C_0 (Putstatic C F D) = (($C_0 = D$) $\wedge$ ($\exists t. P \vdash C$ has $F, \text{Static}:t$ in D)) |
 Called-context P C_0 (Invokestatic C M n)

$= (\exists Ts \ T \ m \ D. (C_0=D) \wedge P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = m \text{ in } D) \mid$
Called-context $P \ - \ - = \text{False}$

abbreviation *Called-set* :: *instr set* **where**

Called-set $\equiv \{i. \exists C. i = \text{New } C\} \cup \{i. \exists C \ M \ n. i = \text{Invokestatic } C \ M \ n\}$
 $\cup \{i. \exists C \ F \ D. i = \text{Getstatic } C \ F \ D\} \cup \{i. \exists C \ F \ D. i = \text{Putstatic } C \ F \ D\}$

lemma *Called-context-Called-set*:

Called-context $P \ D \ i \implies i \in \text{Called-set}$ **by** (*cases* i , *auto*)

fun *valid-ics* :: *jvm-prog* $\Rightarrow$ *heap* $\Rightarrow$ *sheap* $\Rightarrow$ *cname* $\times$ *mname* $\times$ *pc* $\times$ *init-call-status* $\Rightarrow$ *bool*

($\langle -, -, \vdash_i \rightarrow [51, 51, 51, 51] \ 50 \rangle$ **where**
valid-ics $P \ h \ sh \ (C, M, pc, \text{Calling } C' \ Cs)$
 $= (\text{let } ins = \text{instrs-of } P \ C \ M \text{ in } \text{Called-context } P \ (\text{last } (C' \# Cs)) \ (ins!pc)$
 $\wedge \text{is-class } P \ C') \mid$
valid-ics $P \ h \ sh \ (C, M, pc, \text{Throwing } Cs \ a)$
 $= (\text{let } ins = \text{instrs-of } P \ C \ M \text{ in } \exists C1. \text{Called-context } P \ C1 \ (ins!pc)$
 $\wedge (\exists obj. h \ a = \text{Some } obj)) \mid$
valid-ics $P \ h \ sh \ (C, M, pc, \text{Called } Cs)$
 $= (\text{let } ins = \text{instrs-of } P \ C \ M$
 $\text{in } \exists C1 \ sobj. \text{Called-context } P \ C1 \ (ins!pc) \wedge sh \ C1 = \text{Some } sobj) \mid$
valid-ics $P \ - \ - \ - = \text{True}$

definition *conf-f* :: *jvm-prog* $\Rightarrow$ *heap* $\Rightarrow$ *sheap* $\Rightarrow$ *ty_i* $\Rightarrow$ *bytecode* $\Rightarrow$ *frame* $\Rightarrow$ *bool*
where

conf-f $P \ h \ sh \equiv \lambda(ST, LT) \text{ is } (stk, loc, C, M, pc, ics).$
 $P, h \vdash stk \ [:\leq] \ ST \wedge P, h \vdash loc \ [:\leq_{\top}] \ LT \wedge pc < size \ is \wedge P, h, sh \vdash_i \ (C, M, pc, ics)$

lemma *conf-f-def2*:

conf-f $P \ h \ sh \ (ST, LT) \text{ is } (stk, loc, C, M, pc, ics) \equiv$
 $P, h \vdash stk \ [:\leq] \ ST \wedge P, h \vdash loc \ [:\leq_{\top}] \ LT \wedge pc < size \ is \wedge P, h, sh \vdash_i \ (C, M, pc, ics)$
by (*simp add: conf-f-def*)

primrec *conf-fs* :: [*jvm-prog*, *heap*, *sheap*, *ty_P*, *cname*, *mname*, *nat*, *ty*, *frame list*] $\Rightarrow$ *bool*
where

conf-fs $P \ h \ sh \ \Phi \ C_0 \ M_0 \ n_0 \ T_0 \ [] = \text{True}$
 $\mid \text{conf-fs } P \ h \ sh \ \Phi \ C_0 \ M_0 \ n_0 \ T_0 \ (f \# frs) =$
 $(\text{let } (stk, loc, C, M, pc, ics) = f \text{ in}$
 $(\exists ST \ LT \ b \ Ts \ T \ mxs \ mxl_0 \text{ is } xt.$
 $\Phi \ C \ M \ ! \ pc = \text{Some } (ST, LT) \wedge$
 $(P \vdash C \text{ sees } M, b:Ts \rightarrow T = (mxs, mxl_0, is, xt) \text{ in } C) \wedge$
 $((\exists D \ Ts' \ T' \ m \ D'. M_0 \neq \text{clinit} \wedge ics = \text{No-ics} \wedge$
 $is!pc = \text{Invoke } M_0 \ n_0 \wedge ST!n_0 = \text{Class } D \wedge$
 $P \vdash D \text{ sees } M_0, \text{NonStatic}:Ts' \rightarrow T' = m \text{ in } D' \wedge P \vdash C_0 \preceq^* D' \wedge P \vdash T_0 \leq T') \vee$
 $(\exists D \ Ts' \ T' \ m. M_0 \neq \text{clinit} \wedge ics = \text{No-ics} \wedge$
 $is!pc = \text{Invokestatic } D \ M_0 \ n_0 \wedge$
 $P \vdash D \text{ sees } M_0, \text{Static}:Ts' \rightarrow T' = m \text{ in } C_0 \wedge P \vdash T_0 \leq T') \vee$
 $(M_0 = \text{clinit} \wedge (\exists Cs. ics = \text{Called } Cs))) \wedge$
 $\text{conf-f } P \ h \ sh \ (ST, LT) \text{ is } f \wedge \text{conf-fs } P \ h \ sh \ \Phi \ C \ M \ (size \ Ts) \ T \ frs))$

fun *ics-classes* :: *init-call-status* $\Rightarrow$ *cname list* **where**

ics-classes (*Calling* $C \ Cs$) = $Cs \mid$
ics-classes (*Throwing* $Cs \ a$) = $Cs \mid$
ics-classes (*Called* Cs) = $Cs \mid$

ics-classes - = []

fun *frame-clinit-classes* :: *frame* $\Rightarrow$ *cname list* **where**
frame-clinit-classes (*stk,loc,C,M,pc,ics*) = (if *M=clinit* then [*C*] else []) @ *ics-classes ics*

abbreviation *clinit-classes* :: *frame list* $\Rightarrow$ *cname list* **where**
clinit-classes frs $\equiv$ *concat* (*map frame-clinit-classes frs*)

definition *distinct-clinit* :: *frame list* $\Rightarrow$ *bool* **where**
distinct-clinit frs $\equiv$ *distinct* (*clinit-classes frs*)

definition *conf-clinit* :: *jvm-prog* $\Rightarrow$ *sheap* $\Rightarrow$ *frame list* $\Rightarrow$ *bool* **where**
conf-clinit P sh frs
 $\equiv$ *distinct-clinit frs* $\wedge$
 $(\forall C \in \text{set}(\text{clinit-classes frs}). \text{is-class } P \ C \wedge (\exists \text{sfs}. \text{sh } C = \text{Some}(\text{sfs}, \text{Processing})))$

definition *correct-state* :: [*jvm-prog,ty_P,jvm-state*] $\Rightarrow$ *bool* ($\langle -, - \vdash - \sqrt{} \rangle$ [61,0,0] 61)
where

correct-state P Φ $\equiv \lambda(xp,h,frs,sh).$
case xp of
None $\Rightarrow$ (*case frs of*
 [] $\Rightarrow$ *True*
 | (*f#fs*) $\Rightarrow$ *P* $\vdash$ *h* $\sqrt{}$ $\wedge$ *P, h* $\vdash_s$ *sh* $\sqrt{}$ $\wedge$ *conf-clinit P sh frs* $\wedge$
 (*let* (*stk,loc,C,M,pc,ics*) = *f*
 in $\exists b \ Ts \ T \ mxs \ mxl_0 \ \text{is } xt \ \tau.$
 (*P* $\vdash$ *C* *sees* *M, b:Ts* $\rightarrow$ *T* = (*mxs, mxl₀, is, xt*) in *C*) $\wedge$
 $\Phi \ C \ M \ ! \ pc = \text{Some } \tau \wedge$
 conf-f P h sh τ is f $\wedge$ *conf-fs P h sh $\Phi \ C \ M$ (size Ts) T fs*)
 | *Some x* $\Rightarrow$ *frs* = []

notation

correct-state ($\langle -, - \mid - \text{ [ok]} \rangle$ [61,0,0] 61)

2.15.2 Values and $\top$

lemma *confT-Err* [*iff*]: *P, h* $\vdash$ *x* : $\leq_{\top}$ *Err*
by (*simp add: confT-def*)

lemma *confT-OK* [*iff*]: *P, h* $\vdash$ *x* : $\leq_{\top}$ *OK T* = (*P, h* $\vdash$ *x* : $\leq$ *T*)
by (*simp add: confT-def*)

lemma *confT-cases*:
P, h $\vdash$ *x* : $\leq_{\top}$ *X* = (*X* = *Err* $\vee$ ($\exists T. X = \text{OK } T \wedge P, h \vdash x : \leq T$))
by (*cases X*) *auto*

lemma *confT-hext* [*intro?*, *trans*]:
 $\llbracket P, h \vdash x : \leq_{\top} T; h \leq h' \rrbracket \Longrightarrow P, h' \vdash x : \leq_{\top} T$
by (*cases T*) (*blast intro: conf-hext*) $+$

lemma *confT-widen* [*intro?*, *trans*]:
 $\llbracket P, h \vdash x : \leq_{\top} T; P \vdash T \leq_{\top} T' \rrbracket \Longrightarrow P, h \vdash x : \leq_{\top} T'$
by (*cases T'*, *auto intro: conf-widen*)

2.15.3 Stack and Registers

lemmas *confTs-Cons1* [iff] = *list-all2-Cons1* [of *confT P h*] **for** *P h*

lemma *confTs-confT-sup*:

assumes *confTs*: $P, h \vdash \text{loc} \[:\leq_{\top}\] LT$ **and** $n: n < \text{size } LT$ **and**

$LTn: LT!n = OK T$ **and** *subtype*: $P \vdash T \leq T'$

shows $P, h \vdash (\text{loc}!n) \[:\leq T']$

lemma *confTs-heart* [intro?]:

$P, h \vdash \text{loc} \[:\leq_{\top}\] LT \Longrightarrow h \sqsubseteq h' \Longrightarrow P, h' \vdash \text{loc} \[:\leq_{\top}\] LT$

by (*fast elim*: *list-all2-mono confT-heart*)

lemma *confTs-widen* [intro?, trans]:

$P, h \vdash \text{loc} \[:\leq_{\top}\] LT \Longrightarrow P \vdash LT \[:\leq_{\top}\] LT' \Longrightarrow P, h \vdash \text{loc} \[:\leq_{\top}\] LT'$

by (*rule list-all2-trans, rule confT-widen*)

lemma *confTs-map* [iff]:

$\bigwedge \text{vs. } (P, h \vdash \text{vs} \[:\leq_{\top}\] \text{map } OK Ts) = (P, h \vdash \text{vs} \[:\leq\] Ts)$

by (*induct Ts*) (*auto simp*: *list-all2-Cons2*)

lemma *reg-widen-Err* [iff]:

$\bigwedge LT. (P \vdash \text{replicate } n \text{ Err} \[:\leq_{\top}\] LT) = (LT = \text{replicate } n \text{ Err})$

by (*induct n*) (*auto simp*: *list-all2-Cons1*)

lemma *confTs-Err* [iff]:

$P, h \vdash \text{replicate } n v \[:\leq_{\top}\] \text{replicate } n \text{ Err}$

by (*induct n*) *auto*

2.15.4 valid init-call-status

lemma *valid-ics-shupd*:

assumes $P, h, sh \vdash_i (C, M, pc, ics)$ **and** *distinct* ($C' \# ics\text{-classes } ics$)

shows $P, h, sh(C' \mapsto (sfs, i')) \vdash_i (C, M, pc, ics)$

using *assms* **by**(*cases ics; clarsimp simp: fun-upd-apply*) *fastforce*

2.15.5 correct-frame

lemma *conf-f-Throwing*:

assumes *conf-f* $P h sh (ST, LT)$ *is* (*stk*, *loc*, *C*, *M*, *pc*, *Called Cs*)

and *is-class* $P C'$ **and** $h \text{ xcp} = \text{Some } \text{obj}$ **and** $sh C' = \text{Some}(sfs, \text{Processing})$

shows *conf-f* $P h sh (ST, LT)$ *is* (*stk*, *loc*, *C*, *M*, *pc*, *Throwing (C' \# Cs) xcp*)

using *assms* **by**(*auto simp: conf-f-def2*)

lemma *conf-f-shupd*:

assumes *conf-f* $P h sh (ST, LT)$ *ins* *f*

and *i* = *Processing*

$\vee (\text{distinct } (C \# ics\text{-classes } (ics\text{-of } f)) \wedge (\text{curr-method } f = \text{clinit} \longrightarrow C \neq \text{curr-class } f))$

shows *conf-f* $P h (sh(C \mapsto (sfs, i))) (ST, LT)$ *ins* *f*

using *assms*

by(*cases f, cases ics-of f; clarsimp simp: conf-f-def2 fun-upd-apply*) *fastforce*+

lemma *conf-f-shupd'*:

assumes *conf-f* $P h sh (ST, LT)$ *ins* *f*

and $sh C = \text{Some}(sfs, i)$

shows *conf-f* $P h (sh(C \mapsto (sfs', i))) (ST, LT)$ *ins* *f*

using *assms*

by(*cases f*, *cases ics-of f*; *clarsimp simp*: *conf-f-def2 fun-upd-apply*) *fastforce*+

2.15.6 correct-frames

lemmas [*simp del*] = *fun-upd-apply*

lemma *conf-fs-hext*:

$\bigwedge C M n T_r.$

$\llbracket \text{conf-fs } P h sh \Phi C M n T_r frs; h \sqsubseteq h' \rrbracket \implies \text{conf-fs } P h' sh \Phi C M n T_r frs$

lemma *conf-fs-shupd*:

assumes *conf-fs* $P h sh \Phi C_0 M n T frs$

and *dist*: *distinct* ($C \# \text{clinit-classes } frs$)

shows *conf-fs* $P h (sh(C \mapsto (sfs, i))) \Phi C_0 M n T frs$

using *assms* **proof**(*induct frs arbitrary*: $C_0 C M n T$)

case (*Cons f' frs'*)

then obtain *stk' loc' C' M' pc' ics'* where $f': f' = (stk', loc', C', M', pc', ics')$ by(*cases f'*)

with *assms Cons* obtain *ST LT b Ts T1 mxs mxl₀ ins xt* where

ty: $\Phi C' M' ! pc' = \text{Some}(ST, LT)$ and

meth: $P \vdash C' \text{ sees } M', b: Ts \rightarrow T1 = (mxs, mxl_0, ins, xt)$ in C' and

conf: *conf-f* $P h sh (ST, LT) ins f'$ and

confs: *conf-fs* $P h sh \Phi C' M' (size Ts) T1 frs'$ by *clarsimp*

from f' *Cons.prem*s(2) have

distinct ($C \# \text{ics-classes } (ics\text{-of } f')$) $\wedge (curr\text{-method } f' = \text{clinit} \longrightarrow C \neq curr\text{-class } f')$

by *fastforce*

with *conf-f-shupd*[where $C=C$, *OF conf*] have

conf': *conf-f* $P h (sh(C \mapsto (sfs, i))) (ST, LT) ins f'$ by *simp*

from *Cons.prem*s(2) have *dist'*: *distinct* ($C \# \text{clinit-classes } frs'$)

by(*auto simp*: *distinct-length-2-or-more*)

from *Cons.hyps*[*OF confs dist'*] have

confs': *conf-fs* $P h (sh(C \mapsto (sfs, i))) \Phi C' M' (length Ts) T1 frs'$ by *simp*

from *conf'* *confs'* *ty meth f' Cons.prem*s **show** ?*case* by(*fastforce dest*: *sees-method-fun*)

qed(*simp*)

lemma *conf-fs-shupd'*:

assumes *conf-fs* $P h sh \Phi C_0 M n T frs$

and *shC*: $sh C = \text{Some}(sfs, i)$

shows *conf-fs* $P h (sh(C \mapsto (sfs', i))) \Phi C_0 M n T frs$

using *assms* **proof**(*induct frs arbitrary*: $C_0 C M n T sfs i sfs'$)

case (*Cons f' frs'*)

then obtain *stk' loc' C' M' pc' ics'* where $f': f' = (stk', loc', C', M', pc', ics')$ by(*cases f'*)

with *assms Cons* obtain *ST LT b Ts T1 mxs mxl₀ ins xt* where

ty: $\Phi C' M' ! pc' = \text{Some}(ST, LT)$ and

meth: $P \vdash C' \text{ sees } M', b: Ts \rightarrow T1 = (mxs, mxl_0, ins, xt)$ in C' and

conf: *conf-f* $P h sh (ST, LT) ins f'$ and

confs: *conf-fs* $P h sh \Phi C' M' (size Ts) T1 frs'$ and

shC': $sh C = \text{Some}(sfs, i)$ by *clarsimp*

have *conf'*: *conf-f* $P h (sh(C \mapsto (sfs', i))) (ST, LT) ins f'$ by(*rule conf-f-shupd'*[*OF conf shC'*])

from *Cons.hyps*[*OF confs shC'*] **have**
confs': *conf-fs P h (sh(C ↦ (sfs', i)))* Φ *C' M' (length Ts) T1 frs'* **by** *simp*

from *conf' confs' ty meth f' Cons.prem*s **show** *?case by(fastforce dest: sees-method-fun)*
qed(*simp*)

2.15.7 correctness wrt *clinit* use

lemma *conf-clinit-Cons*:

assumes *conf-clinit P sh (f#frs)*

shows *conf-clinit P sh frs*

proof –

from *assms* **have** *dist: distinct-clinit (f#frs)*

by(*cases curr-method f = clinit, auto simp: conf-clinit-def*)

then have *dist': distinct-clinit frs* **by**(*simp add: distinct-clinit-def*)

with *assms* **show** *?thesis* **by**(*cases frs; fastforce simp: conf-clinit-def*)

qed

lemma *conf-clinit-Cons-Cons*:

conf-clinit P sh (f'#f#frs) ⇒ conf-clinit P sh (f'#frs)

by(*auto simp: conf-clinit-def distinct-clinit-def*)

lemma *conf-clinit-diff*:

assumes *conf-clinit P sh ((stk, loc, C, M, pc, ics)#frs)*

shows *conf-clinit P sh ((stk', loc', C, M, pc', ics)#frs)*

using *assms* **by**(*cases M = clinit, simp-all add: conf-clinit-def distinct-clinit-def*)

lemma *conf-clinit-diff'*:

assumes *conf-clinit P sh ((stk, loc, C, M, pc, ics)#frs)*

shows *conf-clinit P sh ((stk', loc', C, M, pc', No-ics)#frs)*

using *assms* **by**(*cases M = clinit, simp-all add: conf-clinit-def distinct-clinit-def*)

lemma *conf-clinit-Called-Throwing*:

conf-clinit P sh ((stk', loc', C', clinit, pc', ics') # (stk, loc, C, M, pc, Called Cs) # fs)

$\Rightarrow$ *conf-clinit P sh ((stk, loc, C, M, pc, Throwing (C' # Cs) xcp) # fs)*

by(*simp add: conf-clinit-def distinct-clinit-def*)

lemma *conf-clinit-Throwing*:

conf-clinit P sh ((stk, loc, C, M, pc, Throwing (C'#Cs) xcp) # fs)

$\Rightarrow$ *conf-clinit P sh ((stk, loc, C, M, pc, Throwing Cs xcp) # fs)*

by(*simp add: conf-clinit-def distinct-clinit-def*)

lemma *conf-clinit-Called*:

$\llbracket$ *conf-clinit P sh ((stk, loc, C, M, pc, Called (C'#Cs)) # frs);*

P ⊢ C' sees clinit, Static: [] → Void=(mxs', mxl', ins', xt') in C' $\rrbracket$

$\Rightarrow$ *conf-clinit P sh (create-init-frame P C' # (stk, loc, C, M, pc, Called Cs) # frs)*

by(*simp add: conf-clinit-def distinct-clinit-def*)

lemma *conf-clinit-Cons-nclinit*:

assumes *conf-clinit P sh frs* **and** *nclinit: M ≠ clinit*

shows *conf-clinit P sh ((stk, loc, C, M, pc, No-ics) # frs)*

proof –

from *nclinit*

have *clinit-classes* $((stk, loc, C, M, pc, No-ics) \# frs) = clinit-classes\ frs$ **by** *simp*
with *assms* **show** *?thesis* **by**(*simp add: conf-clinit-def distinct-clinit-def*)
qed

lemma *conf-clinit-Invoke*:

assumes *conf-clinit* $P\ sh\ ((stk, loc, C, M, pc, ics) \# frs)$ **and** $M' \neq clinit$
shows *conf-clinit* $P\ sh\ ((stk', loc', C', M', pc', No-ics) \# (stk, loc, C, M, pc, No-ics) \# frs)$
using *assms* *conf-clinit-Cons-nclinit* *conf-clinit-diff'* **by** *auto*

lemma *conf-clinit-nProc-dist*:

assumes *conf-clinit* $P\ sh\ frs$
and $\forall sfs. sh\ C \neq Some(sfs, Processing)$
shows *distinct* $(C \# clinit-classes\ frs)$
using *assms* **by**(*auto simp: conf-clinit-def distinct-clinit-def*)

lemma *conf-clinit-shupd*:

assumes *conf-clinit* $P\ sh\ frs$
and *dist: distinct* $(C \# clinit-classes\ frs)$
shows *conf-clinit* $P\ (sh(C \mapsto (sfs, i)))\ frs$
using *assms* **by**(*simp add: conf-clinit-def fun-upd-apply*)

lemma *conf-clinit-shupd'*:

assumes *conf-clinit* $P\ sh\ frs$
and $sh\ C = Some(sfs, i)$
shows *conf-clinit* $P\ (sh(C \mapsto (sfs', i)))\ frs$
using *assms* **by**(*fastforce simp: conf-clinit-def fun-upd-apply*)

lemma *conf-clinit-shupd-Called*:

assumes *conf-clinit* $P\ sh\ ((stk, loc, C, M, pc, Calling\ C'\ Cs) \# frs)$
and *dist: distinct* $(C' \# clinit-classes\ ((stk, loc, C, M, pc, Calling\ C'\ Cs) \# frs))$
and *cls: is-class* $P\ C'$
shows *conf-clinit* $P\ (sh(C' \mapsto (sfs, Processing)))\ ((stk, loc, C, M, pc, Called\ (C' \# Cs)) \# frs)$
using *assms* **by**(*clarsimp simp: conf-clinit-def fun-upd-apply distinct-clinit-def*)

lemma *conf-clinit-shupd-Calling*:

assumes *conf-clinit* $P\ sh\ ((stk, loc, C, M, pc, Calling\ C'\ Cs) \# frs)$
and *dist: distinct* $(C' \# clinit-classes\ ((stk, loc, C, M, pc, Calling\ C'\ Cs) \# frs))$
and *cls: is-class* $P\ C'$
shows *conf-clinit* $P\ (sh(C' \mapsto (sfs, Processing)))\ ((stk, loc, C, M, pc, Calling\ (fst(the(class\ P\ C')))\ (C' \# Cs)) \# frs)$
using *assms* **by**(*clarsimp simp: conf-clinit-def fun-upd-apply distinct-clinit-def*)

2.15.8 correct state

lemma *correct-state-Cons*:

assumes *cr: P, Φ* $\vdash (xp, h, f \# frs, sh)\ [ok]$
shows $P, \Phi \vdash (xp, h, frs, sh)\ [ok]$
proof –
from *cr* **have** *dist: conf-clinit* $P\ sh\ (f \# frs)$
by(*simp add: correct-state-def*)
then **have** *conf-clinit* $P\ sh\ frs$ **by**(*rule conf-clinit-Cons*)
with *cr* **show** *?thesis* **by**(*cases frs; fastforce simp: correct-state-def*)

qed

lemma correct-state-shupd:

assumes $cs: P, \Phi \vdash (xp, h, frs, sh) [ok]$ and $shC: sh\ C = Some(sfs, i)$

and $dist: distinct\ (C \# clinit\ classes\ frs)$

shows $P, \Phi \vdash (xp, h, frs, sh(C \mapsto (sfs, i))) [ok]$

using *assms*

proof(*cases xp*)

case *None* with *assms* show ?thesis

proof(*cases frs*)

case (*Cons f' frs'*)

let ?sh = $sh(C \mapsto (sfs, i'))$

obtain $stk' loc' C' M' pc' ics'$ where $f': f' = (stk', loc', C', M', pc', ics')$ by(*cases f'*)

with *cs Cons None* obtain $b Ts T m\!xs\ m\!xl_0\ ins\ xt\ ST\ LT$ where

meth: $P \vdash C' \text{ sees } M', b: Ts \rightarrow T = (m\!xs, m\!xl_0, ins, xt)$ in C'

and *ty:* $\Phi\ C' M' ! pc' = Some\ (ST, LT)$ and *conf:* $conf\text{-}f\ P\ h\ sh\ (ST, LT)\ ins\ f'$

and *confs:* $conf\text{-}fs\ P\ h\ sh\ \Phi\ C' M' (size\ Ts)\ T\ frs'$

and *confc:* $conf\text{-}clinit\ P\ sh\ frs$

and *h-ok:* $P \vdash h \checkmark$ and *sh-ok:* $P, h \vdash_s sh\ \checkmark$

by(*auto simp: correct-state-def*)

from *Cons dist* have $dist': distinct\ (C \# clinit\ classes\ frs')$

by(*auto simp: distinct-length-2-or-more*)

from *shconf-upd-obj*[*OF sh-ok shconfD*][*OF sh-ok shC*] have $sh\text{-}ok': P, h \vdash_s ?sh\ \checkmark$

by *simp*

from *conf f' valid-ics-shupd Cons dist* have $conf': conf\text{-}f\ P\ h\ ?sh\ (ST, LT)\ ins\ f'$

by(*auto simp: conf-f-def2 fun-upd-apply*)

have $confs': conf\text{-}fs\ P\ h\ ?sh\ \Phi\ C' M' (size\ Ts)\ T\ frs'$ by(*rule conf-fs-shupd*)[*OF confs dist'*]

have $confc': conf\text{-}clinit\ P\ ?sh\ frs$ by(*rule conf-clinit-shupd*)[*OF confc dist'*]

with *h-ok sh-ok' meth ty conf' confs' f' Cons None* show ?thesis

by(*fastforce simp: correct-state-def*)

qed(*simp add: correct-state-def*)

qed(*simp add: correct-state-def*)

lemma correct-state-Throwing-ex:

assumes *correct:* $P, \Phi \vdash (xp, h, (stk, loc, C, M, pc, ics) \# frs, sh) \checkmark$

shows $\bigwedge Cs\ a.\ ics = Throwing\ Cs\ a \implies \exists obj.\ h\ a = Some\ obj$

using *correct* by(*clarsimp simp: correct-state-def conf-f-def*)

end

2.16 Property preservation under *class-add*

theory *ClassAdd*

imports *BVConform*

begin

lemma *err-mono*: $A \subseteq B \implies \text{err } A \subseteq \text{err } B$
by(*unfold err-def*) *auto*

lemma *opt-mono*: $A \subseteq B \implies \text{opt } A \subseteq \text{opt } B$
by(*unfold opt-def*) *auto*

— adding a class in the simplest way

abbreviation *class-add* :: *jvm-prog* $\Rightarrow$ *jvm-method cdecl* $\Rightarrow$ *jvm-prog* **where**
class-add *P cd* $\equiv$ *cd*#*P*

2.16.1 Fields

lemma *class-add-has-fields*:
assumes *fs*: $P \vdash D \text{ has-fields } FDTs$ **and** *nc*: $\neg \text{is-class } P \ C$
shows *class-add* *P* (*C*, *cdec*) $\vdash D \text{ has-fields } FDTs$
using *assms*
proof(*induct rule: Fields.induct*)
 case (*has-fields-Object* *D fs ms FDTs*)
 from *has-fields-is-class-Object*[*OF fs*] *nc* **have** $C \neq \text{Object}$ **by** *fast*
 with *has-fields-Object* **show** ?*case*
 by(*auto simp: class-def fun-upd-apply intro!: TypeRel.has-fields-Object*)
next
 case *rec*: (*has-fields-rec* *C1 D fs ms FDTs FDTs'*)
 with *has-fields-is-class* **have** [*simp*]: $D \neq C$ **by** *auto*
 with *rec* **have** $C1 \neq C$ **by**(*clarsimp simp: is-class-def*)
 with *rec* **show** ?*case*
 by(*auto simp: class-def fun-upd-apply intro: TypeRel.has-fields-rec*)
qed

lemma *class-add-has-fields-rev*:
 $\llbracket \text{class-add } P \ (C, \text{cdec}) \vdash D \text{ has-fields } FDTs; \neg P \vdash D \preceq^* C \rrbracket$
 $\implies P \vdash D \text{ has-fields } FDTs$
proof(*induct rule: Fields.induct*)
 case (*has-fields-Object* *D fs ms FDTs*)
 then show ?*case* **by**(*auto simp: class-def fun-upd-apply intro!: TypeRel.has-fields-Object*)
next
 case *rec*: (*has-fields-rec* *C1 D fs ms FDTs FDTs'*)
 then have *sub1*: $P \vdash C1 \prec^1 D$
 by(*auto simp: class-def fun-upd-apply intro!: subcls1I split: if-split-asm*)
 with *rec.prems* **have** *cls*: $\neg P \vdash D \preceq^* C$ **by** (*meson converse-rtrancl-into-rtrancl*)
 with *cls rec* **show** ?*case*
 by(*auto simp: class-def fun-upd-apply*
 intro: TypeRel.has-fields-rec split: if-split-asm)
qed

lemma *class-add-has-field*:
assumes $P \vdash C_0 \text{ has } F, b:T \text{ in } D$ **and** $\neg \text{is-class } P \ C$
shows *class-add* *P* (*C*, *cdec*) $\vdash C_0 \text{ has } F, b:T \text{ in } D$
using *assms* **by**(*auto simp: has-field-def dest!: class-add-has-fields[of P C₀]*)

lemma *class-add-has-field-rev*:
assumes *has*: *class-add* *P* (*C*, *cdec*) $\vdash C_0 \text{ has } F, b:T \text{ in } D$

and $ncp: \bigwedge D'. P \vdash C_0 \preceq^* D' \implies D' \neq C$
shows $P \vdash C_0 \text{ has } F, b:T \text{ in } D$
using *assms* **by**(*auto simp: has-field-def dest!: class-add-has-fields-rev*)

lemma *class-add-sees-field*:
assumes $P \vdash C_0 \text{ sees } F, b:T \text{ in } D$ **and** $\neg \text{is-class } P \ C$
shows $\text{class-add } P \ (C, \text{cdec}) \vdash C_0 \text{ sees } F, b:T \text{ in } D$
using *assms* **by**(*auto simp: sees-field-def dest!: class-add-has-fields[of P C₀]*)

lemma *class-add-sees-field-rev*:
assumes $\text{has: class-add } P \ (C, \text{cdec}) \vdash C_0 \text{ sees } F, b:T \text{ in } D$
and $ncp: \bigwedge D'. P \vdash C_0 \preceq^* D' \implies D' \neq C$
shows $P \vdash C_0 \text{ sees } F, b:T \text{ in } D$
using *assms* **by**(*auto simp: sees-field-def dest!: class-add-has-fields-rev*)

lemma *class-add-field*:
assumes $fd: P \vdash C_0 \text{ sees } F, b:T \text{ in } D$ **and** $\neg \text{is-class } P \ C$
shows $\text{field } P \ C_0 \ F = \text{field } (\text{class-add } P \ (C, \text{cdec})) \ C_0 \ F$
using *class-add-sees-field*[OF *assms*, of *cdec*] *fd* **by** *simp*

2.16.2 Methods

lemma *class-add-sees-methods*:
assumes $ms: P \vdash D \text{ sees-methods } Mm$ **and** $nc: \neg \text{is-class } P \ C$
shows $\text{class-add } P \ (C, \text{cdec}) \vdash D \text{ sees-methods } Mm$
using *assms*
proof(*induct rule: Methods.induct*)
 case (*sees-methods-Object* *D fs ms Mm*)
 from *sees-methods-is-class-Object*[OF *ms*] *nc* **have** $C \neq \text{Object}$ **by** *fast*
 with *sees-methods-Object* **show** *?case*
 by(*auto simp: class-def fun-upd-apply intro!: TypeRel.sees-methods-Object*)
next
 case *rec: (sees-methods-rec C1 D fs ms Mm Mm')*
 with *sees-methods-is-class* **have** $[simp]: D \neq C$ **by** *auto*
 with *rec* **have** $C1 \neq C$ **by**(*clarsimp simp: is-class-def*)
 with *rec* **show** *?case*
 by(*auto simp: class-def fun-upd-apply intro: TypeRel.sees-methods-rec*)
qed

lemma *class-add-sees-methods-rev*:
 $\llbracket \text{class-add } P \ (C, \text{cdec}) \vdash D \text{ sees-methods } Mm;$
 $\bigwedge D'. P \vdash D \preceq^* D' \implies D' \neq C \rrbracket$
 $\implies P \vdash D \text{ sees-methods } Mm$
proof(*induct rule: Methods.induct*)
 case (*sees-methods-Object* *D fs ms Mm*)
 then show *?case*
 by(*auto simp: class-def fun-upd-apply intro!: TypeRel.sees-methods-Object*)
next
 case *rec: (sees-methods-rec C1 D fs ms Mm Mm')*
 then have $\text{sub1: } P \vdash C1 \prec^1 D$
 by(*auto simp: class-def fun-upd-apply intro!: subcls1I*)
 have $\text{cls: } \bigwedge D'. P \vdash D \preceq^* D' \implies D' \neq C$
 proof –
 fix D' **assume** $P \vdash D \preceq^* D'$

```

  with sub1 have  $P \vdash C1 \preceq^* D'$  by simp
  with rec.premis show  $D' \neq C$  by simp
qed
with cls rec show ?case
  by(auto simp: class-def fun-upd-apply intro: TypeRel.sees-methods-rec)
qed

```

lemma *class-add-sees-methods-Obj*:

assumes $P \vdash \text{Object sees-methods } Mm$ **and** $nObj: C \neq \text{Object}$

shows $\text{class-add } P (C, cdec) \vdash \text{Object sees-methods } Mm$

proof –

```

  from assms obtain  $C' fs ms$  where  $cls: \text{class } P \text{ Object} = \text{Some}(C', fs, ms)$ 
    by(auto elim!: Methods.cases)
  with nObj have  $cls': \text{class } (\text{class-add } P (C, cdec)) \text{ Object} = \text{Some}(C', fs, ms)$ 
    by(simp add: class-def fun-upd-apply)
  from assms cls have  $Mm = \text{map-option } (\lambda m. (m, \text{Object})) \circ \text{map-of } ms$  by(auto elim!: Meth-
ods.cases)
  with assms cls' show ?thesis
    by(auto simp: is-class-def fun-upd-apply intro!: sees-methods-Object)
qed

```

lemma *class-add-sees-methods-rev-Obj*:

assumes $\text{class-add } P (C, cdec) \vdash \text{Object sees-methods } Mm$ **and** $nObj: C \neq \text{Object}$

shows $P \vdash \text{Object sees-methods } Mm$

proof –

```

  from assms obtain  $C' fs ms$  where  $cls: \text{class } (\text{class-add } P (C, cdec)) \text{ Object} = \text{Some}(C', fs, ms)$ 
    by(auto elim!: Methods.cases)
  with nObj have  $cls': \text{class } P \text{ Object} = \text{Some}(C', fs, ms)$ 
    by(simp add: class-def fun-upd-apply)
  from assms cls have  $Mm = \text{map-option } (\lambda m. (m, \text{Object})) \circ \text{map-of } ms$  by(auto elim!: Meth-
ods.cases)
  with assms cls' show ?thesis
    by(auto simp: is-class-def fun-upd-apply intro!: sees-methods-Object)
qed

```

lemma *class-add-sees-method*:

assumes $P \vdash C_0 \text{ sees } M_0, b : Ts \rightarrow T = m \text{ in } D$ **and** $\neg \text{is-class } P C$

shows $\text{class-add } P (C, cdec) \vdash C_0 \text{ sees } M_0, b : Ts \rightarrow T = m \text{ in } D$

using assms **by**(auto simp: Method-def dest!: class-add-sees-methods[of $P C_0$])

lemma *class-add-method*:

assumes $md: P \vdash C_0 \text{ sees } M_0, b : Ts \rightarrow T = m \text{ in } D$ **and** $\neg \text{is-class } P C$

shows $\text{method } P C_0 M_0 = \text{method } (\text{class-add } P (C, cdec)) C_0 M_0$

using class-add-sees-method[OF assms, of cdec] md **by** simp

lemma *class-add-sees-method-rev*:

$\llbracket \text{class-add } P (C, cdec) \vdash C_0 \text{ sees } M_0, b : Ts \rightarrow T = m \text{ in } D;$

$\neg P \vdash C_0 \preceq^* C \rrbracket$

$\implies P \vdash C_0 \text{ sees } M_0, b : Ts \rightarrow T = m \text{ in } D$

by(auto simp: Method-def dest!: class-add-sees-methods-rev)

lemma *class-add-sees-method-Obj*:

$\llbracket P \vdash \text{Object sees } M_0, b : Ts \rightarrow T = m \text{ in } D; C \neq \text{Object} \rrbracket$

$\implies \text{class-add } P (C, cdec) \vdash \text{Object sees } M_0, b : Ts \rightarrow T = m \text{ in } D$

by(*auto simp: Method-def dest!: class-add-sees-methods-Obj*[**where** $P=P$])

lemma *class-add-sees-method-rev-Obj*:

$\llbracket \text{class-add } P (C, \text{cdec}) \vdash \text{Object sees } M_0, b : Ts \rightarrow T = m \text{ in } D; C \neq \text{Object} \rrbracket$
 $\implies P \vdash \text{Object sees } M_0, b : Ts \rightarrow T = m \text{ in } D$

by(*auto simp: Method-def dest!: class-add-sees-methods-rev-Obj*[**where** $P=P$])

2.16.3 Types and states

lemma *class-add-is-type*:

is-type $P T \implies \text{is-type } (\text{class-add } P (C, \text{cdec})) T$

by(*cases cdec, simp add: is-type-def is-class-def class-def fun-upd-apply split: ty.splits*)

lemma *class-add-types*:

types $P \subseteq \text{types } (\text{class-add } P (C, \text{cdec}))$

using *class-add-is-type* **by**(*cases cdec, clarsimp*)

lemma *class-add-states*:

states $P \text{ mxs mxl} \subseteq \text{states } (\text{class-add } P (C, \text{cdec})) \text{ mxs mxl}$

proof –

let $?A = \text{types } P$ **and** $?B = \text{types } (\text{class-add } P (C, \text{cdec}))$

have $ab: ?A \subseteq ?B$ **by**(*rule class-add-types*)

moreover have $\bigwedge n. \text{nlists } n ?A \subseteq \text{nlists } n ?B$ **using** ab **by**(*rule nlists-mono*)

moreover have $\text{nlists mxl } (\text{err } ?A) \subseteq \text{nlists mxl } (\text{err } ?B)$ **using** *err-mono[OF ab]* **by**(*rule nlists-mono*)

ultimately show $?thesis$ **by**(*auto simp: JVM-states-unfold intro!: err-mono opt-mono*)

qed

lemma *class-add-check-types*:

check-types $P \text{ mxs mxl } \tau s \implies \text{check-types } (\text{class-add } P (C, \text{cdec})) \text{ mxs mxl } \tau s$

using *class-add-states* **by**(*fastforce simp: check-types-def*)

2.16.4 Subclasses and subtypes

lemma *class-add-subcls*:

$\llbracket P \vdash D \preceq^* D'; \neg \text{is-class } P C \rrbracket$

$\implies \text{class-add } P (C, \text{cdec}) \vdash D \preceq^* D'$

proof(*induct rule: rtrancl.induct*)

case (*rtrancl-into-rtrancl* $a b c$)

then have $b \neq C$ **by**(*clarsimp simp: is-class-def dest!: subcls1D*)

with *rtrancl-into-rtrancl* **show** $?case$

by(*fastforce dest!: subcls1D simp: class-def fun-upd-apply*
intro!: rtrancl-trans[of a b] subcls1I)

qed(*simp*)

lemma *class-add-subcls-rev*:

$\llbracket \text{class-add } P (C, \text{cdec}) \vdash D \preceq^* D'; \neg P \vdash D \preceq^* C \rrbracket$

$\implies P \vdash D \preceq^* D'$

proof(*induct rule: rtrancl.induct*)

case (*rtrancl-into-rtrancl* $a b c$)

then have $b \neq C$ **by**(*clarsimp simp: is-class-def dest!: subcls1D*)

with *rtrancl-into-rtrancl* **show** $?case$

by(*fastforce dest!: subcls1D simp: class-def fun-upd-apply*
intro!: rtrancl-trans[of a b] subcls1I)

qed(*simp*)

lemma *class-add-subtype*:

$\llbracket \text{subtype } P \ x \ y; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{subtype } (\text{class-add } P \ (C, \text{cdec})) \ x \ y$

proof(*induct rule: widen.induct*)

case (*widen-subcls C D*)
then show ?*case* **using** *class-add-subcls* **by** *simp*
qed(*simp+*)

lemma *class-add-widens*:

$\llbracket P \vdash Ts \leq Ts'; \neg \text{is-class } P \ C \rrbracket$
 $\implies (\text{class-add } P \ (C, \text{cdec})) \vdash Ts \leq Ts'$

using *class-add-subtype* **by** (*metis* (*no-types*) *list-all2-mono*)

lemma *class-add-sup-ty-opt*:

$\llbracket P \vdash l1 \leq_{\top} l2; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{class-add } P \ (C, \text{cdec}) \vdash l1 \leq_{\top} l2$

using *class-add-subtype* **by**(*auto simp: sup-ty-opt-def Err.le-def lesub-def split: err.splits*)

lemma *class-add-sup-loc*:

$\llbracket P \vdash LT \leq_{\top} LT'; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{class-add } P \ (C, \text{cdec}) \vdash LT \leq_{\top} LT'$

using *class-add-sup-ty-opt*[**where** *P=P* **and** *C=C*] **by** (*simp add: list.rel-mono-strong*)

lemma *class-add-sup-state*:

$\llbracket P \vdash \tau \leq_i \tau'; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{class-add } P \ (C, \text{cdec}) \vdash \tau \leq_i \tau'$

using *class-add-subtype class-add-sup-ty-opt*
by(*auto simp: sup-state-def Listn.le-def Product.le-def lesub-def class-add-widens*
class-add-sup-ty-opt list-all2-mono)

lemma *class-add-sup-state-opt*:

$\llbracket P \vdash \tau \leq' \tau'; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{class-add } P \ (C, \text{cdec}) \vdash \tau \leq' \tau'$

by(*auto simp: sup-state-opt-def Opt.le-def lesub-def class-add-widens*
class-add-sup-ty-opt list-all2-mono)

2.16.5 Effect

lemma *class-add-is-relevant-class*:

$\llbracket \text{is-relevant-class } i \ P \ C_0; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{is-relevant-class } i \ (\text{class-add } P \ (C, \text{cdec})) \ C_0$
by(*cases i, auto simp: class-add-subcls*)

lemma *class-add-is-relevant-class-rev*:

assumes *irc: is-relevant-class i (class-add P (C, cdec)) C₀*
and *ncp: $\bigwedge cd \ D'. \ cd \in \text{set } P \implies \neg P \vdash \text{fst } cd \preceq^* C$*
and *wfcp: wf-syscls P*

shows *is-relevant-class i P C₀*

using *assms*

proof(*cases i*)

case (*Getfield F D*) **with** *assms*

show ?*thesis* **by**(*fastforce simp: wf-syscls-def sys-xcpts-def dest!: class-add-subcls-rev*)

next

case (*Putfield F D*) **with** *assms*
show ?thesis **by**(*fastforce simp: wf-syscls-def sys-xcpts-def dest!: class-add-subcls-rev*)
next
case (*Checkcast D*) **with** *assms*
show ?thesis **by**(*fastforce simp: wf-syscls-def sys-xcpts-def dest!: class-add-subcls-rev*)
qed(*simp-all*)

lemma *class-add-is-relevant-entry*:
 $\llbracket \text{is-relevant-entry } P \ i \ pc \ e; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{is-relevant-entry } (\text{class-add } P \ (C, \text{cdec})) \ i \ pc \ e$
by(*clarsimp simp: is-relevant-entry-def class-add-is-relevant-class*)

lemma *class-add-is-relevant-entry-rev*:
 $\llbracket \text{is-relevant-entry } (\text{class-add } P \ (C, \text{cdec})) \ i \ pc \ e;$
 $\bigwedge cd \ D'. \ cd \in \text{set } P \implies \neg P \vdash \text{fst } cd \preceq^* C;$
 $\text{wf-syscls } P \rrbracket$
 $\implies \text{is-relevant-entry } P \ i \ pc \ e$
by(*auto simp: is-relevant-entry-def dest!: class-add-is-relevant-class-rev*)

lemma *class-add-relevant-entries*:
 $\neg \text{is-class } P \ C$
 $\implies \text{set } (\text{relevant-entries } P \ i \ pc \ xt) \subseteq \text{set } (\text{relevant-entries } (\text{class-add } P \ (C, \text{cdec})) \ i \ pc \ xt)$
by(*clarsimp simp: relevant-entries-def class-add-is-relevant-entry*)

lemma *class-add-relevant-entries-eq*:
assumes *wf: wf-prog wf-md P and nclass: $\neg \text{is-class } P \ C$*
shows *relevant-entries P i pc xt = relevant-entries (class-add P (C, cdec)) i pc xt*
proof –
have *ncp: $\bigwedge cd \ D'. \ cd \in \text{set } P \implies \neg P \vdash \text{fst } cd \preceq^* C$*
by(*rule wf-subcls-nCls'[OF assms]*)
moreover from wf have *wfsys: wf-syscls P by (simp add: wf-prog-def)*
moreover
note *class-add-is-relevant-entry[OF - nclass, of i pc - cdec]*
class-add-is-relevant-entry-rev[OF - ncp wfsys, of cdec i pc]
ultimately show ?thesis **by** (*metis filter-cong relevant-entries-def*)
qed

lemma *class-add-norm-eff-pc*:
assumes *ne: $\forall (pc', \tau') \in \text{set } (\text{norm-eff } i \ P \ pc \ \tau). \ pc' < mpc$*
shows $\forall (pc', \tau') \in \text{set } (\text{norm-eff } i \ (\text{class-add } P \ (C, \text{cdec})) \ pc \ \tau). \ pc' < mpc$
using *assms* **by**(*cases i, auto simp: norm-eff-def*)

lemma *class-add-norm-eff-sup-state-opt*:
assumes *ne: $\forall (pc', \tau') \in \text{set } (\text{norm-eff } i \ P \ pc \ \tau). \ P \vdash \tau' \leq' \tau s!pc'$*
and *nclass: $\neg \text{is-class } P \ C$ and app: $\text{app}_i \ (i, P, pc, mxs, T, \tau)$*
shows $\forall (pc', \tau') \in \text{set } (\text{norm-eff } i \ (\text{class-add } P \ (C, \text{cdec})) \ pc \ \tau). \ (\text{class-add } P \ (C, \text{cdec})) \vdash \tau' \leq' \tau s!pc'$
proof –
obtain *ST LT* **where** $\tau = (ST, LT)$ **by**(*cases τ*)
with *assms* **show** ?thesis **proof**(*cases i*)
qed(*fastforce simp: norm-eff-def*
 $\text{dest!: class-add-field[where cdec=cdec] class-add-method[where cdec=cdec]$
 $\text{class-add-sup-loc[OF - nclass] class-add-subtype[OF - nclass]$
 $\text{class-add-widens[OF - nclass] class-add-sup-state-opt[OF - nclass]}+)$
qed

lemma *class-add-xcpt-eff-eq*:

assumes *wf*: *wf-prog wf-md P* **and** *nclass*: $\neg$ *is-class P C*

shows *xcpt-eff i P pc τ xt* = *xcpt-eff i (class-add P (C, cdec)) pc τ xt*

using *class-add-relevant-entries-eq*[*OF assms, of i pc xt cdec*] **by**(*cases τ , simp add: xcpt-eff-def*)

lemma *class-add-eff-pc*:

assumes *eff*: $\forall (pc', \tau') \in \text{set } (\text{eff } i P pc xt \text{ (Some } \tau)). pc' < mpc$

and *wf*: *wf-prog wf-md P* **and** *nclass*: $\neg$ *is-class P C*

shows $\forall (pc', \tau') \in \text{set } (\text{eff } i (\text{class-add } P (C, cdec)) pc xt \text{ (Some } \tau)). pc' < mpc$

using *eff class-add-norm-eff-pc class-add-xcpt-eff-eq*[*OF wf nclass*]

by(*auto simp: norm-eff-def eff-def*)

lemma *class-add-eff-sup-state-opt*:

assumes *eff*: $\forall (pc', \tau') \in \text{set } (\text{eff } i P pc xt \text{ (Some } \tau)). P \vdash \tau' \leq' \tau s! pc'$

and *wf*: *wf-prog wf-md P* **and** *nclass*: $\neg$ *is-class P C*

and *app*: *app_i (i, P, pc, mxs, T, τ)*

shows $\forall (pc', \tau') \in \text{set } (\text{eff } i (\text{class-add } P (C, cdec)) pc xt \text{ (Some } \tau)).$

$(\text{class-add } P (C, cdec)) \vdash \tau' \leq' \tau s! pc'$

proof –

from *eff* **have** *ne*: $\forall (pc', \tau') \in \text{set } (\text{norm-eff } i P pc \tau). P \vdash \tau' \leq' \tau s! pc'$

by(*simp add: norm-eff-def eff-def*)

from *eff* **have** $\forall (pc', \tau') \in \text{set } (\text{xcpt-eff } i P pc \tau xt). P \vdash \tau' \leq' \tau s! pc'$

by(*simp add: xcpt-eff-def eff-def*)

with *class-add-norm-eff-sup-state-opt*[*OF ne nclass app*]

class-add-xcpt-eff-eq[*OF wf nclass*]*class-add-sup-state-opt*[*OF - nclass*]

show *?thesis* **by**(*cases cdec, auto simp: eff-def norm-eff-def xcpt-app-def*)

qed

lemma *class-add-app_i*:

assumes *app_i (i, P, pc, mxs, T_r, ST, LT)* **and** $\neg$ *is-class P C*

shows *app_i (i, class-add P (C, cdec), pc, mxs, T_r, ST, LT)*

using *assms*

proof(*cases i*)

case *New* **then show** *?thesis* **using** *assms* **by**(*fastforce simp: is-class-def class-def fun-upd-apply*)

next

case *Getfield* **then show** *?thesis* **using** *assms*

by(*auto simp: class-add-subtype dest!: class-add-sees-field[where P=P]*)

next

case *Getstatic* **then show** *?thesis* **using** *assms* **by**(*auto dest!: class-add-sees-field[where P=P]*)

next

case *Putfield* **then show** *?thesis* **using** *assms*

by(*auto dest!: class-add-subtype[where P=P] class-add-sees-field[where P=P]*)

next

case *Putstatic* **then show** *?thesis* **using** *assms*

by(*auto dest!: class-add-subtype[where P=P] class-add-sees-field[where P=P]*)

next

case *Checkcast* **then show** *?thesis* **using** *assms*

by(*clarsimp simp: is-class-def class-def fun-upd-apply*)

next

case *Invoke* **then show** *?thesis* **using** *assms*

by(*fastforce dest!: class-add-widens[where P=P] class-add-sees-method[where P=P]*)

next

```

case Invokestatic then show ?thesis using assms
  by(fastforce dest!: class-add-widens[where  $P=P$ ] class-add-sees-method[where  $P=P$ ])
next
  case Return then show ?thesis using assms by(clarsimp simp: class-add-subtype)
qed(simp+)

```

```

lemma class-add-xcpt-app:
assumes xa: xcpt-app i P pc mxs xt  $\tau$ 
  and wf: wf-prog wf-md P and nclass:  $\neg$  is-class P C
shows xcpt-app i (class-add P (C, cdec)) pc mxs xt  $\tau$ 
using xa class-add-relevant-entries-eq[OF wf nclass] nclass
  by(auto simp: xcpt-app-def is-class-def class-def fun-upd-apply) auto

```

```

lemma class-add-app:
assumes app: app i P mxs T pc mpc xt t
  and wf: wf-prog wf-md P and nclass:  $\neg$  is-class P C
shows app i (class-add P (C, cdec)) mxs T pc mpc xt t
proof(cases t)
  case (Some  $\tau$ )
    let  $?P = \text{class-add } P \text{ (C, cdec)}$ 
    from assms Some have eff:  $\forall (pc', \tau') \in \text{set } (eff \ i \ P \ pc \ xt \ [\tau]). pc' < mpc$  by(simp add: app-def)
    from assms Some have appi: appi (i, P, pc, mxs, T,  $\tau$ ) by(simp add: app-def)
    with class-add-appi[OF - nclass] Some have appi (i, ?P, pc, mxs, T,  $\tau$ ) by(cases  $\tau$ , simp)
    moreover
      from app class-add-xcpt-app[OF - wf nclass] Some
      have xcpt-app i ?P pc mxs xt  $\tau$  by(simp add: app-def del: xcpt-app-def)
    moreover
      from app class-add-eff-pc[OF eff wf nclass] Some
      have  $\forall (pc', \tau') \in \text{set } (eff \ i \ ?P \ pc \ xt \ t). pc' < mpc$  by auto
    moreover note app Some
    ultimately show ?thesis by(simp add: app-def)
qed(simp)

```

2.16.6 Well-formedness and well-typedness

```

lemma class-add-wf-mdecl:
   $\llbracket wf\text{-}mdecl \ wf\text{-}md \ P \ C_0 \ md; \wedge C_0 \ md. \ wf\text{-}md \ P \ C_0 \ md \implies wf\text{-}md \ (class\text{-}add \ P \ (C, \ cdec)) \ C_0 \ md \rrbracket$ 
 $\implies wf\text{-}mdecl \ wf\text{-}md \ (class\text{-}add \ P \ (C, \ cdec)) \ C_0 \ md$ 
by(clarsimp simp: wf-mdecl-def class-add-is-type)

```

```

lemma class-add-wf-mdecl':
assumes wfd: wf-mdecl wf-md P C0 md
  and ms:  $(C_0, S, fs, ms) \in \text{set } P$  and md:  $md \in \text{set } ms$ 
  and wf-md':  $\wedge C_0 \ S \ fs \ ms \ m. \llbracket (C_0, S, fs, ms) \in \text{set } P; m \in \text{set } ms \rrbracket \implies wf\text{-}md' \ (class\text{-}add \ P \ (C, \ cdec))$ 
 $C_0 \ m$ 
shows wf-mdecl wf-md' (class-add P (C, cdec)) C0 md
using assms by(clarsimp simp: wf-mdecl-def class-add-is-type)

```

```

lemma class-add-wf-cdecl:
assumes wfcd: wf-cdecl wf-md P cd and cdP:  $cd \in \text{set } P$ 
  and nep:  $\neg P \vdash \text{fst } cd \preceq^* C$  and dist: distinct-fst P
  and wfmd:  $\wedge C_0 \ md. \ wf\text{-}md \ P \ C_0 \ md \implies wf\text{-}md \ (class\text{-}add \ P \ (C, \ cdec)) \ C_0 \ md$ 
  and nclass:  $\neg$  is-class P C

```

shows $wf\text{-}cdecl\ wf\text{-}md\ (class\text{-}add\ P\ (C, cdec))\ cd$

proof –

let $?P = class\text{-}add\ P\ (C, cdec)$
obtain $C1\ D\ fs\ ms$ **where** $[simp]:\ cd = (C1, (D, fs, ms))$ **by** $(cases\ cd)$
from $wfcd$
have $\forall f \in set\ fs.\ wf\text{-}fdecl\ ?P\ f$ **by** $(auto\ simp: wf\text{-}cdecl\text{-}def\ wf\text{-}fdecl\text{-}def\ class\text{-}add\text{-}is\text{-}type)$
moreover
from $wfcd\ wfmd\ class\text{-}add\text{-}wf\text{-}mdecl$
have $\forall m \in set\ ms.\ wf\text{-}mdecl\ wf\text{-}md\ ?P\ C1\ m$ **by** $(auto\ simp: wf\text{-}cdecl\text{-}def)$
moreover
have $C1 \neq Object \implies is\text{-}class\ ?P\ D \wedge \neg ?P \vdash D \preceq^* C1$
 $\wedge (\forall (M, b, Ts, T, m) \in set\ ms.$
 $\quad \forall D' b' Ts' T' m'. ?P \vdash D\ sees\ M, b': Ts' \rightarrow T' = m' \text{ in } D' \longrightarrow$
 $\quad b = b' \wedge ?P \vdash Ts' [\leq] Ts \wedge ?P \vdash T \leq T')$

proof –

assume $nObj[simp]: C1 \neq Object$
with $cdP\ dist$ **have** $sub1: P \vdash C1 \prec^1 D$ **by** $(auto\ simp: class\text{-}def\ intro!: subcls1I\ map\text{-}of\text{-}SomeI)$
with ncp **have** $ncp': \neg P \vdash D \preceq^* C$ **by** $(auto\ simp: converse\text{-}rtrancl\text{-}into\text{-}rtrancl)$
with $wfcd$
have $clsD: is\text{-}class\ ?P\ D$
by $(auto\ simp: wf\text{-}cdecl\text{-}def\ is\text{-}class\text{-}def\ class\text{-}def\ fun\text{-}upd\text{-}apply)$
moreover
from $wfcd\ sub1$
have $\neg ?P \vdash D \preceq^* C1$ **by** $(auto\ simp: wf\text{-}cdecl\text{-}def\ dest!: class\text{-}add\text{-}subcls\text{-}rev[OF - ncp])$
moreover
have $\bigwedge M\ b\ Ts\ T\ m\ D'\ b'\ Ts'\ T'\ m'. (M, b, Ts, T, m) \in set\ ms$
 $\implies ?P \vdash D\ sees\ M, b': Ts' \rightarrow T' = m' \text{ in } D'$
 $\implies b = b' \wedge ?P \vdash Ts' [\leq] Ts \wedge ?P \vdash T \leq T'$

proof –

fix $M\ b\ Ts\ T\ m\ D'\ b'\ Ts'\ T'\ m'$
assume $ms: (M, b, Ts, T, m) \in set\ ms$ **and** $meth': ?P \vdash D\ sees\ M, b': Ts' \rightarrow T' = m' \text{ in } D'$
with $sub1$
have $P \vdash D\ sees\ M, b': Ts' \rightarrow T' = m' \text{ in } D'$
by $(fastforce\ dest!: class\text{-}add\text{-}sees\text{-}method\text{-}rev[OF - ncp])$
moreover
with $wfcd\ ms\ meth'$
have $b = b' \wedge P \vdash Ts' [\leq] Ts \wedge P \vdash T \leq T'$
by $(cases\ m', fastforce\ simp: wf\text{-}cdecl\text{-}def\ elim!: ballE[where\ x = (M, b, Ts, T, m)])$
ultimately show $b = b' \wedge ?P \vdash Ts' [\leq] Ts \wedge ?P \vdash T \leq T'$
by $(auto\ dest!: class\text{-}add\text{-}subtype[OF - nclass]\ class\text{-}add\text{-}widens[OF - nclass])$

qed

ultimately show $?thesis$ **by** $clarsimp$

qed

moreover note $wfcd$

ultimately show $?thesis$ **by** $(simp\ add: wf\text{-}cdecl\text{-}def)$

qed

lemma $class\text{-}add\text{-}wf\text{-}cdecl'$:

assumes $wfcd: wf\text{-}cdecl\ wf\text{-}md\ P\ cd$ **and** $cdP: cd \in set\ P$

and $ncp: \neg P \vdash fst\ cd \preceq^* C$ **and** $dist: distinct\text{-}fst\ P$

and $wfmd: \bigwedge C_0\ S\ fs\ ms\ m. [(C_0, S, fs, ms) \in set\ P; m \in set\ ms] \implies wf\text{-}md' (class\text{-}add\ P (C, cdec))$
 $C_0\ m$

and $nclass: \neg is\text{-}class\ P\ C$

shows $wf\text{-}cdecl\ wf\text{-}md' (class\text{-}add\ P (C, cdec))\ cd$

proof –

let $?P = \text{class-add } P \ (C, \text{cdec})$
obtain $C1 \ D \ fs \ ms$ **where** $[simp]: cd = (C1, (D, fs, ms))$ **by** $(\text{cases } cd)$
from $wfcd$
have $\forall f \in \text{set } fs. \text{wf-fdecl } ?P \ f$ **by** $(\text{auto simp: wf-cdecl-def wf-fdecl-def class-add-is-type})$
moreover
from $cdP \ wfcd \ wfmd$
have $\forall m \in \text{set } ms. \text{wf-mdecl } wf\text{-}md' \ ?P \ C1 \ m$
by $(\text{auto simp: wf-cdecl-def wf-mdecl-def class-add-is-type})$
moreover
have $C1 \neq \text{Object} \implies \text{is-class } ?P \ D \wedge \neg ?P \vdash D \preceq^* C1$
 $\wedge (\forall (M, b, Ts, T, m) \in \text{set } ms.$
 $\quad \forall D' \ b' \ Ts' \ T' \ m'. ?P \vdash D \text{ sees } M, b': Ts' \rightarrow T' = m' \text{ in } D' \longrightarrow$
 $\quad b = b' \wedge ?P \vdash Ts' [\leq] Ts \wedge ?P \vdash T \leq T')$

proof –

assume $nObj[simp]: C1 \neq \text{Object}$
with $cdP \text{ dist}$ **have** $sub1: P \vdash C1 \prec^1 D$ **by** $(\text{auto simp: class-def intro!: subcls1I map-of-SomeI})$
with ncp **have** $ncp': \neg P \vdash D \preceq^* C$ **by** $(\text{auto simp: converse-rtrancl-into-rtrancl})$
with $wfcd$
have $clsD: \text{is-class } ?P \ D$
by $(\text{auto simp: wf-cdecl-def is-class-def class-def fun-upd-apply})$
moreover
from $wfcd \ sub1$
have $\neg ?P \vdash D \preceq^* C1$ **by** $(\text{auto simp: wf-cdecl-def dest!: class-add-subcls-rev}[OF - ncp'])$
moreover
have $\bigwedge M \ b \ Ts \ T \ m \ D' \ b' \ Ts' \ T' \ m'. (M, b, Ts, T, m) \in \text{set } ms$
 $\implies ?P \vdash D \text{ sees } M, b': Ts' \rightarrow T' = m' \text{ in } D'$
 $\implies b = b' \wedge ?P \vdash Ts' [\leq] Ts \wedge ?P \vdash T \leq T'$

proof –

fix $M \ b \ Ts \ T \ m \ D' \ b' \ Ts' \ T' \ m'$
assume $ms: (M, b, Ts, T, m) \in \text{set } ms$ **and** $\text{meth}': ?P \vdash D \text{ sees } M, b': Ts' \rightarrow T' = m' \text{ in } D'$
with $sub1$
have $P \vdash D \text{ sees } M, b': Ts' \rightarrow T' = m' \text{ in } D'$
by $(\text{fastforce dest!: class-add-sees-method-rev}[OF - ncp'])$
moreover
with $wfcd \ ms \ \text{meth}'$
have $b = b' \wedge P \vdash Ts' [\leq] Ts \wedge P \vdash T \leq T'$
by $(\text{cases } m', \text{fastforce simp: wf-cdecl-def elim!: ballE}[\text{where } x = (M, b, Ts, T, m)])$
ultimately show $b = b' \wedge ?P \vdash Ts' [\leq] Ts \wedge ?P \vdash T \leq T'$
by $(\text{auto dest!: class-add-subtype}[OF - nclass] \text{ class-add-widens}[OF - nclass])$

qed

ultimately show $?thesis$ **by** clarsimp

qed

moreover note $wfcd$

ultimately show $?thesis$ **by** $(\text{simp add: wf-cdecl-def})$

qed

lemma $\text{class-add-wt-start}$:

$\llbracket \text{wt-start } P \ C_0 \ b \ Ts \ m \ x \ \tau s; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{wt-start } (\text{class-add } P \ (C, \text{cdec})) \ C_0 \ b \ Ts \ m \ x \ \tau s$

using $\text{class-add-sup-state-opt}$ **by** $(\text{clarsimp simp: wt-start-def split: staticb.splits})$

lemma $\text{class-add-wt-instr}$:

assumes $wti: P, T, m \ x s, mpc, xt \vdash i, pc :: \tau s$

and $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $nclass: \neg is\text{-}class\ P\ C$
shows $class\text{-}add\ P\ (C, cdec), T, m\!xs, m\!pc, xt \vdash i, pc :: \tau s$
proof –
let $?P = class\text{-}add\ P\ (C, cdec)$
from wti **have** $eff: \forall (pc', \tau') \in set\ (eff\ i\ P\ pc\ xt\ (\tau s!\ pc)).\ P \vdash \tau' \leq' \tau s!\ pc'$
by($simp\ add: wt\text{-}instr\text{-}def$)
from wti **have** $app_i: \tau s!\ pc \neq None \implies app_i\ (i, P, pc, m\!xs, T, the\ (\tau s!\ pc))$
by($simp\ add: wt\text{-}instr\text{-}def\ app\text{-}def$)
from wti $class\text{-}add\text{-}app[OF - wf\ nclass]$
have $app\ i\ ?P\ m\!xs\ T\ pc\ m\!pc\ xt\ (\tau s!\ pc)$ **by**($simp\ add: wt\text{-}instr\text{-}def$)
moreover
have $\forall (pc', \tau') \in set\ (eff\ i\ ?P\ pc\ xt\ (\tau s!\ pc)).\ ?P \vdash \tau' \leq' \tau s!\ pc'$
proof($cases\ \tau s!\ pc$)
case $Some$ **with** $eff\ class\text{-}add\text{-}eff\text{-}sup\text{-}state\text{-}opt[OF - wf\ nclass\ app_i]$ **show** $?thesis$ **by** $auto$
qed($simp\ add: eff\text{-}def$)
moreover **note** wti
ultimately **show** $?thesis$ **by**($clarsimp\ simp: wt\text{-}instr\text{-}def$)
qed

lemma $class\text{-}add\text{-}wt\text{-}method$:
assumes $wtm: wt\text{-}method\ P\ C_0\ b\ Ts\ T_r\ m\!xs\ m\!xl_0\ is\ xt\ (\Phi\ C_0\ M_0)$
and $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $nclass: \neg is\text{-}class\ P\ C$
shows $wt\text{-}method\ (class\text{-}add\ P\ (C, cdec))\ C_0\ b\ Ts\ T_r\ m\!xs\ m\!xl_0\ is\ xt\ (\Phi\ C_0\ M_0)$
proof –
let $?P = class\text{-}add\ P\ (C, cdec)$
let $?Ts = \Phi\ C_0\ M_0$
from wtm $class\text{-}add\text{-}check\text{-}types$
have $check\text{-}types\ ?P\ m\!xs\ ((case\ b\ of\ Static \Rightarrow 0 \mid NonStatic \Rightarrow 1) + size\ Ts + m\!xl_0)\ (map\ OK\ ?Ts)$
by($simp\ add: wt\text{-}method\text{-}def$)
moreover
from wtm $class\text{-}add\text{-}wt\text{-}start\ nclass$
have $wt\text{-}start\ ?P\ C_0\ b\ Ts\ m\!xl_0\ ?Ts$ **by**($simp\ add: wt\text{-}method\text{-}def$)
moreover
from wtm $class\text{-}add\text{-}wt\text{-}instr[OF - wf\ nclass]$
have $\forall pc < size\ is.\ ?P, T_r, m\!xs, size\ is, xt \vdash is!\ pc, pc :: ?Ts$ **by**($clarsimp\ simp: wt\text{-}method\text{-}def$)
moreover **note** wtm
ultimately
show $?thesis$ **by**($clarsimp\ simp: wt\text{-}method\text{-}def$)
qed

lemma $class\text{-}add\text{-}wt\text{-}method'$:
 $\llbracket (\lambda P\ C\ (M, b, Ts, T_r, (m\!xs, m\!xl_0, is, xt)).\ wt\text{-}method\ P\ C\ b\ Ts\ T_r\ m\!xs\ m\!xl_0\ is\ xt\ (\Phi\ C\ M))\ P\ C_0\ md;$
 $wf\text{-}prog\ wf\text{-}md\ P; \neg is\text{-}class\ P\ C \rrbracket$
 $\implies (\lambda P\ C\ (M, b, Ts, T_r, (m\!xs, m\!xl_0, is, xt)).\ wt\text{-}method\ P\ C\ b\ Ts\ T_r\ m\!xs\ m\!xl_0\ is\ xt\ (\Phi\ C\ M))$
 $(class\text{-}add\ P\ (C, cdec))\ C_0\ md$
by($clarsimp\ simp: class\text{-}add\text{-}wt\text{-}method$)

2.16.7 distinct-fst

lemma $class\text{-}add\text{-}distinct\text{-}fst$:
 $\llbracket distinct\text{-}fst\ P; \neg is\text{-}class\ P\ C \rrbracket$
 $\implies distinct\text{-}fst\ (class\text{-}add\ P\ (C, cdec))$
by($clarsimp\ simp: distinct\text{-}fst\text{-}def\ is\text{-}class\text{-}def\ class\text{-}def$)

2.16.8 Conformance

lemma *class-add-conf*:

$\llbracket P, h \vdash v : \leq T; \neg \text{is-class } P \ C \rrbracket$
 $\implies \text{class-add } P \ (C, \text{cdec}), h \vdash v : \leq T$
by(*clarsimp simp: conf-def class-add-subtype*)

lemma *class-add-oconf*:

fixes *obj::obj*

assumes *oc*: $P, h \vdash \text{obj} \checkmark$ **and** *ns*: $\neg \text{is-class } P \ C$

and *ncp*: $\bigwedge D'. P \vdash \text{fst}(\text{obj}) \preceq^* D' \implies D' \neq C$

shows $(\text{class-add } P \ (C, \text{cdec})), h \vdash \text{obj} \checkmark$

proof –

obtain $C_0 \text{ fs}$ **where** $[simp]: \text{obj} = (C_0, \text{fs})$ **by**(*cases obj*)

from *oc* **have**

oc' : $\bigwedge F \ D \ T. P \vdash C_0 \text{ has } F, \text{NonStatic}:T \text{ in } D \implies (\exists v. \text{fs } (F, D) = [v] \wedge P, h \vdash v : \leq T)$

by(*simp add: oconf-def*)

have $\bigwedge F \ D \ T. \text{class-add } P \ (C, \text{cdec}) \vdash C_0 \text{ has } F, \text{NonStatic}:T \text{ in } D$

$\implies \exists v. \text{fs}(F, D) = \text{Some } v \wedge \text{class-add } P \ (C, \text{cdec}), h \vdash v : \leq T$

proof –

fix $F \ D \ T$ **assume** $\text{class-add } P \ (C, \text{cdec}) \vdash C_0 \text{ has } F, \text{NonStatic}:T \text{ in } D$

with *class-add-has-field-rev*[*OF - ncp*] **have** *meth*: $P \vdash C_0 \text{ has } F, \text{NonStatic}:T \text{ in } D$ **by** *simp*

then show $\exists v. \text{fs}(F, D) = \text{Some } v \wedge \text{class-add } P \ (C, \text{cdec}), h \vdash v : \leq T$

using *oc'*[*OF meth*] *class-add-conf*[*OF - ns*] **by**(*fastforce simp: oconf-def*)

qed

then show *?thesis* **by**(*simp add: oconf-def*)

qed

lemma *class-add-soconf*:

assumes *soc*: $P, h, C_0 \vdash_s \text{sfs} \checkmark$ **and** *ns*: $\neg \text{is-class } P \ C$

and *ncp*: $\bigwedge D'. P \vdash C_0 \preceq^* D' \implies D' \neq C$

shows $(\text{class-add } P \ (C, \text{cdec})), h, C_0 \vdash_s \text{sfs} \checkmark$

proof –

from *soc* **have**

oc' : $\bigwedge F \ T. P \vdash C_0 \text{ has } F, \text{Static}:T \text{ in } C_0 \implies (\exists v. \text{sfs } F = [v] \wedge P, h \vdash v : \leq T)$

by(*simp add: soconf-def*)

have $\bigwedge F \ T. \text{class-add } P \ (C, \text{cdec}) \vdash C_0 \text{ has } F, \text{Static}:T \text{ in } C_0$

$\implies \exists v. \text{sfs } F = \text{Some } v \wedge \text{class-add } P \ (C, \text{cdec}), h \vdash v : \leq T$

proof –

fix $F \ T$ **assume** $\text{class-add } P \ (C, \text{cdec}) \vdash C_0 \text{ has } F, \text{Static}:T \text{ in } C_0$

with *class-add-has-field-rev*[*OF - ncp*] **have** *meth*: $P \vdash C_0 \text{ has } F, \text{Static}:T \text{ in } C_0$ **by** *simp*

then show $\exists v. \text{sfs } F = \text{Some } v \wedge \text{class-add } P \ (C, \text{cdec}), h \vdash v : \leq T$

using *oc'*[*OF meth*] *class-add-conf*[*OF - ns*] **by**(*fastforce simp: soconf-def*)

qed

then show *?thesis* **by**(*simp add: soconf-def*)

qed

lemma *class-add-hconf*:

assumes $P \vdash h \checkmark$ **and** $\neg \text{is-class } P \ C$

and $\bigwedge a \ \text{obj } D'. h \ a = \text{Some } \text{obj} \implies P \vdash \text{fst}(\text{obj}) \preceq^* D' \implies D' \neq C$

shows $\text{class-add } P \ (C, \text{cdec}) \vdash h \checkmark$

using *assms* **by**(*auto simp: hconf-def intro!: class-add-oconf*)

lemma *class-add-hconf-wf*:

assumes $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $P \vdash h \checkmark$ **and** $\neg is\text{-}class\ P\ C$
and $\bigwedge a\ obj. h\ a = Some\ obj \implies fst(obj) \neq C$
shows $class\text{-}add\ P\ (C, cdec) \vdash h \checkmark$
using $wf\text{-}subcls\text{-}nCls[OF\ wf]$ **assms** **by**($fastforce\ simp: hconf\text{-}def\ intro!: class\text{-}add\text{-}oconf$)

lemma $class\text{-}add\text{-}shconf$:
assumes $P, h \vdash_s sh \checkmark$ **and** $ns: \neg is\text{-}class\ P\ C$
and $\bigwedge C\ sobj\ D'. sh\ C = Some\ sobj \implies P \vdash C \preceq^* D' \implies D' \neq C$
shows $class\text{-}add\ P\ (C, cdec), h \vdash_s sh \checkmark$
using **assms** **by**($fastforce\ simp: shconf\text{-}def$)

lemma $class\text{-}add\text{-}shconf\text{-}wf$:
assumes $wf: wf\text{-}prog\ wf\text{-}md\ P$ **and** $P, h \vdash_s sh \checkmark$ **and** $\neg is\text{-}class\ P\ C$
and $\bigwedge C\ sobj. sh\ C = Some\ sobj \implies C \neq C$
shows $class\text{-}add\ P\ (C, cdec), h \vdash_s sh \checkmark$
using $wf\text{-}subcls\text{-}nCls[OF\ wf]$ **assms** **by**($fastforce\ simp: shconf\text{-}def$)

end

2.17 Properties and types of the starting program

theory $StartProg$
imports $ClassAdd$
begin

lemmas $wt\text{-}defs = correct\text{-}state\text{-}def\ conf\text{-}f\text{-}def\ wt\text{-}instr\text{-}def\ eff\text{-}def\ norm\text{-}eff\text{-}def\ app\text{-}def\ xcpt\text{-}app\text{-}def$

declare $wt\text{-}defs\ [simp]$ — removed from $simp$ at the end of file
declare $start\text{-}class\text{-}def\ [simp]$

2.17.1 Types

abbreviation $start\text{-}\varphi_m :: ty_m$ **where**
 $start\text{-}\varphi_m \equiv [Some([], []), Some([Void], [])]$

fun $\Phi\text{-}start :: typ \Rightarrow typ$ **where**
 $\Phi\text{-}start\ \Phi\ C\ M = (if\ C = Start \wedge (M = start\text{-}m \vee M = clinit) \text{ then } start\text{-}\varphi_m \text{ else } \Phi\ C\ M)$

lemma $\Phi\text{-}start$: $\bigwedge C. C \neq Start \implies \Phi\text{-}start\ \Phi\ C = \Phi\ C$
 $\Phi\text{-}start\ \Phi\ Start\ start\text{-}m = start\text{-}\varphi_m\ \Phi\text{-}start\ \Phi\ Start\ clinit = start\text{-}\varphi_m$
by $auto$

lemma $check\text{-}types\text{-}\varphi_m$: $check\text{-}types\ (start\text{-}prog\ P\ C\ M)\ 1\ 0\ (map\ OK\ start\text{-}\varphi_m)$
by ($auto\ simp: check\text{-}types\text{-}def\ JVM\text{-}states\text{-}unfold$)

2.17.2 Some simple properties

lemma $preallocated\text{-}start\text{-}state$: $start\text{-}state\ P = \sigma \implies preallocated\ (fst(snd\ \sigma))$
using $preallocated\text{-}start[of\ P]$ **by**($auto\ simp: start\text{-}state\text{-}def\ split\text{-}beta$)

lemma $start\text{-}prog\text{-}Start\text{-}super$: $start\text{-}prog\ P\ C\ M \vdash Start \prec^1 Object$
by($auto\ intro!: subcls1I\ simp: class\text{-}def\ fun\text{-}upd\text{-}apply$)

lemma *start-prog-Start-fields*:

start-prog $P \ C \ M \vdash \text{Start has-fields FDTs} \implies \text{map-of FDTs } (F, \text{Start}) = \text{None}$
by(*drule* *Fields.cases*, *auto simp: class-def fun-upd-apply Object-fields*)

lemma *start-prog-Start-soconf*:

(*start-prog* $P \ C \ M$), $h, \text{Start} \vdash_s \text{Map.empty} \ \checkmark$
by(*simp add: soconf-def has-field-def start-prog-Start-fields*)

lemma *start-prog-start-shconf*:

start-prog $P \ C \ M, \text{start-heap } P \vdash_s \text{start-sheap} \ \checkmark$

2.17.3 Well-typed and well-formed

lemma *start-wt-method*:

assumes $P \vdash C \text{ sees } M, \text{Static} : [] \rightarrow \text{Void} = m \text{ in } D$ **and** $M \neq \text{clinit}$ **and** $\neg \text{is-class } P \ \text{Start}$
shows *wt-method* (*start-prog* $P \ C \ M$) *Start* *Static* $[] \ \text{Void} \ 1 \ 0 \ [\text{Invokestatic } C \ M \ 0, \text{Return}] \ [] \ \text{start-}\varphi_m$
(is wt-method ?P ?C ?b ?Ts ?T_r ?mxs ?mxl₀ ?is ?xt ?ts)

proof –

let $?cdec = (\text{Object}, [], [\text{start-method } C \ M, \text{start-clinit}])$
obtain $mxs \ mxl \ ins \ xt$ **where** $m: m = (mxs, mxl, ins, xt)$ **by**(*cases* m)
have *ca-sees*: *class-add* $P \ (\text{Start}, ?cdec) \vdash C \text{ sees } M, \text{Static} : [] \rightarrow \text{Void} = m \text{ in } D$
by(*rule class-add-sees-method[OF assms(1,3)]*)
have $\bigwedge pc. pc < \text{size } ?is \implies ?P, ?T_r, ?mxs, \text{size } ?is, ?xt \vdash ?is!pc, pc :: ?\tau s$
proof –
fix pc **assume** $pc < \text{size } ?is$
then show $?P, ?T_r, ?mxs, \text{size } ?is, ?xt \vdash ?is!pc, pc :: ?\tau s$
proof(*cases* $pc = 0$)
case *True* **with** *assms* m *ca-sees* **show** *?thesis*
by(*fastforce simp: wt-method-def wt-start-def relevant-entries-def is-relevant-entry-def xcpt-eff-def*)
next
case *False* **with** pc **show** *?thesis*
by(*simp add: wt-method-def wt-start-def relevant-entries-def is-relevant-entry-def xcpt-eff-def*)
qed
qed
with *assms* *check-types-}\varphi_m* **show** *?thesis* **by**(*simp add: wt-method-def wt-start-def*)
qed

lemma *start-clinit-wt-method*:

assumes $P \vdash C \text{ sees } M, \text{Static} : [] \rightarrow \text{Void} = m \text{ in } D$ **and** $M \neq \text{clinit}$ **and** $\neg \text{is-class } P \ \text{Start}$
shows *wt-method* (*start-prog* $P \ C \ M$) *Start* *Static* $[] \ \text{Void} \ 1 \ 0 \ [\text{Push Unit}, \text{Return}] \ [] \ \text{start-}\varphi_m$
(is wt-method ?P ?C ?b ?Ts ?T_r ?mxs ?mxl₀ ?is ?xt ?ts)

proof –

let $?cdec = (\text{Object}, [], [\text{start-method } C \ M, \text{start-clinit}])$
obtain $mxs \ mxl \ ins \ xt$ **where** $m: m = (mxs, mxl, ins, xt)$ **by**(*cases* m)
have *ca-sees*: *class-add* $P \ (\text{Start}, ?cdec) \vdash C \text{ sees } M, \text{Static} : [] \rightarrow \text{Void} = m \text{ in } D$
by(*rule class-add-sees-method[OF assms(1,3)]*)
have $\bigwedge pc. pc < \text{size } ?is \implies ?P, ?T_r, ?mxs, \text{size } ?is, ?xt \vdash ?is!pc, pc :: ?\tau s$
proof –
fix pc **assume** $pc < \text{size } ?is$
then show $?P, ?T_r, ?mxs, \text{size } ?is, ?xt \vdash ?is!pc, pc :: ?\tau s$
proof(*cases* $pc = 0$)
case *True* **with** *assms* m *ca-sees* **show** *?thesis*

```

    by(fastforce simp: wt-method-def wt-start-def relevant-entries-def
       is-relevant-entry-def xcpt-eff-def)
  next
    case False with pc show ?thesis
    by(simp add: wt-method-def wt-start-def relevant-entries-def
       is-relevant-entry-def xcpt-eff-def)
  qed
qed
with asms check-types- $\varphi_m$  show ?thesis by(simp add: wt-method-def wt-start-def)
qed

lemma start-class-wf:
assumes  $P \vdash C \text{ sees } M$ ,  $\text{Static} : [] \rightarrow \text{Void} = m \text{ in } D$ 
and  $M \neq \text{clinit}$  and  $\neg \text{is-class } P \text{ Start}$ 
and  $\Phi \text{ Start start-}m = \text{start-}\varphi_m$  and  $\Phi \text{ Start clinit} = \text{start-}\varphi_m$ 
and  $\text{is-class } P \text{ Object}$ 
and  $\bigwedge b' Ts' T' m' D'. P \vdash \text{Object sees start-}m, b' : Ts' \rightarrow T' = m' \text{ in } D'$ 
 $\implies b' = \text{Static} \wedge Ts' = [] \wedge T' = \text{Void}$ 
and  $\bigwedge b' Ts' T' m' D'. P \vdash \text{Object sees clinit}, b' : Ts' \rightarrow T' = m' \text{ in } D'$ 
 $\implies b' = \text{Static} \wedge Ts' = [] \wedge T' = \text{Void}$ 
shows  $\text{wf-cdecl } (\lambda P C (M, b, Ts, T_r, (mxs, mxl_0, is, xt)). \text{wt-method } P C b Ts T_r mxs mxl_0 \text{ is } xt (\Phi C M))$ 
 $(\text{start-prog } P C M) (\text{start-class } C M)$ 
proof -
  from asms start-wt-method start-clinit-wt-method class-add-sees-method-rev-Obj[where  $P=P$  and  $C=\text{Start}$ ]
  show ?thesis
  by(auto simp: start-method-def wf-cdecl-def wf-fdecl-def wf-mdecl-def
     is-class-def class-def fun-upd-apply wf-clinit-def) fast+
qed

lemma start-prog-wf-jvm-prog-phi:
assumes  $\text{wtp} : \text{wf-jvm-prog}_\Phi P$ 
and  $\text{nstart} : \neg \text{is-class } P \text{ Start}$ 
and  $\text{meth} : P \vdash C \text{ sees } M$ ,  $\text{Static} : [] \rightarrow \text{Void} = m \text{ in } D$  and  $\text{nclinit} : M \neq \text{clinit}$ 
and  $\Phi : \bigwedge C. C \neq \text{Start} \implies \Phi C = \Phi C$ 
and  $\Phi' : \Phi \text{ Start start-}m = \text{start-}\varphi_m$   $\Phi' \text{ Start clinit} = \text{start-}\varphi_m$ 
and  $\text{Obj-start-}m : \bigwedge b' Ts' T' m' D'. P \vdash \text{Object sees start-}m, b' : Ts' \rightarrow T' = m' \text{ in } D'$ 
 $\implies b' = \text{Static} \wedge Ts' = [] \wedge T' = \text{Void}$ 
shows  $\text{wf-jvm-prog}_{\Phi'} (\text{start-prog } P C M)$ 
proof -
  let  $?wf\text{-}md = (\lambda P C (M, b, Ts, T_r, (mxs, mxl_0, is, xt)). \text{wt-method } P C b Ts T_r mxs mxl_0 \text{ is } xt (\Phi C M))$ 
  let  $?wf\text{-}md' = (\lambda P C (M, b, Ts, T_r, (mxs, mxl_0, is, xt)). \text{wt-method } P C b Ts T_r mxs mxl_0 \text{ is } xt (\Phi' C M))$ 
  from wtp have  $\text{wf} : \text{wf-prog } ?wf\text{-}md P$  by(simp add: wf-jvm-prog-phi-def)
  from wf-subcls-nCls'[OF wf nstart]
  have  $\text{nsp} : \bigwedge cd D'. cd \in \text{set } P \implies \neg P \vdash \text{fst } cd \preceq^* \text{Start}$  by simp
  have  $\text{wf-md}'$ :
     $\bigwedge C_0 S fs ms m. (C_0, S, fs, ms) \in \text{set } P \implies m \in \text{set } ms \implies ?wf\text{-}md' (\text{start-prog } P C M) C_0 m$ 
  proof -
    fix  $C_0 S fs ms m$  assume  $\text{asms} : (C_0, S, fs, ms) \in \text{set } P$   $m \in \text{set } ms$ 
    with nstart have  $\text{ns} : C_0 \neq \text{Start}$  by(auto simp: is-class-def class-def dest: weak-map-of-SomeI)
    from wf asms have  $?wf\text{-}md P C_0 m$  by(auto simp: wf-prog-def wf-cdecl-def wf-mdecl-def)
  qed

```

```

    with  $\Phi[OF\ ns]$  class-add-wt-method[ $OF - wf\ nstart$ ]
    show  $?wf\ md' (start\ prog\ P\ C\ M)\ C_0\ m$  by fastforce
qed
from wtp have a1: is-class  $P$  Object by (simp add: wf-jvm-prog-phi-def)
with wf-sees-clinit[where  $P=P$  and  $C=Object$ ] wtp
have a2:  $\bigwedge b'\ Ts'\ T'\ m'\ D'. P \vdash Object\ sees\ clinit, b' : Ts' \rightarrow T' = m' \text{ in } D'$ 
 $\implies b' = Static \wedge Ts' = [] \wedge T' = Void$ 
by(fastforce simp: wf-jvm-prog-phi-def is-class-def dest: sees-method-fun)
from wf have dist: distinct-fst  $P$  by (simp add: wf-prog-def)
with class-add-distinct-fst[ $OF - nstart$ ] have distinct-fst (start-prog  $P\ C\ M$ ) by simp
moreover from wf have wf-syscls (start-prog  $P\ C\ M$ ) by(simp add: wf-prog-def wf-syscls-def)
moreover
from class-add-wf-cdecl'[where  $wf\ md'=?wf\ md', OF - - nsp\ dist$ ] wf-md' nstart wf
have  $\bigwedge c. c \in set\ P \implies wf\ cdecl\ ?wf\ md' (start\ prog\ P\ C\ M)\ c$  by(fastforce simp: wf-prog-def)
moreover from start-class-wf[ $OF\ meth$ ] nclinit nstart  $\Phi'\ a1\ Obj\ start\ m\ a2$ 
have wf-cdecl  $?wf\ md' (start\ prog\ P\ C\ M)\ (start\ class\ C\ M)$  by simp
ultimately show ?thesis by(simp add: wf-jvm-prog-phi-def wf-prog-def)
qed

```

lemma start-prog-wf-jvm-prog:

assumes wf: wf-jvm-prog P

and nstart: $\neg is\ class\ P\ Start$

and meth: $P \vdash C\ sees\ M, Static : [] \rightarrow Void = m \text{ in } D$ and nclinit: $M \neq clinit$

and Obj-start-m: $\bigwedge b'\ Ts'\ T'\ m'\ D'. P \vdash Object\ sees\ start\ m, b' : Ts' \rightarrow T' = m' \text{ in } D'$

$\implies b' = Static \wedge Ts' = [] \wedge T' = Void$

shows wf-jvm-prog (start-prog $P\ C\ M$)

proof –

from wf obtain Φ where wtp: wf-jvm-prog $_{\Phi}\ P$ by(clarsimp simp: wf-jvm-prog-def)

let $? \Phi' = \lambda C\ f. \text{ if } C = Start \wedge (f = start\ m \vee f = clinit) \text{ then } start\ \varphi_m \text{ else } \Phi\ C\ f$

from start-prog-wf-jvm-prog-phi[$OF\ wtp\ nstart\ meth\ nclinit - - - Obj\ start\ m$] have

wf-jvm-prog $_{? \Phi'} (start\ prog\ P\ C\ M)$ by simp

then show ?thesis by(auto simp: wf-jvm-prog-def)

qed

2.17.4 Methods and instructions

lemma start-prog-Start-sees-methods:

$P \vdash Object\ sees\ methods\ Mm$

$\implies start\ prog\ P\ C\ M \vdash$

$Start\ sees\ methods\ Mm ++ (map\ option\ (\lambda m. (m, Start)) \circ map\ of\ [start\ method\ C\ M, start\ clinit])$

by (auto simp: class-def fun-upd-apply

dest!: class-add-sees-methods-Obj[where $P=P$ and $C=Start$] intro: sees-methods-rec)

lemma start-prog-Start-sees-start-method:

$P \vdash Object\ sees\ methods\ Mm$

$\implies start\ prog\ P\ C\ M \vdash$

$Start\ sees\ start\ m, Static : [] \rightarrow Void = (1, 0, [Invokestatic\ C\ M\ 0, Return], []) \text{ in } Start$

by(auto simp: start-method-def Method-def fun-upd-apply

dest!: start-prog-Start-sees-methods)

lemma wf-start-prog-Start-sees-start-method:

```

assumes wf: wf-prog wf-md P
shows start-prog P C M  $\vdash$ 
  Start sees start-m, Static :  $\square \rightarrow \text{Void} = (1, 0, [\text{Invokestatic } C \ M \ 0, \text{Return}], \square)$  in Start
proof –
  from wf have is-class P Object by simp
  with sees-methods-Object obtain Mm where P  $\vdash$  Object sees-methods Mm
  by(fastforce simp: is-class-def dest: sees-methods-Object)
  then show ?thesis by(rule start-prog-Start-sees-start-method)
qed

```

```

lemma start-prog-start-m-instrs:
assumes wf: wf-prog wf-md P
shows (instrs-of (start-prog P C M) Start start-m) = [Invokestatic C M 0, Return]
proof –
  from wf-start-prog-Start-sees-start-method[OF wf]
  have start-prog P C M  $\vdash$  Start sees start-m, Static :
     $\square \rightarrow \text{Void} = (1, 0, [\text{Invokestatic } C \ M \ 0, \text{Return}], \square)$  in Start by simp
  then show ?thesis by simp
qed

```

```

declare wt-defs [simp del]

```

```

end

```

2.18 BV Type Safety Proof

```

theory BVSpecTypeSafe
imports BVConform StartProg
begin

```

This theory contains proof that the specification of the bytecode verifier only admits type safe programs.

2.18.1 Preliminaries

Simp and intro setup for the type safety proof:

```

lemmas defs1 = correct-state-def conf-f-def wt-instr-def eff-def norm-eff-def app-def xcpt-app-def

```

```

lemmas widen-rules [intro] = conf-widen confT-widen confs-widens confTs-widen

```

2.18.2 Exception Handling

For the *Invoke* instruction the BV has checked all handlers that guard the current *pc*.

```

lemma Invoke-handlers:
  match-ex-table P C pc xt = Some (pc', d')  $\implies$ 
   $\exists (f, t, D, h, d) \in \text{set } (\text{relevant-entries } P \ (\text{Invoke } n \ M) \ pc \ xt).$ 
  P  $\vdash$  C  $\preceq^*$  D  $\wedge$  pc  $\in$  {f.. $t$ }  $\wedge$  pc' = h  $\wedge$  d' = d
  by (induct xt) (auto simp: relevant-entries-def matches-ex-entry-def
    is-relevant-entry-def split: if-split-asm)

```

For the *Invokestatic* instruction the BV has checked all handlers that guard the current *pc*.

lemma *Invokestatic-handlers*:

match-ex-table $P \ C \ pc \ xt = \text{Some } (pc', d') \implies$
 $\exists (f, t, D, h, d) \in \text{set } (\text{relevant-entries } P \ (\text{Invokestatic } C_0 \ n \ M) \ pc \ xt).$
 $P \vdash C \preceq^* D \wedge pc \in \{f..<t\} \wedge pc' = h \wedge d' = d$
by (*induct xt*) (*auto simp: relevant-entries-def matches-ex-entry-def*
is-relevant-entry-def split: if-split-asm)

For the instrs in *Called-set* the BV has checked all handlers that guard the current *pc*.

lemma *Called-set-handlers*:

match-ex-table $P \ C \ pc \ xt = \text{Some } (pc', d') \implies i \in \text{Called-set} \implies$
 $\exists (f, t, D, h, d) \in \text{set } (\text{relevant-entries } P \ i \ pc \ xt).$
 $P \vdash C \preceq^* D \wedge pc \in \{f..<t\} \wedge pc' = h \wedge d' = d$
by (*induct xt*) (*auto simp: relevant-entries-def matches-ex-entry-def*
is-relevant-entry-def split: if-split-asm)

We can prove separately that the recursive search for exception handlers (*find-handler*) in the frame stack results in a conforming state (if there was no matching exception handler in the current frame). We require that the exception is a valid heap address, and that the state before the exception occurred conforms.

lemma *uncaught-xcpt-correct*:

assumes *wt*: $wf\text{-jvm-prog}_{\Phi} \ P$
assumes *h*: $h \ xcp = \text{Some } obj$
shows $\bigwedge f. P, \Phi \vdash (None, h, f\#frs, sh)\checkmark$
 $\implies \text{curr-method } f \neq \text{clinit} \implies P, \Phi \vdash \text{find-handler } P \ xcp \ h \ frs \ sh \checkmark$
(is $\bigwedge f. ?correct \ (None, h, f\#frs, sh) \implies ?prem \ f \implies ?correct \ (?find \ frs)$ **)**

The requirement of lemma *uncaught-xcpt-correct* (that the exception is a valid reference on the heap) is always met for welltyped instructions and conformant states:

lemma *exec-instr-xcpt-h*:

$\llbracket \text{fst } (\text{exec-instr } (ins!pc) \ P \ h \ stk \ vars \ C \ M \ pc \ ics \ frs \ sh) = \text{Some } xcp;$
 $P, T, m\bar{x}s, size \ ins, xt \vdash ins!pc, pc :: \Phi \ C \ M;$
 $P, \Phi \vdash (None, h, (stk, loc, C, M, pc, ics)\#frs, sh)\checkmark \rrbracket$
 $\implies \exists obj. h \ xcp = \text{Some } obj$
(is $\llbracket ?xcpt; ?wt; ?correct \rrbracket \implies ?thesis$ **)**

lemma *exec-step-xcpt-h*:

assumes *xcpt*: $\text{fst } (\text{exec-step } P \ h \ stk \ vars \ C \ M \ pc \ ics \ frs \ sh) = \text{Some } xcp$
and *ins*: $\text{instrs-of } P \ C \ M = ins$
and *wti*: $P, T, m\bar{x}s, size \ ins, xt \vdash ins!pc, pc :: \Phi \ C \ M$
and *correct*: $P, \Phi \vdash (None, h, (stk, loc, C, M, pc, ics)\#frs, sh)\checkmark$
shows $\exists obj. h \ xcp = \text{Some } obj$
proof –
from *correct* **have** *pre*: $\text{preallocated } h$ **by** (*simp add: defs1 hconf-def*)
{ **fix** $C' \ Cs$ **assume** $ics[simp]: ics = \text{Calling } C' \ Cs$
with *xcpt* **have** $xcp = \text{addr-of-sys-xcpt } \text{NoClassDefFoundError}$
by (*cases ics, auto simp: split-beta split: init-state.splits if-split-asm*)
with *pre* **have** $?thesis$ **using** *preallocated-def* **by** *force*
}
moreover
{ **fix** $Cs \ a$ **assume** $[simp]: ics = \text{Throwing } Cs \ a$
with *xcpt* **have** $eq: a = xcp$ **by** (*cases Cs; simp*)

```

from correct have  $P, h, sh \vdash_i (C, M, pc, ics)$  by (auto simp: defs1)
with eq have ?thesis by simp
}
moreover
{ fix Cs assume ics: ics = No-ics  $\vee$  ics = Called Cs
  with exec-instr-xcpt-h[OF - wti correct] xcpt ins have ?thesis by (cases Cs, auto)
}
ultimately show ?thesis by (cases ics, auto)
qed

```

lemma *conf-sys-xcpt:*

```

 $\llbracket \text{preallocated } h; C \in \text{sys-xcpts} \rrbracket \implies P, h \vdash \text{Addr } (\text{addr-of-sys-xcpt } C) : \leq \text{Class } C$ 
by (auto elim: preallocatedE)

```

lemma *match-ex-table-SomeD:*

```

 $\text{match-ex-table } P \ C \ pc \ xt = \text{Some } (pc', d') \implies$ 
 $\exists (f, t, D, h, d) \in \text{set } xt. \text{matches-ex-entry } P \ C \ pc \ (f, t, D, h, d) \wedge h = pc' \wedge d = d'$ 
by (induct xt) (auto split: if-split-asm)

```

Finally we can state that, whenever an exception occurs, the next state always conforms:

lemma *xcpt-correct:*

```

fixes  $\sigma' :: \text{jvm-state}$ 
assumes wtp:  $wf\text{-jvm-prog}_{\Phi} \ P$ 
assumes meth:  $P \vdash C \text{ sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{xl}_0, \text{ins}, \text{xt}) \text{ in } C$ 
assumes wt:  $P, T, m\text{xs}, \text{size ins}, \text{xt} \vdash \text{ins!pc}, pc :: \Phi \ C \ M$ 
assumes xp:  $\text{fst } (\text{exec-step } P \ h \ \text{stk} \ \text{loc} \ C \ M \ pc \ ics \ \text{frs} \ sh) = \text{Some } xcp$ 
assumes s':  $\text{Some } \sigma' = \text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, M, pc, ics) \# \text{frs}, sh)$ 
assumes correct:  $P, \Phi \vdash (\text{None}, h, (\text{stk}, \text{loc}, C, M, pc, ics) \# \text{frs}, sh) \checkmark$ 
shows  $P, \Phi \vdash \sigma' \checkmark$ 

```

declare *defs1* [*simp*]

2.18.3 Initialization procedure steps

In this section we prove that, for states that result in a step of the initialization procedure rather than an instruction execution, the state after execution of the step still conforms.

lemma *Calling-correct:*

```

fixes  $\sigma' :: \text{jvm-state}$ 
assumes wtprog:  $wf\text{-jvm-prog}_{\Phi} \ P$ 
assumes mC:  $P \vdash C \text{ sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{xl}_0, \text{ins}, \text{xt}) \text{ in } C$ 
assumes s':  $\text{Some } \sigma' = \text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, M, pc, ics) \# \text{frs}, sh)$ 
assumes cf:  $P, \Phi \vdash (\text{None}, h, (\text{stk}, \text{loc}, C, M, pc, ics) \# \text{frs}, sh) \checkmark$ 
assumes xc:  $\text{fst } (\text{exec-step } P \ h \ \text{stk} \ \text{loc} \ C \ M \ pc \ ics \ \text{frs} \ sh) = \text{None}$ 
assumes ics:  $ics = \text{Calling } C' \ Cs$ 

```

shows $P, \Phi \vdash \sigma' \checkmark$

proof –

```

from wtprog obtain wfmb where wf:  $wf\text{-prog } wfmb \ P$ 
by (simp add: wf-jvm-prog-phi-def)

```

from *mC cf* **obtain** *ST LT* **where**

h-ok: $P \vdash h \checkmark$ **and**

sh-ok: $P, h \vdash_s sh \checkmark$ **and**

$\Phi: \Phi \ C \ M \ ! \ pc = \text{Some } (ST, LT)$ **and**

$stk: P, h \vdash stk [: \leq] ST$ **and** $loc: P, h \vdash loc [: \leq_{\top}] LT$ **and**
 $pc: pc < size\ ins$ **and**
 $frame: conf-f\ P\ h\ sh\ (ST, LT)\ ins\ (stk, loc, C, M, pc, ics)$ **and**
 $fs: conf-fs\ P\ h\ sh\ \Phi\ C\ M\ (size\ Ts)\ T\ frs$ **and**
 $confc: conf-clinit\ P\ sh\ ((stk, loc, C, M, pc, ics) \# frs)$ **and**
 $vics: P, h, sh \vdash_i (C, M, pc, ics)$
by (*fastforce dest: sees-method-fun*)

with ics **have** $confc_0: conf-clinit\ P\ sh\ ((stk, loc, C, M, pc, Calling\ C'\ Cs) \# frs)$ **by** *simp*

from $vics\ ics$ **have** $cls': is-class\ P\ C'$ **by** *auto*

{ assume $None: sh\ C' = None$

let $?sh = sh(C' \mapsto (sblank\ P\ C', Prepared))$

obtain $FDTs$ **where**
 $flds: P \vdash C' has-fields\ FDTs$ **using** $wf-Fields-Ex[OF\ wf\ cls']$ **by** *clarsimp*

from $shconf-upd-obj[where\ C=C',\ OF\ sh-ok\ soconf-sblank[OF\ flds]]$
have $sh-ok': P, h \vdash_s ?sh \checkmark$ **by** *simp*

from $None$ **have** $\forall sfs. sh\ C' \neq Some(sfs, Processing)$ **by** *simp*
with $conf-clinit-nProc-dist[OF\ confc]$ **have**
 $dist': distinct\ (C' \# clinit-classes\ ((stk, loc, C, M, pc, ics) \# frs))$ **by** *simp*
then have $dist'': distinct\ (C' \# clinit-classes\ frs)$ **by** *simp*

have $confc': conf-clinit\ P\ ?sh\ ((stk, loc, C, M, pc, ics) \# frs)$
by (*rule conf-clinit-shupd[OF confc dist']*)
have $fs': conf-fs\ P\ h\ ?sh\ \Phi\ C\ M\ (size\ Ts)\ T\ frs$ **by** (*rule conf-fs-shupd[OF fs dist']*)
from $vics\ ics$ **have** $vics': P, h, ?sh \vdash_i (C, M, pc, ics)$ **by** *auto*

from $s'\ ics\ None$ **have** $\sigma' = (None, h, (stk, loc, C, M, pc, ics) \# frs, ?sh)$ **by** *auto*

with $mC\ h-ok\ sh-ok'\ \Phi\ stk\ loc\ pc\ fs'\ confc\ vics'\ confc'\ frame\ None$
have $?thesis$ **by** *fastforce*

}
moreover
{ fix a **assume** $sh\ C' = Some\ a$
then obtain $sfs\ i$ **where** $shC'[simp]: sh\ C' = Some(sfs, i)$ **by** (*cases a, simp*)

from $confc\ ics$ **have** $last: \exists\ subj. sh\ (last(C' \# Cs)) = Some\ subj$
by (*fastforce simp: conf-clinit-def*)

let $?f = \lambda ics'. (stk, loc, C, M, pc, ics'::init-call-status)$

{ assume $i: i = Done \vee i = Processing$
let $?ics = Called\ Cs$

from $last\ vics\ ics$ **have** $vics': P, h, sh \vdash_i (C, M, pc, ?ics)$ **by** *auto*
from $confc\ ics$ **have** $confc': conf-clinit\ P\ sh\ (?f\ ?ics \# frs)$
by (*cases M=clinit; clarsimp simp: conf-clinit-def distinct-clinit-def*)

from $i\ s'\ ics$ **have** $\sigma' = (None, h, ?f\ ?ics \# frs, sh)$ **by** *auto*

```

  with mC h-ok sh-ok  $\Phi$  stk loc pc fs confc' vics' frame ics
  have ?thesis by fastforce
}
moreover
{ assume i[simp]: i = Error
  let ?a = addr-of-sys-xcpt NoClassDefFoundError
  let ?ics = Throwing Cs ?a

  from h-ok have preh: preallocated h by (simp add: hconf-def)
  then obtain obj where ha: h ?a = Some obj by (clarsimp simp: preallocated-def sys-xcpts-def)
  with vics ics have vics': P, h, sh  $\vdash_i$  (C, M, pc, ?ics) by auto

  from confc ics have confc'': conf-clinit P sh (?f ?ics#frs)
    by (cases M=clinit; clarsimp simp: conf-clinit-def distinct-clinit-def)

  from s' ics have  $\sigma'$ :  $\sigma' = (None, h, ?f ?ics#frs, sh)$  by auto

  from mC h-ok sh-ok  $\Phi$  stk loc pc fs confc'' vics  $\sigma'$  ics ha
  have ?thesis by fastforce
}
moreover
{ assume i[simp]: i = Prepared
  let ?sh = sh(C'  $\mapsto$  (sfs, Processing))
  let ?D = fst(the(class P C'))
  let ?ics = if C' = Object then Called (C'#Cs) else Calling ?D (C'#Cs)

  from shconf-upd-obj [where C=C', OF sh-ok shconfD[OF sh-ok shC']]
  have sh-ok': P, h  $\vdash_s$  ?sh  $\checkmark$  by simp

  from cls' have C'  $\neq$  Object  $\implies P \vdash C' \preceq^* ?D$  by (auto simp: is-class-def intro!: subcls1I)
  with is-class-supclass[OF wf - cls'] have D: C'  $\neq$  Object  $\implies$  is-class P ?D by simp

  from i have  $\forall$  sfs. sh C'  $\neq$  Some(sfs, Processing) by simp
  with conf-clinit-nProc-dist[OF confc0] have
    dist': distinct (C' # clinit-classes ((stk, loc, C, M, pc, Calling C' Cs) # frs)) by fast
  then have dist'': distinct (C' # clinit-classes frs) by simp

  from conf-clinit-shupd-Calling[OF confc0 dist' cls']
    conf-clinit-shupd-Called[OF confc0 dist' cls']
  have confc': conf-clinit P ?sh (?f ?ics#frs) by clarsimp
  with last ics have  $\exists$  sobj. ?sh (last(C'#Cs)) = Some sobj
    by (auto simp: conf-clinit-def fun-upd-apply)
  with D vics ics have vics': P, h, ?sh  $\vdash_i$  (C, M, pc, ?ics) by auto

  have fs': conf-fs P h ?sh  $\Phi$  C M (size Ts) T frs by (rule conf-fs-shupd[OF fs dist'])

  from frame vics' have frame': conf-f P h ?sh (ST, LT) ins (?f ?ics) by simp

  from i s' ics have  $\sigma' = (None, h, ?f ?ics#frs, ?sh)$  by (auto simp: if-split-asm)

  with mC h-ok sh-ok'  $\Phi$  stk loc pc fs' confc' frame' ics
  have ?thesis by fastforce
}

```

ultimately have ?thesis by(cases i, auto)
 }
 ultimately show ?thesis by(cases sh C', auto)
 qed

lemma *Throwing-correct:*

fixes $\sigma' :: \text{jvm-state}$

assumes $\text{wtprog}: \text{wf-jvm-prog}_{\Phi} P$

assumes $mC: P \vdash C \text{ sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{x}_0, \text{ins}, \text{xt}) \text{ in } C$

assumes $s': \text{Some } \sigma' = \text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh)$

assumes $cf: P, \Phi \vdash (\text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh) \checkmark$

assumes $xc: \text{fst } (\text{exec-step } P h \text{ stk loc } C M \text{ pc ics frs sh}) = \text{None}$

assumes $ics: \text{ics} = \text{Throwing } (C' \# Cs) a$

shows $P, \Phi \vdash \sigma' \checkmark$

proof –

from wtprog obtain wfmb where $\text{wf}: \text{wf-prog } \text{wfmb } P$

by (simp add: wf-jvm-prog-phi-def)

from mC cf obtain $ST LT$ where

$h\text{-ok}: P \vdash h \checkmark$ and

$sh\text{-ok}: P, h \vdash_s sh \checkmark$ and

$\Phi: \Phi C M ! \text{pc} = \text{Some } (ST, LT)$ and

$\text{stk}: P, h \vdash \text{stk} [:\leq] ST$ and $\text{loc}: P, h \vdash \text{loc} [:\leq_{\top}] LT$ and

$\text{pc}: \text{pc} < \text{size ins}$ and

$\text{frame}: \text{conf-f } P h sh (ST, LT) \text{ ins } (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics})$ and

$\text{fs}: \text{conf-fs } P h sh \Phi C M (\text{size } Ts) T \text{ frs}$ and

$\text{confc}: \text{conf-clinit } P sh ((\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs})$ and

$\text{vics}: P, h, sh \vdash_i (C, M, \text{pc}, \text{ics})$

by (fastforce dest: sees-method-fun)

with ics have $\text{confc}_0: \text{conf-clinit } P sh ((\text{stk}, \text{loc}, C, M, \text{pc}, \text{Throwing } (C' \# Cs) a) \# \text{frs})$ by simp

from frame ics mC have

$cc: \exists C1. \text{Called-context } P C1 (\text{ins} ! \text{pc})$ by (clarsimp simp: conf-f-def2)

from frame ics obtain obj where $ha: h a = \text{Some obj}$ by (auto simp: conf-f-def2)

from $\text{confc } ics$ obtain $sfs i$ where $shC': sh C' = \text{Some}(sfs, i)$ by (clarsimp simp: conf-clinit-def)

then have $sfs: P, h, C' \vdash_s sfs \checkmark$ by (rule shconfD[OF sh-ok])

from $s' ics$

have $\sigma': \sigma' = (\text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{Throwing } Cs a) \# \text{frs}, sh(C' \mapsto (\text{fst}(\text{the}(sh C')), \text{Error})))$
 (is $\sigma' = (\text{None}, h, ?f' \# \text{frs}, ?sh')$)

by simp

from $\text{confc } ics$ have $\text{dist}: \text{distinct } (C' \# \text{clinit-classes } (?f' \# \text{frs}))$

by (simp add: conf-clinit-def distinct-clinit-def)

then have $\text{dist}': \text{distinct } (C' \# \text{clinit-classes } \text{frs})$ by simp

from $\text{conf-clinit-Throwing } \text{confc } ics$ have $\text{confc}': \text{conf-clinit } P sh (?f' \# \text{frs})$ by simp

from $\text{shconf-upd-obj}[OF sh-ok sfs] shC'$ have $P, h \vdash_s ?sh' \checkmark$ by simp

moreover

have *conf-fs* $P \ h \ ?sh' \ \Phi \ C \ M \ (\text{length } Ts) \ T \ \text{frs}$ **by** (*rule conf-fs-shupd* [*OF fs dist'*])
moreover
have *conf-clinit* $P \ ?sh' \ (\ ?f' \ \# \ \text{frs})$ **by** (*rule conf-clinit-shupd* [*OF confc' dist*])
moreover note $\sigma' \ h\text{-ok} \ mC \ \Phi \ pc \ stk \ loc \ ha \ cc$
ultimately show $P, \Phi \vdash \sigma' \ \checkmark$ **by** *fastforce*
qed

lemma *Called-correct*:

fixes $\sigma' :: \text{jvm-state}$
assumes *wtprog*: *wf-jvm-prog* $\Phi \ P$
assumes *mC*: $P \vdash C \ \text{sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{x}l_0, \text{ins}, \text{xt}) \ \text{in } C$
assumes *s'*: *Some* $\sigma' = \text{exec} (P, \text{None}, h, (stk, loc, C, M, pc, ics) \# \text{frs}, sh)$
assumes *cf*: $P, \Phi \vdash (\text{None}, h, (stk, loc, C, M, pc, ics) \# \text{frs}, sh) \checkmark$
assumes *xc*: *fst* (*exec-step* $P \ h \ stk \ loc \ C \ M \ pc \ ics \ \text{frs} \ sh$) = *None*
assumes *ics*[*simp*]: *ics* = *Called* ($C' \# Cs$)

shows $P, \Phi \vdash \sigma' \checkmark$

proof –

from *wtprog* **obtain** *wfmb* **where** *wf*: *wf-prog* *wfmb* P
by (*simp add: wf-jvm-prog-phi-def*)

from *mC cf* **obtain** *ST LT* **where**

h-ok: $P \vdash h \checkmark$ **and**
sh-ok: $P, h \vdash_s sh \checkmark$ **and**
 $\Phi: \Phi \ C \ M \ ! \ pc = \text{Some } (ST, LT)$ **and**
stk: $P, h \vdash stk \ [:\leq] \ ST$ **and** *loc*: $P, h \vdash loc \ [:\leq_{\top}] \ LT$ **and**
pc: $pc < \text{size ins}$ **and**
frame: *conf-f* $P \ h \ sh \ (ST, LT) \ \text{ins} \ (stk, loc, C, M, pc, ics)$ **and**
fs: *conf-fs* $P \ h \ sh \ \Phi \ C \ M \ (\text{size } Ts) \ T \ \text{frs}$ **and**
confc: *conf-clinit* $P \ sh \ ((stk, loc, C, M, pc, ics) \# \text{frs})$ **and**
vics: $P, h, sh \vdash_i (C, M, pc, ics)$
by (*fastforce dest: sees-method-fun*)

then have *confc*₀: *conf-clinit* $P \ sh \ ((stk, loc, C, M, pc, \text{Called } (C' \# Cs)) \# \text{frs})$ **by** *simp*

from *frame mC* **obtain** *C1 sobj* **where**

ss: *Called-context* $P \ C1 \ (\text{ins} \ ! \ pc)$ **and**
shC1: $sh \ C1 = \text{Some } sobj$ **by** (*clarsimp simp: conf-f-def2*)

from *confc wf-sees-clinit* [*OF wf*] **obtain** *mxs' mxl' ins' xt'* **where**

clinit: $P \vdash C' \ \text{sees } clinit, \text{Static}: [] \rightarrow \text{Void} = (m\text{xs}', m\text{x}l', \text{ins}', \text{xt}') \ \text{in } C'$
by (*fastforce simp: conf-clinit-def is-class-def*)

let $?loc' = \text{replicate } m\text{x}l' \ \text{undefined}$

from *s' clinit*

have $\sigma': \sigma' = (\text{None}, h, ([], ?loc', C', clinit, 0, \text{No-ics}) \# (stk, loc, C, M, pc, \text{Called } Cs) \# \text{frs}, sh)$
(is $\sigma' = (\text{None}, h, ?if \# ?f' \# \text{frs}, sh)$
by *simp*

with *wtprog clinit*

obtain *start*: *wt-start* $P \ C' \ \text{Static} \ [] \ m\text{x}l' \ (\Phi \ C' \ clinit)$ **and** *ins'*: *ins'* $\neq []$

by (*auto dest: wt-jvm-prog-impl-wt-start*)

then obtain *LT*₀ **where** *LT*₀: $\Phi \ C' \ clinit \ ! \ 0 = \text{Some } ([], LT_0)$

```

  by (clarsimp simp: wt-start-def defs1 sup-state-opt-any-Some split: staticb.splits)
moreover
have conf-f P h sh ([], LT0) ins' ?if
proof -
  let ?LT = replicate mxl' Err
  have P, h ⊢ ?loc' [:≤τ] ?LT by simp
  also from start LT0 have P ⊢ ... [:≤τ] LT0 by (simp add: wt-start-def)
  finally have P, h ⊢ ?loc' [:≤τ] LT0 .
  thus ?thesis using ins' by simp
qed
moreover
from conf-clinit-Called confc clinit have conf-clinit P sh (?if # ?f' # frs) by simp
moreover note σ' h-ok sh-ok mC Φ pc stk loc clinit ss shC1 fs
ultimately show P, Φ ⊢ σ' √ by fastforce
qed

```

2.18.4 Single Instructions

In this section we prove for each single (welltyped) instruction that the state after execution of the instruction still conforms. Since we have already handled exceptions above, we can now assume that no exception occurs in this step. For instructions that may call the initialization procedure, we cover the calling and non-calling cases separately.

lemma *Invoke-correct*:

```

fixes σ' :: jvm-state
assumes wtprog: wf-jvm-progΦ P
assumes meth-C: P ⊢ C sees M, b: Ts → T = (mxs, mxl0, ins, xt) in C
assumes ins: ins ! pc = Invoke M' n
assumes wti: P, T, mxs, size ins, xt ⊢ ins!pc, pc :: Φ C M
assumes σ': Some σ' = exec (P, None, h, (stk, loc, C, M, pc, ics) # frs, sh)
assumes approx: P, Φ ⊢ (None, h, (stk, loc, C, M, pc, ics) # frs, sh) √
assumes no-xcp: fst (exec-step P h stk loc C M pc ics frs sh) = None
shows P, Φ ⊢ σ' √

```

lemma *Invokestatic-nInit-correct*:

```

fixes σ' :: jvm-state
assumes wtprog: wf-jvm-progΦ P
assumes meth-C: P ⊢ C sees M, b: Ts → T = (mxs, mxl0, ins, xt) in C
assumes ins: ins ! pc = Invokestatic D M' n and nclinit: M' ≠ clinit
assumes wti: P, T, mxs, size ins, xt ⊢ ins!pc, pc :: Φ C M
assumes σ': Some σ' = exec (P, None, h, (stk, loc, C, M, pc, ics) # frs, sh)
assumes approx: P, Φ ⊢ (None, h, (stk, loc, C, M, pc, ics) # frs, sh) √
assumes no-xcp: fst (exec-step P h stk loc C M pc ics frs sh) = None
assumes cs: ics = Called [] ∨ (ics = No-ics ∧ (∃ sfs. sh (fst(method P D M')) = Some(sfs, Done)))
shows P, Φ ⊢ σ' √

```

lemma *Invokestatic-Init-correct*:

```

fixes σ' :: jvm-state
assumes wtprog: wf-jvm-progΦ P
assumes meth-C: P ⊢ C sees M, b: Ts → T = (mxs, mxl0, ins, xt) in C
assumes ins: ins ! pc = Invokestatic D M' n and nclinit: M' ≠ clinit
assumes wti: P, T, mxs, size ins, xt ⊢ ins!pc, pc :: Φ C M
assumes σ': Some σ' = exec (P, None, h, (stk, loc, C, M, pc, No-ics) # frs, sh)
assumes approx: P, Φ ⊢ (None, h, (stk, loc, C, M, pc, No-ics) # frs, sh) √
assumes no-xcp: fst (exec-step P h stk loc C M pc No-ics frs sh) = None
assumes nDone: ∀ sfs. sh (fst(method P D M')) ≠ Some(sfs, Done)

```

shows $P, \Phi \vdash \sigma' \checkmark$
declare *list-all2-Cons2* [iff]

lemma *Return-correct*:
fixes $\sigma' :: \text{jvm-state}$
assumes *wt-prog*: $\text{wf-jvm-prog}_{\Phi} P$
assumes *meth*: $P \vdash C \text{ sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{x}l_0, \text{ins}, \text{xt}) \text{ in } C$
assumes *ins*: $\text{ins} ! \text{pc} = \text{Return}$
assumes *wt*: $P, T, m\text{xs}, \text{size ins}, \text{xt} \vdash \text{ins!pc}, \text{pc} :: \Phi C M$
assumes *s'*: $\text{Some } \sigma' = \text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh)$
assumes *correct*: $P, \Phi \vdash (\text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh) \checkmark$

shows $P, \Phi \vdash \sigma' \checkmark$
declare *sup-state-opt-any-Some* [iff]
declare *not-Err-eq* [iff]

lemma *Load-correct*:
assumes *wf-prog wt P* **and**
 $mC: P \vdash C \text{ sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{x}l_0, \text{ins}, \text{xt}) \text{ in } C$ **and**
 $i: \text{ins!pc} = \text{Load idx}$ **and**
 $P, T, m\text{xs}, \text{size ins}, \text{xt} \vdash \text{ins!pc}, \text{pc} :: \Phi C M$ **and**
 $\text{Some } \sigma' = \text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh)$ **and**
 $cf: P, \Phi \vdash (\text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh) \checkmark$
shows $P, \Phi \vdash \sigma' [ok]$
declare [*simproc del: list-to-set-comprehension*]

lemma *Store-correct*:
assumes *wf-prog wt P* **and**
 $mC: P \vdash C \text{ sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{x}l_0, \text{ins}, \text{xt}) \text{ in } C$ **and**
 $i: \text{ins!pc} = \text{Store idx}$ **and**
 $P, T, m\text{xs}, \text{size ins}, \text{xt} \vdash \text{ins!pc}, \text{pc} :: \Phi C M$ **and**
 $\text{Some } \sigma' = \text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh)$ **and**
 $cf: P, \Phi \vdash (\text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh) \checkmark$
shows $P, \Phi \vdash \sigma' [ok]$

lemma *Push-correct*:
assumes *wf-prog wt P* **and**
 $mC: P \vdash C \text{ sees } M, b: Ts \rightarrow T = (m\text{xs}, m\text{x}l_0, \text{ins}, \text{xt}) \text{ in } C$ **and**
 $i: \text{ins!pc} = \text{Push } v$ **and**
 $P, T, m\text{xs}, \text{size ins}, \text{xt} \vdash \text{ins!pc}, \text{pc} :: \Phi C M$ **and**
 $\text{Some } \sigma' = \text{exec } (P, \text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh)$ **and**
 $cf: P, \Phi \vdash (\text{None}, h, (\text{stk}, \text{loc}, C, M, \text{pc}, \text{ics}) \# \text{frs}, sh) \checkmark$
shows $P, \Phi \vdash \sigma' [ok]$

2.19 Welltyped Programs produce no Type Errors

theory *BVNoTypeError*
imports *../JVM/JVMDefensive BVSpecTypeSafe*
begin

lemma *has-methodI*:
 $P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \implies P \vdash C \text{ has } M, b$
by (*unfold has-method-def*) *blast*

Some simple lemmas about the type testing functions of the defensive JVM:

lemma *typeof-NoneD* [*simp,dest*]: *typeof v = Some x* $\implies$ $\neg$ *is-Addr v*
by (*cases v*) *auto*

lemma *is-Ref-def2*:
is-Ref v = (v = Null $\vee$ ($\exists a. v = \text{Addr } a$))
by (*cases v*) (*auto simp add: is-Ref-def*)

lemma [*iff*]: *is-Ref Null* **by** (*simp add: is-Ref-def2*)

lemma *is-RefI* [*intro, simp*]: $P, h \vdash v : \leq T \implies \text{is-refT } T \implies \text{is-Ref } v$

lemma *is-IntgI* [*intro, simp*]: $P, h \vdash v : \leq \text{Integer} \implies \text{is-Intg } v$

lemma *is-BoolI* [*intro, simp*]: $P, h \vdash v : \leq \text{Boolean} \implies \text{is-Bool } v$

declare *defs1* [*simp del*]

lemma *wt-jvm-prog-states-NonStatic*:

assumes *wf*: *wf-jvm-prog_Φ P*

and *mC*: $P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = (mxs, mxl, ins, et) \text{ in } C$

and Φ : $\Phi \ C \ M \ ! \ pc = \tau$ **and** *pc*: $pc < \text{size } ins$

shows *OK* $\tau \in \text{states } P \ mxs \ (1 + \text{size } Ts + mxl)$

lemma *wt-jvm-prog-states-Static*:

assumes *wf*: *wf-jvm-prog_Φ P*

and *mC*: $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = (mxs, mxl, ins, et) \text{ in } C$

and Φ : $\Phi \ C \ M \ ! \ pc = \tau$ **and** *pc*: $pc < \text{size } ins$

shows *OK* $\tau \in \text{states } P \ mxs \ (\text{size } Ts + mxl)$

The main theorem: welltyped programs do not produce type errors if they are started in a conformant state.

theorem *no-type-error*:

fixes $\sigma :: \text{jvm-state}$

assumes *welltyped*: *wf-jvm-prog_Φ P* **and** *conforms*: $P, \Phi \vdash \sigma \checkmark$

shows *exec-d* $P \ \sigma \neq \text{TypeError}$

The theorem above tells us that, in welltyped programs, the defensive machine reaches the same result as the aggressive one (after arbitrarily many steps).

theorem *welltyped-aggressive-imp-defensive*:

wf-jvm-prog_Φ P $\implies P, \Phi \vdash \sigma \checkmark \implies P \vdash \sigma \text{--jvm} \rightarrow \sigma'$

$\implies P \vdash (\text{Normal } \sigma) \text{--jvmd} \rightarrow (\text{Normal } \sigma')$

As corollary we get that the aggressive and the defensive machine are equivalent for well-typed programs (if started in a conformant state or in the canonical start state)

corollary *welltyped-commutes*:

fixes $\sigma :: \text{jvm-state}$

assumes *wf*: *wf-jvm-prog_Φ P* **and** *conforms*: $P, \Phi \vdash \sigma \checkmark$

shows $P \vdash (\text{Normal } \sigma) \text{--jvmd} \rightarrow (\text{Normal } \sigma') = P \vdash \sigma \text{--jvm} \rightarrow \sigma'$

proof(*rule iffI*)

assume $P \vdash \text{Normal } \sigma \text{--jvmd} \rightarrow \text{Normal } \sigma'$ **then show** $P \vdash \sigma \text{--jvm} \rightarrow \sigma'$

by (*rule defensive-imp-aggressive*)

next

assume $P \vdash \sigma \text{--jvm} \rightarrow \sigma'$ **then show** $P \vdash \text{Normal } \sigma \text{--jvmd} \rightarrow \text{Normal } \sigma'$

by (*rule welltyped-aggressive-imp-defensive [OF wf conforms]*)

qed

corollary *welltyped-initial-commutes*:

assumes *wf*: *wf-jvm-prog* *P*
assumes *nstart*: $\neg$ *is-class* *P* *Start*
assumes *meth*: *P* $\vdash$ *C* *sees* *M*, *Static*: $\square \rightarrow \text{Void} = b$ *in* *C*
assumes *nclinit*: *M* $\neq$ *clinit*
assumes *Obj-start-m*:
 $(\bigwedge b' Ts' T' m' D'. P \vdash \text{Object sees start-m}, b' : Ts' \rightarrow T' = m' \text{ in } D'$
 $\implies b' = \text{Static} \wedge Ts' = \square \wedge T' = \text{Void})$
defines *start*: $\sigma \equiv \text{start-state } P$
shows *start-prog* *P C M* $\vdash (\text{Normal } \sigma) -\text{jvmd} \rightarrow (\text{Normal } \sigma') = \text{start-prog } P C M \vdash \sigma -\text{jvm} \rightarrow \sigma'$
proof –
from *wf* **obtain** Φ **where** *wf'*: *wf-jvm-prog* $_{\Phi}$ *P* **by** (*auto simp*: *wf-jvm-prog-def*)
let $? \Phi = \Phi\text{-start } \Phi$
from *start-prog-wf-jvm-prog-phi* [**where** $\Phi' = ? \Phi$, *OF* *wf' nstart meth nclinit* $\Phi\text{-start Obj-start-m}$]
have *wf-jvm-prog* $? \Phi(\text{start-prog } P C M)$ **by** *simp*
moreover
from *wf' nstart meth nclinit* $\Phi\text{-start}(2)$ **have** *start-prog* *P C M*, $? \Phi \vdash \sigma \checkmark$
unfolding *start* **by** (*rule BV-correct-initial*)
ultimately show *?thesis* **by** (*rule welltyped-commutes*)
qed

lemma *not-TypeError-eq* [*iff*]:

$x \neq \text{TypeError} = (\exists t. x = \text{Normal } t)$
by (*cases* *x*) *auto*

locale *cnf* =

fixes *P* **and** Φ **and** σ
assumes *wf*: *wf-jvm-prog* $_{\Phi}$ *P*
assumes *cnf*: *correct-state* *P* Φ σ

theorem (**in** *cnf*) *no-type-errors*:

$P \vdash (\text{Normal } \sigma) -\text{jvmd} \rightarrow \sigma' \implies \sigma' \neq \text{TypeError}$

proof –

assume $P \vdash (\text{Normal } \sigma) -\text{jvmd} \rightarrow \sigma'$
then have $(\text{Normal } \sigma, \sigma') \in (\text{exec-1-d } P)^*$ **by** (*unfold exec-all-d-def1*) *simp*
then show *?thesis* **proof**(*induct rule: rtrancl-induct*)
case (*step* *y z*)
then obtain y_n **where** [*simp*]: $y = \text{Normal } y_n$ **by** *clarsimp*
have $n\sigma y: P \vdash \text{Normal } \sigma -\text{jvmd} \rightarrow \text{Normal } y_n$ **using** *step.hyps(1)*
by (*fold exec-all-d-def1*) *simp*
have $\sigma y: P \vdash \sigma -\text{jvm} \rightarrow y_n$ **using** *defensive-imp-aggressive*[*OF n* σy] **by** *simp*
show *?case* **using** *step no-type-error*[*OF wf BV-correct*[*OF wf* σy *cnf*]]
by (*auto simp add: exec-1-d-eq*)
qed *simp*
qed

locale *start* =

fixes *P* **and** *C* **and** *M* **and** σ **and** *T* **and** *b* **and** P_0
assumes *wf*: *wf-jvm-prog* *P*
assumes *nstart*: $\neg$ *is-class* *P* *Start*
assumes *sees*: *P* $\vdash$ *C* *sees* *M*, *Static*: $\square \rightarrow \text{Void} = b$ *in* *C*
assumes *nclinit*: *M* $\neq$ *clinit*
assumes *Obj-start-m*: $(\bigwedge b' Ts' T' m' D'. P \vdash \text{Object sees start-m}, b' : Ts' \rightarrow T' = m' \text{ in } D'$

```

     $\implies b' = \text{Static} \wedge Ts' = [] \wedge T' = \text{Void}$ 
defines  $\sigma \equiv \text{Normal } (\text{start-state } P)$ 
defines  $[simp]: P_0 \equiv \text{start-prog } P \ C \ M$ 

corollary (in start) bv-no-type-error:
  shows  $P_0 \vdash \sigma \text{ --jvmd--} \sigma' \implies \sigma' \neq \text{TypeError}$ 
proof –
  from wf obtain  $\Phi$  where  $wf': wf\text{-jvm-prog}_{\Phi} \ P$  by (auto simp: wf-jvm-prog-def)
  let  $? \Phi = \Phi\text{-start } \Phi$ 
  from start-prog-wf-jvm-prog-phi [where  $\Phi' = ? \Phi$ , OF wf' nstart sees nclinit  $\Phi\text{-start } Obj\text{-start-m}$ ]
  have  $wf\text{-jvm-prog}_{? \Phi} P_0$  by simp
  moreover
  from BV-correct-initial [where  $\Phi' = ? \Phi$ , OF wf' nstart sees nclinit  $\Phi\text{-start}(2)$ ]
  have correct-state  $P_0 \ ? \Phi \ (\text{start-state } P)$  by simp
  ultimately have cnf  $P_0 \ ? \Phi \ (\text{start-state } P)$  by (rule cnf.intro)
  moreover assume  $P_0 \vdash \sigma \text{ --jvmd--} \sigma'$ 
  ultimately show ?thesis by (unfold  $\sigma\text{-def}$  (rule cnf.no-type-errors))
qed

end

```

Chapter 3

Compilation

3.1 An Intermediate Language

theory *J1* imports *../J/BigStep* **begin**

type-synonym *expr*₁ = *nat exp*

type-synonym *J*₁-*prog* = *expr*₁ *prog*

type-synonym *state*₁ = *heap* × (*val list*) × *sheap*

definition *hp*₁ :: *state*₁ ⇒ *heap*

where

*hp*₁ ≡ *fst*

definition *lcl*₁ :: *state*₁ ⇒ *val list*

where

*lcl*₁ ≡ *fst* ∘ *snd*

definition *shp*₁ :: *state*₁ ⇒ *sheap*

where

*shp*₁ ≡ *snd* ∘ *snd*

primrec

max-vars :: 'a *exp* ⇒ *nat*

and *max-varss* :: 'a *exp list* ⇒ *nat*

where

max-vars(*new C*) = 0

| *max-vars*(*Cast C e*) = *max-vars e*

| *max-vars*(*Val v*) = 0

| *max-vars*(*e*₁ «*bop*» *e*₂) = *max* (*max-vars e*₁) (*max-vars e*₂)

| *max-vars*(*Var V*) = 0

| *max-vars*(*V:=e*) = *max-vars e*

| *max-vars*(*e*•*F*{*D*}) = *max-vars e*

| *max-vars*(*C*•_s*F*{*D*}) = 0

| *max-vars*(*FAss e*₁ *F D e*₂) = *max* (*max-vars e*₁) (*max-vars e*₂)

| *max-vars*(*SFAss C F D e*₂) = *max-vars e*₂

| *max-vars*(*e*•*M*(*es*)) = *max* (*max-vars e*) (*max-varss es*)

| *max-vars*(*C*•_s*M*(*es*)) = *max-varss es*

| *max-vars*({*V:T*; *e*}) = *max-vars e* + 1

| *max-vars*(*e*₁;;*e*₂) = *max* (*max-vars e*₁) (*max-vars e*₂)

| *max-vars*(*if* (*e*) *e*₁ *else e*₂) =

max (*max-vars e*) (*max* (*max-vars e*₁) (*max-vars e*₂))

| *max-vars*(*while* (*b*) *e*) = *max* (*max-vars b*) (*max-vars e*)

$| \text{max-vars}(\text{throw } e) = \text{max-vars } e$
 $| \text{max-vars}(\text{try } e_1 \text{ catch}(C \ V) \ e_2) = \max (\text{max-vars } e_1) (\text{max-vars } e_2 + 1)$
 $| \text{max-vars}(\text{INIT } C \ (Cs, b) \leftarrow e) = \text{max-vars } e$
 $| \text{max-vars}(\text{RI}(C, e); Cs \leftarrow e') = \max (\text{max-vars } e) (\text{max-vars } e')$
 $| \text{max-varss } [] = 0$
 $| \text{max-varss } (e \# es) = \max (\text{max-vars } e) (\text{max-varss } es)$

inductive

$eval_1 :: J_1\text{-prog} \Rightarrow expr_1 \Rightarrow state_1 \Rightarrow expr_1 \Rightarrow state_1 \Rightarrow bool$
 $(\vdash \vdash_1 ((I \langle -, / - \rangle) \Rightarrow / (I \langle -, / - \rangle)) \triangleright [51, 0, 0, 0, 0] \ 81)$
and $evals_1 :: J_1\text{-prog} \Rightarrow expr_1 \text{ list} \Rightarrow state_1 \Rightarrow expr_1 \text{ list} \Rightarrow state_1 \Rightarrow bool$
 $(\vdash \vdash_1 ((I \langle -, / - \rangle) [\Rightarrow] / (I \langle -, / - \rangle)) \triangleright [51, 0, 0, 0, 0] \ 81)$
for $P :: J_1\text{-prog}$
where

$New_1:$

$\llbracket sh \ C = \text{Some } (sfs, \text{Done}); \text{new-Addr } h = \text{Some } a;$
 $P \vdash C \text{ has-fields } FDTs; h' = h(a \mapsto \text{blank } P \ C) \rrbracket$
 $\implies P \vdash_1 \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{addr } a, (h', l, sh) \rangle$

$NewFail_1:$

$\llbracket sh \ C = \text{Some } (sfs, \text{Done}); \text{new-Addr } h = \text{None} \rrbracket \implies$
 $P \vdash_1 \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{THROW OutOfMemory}, (h, l, sh) \rangle$

$NewInit_1:$

$\llbracket \# sfs. sh \ C = \text{Some } (sfs, \text{Done}); P \vdash_1 \langle \text{INIT } C \ ([C], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v', (h', l', sh') \rangle;$
 $\text{new-Addr } h' = \text{Some } a; P \vdash C \text{ has-fields } FDTs; h'' = h'(a \mapsto \text{blank } P \ C) \rrbracket$
 $\implies P \vdash_1 \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{addr } a, (h'', l', sh') \rangle$

$NewInitOOM_1:$

$\llbracket \# sfs. sh \ C = \text{Some } (sfs, \text{Done}); P \vdash_1 \langle \text{INIT } C \ ([C], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{Val } v', (h', l', sh') \rangle;$
 $\text{new-Addr } h' = \text{None}; \text{is-class } P \ C \rrbracket$
 $\implies P \vdash_1 \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{THROW OutOfMemory}, (h', l', sh') \rangle$

$NewInitThrow_1:$

$\llbracket \# sfs. sh \ C = \text{Some } (sfs, \text{Done}); P \vdash_1 \langle \text{INIT } C \ ([C], \text{False}) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle \text{throw } a, s' \rangle;$
 $\text{is-class } P \ C \rrbracket$
 $\implies P \vdash_1 \langle \text{new } C, (h, l, sh) \rangle \Rightarrow \langle \text{throw } a, s' \rangle$

$Cast_1:$

$\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, l, sh) \rangle; h \ a = \text{Some}(D, fs); P \vdash D \preceq^* C \rrbracket$
 $\implies P \vdash_1 \langle \text{Cast } C \ e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, l, sh) \rangle$

$CastNull_1:$

$P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle \implies$
 $P \vdash_1 \langle \text{Cast } C \ e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle$

$CastFail_1:$

$\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, l, sh) \rangle; h \ a = \text{Some}(D, fs); \neg P \vdash D \preceq^* C \rrbracket$
 $\implies P \vdash_1 \langle \text{Cast } C \ e, s_0 \rangle \Rightarrow \langle \text{THROW ClassCast}, (h, l, sh) \rangle$

$CastThrow_1:$

$P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \implies$
 $P \vdash_1 \langle \text{Cast } C \ e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle$

$Val_1:$

$P \vdash_1 \langle \text{Val } v, s \rangle \Rightarrow \langle \text{Val } v, s \rangle$

$BinOp_1:$

$\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle \text{Val } v_1, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle \text{Val } v_2, s_2 \rangle; \text{binop}(bop, v_1, v_2) = \text{Some } v \rrbracket$

$$\begin{aligned}
& \Rightarrow P \vdash_1 \langle e_1 \text{ «bop» } e_2, s_0 \rangle \Rightarrow \langle \text{Val } v, s_2 \rangle \\
| \text{BinOpThrow}_{11}: & \\
& P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle \text{throw } e, s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle e_1 \text{ «bop» } e_2, s_0 \rangle \Rightarrow \langle \text{throw } e, s_1 \rangle \\
| \text{BinOpThrow}_{21}: & \\
& \llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle \text{Val } v_1, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle \text{throw } e, s_2 \rangle \rrbracket \\
& \Rightarrow P \vdash_1 \langle e_1 \text{ «bop» } e_2, s_0 \rangle \Rightarrow \langle \text{throw } e, s_2 \rangle \\
| \text{Var}_1: & \\
& \llbracket \text{ls!}i = v; i < \text{size } \text{ls} \rrbracket \Rightarrow \\
& P \vdash_1 \langle \text{Var } i, (h, \text{ls}, \text{sh}) \rangle \Rightarrow \langle \text{Val } v, (h, \text{ls}, \text{sh}) \rangle \\
| \text{LAss}_1: & \\
& \llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{Val } v, (h, \text{ls}, \text{sh}) \rangle; i < \text{size } \text{ls}; \text{ls}' = \text{ls}[i := v] \rrbracket \\
& \Rightarrow P \vdash_1 \langle i := e, s_0 \rangle \Rightarrow \langle \text{unit}, (h, \text{ls}', \text{sh}) \rangle \\
| \text{LAssThrow}_1: & \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle i := e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \\
| \text{FAcc}_1: & \\
& \llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, \text{ls}, \text{sh}) \rangle; h \ a = \text{Some}(C, \text{fs}); \\
& \quad P \vdash C \text{ has } F, \text{NonStatic}:t \text{ in } D; \\
& \quad \text{fs}(F, D) = \text{Some } v \rrbracket \\
& \Rightarrow P \vdash_1 \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{Val } v, (h, \text{ls}, \text{sh}) \rangle \\
| \text{FAccNull}_1: & \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{THROW NullPointer}, s_1 \rangle \\
| \text{FAccThrow}_1: & \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \\
| \text{FAccNone}_1: & \\
& \llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, \text{ls}, \text{sh}) \rangle; h \ a = \text{Some}(C, \text{fs}); \\
& \quad \neg(\exists b \ t. P \vdash C \text{ has } F, b:t \text{ in } D) \rrbracket \\
& \Rightarrow P \vdash_1 \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{THROW NoSuchFieldError}, (h, \text{ls}, \text{sh}) \rangle \\
| \text{FAccStatic}_1: & \\
& \llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, (h, \text{ls}, \text{sh}) \rangle; h \ a = \text{Some}(C, \text{fs}); \\
& \quad P \vdash C \text{ has } F, \text{Static}:t \text{ in } D \rrbracket \\
& \Rightarrow P \vdash_1 \langle e \cdot F\{D\}, s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h, \text{ls}, \text{sh}) \rangle \\
| \text{SFAcc}_1: & \\
& \llbracket P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\
& \quad \text{sh } D = \text{Some } (\text{sfs}, \text{Done}); \\
& \quad \text{sfs } F = \text{Some } v \rrbracket \\
& \Rightarrow P \vdash_1 \langle C \cdot_s F\{D\}, (h, \text{ls}, \text{sh}) \rangle \Rightarrow \langle \text{Val } v, (h, \text{ls}, \text{sh}) \rangle \\
| \text{SFAccInit}_1: & \\
& \llbracket P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\
& \quad \nexists \text{sfs}. \text{sh } D = \text{Some } (\text{sfs}, \text{Done}); P \vdash_1 \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h, \text{ls}, \text{sh}) \rangle \Rightarrow \langle \text{Val } v', (h', \text{ls}', \text{sh}') \rangle; \\
& \quad \text{sh}' D = \text{Some } (\text{sfs}, i); \\
& \quad \text{sfs } F = \text{Some } v \rrbracket \\
& \Rightarrow P \vdash_1 \langle C \cdot_s F\{D\}, (h, \text{ls}, \text{sh}) \rangle \Rightarrow \langle \text{Val } v, (h', \text{ls}', \text{sh}') \rangle \\
| \text{SFAccInitThrow}_1: & \\
& \llbracket P \vdash C \text{ has } F, \text{Static}:t \text{ in } D; \\
& \quad \nexists \text{sfs}. \text{sh } D = \text{Some } (\text{sfs}, \text{Done}); P \vdash_1 \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h, \text{ls}, \text{sh}) \rangle \Rightarrow \langle \text{throw } a, s' \rangle \rrbracket \\
& \Rightarrow P \vdash_1 \langle C \cdot_s F\{D\}, (h, \text{ls}, \text{sh}) \rangle \Rightarrow \langle \text{throw } a, s' \rangle
\end{aligned}$$

	$SFAccNone_1$:
	$\llbracket \neg(\exists b\ t.\ P \vdash C\ \text{has}\ F, b:t\ \text{in}\ D) \rrbracket$
	$\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\}, s \rangle \Rightarrow \langle THROW\ NoSuchFieldError, s \rangle$
	$SFAccNonStatic_1$:
	$\llbracket P \vdash C\ \text{has}\ F, NonStatic:t\ \text{in}\ D \rrbracket$
	$\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\}, s \rangle \Rightarrow \langle THROW\ IncompatibleClassChangeError, s \rangle$
	$FAss_1$:
	$\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle addr\ a, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle Val\ v, (h_2, l_2, sh_2) \rangle;$
	$h_2\ a = Some(C, fs); P \vdash C\ \text{has}\ F, NonStatic:t\ \text{in}\ D;$
	$fs' = fs((F, D) \mapsto v); h_2' = h_2(a \mapsto (C, fs')) \rrbracket$
	$\Rightarrow P \vdash_1 \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle unit, (h_2', l_2, sh_2) \rangle$
	$FAssNull_1$:
	$\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle null, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle Val\ v, s_2 \rangle \rrbracket \Rightarrow$
	$P \vdash_1 \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle THROW\ NullPointer, s_2 \rangle$
	$FAssThrow_{11}$:
	$P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle throw\ e', s_1 \rangle \Rightarrow$
	$P \vdash_1 \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle throw\ e', s_1 \rangle$
	$FAssThrow_{21}$:
	$\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle Val\ v, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle throw\ e', s_2 \rangle \rrbracket$
	$\Rightarrow P \vdash_1 \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle throw\ e', s_2 \rangle$
	$FAssNone_1$:
	$\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle addr\ a, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle Val\ v, (h_2, l_2, sh_2) \rangle;$
	$h_2\ a = Some(C, fs); \neg(\exists b\ t.\ P \vdash C\ \text{has}\ F, b:t\ \text{in}\ D) \rrbracket$
	$\Rightarrow P \vdash_1 \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle THROW\ NoSuchFieldError, (h_2, l_2, sh_2) \rangle$
	$FAssStatic_1$:
	$\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle addr\ a, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle Val\ v, (h_2, l_2, sh_2) \rangle;$
	$h_2\ a = Some(C, fs); P \vdash C\ \text{has}\ F, Static:t\ \text{in}\ D \rrbracket$
	$\Rightarrow P \vdash_1 \langle e_1 \cdot F\{D\} := e_2, s_0 \rangle \Rightarrow \langle THROW\ IncompatibleClassChangeError, (h_2, l_2, sh_2) \rangle$
	$SFAss_1$:
	$\llbracket P \vdash_1 \langle e_2, s_0 \rangle \Rightarrow \langle Val\ v, (h_1, l_1, sh_1) \rangle;$
	$P \vdash C\ \text{has}\ F, Static:t\ \text{in}\ D;$
	$sh_1\ D = Some(sfs, Done); sfs' = sfs(F \mapsto v); sh_1' = sh_1(D \mapsto (sfs', Done)) \rrbracket$
	$\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle unit, (h_1, l_1, sh_1') \rangle$
	$SFAssInit_1$:
	$\llbracket P \vdash_1 \langle e_2, s_0 \rangle \Rightarrow \langle Val\ v, (h_1, l_1, sh_1) \rangle;$
	$P \vdash C\ \text{has}\ F, Static:t\ \text{in}\ D;$
	$\nexists sfs.\ sh_1\ D = Some(sfs, Done); P \vdash_1 \langle INIT\ D\ ([D], False) \leftarrow unit, (h_1, l_1, sh_1) \rangle \Rightarrow \langle Val\ v', (h', l', sh') \rangle;$
	$sh'\ D = Some(sfs, i);$
	$sfs' = sfs(F \mapsto v); sh'' = sh'(D \mapsto (sfs', i)) \rrbracket$
	$\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle unit, (h', l', sh'') \rangle$
	$SFAssInitThrow_1$:
	$\llbracket P \vdash_1 \langle e_2, s_0 \rangle \Rightarrow \langle Val\ v, (h_1, l_1, sh_1) \rangle;$
	$P \vdash C\ \text{has}\ F, Static:t\ \text{in}\ D;$
	$\nexists sfs.\ sh_1\ D = Some(sfs, Done); P \vdash_1 \langle INIT\ D\ ([D], False) \leftarrow unit, (h_1, l_1, sh_1) \rangle \Rightarrow \langle throw\ a, s^\wedge \rangle \rrbracket$
	$\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle throw\ a, s^\wedge \rangle$
	$SFAssThrow_1$:
	$P \vdash_1 \langle e_2, s_0 \rangle \Rightarrow \langle throw\ e', s_2 \rangle$
	$\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle throw\ e', s_2 \rangle$
	$SFAssNone_1$:
	$\llbracket P \vdash_1 \langle e_2, s_0 \rangle \Rightarrow \langle Val\ v, (h_2, l_2, sh_2) \rangle;$
	$\neg(\exists b\ t.\ P \vdash C\ \text{has}\ F, b:t\ \text{in}\ D) \rrbracket$

$\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{THROW NoSuchFieldError}, (h_2, l_2, sh_2) \rangle$
 | *SFAssNonStatic*₁:
 $\llbracket P \vdash_1 \langle e_2, s_0 \rangle \Rightarrow \langle \text{Val } v, (h_2, l_2, sh_2) \rangle; \quad P \vdash C \text{ has } F, \text{NonStatic}: t \text{ in } D \rrbracket$
 $\Rightarrow P \vdash_1 \langle C \cdot_s F\{D\} := e_2, s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h_2, l_2, sh_2) \rangle$

 | *CallObjThrow*₁:
 $P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow$
 $P \vdash_1 \langle e \cdot M(es), s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle$
 | *CallNull*₁:
 $\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle; P \vdash_1 \langle es, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, s_2 \rangle \rrbracket$
 $\Rightarrow P \vdash_1 \langle e \cdot M(es), s_0 \rangle \Rightarrow \langle \text{THROW NullPointer}, s_2 \rangle$
 | *Call*₁:
 $\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash_1 \langle es, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, ls_2, sh_2) \rangle;$
 $h_2 \ a = \text{Some}(C.fs); P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = \text{body in } D;$
 $\text{size } vs = \text{size } Ts; ls_2' = (\text{Addr } a) \# vs \ @ \text{ replicate } (\text{max-vars body}) \text{ undefined};$
 $P \vdash_1 \langle \text{body}, (h_2, ls_2', sh_2) \rangle \Rightarrow \langle e', (h_3, ls_3, sh_3) \rangle \rrbracket$
 $\Rightarrow P \vdash_1 \langle e \cdot M(es), s_0 \rangle \Rightarrow \langle e', (h_3, ls_2, sh_3) \rangle$
 | *CallParamsThrow*₁:
 $\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{Val } v, s_1 \rangle; P \vdash_1 \langle es, s_1 \rangle [\Rightarrow] \langle es', s_2 \rangle;$
 $es' = \text{map Val } vs \ @ \ \text{throw } ex \ \# \ es_2 \rrbracket$
 $\Rightarrow P \vdash_1 \langle e \cdot M(es), s_0 \rangle \Rightarrow \langle \text{throw } ex, s_2 \rangle$
 | *CallNone*₁:
 $\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash_1 \langle ps, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, ls_2, sh_2) \rangle;$
 $h_2 \ a = \text{Some}(C.fs); \neg(\exists b \ Ts \ T \ \text{body } D. P \vdash C \text{ sees } M, b: Ts \rightarrow T = \text{body in } D) \rrbracket$
 $\Rightarrow P \vdash_1 \langle e \cdot M(ps), s_0 \rangle \Rightarrow \langle \text{THROW NoSuchMethodError}, (h_2, ls_2, sh_2) \rangle$
 | *CallStatic*₁:
 $\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle; P \vdash_1 \langle ps, s_1 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, ls_2, sh_2) \rangle;$
 $h_2 \ a = \text{Some}(C.fs); P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = \text{body in } D \rrbracket$
 $\Rightarrow P \vdash_1 \langle e \cdot M(ps), s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, (h_2, ls_2, sh_2) \rangle$

 | *SCallParamsThrow*₁:
 $\llbracket P \vdash_1 \langle es, s_0 \rangle [\Rightarrow] \langle es', s_2 \rangle; es' = \text{map Val } vs \ @ \ \text{throw } ex \ \# \ es_2 \rrbracket$
 $\Rightarrow P \vdash_1 \langle C \cdot_s M(es), s_0 \rangle \Rightarrow \langle \text{throw } ex, s_2 \rangle$
 | *SCallNone*₁:
 $\llbracket P \vdash_1 \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, s_2 \rangle;$
 $\neg(\exists b \ Ts \ T \ \text{body } D. P \vdash C \text{ sees } M, b: Ts \rightarrow T = \text{body in } D) \rrbracket$
 $\Rightarrow P \vdash_1 \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle \text{THROW NoSuchMethodError}, s_2 \rangle$
 | *SCallNonStatic*₁:
 $\llbracket P \vdash_1 \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, s_2 \rangle;$
 $P \vdash C \text{ sees } M, \text{NonStatic}: Ts \rightarrow T = \text{body in } D \rrbracket$
 $\Rightarrow P \vdash_1 \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle \text{THROW IncompatibleClassChangeError}, s_2 \rangle$
 | *SCallInitThrow*₁:
 $\llbracket P \vdash_1 \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_1, ls_1, sh_1) \rangle;$
 $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = \text{body in } D;$
 $\nexists \text{sfs. } sh_1 \ D = \text{Some}(\text{sfs}, \text{Done}); M \neq \text{clinit};$
 $P \vdash_1 \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_1, ls_1, sh_1) \rangle \Rightarrow \langle \text{throw } a, s^\wedge \rangle \rrbracket$
 $\Rightarrow P \vdash_1 \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle \text{throw } a, s^\wedge \rangle$
 | *SCallInit*₁:
 $\llbracket P \vdash_1 \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_1, ls_1, sh_1) \rangle;$
 $P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = \text{body in } D;$
 $\nexists \text{sfs. } sh_1 \ D = \text{Some}(\text{sfs}, \text{Done}); M \neq \text{clinit};$
 $P \vdash_1 \langle \text{INIT } D \ ([D], \text{False}) \leftarrow \text{unit}, (h_1, ls_1, sh_1) \rangle \Rightarrow \langle \text{Val } v', (h_2, ls_2, sh_2) \rangle;$
 $\text{size } vs = \text{size } Ts; ls_2' = vs \ @ \ \text{replicate } (\text{max-vars body}) \text{ undefined};$

$$\begin{aligned}
& P \vdash_1 \langle \text{body}, (h_2, ls_2', sh_2) \rangle \Rightarrow \langle e', (h_3, ls_3, sh_3) \rangle \parallel \\
& \Rightarrow P \vdash_1 \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle e', (h_3, ls_2, sh_3) \rangle \\
| \text{SCall}_1: \\
& \parallel P \vdash_1 \langle ps, s_0 \rangle [\Rightarrow] \langle \text{map Val } vs, (h_2, ls_2, sh_2) \rangle; \\
& P \vdash C \text{ sees } M, \text{Static}: Ts \rightarrow T = \text{body in } D; \\
& sh_2 D = \text{Some}(sfs, Done) \vee (M = \text{clinit} \wedge sh_2 D = \llbracket (sfs, Processing) \rrbracket); \\
& \text{size } vs = \text{size } Ts; ls_2' = vs @ \text{replicate } (\text{max-vars body}) \text{ undefined}; \\
& P \vdash_1 \langle \text{body}, (h_2, ls_2', sh_2) \rangle \Rightarrow \langle e', (h_3, ls_3, sh_3) \rangle \parallel \\
& \Rightarrow P \vdash_1 \langle C \cdot_s M(ps), s_0 \rangle \Rightarrow \langle e', (h_3, ls_2, sh_3) \rangle \\
| \text{Block}_1: \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle e', s_1 \rangle \Rightarrow P \vdash_1 \langle \text{Block } i \ T \ e, s_0 \rangle \Rightarrow \langle e', s_1 \rangle \\
| \text{Seq}_1: \\
& \parallel P \vdash_1 \langle e_0, s_0 \rangle \Rightarrow \langle \text{Val } v, s_1 \rangle; P \vdash_1 \langle e_1, s_1 \rangle \Rightarrow \langle e_2, s_2 \rangle \parallel \\
& \Rightarrow P \vdash_1 \langle e_0;; e_1, s_0 \rangle \Rightarrow \langle e_2, s_2 \rangle \\
| \text{SeqThrow}_1: \\
& P \vdash_1 \langle e_0, s_0 \rangle \Rightarrow \langle \text{throw } e, s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle e_0;; e_1, s_0 \rangle \Rightarrow \langle \text{throw } e, s_1 \rangle \\
| \text{CondT}_1: \\
& \parallel P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{true}, s_1 \rangle; P \vdash_1 \langle e_1, s_1 \rangle \Rightarrow \langle e', s_2 \rangle \parallel \\
& \Rightarrow P \vdash_1 \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0 \rangle \Rightarrow \langle e', s_2 \rangle \\
| \text{CondF}_1: \\
& \parallel P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{false}, s_1 \rangle; P \vdash_1 \langle e_2, s_1 \rangle \Rightarrow \langle e', s_2 \rangle \parallel \\
& \Rightarrow P \vdash_1 \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0 \rangle \Rightarrow \langle e', s_2 \rangle \\
| \text{CondThrow}_1: \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle \text{if } (e) \ e_1 \ \text{else } e_2, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \\
| \text{WhileF}_1: \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{false}, s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle \text{unit}, s_1 \rangle \\
| \text{WhileT}_1: \\
& \parallel P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{true}, s_1 \rangle; P \vdash_1 \langle c, s_1 \rangle \Rightarrow \langle \text{Val } v_1, s_2 \rangle; \\
& P \vdash_1 \langle \text{while } (e) \ c, s_2 \rangle \Rightarrow \langle e_3, s_3 \rangle \parallel \\
& \Rightarrow P \vdash_1 \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle e_3, s_3 \rangle \\
| \text{WhileCondThrow}_1: \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \\
| \text{WhileBodyThrow}_1: \\
& \parallel P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{true}, s_1 \rangle; P \vdash_1 \langle c, s_1 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle \parallel \\
& \Rightarrow P \vdash_1 \langle \text{while } (e) \ c, s_0 \rangle \Rightarrow \langle \text{throw } e', s_2 \rangle \\
| \text{Throw}_1: \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{addr } a, s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle \text{throw } e, s_0 \rangle \Rightarrow \langle \text{Throw } a, s_1 \rangle \\
| \text{ThrowNull}_1: \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{null}, s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle \text{throw } e, s_0 \rangle \Rightarrow \langle \text{THROW NullPointer}, s_1 \rangle \\
| \text{ThrowThrow}_1: \\
& P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Rightarrow \\
& P \vdash_1 \langle \text{throw } e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle
\end{aligned}$$

| *Try*₁:
 $P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle \text{Val } v_1, s_1 \rangle \Longrightarrow$
 $P \vdash_1 \langle \text{try } e_1 \text{ catch}(C \ i) \ e_2, s_0 \rangle \Rightarrow \langle \text{Val } v_1, s_1 \rangle$

| *TryCatch*₁:
 $\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle \text{Throw } a, (h_1, ls_1, sh_1) \rangle;$
 $h_1 \ a = \text{Some}(D, fs); P \vdash D \preceq^* C; i < \text{length } ls_1;$
 $P \vdash_1 \langle e_2, (h_1, ls_1[i := \text{Addr } a], sh_1) \rangle \Rightarrow \langle e_2', (h_2, ls_2, sh_2) \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{try } e_1 \text{ catch}(C \ i) \ e_2, s_0 \rangle \Rightarrow \langle e_2', (h_2, ls_2, sh_2) \rangle$

| *TryThrow*₁:
 $\llbracket P \vdash_1 \langle e_1, s_0 \rangle \Rightarrow \langle \text{Throw } a, (h_1, ls_1, sh_1) \rangle; h_1 \ a = \text{Some}(D, fs); \neg P \vdash D \preceq^* C \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{try } e_1 \text{ catch}(C \ i) \ e_2, s_0 \rangle \Rightarrow \langle \text{Throw } a, (h_1, ls_1, sh_1) \rangle$

| *Nil*₁:
 $P \vdash_1 \langle [], s \rangle [\Rightarrow] \langle [], s \rangle$

| *Cons*₁:
 $\llbracket P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{Val } v, s_1 \rangle; P \vdash_1 \langle es, s_1 \rangle [\Rightarrow] \langle es', s_2 \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle e \# es, s_0 \rangle [\Rightarrow] \langle \text{Val } v \ \# \ es', s_2 \rangle$

| *ConsThrow*₁:
 $P \vdash_1 \langle e, s_0 \rangle \Rightarrow \langle \text{throw } e', s_1 \rangle \Longrightarrow$
 $P \vdash_1 \langle e \# es, s_0 \rangle [\Rightarrow] \langle \text{throw } e' \ \# \ es, s_1 \rangle$

— init rules

| *InitFinal*₁:
 $P \vdash_1 \langle e, s \rangle \Rightarrow \langle e', s' \rangle \Longrightarrow P \vdash_1 \langle \text{INIT } C \ (\text{Nil}, b) \leftarrow e, s \rangle \Rightarrow \langle e', s' \rangle$

| *InitNone*₁:
 $\llbracket sh \ C = \text{None}; P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh(C \mapsto (\text{sblank } P \ C, \text{Prepared}))) \rangle \Rightarrow \langle e', s' \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$

| *InitDone*₁:
 $\llbracket sh \ C = \text{Some}(sfs, \text{Done}); P \vdash_1 \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$

| *InitProcessing*₁:
 $\llbracket sh \ C = \text{Some}(sfs, \text{Processing}); P \vdash_1 \langle \text{INIT } C' \ (Cs, \text{True}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$

| *InitError*₁:
 $\llbracket sh \ C = \text{Some}(sfs, \text{Error});$
 $P \vdash_1 \langle \text{RI } (C, \text{THROW NoClassDefFoundError}); Cs \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$

| *InitObject*₁:
 $\llbracket sh \ C = \text{Some}(sfs, \text{Prepared});$
 $C = \text{Object};$
 $sh' = sh(C \mapsto (sfs, \text{Processing}));$
 $P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{True}) \leftarrow e, (h, l, sh') \rangle \Rightarrow \langle e', s' \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$

| *InitNonObject*₁:
 $\llbracket sh \ C = \text{Some}(sfs, \text{Prepared});$
 $C \neq \text{Object};$
 $\text{class } P \ C = \text{Some } (D, r);$
 $sh' = sh(C \mapsto (sfs, \text{Processing}));$
 $P \vdash_1 \langle \text{INIT } C' \ (D \# C \# Cs, \text{False}) \leftarrow e, (h, l, sh') \rangle \Rightarrow \langle e', s' \rangle \rrbracket$
 $\Longrightarrow P \vdash_1 \langle \text{INIT } C' \ (C \# Cs, \text{False}) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$

| *InitRInit*₁:

$$P \vdash_1 \langle RI (C, C \cdot_s clinit(\square)); Cs \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle \\ \Rightarrow P \vdash_1 \langle INIT C' (C \# Cs, True) \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', s' \rangle$$

$$\begin{aligned} & | RInit_1: \\ & \quad \llbracket P \vdash_1 \langle e, s \rangle \Rightarrow \langle Val v, (h', l', sh') \rangle; \\ & \quad \quad sh' C = Some(sfs, i); sh'' = sh'(C \mapsto (sfs, Done)); \\ & \quad \quad C' = last(C \# Cs); \\ & \quad \quad P \vdash_1 \langle INIT C' (Cs, True) \leftarrow e', (h', l', sh'') \rangle \Rightarrow \langle e_1, s_1 \rangle \rrbracket \\ & \Rightarrow P \vdash_1 \langle RI (C, e); Cs \leftarrow e', s \rangle \Rightarrow \langle e_1, s_1 \rangle \\ & | RInitInitFail_1: \\ & \quad \llbracket P \vdash_1 \langle e, s \rangle \Rightarrow \langle throw a, (h', l', sh') \rangle; \\ & \quad \quad sh' C = Some(sfs, i); sh'' = sh'(C \mapsto (sfs, Error)); \\ & \quad \quad P \vdash_1 \langle RI (D, throw a); Cs \leftarrow e', (h', l', sh'') \rangle \Rightarrow \langle e_1, s_1 \rangle \rrbracket \\ & \Rightarrow P \vdash_1 \langle RI (C, e); D \# Cs \leftarrow e', s \rangle \Rightarrow \langle e_1, s_1 \rangle \\ & | RInitFailFinal_1: \\ & \quad \llbracket P \vdash_1 \langle e, s \rangle \Rightarrow \langle throw a, (h', l', sh') \rangle; \\ & \quad \quad sh' C = Some(sfs, i); sh'' = sh'(C \mapsto (sfs, Error)) \rrbracket \\ & \Rightarrow P \vdash_1 \langle RI (C, e); Nil \leftarrow e', s \rangle \Rightarrow \langle throw a, (h', l', sh'') \rangle \end{aligned}$$

inductive-cases *eval₁-cases* [*cases set*]:

$$\begin{aligned} & P \vdash_1 \langle new C, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle Cast C e, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle Val v, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle e_1 \ll bop \gg e_2, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle Var v, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle V := e, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle e \cdot F\{D\}, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle C \cdot_s F\{D\}, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle e_1 \cdot F\{D\} := e_2, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle C \cdot_s F\{D\} := e_2, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle e \cdot M(es), s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle C \cdot_s M(es), s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle \{V : T; e_1\}, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle e_1 ;; e_2, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle if (e) e_1 else e_2, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle while (b) c, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle throw e, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle try e_1 catch (C V) e_2, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle INIT C (Cs, b) \leftarrow e, s \rangle \Rightarrow \langle e', s' \rangle \\ & P \vdash_1 \langle RI (C, e); Cs \leftarrow e_0, s \rangle \Rightarrow \langle e', s' \rangle \end{aligned}$$

inductive-cases *evals₁-cases* [*cases set*]:

$$\begin{aligned} & P \vdash_1 \langle \square, s \rangle [\Rightarrow] \langle e', s' \rangle \\ & P \vdash_1 \langle e \# es, s \rangle [\Rightarrow] \langle e', s' \rangle \end{aligned}$$

lemma *eval₁-final*: $P \vdash_1 \langle e, s \rangle \Rightarrow \langle e', s' \rangle \Rightarrow final e'$
and *evals₁-final*: $P \vdash_1 \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \Rightarrow finals es'$

lemma *eval₁-final-same*:

assumes *eval*: $P \vdash_1 \langle e, s \rangle \Rightarrow \langle e', s' \rangle$ **shows** *final e* $\Rightarrow e = e' \wedge s = s'$

3.1.1 Property preservation

lemma *eval₁-preserves-len*:

$P \vdash_1 \langle e_0, (h_0, ls_0, sh_0) \rangle \Rightarrow \langle e_1, (h_1, ls_1, sh_1) \rangle \implies \text{length } ls_0 = \text{length } ls_1$

and *evals₁-preserves-len*:

$P \vdash_1 \langle es_0, (h_0, ls_0, sh_0) \rangle [\Rightarrow] \langle es_1, (h_1, ls_1, sh_1) \rangle \implies \text{length } ls_0 = \text{length } ls_1$

lemma *evals₁-preserves-len*:

$\bigwedge es' s s'. P \vdash_1 \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \implies \text{length } es = \text{length } es'$

lemma *clinit₁-loc-pres*:

$P \vdash_1 \langle C_0 \cdot_s \text{clinit}(\square), (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \implies l = l'$

by(*auto elim!*: *eval₁-cases*(12) *evals₁-cases*(1))

lemma

shows *init₁-ri₁-same-loc*: $P \vdash_1 \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle$

$\implies (\bigwedge C Cs b M a. e = \text{INIT } C (Cs, b) \leftarrow \text{unit} \vee e = C \cdot_s M(\square) \vee e = \text{RI } (C, \text{Throw } a) ; Cs \leftarrow \text{unit}$
 $\vee e = \text{RI } (C, C \cdot_s \text{clinit}(\square)) ; Cs \leftarrow \text{unit}$
 $\implies l = l')$

and $P \vdash_1 \langle es, (h, l, sh) \rangle [\Rightarrow] \langle es', (h', l', sh') \rangle \implies \text{True}$

proof(*induct rule*: *eval₁-evals₁-inducts*)

case (*RInitInitFail₁* *e h l sh a'*)

then show *?case using eval₁-final*[*of - - throw a'*]

by(*fastforce dest*: *eval₁-final-same*[*of - Throw a*])

next

case *RInitFailFinal₁* **then show** *?case by*(*auto dest*: *eval₁-final-same*)

qed(*auto dest*: *evals₁-cases eval₁-cases*(17) *eval₁-final-same*)

lemma *init₁-same-loc*: $P \vdash_1 \langle \text{INIT } C (Cs, b) \leftarrow \text{unit}, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \implies l = l'$

by(*simp add*: *init₁-ri₁-same-loc*)

theorem *eval₁-hext*: $P \vdash_1 \langle e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle \implies h \trianglelefteq h'$

and *evals₁-hext*: $P \vdash_1 \langle es, (h, l, sh) \rangle [\Rightarrow] \langle es', (h', l', sh') \rangle \implies h \trianglelefteq h'$

3.1.2 Initialization

lemma *rinit₁-throw*:

$P_1 \vdash_1 \langle \text{RI } (D, \text{Throw } xa) ; Cs \leftarrow e, (h, l, sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle$

$\implies e' = \text{Throw } xa$

proof(*induct* *Cs arbitrary*: *D h l sh h' l' sh'*)

case *Nil* **then show** *?case*

proof(*rule eval₁-cases*(20)) **qed**(*auto elim*: *eval₁-cases*)

next

case (*Cons C Cs*) **show** *?case using Cons.prem*s

proof(*induct rule*: *eval₁-cases*(20))

case *RInit₁*: 1

then show *?case using Cons.hyps by*(*auto elim*: *eval₁-cases*)

next

case *RInitInitFail₁*: 2

then show *?case using Cons.hyps eval₁-final-same final-def by blast*

next

case *RInitFailFinal₁*: 3 **then show** *?case by simp*

qed

qed

lemma *rinit₁-throwE*:

```

P ⊢1 ⟨RI (C, throw e) ; Cs ← e0, s⟩ ⇒ ⟨e', s'⟩
  ⇒ ∃ a st. e' = throw a ∧ P ⊢1 ⟨throw e, s⟩ ⇒ ⟨throw a, st⟩
proof(induct Cs arbitrary: C e s)
  case Nil
  then show ?case
  proof(rule eval1-cases(20)) — RI
    fix v h' l' sh' assume P ⊢1 ⟨throw e, s⟩ ⇒ ⟨Val v, (h', l', sh')⟩
    then show ?case using eval1-cases(17) by blast
  qed(auto)
next
  case (Cons C' Cs')
  show ?case using Cons.premis(1)
  proof(rule eval1-cases(20)) — RI
    fix v h' l' sh' assume P ⊢1 ⟨throw e, s⟩ ⇒ ⟨Val v, (h', l', sh')⟩
    then show ?case using eval1-cases(17) by blast
  next
    fix a h' l' sh' sfs i D Cs''
    assume e''step: P ⊢1 ⟨throw e, s⟩ ⇒ ⟨throw a, (h', l', sh')⟩
    and shC: sh' C = [(sfs, i)]
    and riD: P ⊢1 ⟨RI (D, throw a) ; Cs'' ← e0, (h', l', sh'(C ↦ (sfs, Error)))⟩ ⇒ ⟨e', s'⟩
    and C' # Cs' = D # Cs''
    then show ?thesis using Cons.hyps eval1-final eval1-final-same by blast
  qed(simp)
qed
end

```

3.2 Well-Formedness of Intermediate Language

```

theory J1WellForm
imports ../J/JWellForm J1
begin

```

3.2.1 Well-Typedness

type-synonym

env₁ = *ty list* — type environment indexed by variable number

inductive

```

WT1 :: [J1-prog, env1, expr1, ty] ⇒ bool
  (⟨(-, ⊢1/ - :: -)⟩ [51, 51, 51] 50)
and WTs1 :: [J1-prog, env1, expr1 list, ty list] ⇒ bool
  (⟨(-, ⊢1/ - [::] -)⟩ [51, 51, 51] 50)
for P :: J1-prog

```

where

```

WTNew1:
is-class P C ⇒
P, E ⊢1 new C :: Class C

```

```

| WTCast1:
[[ P, E ⊢1 e :: Class D; is-class P C; P ⊢ C ⪯* D ∨ P ⊢ D ⪯* C ]]

```

$$\Longrightarrow P, E \vdash_1 \text{Cast } C \ e :: \text{Class } C$$

| *WTV_{Val}*₁:
 $\text{typeof } v = \text{Some } T \Longrightarrow$
 $P, E \vdash_1 \text{Val } v :: T$

| *WTV_{Var}*₁:
 $\llbracket E!i = T; i < \text{size } E \rrbracket$
 $\Longrightarrow P, E \vdash_1 \text{Var } i :: T$

| *WTBinOp*₁:
 $\llbracket P, E \vdash_1 e_1 :: T_1; P, E \vdash_1 e_2 :: T_2;$
 $\text{case } bop \text{ of } Eq \Rightarrow (P \vdash T_1 \leq T_2 \vee P \vdash T_2 \leq T_1) \wedge T = \text{Boolean}$
 $\quad \mid Add \Rightarrow T_1 = \text{Integer} \wedge T_2 = \text{Integer} \wedge T = \text{Integer} \rrbracket$
 $\Longrightarrow P, E \vdash_1 e_1 \llbracket bop \rrbracket e_2 :: T$

| *WTLAss*₁:
 $\llbracket E!i = T; i < \text{size } E; P, E \vdash_1 e :: T'; P \vdash T' \leq T \rrbracket$
 $\Longrightarrow P, E \vdash_1 i := e :: \text{Void}$

| *WTFAcc*₁:
 $\llbracket P, E \vdash_1 e :: \text{Class } C; P \vdash C \text{ sees } F, \text{NonStatic}:T \text{ in } D \rrbracket$
 $\Longrightarrow P, E \vdash_1 e \cdot F\{D\} :: T$

| *WTSFAcc*₁:
 $\llbracket P \vdash C \text{ sees } F, \text{Static}:T \text{ in } D \rrbracket$
 $\Longrightarrow P, E \vdash_1 C \cdot_s F\{D\} :: T$

| *WTFAss*₁:
 $\llbracket P, E \vdash_1 e_1 :: \text{Class } C; P \vdash C \text{ sees } F, \text{NonStatic}:T \text{ in } D; P, E \vdash_1 e_2 :: T'; P \vdash T' \leq T \rrbracket$
 $\Longrightarrow P, E \vdash_1 e_1 \cdot F\{D\} := e_2 :: \text{Void}$

| *WTSFAss*₁:
 $\llbracket P \vdash C \text{ sees } F, \text{Static}:T \text{ in } D; P, E \vdash_1 e_2 :: T'; P \vdash T' \leq T \rrbracket$
 $\Longrightarrow P, E \vdash_1 C \cdot_s F\{D\} := e_2 :: \text{Void}$

| *WTCall*₁:
 $\llbracket P, E \vdash_1 e :: \text{Class } C; P \vdash C \text{ sees } M, \text{NonStatic}:Ts' \rightarrow T = m \text{ in } D;$
 $P, E \vdash_1 es \llbracket :: \rrbracket Ts; P \vdash Ts \llbracket \leq \rrbracket Ts' \rrbracket$
 $\Longrightarrow P, E \vdash_1 e \cdot M(es) :: T$

| *WTSCall*₁:
 $\llbracket P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = m \text{ in } D;$
 $P, E \vdash_1 es \llbracket :: \rrbracket Ts'; P \vdash Ts' \llbracket \leq \rrbracket Ts; M \neq \text{clinit} \rrbracket$
 $\Longrightarrow P, E \vdash_1 C \cdot_s M(es) :: T$

| *WTBlock*₁:
 $\llbracket \text{is-type } P \ T; P, E@[T] \vdash_1 e :: T' \rrbracket$
 $\Longrightarrow P, E \vdash_1 \{i:T; e\} :: T'$

| *WTSeq*₁:
 $\llbracket P, E \vdash_1 e_1 :: T_1; P, E \vdash_1 e_2 :: T_2 \rrbracket$
 $\Longrightarrow P, E \vdash_1 e_1;;e_2 :: T_2$

| *WTCond*₁:
 $\llbracket P, E \vdash_1 e :: \text{Boolean}; P, E \vdash_1 e_1 :: T_1; P, E \vdash_1 e_2 :: T_2;$
 $P \vdash T_1 \leq T_2 \vee P \vdash T_2 \leq T_1; P \vdash T_1 \leq T_2 \longrightarrow T = T_2; P \vdash T_2 \leq T_1 \longrightarrow T = T_1 \rrbracket$
 $\Longrightarrow P, E \vdash_1 \text{if } (e) e_1 \text{ else } e_2 :: T$

| *WTWhile*₁:
 $\llbracket P, E \vdash_1 e :: \text{Boolean}; P, E \vdash_1 c :: T \rrbracket$
 $\Longrightarrow P, E \vdash_1 \text{while } (e) c :: \text{Void}$

| *WTThrow*₁:
 $P, E \vdash_1 e :: \text{Class } C \Longrightarrow$
 $P, E \vdash_1 \text{throw } e :: \text{Void}$

| *WTTry*₁:
 $\llbracket P, E \vdash_1 e_1 :: T; P, E@[\text{Class } C] \vdash_1 e_2 :: T; \text{is-class } P C \rrbracket$
 $\Longrightarrow P, E \vdash_1 \text{try } e_1 \text{ catch}(C i) e_2 :: T$

| *WTNil*₁:
 $P, E \vdash_1 [] [::] []$

| *WTCons*₁:
 $\llbracket P, E \vdash_1 e :: T; P, E \vdash_1 es [::] Ts \rrbracket$
 $\Longrightarrow P, E \vdash_1 e \# es [::] T \# Ts$

lemma *init-n* *WT*₁ [*simp*]: $\neg P, E \vdash_1 \text{INIT } C (Cs, b) \leftarrow e :: T$
by(*auto elim: WT*₁.*cases*)

lemma *rinit-n* *WT*₁ [*simp*]: $\neg P, E \vdash_1 \text{RI}(C, e); Cs \leftarrow e' :: T$
by(*auto elim: WT*₁.*cases*)

lemma *WT*_{s1}-*same-size*: $\bigwedge Ts. P, E \vdash_1 es [::] Ts \Longrightarrow \text{size } es = \text{size } Ts$

lemma *WT*₁-*unique*:
 $P, E \vdash_1 e :: T_1 \Longrightarrow (\bigwedge T_2. P, E \vdash_1 e :: T_2 \Longrightarrow T_1 = T_2)$ **and**
 $\text{WT}_{s1}\text{-unique: } P, E \vdash_1 es [::] Ts_1 \Longrightarrow (\bigwedge Ts_2. P, E \vdash_1 es [::] Ts_2 \Longrightarrow Ts_1 = Ts_2)$

lemma *assumes wf: wf-prog p P*

shows *WT*₁-*is-type*: $P, E \vdash_1 e :: T \Longrightarrow \text{set } E \subseteq \text{types } P \Longrightarrow \text{is-type } P T$

and $P, E \vdash_1 es [::] Ts \Longrightarrow \text{True}$

lemma *WT*₁-*nsub-RI*: $P, E \vdash_1 e :: T \Longrightarrow \neg \text{sub-RI } e$

and *WT*_{s1}-*nsub-RI*s: $P, E \vdash_1 es [::] Ts \Longrightarrow \neg \text{sub-RI}s es$

proof(*induct rule: WT*₁-*WT*_{s1}.*inducts*) **qed**(*simp-all*)

3.2.2 Runtime Well-Typedness

inductive

$\text{WTrt}_1 :: J_1\text{-prog} \Rightarrow \text{heap} \Rightarrow \text{sheap} \Rightarrow \text{env}_1 \Rightarrow \text{expr}_1 \Rightarrow \text{ty} \Rightarrow \text{bool}$

and $\text{WTrts}_1 :: J_1\text{-prog} \Rightarrow \text{heap} \Rightarrow \text{sheap} \Rightarrow \text{env}_1 \Rightarrow \text{expr}_1 \text{ list} \Rightarrow \text{ty list} \Rightarrow \text{bool}$

and $\text{WTrt2}_1 :: [J_1\text{-prog}, \text{env}_1, \text{heap}, \text{sheap}, \text{expr}_1, \text{ty}] \Rightarrow \text{bool}$

$(\langle -, -, - \vdash_1 - : - \rangle [51, 51, 51, 51] 50)$

and $\text{WTrts2}_1 :: [J_1\text{-prog}, \text{env}_1, \text{heap}, \text{sheap}, \text{expr}_1 \text{ list}, \text{ty list}] \Rightarrow \text{bool}$

$(\langle -, -, - \vdash_1 - [:] \rangle [51, 51, 51, 51] 50)$

for $P :: J_1\text{-prog}$ **and** $h :: \text{heap}$ **and** $sh :: \text{sheap}$

where

- $P, E, h, sh \vdash_1 e : T \equiv WTrt_1 P h sh E e T$
- $| P, E, h, sh \vdash_1 es[:] Ts \equiv WTrts_1 P h sh E es Ts$
- $| WTrtNew_1:$
 $is-class P C \implies$
 $P, E, h, sh \vdash_1 new C : Class C$
- $| WTrtCast_1:$
 $\llbracket P, E, h, sh \vdash_1 e : T; is-refT T; is-class P C \rrbracket$
 $\implies P, E, h, sh \vdash_1 Cast C e : Class C$
- $| WTrtVal_1:$
 $typeof_h v = Some T \implies$
 $P, E, h, sh \vdash_1 Val v : T$
- $| WTrtVar_1:$
 $\llbracket E!i = T; i < size E \rrbracket \implies$
 $P, E, h, sh \vdash_1 Var i : T$
- $| WTrtBinOpEq_1:$
 $\llbracket P, E, h, sh \vdash_1 e_1 : T_1; P, E, h, sh \vdash_1 e_2 : T_2 \rrbracket$
 $\implies P, E, h, sh \vdash_1 e_1 \llbracket Eq \rrbracket e_2 : Boolean$
- $| WTrtBinOpAdd_1:$
 $\llbracket P, E, h, sh \vdash_1 e_1 : Integer; P, E, h, sh \vdash_1 e_2 : Integer \rrbracket$
 $\implies P, E, h, sh \vdash_1 e_1 \llbracket Add \rrbracket e_2 : Integer$
- $| WTrtLAss_1:$
 $\llbracket E!i = T; i < size E; P, E, h, sh \vdash_1 e : T'; P \vdash T' \leq T \rrbracket$
 $\implies P, E, h, sh \vdash_1 i := e : Void$
- $| WTrtFAcc_1:$
 $\llbracket P, E, h, sh \vdash_1 e : Class C; P \vdash C has F, NonStatic: T in D \rrbracket \implies$
 $P, E, h, sh \vdash_1 e \cdot F\{D\} : T$
- $| WTrtFAccNT_1:$
 $P, E, h, sh \vdash_1 e : NT \implies$
 $P, E, h, sh \vdash_1 e \cdot F\{D\} : T$
- $| WTrtSFAcc_1:$
 $\llbracket P \vdash C has F, Static: T in D \rrbracket \implies$
 $P, E, h, sh \vdash_1 C \cdot_s F\{D\} : T$
- $| WTrtFAss_1:$
 $\llbracket P, E, h, sh \vdash_1 e_1 : Class C; P \vdash C has F, NonStatic: T in D; P, E, h, sh \vdash_1 e_2 : T_2; P \vdash T_2 \leq T \rrbracket$
 $\implies P, E, h, sh \vdash_1 e_1 \cdot F\{D\} := e_2 : Void$
- $| WTrtFAssNT_1:$
 $\llbracket P, E, h, sh \vdash_1 e_1 : NT; P, E, h, sh \vdash_1 e_2 : T_2 \rrbracket$
 $\implies P, E, h, sh \vdash_1 e_1 \cdot F\{D\} := e_2 : Void$
- $| WTrtSFAss_1:$
 $\llbracket P, E, h, sh \vdash_1 e_2 : T_2; P \vdash C has F, Static: T in D; P \vdash T_2 \leq T \rrbracket$
 $\implies P, E, h, sh \vdash_1 C \cdot_s F\{D\} := e_2 : Void$

- | $WTrtCall_1$:
 $\llbracket P, E, h, sh \vdash_1 e : \text{Class } C; P \vdash C \text{ sees } M, \text{NonStatic}:Ts \rightarrow T = m \text{ in } D;$
 $P, E, h, sh \vdash_1 es \text{ } [:] Ts'; P \vdash Ts' [\leq] Ts \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 e \cdot M(es) : T$
- | $WTrtCallNT_1$:
 $\llbracket P, E, h, sh \vdash_1 e : NT; P, E, h, sh \vdash_1 es \text{ } [:] Ts \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 e \cdot M(es) : T$
- | $WTrtSCall_1$:
 $\llbracket P \vdash C \text{ sees } M, \text{Static}:Ts \rightarrow T = m \text{ in } D;$
 $P, E, h, sh \vdash_1 es \text{ } [:] Ts'; P \vdash Ts' [\leq] Ts;$
 $M = \text{clinit} \rightarrow sh D = \lfloor (sfs, \text{Processing}) \rfloor \wedge es = \text{map Val vs} \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 C \cdot_s M(es) : T$
- | $WTrtBlock_1$:
 $P, E@[T], h, sh \vdash_1 e : T' \Rightarrow$
 $P, E, h, sh \vdash_1 \{i:T; e\} : T'$
- | $WTrtSeq_1$:
 $\llbracket P, E, h, sh \vdash_1 e_1:T_1; P, E, h, sh \vdash_1 e_2:T_2 \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 e_1;;e_2 : T_2$
- | $WTrtCond_1$:
 $\llbracket P, E, h, sh \vdash_1 e : \text{Boolean}; P, E, h, sh \vdash_1 e_1:T_1; P, E, h, sh \vdash_1 e_2:T_2;$
 $P \vdash T_1 \leq T_2 \vee P \vdash T_2 \leq T_1; P \vdash T_1 \leq T_2 \rightarrow T = T_2; P \vdash T_2 \leq T_1 \rightarrow T = T_1 \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 \text{if } (e) e_1 \text{ else } e_2 : T$
- | $WTrtWhile_1$:
 $\llbracket P, E, h, sh \vdash_1 e : \text{Boolean}; P, E, h, sh \vdash_1 c:T \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 \text{while}(e) c : \text{Void}$
- | $WTrtThrow_1$:
 $\llbracket P, E, h, sh \vdash_1 e : T_r; \text{is-ref } T_r \rrbracket \Rightarrow$
 $P, E, h, sh \vdash_1 \text{throw } e : T$
- | $WTrtTry_1$:
 $\llbracket P, E, h, sh \vdash_1 e_1 : T_1; P, E@[Class C], h, sh \vdash_1 e_2 : T_2; P \vdash T_1 \leq T_2 \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 \text{try } e_1 \text{ catch}(C i) e_2 : T_2$
- | $WTrtInit_1$:
 $\llbracket P, E, h, sh \vdash_1 e : T; \forall C' \in \text{set } (C \# Cs). \text{is-class } P C'; \neg \text{sub-RI } e;$
 $\forall C' \in \text{set } (tl \ Cs). \exists sfs. sh C' = \lfloor (sfs, \text{Processing}) \rfloor;$
 $b \rightarrow (\forall C' \in \text{set } Cs. \exists sfs. sh C' = \lfloor (sfs, \text{Processing}) \rfloor);$
 $\text{distinct } Cs; \text{supercls-}lst P Cs \rrbracket$
 $\Rightarrow P, E, h, sh \vdash_1 \text{INIT } C (Cs, b) \leftarrow e : T$
- | $WTrtRI_1$:
 $\llbracket P, E, h, sh \vdash_1 e : T; P, E, h, sh \vdash_1 e' : T'; \forall C' \in \text{set } (C \# Cs). \text{is-class } P C'; \neg \text{sub-RI } e';$
 $\forall C' \in \text{set } (C \# Cs). \text{not-init } C' e;$
 $\forall C' \in \text{set } Cs. \exists sfs. sh C' = \lfloor (sfs, \text{Processing}) \rfloor;$
 $\exists sfs. sh C = \lfloor (sfs, \text{Processing}) \rfloor \vee (sh C = \lfloor (sfs, \text{Error}) \rfloor \wedge e = \text{THROW NoClassDefFoundError});$
 $\text{distinct } (C \# Cs); \text{supercls-}lst P (C \# Cs) \rrbracket$

$$\Longrightarrow P, E, h, sh \vdash_1 RI(C, e); Cs \leftarrow e' : T'$$

— well-typed expression lists

| *WTrtNil*₁:

$$P, E, h, sh \vdash_1 [] [:] []$$

| *WTrtCons*₁:

$$\begin{aligned} & \llbracket P, E, h, sh \vdash_1 e : T; P, E, h, sh \vdash_1 es [:] Ts \rrbracket \\ & \Longrightarrow P, E, h, sh \vdash_1 e \# es [:] T \# Ts \end{aligned}$$

lemma *WT*₁-*implies-WTrt*₁: $P, E \vdash_1 e :: T \Longrightarrow P, E, h, sh \vdash_1 e : T$
and *WTs*₁-*implies-WTrts*₁: $P, E \vdash_1 es [::] Ts \Longrightarrow P, E, h, sh \vdash_1 es [:] Ts$

3.2.3 Well-formedness

primrec $\mathcal{B} :: \text{expr}_1 \Rightarrow \text{nat} \Rightarrow \text{bool}$

and $\mathcal{B}s :: \text{expr}_1 \text{ list} \Rightarrow \text{nat} \Rightarrow \text{bool}$ **where**

$$\begin{aligned} & \mathcal{B} (\text{new } C) \ i = \text{True} \mid \\ & \mathcal{B} (\text{Cast } C \ e) \ i = \mathcal{B} \ e \ i \mid \\ & \mathcal{B} (\text{Val } v) \ i = \text{True} \mid \\ & \mathcal{B} (e_1 \ll \text{bop} \gg e_2) \ i = (\mathcal{B} \ e_1 \ i \wedge \mathcal{B} \ e_2 \ i) \mid \\ & \mathcal{B} (\text{Var } j) \ i = \text{True} \mid \\ & \mathcal{B} (e \cdot F\{D\}) \ i = \mathcal{B} \ e \ i \mid \\ & \mathcal{B} (C \cdot_s F\{D\}) \ i = \text{True} \mid \\ & \mathcal{B} (j := e) \ i = \mathcal{B} \ e \ i \mid \\ & \mathcal{B} (e_1 \cdot F\{D\} := e_2) \ i = (\mathcal{B} \ e_1 \ i \wedge \mathcal{B} \ e_2 \ i) \mid \\ & \mathcal{B} (C \cdot_s F\{D\} := e_2) \ i = \mathcal{B} \ e_2 \ i \mid \\ & \mathcal{B} (e \cdot M(es)) \ i = (\mathcal{B} \ e \ i \wedge \mathcal{B}s \ es \ i) \mid \\ & \mathcal{B} (C \cdot_s M(es)) \ i = \mathcal{B}s \ es \ i \mid \\ & \mathcal{B} (\{j:T ; e\}) \ i = (i = j \wedge \mathcal{B} \ e \ (i+1)) \mid \\ & \mathcal{B} (e_1 ;; e_2) \ i = (\mathcal{B} \ e_1 \ i \wedge \mathcal{B} \ e_2 \ i) \mid \\ & \mathcal{B} (\text{if } (e) \ e_1 \text{ else } e_2) \ i = (\mathcal{B} \ e \ i \wedge \mathcal{B} \ e_1 \ i \wedge \mathcal{B} \ e_2 \ i) \mid \\ & \mathcal{B} (\text{throw } e) \ i = \mathcal{B} \ e \ i \mid \\ & \mathcal{B} (\text{while } (e) \ c) \ i = (\mathcal{B} \ e \ i \wedge \mathcal{B} \ c \ i) \mid \\ & \mathcal{B} (\text{try } e_1 \text{ catch } (C \ j) \ e_2) \ i = (\mathcal{B} \ e_1 \ i \wedge i=j \wedge \mathcal{B} \ e_2 \ (i+1)) \mid \\ & \mathcal{B} (\text{INIT } C \ (Cs, b) \leftarrow e) \ i = \mathcal{B} \ e \ i \mid \\ & \mathcal{B} (RI(C, e); Cs \leftarrow e') \ i = (\mathcal{B} \ e \ i \wedge \mathcal{B} \ e' \ i) \mid \end{aligned}$$

$$\mathcal{B}s [] \ i = \text{True} \mid$$

$$\mathcal{B}s (e \# es) \ i = (\mathcal{B} \ e \ i \wedge \mathcal{B}s \ es \ i)$$

definition *wf-J*₁-*mdecl* :: $J_1\text{-prog} \Rightarrow \text{cname} \Rightarrow \text{expr}_1 \text{ mdecl} \Rightarrow \text{bool}$
where

$$\text{wf-J}_1\text{-mdecl } P \ C \equiv \lambda(M, b, Ts, T, \text{body}).$$

$$\neg \text{sub-RI } \text{body} \wedge$$

(*case* *b* of

$$\text{NonStatic} \Rightarrow$$

$$(\exists T'. P, \text{Class } C \# Ts \vdash_1 \text{body} :: T' \wedge P \vdash T' \leq T) \wedge$$

$$\mathcal{D} \ \text{body} \ [\{\dots \text{size } Ts\}] \wedge \mathcal{B} \ \text{body} \ (\text{size } Ts + 1)$$

$$\mid \text{Static} \Rightarrow (\exists T'. P, Ts \vdash_1 \text{body} :: T' \wedge P \vdash T' \leq T) \wedge$$

$$\mathcal{D} \ \text{body} \ [\{\dots < \text{size } Ts\}] \wedge \mathcal{B} \ \text{body} \ (\text{size } Ts))$$

lemma *wf-J₁-mdecl-NonStatic[simp]*:

wf-J₁-mdecl P C (M, NonStatic, Ts, T, body) ≡
 $(\neg \text{sub-RI } \text{body} \wedge$
 $(\exists T'. P, \text{Class } C \# Ts \vdash_1 \text{body} :: T' \wedge P \vdash T' \leq T) \wedge$
 $\mathcal{D} \text{body } [\{..size \ Ts\}] \wedge \mathcal{B} \text{body } (size \ Ts + 1))$

lemma *wf-J₁-mdecl-Static[simp]*:

wf-J₁-mdecl P C (M, Static, Ts, T, body) ≡
 $(\neg \text{sub-RI } \text{body} \wedge$
 $(\exists T'. P, Ts \vdash_1 \text{body} :: T' \wedge P \vdash T' \leq T) \wedge$
 $\mathcal{D} \text{body } [\{..<size \ Ts\}] \wedge \mathcal{B} \text{body } (size \ Ts))$

abbreviation *wf-J₁-prog* == *wf-prog wf-J₁-mdecl*

lemma *sees-wf₁-nsub-RI*:

assumes *wf*: *wf-J₁-prog P* **and** *cM*: *P ⊢ C sees M, b : Ts → T = body in D*

shows $\neg \text{sub-RI } \text{body}$

using *sees-wf-mdecl[OF wf cM]* **by**(*simp add: wf-J₁-mdecl-def wf-mdecl-def*)

lemma *wf₁-types-clinit*:

assumes *wf*: *wf-prog wf-md P* **and** *ex*: *class P C = Some a* **and** *proc*: *sh C = [(sfs, Processing)]*

shows *P, E, h, sh ⊢₁ C_{•s}clinit([]) : Void*

proof –

from *ex* **obtain** *D fs ms* **where** *a = (D, fs, ms)* **by**(*cases a*)
then have *sP*: *(C, D, fs, ms) ∈ set P* **using** *ex map-of-SomeD[of P C a]* **by**(*simp add: class-def*)
then have *wf-clinit ms* **using** *assms* **by**(*unfold wf-prog-def wf-cdecl-def, auto*)
then obtain *m* **where** *sm*: *(clinit, Static, [], Void, m) ∈ set ms*
by(*unfold wf-clinit-def*) *auto*
then have *P ⊢ C sees clinit, Static:[] → Void = m in C*
using *mdecl-visible[OF wf sP sm]* **by** *simp*
then show *?thesis* **using** *WTrtSCall₁ proc* **by** *blast*

qed

lemma **assumes** *wf*: *wf-J₁-prog P*

shows *eval₁-proc-pres*: *P ⊢₁ ⟨e, (h, l, sh)⟩ ⇒ ⟨e', (h', l', sh')⟩*

$\Rightarrow \text{not-init } C \ e \Rightarrow \exists \text{sfs}. sh \ C = [(sfs, Processing)] \Rightarrow \exists \text{sfs}'. sh' \ C = [(sfs', Processing)]$

and *evals₁-proc-pres*: *P ⊢₁ ⟨es, (h, l, sh)⟩ [⇒] ⟨es', (h', l', sh')⟩*

$\Rightarrow \text{not-inits } C \ es \Rightarrow \exists \text{sfs}. sh \ C = [(sfs, Processing)] \Rightarrow \exists \text{sfs}'. sh' \ C = [(sfs', Processing)]$

lemma *clinit₁-proc-pres*:

$\llbracket wf-J_1\text{-prog } P; P \vdash_1 \langle C_{0 \bullet s} \text{clinit}([], (h, l, sh)) \rangle \Rightarrow \langle e', (h', l', sh') \rangle;$

$sh \ C' = [(sfs, Processing)] \rrbracket$

$\Rightarrow \exists \text{sfs}. sh' \ C' = [(sfs, Processing)]$

by(*auto dest: eval₁-proc-pres*)

end

3.3 Program Compilation

theory *PCompiler*

imports *../Common/WellForm*

begin

definition *compM* :: *(staticb ⇒ 'a ⇒ 'b) ⇒ 'a mdecl ⇒ 'b mdecl*

where

$$\text{compM } f \equiv \lambda(M, b, Ts, T, m). (M, b, Ts, T, f \ b \ m)$$

definition $\text{compC} :: (\text{staticb} \Rightarrow 'a \Rightarrow 'b) \Rightarrow 'a \text{ cdecl} \Rightarrow 'b \text{ cdecl}$

where

$$\text{compC } f \equiv \lambda(C, D, Fdecls, Mdecls). (C, D, Fdecls, \text{map } (\text{compM } f) \ Mdecls)$$

definition $\text{compP} :: (\text{staticb} \Rightarrow 'a \Rightarrow 'b) \Rightarrow 'a \text{ prog} \Rightarrow 'b \text{ prog}$

where

$$\text{compP } f \equiv \text{map } (\text{compC } f)$$

Compilation preserves the program structure. Therefore lookup functions either commute with compilation (like method lookup) or are preserved by it (like the subclass relation).

lemma *map-of-map4*:

$$\begin{aligned} \text{map-of } (\text{map } (\lambda(x, a, b, c). (x, a, b, f \ c)) \ ts) &= \\ \text{map-option } (\lambda(a, b, c). (a, b, f \ c)) \circ (\text{map-of } ts) \end{aligned}$$

lemma *map-of-map245*:

$$\begin{aligned} \text{map-of } (\text{map } (\lambda(x, a, b, c, d). (x, a, b, c, f \ a \ c \ d)) \ ts) &= \\ \text{map-option } (\lambda(a, b, c, d). (a, b, c, f \ a \ c \ d)) \circ (\text{map-of } ts) \end{aligned}$$

lemma *class-compP*:

$$\begin{aligned} \text{class } P \ C &= \text{Some } (D, fs, ms) \\ \implies \text{class } (\text{compP } f \ P) \ C &= \text{Some } (D, fs, \text{map } (\text{compM } f) \ ms) \end{aligned}$$

lemma *class-compPD*:

$$\begin{aligned} \text{class } (\text{compP } f \ P) \ C &= \text{Some } (D, fs, cms) \\ \implies \exists ms. \text{class } P \ C &= \text{Some}(D, fs, ms) \wedge cms = \text{map } (\text{compM } f) \ ms \end{aligned}$$

lemma [*simp*]: $\text{is-class } (\text{compP } f \ P) \ C = \text{is-class } P \ C$

lemma [*simp*]: $\text{class } (\text{compP } f \ P) \ C = \text{map-option } (\lambda c. \text{snd}(\text{compC } f \ (C, c))) \ (\text{class } P \ C)$

lemma *sees-methods-compP*:

$$\begin{aligned} P \vdash C \text{ sees-methods } Mm &\implies \\ \text{compP } f \ P \vdash C \text{ sees-methods } (\text{map-option } (\lambda((b, Ts, T, m), D). ((b, Ts, T, f \ b \ m), D)) \circ Mm) \end{aligned}$$

lemma *sees-method-compP*:

$$\begin{aligned} P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D &\implies \\ \text{compP } f \ P \vdash C \text{ sees } M, b: Ts \rightarrow T = (f \ b \ m) \text{ in } D \end{aligned}$$

lemma [*simp*]:

$$\begin{aligned} P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D &\implies \\ \text{method } (\text{compP } f \ P) \ C \ M &= (D, b, Ts, T, f \ b \ m) \end{aligned}$$

lemma *sees-methods-compPD*:

$$\begin{aligned} \llbracket cP \vdash C \text{ sees-methods } Mm'; cP = \text{compP } f \ P \rrbracket &\implies \\ \exists Mm. P \vdash C \text{ sees-methods } Mm \wedge \\ Mm' &= (\text{map-option } (\lambda((b, Ts, T, m), D). ((b, Ts, T, f \ b \ m), D)) \circ Mm) \end{aligned}$$

lemma *sees-method-compPD*:

$$\begin{aligned} \text{compP } f \ P \vdash C \text{ sees } M, b: Ts \rightarrow T = fm \text{ in } D &\implies \\ \exists m. P \vdash C \text{ sees } M, b: Ts \rightarrow T = m \text{ in } D \wedge f \ b \ m &= fm \end{aligned}$$

lemma [*simp*]: $\text{subcls1 } (\text{compP } f \ P) = \text{subcls1 } P$

lemma *compP-widen*[simp]: $(\text{compP } f \ P \vdash T \leq T') = (P \vdash T \leq T')$

lemma [simp]: $(\text{compP } f \ P \vdash Ts \leq Ts') = (P \vdash Ts \leq Ts')$

lemma [simp]: *is-type* (compP f P) T = *is-type* P T

lemma [simp]: $(\text{compP } (f :: \text{staticb} \Rightarrow 'a \Rightarrow 'b) \ P \vdash C \text{ has-fields FDTs}) = (P \vdash C \text{ has-fields FDTs})$

lemma *fields-compP* [simp]: $\text{fields } (\text{compP } f \ P) \ C = \text{fields } P \ C$

lemma *ifields-compP* [simp]: $\text{ifields } (\text{compP } f \ P) \ C = \text{ifields } P \ C$

lemma *blank-compP* [simp]: $\text{blank } (\text{compP } f \ P) \ C = \text{blank } P \ C$

lemma *isfields-compP* [simp]: $\text{isfields } (\text{compP } f \ P) \ C = \text{isfields } P \ C$

lemma *sblank-compP* [simp]: $\text{sblank } (\text{compP } f \ P) \ C = \text{sblank } P \ C$

lemma *sees-fields-compP* [simp]: $(\text{compP } f \ P \vdash C \text{ sees } F, b : T \text{ in } D) = (P \vdash C \text{ sees } F, b : T \text{ in } D)$

lemma *has-field-compP* [simp]: $(\text{compP } f \ P \vdash C \text{ has } F, b : T \text{ in } D) = (P \vdash C \text{ has } F, b : T \text{ in } D)$

lemma *field-compP* [simp]: $\text{field } (\text{compP } f \ P) \ F \ D = \text{field } P \ F \ D$

3.3.1 Invariance of wf-prog under compilation

lemma [iff]: *distinct-fst* (compP f P) = *distinct-fst* P

lemma [iff]: *distinct-fst* (map (compM f) ms) = *distinct-fst* ms

lemma [iff]: *wf-syscls* (compP f P) = *wf-syscls* P

lemma [iff]: *wf-fdecl* (compP f P) = *wf-fdecl* P

lemma *wf-clinit-compM* [iff]: *wf-clinit* (map (compM f) ms) = *wf-clinit* ms

lemma *set-compP*:

$((C, D, fs, ms') \in \text{set}(\text{compP } f \ P)) =$
 $(\exists ms. (C, D, fs, ms) \in \text{set } P \wedge ms' = \text{map } (\text{compM } f) \ ms)$

lemma *wf-cdecl-compPI*:

$\llbracket \bigwedge C \ M \ b \ Ts \ T \ m. \llbracket \text{wf-mdecl } wf_1 \ P \ C \ (M, b, Ts, T, m); P \vdash C \text{ sees } M, b : Ts \rightarrow T = m \text{ in } C \rrbracket$
 $\implies \text{wf-mdecl } wf_2 \ (\text{compP } f \ P) \ C \ (M, b, Ts, T, f \ b \ m);$
 $\forall x \in \text{set } P. \text{wf-cdecl } wf_1 \ P \ x; x \in \text{set } (\text{compP } f \ P); \text{wf-prog } p \ P \rrbracket$
 $\implies \text{wf-cdecl } wf_2 \ (\text{compP } f \ P) \ x$

lemma *wf-prog-compPI*:

assumes *lift*:

$\bigwedge C \ M \ b \ Ts \ T \ m.$
 $\llbracket P \vdash C \text{ sees } M, b : Ts \rightarrow T = m \text{ in } C; \text{wf-mdecl } wf_1 \ P \ C \ (M, b, Ts, T, m) \rrbracket$
 $\implies \text{wf-mdecl } wf_2 \ (\text{compP } f \ P) \ C \ (M, b, Ts, T, f \ b \ m)$

and *wf*: *wf-prog* wf₁ P

shows *wf-prog* wf₂ (compP f P)

end

theory *Hidden*

imports *List-Index.List-Index*

begin

definition *hidden* :: 'a list $\Rightarrow$ nat $\Rightarrow$ bool **where**

hidden xs i $\equiv$ i < size xs $\wedge$ xs[i] $\in$ set(drop (i+1) xs)

lemma *hidden-last-index*: $x \in \text{set } xs \implies \text{hidden } (xs @ [x]) (\text{last-index } xs \ x)$
by(*auto simp add: hidden-def nth-append rev-nth[symmetric]*
dest: last-index-less[OF - le-refl])

lemma *hidden-inacc*: $\text{hidden } xs \ i \implies \text{last-index } xs \ x \neq i$
by(*auto simp add: hidden-def last-index-drop last-index-less-size-conv*)

lemma [*simp*]: $\text{hidden } xs \ i \implies \text{hidden } (xs@[x]) \ i$
by(*auto simp add: hidden-def nth-append*)

lemma *fun-upds-apply*:
 $(m(xs[\mapsto]ys)) \ x =$
 $(\text{let } xs' = \text{take } (\text{size } ys) \ xs$
 $\text{in if } x \in \text{set } xs' \text{ then } \text{Some}(ys \ ! \ \text{last-index } xs' \ x) \text{ else } m \ x)$
proof(*induct xs arbitrary: m ys*)
case Nil then show ?case **by**(*simp add: Let-def*)
next
case Cons show ?case
proof(*cases ys*)
case Nil
then show ?thesis **by**(*simp add: Let-def*)
next
case Cons': Cons
then show ?thesis using Cons **by**(*simp add: Let-def last-index-Cons*)
qed
qed

lemma *map-upds-apply-eq-Some*:
 $((m(xs[\mapsto]ys)) \ x = \text{Some } y) =$
 $(\text{let } xs' = \text{take } (\text{size } ys) \ xs$
 $\text{in if } x \in \text{set } xs' \text{ then } ys \ ! \ \text{last-index } xs' \ x = y \text{ else } m \ x = \text{Some } y)$
by(*simp add: fun-upds-apply Let-def*)

lemma *map-upds-upd-conv-last-index*:
 $\llbracket x \in \text{set } xs; \text{size } xs \leq \text{size } ys \rrbracket$
 $\implies m(xs[\mapsto]ys, x \mapsto y) = m(xs[\mapsto]ys[\text{last-index } xs \ x := y])$
by(*rule ext*) (*simp add: fun-upds-apply eq-sym-conv Let-def*)
end

3.4 Compilation Stage 1

theory *Compiler1* **imports** *PCompiler J1 Hidden* **begin**

Replacing variable names by indices.

primrec *compE₁* :: *vname list* $\Rightarrow$ *expr* $\Rightarrow$ *expr₁*
and *compEs₁* :: *vname list* $\Rightarrow$ *expr list* $\Rightarrow$ *expr₁ list* **where**
compE₁ *Vs* (*new C*) = *new C*

```

| compE1 Vs (Cast C e) = Cast C (compE1 Vs e)
| compE1 Vs (Val v) = Val v
| compE1 Vs (e1 «bop» e2) = (compE1 Vs e1) «bop» (compE1 Vs e2)
| compE1 Vs (Var V) = Var(last-index Vs V)
| compE1 Vs (V:=e) = (last-index Vs V):= (compE1 Vs e)
| compE1 Vs (e.F{D}) = (compE1 Vs e).F{D}
| compE1 Vs (C.sF{D}) = C.sF{D}
| compE1 Vs (e1.F{D}:=e2) = (compE1 Vs e1).F{D} := (compE1 Vs e2)
| compE1 Vs (C.sF{D}:=e2) = C.sF{D} := (compE1 Vs e2)
| compE1 Vs (e.M(es)) = (compE1 Vs e).M(compEs1 Vs es)
| compE1 Vs (C.sM(es)) = C.sM(compEs1 Vs es)
| compE1 Vs {V:T; e} = {(size Vs):T; compE1 (Vs@[V]) e}
| compE1 Vs (e1;;e2) = (compE1 Vs e1);;(compE1 Vs e2)
| compE1 Vs (if (e) e1 else e2) = if (compE1 Vs e) (compE1 Vs e1) else (compE1 Vs e2)
| compE1 Vs (while (e) c) = while (compE1 Vs e) (compE1 Vs c)
| compE1 Vs (throw e) = throw (compE1 Vs e)
| compE1 Vs (try e1 catch(C V) e2) =
  try(compE1 Vs e1) catch(C (size Vs)) (compE1 (Vs@[V]) e2)
| compE1 Vs (INIT C (Cs,b) ← e) = INIT C (Cs,b) ← (compE1 Vs e)
| compE1 Vs (RI(C,e);Cs ← e') = RI(C,(compE1 Vs e));Cs ← (compE1 Vs e')

| compEs1 Vs [] = []
| compEs1 Vs (e#es) = compE1 Vs e # compEs1 Vs es

```

lemma [simp]: $\text{compEs}_1 \text{ Vs es} = \text{map } (\text{compE}_1 \text{ Vs}) \text{ es}$
lemma [simp]: $\bigwedge \text{Vs. sub-RI } (\text{compE}_1 \text{ Vs } e) = \text{sub-RI } e$
and [simp]: $\bigwedge \text{Vs. sub-RIs } (\text{compEs}_1 \text{ Vs es}) = \text{sub-RIs es}$
proof(induct rule: sub-RI-sub-RIs-induct) **qed**(auto)

primrec $\text{fin}_1 :: \text{expr} \Rightarrow \text{expr}_1$ **where**
 $\text{fin}_1(\text{Val } v) = \text{Val } v$
 $\text{fin}_1(\text{throw } e) = \text{throw}(\text{fin}_1 \text{ } e)$

lemma comp-final : $\text{final } e \Longrightarrow \text{compE}_1 \text{ Vs } e = \text{fin}_1 \text{ } e$

lemma [simp]:
 $\bigwedge \text{Vs. max-vars } (\text{compE}_1 \text{ Vs } e) = \text{max-vars } e$
and $\bigwedge \text{Vs. max-varss } (\text{compEs}_1 \text{ Vs es}) = \text{max-varss es}$

Compiling programs:

definition $\text{compP}_1 :: J\text{-prog} \Rightarrow J_1\text{-prog}$
where
 $\text{compP}_1 \equiv \text{compP } (\lambda b \text{ (pns,body)}. \text{compE}_1 \text{ (case } b \text{ of NonStatic} \Rightarrow \text{this\#pns} \mid \text{Static} \Rightarrow \text{pns}) \text{ body})$
end

3.5 Correctness of Stage 1

theory *Correctness1*
imports *J1WellForm Compiler1*
begin

3.5.1 Correctness of program compilation

primrec *unmod* :: *expr*₁ $\Rightarrow$ *nat* $\Rightarrow$ *bool*

and *unmods* :: *expr*₁ *list* $\Rightarrow$ *nat* $\Rightarrow$ *bool* **where**

unmod (*new* *C*) *i* = *True* |
unmod (*Cast* *C* *e*) *i* = *unmod* *e* *i* |
unmod (*Val* *v*) *i* = *True* |
unmod (*e*₁ «*bop*» *e*₂) *i* = (*unmod* *e*₁ *i* $\wedge$ *unmod* *e*₂ *i*) |
unmod (*Var* *i*) *j* = *True* |
unmod (*i*:=*e*) *j* = (*i* $\neq$ *j* $\wedge$ *unmod* *e* *j*) |
unmod (*e*·*F*{*D*}) *i* = *unmod* *e* *i* |
unmod (*C*·*sF*{*D*}) *i* = *True* |
unmod (*e*₁·*F*{*D*}:=*e*₂) *i* = (*unmod* *e*₁ *i* $\wedge$ *unmod* *e*₂ *i*) |
unmod (*C*·*sF*{*D*}:=*e*₂) *i* = *unmod* *e*₂ *i* |
unmod (*e*·*M*(*es*)) *i* = (*unmod* *e* *i* $\wedge$ *unmods* *es* *i*) |
unmod (*C*·*sM*(*es*)) *i* = *unmods* *es* *i* |
unmod {*j*:*T*; *e*} *i* = *unmod* *e* *i* |
unmod (*e*₁;;*e*₂) *i* = (*unmod* *e*₁ *i* $\wedge$ *unmod* *e*₂ *i*) |
unmod (*if* (*e*) *e*₁ *else* *e*₂) *i* = (*unmod* *e* *i* $\wedge$ *unmod* *e*₁ *i* $\wedge$ *unmod* *e*₂ *i*) |
unmod (*while* (*e*) *c*) *i* = (*unmod* *e* *i* $\wedge$ *unmod* *c* *i*) |
unmod (*throw* *e*) *i* = *unmod* *e* *i* |
unmod (*try* *e*₁ *catch*(*C* *i*) *e*₂) *j* = (*unmod* *e*₁ *j* $\wedge$ (*if* *i*=*j* *then* *False* *else* *unmod* *e*₂ *j*)) |
unmod (*INIT* *C* (*Cs*,*b*) $\leftarrow$ *e*) *i* = *unmod* *e* *i* |
unmod (*RI*(*C*,*e*);*Cs* $\leftarrow$ *e'*) *i* = (*unmod* *e* *i* $\wedge$ *unmod* *e'* *i*) |

unmods ([]) *i* = *True* |

unmods (*e*#*es*) *i* = (*unmod* *e* *i* $\wedge$ *unmods* *es* *i*)

lemma *hidden-unmod*: $\bigwedge Vs. \text{hidden } Vs \ i \Longrightarrow \text{unmod } (\text{compE}_1 \ Vs \ e) \ i$ **and**
 $\bigwedge Vs. \text{hidden } Vs \ i \Longrightarrow \text{unmods } (\text{compEs}_1 \ Vs \ es) \ i$

lemma *eval₁-preserves-unmod*:

$\llbracket P \vdash_1 \langle e, (h, ls, sh) \rangle \Rightarrow \langle e', (h', ls', sh') \rangle; \text{unmod } e \ i; i < \text{size } ls \rrbracket$
 $\Longrightarrow ls \ ! \ i = ls' \ ! \ i$
and $\llbracket P \vdash_1 \langle es, (h, ls, sh) \rangle [\Rightarrow] \langle es', (h', ls', sh') \rangle; \text{unmods } es \ i; i < \text{size } ls \rrbracket$
 $\Longrightarrow ls \ ! \ i = ls' \ ! \ i$

lemma *LAss-lem*:

$\llbracket x \in \text{set } xs; \text{size } xs \leq \text{size } ys \rrbracket$
 $\Longrightarrow m_1 \subseteq_m m_2(xs[\mapsto]ys) \Longrightarrow m_1(x \mapsto y) \subseteq_m m_2(xs[\mapsto]ys[\text{last-index } xs \ x := y])$ **lemma** *Block-lem*:

fixes *l* :: '*a* $\rightarrow$ '*b*

assumes *0*: $l \subseteq_m [Vs \ [\mapsto] \ ls]$

and *1*: $l' \subseteq_m [Vs \ [\mapsto] \ ls', \ V \mapsto v]$

and *hidden*: $V \in \text{set } Vs \Longrightarrow ls \ ! \ \text{last-index } Vs \ V = ls' \ ! \ \text{last-index } Vs \ V$

and *size*: $\text{size } ls = \text{size } ls' \quad \text{size } Vs < \text{size } ls'$

shows $l'(V := l \ V) \subseteq_m [Vs \ [\mapsto] \ ls']$

$$l' \subseteq_m [Vs[\mapsto]ls']$$

3.5.2 Preservation of well-formedness

The compiler preserves well-formedness. Is less trivial than it may appear. We start with two simple properties: preservation of well-typedness

lemma *compE₁-pres-wt*: $\bigwedge Vs\ Ts\ U.$
 $\llbracket P, [Vs[\mapsto]Ts] \vdash e :: U; \text{size } Ts = \text{size } Vs \rrbracket$
 $\implies \text{compP } f\ P, Ts \vdash_1 \text{compE}_1\ Vs\ e :: U$
and $\bigwedge Vs\ Ts\ Us.$
 $\llbracket P, [Vs[\mapsto]Ts] \vdash es [::] Us; \text{size } Ts = \text{size } Vs \rrbracket$
 $\implies \text{compP } f\ P, Ts \vdash_1 \text{compEs}_1\ Vs\ es [::] Us$

and the correct block numbering:

lemma $\mathcal{B}$: $\bigwedge Vs\ n. \text{size } Vs = n \implies \mathcal{B}\ (\text{compE}_1\ Vs\ e)\ n$
and $\mathcal{B}s$: $\bigwedge Vs\ n. \text{size } Vs = n \implies \mathcal{B}s\ (\text{compEs}_1\ Vs\ es)\ n$

The main complication is preservation of definite assignment $\mathcal{D}$.

lemma *image-last-index*: $A \subseteq \text{set}(xs@[x]) \implies \text{last-index } (xs\ @\ [x])\ 'A =$
(if $x \in A$ then insert (size xs) (last-index xs ' (A-{x})) else last-index xs ' A)

lemma *A-compE₁-None[simp]*:
 $\bigwedge Vs. \mathcal{A}\ e = \text{None} \implies \mathcal{A}\ (\text{compE}_1\ Vs\ e) = \text{None}$
and $\bigwedge Vs. \mathcal{A}s\ es = \text{None} \implies \mathcal{A}s\ (\text{compEs}_1\ Vs\ es) = \text{None}$

lemma *A-compE₁*:
 $\bigwedge A\ Vs. \llbracket \mathcal{A}\ e = [A]; \text{fv } e \subseteq \text{set } Vs \rrbracket \implies \mathcal{A}\ (\text{compE}_1\ Vs\ e) = [\text{last-index } Vs\ 'A]$
and $\bigwedge A\ Vs. \llbracket \mathcal{A}s\ es = [A]; \text{fvs } es \subseteq \text{set } Vs \rrbracket \implies \mathcal{A}s\ (\text{compEs}_1\ Vs\ es) = [\text{last-index } Vs\ 'A]$

lemma *D-None[iff]*: $\mathcal{D}\ (e::'a\ \text{exp})\ \text{None}$ **and** $[\text{iff}]: \mathcal{D}s\ (es::'a\ \text{exp list})\ \text{None}$

lemma *D-last-index-compE₁*:
 $\bigwedge A\ Vs. \llbracket A \subseteq \text{set } Vs; \text{fv } e \subseteq \text{set } Vs \rrbracket \implies$
 $\mathcal{D}\ e\ [A] \implies \mathcal{D}\ (\text{compE}_1\ Vs\ e)\ [\text{last-index } Vs\ 'A]$
and $\bigwedge A\ Vs. \llbracket A \subseteq \text{set } Vs; \text{fvs } es \subseteq \text{set } Vs \rrbracket \implies$
 $\mathcal{D}s\ es\ [A] \implies \mathcal{D}s\ (\text{compEs}_1\ Vs\ es)\ [\text{last-index } Vs\ 'A]$

lemma *last-index-image-set*: $\text{distinct } xs \implies \text{last-index } xs\ ' \text{set } xs = \{..<\text{size } xs\}$

lemma *D-compE₁*:
 $\llbracket \mathcal{D}\ e\ [\text{set } Vs]; \text{fv } e \subseteq \text{set } Vs; \text{distinct } Vs \rrbracket \implies \mathcal{D}\ (\text{compE}_1\ Vs\ e)\ [\{..<\text{length } Vs\}]$

lemma *D-compE₁'*:
assumes $\mathcal{D}\ e\ [\text{set}(V\#Vs)]$ **and** $\text{fv } e \subseteq \text{set}(V\#Vs)$ **and** $\text{distinct}(V\#Vs)$
shows $\mathcal{D}\ (\text{compE}_1\ (V\#Vs)\ e)\ [\{..\text{length } Vs\}]$
lemma *compP₁-pres-wf*: $\text{wf-J-prog } P \implies \text{wf-J}_1\text{-prog } (\text{compP}_1\ P)$

end

3.6 Compilation Stage 2

theory *Compiler2*
imports *PCompiler J1 ../JVM/JVMExec*

begin

lemma *bop-expr-length-aux* [simp]:

length (case bop of Eq $\Rightarrow$ [CmpEq] | Add $\Rightarrow$ [IAdd]) = Suc 0
by(cases bop, simp+)

primrec *compE₂* :: *expr₁* $\Rightarrow$ *instr list*

and *compEs₂* :: *expr₁ list* $\Rightarrow$ *instr list* **where**

compE₂ (*new C*) = [New *C*]
| *compE₂* (*Cast C e*) = *compE₂* *e* @ [Checkcast *C*]
| *compE₂* (*Val v*) = [Push *v*]
| *compE₂* (*e₁ «bop» e₂*) = *compE₂* *e₁* @ *compE₂* *e₂* @
 (*case bop of Eq $\Rightarrow$ [CmpEq]*
 | *Add $\Rightarrow$ [IAdd]*)
| *compE₂* (*Var i*) = [Load *i*]
| *compE₂* (*i:=e*) = *compE₂* *e* @ [Store *i*, Push Unit]
| *compE₂* (*e.F{D}*) = *compE₂* *e* @ [Getfield *F D*]
| *compE₂* (*C.sF{D}*) = [Getstatic *C F D*]
| *compE₂* (*e₁.F{D} := e₂*) =
 compE₂ *e₁* @ *compE₂* *e₂* @ [Putfield *F D*, Push Unit]
| *compE₂* (*C.sF{D} := e₂*) =
 compE₂ *e₂* @ [Putstatic *C F D*, Push Unit]
| *compE₂* (*e.M(es)*) = *compE₂* *e* @ *compEs₂* *es* @ [Invoke *M (size es)*]
| *compE₂* (*C.sM(es)*) = *compEs₂* *es* @ [Invokestatic *C M (size es)*]
| *compE₂* (*{i:T; e}*) = *compE₂* *e*
| *compE₂* (*e₁::e₂*) = *compE₂* *e₁* @ [Pop] @ *compE₂* *e₂*
| *compE₂* (*if (e) e₁ else e₂*) =
 (*let cnd* = *compE₂* *e*;
 thn = *compE₂* *e₁*;
 els = *compE₂* *e₂*;
 test = IfFalse (*int(size thn + 2)*);
 thnex = Goto (*int(size els + 1)*)
 in cnd @ [test] @ *thn* @ [thnex] @ *els*)
| *compE₂* (*while (e) c*) =
 (*let cnd* = *compE₂* *e*;
 bdy = *compE₂* *c*;
 test = IfFalse (*int(size bdy + 3)*);
 loop = Goto (*-int(size bdy + size cnd + 2)*)
 in cnd @ [test] @ *bdy* @ [Pop] @ [loop] @ [Push Unit])
| *compE₂* (*throw e*) = *compE₂* *e* @ [instr.Throw]
| *compE₂* (*try e₁ catch (C i) e₂*) =
 (*let catch* = *compE₂* *e₂*
 in compE₂ *e₁* @ [Goto (*int(size catch)+2*), Store *i*] @ *catch*)
| *compE₂* (*INIT C (Cs,b) $\leftarrow$ e*) = []
| *compE₂* (*RI(C,e);Cs $\leftarrow$ e'*) = []

| *compEs₂* [] = []
| *compEs₂* (*e#es*) = *compE₂* *e* @ *compEs₂* *es*

Compilation of exception table. Is given start address of code to compute absolute addresses necessary in exception table.

primrec *compxE₂* :: *expr₁* $\Rightarrow$ *pc* $\Rightarrow$ *nat* $\Rightarrow$ *ex-table*

and *compxEs₂* :: *expr₁ list* $\Rightarrow$ *pc* $\Rightarrow$ *nat* $\Rightarrow$ *ex-table* **where**

compxE₂ (*new C*) *pc d* = []

$\text{compxE}_2 (\text{Cast } C \ e) \ pc \ d = \text{compxE}_2 \ e \ pc \ d$
 $\text{compxE}_2 (\text{Val } v) \ pc \ d = []$
 $\text{compxE}_2 (e_1 \ll \text{bop} \gg e_2) \ pc \ d =$
 $\quad \text{compxE}_2 \ e_1 \ pc \ d @ \text{compxE}_2 \ e_2 \ (pc + \text{size}(\text{compE}_2 \ e_1)) \ (d+1)$
 $\text{compxE}_2 (\text{Var } i) \ pc \ d = []$
 $\text{compxE}_2 (i := e) \ pc \ d = \text{compxE}_2 \ e \ pc \ d$
 $\text{compxE}_2 (e \cdot F\{D\}) \ pc \ d = \text{compxE}_2 \ e \ pc \ d$
 $\text{compxE}_2 (C \cdot_s F\{D\}) \ pc \ d = []$
 $\text{compxE}_2 (e_1 \cdot F\{D\} := e_2) \ pc \ d =$
 $\quad \text{compxE}_2 \ e_1 \ pc \ d @ \text{compxE}_2 \ e_2 \ (pc + \text{size}(\text{compE}_2 \ e_1)) \ (d+1)$
 $\text{compxE}_2 (C \cdot_s F\{D\} := e_2) \ pc \ d = \text{compxE}_2 \ e_2 \ pc \ d$
 $\text{compxE}_2 (e \cdot M(es)) \ pc \ d =$
 $\quad \text{compxE}_2 \ e \ pc \ d @ \text{compxEs}_2 \ es \ (pc + \text{size}(\text{compE}_2 \ e)) \ (d+1)$
 $\text{compxE}_2 (C \cdot_s M(es)) \ pc \ d = \text{compxEs}_2 \ es \ pc \ d$
 $\text{compxE}_2 (\{i:T; e\}) \ pc \ d = \text{compxE}_2 \ e \ pc \ d$
 $\text{compxE}_2 (e_1;;e_2) \ pc \ d =$
 $\quad \text{compxE}_2 \ e_1 \ pc \ d @ \text{compxE}_2 \ e_2 \ (pc + \text{size}(\text{compE}_2 \ e_1) + 1) \ d$
 $\text{compxE}_2 (\text{if } (e) \ e_1 \text{ else } e_2) \ pc \ d =$
 $\quad (\text{let } pc_1 = pc + \text{size}(\text{compE}_2 \ e) + 1;$
 $\quad \quad pc_2 = pc_1 + \text{size}(\text{compE}_2 \ e_1) + 1$
 $\quad \text{in } \text{compxE}_2 \ e \ pc \ d @ \text{compxE}_2 \ e_1 \ pc_1 \ d @ \text{compxE}_2 \ e_2 \ pc_2 \ d)$
 $\text{compxE}_2 (\text{while } (b) \ e) \ pc \ d =$
 $\quad \text{compxE}_2 \ b \ pc \ d @ \text{compxE}_2 \ e \ (pc + \text{size}(\text{compE}_2 \ b) + 1) \ d$
 $\text{compxE}_2 (\text{throw } e) \ pc \ d = \text{compxE}_2 \ e \ pc \ d$
 $\text{compxE}_2 (\text{try } e_1 \text{ catch } (C \ i) \ e_2) \ pc \ d =$
 $\quad (\text{let } pc_1 = pc + \text{size}(\text{compE}_2 \ e_1)$
 $\quad \text{in } \text{compxE}_2 \ e_1 \ pc \ d @ \text{compxE}_2 \ e_2 \ (pc_1 + 2) \ d @ [(pc, pc_1, C, pc_1 + 1, d)])$
 $\text{compxE}_2 (\text{INIT } C \ (Cs, b) \leftarrow e) \ pc \ d = []$
 $\text{compxE}_2 (RI(C, e); Cs \leftarrow e') \ pc \ d = []$

$\text{compxEs}_2 [] \ pc \ d = []$
 $\text{compxEs}_2 (e \# es) \ pc \ d = \text{compxE}_2 \ e \ pc \ d @ \text{compxEs}_2 \ es \ (pc + \text{size}(\text{compE}_2 \ e)) \ (d+1)$

primrec *max-stack* :: *expr*₁ $\Rightarrow$ *nat*

and *max-stacks* :: *expr*₁ *list* $\Rightarrow$ *nat* **where**

max-stack (*new C*) = 1

max-stack (*Cast C e*) = *max-stack e*

max-stack (*Val v*) = 1

max-stack (*e*₁ $\ll$ *bop* $\gg$ *e*₂) = *max* (*max-stack e*₁) (*max-stack e*₂) + 1

max-stack (*Var i*) = 1

max-stack (*i := e*) = *max-stack e*

max-stack (*e* · *F*{*D*}) = *max-stack e*

max-stack (*C* ·_s *F*{*D*}) = 1

max-stack (*e*₁ · *F*{*D*} := *e*₂) = *max* (*max-stack e*₁) (*max-stack e*₂) + 1

max-stack (*C* ·_s *F*{*D*} := *e*₂) = *max-stack e*₂

max-stack (*e* · *M*(*es*)) = *max* (*max-stack e*) (*max-stacks es*) + 1

max-stack (*C* ·_s *M*(*es*)) = *max-stacks es* + 1

max-stack ({*i:T*; *e*}) = *max-stack e*

max-stack (*e*₁;;*e*₂) = *max* (*max-stack e*₁) (*max-stack e*₂)

max-stack (*if* (*e*) *e*₁ *else* *e*₂) =

max (*max-stack e*) (*max* (*max-stack e*₁) (*max-stack e*₂))

max-stack (*while* (*e*) *c*) = *max* (*max-stack e*) (*max-stack c*)

max-stack (*throw e*) = *max-stack e*

max-stack (*try e*₁ *catch* (*C i*)

| $\text{max-stacks } [] = 0$
 | $\text{max-stacks } (e \# es) = \text{max } (\text{max-stack } e) (1 + \text{max-stacks } es)$

lemma $\text{max-stack1}' : \neg \text{sub-RI } e \implies 1 \leq \text{max-stack } e$

lemma $\text{compE}_2\text{-not-Nil}' : \neg \text{sub-RI } e \implies \text{compE}_2 e \neq []$

lemma $\text{compE}_2\text{-nRet} : \bigwedge i. i \in \text{set } (\text{compE}_2 e_1) \implies i \neq \text{Return}$

and $\bigwedge i. i \in \text{set } (\text{compEs}_2 es_1) \implies i \neq \text{Return}$

by($\text{induct rule: compE}_2.\text{induct compEs}_2.\text{induct, auto simp: nth-append split: bop.splits}$)

definition $\text{compMb}_2 :: \text{staticb} \Rightarrow \text{expr}_1 \Rightarrow \text{jvm-method}$

where

$\text{compMb}_2 \equiv \lambda b \text{ body.}$

$\text{let } ins = \text{compE}_2 \text{ body } @ [\text{Return}];$

$xt = \text{compxE}_2 \text{ body } 0 \ 0$

$\text{in } (\text{max-stack body, max-vars body, ins, xt})$

definition $\text{compP}_2 :: J_1\text{-prog} \Rightarrow \text{jvm-prog}$

where

$\text{compP}_2 \equiv \text{compP compMb}_2$

lemma $\text{compMb}_2 [\text{simp}] :$

$\text{compMb}_2 b e = (\text{max-stack } e, \text{max-vars } e,$
 $\text{compE}_2 e @ [\text{Return}], \text{compxE}_2 e \ 0 \ 0)$

end

3.7 Correctness of Stage 2

theory *Correctness2*

imports *HOL-Library.Sublist Compiler2 J1WellForm ../J/EConform*

begin

3.7.1 Instruction sequences

How to select individual instructions and subsequences of instructions from a program given the class, method and program counter.

definition $\text{before} :: \text{jvm-prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{nat} \Rightarrow \text{instr list} \Rightarrow \text{bool}$

$(\langle(-,-,-/-) \triangleright -\rangle [51,0,0,0,51] \ 50) \text{ where}$

$P, C, M, pc \triangleright is \longleftrightarrow \text{prefix } is (\text{drop } pc (\text{instrs-of } P \ C \ M))$

definition $\text{at} :: \text{jvm-prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{nat} \Rightarrow \text{instr} \Rightarrow \text{bool}$

$(\langle(-,-,-/-) \triangleright -\rangle [51,0,0,0,51] \ 50) \text{ where}$

$P, C, M, pc \triangleright i \longleftrightarrow (\exists is. \text{drop } pc (\text{instrs-of } P \ C \ M) = i \# is)$

lemma $[\text{simp}] : P, C, M, pc \triangleright []$

lemma $[\text{simp}] : P, C, M, pc \triangleright (i \# is) = (P, C, M, pc \triangleright i \wedge P, C, M, pc + 1 \triangleright is)$

lemma $[\text{simp}] : P, C, M, pc \triangleright (is_1 @ is_2) = (P, C, M, pc \triangleright is_1 \wedge P, C, M, pc + \text{size } is_1 \triangleright is_2)$

lemma $[\text{simp}] : P, C, M, pc \triangleright i \implies \text{instrs-of } P \ C \ M ! pc = i$

lemma *beforeM*:

$P \vdash C \text{ sees } M, b: Ts \rightarrow T = \text{body in } D \implies$
 $\text{comp}P_2 P, D, M, 0 \triangleright \text{comp}E_2 \text{ body } @ [\text{Return}]$

This lemma executes a single instruction by rewriting:

lemma [*simp*]:

$P, C, M, pc \triangleright \text{instr} \implies$
 $(P \vdash (None, h, (vs, ls, C, M, pc, ics) \# frs, sh) -jvm \rightarrow \sigma') =$
 $((None, h, (vs, ls, C, M, pc, ics) \# frs, sh) = \sigma' \vee$
 $(\exists \sigma. \text{exec}(P, (None, h, (vs, ls, C, M, pc, ics) \# frs, sh)) = \text{Some } \sigma \wedge P \vdash \sigma -jvm \rightarrow \sigma'))$

3.7.2 Exception tables

definition $pcs :: \text{ex-table} \Rightarrow \text{nat set}$

where

$pcs \text{ xt} \equiv \bigcup (f, t, C, h, d) \in \text{set xt}. \{f ..< t\}$

lemma *pcs-subset*:

shows $(\bigwedge pc \ d. pcs(\text{comp}xE_2 \ e \ pc \ d) \subseteq \{pc ..< pc + \text{size}(\text{comp}E_2 \ e)\})$
and $(\bigwedge pc \ d. pcs(\text{comp}xEs_2 \ es \ pc \ d) \subseteq \{pc ..< pc + \text{size}(\text{comp}Es_2 \ es)\})$

lemma [*simp*]: $pcs [] = \{\}$

lemma [*simp*]: $pcs (x \# xt) = \{fst \ x ..< fst(snd \ x)\} \cup pcs \ xt$

lemma [*simp*]: $pcs(xt_1 @ xt_2) = pcs \ xt_1 \cup pcs \ xt_2$

lemma [*simp*]: $pc < pc_0 \vee pc_0 + \text{size}(\text{comp}E_2 \ e) \leq pc \implies pc \notin pcs(\text{comp}xE_2 \ e \ pc_0 \ d)$

lemma [*simp*]: $pc < pc_0 \vee pc_0 + \text{size}(\text{comp}Es_2 \ es) \leq pc \implies pc \notin pcs(\text{comp}xEs_2 \ es \ pc_0 \ d)$

lemma [*simp*]: $pc_1 + \text{size}(\text{comp}E_2 \ e_1) \leq pc_2 \implies pcs(\text{comp}xE_2 \ e_1 \ pc_1 \ d_1) \cap pcs(\text{comp}xE_2 \ e_2 \ pc_2 \ d_2) = \{\}$

lemma [*simp*]: $pc_1 + \text{size}(\text{comp}E_2 \ e) \leq pc_2 \implies pcs(\text{comp}xE_2 \ e \ pc_1 \ d_1) \cap pcs(\text{comp}xEs_2 \ es \ pc_2 \ d_2) = \{\}$

lemma [*simp*]:

$pc \notin pcs \ xt_0 \implies \text{match-ex-table } P \ C \ pc \ (xt_0 @ xt_1) = \text{match-ex-table } P \ C \ pc \ xt_1$

lemma [*simp*]: $\llbracket x \in \text{set xt}; pc \notin pcs \ xt \rrbracket \implies \neg \text{matches-ex-entry } P \ D \ pc \ x$

lemma [*simp*]:

assumes $xe: xe \in \text{set}(\text{comp}xE_2 \ e \ pc \ d)$ **and** *outside*: $pc' < pc \vee pc + \text{size}(\text{comp}E_2 \ e) \leq pc'$
shows $\neg \text{matches-ex-entry } P \ C \ pc' \ xe$

lemma [*simp*]:

assumes $xe: xe \in \text{set}(\text{comp}xEs_2 \ es \ pc \ d)$ **and** *outside*: $pc' < pc \vee pc + \text{size}(\text{comp}Es_2 \ es) \leq pc'$
shows $\neg \text{matches-ex-entry } P \ C \ pc' \ xe$

lemma *match-ex-table-app*[*simp*]:

$\forall xte \in \text{set } xt_1. \neg \text{matches-ex-entry } P \ D \ pc \ xte \implies$
 $\text{match-ex-table } P \ D \ pc \ (xt_1 @ xt) = \text{match-ex-table } P \ D \ pc \ xt$

lemma [simp]:

$\forall x \in \text{set } xtab. \neg \text{matches-ex-entry } P \ C \ pc \ x \implies$
 $\text{match-ex-table } P \ C \ pc \ xtab = \text{None}$

lemma match-ex-entry:

$\text{matches-ex-entry } P \ C \ pc \ (\text{start}, \text{end}, \text{catch-type}, \text{handler}) =$
 $(\text{start} \leq pc \wedge pc < \text{end} \wedge P \vdash C \preceq^* \text{catch-type})$

definition caught :: $\text{jvm-prog} \Rightarrow pc \Rightarrow \text{heap} \Rightarrow \text{addr} \Rightarrow \text{ex-table} \Rightarrow \text{bool}$ **where**

$\text{caught } P \ pc \ h \ a \ xt \longleftrightarrow$
 $(\exists \text{entry} \in \text{set } xt. \text{matches-ex-entry } P \ (\text{cname-of } h \ a) \ pc \ \text{entry})$

definition beforex :: $\text{jvm-prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{ex-table} \Rightarrow \text{nat set} \Rightarrow \text{nat} \Rightarrow \text{bool}$

$(\langle (2, -, / - \triangleright / - /' / -, / -) \rangle [51, 0, 0, 0, 0, 51] \ 50) \text{ where}$

$P, C, M \triangleright xt / I, d \longleftrightarrow$

$(\exists xt_0 \ xt_1. \text{ex-table-of } P \ C \ M = xt_0 @ xt @ xt_1 \wedge \text{pcs } xt_0 \cap I = \{\} \wedge \text{pcs } xt \subseteq I \wedge$
 $(\forall pc \in I. \forall C \ pc' \ d'. \text{match-ex-table } P \ C \ pc \ xt_1 = \lfloor (pc', d') \rfloor \longrightarrow d' \leq d))$

definition dummyx :: $\text{jvm-prog} \Rightarrow \text{cname} \Rightarrow \text{mname} \Rightarrow \text{ex-table} \Rightarrow \text{nat set} \Rightarrow \text{nat} \Rightarrow \text{bool}$ $(\langle (2, -, / - \triangleright / - /' / -, / -) \rangle [51, 0, 0, 0, 0, 51] \ 50) \text{ where}$

$P, C, M \triangleright xt / I, d \longleftrightarrow P, C, M \triangleright xt / I, d$

abbreviation

$\text{beforex}_0 \ P \ C \ M \ d \ I \ xt \ xt_0 \ xt_1$

$\equiv \text{ex-table-of } P \ C \ M = xt_0 @ xt @ xt_1 \wedge \text{pcs } xt_0 \cap I = \{\}$

$\wedge \text{pcs } xt \subseteq I \wedge (\forall pc \in I. \forall C \ pc' \ d'. \text{match-ex-table } P \ C \ pc \ xt_1 = \lfloor (pc', d') \rfloor \longrightarrow d' \leq d)$

lemma beforex-beforex₀-eq:

$P, C, M \triangleright xt / I, d \equiv \exists xt_0 \ xt_1. \text{beforex}_0 \ P \ C \ M \ d \ I \ xt \ xt_0 \ xt_1$
using beforex-def **by** auto

lemma beforexD1: $P, C, M \triangleright xt / I, d \implies \text{pcs } xt \subseteq I$

lemma beforex-mono: $\llbracket P, C, M \triangleright xt / I, d'; d' \leq d \rrbracket \implies P, C, M \triangleright xt / I, d$

lemma [simp]: $P, C, M \triangleright xt / I, d \implies P, C, M \triangleright xt / I, \text{Suc } d$

lemma beforex-append[simp]:

$\text{pcs } xt_1 \cap \text{pcs } xt_2 = \{\} \implies$

$P, C, M \triangleright xt_1 @ xt_2 / I, d =$

$(P, C, M \triangleright xt_1 / I - \text{pcs } xt_2, d \wedge P, C, M \triangleright xt_2 / I - \text{pcs } xt_1, d \wedge P, C, M \triangleright xt_1 @ xt_2 / I, d)$

lemma beforex-appendD1:

assumes bx: $P, C, M \triangleright xt_1 @ xt_2 @ [(f, t, D, h, d)] / I, d$

and pcs: $\text{pcs } xt_1 \subseteq J$ **and** JI: $J \subseteq I$ **and** Jpcs: $J \cap \text{pcs } xt_2 = \{\}$

shows $P, C, M \triangleright xt_1 / J, d$

lemma beforex-appendD2:

assumes bx: $P, C, M \triangleright xt_1 @ xt_2 @ [(f, t, D, h, d)] / I, d$

and pcs: $\text{pcs } xt_2 \subseteq J$ **and** JI: $J \subseteq I$ **and** Jpcs: $J \cap \text{pcs } xt_1 = \{\}$

shows $P, C, M \triangleright xt_2 / J, d$

lemma beforexM:

$body)\}, 0$

lemma *match-ex-table-SomeD2*:

assumes *met*: *match-ex-table* $P\ D\ pc\ (ex\text{-}table\text{-}of\ P\ C\ M) = \lfloor (pc', d') \rfloor$

and *bx*: $P, C, M \triangleright xt / I, d$

and *nmet*: $\forall x \in set\ xt. \neg matches\text{-}ex\text{-}entry\ P\ D\ pc\ x$ **and** *pcI*: $pc \in I$

shows $d' \leq d$

lemma *match-ex-table-SomeD1*:

$\llbracket match\text{-}ex\text{-}table\ P\ D\ pc\ (ex\text{-}table\text{-}of\ P\ C\ M) = \lfloor (pc', d') \rfloor;$

$P, C, M \triangleright xt / I, d; pc \in I; pc \notin pcs\ xt \rrbracket \implies d' \leq d$

3.7.3 The correctness proof

definition

handle :: *jvm-prog* $\Rightarrow$ *cname* $\Rightarrow$ *mname* $\Rightarrow$ *addr* $\Rightarrow$ *heap* $\Rightarrow$ *val list* $\Rightarrow$ *val list* $\Rightarrow$ *nat* $\Rightarrow$ *init-call-status*
 $\Rightarrow$ *frame list* $\Rightarrow$ *sheap*

$\Rightarrow$ *jvm-state* **where**

handle $P\ C\ M\ a\ h\ vs\ ls\ pc\ ics\ frs\ sh = find\text{-}handler\ P\ a\ h\ ((vs, ls, C, M, pc, ics) \# frs)\ sh$

lemma *aux-isin[simp]*: $\llbracket B \subseteq A; a \in B \rrbracket \implies a \in A$

lemma *handle-frs-tl-neq*:

ics-of $f \neq No\text{-}ics$

$\implies (xp, h, f \# frs, sh) \neq handle\ P\ C\ M\ xa\ h' vs\ l\ pc\ ics\ frs\ sh'$

by (*simp* *add*: *handle-def* *find-handler-frs-tl-neq* *del*: *find-handler.simps*)

Correctness proof inductive hypothesis

fun *calling-to-called* :: *frame* $\Rightarrow$ *frame* **where**

calling-to-called $(stk, loc, D, M, pc, ics) = (stk, loc, D, M, pc, case\ ics\ of\ Calling\ C\ Cs \Rightarrow Called\ (C \# Cs))$

fun *calling-to-scalled* :: *frame* $\Rightarrow$ *frame* **where**

calling-to-scalled $(stk, loc, D, M, pc, ics) = (stk, loc, D, M, pc, case\ ics\ of\ Calling\ C\ Cs \Rightarrow Called\ Cs)$

fun *calling-to-calling* :: *frame* $\Rightarrow$ *cname* $\Rightarrow$ *frame* **where**

calling-to-calling $(stk, loc, D, M, pc, ics)\ C' = (stk, loc, D, M, pc, case\ ics\ of\ Calling\ C\ Cs \Rightarrow Calling\ C'\ (C \# Cs))$

fun *calling-to-throwing* :: *frame* $\Rightarrow$ *addr* $\Rightarrow$ *frame* **where**

calling-to-throwing $(stk, loc, D, M, pc, ics)\ a = (stk, loc, D, M, pc, case\ ics\ of\ Calling\ C\ Cs \Rightarrow Throwing\ (C \# Cs)\ a)$

fun *calling-to-sthrowing* :: *frame* $\Rightarrow$ *addr* $\Rightarrow$ *frame* **where**

calling-to-sthrowing $(stk, loc, D, M, pc, ics)\ a = (stk, loc, D, M, pc, case\ ics\ of\ Calling\ C\ Cs \Rightarrow Throwing\ Cs\ a)$

— pieces of the correctness proof's inductive hypothesis, which depend on the expression being compiled)

fun *Jcc-cond* :: $J_1\text{-prog} \Rightarrow ty\ list \Rightarrow cname \Rightarrow mname \Rightarrow val\ list \Rightarrow pc \Rightarrow init\text{-}call\text{-}status$

$\Rightarrow nat\ set \Rightarrow heap \Rightarrow sheap \Rightarrow expr_1 \Rightarrow bool$ **where**

Jcc-cond $P\ E\ C\ M\ vs\ pc\ ics\ I\ h\ sh\ (INIT\ C_0\ (Cs, b) \leftarrow e')$

$$\begin{aligned}
&= ((\exists T. P, E, h, sh \vdash_1 \text{INIT } C_0 (Cs, b) \leftarrow e' : T) \wedge \text{unit} = e' \wedge \text{ics} = \text{No-ics}) \mid \\
&\text{Jcc-cond } P \ E \ C \ M \ vs \ pc \ ics \ I \ h \ sh \ (RI(C', e_0); Cs \leftarrow e') \\
&= (((e_0 = C' \cdot_s \text{clinit}(\square) \wedge (\exists T. P, E, h, sh \vdash_1 RI(C', e_0); Cs \leftarrow e' : T)) \\
&\quad \vee ((\exists a. e_0 = \text{Throw } a) \wedge (\forall C \in \text{set}(C' \# Cs). \text{is-class } P \ C))) \\
&\quad \wedge \text{unit} = e' \wedge \text{ics} = \text{No-ics}) \mid \\
&\text{Jcc-cond } P \ E \ C \ M \ vs \ pc \ ics \ I \ h \ sh \ (C' \cdot_s M'(es)) \\
&= (\text{let } e = (C' \cdot_s M'(es)) \\
&\quad \text{in if } M' = \text{clinit} \wedge es = \square \text{ then } (\exists T. P, E, h, sh \vdash_1 e : T) \wedge (\exists Cs. \text{ics} = \text{Called } Cs) \\
&\quad \text{else } (\text{comp}P_2 \ P, C, M, pc \triangleright \text{comp}E_2 \ e \wedge \text{comp}P_2 \ P, C, M \triangleright \text{comp}x E_2 \ e \ pc \ (\text{size } vs) / I, \text{size } vs \\
&\quad \quad \wedge \{pc..<pc+\text{size}(\text{comp}E_2 \ e)\} \subseteq I \wedge \neg \text{sub-RI } e \wedge \text{ics} = \text{No-ics}) \\
&\quad) \mid \\
&\text{Jcc-cond } P \ E \ C \ M \ vs \ pc \ ics \ I \ h \ sh \ e \\
&= (\text{comp}P_2 \ P, C, M, pc \triangleright \text{comp}E_2 \ e \wedge \text{comp}P_2 \ P, C, M \triangleright \text{comp}x E_2 \ e \ pc \ (\text{size } vs) / I, \text{size } vs \\
&\quad \wedge \{pc..<pc+\text{size}(\text{comp}E_2 \ e)\} \subseteq I \wedge \neg \text{sub-RI } e \wedge \text{ics} = \text{No-ics})
\end{aligned}$$

fun *Jcc-frames* :: *jvm-prog* $\Rightarrow$ *cname* $\Rightarrow$ *mname* $\Rightarrow$ *val list* $\Rightarrow$ *val list* $\Rightarrow$ *pc* $\Rightarrow$ *init-call-status*
 $\Rightarrow$ *frame list* $\Rightarrow$ *expr*₁ $\Rightarrow$ *frame list* **where**

$$\begin{aligned}
&\text{Jcc-frames } P \ C \ M \ vs \ ls \ pc \ ics \ frs \ (\text{INIT } C_0 (C' \# Cs, b) \leftarrow e') \\
&= (\text{case } b \text{ of } \text{False} \Rightarrow (vs, ls, C, M, pc, \text{Calling } C' \ Cs) \# frs \\
&\quad \mid \text{True} \Rightarrow (vs, ls, C, M, pc, \text{Called } (C' \# Cs)) \# frs \\
&\quad) \mid \\
&\text{Jcc-frames } P \ C \ M \ vs \ ls \ pc \ ics \ frs \ (\text{INIT } C_0 (\text{Nil}, b) \leftarrow e') \\
&= (vs, ls, C, M, pc, \text{Called } \square) \# frs \mid \\
&\text{Jcc-frames } P \ C \ M \ vs \ ls \ pc \ ics \ frs \ (RI(C', e_0); Cs \leftarrow e') \\
&= (\text{case } e_0 \text{ of } \text{Throw } a \Rightarrow (vs, ls, C, M, pc, \text{Throwing } (C' \# Cs) \ a) \# frs \\
&\quad \mid - \Rightarrow (vs, ls, C, M, pc, \text{Called } (C' \# Cs)) \# frs) \mid \\
&\text{Jcc-frames } P \ C \ M \ vs \ ls \ pc \ ics \ frs \ (C' \cdot_s M'(es)) \\
&= (\text{if } M' = \text{clinit} \wedge es = \square \\
&\quad \text{then create-init-frame } P \ C' \# (vs, ls, C, M, pc, ics) \# frs \\
&\quad \text{else } (vs, ls, C, M, pc, ics) \# frs \\
&\quad) \mid \\
&\text{Jcc-frames } P \ C \ M \ vs \ ls \ pc \ ics \ frs \ e \\
&= (vs, ls, C, M, pc, ics) \# frs
\end{aligned}$$

fun *Jcc-rhs* :: *J*₁-*prog* $\Rightarrow$ *ty list* $\Rightarrow$ *cname* $\Rightarrow$ *mname* $\Rightarrow$ *val list* $\Rightarrow$ *val list* $\Rightarrow$ *pc* $\Rightarrow$ *init-call-status*
 $\Rightarrow$ *frame list* $\Rightarrow$ *heap* $\Rightarrow$ *val list* $\Rightarrow$ *sheap* $\Rightarrow$ *val* $\Rightarrow$ *expr*₁ $\Rightarrow$ *jvm-state* **where**

$$\begin{aligned}
&\text{Jcc-rhs } P \ E \ C \ M \ vs \ ls \ pc \ ics \ frs \ h' \ ls' \ sh' \ v \ (\text{INIT } C_0 (Cs, b) \leftarrow e') \\
&= (\text{None}, h', (vs, ls, C, M, pc, \text{Called } \square) \# frs, sh') \mid \\
&\text{Jcc-rhs } P \ E \ C \ M \ vs \ ls \ pc \ ics \ frs \ h' \ ls' \ sh' \ v \ (RI(C', e_0); Cs \leftarrow e') \\
&= (\text{None}, h', (vs, ls, C, M, pc, \text{Called } \square) \# frs, sh') \mid \\
&\text{Jcc-rhs } P \ E \ C \ M \ vs \ ls \ pc \ ics \ frs \ h' \ ls' \ sh' \ v \ (C' \cdot_s M'(es)) \\
&= (\text{let } e = (C' \cdot_s M'(es)) \\
&\quad \text{in if } M' = \text{clinit} \wedge es = \square \\
&\quad \text{then } (\text{None}, h', (vs, ls, C, M, pc, ics) \# frs, sh' (C' \mapsto (\text{fst}(\text{the}(sh' \ C')), \text{Done}))) \\
&\quad \text{else } (\text{None}, h', (v \# vs, ls', C, M, pc + \text{size}(\text{comp}E_2 \ e), ics) \# frs, sh') \\
&\quad) \mid \\
&\text{Jcc-rhs } P \ E \ C \ M \ vs \ ls \ pc \ ics \ frs \ h' \ ls' \ sh' \ v \ e \\
&= (\text{None}, h', (v \# vs, ls', C, M, pc + \text{size}(\text{comp}E_2 \ e), ics) \# frs, sh')
\end{aligned}$$

fun *Jcc-err* :: *jvm-prog* $\Rightarrow$ *cname* $\Rightarrow$ *mname* $\Rightarrow$ *heap* $\Rightarrow$ *val list* $\Rightarrow$ *val list* $\Rightarrow$ *pc* $\Rightarrow$ *init-call-status*
 $\Rightarrow$ *frame list* $\Rightarrow$ *sheap* $\Rightarrow$ *nat set* $\Rightarrow$ *heap* $\Rightarrow$ *val list* $\Rightarrow$ *sheap* $\Rightarrow$ *addr* $\Rightarrow$ *expr*₁
 $\Rightarrow$ *bool* **where**

$$\text{Jcc-err } P \ C \ M \ h \ vs \ ls \ pc \ ics \ frs \ sh \ I \ h'$$

$$\begin{aligned}
&= (\exists vs'. P \vdash (None, h, Jcc\text{-}frames\ P\ C\ M\ vs\ ls\ pc\ ics\ frs\ (INIT\ C_0\ (Cs, b) \leftarrow e'), sh) \\
&\quad -jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs' @ vs)\ ls\ pc\ ics\ frs\ sh') \mid \\
&Jcc\text{-}err\ P\ C\ M\ h\ vs\ ls\ pc\ ics\ frs\ sh\ I\ h'\ ls'\ sh'\ xa\ (RI(C', e_0); Cs \leftarrow e') \\
&= (\exists vs'. P \vdash (None, h, Jcc\text{-}frames\ P\ C\ M\ vs\ ls\ pc\ ics\ frs\ (RI(C', e_0); Cs \leftarrow e'), sh) \\
&\quad -jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs' @ vs)\ ls\ pc\ ics\ frs\ sh') \mid \\
&Jcc\text{-}err\ P\ C\ M\ h\ vs\ ls\ pc\ ics\ frs\ sh\ I\ h'\ ls'\ sh'\ xa\ (C' \cdot_s M'(es)) \\
&= (let\ e = (C' \cdot_s M'(es)) \\
&\quad in\ if\ M' = clinit \wedge es = [] \\
&\quad then\ case\ ics\ of \\
&\quad \quad Called\ Cs \Rightarrow P \vdash (None, h, Jcc\text{-}frames\ P\ C\ M\ vs\ ls\ pc\ ics\ frs\ e, sh) \\
&\quad \quad \quad -jvm \rightarrow (None, h', (vs, ls, C, M, pc, Throwing\ Cs\ xa) \# frs, (sh'(C' \mapsto (fst(the(sh' \\
&C')), Error)))) \\
&\quad \quad else\ (\exists pc_1. pc \leq pc_1 \wedge pc_1 < pc + size(compE_2\ e) \wedge \\
&\quad \quad \quad \neg caught\ P\ pc_1\ h'\ xa\ (compE_2\ e\ pc\ (size\ vs)) \wedge \\
&\quad \quad \quad (\exists vs'. P \vdash (None, h, Jcc\text{-}frames\ P\ C\ M\ vs\ ls\ pc\ ics\ frs\ e, sh) \\
&\quad \quad \quad -jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs' @ vs)\ ls'\ pc_1\ ics\ frs\ sh')) \\
&\quad) \mid \\
&Jcc\text{-}err\ P\ C\ M\ h\ vs\ ls\ pc\ ics\ frs\ sh\ I\ h'\ ls'\ sh'\ xa\ e \\
&= (\exists pc_1. pc \leq pc_1 \wedge pc_1 < pc + size(compE_2\ e) \wedge \\
&\quad \neg caught\ P\ pc_1\ h'\ xa\ (compE_2\ e\ pc\ (size\ vs)) \wedge \\
&\quad (\exists vs'. P \vdash (None, h, Jcc\text{-}frames\ P\ C\ M\ vs\ ls\ pc\ ics\ frs\ e, sh) \\
&\quad -jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs' @ vs)\ ls'\ pc_1\ ics\ frs\ sh'))
\end{aligned}$$

fun *Jcc-pieces* :: *J₁-prog* $\Rightarrow$ *ty list* $\Rightarrow$ *cname* $\Rightarrow$ *mname* $\Rightarrow$ *heap* $\Rightarrow$ *val list* $\Rightarrow$ *val list* $\Rightarrow$ *pc* $\Rightarrow$ *init-call-status*

$\Rightarrow$ *frame list* $\Rightarrow$ *sheap* $\Rightarrow$ *nat set* $\Rightarrow$ *heap* $\Rightarrow$ *val list* $\Rightarrow$ *sheap* $\Rightarrow$ *val* $\Rightarrow$ *addr* $\Rightarrow$ *expr₁*

$\Rightarrow$ *bool* $\times$ *frame list* $\times$ *jvm-state* $\times$ *bool* **where**

Jcc-pieces *P E C M h vs ls pc ics frs sh I h' ls' sh' v xa e*

$= (Jcc\text{-}cond\ P\ E\ C\ M\ vs\ pc\ ics\ I\ h\ sh\ e, Jcc\text{-}frames\ (compP_2\ P)\ C\ M\ vs\ ls\ pc\ ics\ frs\ e,$

$Jcc\text{-}rhs\ P\ E\ C\ M\ vs\ ls\ pc\ ics\ frs\ h'\ ls'\ sh'\ v\ e,$

$Jcc\text{-}err\ (compP_2\ P)\ C\ M\ h\ vs\ ls\ pc\ ics\ frs\ sh\ I\ h'\ ls'\ sh'\ xa\ e)$

— *Jcc-pieces* lemmas

lemma *nsub-RI-Jcc-pieces*:

assumes [*simp*]: $P \equiv compP_2\ P_1$

and *nsub*: $\neg sub\text{-}RI\ e$

shows *Jcc-pieces* *P₁ E C M h vs ls pc ics frs sh I h' ls' sh' v xa e*

$= (let\ cond = P, C, M, pc \triangleright compE_2\ e \wedge P, C, M \triangleright compE_2\ e\ pc\ (size\ vs) / I, size\ vs$

$\wedge \{pc..<pc+size(compE_2\ e)\} \subseteq I \wedge ics = No\text{-}ics;$

$frs' = (vs, ls, C, M, pc, ics) \# frs;$

$rhs = (None, h', (v \# vs, ls', C, M, pc + size(compE_2\ e), ics) \# frs, sh');$

$err = (\exists pc_1. pc \leq pc_1 \wedge pc_1 < pc + size(compE_2\ e) \wedge$

$\neg caught\ P\ pc_1\ h'\ xa\ (compE_2\ e\ pc\ (size\ vs)) \wedge$

$(\exists vs'. P \vdash (None, h, frs', sh) -jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs' @ vs)\ ls'\ pc_1\ ics\ frs\ sh'))$

$in\ (cond, frs', rhs, err)$

)

proof —

have *NC</*

qed(*simp-all*)
qed

lemma *Jcc-pieces-Cast*:

assumes [*simp*]: $P \equiv \text{comp}P_2 P_1$
and *Jcc-pieces* $P_1 E C M h_0 vs ls_0 pc ics frs sh_0 I h_1 ls_1 sh_1 v xa (Cast C' e)$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$
shows *Jcc-pieces* $P_1 E C M h_0 vs ls_0 pc ics frs sh_0 I h_1 ls_1 sh_1 v' xa e$
 $= (True, frs_0, (xp', h', (v' \# vs', ls', C_0, M', pc' - 1, ics') \# frs', sh'),$
 $(\exists pc_1. pc \leq pc_1 \wedge pc_1 < pc + \text{size}(\text{comp}E_2 e) \wedge$
 $\neg \text{caught } P pc_1 h_1 xa (\text{comp}E_2 e pc (\text{size } vs)) \wedge$
 $(\exists vs'. P \vdash (None, h_0, frs_0, sh_0) -jvm \rightarrow \text{handle } P C M xa h_1 (vs' @ vs) ls_1 pc_1 ics frs sh_1)))$

proof –

have $pc: \{pc..<pc + \text{length}(\text{comp}E_2 e)\} \subseteq I$ **using** *assms* **by** *clarsimp*
show ?thesis **using** *assms* *nsub-RI-Jcc-pieces*[**where** $e=e$] pc **by** *clarsimp*
qed

lemma *Jcc-pieces-BinOp1*:

assumes
Jcc-pieces $P E C M h_0 vs ls_0 pc ics frs sh_0 I h_2 ls_2 sh_2 v xa (e \llbracket \text{bop} \rrbracket e')$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$
shows $\exists err. \text{Jcc-pieces } P E C M h_0 vs ls_0 pc ics frs sh_0$
 $(I - pcs(\text{comp}E_2 e' (pc + \text{length}(\text{comp}E_2 e)) (\text{Suc}(\text{length } vs')))) h_1 ls_1 sh_1 v' xa e$
 $= (True, frs_0, (xp', h_1, (v' \# vs', ls_1, C_0, M', pc' - \text{size}(\text{comp}E_2 e') - 1, ics') \# frs', sh_1), err)$

proof –

have *bef*: $\text{comp}P \text{ comp}Mb_2 P, C_0, M' \triangleright \text{comp}E_2 e pc (\text{length } vs)$
 $/ I - pcs(\text{comp}E_2 e' (pc + \text{length}(\text{comp}E_2 e)) (\text{Suc}(\text{length } vs'))), \text{length } vs$
using *assms* **by** *clarsimp*
have $vs: vs = vs'$ **using** *assms* **by** *simp*
show ?thesis **using** *assms* *nsub-RI-Jcc-pieces*[**where** $e=e$] *bef* vs **by** *clarsimp*
qed

lemma *Jcc-pieces-BinOp2*:

assumes [*simp*]: $P \equiv \text{comp}P_2 P_1$
and *Jcc-pieces* $P_1 E C M h_0 vs ls_0 pc ics frs sh_0 I h_2 ls_2 sh_2 v xa (e \llbracket \text{bop} \rrbracket e')$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$
shows $\exists err. \text{Jcc-pieces } P_1 E C M h_1 (v_1 \# vs) ls_1 (pc + \text{size}(\text{comp}E_2 e)) ics frs sh_1$
 $(I - pcs(\text{comp}E_2 e pc (\text{length } vs')) h_2 ls_2 sh_2 v' xa e'$
 $= (True, (v_1 \# vs, ls_1, C, M, pc + \text{size}(\text{comp}E_2 e), ics) \# frs,$
 $(xp', h', (v' \# v_1 \# vs', ls', C_0, M', pc' - 1, ics') \# frs', sh'),$
 $(\exists pc_1. pc + \text{size}(\text{comp}E_2 e) \leq pc_1 \wedge pc_1 < pc + \text{size}(\text{comp}E_2 e) + \text{length}(\text{comp}E_2 e') \wedge$
 $\neg \text{caught } P pc_1 h_2 xa (\text{comp}E_2 e' (pc + \text{size}(\text{comp}E_2 e)) (\text{Suc}(\text{length } vs))) \wedge$
 $(\exists vs'. P \vdash (None, h_1, (v_1 \# vs, ls_1, C, M, pc + \text{size}(\text{comp}E_2 e), ics) \# frs, sh_1)$
 $-jvm \rightarrow \text{handle } P C M xa h_2 (vs' @ v_1 \# vs) ls_2 pc_1 ics frs sh_2)))$

proof –

have *bef*: $\text{comp}P \text{ comp}Mb_2 P_1, C_0, M' \triangleright \text{comp}E_2 e pc (\text{length } vs)$
 $/ I - pcs(\text{comp}E_2 e' (pc + \text{length}(\text{comp}E_2 e)) (\text{Suc}(\text{length } vs'))), \text{length } vs$
using *assms* **by** *clarsimp*
have $vs: vs = vs'$ **using** *assms* **by** *simp*
show ?thesis **using** *assms* *nsub-RI-Jcc-pieces*[**where** $e=e'$] *bef* vs **by** *clarsimp*
qed

lemma *Jcc-pieces-FAcc*:

$Jcc\text{-}pieces\ P\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0\ I\ h_1\ ls_1\ sh_1\ v\ xa\ (e \cdot F\{D\})$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$
shows $\exists err. Jcc\text{-}pieces\ P\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0\ I\ h_1\ ls_1\ sh_1\ v' \ xa\ e$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc' - 1, ics') \# frs', sh'), err)$
proof –
have $pc: \{pc..<pc + length\ (compE_2\ e)\} \subseteq I$ **using** *assms* **by** *clarsimp*
then show *?thesis* **using** *assms* *nsub-RI-Jcc-pieces* [**where** $e=e$] **by** *clarsimp*
qed

lemma *Jcc-pieces-LAss*:

assumes [*simp*]: $P \equiv compP_2\ P_1$
and $Jcc\text{-}pieces\ P_1\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0\ I\ h_1\ ls_1\ sh_1\ v\ xa\ (i:=e)$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$
shows $Jcc\text{-}pieces\ P_1\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0\ I\ h_1\ ls_1\ sh_1\ v' \ xa\ e$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc' - 2, ics') \# frs', sh'),$
 $(\exists pc_1. pc \leq pc_1 \wedge pc_1 < pc + size(compE_2\ e) \wedge$
 $\neg caught\ P\ pc_1\ h_1\ xa\ (compE_2\ e\ pc\ (size\ vs)) \wedge$
 $(\exists vs'. P \vdash (None, h_0, frs_0, sh_0) -jvm \rightarrow handle\ P\ C\ M\ xa\ h_1\ (vs' @ vs)\ ls_1\ pc_1\ ics\ frs\ sh_1)))$
proof –
have $pc: \{pc..<pc + length\ (compE_2\ e)\} \subseteq I$ **using** *assms* **by** *clarsimp*
show *?thesis* **using** *assms* *nsub-RI-Jcc-pieces* [**where** $e=e$] pc **by** *clarsimp*
qed

lemma *Jcc-pieces-FAss1*:

assumes
 $Jcc\text{-}pieces\ P\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0\ I\ h_2\ ls_2\ sh_2\ v\ xa\ (e \cdot F\{D\}:=e')$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$
shows $\exists err. Jcc\text{-}pieces\ P\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0$
 $(I - pcs\ (compE_2\ e')\ (pc + length\ (compE_2\ e))\ (Suc\ (length\ vs'))))\ h_1\ ls_1\ sh_1\ v' \ xa\ e$
 $= (True, frs_0, (xp', h_1, (v \# vs', ls_1, C_0, M', pc' - size\ (compE_2\ e') - 2, ics') \# frs', sh_1), err)$
proof –
show *?thesis* **using** *assms* *nsub-RI-Jcc-pieces* [**where** $e=e$] **by** *clarsimp*
qed

lemma *Jcc-pieces-FAss2*:

assumes
 $Jcc\text{-}pieces\ P\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0\ I\ h_2\ ls_2\ sh_2\ v\ xa\ (e \cdot F\{D\}:=e')$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$
shows $Jcc\text{-}pieces\ P\ E\ C\ M\ h_1\ (v_1 \# vs)\ ls_1\ (pc + size\ (compE_2\ e))\ ics\ frs\ sh_1$
 $(I - pcs\ (compE_2\ e\ pc\ (length\ vs')))\ h_2\ ls_2\ sh_2\ v' \ xa\ e'$
 $= (True, (v_1 \# vs, ls_1, C, M, pc + size\ (compE_2\ e), ics) \# frs,$
 $(xp', h', (v \# v_1 \# vs', ls', C_0, M', pc' - 2, ics') \# frs', sh'),$
 $(\exists pc_1. (pc + size\ (compE_2\ e)) \leq pc_1 \wedge pc_1 < pc + size\ (compE_2\ e) + size\ (compE_2\ e') \wedge$
 $\neg caught\ (compP_2\ P)\ pc_1\ h_2\ xa\ (compE_2\ e'\ (pc + size\ (compE_2\ e))\ (size\ (v_1 \# vs))) \wedge$
 $(\exists vs'. (compP_2\ P) \vdash (None, h_1, (v_1 \# vs, ls_1, C, M, pc + size\ (compE_2\ e), ics) \# frs, sh_1)$
 $-jvm \rightarrow handle\ (compP_2\ P)\ C\ M\ xa\ h_2\ (vs' @ v_1 \# vs)\ ls_2\ pc_1\ ics\ frs\ sh_2)))$
proof –
show *?thesis* **using** *assms* *nsub-RI-Jcc-pieces* [**where** $e=e'$] **by** *clarsimp*
qed

lemma *Jcc-pieces-SFAss*:

assumes
 $Jcc\text{-}pieces\ P\ E\ C\ M\ h_0\ vs\ ls_0\ pc\ ics\ frs\ sh_0\ I\ h' \ ls' \ sh' \ v\ xa\ (C' \cdot_s F\{D\}:=e)$
 $= (True, frs_0, (xp', h', (v \# vs', ls', C_0, M', pc', ics') \# frs', sh'), err)$

shows $\exists \text{err}. \text{Jcc-pieces } P \ E \ C \ M \ h_0 \ vs \ ls_0 \ pc \ ics \ frs \ sh_0 \ I \ h_1 \ ls_1 \ sh_1 \ v' \ xa \ e$
 $= (\text{True}, frs_0, (xp', h_1, (v \# vs', ls_1, C_0, M', pc' - 2, ics') \# frs', sh_1), \text{err})$

proof –

have $pc: \{pc \dots < pc + \text{length}(\text{compE}_2 \ e)\} \subseteq I$ **using** *assms* **by** *clarsimp*
show *?thesis* **using** *assms nsub-RI-Jcc-pieces* [**where** $e=e$] pc **by** *clarsimp*

qed

lemma *Jcc-pieces-Call1*:

assumes

Jcc-pieces $P \ E \ C \ M \ h_0 \ vs \ ls_0 \ pc \ ics \ frs \ sh_0 \ I \ h_3 \ ls_3 \ sh_3 \ v \ xa \ (e \cdot M_0(es))$
 $= (\text{True}, frs_0, (xp', h', (v \# vs', ls', C', M', pc', ics') \# frs', sh'), \text{err})$

shows $\exists \text{err}. \text{Jcc-pieces } P \ E \ C \ M \ h_0 \ vs \ ls_0 \ pc \ ics \ frs \ sh_0$

$(I - pcs(\text{compEs}_2 \ es \ (pc + \text{length}(\text{compE}_2 \ e)) \ (Suc(\text{length} \ vs')))) \ h_1 \ ls_1 \ sh_1 \ v' \ xa \ e$
 $= (\text{True}, frs_0,$
 $(xp', h_1, (v \# vs', ls_1, C', M', pc' - \text{size}(\text{compEs}_2 \ es) - 1, ics') \# frs', sh_1), \text{err})$

proof –

show *?thesis* **using** *assms nsub-RI-Jcc-pieces* [**where** $e=e$] **by** *clarsimp*

qed

lemma *Jcc-pieces-clinit*:

assumes [*simp*]: $P \equiv \text{compP}_2 \ P_1$

and *cond*: *Jcc-cond* $P_1 \ E \ C \ M \ vs \ pc \ ics \ I \ h \ sh \ (C1 \cdot_s \text{clinit}(\square))$

shows *Jcc-pieces* $P_1 \ E \ C \ M \ h \ vs \ ls \ pc \ ics \ frs \ sh \ I \ h' \ ls' \ sh' \ v \ xa \ (C1 \cdot_s \text{clinit}(\square))$

$= (\text{True}, \text{create-init-frame } P \ C1 \ \# \ (vs, ls, C, M, pc, ics) \# frs,$
 $(\text{None}, h', (vs, ls, C, M, pc, ics) \# frs, sh' (C1 \mapsto (\text{fst}(\text{the}(sh' \ C1)), \text{Done}))),$
 $P \vdash (\text{None}, h, \text{create-init-frame } P \ C1 \ \# \ (vs, ls, C, M, pc, ics) \# frs, sh) \text{ --jvm--}$
 $(\text{case } ics \text{ of } \text{Called } Cs \Rightarrow (\text{None}, h', (vs, ls, C, M, pc, \text{Throwing } Cs \ xa) \# frs, (sh' (C1 \mapsto (\text{fst}(\text{the}(sh' \ C1)), \text{Error}))))))$

using *assms* **by** (*auto split: init-call-status.splits list.splits bool.splits*)

lemma *Jcc-pieces-SCall-clinit-body*:

assumes [*simp*]: $P \equiv \text{compP}_2 \ P_1$ **and** *wf*: *wf-J₁-prog* P_1

and *Jcc-pieces* $P_1 \ E \ C \ M \ h_0 \ vs \ ls_0 \ pc \ ics \ frs \ sh_0 \ I \ h_3 \ ls_2 \ sh_3 \ v \ xa \ (C1 \cdot_s \text{clinit}(\square))$

$= (\text{True}, frs', rhs', \text{err}')$

and *method*: $P_1 \vdash C1 \text{ sees } \text{clinit}, \text{Static}: \square \rightarrow \text{Void} = \text{body in } D$

shows *Jcc-pieces* $P_1 \ \square \ D \ \text{clinit } h_2 \ \square \ (\text{replicate}(\text{max-vars } \text{body}) \ \text{undefined}) \ 0$

No-ics $(tl \ frs') \ sh_2 \ \{.. < \text{length}(\text{compE}_2 \ \text{body})\} \ h_3 \ ls_3 \ sh_3 \ v \ xa \ \text{body}$

$= (\text{True}, frs',$
 $(\text{None}, h_3, ([$

assumes $[simp]: P \equiv compP_2 P_1$
and $P, C, M, pc \triangleright compEs_2 (e\#es)$ **and** $P, C, M \triangleright compxEs_2 (e\#es) pc (size\ vs)/I, size\ vs$
and $\{pc..<pc+size(compEs_2 (e\#es))\} \subseteq I$
and $ics = No-ics$
and $\neg sub-RIs (e\#es)$
shows $Jcc-pieces\ P_1\ E\ C\ M\ h\ vs\ ls\ pc\ ics\ frs\ sh$
 $(I - pcs\ (compxEs_2\ es\ (pc + length\ (compE_2\ e))\ (Suc\ (length\ vs))))\ h'\ ls'\ sh'\ v\ xa\ e$
 $= (True, (vs, ls, C, M, pc, ics) \# frs,$
 $(None, h', (v\#vs, ls', C, M, pc + length\ (compE_2\ e), ics) \# frs, sh'),$
 $\exists pc_1 \geq pc. pc_1 < pc + length\ (compE_2\ e) \wedge \neg caught\ P\ pc_1\ h'\ xa\ (compxE_2\ e\ pc\ (length\ vs))$
 $\wedge (\exists vs'. P \vdash (None, h, (vs, ls, C, M, pc, ics) \# frs, sh)$
 $\neg jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs'@vs)\ ls'\ pc_1\ ics\ frs\ sh'))$
proof –
show $?thesis$ **using** $assms\ nsub-RI-Jcc-pieces[where\ e=e]$ **by** $auto$
qed

lemma $Jcc-pieces-InitNone$:

assumes $[simp]: P \equiv compP_2 P_1$
and $Jcc-pieces\ P_1\ E\ C\ M\ h\ vs\ l\ pc\ ics\ frs\ sh\ I\ h'\ l'\ sh'\ v\ xa\ (INIT\ C'\ (C_0 \# Cs, False) \leftarrow e)$
 $= (True, frs', (None, h', (vs, l, C, M, pc, Called\ [])) \# frs, sh'), err)$
shows
 $Jcc-pieces\ P_1\ E\ C\ M\ h\ vs\ l\ pc\ ics\ frs\ (sh(C_0 \mapsto (sblank\ P\ C_0, Prepared)))$
 $I\ h'\ l'\ sh'\ v\ xa\ (INIT\ C'\ (C_0 \# Cs, False) \leftarrow e)$
 $= (True, frs', (None, h', (vs, l, C, M, pc, Called\ [])) \# frs, sh'),$
 $\exists vs'. P \vdash (None, h, frs', (sh(C_0 \mapsto (sblank\ P_1\ C_0, Prepared))))$
 $\neg jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs'@vs)\ l\ pc\ ics\ frs\ sh')$
proof –
have $Jcc-cond\ P_1\ E\ C\ M\ vs\ pc\ ics\ I\ h\ sh\ (INIT\ C'\ (C_0 \# Cs, False) \leftarrow e)$ **using** $assms$ **by** $simp$
then obtain T **where** $P_1, E, h, sh \vdash_1 INIT\ C'\ (C_0 \# Cs, False) \leftarrow unit : T$ **by** $fastforce$
then have $P_1, E, h, sh(C_0 \mapsto (sblank\ P_1\ C_0, Prepared)) \vdash_1 INIT\ C'\ (C_0 \# Cs, False) \leftarrow unit : T$
by $(auto\ simp: fun-upd-apply)$
then have $Ex\ (WTrt2_1\ P_1\ E\ h\ sh\ (sh(C_0 \mapsto (sblank\ P_1\ C_0, Prepared)))\ (INIT\ C'\ (C_0 \# Cs, False) \leftarrow unit))$
by $(simp\ only: exI)$
then show $?thesis$ **using** $assms$ **by** $clarsimp$
qed

lemma $Jcc-pieces-InitDP$:

assumes $[simp]: P \equiv compP_2 P_1$
and $Jcc-pieces\ P_1\ E\ C\ M\ h\ vs\ l\ pc\ ics\ frs\ sh\ I\ h'\ l'\ sh'\ v\ xa\ (INIT\ C'\ (C_0 \# Cs, False) \leftarrow e)$
 $= (True, frs', (None, h', (vs, l, C, M, pc, Called\ [])) \# frs, sh'), err)$
shows
 $Jcc-pieces\ P_1\ E\ C\ M\ h\ vs\ l\ pc\ ics\ frs\ sh\ I\ h'\ l'\ sh'\ v\ xa\ (INIT\ C'\ (Cs, True) \leftarrow e)$
 $= (True, (calling-to-scalled\ (hd\ frs') \# (tl\ frs'),$
 $(None, h', (vs, l, C, M, pc, Called\ [])) \# frs, sh'),$
 $\exists vs'. P \vdash (None, h, calling-to-scalled\ (hd\ frs') \# (tl\ frs'), sh)$
 $\neg jvm \rightarrow handle\ P\ C\ M\ xa\ h'\ (vs'@vs)\ l\ pc\ ics\ frs\ sh')$
proof –
have $Jcc-cond\ P_1\ E\ C\ M\ vs\ pc\ ics\ I\ h\ sh\ (INIT\ C'\ (C_0 \# Cs, False) \leftarrow e)$ **using** $assms$ **by** $simp$
then obtain T **where** $P_1, E, h, sh \vdash_1 INIT\ C'\ (C_0 \# Cs, False) \leftarrow unit : T$ **by** $fastforce$
then have $P_1, E, h, sh \vdash_1 INIT\ C'\ (Cs, True) \leftarrow unit : T$
by $(auto;metis\ list.sel(2)\ list.set-sel(2))$
then have $wtrt: Ex\ (WTrt2_1\ P_1\ E\ h\ sh\ (INIT\ C'\ (Cs, True) \leftarrow unit))$ **by** $(simp\ only: exI)$
show $?thesis$ **using** $assms\ wtrt$

```

proof(cases Cs)
  case (Cons C1 Cs1)
  then show ?thesis using assms wrt
    by(case-tac method P C1 clinit) clarsimp
qed(clarsimp)
qed

```

lemma *Jcc-pieces-InitError*:

```

assumes [simp]:  $P \equiv \text{comp}P_2 P_1$ 
and Jcc-pieces  $P_1 E C M h vs l pc ics frs sh I h' l' sh' v xa$  ( $\text{INIT } C' (C_0 \# Cs, \text{False}) \leftarrow e$ )
  = ( $\text{True}, frs', (None, h', (vs, l, C, M, pc, \text{Called } [])) \# frs, sh'$ ),  $err$ )
and  $err: sh C_0 = \text{Some}(sfs, \text{Error})$ 
shows
  Jcc-pieces  $P_1 E C M h vs l pc ics frs sh I h' l' sh' v xa$  ( $\text{RI } (C_0, \text{THROW } \text{NoClassDefFoundError}); Cs \leftarrow e$ )
  = ( $\text{True}, (\text{calling-to-throwing } (hd frs') (\text{addr-of-sys-xcpt } \text{NoClassDefFoundError})) \# (tl frs')$ ,
    ( $None, h', (vs, l, C, M, pc, \text{Called } []) \# frs, sh'$ ),
     $\exists vs'. P \vdash (None, h, (\text{calling-to-throwing } (hd frs') (\text{addr-of-sys-xcpt } \text{NoClassDefFoundError})) \# (tl frs'), sh)$ 
     $\rightarrow \text{jvm} \rightarrow \text{handle } P C M xa h' (vs'@vs) l pc ics frs sh'$ )

```

proof –

```

  show ?thesis using assms
  proof(cases Cs)
  case (Cons C1 Cs1)
  then show ?thesis using assms
    by(case-tac method P C1 clinit, case-tac method P C0 clinit) clarsimp
  qed(clarsimp)
qed

```

lemma *Jcc-pieces-InitObj*:

```

assumes [simp]:  $P \equiv \text{comp}P_2 P_1$ 
and Jcc-pieces  $P_1 E C M h vs l pc ics frs sh I h' l' (sh(C_0 \mapsto (sfs, \text{Processing}))) v xa$  ( $\text{INIT } C' (C_0 \# Cs, \text{False}) \leftarrow e$ )
  = ( $\text{True}, frs', (None, h', (vs, l, C, M, pc, \text{Called } [])) \# frs, sh'$ ),  $err$ )
shows
  Jcc-pieces  $P_1 E C M h vs l pc ics frs (sh(C_0 \mapsto (sfs, \text{Processing}))) I h' l' sh'' v xa$  ( $\text{INIT } C' (C_0 \# Cs, \text{True}) \leftarrow e$ )
  = ( $\text{True}, \text{calling-to-called } (hd frs') \# (tl frs')$ ,
    ( $None, h', (vs, l, C, M, pc, \text{Called } []) \# frs, sh''$ ),
     $\exists vs'. P \vdash (None, h, \text{calling-to-called } (hd frs') \# (tl frs'), sh')$ 
     $\rightarrow \text{jvm} \rightarrow \text{handle } P C M xa h' (vs'@vs) l pc ics frs sh''$ )

```

proof –

```

  have Jcc-cond  $P_1 E C M vs pc ics I h sh$  ( $\text{INIT } C' (C_0 \# Cs, \text{False}) \leftarrow e$ ) using assms by simp
  then obtain  $T$  where  $P_1, E, h, sh \vdash_1 \text{INIT } C' (C_0 \# Cs, \text{False}) \leftarrow \text{unit} : T$  by fastforce
  then have  $P_1, E, h, sh(C_0 \mapsto (sfs, \text{Processing})) \vdash_1 \text{INIT } C' (C_0 \# Cs, \text{True}) \leftarrow \text{unit} : T$ 
    using assms by clarsimp (auto simp: fun-upd-apply)
  then have  $wrt: Ex (WTrt2_1 P_1 E h (sh(C_0 \mapsto (sfs, \text{Processing}))) (\text{INIT } C' (C_0 \# Cs, \text{True}) \leftarrow \text{unit}))$ 
    by(simp only: exI)
  show ?thesis using assms  $wrt$  by clarsimp
qed

```

lemma *Jcc-pieces-InitNonObj*:

assumes [simp]: $P \equiv \text{comp}P_2 P_1$

and *is-class* $P_1 D$ **and** $D \notin \text{set } (C_0 \# Cs)$ **and** $\forall C \in \text{set } (C_0 \# Cs). P_1 \vdash C \preceq^* D$
and *pcs*: $Jcc\text{-pieces } P_1 E C M h vs l pc ics frs sh I h' l' (sh(C_0 \mapsto (sfs, Processing))) v xa (INIT C' (C_0 \# Cs, False) \leftarrow e)$

$= (True, frs', (None, h', (vs, l, C, M, pc, Called [])) \# frs, sh'), err)$

shows

$Jcc\text{-pieces } P_1 E C M h vs l pc ics frs (sh(C_0 \mapsto (sfs, Processing))) I h' l' sh'' v xa (INIT C' (D \# C_0 \# Cs, False) \leftarrow e)$

$= (True, \text{calling-to-calling } (hd\ frs')\ D\ \#(tl\ frs'),$
 $(None, h', (vs, l, C, M, pc, Called [])) \# frs, sh'),$
 $\exists vs'. P \vdash (None, h, \text{calling-to-calling } (hd\ frs')\ D\ \#(tl\ frs'), sh')$
 $\text{--jvm} \rightarrow \text{handle } P\ C\ M\ xa\ h'\ (vs' @ vs)\ l\ pc\ ics\ frs\ sh'')$

proof –

have $Jcc\text{-cond } P_1 E C M vs pc ics I h sh (INIT C' (C_0 \# Cs, False) \leftarrow e)$ **using** *assms* **by** *simp*
then obtain T **where** $P_1, E, h, sh \vdash_1 INIT C' (C_0 \# Cs, False) \leftarrow unit : T$ **by** *fastforce*
then have $P_1, E, h, sh (C_0 \mapsto (sfs, Processing)) \vdash_1 INIT C' (D \# C_0 \# Cs, False) \leftarrow unit : T$
using *assms* **by** *clarsimp* (*auto simp: fun-upd-apply*)
then have $wtrt: Ex (WTrt2_1 P_1 E h (sh(C_0 \mapsto (sfs, Processing))) (INIT C' (D \# C_0 \# Cs, False) \leftarrow unit))$

by (*simp only: exI*)

show *?thesis* **using** *assms wtrt* **by** *clarsimp*

qed

lemma *Jcc-pieces-InitRInit*:

assumes [*simp*]: $P \equiv compP_2 P_1$ **and** *wf*: $wf\text{-}J_1\text{-prog } P_1$

and $Jcc\text{-pieces } P_1 E C M h vs l pc ics frs sh I h' l' sh' v xa (INIT C' (C_0 \# Cs, True) \leftarrow e)$
 $= (True, frs', (None, h', (vs, l, C, M, pc, Called [])) \# frs, sh'), err)$

shows

$Jcc\text{-pieces } P_1 E C M h vs l pc ics frs sh I h' l' sh' v xa (RI (C_0, C_0.sclinit([])) ; Cs \leftarrow e)$
 $= (True, frs',$
 $(None, h', (vs, l, C, M, pc, Called [])) \# frs, sh'),$
 $\exists vs'. P \vdash (None, h, frs', sh)$
 $\text{--jvm} \rightarrow \text{handle } P\ C\ M\ xa\ h'\ (vs' @ vs)\ l\ pc\ ics\ frs\ sh')$

proof –

have $cond: Jcc\text{-cond } P_1 E C M vs pc ics I h sh (INIT C' (C_0 \# Cs, True) \leftarrow e)$ **using** *assms* **by** *simp*

then have $clinit: \exists T. P_1, E, h, sh \vdash_1 C_0.sclinit([]) : T$ **using** *wf*

by *clarsimp* (*auto simp: is-class-def intro: wf₁-types-clinit*)

then obtain T **where** $cT: P_1, E, h, sh \vdash_1 C_0.sclinit([]) : T$ **by** *blast*

obtain T **where** $P_1, E, h, sh \vdash_1 INIT C' (C_0 \# Cs, True) \leftarrow unit : T$ **using** *cond* **by** *fastforce*

then have $P_1, E, h, sh \vdash_1 RI (C_0, C_0.sclinit([])) ; Cs \leftarrow unit : T$

using *assms* **by** (*auto intro: cT*)

then have $wtrt: Ex (WTrt2_1 P_1 E h sh (RI (C_0, C_0.sclinit([])) ; Cs \leftarrow unit))$

$(None, h', (vs, l, C, M, pc, Called\ Cs) \# tl\ frs', sh'(C_0 \mapsto (fst(the(sh' C_0)), Done))),$
 $P \vdash (None, h, create-init-frame\ P\ C_0 \# (vs, l, C, M, pc, Called\ Cs) \# tl\ frs', sh)$
 $-jvm \rightarrow (None, h', (vs, l, C, M, pc, Throwing\ Cs\ xa) \# tl\ frs', sh'(C_0 \mapsto (fst(the(sh' C_0)), Error))))$
proof –
have *cond*: $Jcc-cond\ P_1\ E\ C\ M\ vs\ pc\ ics\ I\ h\ sh\ (RI\ (C_0, C_0.sclinit(\square)); Cs \leftarrow e)$ **using** *assms* **by** *simp*
then have *wtrt*: $\exists T. P_1, E, h, sh \vdash_1 C_0.sclinit(\square) : T$ **using** *wf*
by *clarsimp* (*auto simp: is-class-def intro: wf₁-types-clinit*)
then show *?thesis* **using** *assms* **by** *clarsimp*
qed

lemma *Jcc-pieces-RInit-Init*:

assumes [*simp*]: $P \equiv compP_2\ P_1$ **and** *wf*: $wf\text{-}J_1\text{-prog}\ P_1$
and *proc*: $\forall C' \in set\ Cs. \exists sfs. sh''\ C' = \lfloor (sfs, Processing) \rfloor$
and *Jcc-pieces* $P_1\ E\ C\ M\ h\ vs\ l\ pc\ ics\ frs\ sh\ I\ h_1\ l_1\ sh_1\ v\ xa\ (RI\ (C_0, C_0.sclinit(\square)); Cs \leftarrow e)$
 $= (True, frs',$
 $(None, h_1, (vs, l, C, M, pc, Called\ \square) \# frs, sh_1), err)$
shows
 $Jcc-pieces\ P_1\ E\ C\ M\ h'\ vs\ l\ pc\ ics\ frs\ sh''\ I\ h_1\ l_1\ sh_1\ v\ xa\ (INIT\ (last\ (C_0 \# Cs))\ (Cs, True) \leftarrow e)$
 $= (True, (vs, l, C, M, pc, Called\ Cs) \# frs,$
 $(None, h_1, (vs, l, C, M, pc, Called\ \square) \# frs, sh_1),$
 $\exists vs'. P \vdash (None, h', (vs, l, C, M, pc, Called\ Cs) \# frs, sh'')$
 $-jvm \rightarrow handle\ P\ C\ M\ xa\ h_1\ (vs' @ vs)\ l\ pc\ ics\ frs\ sh_1)$

proof –
have *Jcc-cond* $P_1\ E\ C\ M\ vs\ pc\ ics\ I\ h\ sh\ (RI\ (C_0, C_0.sclinit(\square)); Cs \leftarrow e)$ **using** *assms* **by** *simp*
then have *Ex* $(WTrt_2_1\ P_1\ E\ h\ sh\ (RI\ (C_0, C_0.sclinit(\square)) ; Cs \leftarrow unit))$ **by** *simp*
then obtain *T* **where** *riwt*: $P_1, E, h, sh \vdash_1 RI\ (C_0, C_0.sclinit(\square)); Cs \leftarrow unit : T$ **by** *meson*
then have $P_1, E, h', sh'' \vdash_1 INIT\ (last\ (C_0 \# Cs))\ (Cs, True) \leftarrow unit : T$ **using** *proc*
proof(*cases* *Cs*) **qed**(*auto*)
then have *wtrt*: $Ex\ (WTrt_2_1\ P_1\ E\ h'\ sh''\ (INIT\ (last\ (C_0 \# Cs))\ (Cs, True) \leftarrow unit))$ **by**(*simp only: exI*)
show *?thesis* **using** *assms* *wtrt*
proof(*cases* *Cs*)
case (*Cons* *C1* *Cs1*)
then show *?thesis* **using** *assms* *wtrt*
by(*case-tac method* *P* *C1* *clinit*) *clarsimp*
qed(*clarsimp*)
qed

lemma *Jcc-pieces-RInit-RInit*:

assumes [*simp*]: $P \equiv compP_2\ P_1$
and *Jcc-pieces* $P_1\ E\ C\ M\ h\ vs\ l\ pc\ ics\ frs\ sh\ I\ h_1\ l_1\ sh_1\ v\ xa\ (RI\ (C_0, e); D \# Cs \leftarrow e')$
 $= (True, frs', rhs, err)$
and *hd*: $hd\ frs' = (vs1, l1, C1, M1, pc1, ics1)$
shows
 $Jcc-pieces\ P_1\ E\ C\ M\ h'\ vs\ l\ pc\ ics\ frs\ sh''\ I\ h_1\ l_1\ sh_1\ v\ xa\ (RI\ (D, Throw\ xa) ; Cs \leftarrow e')$
 $= (True, (vs1, l1, C1, M1, pc1, Throwing\ (D \# Cs)\ xa) \# tl\ frs',$
 $(None, h_1, (vs, l, C, M, pc, Called\ \square) \# frs, sh_1),$
 $\exists vs'. P \vdash (None, h', (vs1, l1, C1, M1, pc1, Throwing\ (D \# Cs)\ xa) \# tl\ frs', sh'')$
 $-jvm \rightarrow handle\ P\ C\ M\ xa\ h_1\ (vs' @ vs)\ l\ pc\ ics\ frs\ sh_1)$
using *assms* **by**(*case-tac method* *P* *D* *clinit*, *cases* $e = C_0.sclinit(\square)$) *clarsimp* +

JVM stepping lemmas

lemma *jvm-Invoke*:

assumes $[simp]$: $P \equiv compP_2 P_1$
and $P, C, M, pc \triangleright Invoke M' (length Ts)$
and ha : $h_2 a = \lfloor (Ca, fs) \rfloor$ **and** *method*: $P_1 \vdash Ca \text{ sees } M', NonStatic : Ts \rightarrow T = body \text{ in } D$
and len : $length pvs = length Ts$ **and** $ls_2' = Addr a \# pvs @ replicate (max-vars body) undefined$
shows $P \vdash (None, h_2, (rev pvs @ Addr a \# vs, ls_2, C, M, pc, No-ics) \# frs, sh_2) -jvm \rightarrow$
 $(None, h_2, ([], ls_2', D, M', 0, No-ics) \# (rev pvs @ Addr a \# vs, ls_2, C, M, pc, No-ics) \# frs, sh_2)$
proof –
have $cname$: $cname\text{-of } h_2 (the\text{-Addr } ((rev pvs @ Addr a \# vs) ! length Ts)) = Ca$
using ha *method* len **by** $(auto simp: nth-append)$
have r : $(rev pvs @ Addr a \# vs) ! (length Ts) = Addr a$ **using** len **by** $(auto simp: nth-append)$
have exm : $\exists Ts T m D b. P \vdash Ca \text{ sees } M', b: Ts \rightarrow T = m \text{ in } D$
using *sees-method-compP*[*OF method*] **by** *fastforce*
show *?thesis* **using** *assms cname r exm* **by** *simp*
qed

lemma *jvm-Invokestatic*:

assumes $[simp]$: $P \equiv compP_2 P_1$
and $P, C, M, pc \triangleright Invokestatic C' M' (length Ts)$
and sh : $sh_2 D = Some(sfs, Done)$
and *method*: $P_1 \vdash C' \text{ sees } M', Static : Ts \rightarrow T = body \text{ in } D$
and len : $length pvs = length Ts$ **and** $ls_2' = pvs @ replicate (max-vars body) undefined$
shows $P \vdash (None, h_2, (rev pvs @ vs, ls_2, C, M, pc, No-ics) \# frs, sh_2) -jvm \rightarrow$
 $(None, h_2, ([], ls_2', D, M', 0, No-ics) \# (rev pvs @ vs, ls_2, C, M, pc, No-ics) \# frs, sh_2)$
proof –
have exm : $\exists Ts T m D b. P \vdash C' \text{ sees } M', b: Ts \rightarrow T = m \text{ in } D$
using *sees-method-compP*[*OF method*] **by** *fastforce*
show *?thesis* **using** *assms exm* **by** *simp*
qed

lemma *jvm-Invokestatic-Called*:

assumes $[simp]$: $P \equiv compP_2 P_1$
and $P, C, M, pc \triangleright Invokestatic C' M' (length Ts)$
and sh : $sh_2 D = Some(sfs, i)$
and *method*: $P_1 \vdash C' \text{ sees } M', Static : Ts \rightarrow T = body \text{ in } D$
and len : $length pvs = length Ts$ **and** $ls_2' = pvs @ replicate (max-vars body) undefined$
shows $P \vdash (None, h_2, (rev pvs @ vs, ls_2, C, M, pc, Called []) \# frs, sh_2) -jvm \rightarrow$
 $(None, h_2, ([], ls_2', D, M', 0, No-ics) \# (rev pvs @ vs, ls_2, C, M, pc, No-ics) \# frs, sh_2)$
proof –
have exm : $\exists Ts T m D b. P \vdash C' \text{ sees } M', b: Ts \rightarrow T = m \text{ in } D$
using *sees-method-compP*[*OF method*] **by** *fastforce*
show *?thesis* **using** *assms exm* **by** *simp*
qed

lemma *jvm-Return-Init*:

$P, D, clinit, 0 \triangleright compE_2 body @ [Return]$
 $\implies P \vdash (None, h, (vs, ls, D, clinit, size(compE_2 body), No-ics) \# frs, sh)$
 $-jvm \rightarrow (None, h, frs, sh(D \mapsto (fst(the(sh D)), Done)))$
 $(is ?P \implies P \vdash ?s1 -jvm \rightarrow ?s2)$
proof –
assume *?P*
then **have** *exec* $(P, ?s1) = \lfloor ?s2 \rfloor$ **by** $(cases frs) auto$

then have $(?s1, ?s2) \in (exec-1 P)^*$
by(rule *exec-1I*[*THEN r-into-rtrancl*])
then show *?thesis* **by**(simp add: *exec-all-def1*)
qed

lemma *jvm-InitNone*:

$\llbracket ics-of f = Calling C Cs;$
 $sh C = None \rrbracket$
 $\implies P \vdash (None, h, f \# frs, sh) -jvm \rightarrow (None, h, f \# frs, sh(C \mapsto (sblank P C, Prepared)))$
 $(is \llbracket ?P; ?Q \rrbracket \implies P \vdash ?s1 -jvm \rightarrow ?s2)$

proof –

assume *assms*: $?P ?Q$
then obtain *stk1 loc1 C1 M1 pc1 ics1* **where** $f = (stk1, loc1, C1, M1, pc1, ics1)$
by(cases *f*) simp
then have $exec (P, ?s1) = \lfloor ?s2 \rfloor$ **using** *assms*
by(case-tac *ics1*) simp-all
then have $(?s1, ?s2) \in (exec-1 P)^*$
by(rule *exec-1I*[*THEN r-into-rtrancl*])
then show *?thesis* **by**(simp add: *exec-all-def1*)
qed

lemma *jvm-InitDP*:

$\llbracket ics-of f = Calling C Cs;$
 $sh C = \lfloor (sfs, i) \rfloor; i = Done \vee i = Processing \rrbracket$
 $\implies P \vdash (None, h, f \# frs, sh) -jvm \rightarrow (None, h, (calling-to-scaled f) \# frs, sh)$
 $(is \llbracket ?P; ?Q; ?R \rrbracket \implies P \vdash ?s1 -jvm \rightarrow ?s2)$

proof –

assume *assms*: $?P ?Q ?R$
then obtain *stk1 loc1 C1 M1 pc1 ics1* **where** $f = (stk1, loc1, C1, M1, pc1, ics1)$
by(cases *f*) simp
then have $exec (P, ?s1) = \lfloor ?s2 \rfloor$ **using** *assms*
by(case-tac *i*) simp-all
then have $(?s1, ?s2) \in (exec-1 P)^*$
by(rule *exec-1I*[*THEN r-into-rtrancl*])
then show *?thesis* **by**(simp add: *exec-all-def1*)
qed

lemma *jvm-InitError*:

$sh C = \lfloor (sfs, Error) \rfloor$
 $\implies P \vdash (None, h, (vs, ls, C_0, M, pc, Calling C Cs) \# frs, sh)$
 $-jvm \rightarrow (None, h, (vs, ls, C_0, M, pc, Throwing Cs (addr-of-sys-xcpt NoClassDefFoundError)) \# frs, sh)$
by(clarsimp simp: *exec-all-def1* intro!: *r-into-rtrancl exec-1I*)

lemma *exec-ErrorThrowing*:

$sh C = \lfloor (sfs, Error) \rfloor$
 $\implies exec (P, (None, h, calling-to-throwing (stk, loc, D, M, pc, Calling C Cs) a \# frs, sh))$
 $= Some (None, h, calling-to-sthrowing (stk, loc, D, M, pc, Calling C Cs) a \# frs, sh)$
by(clarsimp simp: *exec-all-def1* fun-upd-idem-iff intro!: *r-into-rtrancl exec-1I*)

lemma *jvm-InitObj*:

$\llbracket sh C = Some(sfs, Prepared);$
 $C = Object;$
 $sh' = sh(C \mapsto (sfs, Processing)) \rrbracket$
 $\implies P \vdash (None, h, (vs, ls, C_0, M, pc, Calling C Cs) \# frs, sh) -jvm \rightarrow$

(None, h, (vs, ls, C₀, M, pc, Called (C # Cs)) # frs, sh')
 (is [?P; ?Q; ?R] $\implies P \vdash ?s1 \text{ -jvm} \rightarrow ?s2$)

proof –

assume *assms*: ?P ?Q ?R
 then have *exec* (P, ?s1) = [?s2]
 by(case-tac method P C clinit) simp
 then have (?s1, ?s2) $\in$ (exec-1 P)*
 by(rule exec-1I[THEN r-into-rtranc])
 then show ?thesis by(simp add: exec-all-def1)

qed

lemma *jvm-InitNonObj*:

[sh C = Some(sfs, Prepared);
 C $\neq$ Object;
 class P C = Some (D, r);
 sh' = sh(C $\mapsto$ (sfs, Processing))]
 $\implies P \vdash$ (None, h, (vs, ls, C₀, M, pc, Calling C Cs) # frs, sh) $\text{-jvm} \rightarrow$
 (None, h, (vs, ls, C₀, M, pc, Calling D (C # Cs)) # frs, sh')
 (is [?P; ?Q; ?R; ?S] $\implies P \vdash ?s1 \text{ -jvm} \rightarrow ?s2$)

proof –

assume *assms*: ?P ?Q ?R ?S
 then have *exec* (P, ?s1) = [?s2]
 by(case-tac method P C clinit) simp
 then have (?s1, ?s2) $\in$ (exec-1 P)*
 by(rule exec-1I[THEN r-into-rtranc])
 then show ?thesis by(simp add: exec-all-def1)

qed

lemma *jvm-RInit-throw*:

P $\vdash$ (None, h, (vs, l, C, M, pc, Throwing [] xa) # frs, sh)
 $\text{-jvm} \rightarrow$ handle P C M xa h vs l pc No-ics frs sh
 (is P $\vdash ?s1 \text{ -jvm} \rightarrow ?s2$)

proof –

have *exec* (P, ?s1) = [?s2]
 by(simp add: handle-def split: bool.splits)
 then have (?s1, ?s2) $\in$ (exec-1 P)*
 by(rule exec-1I[THEN r-into-rtranc])
 then show ?thesis by(simp add: exec-all-def1)

qed

lemma *jvm-RInit-throw'*:

P $\vdash$ (None, h, (vs, l, C, M, pc, Throwing [C'] xa) # frs, sh)
 $\text{-jvm} \rightarrow$ handle P C M xa h vs l pc No-ics frs (sh(C' := Some(fst(the(sh C')), Error)))
 (is P $\vdash ?s1 \text{ -jvm} \rightarrow ?s2$)

proof –

let ?sy = (None, h, (vs, l, C, M, pc, Throwing [C'] xa) # frs, sh(C' := Some(fst(the(sh C')), Error)))
 have *exec* (P, ?s1) = [?sy] by simp
 then have (?s1, ?sy) $\in$ (exec-1 P)*
 by(rule exec-1I[THEN r-into-rtranc])
 also have (?sy, ?s2) $\in$ (exec-1 P)*
 using *jvm-RInit-throw* by(simp add: exec-all-def1)
 ultimately show ?thesis by(simp add: exec-all-def1)

qed

lemma *jvm-Called*:

$P \vdash (None, h, (vs, l, C, M, pc, Called (C_0 \# Cs)) \# frs, sh) \text{--}jvm\text{--}\rightarrow$
 $(None, h, create\text{-}init\text{-}frame\ P\ C_0 \# (vs, l, C, M, pc, Called\ Cs) \# frs, sh)$
by(*simp add: exec-all-def1 r-into-rtrancl exec-1I*)

lemma *jvm-Throwing*:

$P \vdash (None, h, (vs, l, C, M, pc, Throwing (C_0 \# Cs)\ xa') \# frs, sh) \text{--}jvm\text{--}\rightarrow$
 $(None, h, (vs, l, C, M, pc, Throwing\ Cs\ xa') \# frs, sh(C_0 \mapsto (fst\ (the\ (sh\ C_0)), Error)))$
by(*simp add: exec-all-def1 r-into-rtrancl exec-1I*)

Other lemmas for correctness proof

lemma *assumes wf:wf-prog wf-md P*

and *ex: class P C = Some a*

shows *create-init-frame-wf-eq: create-init-frame (compP₂ P) C = (stk, loc, D, M, pc, ics) $\implies$ D=C*
using *wf-sees-clinit[OF wf ex] by(cases method P C clinit, auto)*

lemma *beforex-try*:

assumes *pcI: $\{pc..<pc+size(compE_2(try\ e_1\ catch(Ci\ i)\ e_2))\} \subseteq I$*
and *bx: $P, C, M \triangleright compxE_2(try\ e_1\ catch(Ci\ i)\ e_2)\ pc\ (size\ vs) / I, size\ vs$*
shows $P, C, M \triangleright compxE_2\ e_1\ pc\ (size\ vs) / \{pc..<pc + length(compE_2\ e_1)\}, size\ vs$
proof –
obtain $xt_0\ xt_1$ **where**
 $beforex_0\ P\ C\ M\ (size\ vs)\ I\ (compxE_2(try\ e_1\ catch(Ci\ i)\ e_2)\ pc\ (size\ vs))\ xt_0\ xt_1$
using *bx by(clarsimp simp:beforex-def)*
then have $\exists xt_1. beforex_0\ P\ C\ M\ (size\ vs)\ \{pc..<pc + length(compE_2\ e_1)\}$
 $(compxE_2\ e_1\ pc\ (size\ vs))\ xt_0\ xt_1$
using *pcI pcs-subset(1) atLeastLessThan-iff by simp blast*
then show *?thesis using beforex-def by blast*
qed

— Evaluation of initialization expressions

lemma

shows *eval₁-init-return: $P \vdash_1 \langle e, s \rangle \Rightarrow \langle e', s' \rangle$*
 $\implies iconf\ (shp_1\ s)\ e$
 $\implies (\exists Cs\ b. e = INIT\ C'\ (Cs, b) \leftarrow unit) \vee (\exists C\ e_0\ Cs\ e_i. e = RI(C, e_0); Cs@[C'] \leftarrow unit)$
 $\vee (\exists e_0. e = RI(C', e_0); Nil \leftarrow unit)$
 $\implies (val\text{-}of\ e' = Some\ v \longrightarrow (\exists sfs\ i. shp_1\ s'\ C' = \lfloor (sfs, i) \rfloor \wedge (i = Done \vee i = Processing)))$
 $\wedge (throw\text{-}of\ e' = Some\ a \longrightarrow (\exists sfs\ i. shp_1\ s'\ C' = \lfloor (sfs, Error) \rfloor))$
and $P \vdash_1 \langle es, s \rangle [\Rightarrow] \langle es', s' \rangle \implies True$
proof(*induct rule: eval₁-evals₁.inducts*)
case (*InitFinal₁ e s e' s' C b*) **then show** *?case*
by(*auto simp: initPD-def dest: eval₁-final-same*)
next
case (*InitDone₁ sh C sfs C' Cs e h l e' s'*)
then have *final e'* **using** *eval₁-final by simp*
then show *?case*
proof(*rule finalE*)
fix *v assume e': e' = Val v then show* *?thesis using InitDone₁ initPD-def*
proof(*cases Cs*) **qed**(*auto*)
next
fix *a assume e': e' = throw a then show* *?thesis using InitDone₁ initPD-def*

```

    proof(cases Cs) qed(auto)
  qed
next
case (InitProcessing1 sh C sfs C' Cs e h l e' s')
then have final e' using eval1-final by simp
then show ?case
proof(rule finalE)
  fix v assume e': e' = Val v then show ?thesis using InitProcessing1 initPD-def
  proof(cases Cs) qed(auto)
next
  fix a assume e': e' = throw a then show ?thesis using InitProcessing1 initPD-def
  proof(cases Cs) qed(auto)
qed
next
case (InitError1 sh C sfs Cs e h l e' s' C') show ?case
proof(cases Cs)
  case Nil then show ?thesis using InitError1 by simp
next
  case (Cons C2 list)
  then have final e' using InitError1 eval1-final by simp
  then show ?thesis
  proof(rule finalE)
    fix v assume e': e' = Val v show ?thesis
    using InitError1.hypos(2) e' rinit1-throwE by blast
  next
    fix a assume e': e' = throw a
    then show ?thesis using Cons InitError1 cons-to-append[of list] by clarsimp
  qed
qed
next
case (InitRInit1 C Cs h l sh e' s' C') show ?case
proof(cases Cs)
  case Nil then show ?thesis using InitRInit1 by simp
next
  case (Cons C' list) then show ?thesis
  using InitRInit1 Cons cons-to-append[of list] by clarsimp
qed
next
case (RInit1 e s v h' l' sh' C sfs i sh'' C' Cs e' e1 s1)
then have final: final e1 using eval1-final by simp
then show ?case
proof(cases Cs)
  case Nil show ?thesis using final
  proof(rule finalE)
    fix v assume e': e1 = Val v show ?thesis
    using RInit1 Nil by(clarsimp, meson fun-upd-same initPD-def)
  next
    fix a assume e': e1 = throw a show ?thesis
    using RInit1 Nil by(clarsimp, meson fun-upd-same initPD-def)
  qed
qed
next
case (Cons a list) show ?thesis using final
proof(rule finalE)
  fix v assume e': e1 = Val v then show ?thesis

```

```

    using RInit1 Cons by (clarsimp, metis last.simps last-appendR list.distinct(1))
  next
    fix a assume e': e1 = throw a then show ?thesis
    using RInit1 Cons by (clarsimp, metis last.simps last-appendR list.distinct(1))
  qed
qed
next
  case (RInitInitFail1 e s a h' l' sh' C sfs i sh'' D Cs e' e1 s1)
  then have final: final e1 using eval1-final by simp
  then show ?case
  proof (rule finalE)
    fix v assume e': e1 = Val v then show ?thesis
    using RInitInitFail1 by (clarsimp, meson exp.distinct(101) rinit1-throwE)
  next
    fix a' assume e': e1 = Throw a'
    then have iconf (sh'(C ↦ (sfs, Error))) a
      using RInitInitFail1.hyps(1) eval1-final by fastforce
    then show ?thesis using RInitInitFail1 e'
      by (clarsimp, meson Cons-eq-append-conv list.inject)
  qed
qed (auto simp: fun-upd-same)

```

lemma *init₁-Val-PD*: $P \vdash_1 \langle \text{INIT } C' (Cs, b) \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{Val } v, s \rangle$
 $\Rightarrow \text{iconf } (\text{shp}_1 s) (\text{INIT } C' (Cs, b) \leftarrow \text{unit})$
 $\Rightarrow \exists \text{ sfs } i. \text{shp}_1 s' C' = \lfloor (\text{sfs}, i) \rfloor \wedge (i = \text{Done} \vee i = \text{Processing})$
by (drule-tac v = v **in** eval₁-init-return, simp+)

lemma *init₁-throw-PD*: $P \vdash_1 \langle \text{INIT } C' (Cs, b) \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{throw } a, s \rangle$
 $\Rightarrow \text{iconf } (\text{shp}_1 s) (\text{INIT } C' (Cs, b) \leftarrow \text{unit})$
 $\Rightarrow \exists \text{ sfs } i. \text{shp}_1 s' C' = \lfloor (\text{sfs}, \text{Error}) \rfloor$
by (drule-tac a = a **in** eval₁-init-return, simp+)

lemma *rinit₁-Val-PD*:
assumes *eval*: $P \vdash_1 \langle \text{RI}(C, e_0); Cs \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{Val } v, s \rangle$
and *iconf*: $\text{iconf } (\text{shp}_1 s) (\text{RI}(C, e_0); Cs \leftarrow \text{unit})$ **and** *last*: $\text{last}(C \# Cs) = C'$
shows $\exists \text{ sfs } i. \text{shp}_1 s' C' = \lfloor (\text{sfs}, i) \rfloor \wedge (i = \text{Done} \vee i = \text{Processing})$
proof (cases Cs)
 case Nil
 then show ?thesis using eval₁-init-return[OF eval iconf] last **by** simp
next
 case (Cons a list)
 then have nNil: $Cs \neq []$ **by** simp
 then have $\exists Cs'. Cs = Cs' @ [C]$ **using** last append-butlast-last-id[OF nNil]
by (rule-tac x=butlast Cs **in** exI) simp
 then show ?thesis using eval₁-init-return[OF eval iconf] **by** simp
qed

lemma *rinit₁-throw-PD*:
assumes *eval*: $P \vdash_1 \langle \text{RI}(C, e_0); Cs \leftarrow \text{unit}, s \rangle \Rightarrow \langle \text{throw } a, s \rangle$
and *iconf*: $\text{iconf } (\text{shp}_1 s) (\text{RI}(C, e_0); Cs \leftarrow \text{unit})$ **and** *last*: $\text{last}(C \# Cs) = C'$
shows $\exists \text{ sfs } i. \text{shp}_1 s' C' = \lfloor (\text{sfs}, \text{Error}) \rfloor$
proof (cases Cs)
 case Nil
 then show ?thesis using eval₁-init-return[OF eval iconf] last **by** simp

next

case (*Cons a list*)
then have *nNil*: $Cs \neq []$ **by** *simp*
then have $\exists Cs'. Cs = Cs' @ [C']$ **using** *last append-butlast-last-id[OF nNil]*
by(*rule-tac x=butlast Cs in exI*) *simp*
then show *?thesis* **using** *eval₁-init-return[OF eval iconf]* **by** *simp*
qed

The proof

lemma fixes P_1 **defines** [*simp*]: $P \equiv compP_2 P_1$
assumes *wf*: *wf-J₁-prog* P_1
shows *Jcc*: $P_1 \vdash_1 \langle e, (h_0, ls_0, sh_0) \rangle \Rightarrow \langle ef, (h_1, ls_1, sh_1) \rangle \Longrightarrow$
 $(\bigwedge E C M pc ics v xa vs frs I.$
 $\llbracket Jcc\text{-}cond P_1 E C M vs pc ics I h_0 sh_0 e \rrbracket \Longrightarrow$
 $(ef = Val v \longrightarrow$
 $P \vdash (None, h_0, Jcc\text{-}frames P C M vs ls_0 pc ics frs e, sh_0)$
 $\quad -jvm \rightarrow Jcc\text{-}rhs P_1 E C M vs ls_0 pc ics frs h_1 ls_1 sh_1 v e)$
 $\wedge$
 $(ef = Throw xa \longrightarrow Jcc\text{-}err P C M h_0 vs ls_0 pc ics frs sh_0 I h_1 ls_1 sh_1 xa e)$
 $)$ **and** $P_1 \vdash_1 \langle es, (h_0, ls_0, sh_0) \rangle [\Rightarrow] \langle fs, (h_1, ls_1, sh_1) \rangle \Longrightarrow$
 $(\bigwedge C M pc ics ws xa es' vs frs I.$
 $\llbracket P, C, M, pc \triangleright compEs_2 es; P, C, M \triangleright compEs_2 es pc (size vs)/I, size vs;$
 $\{pc..<pc+size(compEs_2 es)\} \subseteq I; ics = No\text{-}ics;$
 $\neg sub\text{-}RIs es \rrbracket \Longrightarrow$
 $(fs = map Val ws \longrightarrow$
 $P \vdash (None, h_0, (vs, ls_0, C, M, pc, ics) \# frs, sh_0) -jvm \rightarrow$
 $\quad (None, h_1, (rev ws @ vs, ls_1, C, M, pc+size(compEs_2 es), ics) \# frs, sh_1))$
 $\wedge$
 $(fs = map Val ws @ Throw xa \# es' \longrightarrow$
 $(\exists pc_1. pc \leq pc_1 \wedge pc_1 < pc + size(compEs_2 es) \wedge$
 $\quad \neg caught P pc_1 h_1 xa (compEs_2 es pc (size vs)) \wedge$
 $(\exists vs'. P \vdash (None, h_0, (vs, ls_0, C, M, pc, ics) \# frs, sh_0)$
 $\quad -jvm \rightarrow handle P C M xa h_1 (vs' @ vs) ls_1 pc_1 ics frs sh_1))))$

lemma *atLeast0AtMost*[*simp*]: $\{0::nat..n\} = \{..n\}$

by *auto*

lemma *atLeast0LessThan*[*simp*]: $\{0::nat..<n\} = \{..<n\}$

by *auto*

fun *exception* :: 'a *exp* $\Rightarrow$ *addr option* **where**

exception (*Throw a*) = *Some a*

| *exception e* = *None*

lemma *comp₂-correct*:

assumes *wf*: *wf-J₁-prog* P_1

and *method*: $P_1 \vdash C \text{ sees } M, b: Ts \rightarrow T = \text{body in } C$

and *eval*: $P_1 \vdash_1 \langle \text{body}, (h, ls, sh) \rangle \Rightarrow \langle e', (h', ls', sh') \rangle$

and *nclinit*: $M \neq clinit$

shows $compP_2 P_1 \vdash (None, h, ([], ls, C, M, 0, No\text{-}ics), sh) -jvm \rightarrow (exception e', h', [], sh')$

end

3.8 Combining Stages 1 and 2

theory *Compiler*

imports *Correctness1 Correctness2*

begin

definition *J2JVM* :: *J-prog* $\Rightarrow$ *jvm-prog*

where

J2JVM $\equiv$ *compP*₂ $\circ$ *compP*₁

theorem *comp-correct-NonStatic*:

assumes *wf*: *wf-J-prog P*

and method: *P* $\vdash$ *C* *sees* *M*, *NonStatic*: *Ts* $\rightarrow$ *T* = (*pns*, *body*) *in C*

and eval: *P* $\vdash$ $\langle \text{body}, (h, [\text{this} \# \text{pns} \mapsto \text{vs}], sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle$

and sizes: *size vs* = *size pns* + 1 *size rest* = *max-vars body*

shows *J2JVM P* $\vdash$ (*None*, *h*, $[(\square, \text{vs} @ \text{rest}, C, M, 0, \text{No-ics})], sh$) $\rightarrow_{\text{jvm}}$ (*exception e'*, *h'*, $[\square], sh'$)

theorem *comp-correct-Static*:

assumes *wf*: *wf-J-prog P*

and method: *P* $\vdash$ *C* *sees* *M*, *Static*: *Ts* $\rightarrow$ *T* = (*pns*, *body*) *in C*

and eval: *P* $\vdash$ $\langle \text{body}, (h, [\text{pns} \mapsto \text{vs}], sh) \rangle \Rightarrow \langle e', (h', l', sh') \rangle$

and sizes: *size vs* = *size pns* *size rest* = *max-vars body*

and nclinit: *M* $\neq$ *clinit*

shows *J2JVM P* $\vdash$ (*None*, *h*, $[(\square, \text{vs} @ \text{rest}, C, M, 0, \text{No-ics})], sh$) $\rightarrow_{\text{jvm}}$ (*exception e'*, *h'*, $[\square], sh'$)

end

3.9 Preservation of Well-Typedness

theory *TypeComp*

imports *Compiler ../BV/BVSpec*

begin

lemma *max-stack1*: *P, E* $\vdash_1 e :: T \Rightarrow 1 \leq \text{max-stack } e$

locale *TC0* =

fixes *P* :: *J₁-prog* **and** *mxl* :: *nat*

begin

definition *ty E e* = (*THE T. P, E* $\vdash_1 e :: T$)

definition *ty_l E A'* = *map* ($\lambda i. \text{if } i \in A' \wedge i < \text{size } E \text{ then } OK(E!i) \text{ else } Err$) [*0..<mxl*]

definition *ty_i' ST E A* = (*case A of None* $\Rightarrow$ *None* |

lemma (in *TC0*) *ty_l-antimono*:

$$A \subseteq A' \implies P \vdash ty_l E A' [\leq_{\top}] ty_l E A$$

lemma (in *TC0*) *ty_i'-antimono*:

$$A \subseteq A' \implies P \vdash ty_i' ST E [A'] \leq' ty_i' ST E [A]$$

lemma (in *TC0*) *ty_l-env-antimono*:

$$P \vdash ty_l (E @ [T]) A [\leq_{\top}] ty_l E A$$

lemma (in *TC0*) *ty_i'-env-antimono*:

$$P \vdash ty_i' ST (E @ [T]) A \leq' ty_i' ST E A$$

lemma (in *TC0*) *ty_i'-incr*:

$$P \vdash ty_i' ST (E @ [T]) [insert (size E) A] \leq' ty_i' ST E [A]$$

lemma (in *TC0*) *ty_l-incr*:

$$P \vdash ty_l (E @ [T]) (insert (size E) A) [\leq_{\top}] ty_l E A$$

lemma (in *TC0*) *ty_l-in-types*:

$$set E \subseteq types P \implies ty_l E A \in nlists mxl (err (types P))$$

locale *TC1* = *TC0*

begin

primrec *compT* :: *ty list* $\Rightarrow$ *nat hyperset* $\Rightarrow$ *ty list* $\Rightarrow$ *expr₁* $\Rightarrow$ *ty_i' list* **and**

compTs :: *ty list* $\Rightarrow$ *nat hyperset* $\Rightarrow$ *ty list* $\Rightarrow$ *expr₁ list* $\Rightarrow$ *ty_i' list* **where**

$$compT E A ST (new C) = []$$

$$| compT E A ST (Cast C e) =$$

$$compT E A ST e @ [after E A ST e]$$

$$| compT E A ST (Val v) = []$$

$$| compT E A ST (e_1 \ll bop \gg e_2) =$$

$$(let ST_1 = ty E e_1 \# ST; A_1 = A \sqcup \mathcal{A} e_1 \text{ in}$$

$$compT E A ST e_1 @ [after E A ST e_1] @$$

$$compT E A_1 ST_1 e_2 @ [after E A_1 ST_1 e_2])$$

$$| compT E A ST (Var i) = []$$

$$| compT E A ST (i := e) = compT E A ST e @$$

$$[after E A ST e, ty_i' ST E (A \sqcup \mathcal{A} e \sqcup [\{i\}])]$$

$$| compT E A ST (e \cdot F\{D\}) =$$

$$compT E A ST e @ [after E A ST e]$$

$$| compT E A ST (C \cdot_s F\{D\}) = []$$

$$| compT E A ST (e_1 \cdot F\{D\} := e_2) =$$

$$(let ST_1 = ty E e_1 \# ST; A_1 = A \sqcup \mathcal{A} e_1; A_2 = A_1 \sqcup \mathcal{A} e_2 \text{ in}$$

$$compT E A ST e_1 @ [after E A ST e_1] @$$

$$compT E A_1 ST_1 e_2 @ [after E A_1 ST_1 e_2] @$$

$$[ty_i' ST E A_2])$$

$$| compT E A ST (C \cdot_s F\{D\} := e_2) = compT E A ST e_2 @ [after E A ST e_2] @ [ty_i' ST E (A \sqcup \mathcal{A} e_2)]$$

$$| compT E A ST \{i:T; e\} = compT (E @ [T]) (A \ominus i) ST e$$
</

$$\begin{aligned}
& \text{compT } E \ A_0 \ ST \ e_1 \ @ \ [\text{after } E \ A_0 \ ST \ e_1, \ \tau] \ @ \\
& \text{compT } E \ A_0 \ ST \ e_2) \\
| \text{compT } E \ A \ ST \ (\text{while } (e) \ c) = & \\
& (\text{let } A_0 = A \sqcup \mathcal{A} \ e; \ A_1 = A_0 \sqcup \mathcal{A} \ c; \ \tau = \text{ty}_i' \ ST \ E \ A_0 \ \text{in} \\
& \text{compT } E \ A \ ST \ e \ @ \ [\text{after } E \ A \ ST \ e, \ \tau] \ @ \\
& \text{compT } E \ A_0 \ ST \ c \ @ \ [\text{after } E \ A_0 \ ST \ c, \ \text{ty}_i' \ ST \ E \ A_1, \ \text{ty}_i' \ ST \ E \ A_0]) \\
| \text{compT } E \ A \ ST \ (\text{throw } e) = & \text{compT } E \ A \ ST \ e \ @ \ [\text{after } E \ A \ ST \ e] \\
| \text{compT } E \ A \ ST \ (e \cdot M(es)) = & \\
& \text{compT } E \ A \ ST \ e \ @ \ [\text{after } E \ A \ ST \ e] \ @ \\
& \text{compTs } E \ (A \sqcup \mathcal{A} \ e) \ (\text{ty } E \ e \ \# \ ST) \ es \\
| \text{compT } E \ A \ ST \ (C \cdot_s M(es)) = & \text{compTs } E \ A \ ST \ es \\
| \text{compT } E \ A \ ST \ (\text{try } e_1 \ \text{catch}(C \ i) \ e_2) = & \\
& \text{compT } E \ A \ ST \ e_1 \ @ \ [\text{after } E \ A \ ST \ e_1] \ @ \\
& [\text{ty}_i' \ (\text{Class } C \ \# \ ST) \ E \ A, \ \text{ty}_i' \ ST \ (E @ [\text{Class } C]) \ (A \sqcup [\{i\}])] \ @ \\
& \text{compT } (E @ [\text{Class } C]) \ (A \sqcup [\{i\}]) \ ST \ e_2 \\
| \text{compT } E \ A \ ST \ (\text{INIT } C \ (Cs, b) \leftarrow e) = & [] \\
| \text{compT } E \ A \ ST \ (RI(C, e'); Cs \leftarrow e) = & [] \\
| \text{compTs } E \ A \ ST \ [] = & [] \\
| \text{compTs } E \ A \ ST \ (e \ \# \ es) = & \text{compT } E \ A \ ST \ e \ @ \ [\text{after } E \ A \ ST \ e] \ @ \\
& \text{compTs } E \ (A \sqcup (\mathcal{A} \ e)) \ (\text{ty } E \ e \ \# \ ST) \ es
\end{aligned}$$

definition $\text{compT}_a :: \text{ty list} \Rightarrow \text{nat hyperset} \Rightarrow \text{ty list} \Rightarrow \text{expr}_1 \Rightarrow \text{ty}_i' \text{ list}$ **where**
 $\text{compT}_a \ E \ A \ ST \ e = \text{compT } E \ A \ ST \ e \ @ \ [\text{after } E \ A \ ST \ e]$

end

lemma $\text{compE}_2\text{-not-Nil}[\text{simp}]$: $P, E \vdash_1 e :: T \implies \text{compE}_2 \ e \neq []$

lemma (in $TC1$) $\text{compT-sizes}'$:

shows $\bigwedge E \ A \ ST. \neg \text{sub-RI } e \implies \text{size}(\text{compT } E \ A \ ST \ e) = \text{size}(\text{compE}_2 \ e) - 1$

and $\bigwedge E \ A \ ST. \neg \text{sub-RI}s \ es \implies \text{size}(\text{compTs } E \ A \ ST \ es) = \text{size}(\text{compEs}_2 \ es)$

lemma (in $TC1$) $\text{compT-sizes}[\text{simp}]$:

shows $\bigwedge E \ A \ ST. P, E \vdash_1 e :: T \implies \text{size}(\text{compT } E \ A \ ST \ e) = \text{size}(\text{compE}_2 \ e) - 1$

and $\bigwedge E \ A \ ST. P, E \vdash_1 es [::] Ts \implies \text{size}(\text{compTs } E \ A \ ST \ es) = \text{size}(\text{compEs}_2 \ es)$

lemma (in $TC1$) $[\text{simp}]$: $\bigwedge ST \ E. [\tau] \notin \text{set}(\text{compT } E \ \text{None} \ ST \ e)$

and $[\text{simp}]$: $\bigwedge ST \ E. [\tau] \notin \text{set}(\text{compTs } E \ \text{None} \ ST \ es)$

lemma (in $TC0$) $\text{pair-eq-ty}_i'\text{-conv}$:

$([\text{ST}, \text{LT}]) = \text{ty}_i' \ ST_0 \ E \ A) =$

$(\text{case } A \ \text{of } \text{None} \Rightarrow \text{False} \mid \text{Some } A \Rightarrow (\text{ST} = \text{ST}_0 \wedge \text{LT} = \text{ty}_l \ E \ A))$

lemma (in $TC0$) $\text{pair-conv-ty}_i'$:

and $Etypes$: $set\ E \subseteq types\ P$ **and** $STtypes$: $set\ ST \subseteq types\ P$
and $stack$: $size\ ST + max-stack\ e \leq mxs$
shows $OK\ (after\ E\ A\ ST\ e) \in states\ P\ mxs\ mxl$

lemma (in $TC0$) $OK-ty_i'-in-statesI[simp]$:
 $\llbracket set\ E \subseteq types\ P; set\ ST \subseteq types\ P; size\ ST \leq mxs \rrbracket$
 $\implies OK\ (ty_i'\ ST\ E\ A) \in states\ P\ mxs\ mxl$

lemma $is-class-type-aux$: $is-class\ P\ C \implies is-type\ P\ (Class\ C)$

theorem (in $TC1$) $compT-states$:

assumes wf : $wf-prog\ p\ P$

shows $\bigwedge E\ T\ A\ ST.$

$\llbracket P, E \vdash_1 e :: T; set\ E \subseteq types\ P; set\ ST \subseteq types\ P;$
 $size\ ST + max-stack\ e \leq mxs; size\ E + max-vars\ e \leq mxl \rrbracket$
 $\implies OK\ 'set(compT\ E\ A\ ST\ e) \subseteq states\ P\ mxs\ mxl$

and $\bigwedge E\ Ts\ A\ ST.$

$\llbracket P, E \vdash_1 es[::]Ts; set\ E \subseteq types\ P; set\ ST \subseteq types\ P;$
 $size\ ST + max-stacks\ es \leq mxs; size\ E + max-varss\ es \leq mxl \rrbracket$
 $\implies OK\ 'set(compTs\ E\ A\ ST\ es) \subseteq states\ P\ mxs\ mxl$

definition $shift :: nat \Rightarrow ex-table \Rightarrow ex-table$

where

$shift\ n\ xt \equiv map\ (\lambda(from, to, C, handler, depth). (from+n, to+n, C, handler+n, depth))\ xt$

lemma $[simp]$: $shift\ 0\ xt = xt$

lemma $[simp]$: $shift\ n\ [] = []$

lemma $[simp]$: $shift\ n\ (xt_1 @ xt_2) = shift\ n\ xt_1 @ shift\ n\ xt_2$

lemma $[simp]$: $shift\ m\ (shift\ n\ xt) = shift\ (m+n)\ xt$

lemma $[simp]$: $pcs\ (shift\ n\ xt) = \{pc+n | pc. pc \in pcs\ xt\}$

lemma $shift-compxE_2$:

shows $\bigwedge pc\ pc'\ d. shift\ pc\ (compxE_2\ e\ pc'\ d) = compxE_2\ e\ (pc' + pc)\ d$

and $\bigwedge pc\ pc'\ d. shift\ pc\ (compxEs_2\ es\ pc'\ d) = compxEs_2\ es\ (pc' + pc)\ d$

lemma $compxE_2-size-convs[simp]$:

shows $n \neq 0 \implies compxE_2\ e\ n\ d = shift\ n\ (compxE_2\ e\ 0\ d)$

and $n \neq 0 \implies compxEs_2\ es\ n\ d = shift\ n\ (compxEs_2\ es\ 0\ d)$

locale $TC2 = TC1 +$

fixes $T_r :: ty$ **and** $mxs :: pc$

begin

definition

$wt-instrs :: instr\ list \Rightarrow ex-table \Rightarrow ty_i'\ list \$

lemma *wt-instr-appR*:

$\llbracket P, T, m, mpc, xt \vdash is!pc, pc :: \tau s;$
 $pc < size\ is; size\ is < size\ \tau s; mpc \leq size\ \tau s; mpc \leq mpc' \rrbracket$
 $\implies P, T, m, mpc', xt \vdash is!pc, pc :: \tau s @ \tau s'$

lemma *relevant-entries-shift* [*simp*]:

$relevant_entries\ P\ i\ (pc+n)\ (shift\ n\ xt) = shift\ n\ (relevant_entries\ P\ i\ pc\ xt)$

lemma [*simp*]:

$xcpt_eff\ i\ P\ (pc+n)\ \tau\ (shift\ n\ xt) =$
 $map\ (\lambda(pc, \tau). (pc + n, \tau))\ (xcpt_eff\ i\ P\ pc\ \tau\ xt)$

lemma [*simp*]:

$app_i\ (i, P, pc, m, T, \tau) \implies$
 $eff\ i\ P\ (pc+n)\ (shift\ n\ xt)\ (Some\ \tau) =$
 $map\ (\lambda(pc, \tau). (pc+n, \tau))\ (eff\ i\ P\ pc\ xt\ (Some\ \tau))$

lemma [*simp*]:

$xcpt_app\ i\ P\ (pc+n)\ mxs\ (shift\ n\ xt)\ \tau = xcpt_app\ i\ P\ pc\ mxs\ xt\ \tau$

lemma *wt-instr-appL*:

assumes $P, T, m, mpc, xt \vdash i, pc :: \tau s$ **and** $pc < size\ \tau s$ **and** $mpc \leq size\ \tau s$
shows $P, T, m, mpc + size\ \tau s', shift\ (size\ \tau s')\ xt \vdash i, pc + size\ \tau s' :: \tau s' @ \tau s$

lemma *wt-instr-Cons*:

assumes $wti: P, T, m, mpc - 1, [] \vdash i, pc - 1 :: \tau s$
and $pcl: 0 < pc$ **and** $mpcl: 0 < mpc$
and $pcu: pc < size\ \tau s + 1$ **and** $mpcu: mpc \leq size\ \tau s + 1$
shows $P, T, m, mpc, [] \vdash i, pc :: \tau \# \tau s$

lemma *wt-instr-append*:

assumes $wti: P, T, m, mpc - size\ \tau s', [] \vdash i, pc - size\ \tau s' :: \tau s$
and $pcl: size\ \tau s' \leq pc$ **and** $mpcl: size\ \tau s' \leq mpc$
and $pcu: pc < size\ \tau s + size\ \tau s'$ **and** $mpcu: mpc \leq size\ \tau s + size\ \tau s'$
shows $P, T, m, mpc, [] \vdash i, pc :: \tau s' @ \tau s$

lemma *xcpt-app-pcs*:

$pc \notin pcs\ xt \implies xcpt_app\ i\ P\ pc\ mxs\ xt\ \tau$

lemma *xcpt-eff-pcs*:

$pc \notin pcs\ xt \implies xcpt_eff\ i\ P\ pc\ \tau\ xt = []$

lemma *pcs-shift*:

$pc < n \implies pc \notin pcs\ (shift\ n\ xt)$

lemma *wt-instr-appRx*:

$\llbracket P, T, m, mpc, xt \vdash is!pc, pc :: \tau s; pc < size\ is; size\ is < size\ \tau s; mpc \leq size\ \tau s \rrbracket$
 $\implies P, T, m, mpc, xt @ shift\ (size\ is)\ xt' \vdash is!pc, pc :: \tau s$

lemma *wt-instr-appLx*:

$\llbracket P, T, m, mpc, xt \vdash i, pc :: \tau s; pc \notin pcs\ xt' \rrbracket$
 $\implies P, T, m, mpc, xt' @ xt \vdash i$

$$\vdash is, xt \text{ } [::] \tau s \implies \vdash is, xt \text{ } [::] \tau s @ \tau s'$$

lemma (in *TC2*) *wt-instrs-ext*:

assumes $wt_1: \vdash is_1, xt_1 \text{ } [::] \tau s_1 @ \tau s_2$ **and** $wt_2: \vdash is_2, xt_2 \text{ } [::] \tau s_2$

and $\tau s\text{-size}: size \tau s_1 = size is_1$

shows $\vdash is_1 @ is_2, xt_1 @ shift (size is_1) xt_2 \text{ } [::] \tau s_1 @ \tau s_2$

corollary (in *TC2*) *wt-instrs-ext2*:

$\llbracket \vdash is_2, xt_2 \text{ } [::] \tau s_2; \vdash is_1, xt_1 \text{ } [::] \tau s_1 @ \tau s_2; size \tau s_1 = size is_1 \rrbracket$

$\implies \vdash is_1 @ is_2, xt_1 @ shift (size is_1) xt_2 \text{ } [::] \tau s_1 @ \tau s_2$

corollary (in *TC2*) *wt-instrs-ext-prefix* [*trans*]:

$\llbracket \vdash is_1, xt_1 \text{ } [::] \tau s_1 @ \tau s_2; \vdash is_2, xt_2 \text{ } [::] \tau s_3;$

$size \tau s_1 = size is_1; prefix \tau s_3 \tau s_2 \rrbracket$

$\implies \vdash is_1 @ is_2, xt_1 @ shift (size is_1) xt_2 \text{ } [::] \tau s_1 @ \tau s_2$

corollary (in *TC2*) *wt-instrs-app*:

assumes $is_1: \vdash is_1, xt_1 \text{ } [::] \tau s_1 @ [\tau]$

assumes $is_2: \vdash is_2, xt_2 \text{ } [::] \tau \# \tau s_2$

assumes $s: size \tau s_1 = size is_1$

shows $\vdash is_1 @ is_2, xt_1 @ shift (size is_1) xt_2 \text{ } [::] \tau s_1 @ \tau \# \tau s_2$

corollary (in *TC2*) *wt-instrs-app-last* [*trans*]:

assumes $\vdash is_2, xt_2 \text{ } [::] \tau \# \tau s_2 \vdash is_1, xt_1 \text{ } [::] \tau s_1$

$last \tau s_1 = \tau \text{ } size \tau s_1 = size is_1 + 1$

shows $\vdash is_1 @ is_2, xt_1 @ shift (size is_1) xt_2 \text{ } [::] \tau s_1 @ \tau s_2$

corollary (in *TC2*) *wt-instrs-append-last* [*trans*]:

assumes $wtis: \vdash is, xt \text{ } [::] \tau s$ **and** $wti: P, T_r, m\alpha s, mpc, [] \vdash i, pc :: \tau s$

and $pc: pc = size is$ **and** $mpc: mpc = size \tau s$ **and** $is\text{-}\tau s: size is + 1 < size \tau s$

shows $\vdash is @ [i], xt \text{ } [::] \tau s$

corollary (in *TC2*) *wt-instrs-app2*:

$\llbracket \vdash is_2, xt_2 \text{ } [::] \tau' \# \tau s_2; \vdash is_1, xt_1 \text{ } [::] \tau \# \tau s_1 @ [\tau'];$

$xt' = xt_1 @ shift (size is_1) xt_2; size \tau s_1 + 1 = size is_1 \rrbracket$

$\implies \vd$

end

Bibliography

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